

# *Theory Of The Chess Openings*

*2nd Edition*



*G. H. D. Gossip*

THEORY  
OF  
THE CHESS OPENINGS

BY  
G. H. D. GOSSIP,  
*Author of the "Chess-Player's Manual," the "Chess-Player's Text-Book,"*

Second Edition.

REVISED AND IMPROVED, WITH ALL THE LATEST THE  
DISCOVERIES UP TO DATE.

LONDON:  
W. H. ALLEN & CO., LIMITED, 18 WATERLOO  
AND AT CALCUTTA.

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1891.

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## PREFACE.

THE success of the first edition of the present work, of which all the copies were sold in six months, has encouraged me to publish the present revised edition, comprising the most important theoretical discoveries made since 1879. I have availed myself of the latest analyses contained in Part I. of Mr. Steinitz's *Modern Chess Instructor*, Cook's valuable *Synopsis*, Messrs. Freeborough and Ranken's *Ancient and Modern Chess*, the Berlin *Schachzeitung*, *La Stratégie*, *Columbia Chess Chronicle*, Salvioli's excellent treatise, analyses by Messrs. Csank, Gattie, and others, in the *Chess Monthly*, &c., as well as of many novelties in the best English and American newspaper chess columns, and have been especially careful to avoid all reference to obsolete works or to the various unreliable or worthless treatises published of late years in this country, except when I felt it absolutely necessary, in the interest of the student, to point out their most glaring blunders; so that it is hoped the present volume will fairly represent the actual state of Chess theory, and be useful to players of different classes of strength. I have adopted the new fashionable notation in columns employed in modern treatises.

Scientific analysis is one of the factors which have mainly contributed to raise Chess to its present high position as an intellectual pastime; but it is curious to note how eminent theorists differ

To quote two notable instances: after the moves 1. P—K 4  
P—K 4

2. Kt—QB 3    3. P—B 4    4. BP × P in the Vienna Game,  
Kt—KB 3    P—Q 4

Zukertort, in his notes to a game between Englisch and Knorre, in the Wiesbaden Tourney, condemns White's last move, which, he says, should result in Black's favour, and asserts that 4. P—Q 3 is much better; whereas most leading experts now-a-days favour the very line of play which he censures. Modern analysis, moreover, is against him. Again, in a review of the *Book of the International Paris Chess Congress of 1878*, edited by Schallopp, the *Chess Monthly* (p. 266, Review IV.) contains the following paragraph: "The notes on openings do not contain anything novel, but are very often faulty. After 1. P—K 4    2. Kt—QB 3    3. P—B 4  
P—K 4    Kt—KB 3    P—Q 4

4. BP × P; Clerc (White), Englisch (Black), we read: '4. KP × P seems to us more favourable for White.' This note seems to us to indicate that the writer's knowledge of the Vienna opening is not profound" (*sic*).

Quite recently, moreover, this move (P×QP) is condemned by Freeborough, in the *British Chess Magazine*, in his notes to a game between the author and Mason in the late Manchester Tourney. Now, it is just this very move which is strongly recommended in the *International Chess Magazine*, and which Steinitz prefers to all others.

The wonderful potentialities of the Ruy Lopez and Evans, the Bishop's, and other Gambits, and the fascination which surrounds their analysis, have induced me to add Supplementary Tables, which will be found in the Appendix. In adopting this course, I have been actuated by several motives; firstly, in the interest of the Chess student, I have deemed it best to add an analysis of many interesting, but less important, lines of play omitted from the main Tables; secondly, I have considered it a duty to point out many of the blunders of the *Handbuch* and other authors, in order to prevent the public from being misled by faulty or careless

analyses; and, lastly, I have thought it wisest to anticipate the adverse criticism of captious critics, at all times eager to distinguish themselves at an author's expense by their loud denunciation of any similar omissions, or real or fancied mistakes.

I have devoted special attention to the Evans Gambit Declined and the Vienna Game, and venture to hope that my analyses of the latter opening will compare favourably with those of any *single* author yet published in any language.

I am indebted to Mr. Muller for several valuable improvements on the lines of play indicated by the *Handbuch* and *Ancient and Modern Chess*, in Ponziani's Knight's Game and the Gambit Declined; also to Mr. J. G. Cunningham for some analyses of the Algaier Gambit.

But, as I have received no other assistance whatever in the compilation of the great bulk of the present work, or in the arduous task of seeing it through the press, I must crave the indulgence of my readers for any slight oversights or mistakes, several of which will be found rectified in the Appendix.

### G. H. D. GOSSIP,

*Winner of the First Prize in a Correspondence Tournament of the "Chess Player's Chronicle;" of the First Prize in the October Tourney of the Café de la Régence, Paris, 1880; of the Third Prize in the Melbourne Club Handicap Tourney, 1885; twice of the First Prize in Tournaments of the Sydney "School of Arts" Chess Club (Australia), and once of the Second Prize in another Tourney of the same Club (1885-1887); Bracketed Fifth Prize winner in the "Visayanagaram" Tournament of twenty-six competitors (London, 1883); winner of the Third Prize, and also of the Special Brilliance Prize, in the Australian Masters' Tournament (Adelaide, 1887); and of the Third Prize in the Divan (Winter) Tourney, London, 1890; winner of several Matches of importance; formerly Chess Editor of the "Young Gentleman's Magazine" and the "Hornet" (London), the "Melbourne Magazine," "Once a Month," and the "Town and Country Journal" (Sydney, Australia).*

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and many others.

*In the above List the names preceded by an asterisk (\*) are those of eminent Players, Composers, and Chess Editors.*

• OPINIONS OF  
THE BRITISH AND FOREIGN CHESS PRESS  
ON THE FIRST EDITION OF  
*Mr. Gossip's "Theory of the Chess Openings."*

1. THE "FIELD" (Mr. Steinitz).—"A new work on the game, entitled *The Theory of the Chess Openings*, by G. H. D. Gossip, has just been published at New Wortley by A. Inman, Wellington Road; and, as far as we can judge from a very brief examination, we should consider it a good one."

2. "ILLUSTRATED LONDON NEWS," March 1879 (the late Mr. Duffy).—"We have sufficiently examined Mr. Gossip's new work, *The Theory of the Chess Openings*, to enable us to recommend it as presenting a careful summary of the present condition of chess theory. Its value as a popular book upon the subject is lessened to some extent by a revival of the old controversy between the author and the critics of his first book, the *Chess Manual*. In the opinion of many persons, ourselves among the number, that book was reviewed with unnecessary harshness. The feud between authors and critics is one of long standing: it raged before the time of Mr. Gossip and his reviewers, and it will probably survive them; but an author upon the subject of chess theory should remember that it must always be easy enough to find faults of omission or commission in such works without furnishing his critics with a motive for seeking them. Setting that aside, however, the book is a judicious compilation from the great authority, the *Handbuch*, and other sources more difficult of access to the general amateur. The variations are set forth with clearness and precision, and the printing and paper leave nothing to be desired on that score."

3. "THE CHESS PLAYERS' CHRONICLE."—"There is room at least every four or five years for a new treatise on the openings. We are glad to welcome in Mr. Gossip's book a work which deserves for the present to occupy this position. The most that could be said for Wormald's *Chess Openings* and Staunton's *Laws and Practice*, was that they adequately represented the theory of

1874-5. Mr. Bird's publication of last year, taking these two authors for its basis, failed in the necessary attention due to fresh discoveries; and Mr. Bird's own lucubrations by no means compensated for this capital defect. Mr. Gossip has had an excellent field open before him. His former work—the *Manual*—whatever its faults, was not wanting in industry; he has had for his groundwork the last edition of the *Handbuch*, of which Staunton had made no use and Wormald very little, and he is well acquainted with the mass of recent material still floating and unsystematized. He has given us a view of chess theory, tolerably complex and well condensed, down to the time of the Paris Tourney of 1878. An eminent first-rate, who was one of the reviewers of the *Manual*, has expressed to us his sense of the marked improvement in clearness of arrangement and judgment of position shown by Mr. Gossip in the present work. In 'Philidor's Defence,' the learned theorist, who has reviewed Mr. Gossip's book in the *Huddersfield College Magazine*, has failed to perceive the real bearings of this question; and even if authority and not reason were the true criterion in matters of chess analysis, it would be as vain to cite the example of Staunton against the players we have named as to appeal to the practice of Morphy twenty years ago in favour of the soundness of the 'Counter Gambit.' On this point we entirely agree with Mr. Gossip."

4. "BRIEF" (Mr. Collins).—"The author protests in strong terms against the malignant attacks of certain periodicals, in which illiberal abuse is vented under the guise of impartial criticism. The work is not intended for the tyro, but for those thoroughly acquainted with the moves of the pieces and pawns and laws of the game, whose aim is to become expert players. Mr. Gossip's new book is well printed on toned paper and copiously illustrated with clear diagrams. We heartily wish it success."

5. "HULL BELLMAN" (Mr. Crake).—"Mr. Gossip's long-expected work on the chess openings is now in the hands of the public, and, we venture to think, will have, on the whole, a favourable verdict passed upon it by impartial critics. It bears the impress of much careful research and laborious analysis; and, although it may not escape censure at some hands, may fairly claim to be the most reliable work of the kind in the English language. The most recent improvements in the method of treating the openings are recorded, and several *débuts*, which have lately come into vogue or been rehabilitated, are given more fully than in other treatises on a similar subject. The different variations are clearly defined, and the letter-press is distinct and pleasant to the eye. Altogether, we think the work is one which will be of great service to the student."

6. "IPSWICH JOURNAL."—"This is a learned book on a recondite subject. The author has some reason, we apprehend, for saying as he does in his preface, 'I am fully aware that the publication of the present work will subject me to the malignant attacks

of certain periodicals,' &c. 'There is much illiberality and conceit in the world, and there are not a few charlatans; but that they should be found in the chess world shocks our sense of the fitness of things. We thought that chess was repressive in its effect on such vulgarities; but Mr. Gossip knows the world of chess, and he is certainly very outspoken. The way that some of the critics are punished is frightful. It is indeed so deterrent on ourselves that we will not attempt to say anything more of the book than that it has been well spoken of by high authorities.'

7. NEW YORK "TURF, FIELD, and FARM" (Mr. Delniar).—"The long-promised work on the chess openings by Mr. G. H. D. Gossip has at last made its appearance in England; but it has not, so far as we know, as yet been seen in this country. It is well spoken of by the critics as an improvement on his *Manual*. Mr. Gossip has the ability to produce a work which would be indeed an authority on the openings, and we trust he has exerted himself in the preparation of the one just published to supply a want much felt by all chess players, by giving us the best results of his knowledge and painstaking care. If he has done this, we may be sure the book will be a valuable one; if not, or if, like its immediate predecessor lately published, it be merely a catchpenny collection of others' mistakes, interlarded with its author's own vagaries and eccentricities,\* like the latter, it will prove to be a thing of no worth to the purchaser and a delusion and a snare to those who fondly hope to derive benefit from the study of it."

8. "CANADIAN SPECTATOR." — "On examining Mr. Gossip's *Theory of the Chess Openings*, from a chess point of view, undoubtedly a large amount of right good matter is brought together in a compact, well-arranged, well-printed manner. The Vienna Game and Staunton's opening are both well treated, and we notice several allusions to *Préti*, the *Nuova Rivista*, *Handbuch*, and *Schachzeitung*. This, we think, is applying for information in the right quarters; for the French, Germans, and Italians are devoted to the game and most patient analysts. We strongly recommend Mr. Gossip to prepare a second edition for the press, with alterations and additions in those parts which the well-intentioned criticism of his readers or his own experience have pointed out, and his work will then be such a one as no chess library should be without. We, however, congratulate Mr. Gossip on the opportune appearance of his book at a time when, in consequence of the extinction of *Westminster Papers*, a review of it could not appear in that journal."

9. "SCHACHZEITUNG" (Berlin, June 1879).—"A serviceable book worked out with great diligence, which deals in succession with the various chess openings in their main variations. Conscientious use has been made of current chess literature. The *Schachzeitung*,

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in the volume for 1877, p. 349, informed those who might be inclined to subscribe that the work was in contemplation. Now, however, that the book of about 270 pages, neatly got up, has appeared and proves to be well worth attention, we cannot refrain from taking the opportunity to recommend it. The author proceeds with great independence and without the least belief in authorities, and does not in the least scruple to point out errors and weaknesses where great names have done duty for correctness."

10. "NUOVA RIVISTA DEGLI SCACCHI" (April 1879).—"The work on the *Theory of the Chess Openings* by Mr. G. H. D. Gossip, which English chess players expected for a long time past with great interest, has at length appeared. We are enabled to state that the expectations formed of that treatise have not been illusory. In fact, this work, containing the most recent discoveries in the theory of the openings, could not fail to excite a lively interest amongst chess players to whom it is rendered all the more precious by accurate analyses, well-weighed judgments, a clear and precise method, and a typographical nicety and exactitude which leave nothing to be desired. The newspapers praise it highly."

11. "CINCINNATI COMMERCIAL" (17th May 1879).—"We think Mr. Gossip has made a very fair presentation of the chess openings. He has the advantage of some years in time of publication over other authors, and of this advantage he has availed himself. In the Preface he claims to have made use of the latest analyses contained in the *Schachzeitung*, *City of London Chess Magazine*, *Chess Players' Chronicle*, American chess journals, &c. He attends well to the promise made in the Preface to point out Mr. Wormald's mistakes, as we find his name repeated on a great many pages of the work, and always in connection with some inferior variation of an opening. This, of course, is all the better for readers, and should not cause complaint. The claims of the author as to novelties seem to be justified by an examination of the work. We could find plenty of other points for comment and illustration, and still more for approval, did we not fear to try the patience of our readers. We therefore close by recommending to their favourable consideration this, the latest, and, we believe, a very fair and reliable, exposition of the chess openings."

N.B.—Such are a few only of the favourable reviews of the first edition of the present work, which received the highest praise from the best authorities in England, America, and the Continent. Yet it is never even once referred to in Mr. Bird's latest treatise. Under these circumstances, it is not, perhaps, surprising that I was unable, even with £50 worth of signed orders for copies, to find any publisher willing to undertake the publication of a second edition, although I made strenuous and unceasing efforts to publish it before I sailed for Australia in February 1884. However, *perseverantia omnia vincit*, and I have at length succeeded in bringing out the present work, in spite of incessant opposition, disparagement, and non-recognition. \*

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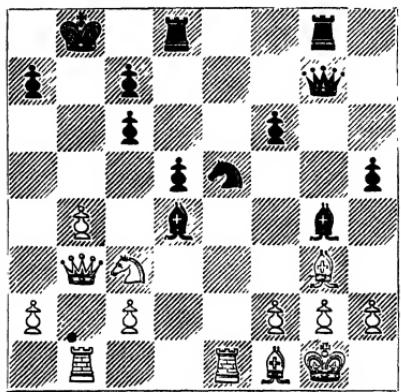
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## NEW YORK INTERNATIONAL TOURNAMENT.

### POSITION IN GAME IN FIRST ROUND.

SHOWALTER v. GOSSIP.

BLACK—G. H. D. GOSSIP.



WHITE—L. SHOWALTER.

On Black's 23rd move the game proceeded:—

- |              |                             |
|--------------|-----------------------------|
| 23.          | 27. RP × Q                  |
| P—R 5        | R × P ch                    |
| 24. B × P    | 28. K—R 2                   |
| Kt—B 6 ch    | B × P                       |
| 25. P × Kt   | 29. B—R 3                   |
| B × P dis ch | R × B ch                    |
| 26. B—Kt 3   | and mates next<br>Q × B ch! |

"White's moves were evidently all forced after Black's sacrifice of the Kt on the 24th move. The termination belongs to the most brilliant on record, and reflects the highest credit on Mr. Gossip's ingenuity and depth of calculation."

(From *The International Chess Magazine*, April 1889, p. 127.)

The above note is by Mr. Steinitz, the world's champion.

The above position occurred in a game in the first round of the late New York International Masters' Tournament, between Mr. Showalter, who won the first prize of £50 (250 dols.) in the recent Tournament of the United States Chess Association at St. Louis, without losing a single game,\* and the Author. It was generally expected by American chess-players that the special prize of £10 (50 dols.), offered for the best game in the first round of the New York Tourney, would have been awarded

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\* Pollock won the 2nd prize of £30, and Lipschütz the 3rd prize of £25 in this contest. In the New York Tournament, Lipschütz won the 6th prize of £60, whilst neither Showalter nor Pollock were prize-takers, showing the uncertainty of chess, and especially of tournament play as a true test of skill. The Author defeated Pollock, as well as Bird, in *both rounds*, and made even games with Lipschütz in the New York International Tournament, 1889.

to the Author for this game; but, contrary to expectation, the Committee awarded the prize in question to Mr. Gunsberg for a game won by him of Mr. Mason, and declared to be very inferior to the Author's game by Messrs. Showalter, Mason, S. Lloyd, and a host of other competent critics. Prior to the award, which gave much dissatisfaction, Mr. Lloyd, in the *New York Herald*, wrote as follows :—

Mr. G. D. Gossip, the Australian champion, will leave to-day, by the steamer *Trare*, to take part in the Breslau as well as the Paris chess tournaments. Mr. Gossip did not succeed in getting a prize in the recent international contest; nevertheless he made a good score, and placed some excellent victories on record against the best players. The following game against the Kentucky champion was undoubtedly one of the gems of the meeting, and is undoubtedly superior to the game we gave last Thursday between Weiss and Gunsberg, to which it is said the 50 dols. prize is to be awarded.

And in fact no one was more surprised than Mr. Gunsberg himself at getting this prize, and also the honour, *in addition* to the third prize of £120. We append the games, which are useful to the student as illustrations of the "Scotch Gambit" and the "Giuoco Piano," for comparison :—

(From the *New York Herald* of March 30th, 1889.)

#### GOSSIP'S BRILLIANT MATE.

The following fine game elicited a hearty round of applause from the spectators when the winner announced a beautiful mate, involving the sacrifice of the Queen and Rook :—

##### SHOWALTER v. GOSSIP.

<u>1. P—K 4</u>	<u>9. B—KB 4</u>	<u>17. B—Kt 3</u>	<u>24. B×P</u>
<u>P—K 4</u>	<u>P—KKt 4 (b)</u>	<u>KR—Kt sq (d)</u>	<u>Kt—B 6 ch!</u>
<u>2. Kt—KB 3</u>	<u>10. B—Q 2</u>	<u>18. Q—Q sq</u>	<u>25. P×Kt (f)</u>
<u>Kt—QB 3</u>	<u>Kt×KP</u>	<u>Kt—Kt 5</u>	<u>B×P dis ch!</u>
<u>3. P—Q 4</u>	<u>11. R—K sq</u>	<u>19. P—KB sq</u>	<u>26. B—Kt 3</u>
<u>P×P</u>	<u>Q—K 2</u>	<u>Kt—K 4</u>	<u>Q×B ch!</u>
<u>4. Kt×P</u>	<u>12. Kt—B 3</u>	<u>20. P—QKt 4</u>	<u>27. P×Q</u>
<u>Kt—KB 3</u>	<u>B—Q 2</u>	<u>B—KKt 5</u>	<u>R×P ch!</u>
<u>5. Kt×Kt</u>	<u>18. Q—R 5</u>	<u>21. Q—Kt sq</u>	<u>28. K—R 2</u>
<u>KtP×Kt</u>	<u>Castles QR</u>	<u>B—Q 5</u>	<u>B×BP!</u>
<u>6. B—Q 3</u>	<u>14. B×KtP</u>	<u>22. Q—Kt 3</u>	<u>29. B—R 3</u>
<u>P—Q 4 (a)</u>	<u>P—B 3</u>	<u>P—KR 4 (e)</u>	<u>R×B ch!</u>
<u>7. P—K 5</u>	<u>15. B—R 4</u>	<u>23. QR—Kt sq</u>	<u>30. K×R</u>
<u>Kt—Kt 5</u>	<u>Q—Kt 2</u>	<u>P—R 5</u>	<u>R—R sq mate!</u>
<u>8. Castles</u>	<u>16. B—R 6 ch (c)</u>	<u>K—Kt sq</u>	
<u>B—QB 4</u>			

## NOTES FROM THE "NEW YORK CLIPPER."

(a) "Brevity and brilliancy" to some purpose. It will be an exhibition of "chess fireworks" indeed, backed by most extraordinary depth of calculation and scientific accuracy of execution that can wrest the 50 dols. prize from this glorious game.

(b) The nerve and self-possession which prompted these moves are admirable.

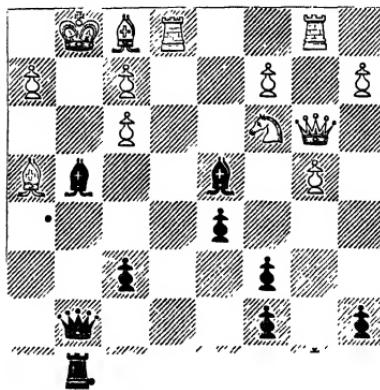
(c) White could now rid himself of some of his tormentors by KR×Kt, BP×R; 17. QB×R; but look at that supported central phalanx of Black Pawns. Ugh! However, the fight would be longer.

(d) The "anaconda," as they used to say in war times, now makes his coils felt.

(e) With one Pawn in, it looks a little as though he meditated giving Kt for two more; but there is no time.

(f) We are not quite sure—but the actual mate seems to be delayed if 25. K—R sq. See our beautiful Problem:—

WHITE—SHOWALTER.



BLACK—GOSSIP.

Black announces mate in seven moves!

This game was termed by the *New York Clipper* of April 20th 1889, "Mr. Gossip's historically magnificent performance," and the preceding notes are from the chess column of that paper, edited by Miron J. Hazeltine.

The Author's astonishment and disappointment at the award of the Committee was increased from his having been congratulated and assured on all sides that he would have the prize, and his also having been given to understand by Mr. Rudd—one of the

donors—that it would be given to him. Subjoined is the comparatively dull game which obtained the brilliancy prize:—

6

## MASON v. GUNNSBERG.

<b>1. P—K 4</b>	<b>9. B—QKt 5</b>	<b>16. P—K 4</b>	<b>23. R—K sq</b>
<b>P—K 4</b>	<b>B×B</b>	<b>B—Q 2</b>	<b>R—B 2</b>
<b>2. KKt—B 3</b>	<b>10. P×B</b>	<b>17. Kt—B 4</b>	<b>24. QR—K 2</b>
<b>QKt—B 3</b>	<b>P—QR 3</b>	<b>Kt—B 3</b>	<b>QR—KB sq</b>
<b>3. B—B 4</b>	<b>11. B×Kt ch</b>	<b>18. Kt—K 3</b>	<b>25. Kt—K sq</b>
<b>B—B 4</b>	<b>P×B</b>	<b>P—Kt 3</b>	<b>At—Q 5</b>
<b>4. P—Q 3</b>	<b>12. P—QKt 4</b>	<b>19. P—B 4</b>	<b>26. R—Q 2</b>
<b>P—Q 3</b>	<b>Castles KR</b>	<b>Kt—R 4</b>	<b>Q—Kt 4</b>
<b>5. B—K 3</b>	<b>13. Castles</b>	<b>20. P—Kt 3</b>	<b>27. Kt on K 3—Kt 2</b>
<b>B—Kt 3</b>	<b>Kt—Kt 5</b>	<b>B—R 6</b>	<b>B×Kt</b>
<b>6. P—B 3</b>	<b>14. Q—K 2</b>	<b>21. R—B 2</b>	<b>28. K×B</b>
<b>Kt—B 3</b>	<b>P—KB 4</b>	<b>Kt—Kt 2</b>	<b>Q—K 6</b>
<b>7. QKt—Q 2</b>	<b>15. P×P</b>	<b>22. Q—Kt 2</b>	<b>29. K—B sq</b>
<b>Q—K 2</b>	<b>B×P</b>	<b>Kt—K 3</b>	<b>Kt—Kt 6</b>
<b>8. P—QR 4</b>			
<b>R—K 3</b>			

Mason resigns.

With regard to the title of "Australian champion," conferred on him in America, the Author desires to state that he never assumed that title, as he came out a point behind Mr. Charlick in the Adelaide Turney. But as the Author has signally defeated Mr. Crane—the present Australian champion—who could never win a single game of the Author, but who has since beaten Mr. Charlick, he considers he has now some claim to the title.

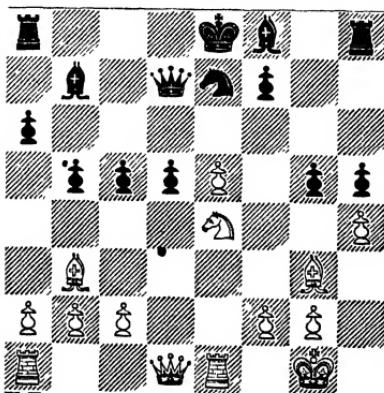
The South Australian Committee at the Adelaide Tournament, however, were more impartial, and had more discrimination. The following is the game which obtained the special brilliancy prize in the first Australian Masters' Tournament. It is also useful to the student as illustrating an important variation of the *Ruy Lopez* opening. Mr. Charlick—the winner of the first prize and Chess Editor of the Adelaide *Observer*—generously remarked in that paper "that the Author's victory was a splendid specimen of skill, depending as it did on the sacrifice of a piece."

## GOSSIP v. ESLING.

1. P—K 4 P—K 4	12. B—R 4 Q—Q 2	23. P×Kt P B×P	34. R×B B×P
2. Kt—KB 3 Kt—QB 3	13. Kt—QB 3 P—Kt 4	24. R×KP Kt—Q 3	35. R—B 6 ch B—K 3
3. B—Kt P—QR 3	14. B—Kt 3 P—KR 4	25. R—K 5 B—B 3	36. P—KB 4 K—K 2
4. B—R 4 Kt—B 3	15. P—KR 4 P—QB 4	26. R×RP Kt×B	37. R—KR 6 P—R 4
5. Castles Kt×P	16. Kt—K 4 P×Kt	27. P×Kt R—KB sq	38. R—R 5 K—Q 3
6. P—Q 4 P—QKt 4	17. B×P ch • K—Q sq	28. R—R 7 B—QB sq	39. K—B 2 P—R 5
7. B—Kt 3 P—Q 4	18. Q×Q ch K×Q	29. R—K sq K—Q 3	40. P—QB 3 P—Kt 5
8. P×P Kt—K 2	19. P—K 6 ch K—B 3	30. R—K 8 B—K 2	41. P×P P×P
9. R—K sq B—Kt 2	20. B—K 5 B—R 3	31. R—R 8 R×R at R sq	42. R—QR 5 B—Q 2
10. Kt—Kt 5 Kt×Kt	21. B×R R×B	32. R×R B—K 3	43. K—K 3 K—B 3
11. B×Kt P—KRB 3	22. QR—Q sq Kt—B 4	33. P Queens B×Q	44. R×P Resigns

• Position after White's 16th move.

BLACK—ESLING.



WHITE—GOSSIP.

With regard to Mr. Esling, the Adelaide *Observer* stated "that Mr. Blackburne expressed a very favourable opinion of his skill five years ago; and that a competitor in the Australian Tourna-

ment, qualified to judge, esteemed him stronger than the late Mr. Wisker. Mr. Esling is of German parentage, but Victorian by birth. A few years prior to the Adelaide Tournament, when in Germany, he played a game with the late Professor Anderssen. The latter played his favourite opening, the Evans Gambit, but Mr. Esling won the game after adopting the compromised defence."

The foregoing game, although published with copious notes in all the Australasian chess columns, and in *both* the German *Schachzeitungs*, as well as in the *International Chess Magazine* and American newspapers, did not appear in any London paper.

#### EXPLANATION OF SYMBOLS USED IN NOTATION.

- ! A note of exclamation after a move signifies "best."
- ? A note of interrogation after a move signifies "weak" or "inferior."
- + above the line means that White has the better game.
- + below the line that Black has the advantage.
- signifies equal game.

THEORY  
OF  
THE CHESS OPENINGS.

PHILIDOR'S DEFENCE.

THE defence thus named, from having been strongly recommended by Philidor, who endeavoured to establish its validity, first occurs in Lucena's treatise, published two centuries before Philidor's birth. It is not, however, to be commended, since it unnecessarily restrains the action of Black's King's Bishop, and renders the development of his forces difficult. Philidor erroneously relied on his favourite counter-gambit 3. P—KB 4 • to turn the attack; but it is shown to be bad in Tables II., III., IV., and V.

THEORY OF THE CHESS OPENINGS.

TABLE I.

1.	2.	3.	4.	5.
1. $P-K 4$ $\overline{P-K 4}$	2. $Kt-KB 8$ $\overline{P-Q 8}$	3. $P-Q 4$ $\overline{P \times P}$		
4. $Kt \times P!$ $\overline{Kt-KB 3}$	4. $\overline{P-Q 4}$	4. $Q \times P?$ $\overline{Kt-QB 3!}$		4. $\overline{Kt-KB 3(f)}$
5. $Kt-QB 3$ $\overline{B-K 2}$	5. $P \times P!$ $\overline{Q \times P}$	5. $B-QKt 5$ $\overline{B-Q 2}$		5. $Kt-B 8$ $\overline{Kt-B 3}$
6. $B-Q 8(a)$ $\overline{\text{Castles}}$	6. $Q-K 2 \text{ ch}$ $\overline{B-K 2}$	6. $B \times Kt$ $\overline{B \times B}$		6. $B-QKt 5$ $\overline{B-Q 2}$
7. Castles(b) $\overline{P-Q 4(c)}$	7. $Kt-Kt 5$ $\overline{Kt-QR 3}$	7. $B-Kt 5$ $\overline{Kt-B 3!(e)}$	7. $\overline{P-B 3?}$	7. $B \times Kt$ $\overline{B \times B}$
8. $P-K 5$ $\overline{Kt-Kt 5}$	8. $QKt-B 3$ $\overline{Q-Q \text{ sq}!}$	8. $B \times Kt$ $\overline{Q \times B}$	8. $B-K 3$ $\overline{Kt-K 2}$	8. $B-K 3$ $\overline{B-K 2}$
9. $P-KB 4$ $\overline{P-QB 4}$	9. $B-B 4$ $\overline{Kt-B 3}$	9. $Q \times Q$ $\overline{P \times Q}$	9. $Kt-B 3$ $\overline{Kt-Kt 3}$	9. Castles QR $\overline{\text{Castles}}$
10. $Kt-B 5$ $\overline{B \times Kt}$	10. $Q-B 4!(d)$	10. $Kt-B 3$ $\overline{P-B 4}$	10. Castles(KB) $\overline{Q-Q 2}$	10. $Q-B 4-$ $\overline{Q-B \text{ sq}-}$
11. $B \times B$ $\overline{Kt-R 3}$		11. $P \times P$ $\overline{KR-KKt \text{ sq}}$	11. $P-QKt 4+$	
12. $B-Q 8+ D$		12. $K-B \text{ sq}$ $\overline{\text{Castles (QR) +}}$		

- (a) 6.  $P-KB 4$   
 $\overline{\text{Castles}!}$       7.  $B-K 2$   
 $\overline{P-QB 4}$       8.  $Kt-KB 3$   
 $\overline{Kt-QB 3}$       9. Castles  
 $\overline{Q-Kt 3}$       10.  $K-R \text{ sq}$   
 $\overline{B-KKt 5}$       11.  $P-KR 3$   
 $\overline{B \times Kt}$   
12.  $B \times B$   
 $\overline{Kt-Q 5}$       13.  $P-KKt 4$  also yields White the better game.
- (b) 7.  $P-KB 4$   
 $\overline{B-KKt 5}$       8.  $Kt-KB 3$   
 $\overline{P-QB 3}$       9.  $P-KR 3+$  (Morphy and De Rivière).
- (c) If 7.  $\overline{Kt-K \text{ sq}}$       8.  $P-KB 4+$  or if 7.  $\overline{P-QB 4}$       8.  $KKt-K 2$   
by 10.  $P-KB 4$  with an excellent game (Steinitz).
- (d) Black's best reply, in Steinitz's opinion, is 10.  $\overline{\text{Castles}}$  giving up the pawn; for if 10.  $P-QB 3$       11.  $R-Q \text{ sq}$  gives White a fine attack.
- (e) Steinitz, the *Handbuch*, and *Theorie und Praxis* all declare this to be Black's best move.
- (f) Either 4.  $\overline{B-K 3}$  or 4.  $\overline{B-Q 2}$  are inferior.

PHILIDOR'S DEFENCE.

TABLE II.

1. $P-K4$	2. $Kt-KB3$	3. $P-Q4$
$\overline{P-K4}$	$\overline{P-Q3}$	$\overline{P-KB4}?$

1.	2.	3	4.	5.
<b>4. <math>P \times KP!</math></b> $\overline{BP \times P}$				
<b>5. <math>Kt-Kt5</math></b> $\overline{P-Q4} D$	.			
<b>6. <math>QKt-B3!</math></b> $\overline{P-B3}$		<b>6. <math>P-K6</math></b> $\overline{B-QB4} (b) D$		
<b>7. <math>P-K6</math></b> $\overline{KKt-R3}$		<b>7. <math>Kt \times KP</math></b> $\overline{B-K2} (c)$	<b>7. <math>Kt-B7</math></b> $\overline{Q-B3}$	<b>7. <math>QKt-B3?</math></b> $\overline{Q-B3!}$
<b>8. <math>KKt \times KP</math></b> $\overline{P \times Kt}$	<b>8.</b> $\overline{B \times P}$	<b>8. <math>Q-Kt4!</math></b> $\overline{P-Kt3} (d)$	<b>8. <math>B-K3</math></b> $\overline{P-Q5}$	<b>8. <math>B-Kt5 ch</math></b> $\overline{P-B3}$
<b>9. <math>Q-R5 ch</math></b> $\overline{P-KKt3}$	<b>9. <math>B \times Kt</math></b> $\overline{P \times B}$	<b>9. <math>Q-B4</math></b> $\overline{B \times P}$	<b>9. <math>B-KKt5</math></b> $\overline{Q-B4}$	<b>9. Castles</b> $\overline{P-K6!}$
<b>10. <math>Q-K5</math></b> $\overline{R-Kt8q}$	<b>10. <math>Q-R5 ch</math></b> $\overline{K-Q2}$	<b>10. <math>Q-K5+</math></b>	<b>10. <math>Kt \times R</math></b> $\overline{Q \times B}$	<b>10. <math>Kt \times QP</math></b> $\overline{Q \times Kt}$
<b>11. <math>QB-KKt5</math></b> $\overline{Q-Q3} (a)$	<b>11. Castles(QR)</b> $\overline{Q-K2}$		<b>11. <math>Kt-B7!</math></b> $\overline{Q-Kt3}$	<b>11. <math>Kt-B7 ch</math></b> $\overline{K-K2}$
<b>12. <math>R-Q sq+</math></b>	<b>12. <math>B-B4</math></b> $\overline{K-B sq}$		<b>12. <math>Kt-K5+</math></b>	<b>12. <math>Kt \times R</math></b> $\overline{P \times B+}$
	<b>13. <math>KR-Ksq+</math></b>			

(a) If 11.  $\overline{B-Q3}$  12.  $\overline{R-Q sq+}$  or if 11.  $\overline{Q-Kt3}$  12. Castles (QR)+ or if, lastly, 11.  $\overline{Kt-Kt5}$  12.  $\overline{Q-B4}$  winning in each case.

(b) If 6.  $\overline{KKt-B3}$  7.  $\overline{QKt-B3}$  brings about the same position as in the first column on this page. In reply, however, to 6.  $\overline{QKt-B3!}$  if Black play 6. instead of 6.  $\overline{P-B3}$  White wins by 7.  $\overline{P-K6}$  (if 7.  $\overline{B-QKt5}$  8.  $\overline{Q-R5 ch+}$ ) 8.  $\overline{Kt-B7}$  9.  $\overline{P-QR3}$  &c.

(c) If 7.  $\overline{B-KKt5+}$  or if 7.  $\overline{P \times Kt}$  8.  $\overline{Q-B5 ch}$  &c.

(d) If 8.  $\overline{K-B sq}$  9.  $\overline{Q-B5 ch}$  10.  $\overline{Kt-Kt5+}$

## TABLE III.

**1. P—K 4**  
 $\frac{P-K 4}{P-K 4}$

**2. Kt—KB 3**  
 $\frac{P-Q 3}{P-Q 3}$

**3. P—Q 4**  
 $\frac{P-KB 4}{P-KB 4}$

1.	2.	3.	4.
<b>4. Kt—QB 3</b> $\frac{P \times QP!}{P \times QP!}$	<b>4. P × KP?</b>	<b>4. Kt—QB 3?</b>	<b>4. Kt—KB 3?</b>
<b>5. Q × P</b> $\frac{QKt-B 3!}{QKt-B 3!}$	<b>5. QKt × P</b> $\frac{P-Q 4}{P-Q 4}$	<b>5. B—QKt 5</b> $\frac{P \times KP (a)}{P \times KP (a)}$	<b>5. QP × P</b> $\frac{Kt \times P}{Kt \times P}$
<b>6. B—QKt 5</b> $\frac{P \times P}{P \times P}$	<b>6. KKt × KP</b> $\frac{P \times QKt}{P \times QKt}$	<b>6. QKt × P</b> $\frac{P-Q 4}{P-Q 4}$	<b>6. Kt × Kt</b> $\frac{P \times Kt}{P \times Kt}$
<b>7. Kt × P</b> $\frac{Kt-B 3}{Kt-B 3}$	<b>7. Q—R 5 ch</b> $\frac{P-Kt 3}{P-Kt 3}$	<b>7. Kt × P</b> $\frac{P \times Kt}{P \times Kt}$	<b>7. Kt—Kt 5</b> $\frac{P-Q 4}{P-Q 4}$
<b>8. B—Kt 5</b> $\frac{B-K 2}{B-K 2}$	<b>8. Kt × P</b> $\frac{Kt-KB 3}{Kt-KB 3}$	<b>8. Kt × Kt</b> $\frac{P \times Kt}{P \times Kt}$	<b>8. P—K 6</b> $\frac{B-B 4}{B-B 4}$
<b>9. Castles</b> $\frac{\text{Castles}}{\text{Castles}}$	<b>9. Q—K 5 ch</b> $\frac{K-B 2}{K-B 2}$	<b>9. B × P ch</b> $\frac{B-Q 2}{B-Q 2}$	<b>9. Kt × KP</b> $\frac{P \times Kt}{P \times Kt}$
<b>10. B × QKt</b> $\frac{P \times B}{P \times B}$	<b>10. B—B 4 ch</b> $\frac{K-Kt 2}{K-Kt 2}$	<b>10. Q—R 5 ch</b> $\frac{P-Kt 3}{P-Kt 3}$	<b>10. Q—R 5 ch</b> $\frac{P-Kt 3}{P-Kt 3}$
<b>11. B × Kt—</b> $\frac{P \times B-}{P \times B-}$	<b>11. Kt × R</b> $\frac{K \times Kt}{K \times Kt}$	<b>11. Q—K 5 ch+</b>	<b>11. Q × B</b> $\frac{Kt-B 3}{Kt-B 3}$
.	.	.	.
<b>12. B—KKt 5</b> $\frac{B-KKt 2}{B-KKt 2}$			<b>12. B—KB 4</b> $\frac{B \times P}{B \times P}$
	<b>13. B × Kt</b> $\frac{B \times B}{B \times B}$		<b>13. B—QKt 5</b> $\frac{Q-Q 4}{Q-Q 4}$
	<b>14. Q × KP</b> $\frac{Kt-B 2}{Kt-B 2}$		<b>14. Q × Q</b> $\frac{B \times Q}{B \times Q}$
	<b>15. Castles (QR) +</b>		<b>15. B × P +</b>

(a) If 5.  $\frac{Kt-B 3}{Kt-B 3}$  6.  $\frac{P \times KP}{KKt \times P}$  7.  $\frac{Kt \times Kt}{P \times Kt}$  8.  $\frac{Kt-Q 4}{K-B 2}$  9.  $\frac{Kt \times Kt}{P \times Kt}$  10.  $\frac{B \times P}{R-QKt sq}$   
 11. B × P &c.

TABLE IV.

1.  $P-K4$       2.  $Kt-KB3$       3.  $P-Q4$   
 $\underline{P-K4}$        $\underline{P-Q3}$        $\underline{P-KB4}$

1.	2.	3.	4.	5.
4. $B-QB4(a)$ $\underline{QKt-B3}$				
5. $QP \times KP!$ $\underline{QP \times KP}$	5. $Kt-Kt5?$ $\underline{Kt-KR3}$			
6. $Q \times Q \text{ ch}$ $\underline{Kt \times Q}$	6. $\underline{K \times Q}$	6. $P-Q5!$ $\underline{Kt-QKtsq!}$	6. $\underline{Kt-K2?}$	
7. $P \times P!$ $\underline{P-K5}$	7. $B-Kt5 \text{ ch}$ $\underline{Kt-B3}$	7. $QKt-B3$ $\underline{P \times P}$	7. $Kt-QB3$ $\underline{P \times P}$	7. $\underline{P-B3}$
8. $Kt-Kt5$ $\underline{B \times P}$	8. $Kt-B3$ $\underline{B-Q3}(b)$	8. $QKt \times P-$ $\underline{B-B4-}$	8. $QKt \times P$ $\underline{B-Kt5}$	8. $P-B4 (d)$ $\underline{P \times QP}$
9. Castles $\underline{Kt-KB3}$	9. Castles(QR) $\underline{P \times P}$		9. $B-Kt5 \text{ ch}$ $\underline{P-B3}$	9. $P \times QP$ $\underline{P-K5}$
10. $R-K \text{ sq}+$	10. $Kt-Q2!$ $\underline{QB-Kt5}$		10. $P \times P$ $\underline{P \times P}$	10. $B-Kt5 \text{ ch}$ $\underline{B-Q2}$
	11. $QR-K \text{ sq}+(c)$		11. $Kt \times P \text{ ch}$ $\underline{K-Q2}$	11. $Kt-K6+$
			12. $Q-Q3+$	

(a) The same position is brought about by the simple transposition of moves 3.  $B-B4$   
 $\underline{P-KB4}$   
4.  $P-Q4$ .

(b) If 8.  $\underline{P-KB3}$       9.  $R-Q \text{ sq ch}$       10.  $B \times Kt \text{ ch}$       11.  $\underline{KKt-R4}$  &c. (Steinitz).

(c) White has a slight advantage only (Steinitz).

(d) Steinitz gives      8.  $P-B4$       9.  $B \times P$       10.  $Q-B5$       11. Castles(KB)  
 $\underline{KP \times P}$        $\underline{Kt-Kt3}$        $\underline{Q-B3}$        $\underline{P \times KP}$   
(if 11.  $\underline{Q-Q5ch}$       12.  $\underline{K-Bsq}$       13.  $\underline{Kt \times BP+})$       12.  $\underline{P-KB3}$       13.  $\underline{B-K8}$   
14.  $P \times P+$       \*      \*      \*

TABLE V.

**1. P—K 4**  
 $\overline{P \times K 4}$

**2. Kt—KB 3**  
 $\overline{P—Q 3}$

**3. P—Q 4**  
 $\overline{P—KB 4}$

1.

2.

3.

4.

5.

**4. B—QB 4**  
 $\overline{P \times KP}$

**5. Kt×P**  
 $\overline{P—Q 4}$

**6. Q—R 5 ch**  
 $\overline{P—Kt 3}$

**7. Kt×P**  
 $\overline{Kt—KB 3}$

**8. Q—K 5 ch**  
 $\overline{B—K 2 D}$

**9. Kt×R!**  
 $\overline{P \times B}$

**10. Kt—B 3!**  
 $\overline{Kt—B 3}$

**11. Q—KKt 5!**  
 $\overline{B—K 3}$

**12. Castles**  
 $\overline{Q—Q 2}$

**13. P—Q 5**  
 $\overline{B \times P}$

**14. R—Q sq+**

**5.**  
 $\overline{P \times Kt}$

**6. Q—R 5 ch**  
 $\overline{K—Q 2}$

**7. Q—B 5 ch**  
 $\overline{K—B 3}$

**8. Q×P (K 5)**  
 $\overline{P—QR 3}$

**9. Q×B ch**  
 $\overline{Q \times Q}$

**9. P—Q 5 ch**  
 $\overline{K—Kt 3}$

**10. Kt×Q**  
 $\overline{K \times Kt}$

**10. B—K 3 ch +**

**11. B—K 2**  
 $\overline{R—Kt sq}$

**12. Castles**  
 $\overline{B—K 3!}$

**13. P—KKt 3+**

**14. R—Q sq**  
 $\overline{Q—Q 2}$

**15. Kt×Kt 5**  
 $\overline{Q \times Kt}$

**16. B×Kt +**

TABLE VI.

**1. P—K 4**  
**P—K 4**

**2. Kt—KB 3**  
**P—Q 3**

**3. B—B 4\***

1.	2.	3.	4.	5.
B—K 2	B—K 3	P—KB 4	KKt—B 3	P—QB 3
4. P—B 3 P—QB 3	4. B×B P×B	4. P—Q 3 (c)	4. Kt—Kt 5 P—Q 4	4. P—Q 4 P—Q 4
5. Castles Kt—B 3	5. P—B 3 QKt—B 3		5. P×P Kt×P	5. P×QP P—K 5
6. P—Q 3 Castles	6. Q—Kt 3 Q—B sq		6. P—Q 4 P×P	6. Kt—K 5 P×P
7. B—Kt 3 B—Kt 5	7. Castles Kt—B 3		7. Q—B 3 Q—K 2 ch	7. B—Kt 5 ch B—Q 2
8. P—KR 3 B—R 4 (a)	8. Kt—Kt 5 K—K 2 (b)		8. K—Q sq +	8. Q—R 5 P—Kt 3
9. P—KKt 4+	9. Kt×KP Q×Kt			9. Kt×Kt P BP×Kt
	10. Q×P +			10. Q—K 5 ch K—B 2
				11. Q×P ch K—Kt 2
				12. Q×Kt P Q—Kt 3
				13. Q×R B×B
				14. Q×KP Kt—KB 3 (d)

\* Considered as good as 3 P—Q 4 by Steinitz.

(a) If 8. Q×B followed soon by P—KKt 3, Q—K 2, K—Kt 2 and P—KB 4, &c.

B×Kt

(b) Steinitz gives also 8. Kt—Q sq 9. P—Q 3 10. Kt—R 3 11. K—R sq 12. P—B 3  
P—KR 3 P—Q 4 Kt—B 3 B—B 4  
13. Kt—Q 2 14. Q—B 2 followed by Kt—Kt 3 and B—Q 2, &c.

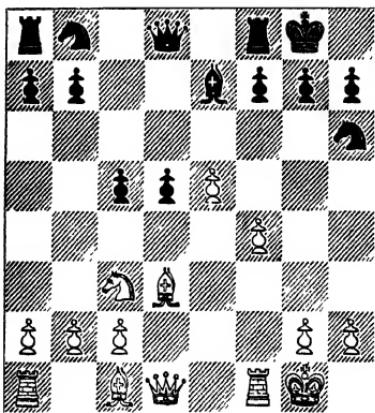
(c) If 4. P—Q 4, see Table V. By 4. P—Q 3, as above, White has a position like the King's Gambit Declined, with a move ahead, and Black's Bishop shut in (Steinitz).

(d) Continued 15. Q—B 3 16. P—QB 3 17. P×Kt 18. Kt—B 3 and contrary to the Kt—B 3 Kt×P B—Kt 5 ch R—K sq ch Handbuch, Steinitz prefers Black's game.

TABLE I.

*Column 1.—Position after White's 12th move.*

BLACK.

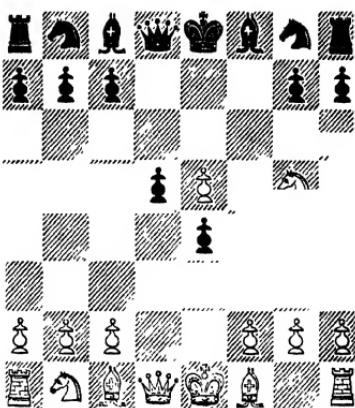


WHITE.

TABLE II.

*Column 1.—Position after Black's 5th move.*

BLACK.

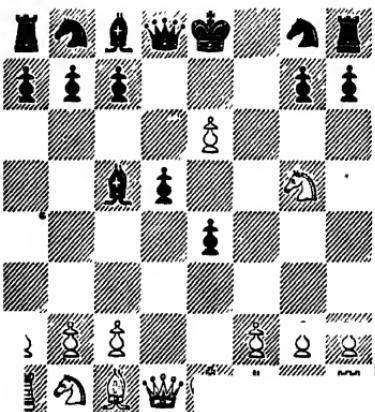


WHITE.

TABLE II.

*Column 3.—Position after Black's 6th move.*

BLACK.



WHITE.

TABLE V.

*Column 1.—Position after Black's 8th move.*

BLACK.



WHITE.

## PETROFF'S DEFENCE.

THIS defence, by which the second player leaves the King's Pawn unprotected, was first noticed by Lucena (1595) and Damiano. Subsequent writers, viz. Greco, Ponziani, Walker, Lewis, and others have also made it the subject of their investigations; but for a thorough analysis of the *début* we are indebted to Herr Steinitz; the Russian masters, Petroff and Jaenisch and their successors having overlooked the force of White's 3rd move 3. P—Q 4. The theory of the opening is in fact revolutionized, and there can be no doubt that the defence of 2. \_\_\_\_\_, although

Kt—KB 3

preferable to Philidor's defence, is very inferior to the old classical defence of 2. \_\_\_\_\_. The old attack of 3. Kt × P, favoured by  
Kt—QB 3

Morphy, Löwenthal, and the *Handbuch*, has been completely upset by Steinitz's recent analyses; and so far from White obtaining any advantage by that line of play, as was formerly supposed, he can only at best equalise matters; whereas by Steinitz's new move of 3. P—Q4, the first player secures a manifest and ultimately, we believe, a winning superiority.

TABLE VII.

1. P—K 4  
P—K 4

2. Kt—KB 8

3. P—Q 4!

1.	2.	3.	4.	5.
<u>3.</u> <u>Kt×P!</u>				
<u>4.</u> <u>B—Q 3</u> <u>P—Q 4</u>				
<u>5. Kt×P!</u> <u>P—QB 4</u>			<u>5.</u> <u>B—Q 3</u>	
<u>6. B—Kt 5 ch</u> <u>B—Q 2</u>			<u>6. Castles! (b)</u> Castles	
<u>7. Kt×B</u> <u>Kt×Kt</u>			<u>7. P—QB 4</u> <u>P—QB 3</u>	
<u>8. Castles D</u> <u>P—QR 3</u>	<u>8.</u> <u>P—B 5</u>	<u>8.</u> <u>P×P</u>	<u>8. QKt—B 3!</u> <u>Kt×Kt</u>	
<u>9. B×Kt ch</u> <u>Q×B</u>	<u>9. Q—K 2</u> <u>Q—K 2</u>	<u>9. Q×P</u> <u>KKt—B 3 (a)</u>	<u>9. P×Kt</u> <u>B×Kt</u>	<u>9.</u> <u>P—KB 3</u>
<u>10. P—KB 3</u> <u>Kt—B 3</u>	<u>10. R—K sq +</u>	<u>10. R—K sq ch</u> <u>B—K 2</u>	<u>10. P×B</u> <u>B—K 3</u>	<u>10. Q—R 5</u> <u>P—KR 3</u>
<u>11. R—K sq ch</u> <u>K—Q sq</u>		<u>11. Kt—B 3</u> <u>P—QR 3</u>	<u>11. Q—R 5</u> <u>P—KKt 3</u>	<u>11. B×P</u> <u>P×Kt</u>
<u>12. B—Kt 5</u> <u>B—K 2</u>		<u>12. B—R 4</u> <u>P—QKt 4</u>	<u>12. Q—R 6</u> <u>Kt—Q 2</u>	<u>12. B—KKt 5</u> <u>Q—K sq</u>
<u>13. Kt—B 3+</u>		<u>13. B—Kt 3</u> <u>Kt—Kt 3</u>	<u>13. B—Kt 5</u> <u>P—B 3</u>	<u>13. B—R 7 ch</u> <u>K—R sq</u>
.		<u>14. B—Kt 5</u> Castles	<u>14. KB×KtP +</u> <u>RP×B</u>	<u>14. B—Kt 6 +</u>
		<u>15. R×B +</u>	<u>15. Q×P ch</u> <u>K—R sq</u>	
			<u>16. P×P +</u>	

(a) If 9. P—QB 3 10. Q×QP &c.

(b) In his *Modern Chess Instructor*, p. 123, Steinitz gives an elaborate analysis of this *début* with subvariations showing this move to be preferable to 6. P—QB 4 on account of Black's rejoinder 6. P—QB 3

TABLE VIII.

**1. P—K 4**  
 $\overline{P—K 4}$

**2. Kt—KB 3**  
 $\overline{Kt—KB 3}$

**3. P—Q 4**  
 $\overline{Kt \times P!}$

1.

2.

3.

**4. B—Q 3**  
 $\overline{P—Q 4}$

**5. Kt×P**  
 $\overline{B—K 2}$

**5. \_\_\_\_\_**  
 $\overline{B—K 3}$

**6. Castles**  
 $\overline{\text{Castles}}$

**6. Q—K 2!**  
 $\overline{Kt—Q 3} (c)$

**7. B×Kt (a)**  
 $\overline{P \times B}$

**7. Castles**

**8. Kt—QB 3**  
 $\overline{P—KB 3} (b)$

**8. R—K sq!**  
 $\overline{Q—B sq!}$

**8. \_\_\_\_\_**  
 $\overline{\text{Castles}}$

**9. Kt—B 4**  
 $\overline{P—KB 4}$

**9. Kt—QB 3**  
 $\overline{\text{Castles}}$

**9. Kt×P**  
 $\overline{B \times Kt}$

**10. B—B 4+**

**10. Q—R 5**  
 $\overline{P—KB 4}$

**10. Q×B**  
 $\overline{R—K sq}$

**11. Kt—K 2+**

**11. Q×Q+**

(a) Steinitz says either R—K sq or Q—K 2 may also be played with advantage here.

(b) If 8.  $\overline{P—KB 4}$  9. P—B 3 10. R × P + (Steinitz).

(c) If 6.  $\overline{P—KB 4}$  7. B × Kt 8. Q—Kt 5 ch + (Steinitz). •

## TABLE IX.

**1. P—K 4**  
 $\overline{P-K 4}$

**2. Kt—KB 3**  
 $\overline{Kt-KB 3}$

**3. P—Q 4!**  
 $\overline{P \times P}$

1.

2.

3.

4.

5.

**4. P—K 5**  
 $\overline{Kt-K 5}$

**4. Q—K 2**  
 $\overline{B-Kt 5 \text{ ch}}$

**5. B—K 2**  
 $\overline{Kt-B 4}$

**5. Castles**  
 $\overline{Kt \times KP}$

**6. K—Q sq**  
 $\overline{P-Q 4 (a)}$

**6. Castles**  
 $\overline{P-QB 4}$

**7. P × P en pass.**  
 $\overline{P-KB 4}$

**7. Castles**

**7. R—K sq**  
 $\overline{K-Q sq}$

**8. P × P !**  
 $\overline{Q \times P}$

**8. Kt × Kt**  
 $\overline{QP \times Kt (b)}$

**8. B—KB 4**  
 $\overline{P-Q 3 (c)}$

**8. Kt × P +**

**8. Kt × P**  
 $\overline{KKt \times KP}$

**9. Kt × P +**

**9. Q—Kt 4 +**

**9. Castles (QR)**  
 $\overline{P-QB 3}$

**9. Kt × Kt**  
 $\overline{QP \times Kt}$

**10. K—Kt sq +**

**10. P—KB 4**  
 $\overline{Kt-Kt 3}$

**11. B—Q 3**  
 $\overline{B-K 3}$

**12. P—B 5 +**

(a) If 6.  $\overline{Kt-QB 4}$       7. **B—Kt 5 +** (Steinitz)

(b) If 8.  $\overline{BP \times Kt}$       9. **Q—R 5 ch**      10. **Q—Kt 4** (Steinitz).

(c) If 8.  $\overline{P-Q 4}$       9. **Castles QR &c**

TABLE X.

<b>1. P—K 4</b>	<b>2. Kt—KB 3</b>	<b>3. Kt×P?</b>	
<u>P—K 4</u>	<u>Kt—KB 3</u>	<u>P—Q 3</u>	
1.	2.	3.	4.
<b>4. Kt—KB 3</b>			5.
<u>Kt×P</u>			
<b>5. P—Q 4!</b>			
<u>P—Q 4</u>			
<b>6. B—Q 3 D</b>	<b>6.</b>		
<u>B—K 2 (a)</u>	<u>Kt—QB 3?</u> (d)		
<b>7. Castles</b>	<b>7.</b>	<b>7. Castles</b>	
<u>Castles (b)</u>	<u>Kt—QB 3</u>	<u>B—K 2</u>	
<b>8. P—QB 4</b>	<b>8. P—QB 4</b>	<b>8. P—B 4</b>	<b>8.</b>
<u>Kt—KB 3!</u>	<u>Kt—KB 3!</u>	<u>B—KKt 5</u>	<u>B—K 3</u>
<b>9. P×P</b>	<b>9. P—KR 3</b>	<b>9. Kt—B 3</b>	<b>9. R—K sq!</b>
<u>Kt×P</u>	<u>B—K 3</u>	<u>Kt×Kt</u>	<u>Kt—B 3</u>
<b>10. Kt—B 3</b>	<b>10. Q—Kt 3</b>	<b>10. P×Kt</b>	<b>10. P—B 5</b>
<u>B—K 3</u>	<u>P×P</u>	<u>Castles</u>	<u>Castles</u>
<b>11. Kt—K 5—</b>	<b>11. B×P!—(c)</b>	<b>11. R—Kt sq</b>	<b>11. Kt—B 3</b>
<u>P—QB 4—</u>		<u>R—Kt sq</u>	<u>B—Kt 5</u>
		<b>12. R—K sq</b>	<b>12. B—K 3</b>
		<u>R—K sq</u>	<u>Q—Q 2</u>
	<b>13. P×P</b>	<b>13. Q—B 2</b>	<b>13. P—QR 3</b>
	<u>Q×P</u>	<u>P—KR 3</u>	<u>QR—Q sq</u>
	<b>14. B—KB 4</b>	<b>14. B—B 5</b>	<b>14. P—Kt 4</b>
	<u>Q—Q sq</u>	<u>B×B</u>	<u>P—QR 3</u>
	<b>15. P—Q 5+</b>	<b>15. Q×B+</b>	<b>15. R—Kt sq +</b>

(a) Declared best by Steinitz, and Suhle, and Neumann.

(b) Jaenisch gives 7. Kt—QB 3(c) The *Handbuch* gives the bad move 11. Q×Kt P, which gives Black the advantage by the rejoinder 11. B—Q4 12. B×P 13. B—Kt 5 chP—B 3 &c.(d) Declared best by the *Handbuch*, but shown to be bad by Steinitz.

## TABLE XI.

1. P—K 4  
 $\overline{P-K 4}$

2. Kt—KB 3  
 $\overline{Kt-KB 3}$

3. Kt×P?  
 $\overline{P-Q 5}$

1.

2.

3.

4.

5.

4. Kt.—KB 3  
 $\overline{Kt \times P}$

5. P—Q 4  
 $\overline{P-Q 4}$

6. B—Q 3  
 $\overline{Kt-QB 3 ?}$

6.  $\overline{B-Q 3}$

7. Castles  
 $\overline{B-K 2}$

7. Castles  
 $\overline{\text{Castles}}$

8. R—K sq  
 $\overline{Kt-Q 3}$

8. P—B 4  
 $\overline{B-K 3}$

9. Kt—B 3  
 $\overline{B-K 3}$

9.  $\overline{Kt-B 4}$

9. Q—B2  
 $\overline{P-KB 4 ?}$

10. Kt—K 2  
 $\overline{\text{Castles}}$

10. B—QKt 5  
 $\overline{\text{Castles}}$

10. P—B5!  
 $\overline{P \times P}$

10. Q—Kt 3?  
 $\overline{P \times P}$

11. Kt—B 4  
 $\overline{Q-B \text{ sq}} (a)$

11. B×Kt  
 $\overline{P \times B}$

11. Q×Kt P  
 $\overline{QKt-B 3 !}$

11.  $\overline{B \times P \text{ ch?}}$

12. P—B 3+  
 $\overline{\text{--}}$

12. Kt—K 5  
 $\overline{B-Q 2}$

12. B×Kt (b)  
 $\overline{P \times B}$

12. Kt×B  
 $\overline{B-Q 4}$

13. Kt—R 4+

13. Kt—Kt 5  
 $\overline{B-Q 4}$

13. KB×P  
 $\overline{B \times B}$

14. Kt—QB 3  
 $\overline{R-Kt \text{ sq} +}$

14. Q×R  
 $\overline{Q \times P}$

15. Q—Kt 7+

(a) If 11.  $\overline{Kt-B 4}$  12.  $\overline{R \times B}$  &c.

(b) If 12.  $\overline{Q \times Kt}$  13.  $\overline{Q-Kt 5}$  14.  $\overline{QKt \times P}$  15.  $\overline{Q-Q 3}$  16.  $\overline{Kt \times Kt}$   
 $\overline{P \times B}$   $\overline{P-Q 7}$   $\overline{R-Kt \text{ sq}}$   $\overline{Kt \times Kt}$   $\overline{B-Q 4+}$

\* Black may also safely play, we think, 9. Kt—KB 3 here.

## TABLE XII.

1. P—K 4  
 $\overline{P-K 4}$

2. Kt—KB 3  
 $\overline{Kt-KB 3}$

3. Kt×P?  
 $\overline{P-Q 3}$

1.

2.

3.

4.

5.

4. Kt—KB 3  
 $\overline{Kt \times P}$

5. P—Q 4  
 $\overline{P-Q 4}$

6. B—Q 3 D  
 $\overline{P-QB 4}$

7. Castles!  
 $\overline{P \times P}$

7. P—B 5  
 $\overline{P-B 5}$

7. P—B 4?  
 $\overline{P \times QP}$

6.  $\overline{Kt-Q 3}$

6.  $\overline{Kt-KB 3}$

7. Castles!  
 $\overline{B-K 2}(a)$

7. Castles  
 $\overline{B-K 2}$

8. B×Kt  
 $\overline{P \times B}$

8. Castles  
 $\overline{Kt-KB 3}$

8. Kt—K 5  
 $\overline{Castles}$

8. Kt—K 5+  
 $\overline{Castles}$

9. Kt—K 5  
 $\overline{B-K 3}$

9. R—K sq  
 $\overline{P-B 4}$

9. Kt×P  
 $\overline{P \times P}$

9.  $\overline{P-KB 4+}$

10. B—Kt 5 ch  
 $\overline{B-Q 2}$

10. Kt—K 5  
 $\overline{B-K 3}$

10. B×P—  
 $\overline{B-K 2-}$

11. Kt×B  
 $\overline{Kt \times Kt}$

11. Q—R 5 ch  
 $\overline{P-KKt 3.}$

12. P—KB 3+  
 $\overline{B-B 2}$

13. Q×BP  
 $\overline{B \times Kt}$

14. Q—K 5 ch+

| (a) If 7.  $\overline{B-Kt 5}$  8.  $\overline{Q-K sq ch^f}$  followed by Kt—K5. If 7.  $\overline{B-B 4}$  8.  $\overline{B \times B}$   
 9.  $\overline{Q-K 2 ch}$  10.  $\overline{Q-Kt 5 ch+}$  (Steinitz).

TABLE XV.

1. P—K 4      2. Kt—KB 3      3. B—B 4  
 $\overline{P-K 4}$        $\overline{Kt-KB 3}$        $\overline{Kt \times P}$

1.	2.	3.	4.	5.
4. Kt—B 3 $\overline{Kt \times Kt}$				
5. QP $\times$ Kt $\overline{P-KB 3}$				5. $\overline{P-Q 3?}$
6. Castles (a) D 6. $\overline{Q-K 2!}$	6. Kt—QB 3? $\overline{Q-K 2!}$	6. P—KKt 3? $\overline{P-Q 3?}$	6. P—Q 3? $\overline{Q-K 2!}$	6. Kt $\times$ P $\overline{Q-K 2!}$
7. Kt—Q 4? $\overline{Q-B 4}$	7. Kt—KR 4 $\overline{Q-K 2!}$	7. R—K sq $\overline{P-Q 3}$	7. Kt—KR 4 $\overline{P-KKt 3}$	7. B $\times$ P ch $\overline{K-Q sq}$
8. Q—K 2 $\overline{P-Q 4+}$	8. Kt—B 5 $\overline{Q-B 4}$	8. Kt—Kt 5 $\overline{P \times Kt}$	8. P—B 4+ $\overline{P-B 4+}$	8. Castles $\overline{Q \times Kt}$
	9. B—Kt 3 $\overline{P-Q 4}$	9. R $\times$ P ch+ $\overline{P-Q 4}$		9. R—K sq $\overline{B-Kt 5} (b)$
10. B—K 8 $\overline{Q-R 4}$			10. R $\times$ Q $\overline{B \times Q}$	
11. Kt—R 4 $\overline{B-K 3}$			11. B—Kt 5 ch $\overline{K-B sq}$	
12. Q—R 5 ch— $\overline{B-B 2-}$			12. R $\times$ B+ $\overline{B-B 2-}$	

(a) If 6. Kt—R 4      7. Castles or if 6. Kt  $\times$  P  
 $\overline{P-KKt 3}$        $\overline{Q-K 2+}$        $\overline{Q-K 2+}$

(b) 9.  $\overline{Q-B 3}$       10. R—K 8 ch      11. Q—Kt 4 ch      12. B—Q 5 ch      13. Q—K 4 ch  
 $\overline{K-Q 2}$        $\overline{K-B 3}$        $\overline{K-B 3}$        $\overline{K \times B}$        $\overline{K-B 4}$   
 14. B—K 8 ch      15. P—R 4 ch+ (Staunton).  
 $\overline{K-Kt 4}$        $\overline{P-R 4 ch+}$

TABLE XVI.

1. P—K 4 P—K 4	2. Kt—KB 3 Kt—KB 3	3. B—B 4 Kt × P		
1.	2	3.	4.	5.
4. Kt—B 3 Kt × Kt	4. Kt × P P—Q 4	4. Q—K 2 P—Q 4		
5. QP × Kt P—KB 3	5. B—Kt 3 Q—Kt 4	5. Kt × P B—K 3!		
6. Castles Q—K 2! D*	6. Castles Q × Kt	6. P—Q 3 Kt × P	6. B—Kt 3 Q—Kt 4	
7. R—K sq! Kt—B 3!	7. P—Q 3	7. R—K sq B—QB 4	7. B—Kt 5 ch P—B 3	7. Q—Kt 5 ch P—B 3
8. Kt—Q 4 Kt × Kt	8. Kt—KR 4 Kt—QB 3	8. Q—K 2 B—KKt 5	8. K × Kt Q—Kt 3 ch+	8. Q × Kt P Q × Kt P
9. P × Kt P—Q 3	9. P—KB 4 B—Q 2	9. Q × B B × P ch		9. R—B sq B—R 6
10. P × P QP × P+(a)	10. Q—R 5 ch K—Q sq	10. K—B sq B × R		10. Q × KBP ch K—Q sq
	11. Kt—Kt 6 Q—K sq	11. Q—B 8 ch K—K 2		11. B—B 4 B—QB 4+(c)
12. B—Q 3 B—K 2+		12. Q × R Kt—Kt 6 ch		
	13. P × Kt B × P+(b)			

\* See Diagram, Table XIV., col. 1, where the same position occurs.

(a) This variation is given by the *Schachzeitung*, and appears to be the best continuation, and possibly the safest one to establish the correctness of Black's fourth move.

(b) From the *Handbuch*.

(c) From the *Modern Chess Instructor*.

## TABLE XVII.

**1.**  $\underline{P-K\ 4}$

**2.**  $\underline{Kt-KB\ 3}$

**3.**  $\underline{B-B\ 4}$

$\underline{P-K\ 4}$

$\underline{Kt-KB\ 3}$

$\underline{Kt \times P}$

**4.**  $\underline{Kt-B\ 3}$

$\underline{P-Q\ 4}$

**4.**  $\underline{Kt-KB\ 1}$

**5.**  $\underline{B \times P}$

$\underline{Kt-KB\ 3}$

**5.**  $\underline{Kt \times P}$

$\underline{P-Q\ 4}$

**6.**  $\underline{B-Kt\ 3}$

$\underline{B-Q\ 3}$

**6.**  $\underline{Q-K\ 2}$

$\underline{B-K\ 2}$

**6.**  $\underline{B-Kt\ 3-}$

$\underline{P-B\ 3!-}$

**7.**  $\underline{P-Q\ 3}$

Castles

**7.**  $\underline{B-Kt\ 3-}$

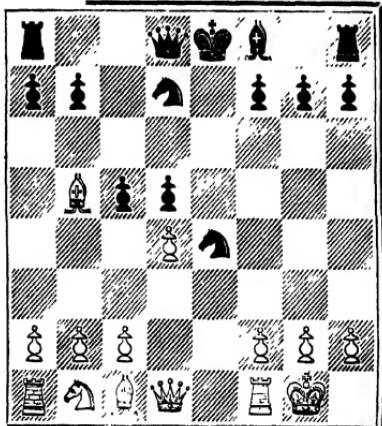
Castles-

**8.**  $P-KR\ 3-$

TABLE VII.

*Columns 1, 2, and 3.—Position after White's 8th move.*

BLACK.

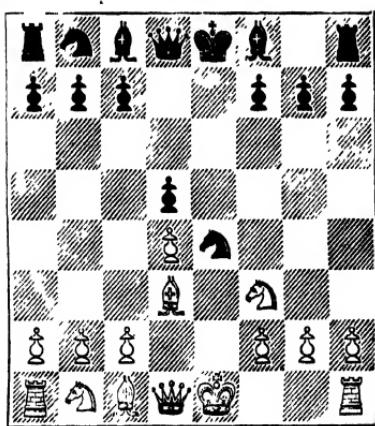


WHITE.

TABLE X.

*Columns 1, 2, and 3.—Position after White's 6th move.*

BLACK.



WHITE.

TABLE XII.

*Columns 1, 4, and 5.—Position after White's 6th move.*

BLACK.

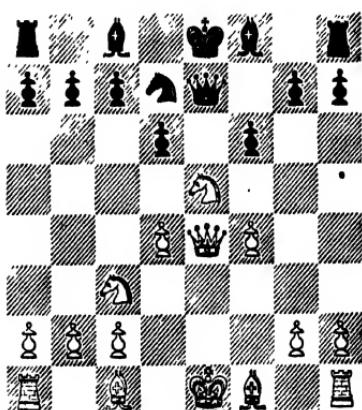


WHITE.

TABLE XIII.

*Columns 2 and 3.—Position after White's 8th move.*

BLACK.

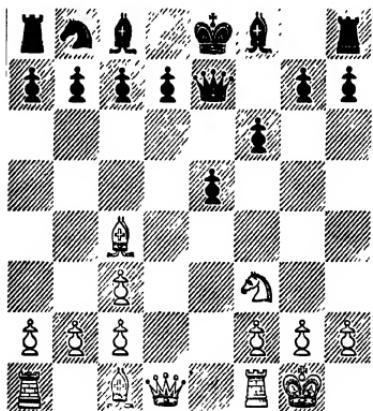


WHITE.

TABLE XIV.

*Column 1.*—Position after Black's 6th move.

BLACK.

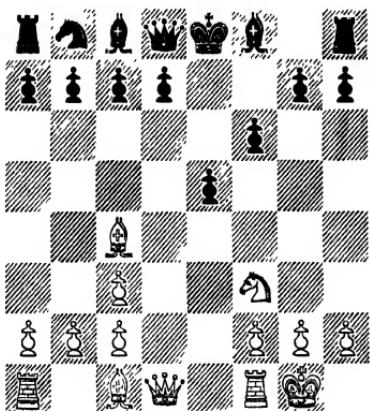


WHITE.

TABLE XV.

*Columns 1, 2, 3, and 4.*—Position after White's 6th move.

BLACK.

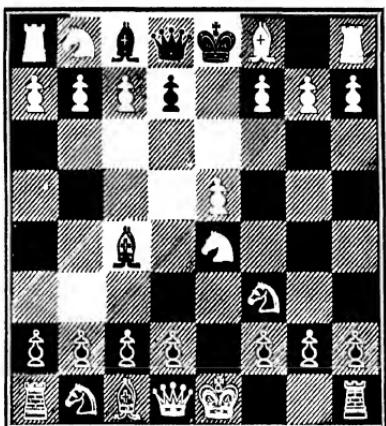


WHITE.

TABLE XVI.

Position after Black's 3rd move.

BLACK.

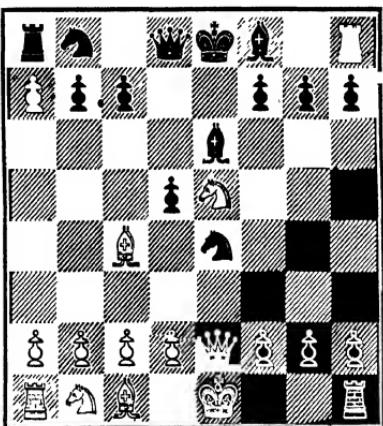


WHITE.

TABLE XVI.

*Column 4.*—Position after Black's 5th move.

BLACK.



WHITE.

## THE SCOTCH GAMBIT,

so called from its being first brought prominently into notice in a match by correspondence between Edinburgh and London in 1826, is a safe and strong *début*.

**1. P—K 4  
P—K 4**

**2. Kt—KB 3  
Kt—QB 3**

**3. P—Q 4  
P×P**

**4. Kt×P**

### CLASSIFICATION OF DEFENCES.

I. FIRST DEFENCE.   **4. Q—R 5**   **5. Kt—QB 3, and 5. Kt—Kt 5**   Tables XVIII.  
and XIX.

**5. Kt—Kt 5 (continued) Table XX.**

**5. Q—Q 3, and 5. Kt—KB 3**   Tables XXI.,  
XXII., and XXIII.

SECOND DEFENCE.   **4. B—B 4**   **5. B—K 3**   Tables XXIV., XXV., XXVI.,  
XXVII., XXVIII., XXIX., and XXX.  
**5. Kt—B 5, 5. Kt×Kt, and 5. Kt×QKt 3**   Tables  
XXXI. and XXXII.

THIRD DEFENCE.   **4. Kt×Kt**   **5. Q×Kt, and second attack 4. P—QB 3**   Table  
XXXIII.

FOURTH DEFENCE.   **4. Kt—KB 3**   **5. QKt—B 3, and 5. Kt×Kt**   Tables XXXIV.,  
XXXV. and XXXVI.

THIRD ATTACK.   **4. B—B 4, 4. B—B 4**   Table XXXVII.  
**4. Q—B 3**  
**4. B—Kt 5 ch**   Table XXXVIII.  
and  
**4. P—Q 3**

II.   **1. P—K 4  
P—K 4**   **2. Kt—KB 3  
Kt—QB 3**   **3. P—Q 4  
Kt×P**   **4. Kt×P, and Kt×Kt**   Table  
[XXXIX.]

## TABLE XVIII.

1. $P-K4$ $\overline{P-K4}$	2. $Kt-KB3$ $\overline{Kt-QB3}$	3. $P-Q4$ $\overline{P \times P}$		
4. $Kt \times P$ $\overline{Q-R5}$	2.	3.	4.	5.
5. $Kt-QB3$ (a) $\overline{B-Kt5}$	5. $Kt-Kt5?$ $\overline{B-Kt5 ch}$			
6. $Kt-Kt5$ $\overline{Q \times P ch}$ (b)	6. $B-Q2$ $\overline{Q \times P ch}$			
7. $B-K2$ $\overline{B \times Kt ch}$	7. $B-K2$ $\overline{K-Q sq!}$			
8. $Kt \times B$ $\overline{Q-Q5}$	8. Castles $\overline{B \times B!}$			
9. $B-Q3$ $\overline{KKt-K2}$ (c)	9. $B-B3$ $\overline{Q-R6}$	9. $Q \times B$ $\overline{P-QKt3}$	9. $Kt \times B$ $\overline{Q-KB5}$	
10. Castles $\overline{P-QR3}$	10. $Kt-Q5$	10. $QKt-B3$ $\overline{Q-K4}$	10. $P-QB4$ (f) 10. $\overline{Kt-R3}$ $\overline{Kt-B3}$	
11. $Q-R5+$	11. $B-B4$ $\overline{P-Q3}$	11. $Kt-R3$ $\overline{P-QKt4}$ (e)	11. $QKt-KB3$ $\overline{R-K sq}$	11. $QKt-KB3$ $\overline{KKt-Kt5}$
	12. $Kt \times P$ $\overline{K \times Kt}$	12. $B-B3$ $\overline{KKt-K2}$	12. $P-KKt3$ $\overline{Q-B3}$	12. $P-KKt3$ $\overline{Q-B3}$
	13. $Q \times P ch$ $\overline{K-Kt3}$	13. $KR-K sq$ $\overline{Q-QB4}$	13. $Kt-QB3$ $\overline{P-QKt3+}$	13. $Kt-B3$ $\overline{R-K sq}$
	14. $B-K3 ch$ $\overline{K-R4}$	14. $QR-Q sq$ $\overline{QR-Kt sq+}$		14. $Kt-Q2$ $\overline{Kt-R3}$
	15. $Q-B5 ch$ $\overline{P-QKt4}$			15. $Kt(Q2)-K4$ $\overline{Q-Kt3+}$
	16. $B-Q2 ch$ wins			

(a) Steinitz gives this as best, and observes that the same position may be arrived at by a transposition of moves: 5.  $Kt-Kt5$  6.  $Kt-QB3$  &c.

$\overline{B-Kt5 ch}$

(b) If 6.  $\overline{K-Q sq}$  7.  $Q-Q5$  8.  $P-QR3$  9.  $Q-Kt5+$  (Steinitz).

$\overline{Q-K2}$   $\overline{Kt-B3}$

(c) If 9.  $\overline{Kt-Kt5}$  10.  $Kt-Kt5$  11.  $Q \times Kt$  12.  $P \times Q$  13.  $B-B4$  14.  $QR-QB sq+$

$\overline{Kt-B ch}$   $\overline{Q \times Q}$   $\overline{K-Q sq}$   $\overline{P-Q3}$   
If at move 11 in this variation Black play 11.  $\overline{K-Q sq}$  &c. Again, if

$\overline{Q-K4}$

9.  $\overline{Q-K4 ch}$  10.  $B-K3$  &c. (*Modern Chess Instructor*, p. 61.)

(d) If 10.  $\overline{Q-K3 ch}$  11.  $K-B sq$  12.  $KR-Kt sq$  13.  $B-Kt4$  14.  $B-Kt5 ch$  15.  $Q-Q2+$

$\overline{K-Q sq}$   $\overline{P-KKt3}$   $\overline{P-B4}$   $\overline{KKt-K2}$

(e) 11.  $\overline{P-KR3}$  is declared inferior by the *Chess Player's Chronicle* for January 1880. A

correspondence game, Hull v. Newcastle, was continued 11.  $\overline{P-KR3}$

12.  $KR-K sq$

$\overline{Q-Q5}$

13.  $B-Q3$  14.  $Kt-B4$  &c.

$\overline{P-QKt4}$

(f) If 10.  $P-QR4$  11.  $R-R3$  12.  $Kt-B4$  13.  $R-KB3$  14.  $R-KR3$

$\overline{R-K sq}$   $\overline{P-QR3}$   $\overline{Q-R5!}$   $\overline{Q-K2+}$

TABLE XIX.

$$\begin{array}{lll} 1. P-K \frac{1}{4} & 2. Kt-KB 3 & 3. P-Q 4 \\ \overline{P-K 4} & \overline{Kt-QB 3} & \overline{P \times P} \end{array}$$

1.	2.	3.	4.	5.
<b>4. <math>Kt \times P</math></b> $\overline{Q-R 5}$				
<b>5. <math>Kt-Kt 5</math></b> $\overline{B-Kt 5 ch}$				
<b>6. <math>B-Q 2</math></b> $\overline{Q \times P ch}$	<b>6. <math>Kt-Q 2</math></b> $\overline{Q \times P ch}$		<b>6. <math>P-B 3</math></b> $\overline{Q \times P ch}$	
<b>7. <math>B-K 2</math></b> $\overline{K-Q sq!}$	<b>7. <math>B-K 2</math></b> $\overline{Q \times Kt P!}$		<b>7. <math>B-K 3</math></b> $\overline{B-R 4}$	
<b>8. Castles</b>	<b>8. <math>B-B 3</math></b> $\overline{Q-R 6}$	<b>8.</b>	<b>8. <math>QKt-Q 2</math></b> $\overline{Q-Q 4!}(e)$	<b>8.</b>
$\overline{Kt-B 3?}$	$\overline{Q-Kt 3}$		$\overline{Q-K 2?}$	
<b>9. <math>QKt-B 3</math></b> $\overline{Q-KR 5}$	<b>9. <math>Kt \times P ch</math></b> $\overline{K-Q sq}$	<b>9. <math>Kt \times P ch</math></b> $\overline{K-Q sq}$	<b>9. <math>Q-R 4</math></b> $\overline{P-QR 3}$	<b>9. <math>Kt-B 4</math></b> $\overline{P-QR 3}(f)$
<b>10. <math>P-KKt 3</math></b> $\overline{Q-R 6}$	<b>10. <math>Kt \times R</math></b> $\overline{Kt-B 3}$	<b>10. <math>Kt \times R</math></b> $\overline{Kt-KB 3}$	<b>10. <math>Q \times B</math></b> $\overline{Q \times Kt}$	<b>10. <math>Kt-Q 4</math></b> $\overline{B-Kt 3}$
<b>11. <math>Kt \times BP</math></b> $\overline{K \times Kt (a)}$	<b>11. <math>P-QB 3</math></b> $\overline{K-K sq ch}$	<b>11. <math>P-QB 3</math></b> $\overline{R-K sq ch}$	<b>11. <math>Q \times Q-</math></b> $\overline{P \times Q-}$	<b>11. <math>Kt \times B</math></b> $\overline{P \times Kt}$
<b>12. <math>Kt-Q 5 ch</math></b> $\overline{Kt \times Kt b}$	<b>12. <math>B-K 2</math></b> $\overline{Q-Kt 7}(b)$	<b>12. <math>B-K 2</math></b> $\overline{Q-KKt 7}$		<b>12. <math>Kt-B 5+</math></b>
<b>13. <math>B-Kt 4</math></b> $\overline{Q \times B}$	<b>13. <math>R-B sq</math></b> $\overline{Kt-Q 4}$	<b>13. <math>R-B sq</math></b> $\overline{Kt-Q 4}$		
<b>14. <math>Q \times Q</math></b> $\overline{B \times B}$	<b>14. <math>Kt-B 4</math></b> $\overline{B \times P ch}$	<b>14. <math>Kt-(QB 4</math></b> $\overline{B \times P ch}$		
<b>15. <math>KR-Q sq</math></b> $\overline{P-Q 3}$	<b>15. <math>P \times B</math></b> $\overline{Kt \times BP}$	<b>15. <math>P \times B</math></b> $\overline{Kt \times QB P}$		
<b>16. <math>Q \times Kt P</math></b> $\overline{B-K 3}$	<b>16. <math>Kt-K 3</math></b> $\overline{R \times Kt}$	<b>16. <math>Kt-K 3</math></b> $\overline{R \times Kt}$		
<b>17. <math>R \times B +</math></b>	<b>17. <math>B \times R</math></b> $\overline{Kt \times Q (c) +}$	<b>17. <math>B \times R</math></b> $\overline{Kt \times Q + (d)}$		

(a) Black would do no better to capture Kt with Bishop.

(b) Rosenthal v. Steinitz (Baden Congress).

(c) Continued    18.  $R \times Kt$   
 $\overline{Q \times KRP}$  wins.(d) Continued    18.  $R \times Kt$   
 $\overline{Q \times KRP}$     19.  $R-Q 3$   
 $\overline{Q-QKt sq wins.}$ (e) If    8.  $\overline{Q-Kt 3}$     9.  $Kt-QB 4$   
 $\overline{P-QR 3}$     10.  $Kt-Q 4$   
 $\overline{B-Kt 3}$     11.  $Kt \times Kt$   
 $\overline{Q \times Kt}$     12.  $B \times B$   
 $\overline{P \times B}$     13.  $Q-Q 4$   
14.  $\underline{Q \times Kt P}$  &c. In column 2 Black may also play 18.  $\overline{Kt-K 4}$  (Steinitz).(f) If    9.  $\overline{P-Q 4}$     10.  $Kt \times B$   
 $\overline{Kt \times Kt}$     11.  $Q \times P$   
 $\overline{Kt-QB 3}$  (if    11.  $Kt-KB 3$ )  
or if 11.  $\overline{B-K 3}$     12.  $\underline{Q-K 5}$  ) 12.  $Q-KKt 5$   
 $\overline{P-KB 3!}$     13.  $Q-R 5 ch$   
 $\overline{P-Kt 3}$  14.  $Q-QB 5 wins$

TABLE XX.

1.  $P-K\ 4$   
 $\underline{P-K\ 4}$

2.  $Kt-KB\ 3$   
 $\underline{Kt-QB\ 3}$

3.  $P-Q\ 4$   
 $\underline{P \times P}$

1.

2.

3.

4

5.

4.  $Kt \times P$   
 $\underline{Q-R\ 5}$

5.  $Kt-Kt\ 5$   
 $\underline{Q \times K P\ ch?}$

6.  $B-K\ 3!$   
 $\underline{B-Kt\ 5\ ch}$

6.  $B-K\ 2?$   
 $\underline{B-Kt\ 5\ ch}$

6.  $B-B\ 4$  (*b*)

5.  $B-B\ 4?$

6.  $Q-B\ 3$   
 $\underline{Kt-Q\ 5}$

6.  $Q-K\ 2$   
 $\underline{B-Kt\ 3}$

7.  $P-B\ 3$   
 $\underline{B-R\ 4}$

7.  $B-Q\ 2$   
 $\underline{K-Q\ sq}$

7. Castles!—  
 $\underline{B-Kt\ 3—}$  or

7.  $Kt \times P\ ch$   
 $\underline{K-Q\ sq}$

7.  $B-K\ 3$   
 $\underline{B-R\ 4\ ch}$

8.  $Kt-Q\ 2$   
 $\underline{Q-K\ 2!}$

8. Castles  
 $\underline{B \times B}$

7. —  
 $\underline{K-Q\ sq—}$

8.  $Q-B\ 4$   
 $\underline{Kt \times P\ ch}$

8.  $B-Q\ 2$   
 $\underline{B \times B\ ch}$

9.  $Kt-B\ 4$   
 $\underline{P-Q\ 3\ or}$

9.  $Q \times B-$  (*a*)  
 $\underline{-}$

9. —  
 $\underline{K-Q\ sq—}$

9.  $K-Q\ sq$   
 $\underline{Q \times Q}$

9.  $Kt \times B$   
 $\underline{Q-Q\ sq}$

9. •  
 $\underline{Q\ or\ K-Q\ sq}$

10.  $B \times Q+$

10. Castles Q R  
 $\underline{P-Q\ R\ 3+}$

10.  $Q-QR\ 4+$

(a) We have now by a transposition of moves a position already analysed in Table XVIII., \* column 3.

(b) 6.  $\underline{K-Q\ sq?}$     7. Castles  $\underline{P-QR\ 3}$     8.  $\underline{QKt-B\ 3}$     9.  $\underline{KKt-Q\ 4+}$ . \*

TABLE XXI.

1.  $P-K 4$   
 $\overline{P-K 4}$

2.  $Kt-KB 3$   
 $\overline{Kt-QB 3}$

3.  $P-Q 4$   
 $\overline{P \times P}$

1.	2.	3.	4.	5.
4. $Kt \times P$ $\overline{Q-R 5}$				
5. $Q-Q 3$ $\overline{Kt-B 3} ! (a)$		5. $Kt-KB 3$ $\overline{Q \times KP ch}$		
6. $Kt-Q 2 !$ $\overline{B-B 4}$	6. $Kt \times Kt ?$ $\overline{QP \times Kt}$		6. $B-K 2$ $\overline{Q-K 2}$	6. $B-K 3$ $\overline{Kt-Kt 5}$
7. $P-QB 3 (b)$ $\overline{P-Q 4}$	7. $Kt-B 3$ $\overline{B-QKt 5}$	7. $Kt-Q 2$ $\overline{B-B 4}$	7. $B-KKt 5$ $\overline{Kt-B 3} (c)$	7. $Kt-R 3$ $\overline{Kt-Q 4+}$
8. $P \times P$ $\overline{Kt \times Kt}$	8. $B-Q 2$ $\overline{B \times Kt}$	8. $P-KKt 3$ $\overline{Q-R 4}$	8. $Kt-B 3$ $\overline{Q-Q sq}$	
9. $P \times Kt$ $\overline{Q \times QP}$	9. $B \times B$ $\overline{Kt \times P}$	9. $Kt-Kt 3$ $\overline{B-KKt 5}$	9. $B \times Kt$ $\overline{Q \times B}$	
10. $Q \times Q$ $\overline{B \times Q}$	10. $Q-K 3$ $\overline{\text{Castles}}$	10. $B-K 3$ $\overline{R-Q sq}$	10. $Kt-Q 5$ $\overline{Q-Q sq}$	
11. $B-B 4$ $\overline{\text{Castles}}$	11. $P-KKt 3$ $\overline{Q-Q sq}$	11. $Q-B 4$ $\overline{B \times B}$	11. $Kt-Q 4 (d)$ $\overline{Kt \times Kt}$	
12. Castles—	12. $Q \times Kt$ $\overline{R-K sq}$	12. $P \times B$ $\overline{B-B 6+}$	12. $Q \times Kt$ $\overline{P-Q 3+}$	
	13. $B-K 5$ $\overline{P-KB 3+}$			

- (a) If 5.  $\overline{Kt-K 4}$     6.  $Q-K 2$   
 $\overline{Kt-KB 3}$     7.  $Kt-Q 2$   
 $\overline{B-B 4}$     8.  $P-KKt 3$   
 $\overline{Q-R 4}$     9.  $Q \times Q$   
10.  $P-QB 3+$
- (b) Or 7.  $P-KKt 3$   
 $\overline{Kt-K 4}$     8.  $Q-QB 3-$   
 $\overline{-}$
- (c) If 7.  $P-KB 3$     8.  $B-K 3$   
 $\overline{Q-B 2}$     9.  $\text{Castles}$   
 $\overline{KKt-K 2}$     10.  $Kt-QB 3$   
 $\overline{P-QR 3}$     11.  $Kt-Q 4$  or  $R-K sq+$
- (d) Or 11.  $B-Kt 5$   
 $\overline{B-K 2}$     12.  $Q-K 2$   
 $\overline{P-QR 3}$  &c.

TABLE XXII.

**1. P—K 4**  
 $\overline{P-K 4}$

**2. Kt—KB 3**  
 $\overline{Kt-QB 3}$

**3. P—Q 4**  
 $\overline{P \times P}$

**4. Kt×P**  
 $\overline{Q-R 5}$

<b>1.</b>	<b>2.</b>	<b>3.</b>	<b>4.</b>	<b>5.</b>
<b>5. Kt—KB 3</b> $\overline{Q \times KP \text{ ch}}$				
<b>6. B—K 2</b> $\overline{B-Kt 5 \text{ ch}}$				
<b>7. P—B 3</b> $\overline{B-K 2!} \quad (a) \quad \overline{B-B 4}$	<b>7.</b>			
<b>8. Castles</b> $\overline{Kt-B 3}$	<b>8. Castles</b> $\overline{Q-K 2}$	<b>8.</b>	<b>8.</b>	
<b>9. B—Q 3</b> $\overline{Q-KKt 5}$	<b>9. R—K sq</b> $\overline{P-Q 3}$	<b>9. R—K sq</b> $\overline{P-Q 3}$	<b>9. P—QKt 4</b> $\overline{B-K 2}$	
<b>10. R—K sq</b> $\overline{P-Q 4} \quad (b)$	<b>10. P—QKt 4 (d)</b> $\overline{B-Kt 3}$	<b>10. B—QB 4</b> $\overline{B-K 3}$	<b>10. B—Q 8+</b>	<b>10. Kt—Q 2</b> $\overline{Q-Q 4}$
<b>11. B—QKt 5</b> $\overline{B-Q 2}$	<b>11. P—QR 4</b> $\overline{P-QR 4!}$	<b>11. Kt—Q 4</b> $\overline{Kt-K 4}$		<b>11. B—B 4</b> $\overline{Q-KR 4}$
<b>12. B×Kt</b> $\overline{B \times B}$	<b>12. P×P</b> $\overline{R \times P}$	<b>12. B×B</b> $\overline{P \times B}$		<b>12. R—K sq</b> $\overline{P-Q 3}$
<b>13. Q—K 2</b> $\overline{\text{Castles QR}}$	<b>13. B—QKt 5</b> $\overline{B-K 3}$	<b>13. Q—QKt 3</b> $\overline{\text{Castles}}$		<b>13. P—KR 3</b> $\overline{Kt-Q \text{ sq}}$
<b>14. Q×B</b> $\overline{KR-K \text{ sq}}$	<b>14. QKt—Q 2</b> $\overline{Kt-KB 3}$	<b>14. Q×KP ch—</b> $\overline{K-Kt \text{ sq—}}$		<b>14. Kt—B sq+</b>
<b>15. Q×KBP</b> $\overline{R \times R \text{ ch}}$	<b>15. Kt—B 4</b> $\overline{R-R \text{ sq}}$			
<b>16. Kt×R</b> $\overline{Q-K 7+} \quad (c)$	<b>16. Kt×B</b> $\overline{P \times Kt}$			
	<b>17. Kt—Q 4+</b> or <b>17. B—R 8+</b>			

(a) Considered now the best move.

(b) 10.  $\overline{P-Q 3}$  or 10.  $\overline{\text{Castles}}$  may also be played here.

(c) Continued: 17.  $\overline{B-Q 2}$  18.  $\overline{Kt-QR 3}$  19.  $\overline{KKt-B 2}$   
 $\overline{R-K \text{ sq}}$   $\overline{Q \times B}$   $\overline{Kt-Kt 5}$  with the better game.

(d) Fraser's move. Rosenthal gives **B—QB 4**.

TABLE XXIII.

1. P—K 4 P—K 4	2. Kt—KB 3 Kt—QB 3	3. P—Q 4 P×P	4. Kt×P Q—R 5	
1.	2.	3.	4.	5.
5. Kt—KB 3 Q×KP ch				
6. B—K 2 P—Q 3	6. B—B 4			6. Kt—KB 3 (b)
7. Castles Q—K 2	7. Castles KKt—K 2			7. Castles B—K 2
8. R—K sq B—K 3	8. B—QKt 5 B—K 3	8. Kt—QB 3 Q—Kt 3		8. Kt—QB 3 Q—KB 4
9. B—QKt 5 ; 2	9. Kt—Q 4 Q—Q 2	9. R—K sq P—Q 3	9. Castles	9. Kt—QKt 5 K—Q sq
10. Kt—Q 4 KKt—K 2	10. R—K sq KKt—K 2	10. Kt—Q 5 K—Q sq	10. B—Q 3 P—KB 4 (a)	10. Kt—KKt 5 R—B sq
11. B—KKt 5 P—QR 3	11. Q—K 2! Castles!	11. B—Q 3 Q—KR 4	11. Kt—K 2 P—Q 3	11. B—Q 3+
12. B—R 4 P—QKt 4	12. B—KKt 5 K—Kt sq!	12. Kt—KB 4 Q—KKt 5	12. Kt—KB 4 Q—K sq	
13. Kt×B P×Kt	13. B×KKt B×B	13. P—KR 3 Q—Q 2	13. B—B 4 ch K—R sq	
14. B—Kt 3 P—Q 4	14. B×Kt P×B	14. Kt—KKt 5+ 14. Kt—Q 5+		
15. P—QR 4+	15. Q—QR 6 B—Q 4			
	16. Kt—QB 3 B—KB 3			
	17. Kt×B B×Kt			
	18. Kt—QKt 4+			

(a) If 10.	11. R—K 4 P—KB 4	12. B—B 4 ch K—R sq	13. R—KR 4 &c.	
Q—R 4	P—KB 4	K—R sq		
(b) If 6.	7. Kt—QR 3 B—B 4	(if 7. Kt—KB 3 KKt—K 2 ) if 8. Castles B—K 2	9. P—B 3 Kt—B 3	
Kt—QKt 5				
10. Kt—QKt 5 Castles	11. Kt×QBP+ )	8. Castles KKt—K 2 ( if 8. Kt—KB 3 Kt—KB 3 )	9. P—B 3 Kt—QB 3	
P—QKt 4 B—Kt 3	11. B—Q 3 Q—Kt 5!	12. P—KR 3 Q—R 4	13. R—K sq K—Q sq	14. P—QKt 5 wins )
R—K sq Q—Kt 3	( if 9. Q—Q 4	10. B—Q 2 Castles	11. B—QB 4 &c.)	10. P—QB 3 Kt—QB 3
11. P—QKt 4+				

TABLE XXIV.

1. $P-K\ 4$ $P-K\ 4$	2. $Kt-KB\ 3$ $Kt-QB\ 3$	3. $P-Q\ 4$ $P\times P$	4. $Kt\times P$	
1.	2.	3.	4.	
5. $\overline{B-B\ 4}$			5.	
6. $Q\ Kt-B\ 3$ $B\times Kt$	7. $P-QB\ 3$ $KKt-K\ 2$			
7. $B\times B$ $Kt\times B\ 3$	8. $B-Q\ Kt\ 5!$ (b) $P-QR\ 3$	7. $\overline{B\times Kt}$		
8. $B\times Kt$ $Q\times B$	9. $B-R\ 4$ $P-QKt\ 4$	8. $B\times Kt$ $Kt\times B$	8. $P\times B$ $Q-Kt\ 3$	
9. $Kt-Q\ 5$ $Q-Q\ sq$	10. $B-B\ 2$ $Kt-K\ 4$	9. Castles Castles	9. Castles $P-Q\ 4$	9. $Q\times KP$
10. $B-Q\ 3$ $Kt-K\ 2$	10. $Kt-Q\ 2!$ $P-Q\ 4$	10. $P-KB\ 4$ $P-Q\ 3$	10. $P\times P$ $Kt\times P$	10. $Kt-B\ 3$ $Q-B\ 4$
11. Castles— $P-Q\ 3-$	11. $P-B\ 3+$	11. $Q-Q\ 2$ $B-Q\ 2$	11. $Q-B\ 3+$	11. $P-Q\ 5$ $Kt-K\ 4$
		12. $Q-KB\ 2$ $QR-K\ sq$		12. $B-Q\ 4$ Castles
		13. $Kt-Q\ 2$ $Q-K\ 2$		13. $P-KB\ 4$ $Kt-Kt\ 5$
		14. $P-B\ 5$ or $Kt\times Kt+(c)$	14. $P-KR\ 3$ $Kt-KB\ 3$	
			15. $P-KKt\ 4+$	

\*  $Kt-B\ 5$  is inadvisable; see Table XXXI.

(a) Given as best by Steinitz, as leading to an even game.

(b) Invented by Paulsen, and given as strongest in the *Modern Chess Instructor*. Wayte says it enables White to Castle and play  $P-KB\ 4$  without allowing Black to break up the centre by  $P-Q\ 4$ .

(c) *Chess Player's Chronicle*, p. 200. After 14.  $Kt\times Kt$  15.  $\overline{B\times B}$  White has a Knight against Bishop and doubled pawns—an advantage for the end game, as shown by Winawere.

TABLE XXV.

**1. P—K 4**  
 $\overline{P-K 4}$

**2. Kt—KB 3**  
 $\overline{Kt-QB 3}$

**3. P—Q 4**  
 $\overline{P \times P}$

**4. Kt×P**

**1.**

**2.**

**3.**

**4.**

**5.**

**4.**  
 $\overline{B-B 4}$

**5. B—K 3**  
 $\overline{Q-B 3 ?}$

**6. P—B 3**  
 $\overline{KKt-K 2}$

**7. B—QKt 5**  
 $\overline{Kt \times Kt (a)}$

**7. B—QKt 5**  
 $\overline{\text{Castles}}$

**7. B—QKt 5**  
 $\overline{\text{Castles}}$

**8. P×Kt**  
 $\overline{B-Kt 5 \text{ eh}}$

**8. Castles!**  
 $\overline{P-QR 3}$

**8.  $\overline{B-Kt 3 (d)}$**

**8. Kt×Kt?**  
 $\overline{KtP \times Kt ! (e)}$

**9. Kt—B 3**  
 $\overline{P-B 3}$

**9.  $\overline{B \times Kt (b)}$**

**9. B—R 4**  
 $\overline{P-QKt 4}$

**9. P—KB 4**  
 $\overline{P-Q 4}$

**9. B×B**  
 $\overline{P \times B}$

**10. B—Q 3**  
 $\overline{P-Q 3}$

**10. P×B**  
 $\overline{Q-KKt 3}$

**10. B—B 2**  
 $\overline{B \times Kt}$

**10.  $\overline{P-K 5 +}$**

**10. Castles**  
 $\overline{P-Q 3}$

**11. Castles+**

**11. Castles+ (c)**  
 $\overline{11. P \times B}$   
 $\overline{P-Q 4}$

**11. B—Q 4—**  
 $\overline{Q-Kt 3-(f)}$

**12. Kt—QB 3+**

(a) If 7.  $\overline{P-Q 4}$  8.  $\overline{P \times P}$  &c. or if 7.  $\overline{Kt—Q \text{ sq}}$  8.  $\overline{\text{Castles}}$  9.  $\overline{Q-K 2}$  Castles 10.  $\overline{P-QKt 4}$   
 11.  $\overline{B \times B}$  with an excellent attack (Steinitz).

(b) One of Zukertort's fallacies.

(c) White has now the better game, as Black cannot take the KP.

(d) 8.  $\overline{P-Q 3}$  is condemned by the *Chess Monthly*.

(e) Or 8.  $\overline{QP \times Kt}$  9.  $\overline{B \times B}$  10.  $\overline{B \times Kt}$  and the game is about equal.

(f) Rosenthal's analysis.

TABLE XXVI.

1. P—K 4	2. Kt—KB 3	3. P—Q 4	4. Kt × P
<u>P—K 4</u>	<u>Kt—QB 3</u>	<u>P × P</u>	

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1.	2.	3.	4.	5.
4. <u>B—B 4</u>				
5. B—K 3 <u>Q—B 3</u>	5. <u>B × Kt?</u>			
6. P—B 3 <u>KKt—K 2</u>	6. B × B Kt—B 3! (b)			
7. B—QKt 5 Castles	7. Kt—B 3! <u>P—Q 3 (c)</u>	7. P—K 5? <u>Q—K 2</u>		
8. P—KB 4? <u>Kt × Kt</u>	8. B—K 3!+(d) 8. P—KB 4 Castles			8. B—QKt 5* <u>Q—Kt 5 ch</u>
9. P × Kt <u>B—Kt 5 ch+(a)</u>	9. B—K 2 <u>Kt—Q 4</u>	9. B—B 4 <u>P—Q 3</u>	9. P—B 3 <u>Q × KB</u>	
	10. Castles <u>P—Q 3</u>	10. Castles <u>P × P</u>	10. P × Kt <u>Kt × B</u>	
	11. B—QB 4 <u>P × P</u>	11. P × P <u>Kt × P</u>	11. P × Kt Castles	
	12. P × P <u>B—K 3+</u>	12. R—K sq <u>B—KKt 5+</u>	12. Q—Kkt 4 <u>R—K sq ch</u>	
			13. K—Q sq— <u>Q—Q 6 ch—</u>	

(a) Followed by P—Q 4    P—KB 3 &c.

(b) The *Handbuch* gives the weak continuation 6. Kt × B    7. Q × Kt    8. P—K 5    9. Q × Q    10. Kt—B 3    11. P—B 4 White having the better game.

(c) If 7. Kt × B    8. Q × Kt+

(d) White has two Bishops and Knight against two Knights and Bishop, which constitutes a slight advantage. If now 8. Kkt—Kt 5    9. B—QB sq driving the Kt back afterwards by P—KR 3    If 8. B—K 2 even game.

Or if 8. B—K 3    9. Castles    10. R—K sq    11. B—KB 3    12. Kt—B 3    13. Q × Kt  
Kt × P    Castles    Kt—QB 3    Q—Q sq    Kt × B    P—B 3  
14. Q—Q 6    If, however 8. B—B 4 &c.

TABLE XXVII.

1. P—K 4 P—K 4	2. Kt—KB 3 Kt—QB 8	3. P—Q 4 P×P	4. Kt×P B—B 4
	5. B—K 3 Q—B 3	6. P—B 3 KKt—K 2	

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1.	2.	3.	4.	5
7. Q—Q 2 P—Q 4 (a)				
8. Kt×Kt!— Q×Kt—	8. Kt—Kt 5? B×B			
	9. Q×B Castles		9. P×B Castles	
10. Kt×BP R—Kt sq			10. Kt×P (c) P×P!	
11. P×P Kt—B 4	11. Kt×P Kt×Kt		11. Kt×R R—Q sq	
12. Q—QB 5 Q—K 4 ch	12. P×Kt Kt—Kt 5		12. Q—B sq (d) Kt—B 4	12. Q—KB 2 R—Q 8 ch wins
13. B—K 2 Q×Kt	13. P×Kt Q×KtP		13. P—KKt 3 Q—Kt 4	
14. P×Kt P×P	14. Q—QB 3 R—K sq ch		14. K—B 2 Kt—K 4	
15. P—Q Kt 3 R—K sq+	15. K—Q sq Q×BP		15. B—K 2 R—Q 6+	
	16. P—KR 3 B—B 4 + (b)			

(a) If 7. B×Kt? 8. P×B  
P—Q 4 9. P—K 5  
Q—Kt 3 10. Kt—B 3  
B—B 4 11. B—K 2  
Q×P 12. Castles QR  
QR—Kt sq 13. R—Kt 3  
B—K 3 14. Kt—Kt 5  
Q—R 5 15. B—Kt 5  
Castles QR 16. B—Kt 5  
Q—K 5 17. P—B 3 wins.

(b) Continued: 17. Kt—R 3  
QR—B sq 18. B—B 4  
R—K 6 19. Q—Q 2  
Q—Kt 6 &c.

(c) If 10. P×P  
R—Q sq 11. Kt×BP  
Q—K 4 12. Kt×R  
Kt×P 13. K—B 2  
Kt—KB 3 14. Q—K sq  
Kt—Kt 5 ch 15. K—Kt sq  
R—Q 8 16. Q—K 2  
Kt×KP 17. K—B 2  
Kt—Kt 5 ch 18. K—B 3!  
Q—B 4 ch 19. K—Kt 3  
R—Q 6 ch 20. Q×R  
Q—B 7 ch wins  
(Steinitz).

(d) If 12. Q—K 2  
Kt—K 4 13. Kt—Q 2  
Kt—Q 6 ch 14. K—Q sq  
B—Kt 5 wins Or if 12. Q—QB 2  
Kt—Q 4 &c.

TABLE XXVIII.

<b>1. P—K 4</b>	<b>2. Kt—KB 3</b>	<b>3. P—Q 4</b>	<b>4. Kt×P</b>	<b>5. B—K 3</b>	<b>6. P—QB 3</b>
$\overline{P-K 4}$	$\overline{Kt-QB 3}$	$\overline{P \times P}$	$\overline{B-B 4}$	$\overline{Q-B 3}$	$\overline{KKt-K 2}$
1.	2.	3.	4.	5.	
<b>7. Q—Q2</b>		<b>7. P—Q 4</b>		<b>7. B—QKt 5</b>	
$\overline{P-QR 3}$		$\overline{P-Q 4}$		$\overline{P-Q 3}$	
<b>8. P—KB 4</b>	<b>8. P—Q 4</b>	<b>8. Kt—Kt 5 (b)</b>		<b>8. Castles</b>	
$\overline{P-Q 3}$	$\overline{P-Q 4}$	$\overline{B \times B}$		$\overline{\text{Castles}}$	
<b>9. B—B4 (a)</b>	<b>9. P—K 5</b>	<b>9. Q×B</b>	<b>9. Castles !</b>	<b>9. Kt×Kt</b>	
$\overline{B-Q 2}$	$\overline{Q-R 3}$	$\overline{K-Q \text{ sq} ?}$	$\overline{\text{Castles} !}$	$\overline{P \times Kt}$	
<b>10. Castles</b>	<b>10. B—Q 3</b>	<b>10. P×P</b>	<b>10. Kt×P</b>	<b>10. B×B</b>	
$\overline{\text{Castles}}$	$\overline{B \times Kt}$	$\overline{R-K \text{ sq}}$	$\overline{R-Kt \text{ sq}}$	$\overline{P \times KB}$	
<b>11. Q—KB2—</b>	<b>11. P×B</b>	<b>11. B—K 2+</b>	<b>11. Kt×P</b>	<b>11. B—Q 4—</b>	
$\overline{Kt-Kt 3—}$	$\overline{B-B 4}$		$\overline{Kt \times Kt}$	$\overline{Q-Kt 3—}$	
<b>12. Castles—</b>			<b>12. P×Kt</b>		
$\overline{\text{Castles—}}$			$\overline{Kt-Kt 5}$		
			<b>13. P×Kt</b>		
			$\overline{Q \times Kt P}$		
			<b>14. Q—QB 3</b>		
			$\overline{R-K \text{ sq ch}}$		
			<b>15. K—Q sq</b>		
			$\overline{Q \times BP +}$		

(a) Or 6. Q—KB 2, followed by Kt—B 2 (Freeborough and Ranken).

(b) These continuations from Freeborough and Ranken are not noticed by Steinitz in the *Modern Chess Instructor*. If 8. P×P      9. Kt—Kt 5      10. P×B      11. P—B4  
 $\overline{Kt \times P}$        $\overline{B \times B}$        $\overline{B-K 3}$        $\overline{KKt-Kt 5}$   
 12. Kt×P ch      13. Kt×R      14. Q—B 3      15. P—Kt 3      16. R—Kt sq  
 $\overline{K \times K 2}$        $\overline{R-Q \text{ sq}}$        $\overline{Q-R 5 \text{ ch}}$        $\overline{Q-K 5}$        $\overline{Kt-B 7 \text{ ch}}$   
 17. K—B 2      18. R—Kt 2      19. K—Kt sq &c. Column 4 is same as column 3  
 $\overline{Kt-K 4}$        $\overline{R-Q 6}$        $\overline{B-R 1}$

in preceding Table.

TABLE XXIX.

<b>1. P—K 4</b>	<b>2. Kt—KB 3</b>	<b>3. P—Q 4</b>	<b>4. Kt×P</b>
<b>P—K 4</b>	<b>Kt—QB 3</b>	<b>P×P</b>	<b>B—B 4</b>

<b>5. B—K 3</b>	<b>6. P—B 3</b>
<b>Q—B 3</b>	<b>KKt—K 2</b>

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1.	2.	3.	4.	5.
<b>7. Kt—B 2?</b> <b>B×B</b>	<b>7. P—KB 4?</b> <b>Q—Kt 3! (b)</b>	<b>7. B—K 2?</b> <b>P—Q 4! (c)</b>	<b>7. B—QB 4?</b> <b>Kt—K 4!</b>	
<b>8. Kt×B</b> <b>Q—K 4</b>	<b>8. Q—B 3</b> <b>Kt×Kt</b>	<b>8. B—B 3</b> <b>P×P</b>	<b>8. B—K 2</b> <b>P—Q 4</b>	
<b>9. Q—B 3</b> <b>Castles</b>	<b>9. P×Kt</b> <b>B—Kt 5 ch</b>	<b>9. B×P</b> <b>B×Kt</b>	<b>9. P—KB 4 (d)</b> <b>QKt—B 5</b>	<b>9. Kt—Kt 5</b>
<b>10. Kt—B 4 (a)</b> <b>Q—KKt 4</b>	<b>10. Kt—B 3</b> <b>P—Q 4</b>	<b>10. P×B</b> <b>Castles</b>	<b>10. P—K 5</b> <b>Q—R 5 ch</b>	<b>10. B×Kt</b> <b>Q—R 5 ch</b>
<b>11. Q Kt—Q 2</b> <b>P—Q 3</b>	<b>11. P—K 5</b> <b>Q—B 7 +</b>	<b>11. Kt—B 3</b> <b>B—B 4</b>	<b>11. P—Kt 3</b> <b>Kt×B</b>	<b>11. P—Kt 3</b> <b>Q×B</b>
<b>12. P—KR 4</b> <b>Q—Kt 3 +</b>		<b>12. Q—B 3</b> <b>QR—Q sq</b>	<b>12. Q—R 4 ch</b> <b>B—Q 2 +</b>	<b>12. Q×Q</b> <b>B×Q</b>
		<b>13. R—Q sq</b> <b>Q—Kt 3! +</b>		<b>13. P—K 5</b> <b>Castles QR</b>

(a) If 10.  $\underline{P—KKt 4}$  11.  $\underline{P×P}$   $\underline{Kt—Kt 5}$  &c.

(b) If 7.  $\underline{P—Q 4}$  8.  $\underline{P—K 5}$  (if 8.  $\underline{Q—Kt 3}$  9.  $\underline{P—B 5}$  10.  $\underline{Kt+B wins}$ ) 9.  $\underline{Q—B 3}$  10.  $\underline{P×B}$  The *Handbuch* now gives 11.  $\underline{B—Kt 5}$  12.  $\underline{Kt—B 3}$  13.  $\underline{Castles 6}$   $\underline{B—K 3}$   $\underline{Kt×B}$  and after a few moves dismisses the game as equal; but the *Modern Chess Instructor* prefers 11.  $\underline{B—B 2!}$  12.  $\underline{Kt—B 3}$  13.  $\underline{B—K 2}$  with the better game.

Black, however, on his 8th move may check with Q at R 5, as suggested by the *Schachzeitung*.

(c) If 7.  $\underline{P—Q 3?}$  8.  $\underline{Castles}$  9.  $\underline{P—KB 4}$  10.  $\underline{Q—Q 3}$  11.  $\underline{B—B 3}$  12.  $\underline{P—P}$  13.  $\underline{Kt×Kt}$  14.  $\underline{Kt×Kt}$  15.  $\underline{B×P}$  16.  $\underline{Q—B 4+}$  •

(d) If 9.  $\underline{Kt—Q 2}$   $\underline{Q—KKt 3}$  &c.

•

\* \*

TABLE XXX.

1. P—K 4 P—K 4	2. Kt—KB 3 Kt—QB 3	3. P—Q 4 P×P	4. Kt×P B—B 4
5. B—K 3 Q—B 3	6. P—B 3 KKt—K 2		

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1.	2.	3.	4.	5.
7. B—QB 4? Kt—K 4!	7. Q—Kt 3?		7. P—Q 3	7. Castles
8. B—K 2! Q—KKt 3	8. Kt×Kt Q×Kt	8. Castles Kt—K 4 (f)	8. Castles (g) Q—Kt 3	8. Castles Kt—K 4
9. Castles! (a) P—Q 4! (b)	9. B×P ch K×B	9. B—Q 3 P—Q 4+	9. Kt—Kt 5 B—R 6	9.
10. B—KR 5! (c) Q×KP	10. Q—R 5 ch P—Kt 3		10. Q—B 3 B—Kt 5	
11. R—K sq (d) Q—Q 6	11. Q×B Q×P		11. Q—Kt 3+	
12. QKt—Q 2 Castles + (e)	12. Castles Q—B 3			
	13. Q—K 5+			

(a) If 9. B—B 3  
P—Q 4+

(b) If 9. Q×KP      10. Kt—Q 2      11. P—KB 4      12. P—B 5      13. Kt—K 4      14. Q—Q 3  
Q—Kt 3!  
and White has a great attack (*British Chess Magazine*, vol. I., No. 4, p. 126).

(c) If 10. P—KB 4  
Kt—KKt 5+      or if 10. P×P  
Kt×P      or 10. Castles &c.  
Or, in answer to 10. P×P  
Black may play 10. B—R 6      11. B—B 3  
Castles QR      with a great advantage; for if  
12. Kt—B 6      13. B×B  
P×Kt      Kt×P      14. Q—K 2      15. Q×Kt      (Chess Monthly, p. 363).  
Kt—B 5 wins.

(d) We prefer this move, played by Max Judd against McKenzie, to 11. Kt—Q 2

(e) Ranken suggests 13. Q—Kt 3. If 13. Kt—B 5  
Q—KKt      14. B×B  
R—K sq      15. Kt—KB 3  
Kt×Kt ch      16. B×Kt  
B—K 3  
17. B×Kt      (if 17. P—QB 4  
P—QB 3 &c.)      17. R×B      18. B×P  
QR—Q sq!      19. P—QB 4  
P—QB 3  
20. Q—KB 3 (*British Chess Magazine*, April 1861, p. 126).  
Q×Q+

(f) If 8. Q×P      9. Kt—Q 2 &c.

(g) Or 8. P—KB 4 followed on the retreat of Q to Kt 3 by 9. Castles &c.

THE SCOTCH GAMBIT.

TABLE XXXI.

<b>1. P—K 4</b>	<b>2. Kt—KB 3</b>	<b>3. P—Q 4</b>	<b>4. Kt×P</b>	
$\overline{P-K 4}$	$\overline{Kt-KB 3}$	$\overline{P \times P}$	$\overline{B-B 4}$	
1.	2.	3.	4.	5.
<b>5. Kt—B 5?</b>				
$\overline{P-Q 4!}$				
<b>6. Kt×P ch!</b>				
$\overline{K-B sq}$				
<b>7. Kt—R 5</b>	<b>7. Q×P</b>	<b>7. P×P</b>	<b>7. Kt—R 5</b>	
$\overline{Q-R 5}$	$\overline{Q \times Q}$	$\overline{Q-R 5}(d)$	$\overline{Q-R 5}$	
<b>8. Kt—Kt 3</b>	<b>8. P×Q</b>	<b>8. Q—K 2</b>	<b>8. Kt—Kt 3</b>	
$\overline{Kt-KB 3!}$	$\overline{Kt-Q 5}(c)$	$\overline{Kt-Q 5}$	$\overline{Kt-KB 3}$	
<b>9. B—K 2(a)</b>	<b>9. B—K 3</b>	<b>9. P—KKt 3</b>	<b>9. B—K 2</b>	
$\overline{B-KKt 5}(b)$	$\overline{Kt \times P ch}$	$\overline{Kt \times Q}$	$\overline{B-KKt 5}$	
<b>10. B—K 3</b>	<b>10. K—Q 2</b>	<b>10. P×Q</b>	<b>10. Kt—B 3</b>	<b>10. Kt—Q 2</b>
$\overline{KB \times B}$	$\overline{Kt \times B+}$	$\overline{Kt \times B}$	$\overline{R-K sq}$	$\overline{P \times P!+}(e)$
<b>11. P×B</b>		<b>11. Kt—R 5</b>	<b>11. P—KR 3</b>	
$\overline{Kt \times P!}$		$\overline{B-KKt 5}$	$\overline{B \times B}$	
<b>12. Castles</b>		<b>12. Kt—Kt 3</b>	<b>12. Q×B</b>	
$\overline{Kt \times Kt}$		$\overline{QR-K sq ch}$	$\overline{Kt-Q 5}$	
<b>13. P×Kt</b>		<b>13. K—Q 2</b>	<b>13. Q—Q 3</b>	
$\overline{B \times B}$		$\overline{B \times P}$	$\overline{P \times P}$	
<b>14. P×Q</b>		<b>14. K×Kt</b>	<b>14. Q—B 4</b>	
$\overline{B \times Q}$		$\overline{R-K 8 ch}$	$\overline{B-Kt 3}$	
<b>15. R×B</b>		<b>15. K—Q 2</b>	<b>15. Kt—Q sq</b>	
$\overline{R-Q sq+}$		$\overline{R-Q 8 ch}$	$\overline{P-K 6 wins}$	
		<b>16. K—B 3</b>		
		$\overline{B-KB 6 wins}$		

(a) If 9.  $P \times P$       10.  $B—K 3$       11.  $P \times B$       12.  $Q—Q 2$       13.  $B—Q 3$   
 $\overline{KKt-Kt 5}$        $\overline{B \times B}$        $\overline{Kt \times KP}$        $\overline{Kt-Q 5}$        $\overline{B-B 4+}$

(b) Steinitz gives 9.  $Kt—K 4$       10.  $P—KR 3$  threatening  $R \times Kt$  with an irresistible attack.

(c) Here Steinitz gives 8.  $Kt—Kt 5$  in the *Modern Chess Instructor*.

(d) Or 7.  $K \times Kt$  followed, if the Kt be taken, by  $B \times P ch$  &c.

(e) If 10.  $R—K sq?$       11.  $Castles$       12.  $Kt—B 4$       13.  $Q \times B$       14.  $P—R 3$       15.  $Kt—B 5$  &

TABLE XXXII.

1. $P-K4$ $\overline{P-K4}$	2. $Kt-KB3$ $\overline{Kt-QB3}$	3. $P-Q4$ $\overline{P \times P}$	4. $Kt \times P$ $\overline{B-B4}$
1.	2.	3.	4.
5. $Kt-B5?$ $\overline{Q-B3}(a)$			5. $Kt \times Kt$ $\overline{Q-B3}$
6. $Kt-QB3$ $\overline{KKt-K2}$			6. $Q-B3$ $\overline{Q \times Q}$
7. $Kt-K3(b)$ $\overline{P-Q3}$			7. $P \times Q$ $\overline{KtP \times Kt}$
8. $R-K2(c)$ $\overline{\text{Castles}}$	8. $B-Q3$ $\overline{\text{Castles}}$	8. $B-KB4(g)$ $\overline{P-Q3}$	8. $B-R4$ $\overline{Q-K2}$
9. Castles $\overline{B-K3!}$	9. $Kt-Q5?$	9. Castles $\overline{Kt-Kt5}$	9. $B-B4$ $\overline{B-K3}$
10. $K-Rsq$ $\overline{QR-Qsq!+(d)}$	10. $KKt-Q5(e)$ $\overline{Kt \times Kt}$	10. $B-K2$ $\overline{B-K3}$	10. $Kt-Q2-$ —
		10. $Kt-Q2-$ —	10. $B-Kt3$ $\overline{P-Q4}$
		11. $Kt \times Kt$ $\overline{Q-Qsq}$	11. $P-QR3$ $\overline{Kt(Kt5)-B3}$
		12. $B-Q3$ $\overline{P-B4}$	12. $K-Rsq-$ $\overline{K-Rsq-}$
		13. $Q-R5$ $\overline{P-KKt3}$	11. Castles $\overline{B-Kt5}$
		14. $Q-R6$ $\overline{P \times P}$	12. $Q-Q2$ $\overline{\text{Castles } QR+}$
		15. $B \times P+$ (f)	

(a) Considered best by Rosenthal; but we prefer 5.  $\overline{P-Q4}$  as in preceding table.

(b) Steinitz (*Modern Chess Instructor*, p. 69), observes, in a note, "that White has now a good game," but does not continue the analysis further. We venture to differ.

(c) Recommended by Steinitz. The *Schachzeitung* and *Stratégie*, however, prefer 8.  $\overline{B-Q3}$

(d) A probable continuation would now be 11.  $P-B4$ , 12.  $B \times B$ , 13.  $P-K5$   
 $\overline{B \times Kt}$   $\overline{P-Q4}$   $\overline{Q-R5}$  &c.  
Black would do ill to play 10.  $\overline{Kt-Q5}$  on account of 11.  $B-Q8$ , 12.  $P-KKt3$   
 $\overline{Q-R5}$   $\overline{Q-B3}$   
13.  $P-B4+$

(e) 10.  $B-Q2$  is also good.

(f) From *Schachzeitung*, March 1877, p. 74.

(g) Or 8.  $Kt-B3$ , 9.  $B-K3$  (*Schachzeitung*, Paulsen v. Max Lange).

TABLE XXXIII.

$$\begin{array}{lll} \text{1. } \frac{P-K4}{P-K4} & \text{2. } \frac{Kt-KB8}{Kt-QB8} & \text{3. } \frac{P-Q4}{P\times P} \end{array}$$

1.	2.	3.	4.	5.
4. $\frac{Kt\times P}{Kt\times P}$		4. $\frac{P-QB8}{P-Q4!}$	4. $\frac{}{P\times P}$	
5. $\frac{Q\times Kt}{Q-KB8!} (a)$		5. $\frac{KP\times P}{Q\times P}$	5. $\frac{B-B4}{}$	See the Danish Gambit.
6. $\frac{P-K5}{Q-QKt8!}$	6. $\frac{}{Q-KKt3?}$	6. $\frac{P\times P}{B-KKt5}$		
7. $\frac{B-K3!}{Q\times Q}$	7. $\frac{Kt-B3}{Q-QKt3!}$	7. $\frac{B-K2!}{}$ Castles		
8. $\frac{B\times Q}{P-KB8}$		8. $\frac{B-K3}{Q-R4\ ch}$		
9. $\frac{B-B4}{P\times P}$		9. $\frac{Kt-B3}{B-QB4}$		
10. $\frac{B\times P}{P-QB8}$		10. Castles $\frac{}{B\times Kt}$		
11. Castles $\frac{}{P-Q4}$		11. $\frac{B\times B}{Kt\times P}$		
		12. $\frac{B\times Kt}{B\times B}$		
13. $\frac{B-Q3-}{K-B2-} (b)$		13. $\frac{Q-Kt8}{Q-Kt8}$		
		14. $\frac{Q\times BP}{Kt-R3+}$		

(a) We have now the same position, by a transposition of moves, as that analysed in column 5 of Table XXXIX., where Black plays the inferior continuation 5.  $Kt-K2$  here. 5.  $P-QB8$  is bad, according to the *Handbuch*, 5th Edition, pp 126-127.

(b) Rosenthal considers that Black has at least an equal game. (*Revue des Jeux*, 5th July 1879.)

TABLE XXXIV.

1.	2.	3.	4.	5.
1. $P-K 4$ $\overline{P-K 4}$	2. $Kt-KB 3$ $\overline{Kt-QB 3}$	3. $P-Q 4$ $\overline{P \times P}$	4. $Kt \times P$ $\overline{Kt-B 3}$	
5. $QKt-B 3$ $\overline{B-Kt 5}$			5. $Kt \times Kt$ $\overline{Kt P \times Kt}$	
6. $Kt \times Kt!$ $Kt P \times Kt$			6. $B-Q 3!$ $\overline{P-Q 4}$	
7. $Q-Q 4$ $\overline{Q-K 2}$			7. $P \times P!$ $\overline{P \times P}$	7. $P-K 5?$ (d) $\overline{Kt-Kt 5!}$
8. $P-B 3$ $\overline{P-Q 4}$ (a)			8. $B-Kt 5 ch!$ (b) $\overline{B-Q 2}$	8. $B-KB 4$ (e) $\overline{B-QB 4}$
9. $B-KKt 5$ $P-B 4$			9. $B \times B ch$ $\overline{Q \times B}$	9. Castles Castles
10. $B-Kt 5 ch$ $K-B sq$			10. Castles $\overline{B-K 2}$	10. $P-KR 3$ $\overline{Kt \times P}$
11. $Q-Q 3!$ $\overline{P \times P}$	11. $B \times Kt?$ $\overline{P \times Q}$	11. $Q-B 2?$ $\overline{P-Q 5}$	11. $Kt-Q 2$ Castles	11. $R \times Kt$ $\overline{B \times R ch}$
12. $P \times P$ $\overline{Q \times P ch}$	12. $B \times Q ch$ $\overline{K \times B}$	12. Castles QR $\overline{P \times Kt}$	12. $Kt-Kt 3+(c)$	12. $K \times B$ $\overline{Q-R 5 ch}$
13. $Q \times Q$ $\overline{Kt \times Q}$	13. $P-QR 3$ $\overline{P \times Kt}$	13. $P-K 5$ $\overline{P-KR 3}$		13. $B-Kt 3$ $\overline{Q-Q 5 ch}$
14. $B-QB 6$ $\overline{Kt \times Kt}$	14. $P \times B$ $\overline{P \times Kt P}$	14. $P \times Kt$ $\overline{Kt P \times P+}$		14. $K-B sq$ $\overline{Q \times Kt P}$
15. $B \times R$ $\overline{Kt-K 5 dis ch}$	15. $QR-Kt sq$ $\overline{QR-Kt sq+}$			15. $Kt-Q 2$ $\overline{P-B 3}$
16. $P-QB 3+$			16. $P \times P$ $\overline{Q \times P ch+}$	

(a) If 8.  $\overline{P-B 4}$  9.  $Q-B 2$  10.  $B-Q 2$  11. Castles QR 12.  $Kt-Kt sq$  13.  $Kt \times B$  Castles and Steinitz prefers White's game, in opposition to Berger, who dismisses the game in favour of Black.

b) (Steinitz) Stronger than 8. Castles 9.  $R-K sq ch$  10.  $Q-K 2$  11.  $Kt \times B$  &c.

c) White has the better game on account of his pawn position.

(d) If 7.  $Q-K 2$  8.  $B \times P$  9.  $Q \times Kt ch$  10.  $Q \times Q ch$  (if 10.  $Kt-B 3$ ) 10.  $B \times Q$  Castles even game.

(e) If 8. Castles see game between Showalter and the author, on Frontispiece.

TABLE XXXV.

<b>1. P—K 4</b>	<b>2. Kt—KB 3</b>	<b>3. P—Q 4</b>	<b>4. Kt × P</b>
<b>P—K 4</b>	<b>Kt—QB 3</b>	<b>P × P</b>	<b>Kt—B 3</b>

1.	2.	3.	4.	5.
<b>5. Kt × Kt</b>				
<b>Kt P × Kt</b>				
<b>6. B—Q 3!</b>	<b>6. P—K 5?</b>	<b>6. Q—K 2</b>		
<b>P—Q 4</b>	<b>Kt—K 5</b>	<b>Q—K 2</b>		
<b>7. Q—K 2</b>	<b>7. B—K 2?</b>	<b>7. Q—K 2</b>		
<b>P × P!</b>	<b>B—K 2?</b>	<b>Kt—Kt 4</b>	<b>Kt—Q 4</b>	
<b>8. B × P</b>	<b>8. Kt—B 3 (a)</b>	<b>8. Q—KKt 3</b>	<b>8. P—QB 4</b>	<b>8. B—R 3?</b>
<b>Kt × B</b>	<b>Castles</b>	<b>Kt—K 3</b>	<b>Kt—Kt 3</b>	
<b>9. Q × Kt ch</b>	<b>9. Castles</b>	<b>9. B—Q 3</b>	<b>9. B—KB 4</b>	<b>9. P—KB 4</b>
<b>Q—K 2</b>	<b>R—K sq</b>	<b>P—B 3</b>	<b>B—R 3</b>	<b>Castles QR (c)</b>
<b>10. Q × Q ch</b>	<b>10. P—K 5</b>	<b>10. P × P</b>	<b>10. Kt—Q 2</b>	<b>10. Q—KB 2</b>
<b>B × Q</b>	<b>B—KKt 5</b>	<b>Q × P</b>	<b>Q—Kt 5</b>	<b>Kt—Kt 3</b>
<b>11. Castles—</b>	<b>11. Q—Q 2</b>	<b>11. Castles</b>	<b>11. Castles QR</b>	<b>11. P—B 5</b>
<b>Castles—</b>	<b>Kt—Q 2</b>	<b>P—Q 4+</b>	<b>R—QKt sq</b>	<b>B × B</b>
	<b>12. P—KB 4</b>		<b>12. P—QR 3</b>	<b>12. P × Kt</b>
	<b>Kt—QB 4</b>		<b>Q—R 4+</b>	<b>B × R 3</b>
	<b>13. P—B 5</b>			<b>13. P × BP+</b>
	<b>Kt × B</b>			
	<b>14. P × Kt</b>			
	<b>P—Kt 3</b>			
	<b>15. P—B 6</b>			
	<b>B—KB sq</b>			
	<b>16. Q—KKt 5+(b)</b>			

(a) 8. B—KB 4 followed by Kt—Q 2 is also good.

(b) Continued 16. Q—Q 2      17. R—KB 4      18. P—Q 4      19. R—R 4      20. Q—Kt 5  
                   21. Q × B+      B—KB 4      P—B 4      B—Q 6      P × P

(c) The *Modern Chess Instructor* also gives 9. Q—Kt 5 ch      10. K—Q sq      11. P—Q 5 t 5  
                   12. B—Q 2      13. Kt—B 3      14. Q—R 5+      15. Kt—Kt 3      16. P—B sq

## TABLE XXXVI.

1. $P-K\ 4$	2. $Kt-KB\ 3$	3. $P-Q\ 4$	4. $Kt \times P$
$\overline{P-K\ 4}$	$\overline{Kt-QB\ 3}$	$\overline{P \times P}$	$\overline{Kt-B\ 3}$

5. $QKt-B\ 3$	6. $Kt \times Kt$	7. $Q-Q\ 4$
$\overline{B-Kt\ 5}$	$\overline{KtP \times Kt}$	$\overline{Q-K\ 2}$

1.

2.

3.

4.

5.

8. $P-B\ 3^*$				8. $\overline{P-Q\ 4?}$
$\overline{P-QB\ 4!}$ (a)				
9. $Q-B\ 2$ (b)			9. $Q-K\ 3?$	9. $B-KKt\ 5$
$\overline{\text{Castles}}$			$\overline{\text{Castles}}$	$\overline{P-B\ 4}$
10. $B-Q\ 3$ (c)	10. $B-Q\ 2!$	10. $B-QB\ 4$	10. $B-Kt\ 5$ ch	
$\overline{P-Q\ 4}$	$\overline{P-Q\ 4}$	$\overline{R-K\ sq!}$	$\overline{K-B\ sq}$	
11. Castles	11. Castles	11. Castles	11. $Q-Q\ 3$	
$\overline{P-B\ 5}$	$\overline{P-Q\ 5}$	$\overline{P-QB\ 3}$	$\overline{P-Q\ 5}$	
12. $B-K\ 2$	12. $\overline{B-QR\ 3!}$	12. $Kt-Kt\ sq$	12. $Kt-Q\ sq$	12. $\overline{\text{Castles QR}+}$
$\overline{P-B\ 3?}$		$\overline{B \times B\ ch}$	$\overline{P-Q\ 4+}$	
13. $B-Kt\ 5$	13. $B-KKt\ 5!$	13. $Kt \times B!$		
$\overline{B \times Kt}$	$\overline{B-QB\ 4}$	$\overline{B-K\ 3}$		
14. $P \times B$	14. $B-K\ 3$	14. $B-B\ 4$ or $Kt-B\ 4-$	(d)	
$\overline{Q-K\ 4}$	$\overline{B \times B}$	$\overline{-}$		
15. $B \times Kt$	15. $Q \times B$			
$\overline{Q \times B}$	$\overline{KR-Q\ sq}$			
16. $Q-Q\ 4-$	16. $KR-Q\ sq$			
-	$\overline{P-QB\ 4+}$			

\* The same position may be reached in a "Four Knights' Game" by a transposition of moves.  
Professor Berger's analysis in columns 1 and 2.

(a) Suggested by Berger as preferable to 8.  $\overline{P-Q\ 4}$  in column 5.

(b) Berger rightly prefers this to 9.  $\overline{Q-K3-}$  the move recommended by the *Deutsche Schachzeitung*. (See column 4 above.)

(c) But we do not agree with him in preferring this move to 10.  $\overline{B-Q\ 2}$  in column 3.

(d) White's 14th moves are suggested by Steinitz.

TABLE XXXVII.

1. P—K 4	2. Kt—KB 3	3. P—Q 4	4. B—B 4?
$\overline{P-K 4}$	$\overline{Kt-KB 3}$	$\overline{P \times P}$	$\overline{B-B 4}$

---

1.	2.	3.	4.	5.
<b>5. Castles</b> $\overline{P-Q 3}$			<b>5. Kt—Kt 5</b> $\overline{Kt-R 3!}$	
<b>6. P—QB 3?</b> $\overline{B-KKt 5(a)}$	<b>6. P—QKt 4!</b> $\overline{B \times P!}$	<b>6. Kt <math>\times</math> BP</b> $\overline{Kt \times Kt}$	<b>6. Q—R 5</b> $\overline{Q-K 2}$	
<b>7. Q—Kt 3</b> $\overline{B \times Kt}$	<b>7. P—B 3</b> $\overline{B \times P}$	<b>7. B <math>\times</math> Kt ch</b> $\overline{K \times B}$	<b>7. Castles</b> $\overline{P-Q 3}$	
<b>8. B <math>\times</math> P ch</b> $\overline{K-B sq}$	<b>8. Kt <math>\times</math> B</b> $\overline{P \times Kt}$	<b>8. Q—R 5 ch</b> $\overline{P-Kt 3}$	<b>8. P—KR 3</b> $\overline{B-Q 2}$	
<b>9. P <math>\times</math> B</b> $\overline{Kt-B 3}$	<b>9. B <math>\times</math> Kt</b> $\overline{R \times B}$	<b>9. Q—Kt 3</b> $\overline{Q-B 3!}$	<b>9. Q <math>\times</math> B!</b> $\overline{P-Q 4!}$	<b>9. P—KB 4</b> $\overline{\text{Castles QR}}$
<b>10. B—Q 5</b> $\overline{Q-B sq}$	<b>10. P <math>\times</math> B</b> $\overline{P-KKt 4(b)}$	<b>10. B—KKt 5!(d)</b> $\overline{Q-Kt 3}$	<b>10. Q <math>\times</math> P ch(e)</b> $\overline{Q \times Q}$	<b>10. B <math>\times</math> P</b> $\overline{Kt \times B}$
<b>11. B—K 6</b> $\overline{Q-K sq}$	<b>11. Q—Q sq</b> $\overline{Q-Q 2}$	<b>11. P—K 5</b> $\overline{P-Q 4!}$	<b>11. P <math>\times</math> Q</b> $\overline{Kt-Kt 5!(f)}$	<b>11. Q <math>\times</math> Kt</b> $\overline{QR-K sq+}$
<b>12. B—B 5</b> $\overline{B-Kt 8+}$	<b>12. P—Kt 4</b> $\overline{B-Kt 3}$	<b>12. B <math>\times</math> P</b> $\overline{QKt-K 2}$	<b>12. K—Q sq</b> $\overline{B-B 4}$	
	<b>13. B—Kt 2</b> $\overline{P-Q 6}$	<b>13. B <math>\times</math> Kt</b> $\overline{Kt \times B}$	<b>13. Kt—R 3</b> $\overline{QR-Q sq+}$	
	<b>14. Q <math>\times</math> P</b> $\overline{Kt-K 4}$	<b>14. B <math>\times</math> Kt P</b> $\overline{B \times B}$		
	<b>15. Q—K 2</b> $\overline{Q-R 6}$	<b>15. Q <math>\times</math> B</b> $\overline{\text{Castles}}$		
	<b>16. Kt—Q 2</b> $\overline{P-Kt 5 \text{ wins}(c)}$	<b>16. Q <math>\times</math> BP—</b> $\overline{Kt-B 3-}$		

(a) If 6.  $\overline{P \times P}$     7.  $\overline{Kt \times P}$     8.  $\overline{KKt-Kt 5}$     9.  $\overline{B-Kt 3}$     10.  $\overline{Kt-B 3}$   
 $\overline{Kt-B 3}$      $\overline{Kt-K 4}$      $\overline{P-KR 3}$      $\overline{B-KKt 5+}$

(b) 10.  $\overline{Q-Q 2}$  is also a forcible move.

(c) Köllisch v. Anderssen.

(d) If 10.  $\overline{P-K 5}$  or if 10.  $\overline{R-K sq}$   
 $\overline{Kt \times P+}$      $\overline{KKt-K 2}$  &c.

(e) If 10.  $\overline{P \times P}$     11.  $\overline{K-Q sq_4}$     12.  $\overline{P-QB 4}$  or if 10.  $\overline{\text{Castles}}$     11.  $\overline{P-QB 3}$   
 $\overline{R-K sq ch}$      $\overline{R-K 4}$      $\overline{Q-R 5+}$      $\overline{P \times P}$      $\overline{B-KB 4 \frac{1}{2}}$

(f) Mr. Bird, in his book, p. 44, gives the bad move of 11.  $\overline{KR-K sq ch}$ , and concludes  
 wrongly in favour of White.

TABLE XXXVIII.

**1. P—K 4**  
P—K 4

**2. Kt—KB 3**  
Kt—QB 3

**3. P—Q 4**  
P×P

**4. B—B 4**

1.	2.	3.	4.	5.
<b>4.</b> <u>Q—B 3?</u>		<b>4.</b> <u>B—Kt 5 ch</u>		<b>4.</b> <u>P—Q 3?</u>
<b>5.</b> <u>Castles</u> <u>P—Q 3</u>		<b>5. P—B 3</b> <u>P×P</u>		<b>5. Kt×P</b> <u>Kt×Kt(c)</u>
<b>6. P—B 3</b> <u>P—Q 6!</u>	<b>6. B—Kt 5</b>	<b>6. Castles</b> <u>Q—B 3!</u>	<b>6. P×P</b>	<b>6. Q×Kt</b> <u>Kt—K 2</u>
<b>7. Q×P</b> <u>Q—Kt 3</u>	<b>7. Q—Kt 3</b> <u>B×Kt</u>	<b>7. P—K 5 (a)</b> <u>P×P</u>	<b>7. B×Kt P</b> <u>Kt—B 3 (b)</u>	<b>7. Castles</b> <u>Kt—QB 3</u>
<b>8. Kt—Q 4</b> <u>Kt—K 4</u>	<b>8. Q×Kt P</b> <u>K—Q 2</u>	<b>8. QB×P</b> <u>Q—Kt 3</u>	<b>8. Kt—Kt 5</b> <u>Castles</u>	<b>8. B—QKt 5</b> <u>B—Q 2</u>
<b>9. Q—K 2</b> <u>Kt×B</u>	<b>9. Q×R</b> <u>Q—Kt 3</u>	<b>9. Kt—B 3</b> <u>KKt—K 2</u>	<b>9. P—K 5</b> <u>Kt×P!</u>	<b>9. B×Kt</b> <u>B×B</u>
<b>10. Q×Kt</b> <u>B—R 6</u>	<b>10. P—KKt 3</b> <u>Q—Kt 5</u>	<b>10. Kt—K 2</b> <u>P—Q 4</u>	<b>10. B×Kt</b> <u>P—Q 4</u>	<b>10. P—QB 4+</b>
<b>11. Q—Kt 5 ch</b> <u>P—B 3</u>	<b>11. R—K sq+</b>	<b>11. B×P</b> <u>Kt×B</u>	<b>11. B—Q 3</b> <u>Kt—Kt 5</u>	
<b>12. Q—Kt 5+</b>		<b>12. Q×Kt</b> <u>Castles+</u>	<b>12. Kt—KB 3</b> <u>Kt×B</u>	
			<b>13. Kt×Kt</b> <u>Q—B 3</u>	
			<b>14. P—B 4</b> <u>B—B 4 ch</u>	
			<b>15. K—R sq—</b> <u>P—KKt 3—</u>	

(a) If 7. P×P  
P—Q 3+

(b) The *Modern Chess Instructor* gives 7. P—KB 3, and follows out the variation in White's

favour by 8. Q—Kt 3    9. P—K 5    10. Kt×P    11. Kt×Kt    12. B×P, &c.

(c) If 5. Kt—B 3    6. Kt—B 3 &c.

TABLE XXXIX.

**1. P—K 4**  
 $\underline{\text{P—K 4}}$

**2. Kt—KB 3**  
 $\underline{\text{Kt—QB 3}}$

**3. P—Q 4**  
 $\underline{\text{Kt} \times \text{P}}$

1.

2.

3.

4.

5.

**4. Kt×P (a)**  
 $\underline{\text{Kt—K 3}}$

**4. Kt×Kt**  
 $\underline{\text{P} \times \text{Kt}}$

**5. QKt—B 3!**  
 $\underline{\text{B—Kt 5}}$

**5. P—KB 4?**  
 $\underline{\text{Kt—B 3?}}$

**5. B—B 4!**  
 $\underline{\text{B—B 4—}}$

**5. B—QB 4**  
 $\underline{\text{P—QB 3}}$

**5. Q×P**  
 $\underline{\text{Kt—K 2?}}(d)^*$

**6. B—Q 2**  
 $\underline{\text{Kt—B 3}}$

**6. B—Q 3**  
 $\underline{\text{Kt—B 4}}$

**6. Kt—KB 3**  
 $\underline{\text{P—QB 3!}}(b)$

**6. B×Kt! (c)**  
 $\underline{\text{Q—R 4 ch}}$

**6. B—QB 4 (e)**  
 $\underline{\text{Kt—B 3}}$

**7. P—B 3**  
 $\underline{\text{Castles!}}$

**7. QKt—B 3**  
 $\underline{\text{Kt} \times \text{B ch}}$

**7. B—B 4—**  
 $\underline{\text{Kt—K 2—}}$

**7. Kt—B 3**  
 $\underline{\text{Q} \times \text{KKt}}$

**7. Q—Q 5**  
 $\underline{\text{Q—B 3}}$

**8. B—QB 4**  
 $\underline{\text{P—Q 3}}$

**8. Q×Kt**  
 $\underline{\text{B—Kt 5}}$

**8. B—Kt 3**  
 $\underline{\text{B—B 4}}$

**8. Castles**  
 $\underline{\text{B—Kt 5}}(f)$

**9. Kt—Q 3**  
 $\underline{\text{B} \times \text{Kt}}$

**9. B—Q 2**  
 $\underline{\text{Castles}}$

**9. Castles—**  
 $\underline{\text{Kt—B 3—}}$

**9. P—QB 3**  
 $\underline{\text{B—R 4}}$

**10. B×P+**

**10. Castles QR**  
 $\underline{\text{P—Q 3}}$

**10. P—KB 4+**

**11. Kt—B 3**  
 $\underline{\text{P—B 3+}}$

(a) Steinitz and Wormald prefer this move; but the *Handbuch* and *Theorie und Praxis* recommend 4. Kt×Kt

(b) The *Modern Chess Instructor*, p. 76, gives the inferior continuations 6. Q—B 3 and 6. P—Q 3 only.

(c) Again we venture to differ with Steinitz, who only gives the bad continuation 6. Kt×KBP which loses the game for White.

(d) If 5. Q—B 3 6. P—K 5 even game.

(e) If 6. B—KKt 5

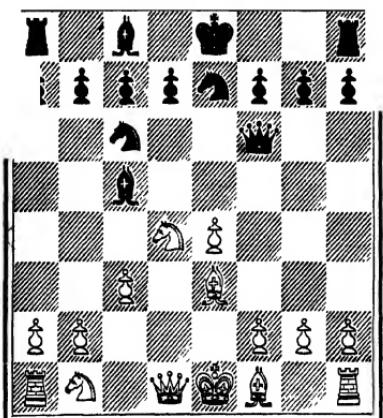
(f) Steinitz gives 8. Kt—Kt 5 9. Q—Q sq—, but we prefer the move in the text.

\* A weak continuation, given by Steinitz and the *Handbuch*.

TABLES XXV., XXVI., XXVII.,  
XXVIII., XXIX., and XXX.

*Column 1 in each Table.—Position after Black's 6th move.*

BLACK.

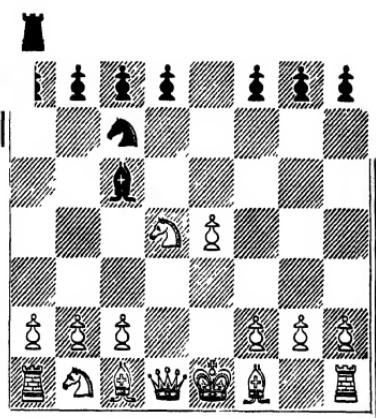


WHITE.

TABLES XXXI. and XXXII.

*Position after Black's 4th move.*

BLACK.

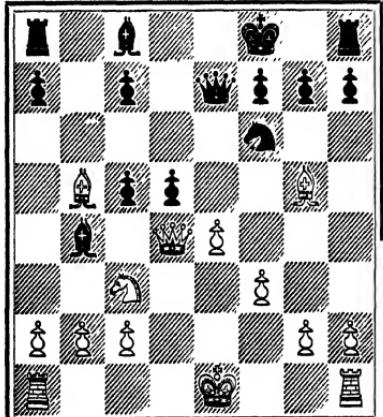


WHITE.

TABLE XXXIV.

*Column 1.—Position after Black's 10th move.*

BLACK.

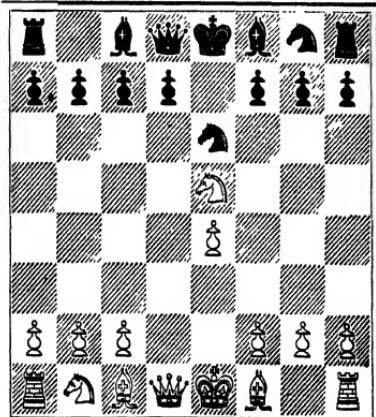


WHITE.

TABLE XXXIX.

*Columns 1, 2, 3, and 4.—Position after Black's 4th move.*

BLACK.



WHITE.

## THE RUY LOPEZ.

THE force of the attack obtainable by the *Ruy Lopez*, or Spanish opening, is still recognised by most of the leading players of all countries ; hence its frequent adoption in important tournaments and matches over the board and by correspondence. Formerly the attack was considered to be almost irresistible ; but recent analysis has shown it to be less formidable than was supposed. Steinitz, in his *Modern Chess Instructor*, expresses the opinion "that at the utmost White can only get an even game against the best defence," which he thinks is 3.      Theo-

P—Q 3

retically speaking, the result of many other defences ought to be an even game ; but, as Wormald rightly observes, the *chances* in actual play are on the side of the first player. The defence of 3.      recom-

P—Q 3

mended by Steinitz, will, we think, never be very popular, as it yields Black a cramped position for a long time, and requires very delicate handling. M. Taubenhaus does not like it.

TABLE XL.

1. $P-K4$ $\bar{P}-K4$	2. $Kt-KB3$ $\bar{Kt}-QB3$	3. $B-Kt5$
---------------------------	-------------------------------	------------

1.	2.	3.	4	5.
3. $Kt-B3$				
4. Castles $\bar{Kt} \times P$				
5. $P-Q4!$ $\bar{B}-K2!$			5. $\bar{P}-QR3$	
6. $Q-K2$ $\bar{Kt}-Q3$	6. $P-Q5?$ $\bar{Kt}-Q3!$	6. $B \times Kt$ $\bar{Q}P \times B$		
7. $B \times Kt$ $\bar{Kt}P \times B!$	7. $P \times Kt$ $\bar{Kt} \times B$	7. $R-Ksq!$ $\bar{Kt}-Q3$	7. $Kt-B3$	
8. $P \times P$ $\bar{Kt}-Kt2$	8. $P-QB4!$ $\bar{Kt}-Q5$	8. $Kt \times P$ $\bar{B}-K2$	8. $Kt \times P$ $\bar{B}-K3$	
9. $Kt-Q4$ Castles*	9. $P-B4$ Castles	9. $Kt \times Kt$ $\bar{P} \times Kt$	9. $Q-K2$ $\bar{B}-K3$	9. $Q-K2$ $\bar{B}-K2$
10. $R-Qsq(a)$ $\bar{Q}-Ksq!$	10. $Kt-QB3!$ $\bar{P}-KB4$	10. $Q \times P$ Castles!	10. $P-QB3$ $\bar{Kt}-B4$	10. $Kt-B3+$
11. $Kt-QB3-$ $P-B3-$	11. $Kt-Q4(b)$ $Q-Ksq$	11. $P \times QKtP$ $\bar{B} \times P$	11. $QKt-Q2+$	
	12. $P-B4-$ —	12. $B-KB4$ $\bar{B}-KB3$		
		13. $B-K5$ $\bar{B} \times B$		
		14. $Q \times B$ $\bar{R}-Ksq$	.	
		15. $Q-KKt3$ $\bar{R}-K8$		
		16. $P-KB3$ $\bar{R}-K7!+(c)$		

\* See also Table XLII., col. 1.

(a) If 10.  $Kt-QB3$     11.  $P-K6$   
 $\bar{P}-B3$     12.  $P \times P$   
 $\bar{R}-Ksq$     13.  $Q-B4ch$   
 $\bar{K}-Bsq$     14.  $R-Ksq$   
 $\bar{B}-Q3$     15.  $B-Q2$   
 $\bar{Kt}-B4$   
16.  $Kt-Kt3$   
 $\bar{Kt} \times Kt$  &c.

(b) White may also play 11.  $P \times P$  en passant (Zukertort).

(c) Continued 17.  $P-QKt3$   
 $\bar{Q}-K2$     18.  $P-QR4!$   
 $\bar{P}-Q4$     19.  $Kt-R3$   
 $\bar{P}-Q5$     20.  $Kt-QKt5$   
 $\bar{P}-QB4+$  (*Nuova Rivista*).

TABLE XLI.

<b>1. P—K 4</b>	<b>2. Kt—KB 3</b>	<b>3. B—Kt 5</b>
<b>P—K 4</b>	<b>Kt—QB 3</b>	<b>Kt—B 3</b>

1.	2.	3.	4.	5.
<b>4. Castles</b> <b>Kt×P</b>				<b>4. Castles</b> <b>Kt×P(c)</b>
<b>5. P—Q 4</b> <b>Kt—Q 3</b>				<b>5. R—K sq</b> <b>Kt—Q 3!</b>
<b>6. P×P</b> <b>Kt×B</b>				<b>6. Kt×KP!</b> <b>B—K 2!</b>
<b>7. P—QR 4</b> <b>KKt—Q 5! *</b>	<b>7. P—Q 3</b>	<b>Kt×P</b>		<b>7. B—Kt</b> <b>QP×B</b>
<b>8. Kt×Kt</b> <b>Kt×Kt</b>	<b>8. P×Kt</b>	<b>8. Kt×Kt</b>		<b>8. Q—K 2</b> <b>B—K 3</b>
<b>9. Q×Kt—</b> <b>B—K 2—</b>	<b>9. R—K sq</b> <b>P—KB 3</b>	<b>9. R—K sq</b> <b>B—K 2</b>		<b>9. P—Q 3!</b> <b>Kt—B 4</b>
	<b>10. Kt—R 4</b> <b>B—K 2</b>	<b>10. B—KKt 5</b> <b>P—KB 3</b>		<b>10. Kt—Q 2</b> <b>Castles</b>
	<b>11. P—KB 4</b> <b>Kt—B 2</b>	<b>11. B×P!</b> <b>P×B</b>	<b>11. Q—R 5 ch?</b> <b>K—B sq!</b>	<b>11. P—QB 3</b> <b>R—K sq</b>
	<b>12. Q—K 2</b> <b>P—Q 4</b>	<b>12. Q—R 5 ch</b> <b>K—B sq</b>	<b>12. Kt—Kt 6 ch</b> <b>P×Kt</b>	<b>12. Kt—K 4—</b> <b>Q—Q 4—</b>
	<b>13. R—R 3! (a)</b> <b>K—B sq!</b>	<b>13. Kt—Kt 6 ch</b> <b>P×Kt</b>	<b>13. Q×R ch</b> <b>K—B 2</b>	
	<b>14. R—Q 3</b> <b>P—B 3</b>	<b>14. Q×R ch</b> <b>K—B 2</b>	<b>14. Q×Q</b> <b>B×Q</b>	
	<b>15. P—QB 4+</b>	<b>15. Q—R 7 ch</b> <b>K—B sq</b>	<b>15. B—R 4</b> <b>P—KKt 4</b>	
		<b>16. R—R 3! +</b>	<b>16. B—Kt 3+(b)</b>	

\* If 7. **Kt—Q 3** see Table XLIII., col. 5. Steinitz prefers to 6. **P×P**, 6. **B×Kt**, 7. **P×P**  
**KtP×B**, 7. **Kt—Kt 2**  
 8. **B—Kt 5** 9. **B×B** 10. **R—K sq** &c.

(a) (Breslau Tournament, 1889, Gossip v. Harmonist.) The former played here 13. **Kt—QB 3**, which is not so strong, acquiring, however, a winning position; but the game resulted in a draw.

(b) These moves occurred also in a game in the Breslau Turney between the author and Herr Schallop. Although White has won the exchange, he is a pawn *minus*, and winning will be found much more difficult than in the preceding column, where White sacrifices the Bishop on his eleventh move.

(c) If 4. **B—K 2?** 5. **P—Q 4!** (if 5. **P×P** 6. **P—K 5** 7. **R—K sq +**) 6. **P×P** 7. **B—QB 4+**  
**P—QR 3** as White KB occupies a commanding diagonal (Steinitz).

TABLE XLII.

1. $P-K4$	2. $Kt-KB3$	3. $B-Kt5$
$\overline{P-K4}$	$\overline{Kt-QB3}$	$\overline{Kt-B3}$

1.	2.	3.	4.	5.
<b>4. Castles</b> $\overline{Kt \times P}$	<b>4. <math>P-Q3</math></b> $\overline{P-Q3!}^*$	<b>4. <math>B-QB4?</math></b>		
<b>5. <math>P-Q4</math></b> $\overline{B-K2}(a)$	<b>5. <math>P-B3</math></b> $\overline{P-KKt3}$	<b>5. <math>P-B3</math></b> $\overline{Q-K2}$	<b>5. Castles</b>	<b>5. <math>P-Q3</math></b>
<b>6. <math>Q-K2</math></b> $\overline{Kt-Q3}$	<b>6. <math>QKt-Q2</math></b> $\overline{B-Q2}$	<b>6. Castles</b> $\overline{\text{Castles}}$	<b>6. <math>B \times Kt</math></b> $\overline{KtP \times B}$	<b>6. <math>P-Q4</math></b> $\overline{P \times P}$
<b>7. <math>B \times Kt</math></b> $\overline{KtP \times B}$	<b>7. <math>Q-K2(c)</math></b> $\overline{B-Kt2}$	<b>7. <math>P-Q4</math></b> $\overline{B-Kt3}$	<b>7. <math>Kt \times P</math></b> $\overline{P-Q4}$	<b>7. <math>P \times P</math></b> $\overline{B-Kt5 \text{ ch}}$
<b>8. <math>P \times P</math></b> $\overline{Kt-Kt2}$	<b>8. <math>Kt-B \text{ sq}</math></b> $\overline{Q-K2}$	<b>8. <math>B \times Kt!</math></b> $\overline{KtP \times B!}$	<b>8. <math>P \times P</math></b> $\overline{Q-K \text{ sq}}$	<b>8. <math>K-B \text{ sq}+</math></b>
<b>9. <math>Kt-Q4</math></b> $\overline{Kt-B4?}$	<b>9. <math>B-Q2-</math></b> $\overline{Kt-Q \text{ sq}-}$	<b>9. <math>Kt \times P</math></b> $\overline{P-Q3}$	<b>9. Castles+</b>	
<b>10. <math>R-Q \text{ sq}</math></b> $\overline{B-Kt2}$		<b>10. <math>Kt \times P</math></b> $\overline{Q \times P}$		
<b>11. <math>Q-Kt4</math></b> $\overline{P-Kt3}$		<b>11. <math>Kt-Kt4</math></b> $\overline{P-B4}$		
<b>12. <math>B-R6</math></b> $\overline{B-KB \text{ sq}}$		<b>12. <math>Kt-B2</math></b> $\overline{B-R3}$		
<b>13. <math>B \times B</math></b> $\overline{R \times B}$		<b>13. <math>R-K \text{ sq}</math></b> $\overline{Q-R5}$		
<b>14. <math>Kt-QB3</math></b> $\overline{Q-K2}$		<b>14. <math>P-B3+</math></b>		
<b>15. <math>P-Kt4</math></b> $\overline{Kt-K3}$				
<b>16. <math>Kt-K4</math></b> $\overline{\text{Castles}}$				
<b>17. <math>KtB6</math> or <math>QB5(b)</math></b>				

(a) If 5.  $\overline{P \times P}$  6.  $R-K \text{ sq}$  7.  $Kt \times P$  or 7.  $\overline{Q-R5!}$   $\overline{Kt \times Kt}$  but White should win in either case, with best play.

(b) If 17.  $Kt-B5$   $\overline{P-KR4}$  with a strong counter attack, as played by Showalter against Max Judd.

(c) Steinitz gives 7.  $B-R4$  8.  $Kt-B \text{ sq}$  9.  $Kt-K3$  and slightly prefers White.

\* If 4.  $\overline{Kt-K2}$  5.  $B-QB4!$  6.  $Kt-B3$  7.  $Kt-KKt5$  or  $P-KR4+$

TABLE XLIII.

1. P—K 4 P—K 4	2. Kt—KB 3 Kt—QB 3	3. B—Kt 5 Kt—B 3		
1.	2.	3.	4.	5.
4. P—Q 4 P×P	4. Kt×KP	4. Q Kt×P	4. P—Q 4 P×P	4. Castles Kt×P
5. P—K 5 Kt—K 5	5. P—Q 5 Kt—Q 8	5. Kt×Kt P×Kt	5. P—K 5 (d) Kt—K 5	5. P—Q 4 Kt—Q 8
6. Castles B—K 2	6. B×Kt Kt P×B	6. P—K 5 P—QB 3	6. Castles B—K 2	6. P×P Kt×B
7. Kt×P! Castles!	7. P×P P—K 5	7. Castles P×B	7. Kt×P Kt×Kt?	7. P—QR 4 Kt—Q 8
8. Kt—B 5 P—Q 4	8. Kt—Q 4 P×P	8. B—Kt 5 B—K 2		8. B—Kt 5 P—B 3
9. Kt×B ch Kt×Kt	9. Kt×P—(b) Q—Q 2—	9. P×Kt B×P		9. P×Kt (e) B×P! (f)
10. P—KB 3 P—QB 3		10. R—K sq ch K—B sq		10. B—R 4 Castles
11. P×Kt Q—Kt 3 ch		11. B×B Q×B		11. Kt—B 3 B—K 2 or
12. K—R sq Q×B		12. P—QB 3 P—Q 4		11. — P—KKt 4—
13. Kt—B 3 Q—B 4		13. P×P B—K 3		(g)
14. B—Kt 5 P—Q 5		14. Kt—B 3 P—QR 3		
15. B×Kt Q×B		15. R—K 5 R—Q sq		
16. Q×P R—K sq		16. Q—Kt 3 P—KKt 3+(c)		
17. Q—B 2— (a) B—Kt 5—				

(a) Salvioli and Steinitz, or (col. 1) 9. P×P *en pass.* 10. P×B  
QB×Kt Kt×KP 11. Q—K 2—  
Q—Q 8—

(b) *Handbuch.*

(c) Steinitz prefers the Black on account of the following continuation:—17. Kt×P  
R×Kt

18. R×R  
K—Kt 2 19. R—Q 6 followed by R—QB sq  
B×Q

(d) Or, as in Column 1, 5. Castles 6. P—K 5 with the same variation by a transposition  
of moves.

(e) 9. P×P appears decisive. Col. 5 occurred between Burn and Gunsberg.

(f) If 9. P×B 10. R—K sq ch 11. Q—Q 5 ch 12. P×P 13. Kt—B 3+  
K—B 2 K—Kt 3 Q—B 3

(g) If 11. Kt—K 4 12. R—K sq 13. Q—Q 4 &c.

TABLE XLIV.

<b>1. P—K 4</b>	<b>2. Kt—KB 3</b>		
<b>Taubenhaus.</b>		<b>Taubenhaus.</b>	
Showalter.		Goetz.	
	<b>1.</b>	<b>2.</b>	<b>3.</b>
<b>4. Castles</b>	<b>18. B—K 3</b>	<b>32. P—B 4</b>	<b>4. Castles</b>
$\overline{Kt \times P}$	$\overline{Kt—Q 6}$	$\overline{B—B 6}$	$\overline{Kt \times P}$
<b>5. P—Q 4</b>	<b>19. KR—Q sq</b>	<b>33. K—Kt sq</b>	<b>5. P—Q 4</b>
$\overline{B—K 2}$	$\overline{B—R 3}$	$\overline{Kt \times BP}$	$\overline{P—QB 3}$
<b>6. Q—K 2</b>	<b>20. Q—B 2</b>	<b>34. Kt × Kt</b>	<b>6. Q—K 2</b>
$\overline{Kt—Q 3}$	$\overline{P—B 4}$	$\overline{R \times Kt}$	$\overline{Kt—Q 3}$
<b>7. B × Kt</b>	<b>21. R—Q 2</b>	<b>35. Q—K 6 ch</b>	<b>7. B × Kt</b>
$\overline{KtP \times B}$	$\overline{P—B 5}$	$\overline{K—R 2}$	$\overline{KtP \times B}$
<b>8. P × P</b>	<b>22. P—Kt 4</b>	<b>36. P—KR 3</b>	<b>8. P × P</b>
$\overline{Kt—Kt 2}$	$\overline{P—R 4}$	$\overline{Q—Kt 4 ch}$	$\overline{Kt—Kt 2}$
<b>9. Kt—Q 4</b>	<b>23. B—Q 4</b>	<b>37. K—R 2</b>	<b>9. P—B 4</b>
<b>Castles</b>	$\overline{P—R 5}$	$\overline{R—K 5}$	<b>Castles</b>
<b>10. Kt—QB 3</b>	<b>24. Kt—B sq</b>	<b>38. Q × R ch!</b>	<b>10. Kt—Q 4</b>
$\overline{Kt—B 4}$	$\overline{B—B sq}$	$\overline{P \times Q}$	$\overline{P—QB 4}$
<b>11. R—K sq</b>	<b>25. Kt—K 3</b>	<b>39. QR—B 2</b>	<b>11. Kt—B 5</b>
$\overline{Kt—K 3!}$ (a)	$\overline{B—K 3}$	$\overline{P—K 6}$	$\overline{P—Q 3}$
<b>12. Kt—B 5</b>	<b>26. K—R sq</b>	and wins	<b>12. Kt × B ch</b>
$\overline{P—KB 3}$	$\overline{R—B 2}$		$\overline{Q \times Kt}$
<b>13. Kt × B ch</b>	<b>27. P—B 3</b>		<b>13. K—K 2</b>
$\overline{Q \times Kt}$	$\overline{Q—R 4}$		$\overline{Q \times R}$
<b>14. P × P</b>	<b>28. R—KB sq</b>	<b>14. B × P ch and</b>	<b>14. Kt—B 3</b>
$\overline{Q \times P}$	$\overline{P—R 6}$	wins	$\overline{BP \times P}$
<b>15. Kt—K 4</b>	<b>29. Q—R 4</b>		<b>15. Kt—Q 5</b>
$\overline{Q—Kt 3}$	$\overline{P \times P ch}$		$\overline{Q—B 2}$
<b>16. Kt—Kt 3?</b>	<b>30. Kt × P</b>		<b>16. B—Kt 3—</b>
$\overline{P—Q 4!}$	$\overline{QR—KB sq}$		$\overline{—}$
<b>17. P—QB 3</b>	<b>31. Q—B 6</b>		
$\overline{Kt—B 4}$	$\overline{B—Kt 5}$		

(a) Followed also by  
 $\overline{B—Kt 4}$

## TABLE XLV.

<b>1. P—K 4</b>	<b>2. Kt—KB 3</b>	<b>3. B—Kt 5</b>
<b>P—K 4</b>	<b>Kt—QB 3</b>	<b>P—QR 8</b>

1.	2.	3.	4.	5.
<b>4. B—R 4</b>				
<b>Kt—B 3</b>				
<b>5. Castles *</b>				
<b>Kt × P</b>				
<b>6. P—Q 4</b>				
<b>P—QKt 4</b>				
<b>7. B—Kt 3</b>				
<b>P—Q 4</b>				
<b>8. P × P</b>				
<b>Kt—K 2 (a)</b>				
<b>9. Kt—Kt 5</b>	<b>9.</b>	<b>9. R—K sq</b>	<b>9.</b>	
<b>Kt—QB 4!</b>	<b>Kt × Kt</b>	<b>B—Kt 2 (d)</b>	<b>Kt—QB 4!</b>	
<b>10. Kt—QB 3</b>	<b>10. B × Kt</b>	<b>10. Kt—Kt 5</b>	<b>10. Kt—Q 4</b>	
<b>P—QB 3</b>	<b>P—QB 3</b>	<b>Kt × Kt</b>	<b>Kt—K 3</b>	
<b>11. R—K sq —</b>	<b>11. P—QR 4 —</b>	<b>11. B × Kt</b>	<b>11. P—QB 3</b>	
<b>Kt—K 3! — (b)</b>	<b>B—K 2! —</b>	<b>P—KR 3</b>	<b>P—QB 4</b>	
	<b>or</b>	<b>12. P—QB 4</b>	<b>12. B—R 4</b>	
		<b>12. P × P en pass.</b>	<b>12. Kt—B 3</b>	
	<b>11. —</b>	<b>P × P en pass.</b>	<b>Q—Q 2</b>	<b>Kt—B 2 +</b>
	<b>B—K 3 —</b>	<b>13. Kt × P</b>	<b>13. Kt—K 2 +</b>	
		<b>R—Kt sq</b>		
		<b>14. Kt—K 4 !</b>		
		<b>B—K 3</b>		
		<b>15. Kt—Q 6 ch</b>		
		<b>K—Q 2</b>		
		<b>16. Q—Q 3</b>		
		<b>Q—Kt 3</b>		
		<b>17. P—R 5</b>		
		<b>Q × B (c)</b>		

* Or	5. P—Q 4	6. Castles	7. P—K 5	8. Kt × P	9. Kt—B 5	10. Q—Kt 4	11. R—K sq.
	P × P	B—K 2	Kt—K 5	Kt—B 4	Castles	Kt—K 3	K—R sq
	(if 11.		12. P × P en pass. +; or if 11.	P—B 3	12. B—Kt 5	13. Kt—B 3	
	P—Q 8 or 4			P—Kt 3	P—Kt 3	K—R sq	
	14. Kt × B	15. Kt—Q 5 +)	12. B—Kt 3	13. Kt × B	14. B × Kt	15. B—Kt 5	
	Q × Kt		P—Kt 3	Kt × Kt	BP × B	Q—K sq	
	16. B—B 6 ch	17. Kt—B 3	18. QR—Q sq	19. R—Q 3 +			
	K—Kt sq	P—Q 4	Kt—B 4				

a) If 8. **see Table LV., col. 3, p. 64.**  
**B—K 3**

(b) If 11. **12. RP × Kt**    **13. QKt—K 4 ! &c. +.** See illustrative game II. between  
**Kt × B**    **P—KR 3**

Showalter and Max Judd, page 55, Table XLVII.

(c) Continued 18. **Q × RP**    **19. R—R 3**    **20. B—QB sq**    **21. B—Q 2** and wins (Frankfort  
**P—KR 3**    **Q × P**    **Q—Kt 5**)

v. Stuttgart).

(d) Steinitz in the *International Chess Magazine* for Oct. 1887, p. 341, in his notes to a prize game between the author and Ealing says, "But we do not consider this development of the Bishop advisable. P—QB 3 keeps the centre strong, and reserves the QP for action in the centre, or on the King's side, on a diagonal which is more free"; but it loses a piece on account of Black's rejoinder 10. R × Kt.

TABLE XLVI.

<b>1.</b> <b>4.</b> $P-K4$	<b>2.</b> $Kt-KB3$	<b>3.</b> $B-Kt5$
$\overline{P-K4}$	$\overline{Kt-QB3}$	$\overline{P-QR3}$

1.	2.	3.	4.	5.
<b>4.</b> $B-4$ $\overline{Kt-B3}$				
<b>5.</b> Castles ( <i>a</i> ) $\overline{Kt \times P}$	<b>5.</b> $P-Q3$ $\overline{P-Q3}^*$	<b>5.</b> $\overline{B-QB4}$		
<b>6.</b> $R-K sq$ $\overline{Kt-QB4}$	<b>6.</b> $P-Q4$ $\overline{P-QKt4}$	<b>6.</b> $P-B3$ $\overline{B-K2}$	<b>6.</b> $P-B3$ $\overline{P-QKt4}$	<b>6.</b> Castles $\overline{P-Q3}$
<b>7.</b> $B \times Kt$ $\overline{QP \times B}$	<b>7.</b> $Kt \times P?$ $\overline{Kt \times Kt!}$	<b>7.</b> $QKt-Q2!$ ( <i>b</i> ) Castles	<b>7.</b> $B-Kt3$ $P-Q4$	
<b>8.</b> $Kt \times P$ $\overline{B-K2}$	<b>8.</b> $P \times Kt$ $\overline{B-Kt2}$	<b>8.</b> $Kt-B sq$ ( <i>c</i> ) $\overline{Kt-Q2}$	<b>8.</b> $P \times P$ $\overline{Kt \times P}$	
<b>9.</b> $P-Q4$ $\overline{Kt-K3}$	<b>9.</b> $B-Kt3$ $\overline{P-Q4+}$	<b>9.</b> $B-K3$ $\overline{P-B4}$	<b>9.</b> $Kt \times P$ $\overline{B \times P ch}$	
<b>10.</b> $B-K3$ Castles		<b>10.</b> $P \times P$ $\overline{R \times P}$	<b>10.</b> $K \times B$ $\overline{Kt \times Kt}$	
<b>11.</b> $Kt-QB3-$ $\overline{P-KB3-}$		<b>11.</b> $B-Kt3 ch$ $\overline{K-R sq}$	<b>11.</b> $R-K sq$ $\overline{Q-B3 ch}$	
		<b>12.</b> $P-KR4-$ $\overline{-}$	<b>12.</b> $K-Kt sq$ $\overline{Kt-K2}$	
			<b>13.</b> $Q-K2$ $\overline{Kt-KKt5}$	
			<b>14.</b> $P-KR3$ $\overline{Kt-R3}$	
			<b>15.</b> $B \times Kt$ $\overline{P \times B}$	
			<b>16.</b> $R-KB sq$ $\overline{B-B4}$	
			<b>17.</b> $R \times B+$	

(a) For the consequences of **5.**  $Kt-B3$  here, see the Double Ruy Lopez and Four Knights' Game, where the same position is arrived at by a transposition of moves.

(b) White must now follow up with **Kt-B sq** and **Kt-K3**, &c., if Black play **6.**  $\overline{P-KKt3}$

instead of **6.**  $\overline{B-K2}$  as above. Steinitz prefers **6.**  $\overline{P-KKt3}$  followed by **B-Kt2**

(c) (Paris v. Vienna.) Steinitz prefers **8.**  $\overline{Kt-K sq.}$

\* If **5.**  $\overline{P-QKt4}$     **6.**  $B-Kt3$     **7.**  $P-B3$  &c. If Black now play **7.**  $\overline{P-Q4?}$  then  
**8.**  $\overline{P \times P}$     **9.** Castles!    **10.**  $\overline{P-KR3}$  (if **10.**  $\overline{B \times Kt}$     **11.**  $\overline{Q \times B}$     **12.**  $\overline{R-K sq+}$ )  
**11.**  $\overline{P-Kt4}$     **12.**  $\overline{R-K sq+}$  Or, again, **9.**  $\overline{Q-K2}$     **10.**  $\overline{Q-K4}$     **11.**  $\overline{Kt-Kt5!}$   
**12.**  $\overline{Kt \times B+}$  (Steinitz).

TABLE XLVII.

1.  $P-Kt 4$       2.  $Kt-KB 3$       3.  $B-Kt 5$   
 $\overline{P-K 4}$        $\overline{Kt-QB 3}$        $\overline{P-QR 3}$

GAME I.			GAME II.		
SHOWALTER—MAX JUDD.			SHOWALTER—MAX JUDD.		
4. $B-R 4$ $\overline{Kt-B 3}$	14. $P-B 4$ $Q-Q 2$	24. $Q-Q 4$ $P-KR 4$	4. $B-R 4$ $\overline{Kt-B 3}$	15. $Kt \times P ch$ $\overline{K-K sq}$	
5. Castles $Kt \times P$	15. $Kt-K 2$ $Castles (KR)$	25. $B-B 2$ $B-K 3?$	5. Castles $Kt \times P$	16. $Kt \times R$ $\overline{B-K 3}$	
6. $P-Q 4$ $\overline{P-QKt 4}$	16. $Kt-Kt 3$ $P-Kt 3? (c)$	26. $Q-K 3$ $R-QB sq$	6. $P-Q 4$ $\overline{P-QKt 4}$	17. $R-Q sq$ $\overline{P-Kt 4}$	
7. $B-Kt 3$ $\overline{P-Q 4}$	17. $P-B 3$ $B-KKt 5$	27. $R-KR 4$ $P-QB 4?$	7. $B-Kt 3$ $\overline{P-Q 4}$	18. $R-Q 6$ $\overline{B-B 4}$	
8. $P \times P$ $\overline{Kt-K 2}$	18. $Q-Q 2$ $B-R 5$	28. $Q-Kt 5$ $\overline{K-B sq}$	8. $P \times P$ $Kt-K 2$	19. $P-KKt 4$ $\overline{B-R 2}$	
9. $Kt-Kt 5$ (a) $\overline{Kt \times Kt?}$	19. $P-B 5$ $B \times Kt$	29. $B-Q sq$ $KR-Ktsq$	9. $Kt-Kt 5$ $Kt-B 4?$	20. $P-R 4$ $\overline{B-Kt 2}$	
10. $B \times Kt$ $\overline{P-QB 3}$	20. $P-B 6$ $K-R 2 (d)$	30. $P-Kt 4$ $\overline{P \times P}$	10. $Kt-QB 3$ $\overline{P-QB 3}$	21. $P-R 5$ $\overline{Kt-B sq}$	
11. $Kt-B 3$ $\overline{B-K 3? (b)}$	21. $P \times B$ $QR-K sq$	31. $Q-R 6 ch$ $\overline{K-K sq}$	11. $R-K sq$ $Kt \times B^*$	22. $R \times BP$ $\overline{B \times Kt}$	
12. $K-R sq$ $\overline{P-KR 3}$	22. $QR-K sq$ $R-KR sq$	32. $Q-Kt 7! (e)$ $Resigns D$	12. $RP \times Kt$ $P-R 3$	23. $R \times KRP$ $\overline{R-R 2}$	
13. $B \times Kt$ $\overline{B \times B}$	23. $R-B 4$ $\overline{K-Kt sq}$	.	13. $QKt-K 4 D$ $\overline{QP \times Kt}$	24. $B-K 3$ $\overline{K-Q 2}$	
			14. $Q \times Q ch$ $\overline{K \times Q}$	25. $QR \times P & wins$ $\overline{D}$	

(a) 9.  $R-K sq$  may also be played here.

(b)  $Q-B 2$  is the proper move.

(c) 16.  $\overline{P-KB 4}$  was the correct play.

(d) Gunsberg prefers 20.  $\overline{B \times KP}$  21.  $\overline{Q \times RF}$  22.  $\overline{R \times B}$   $\overline{QR-K sq} \&c.$

(e) A splendid finish!

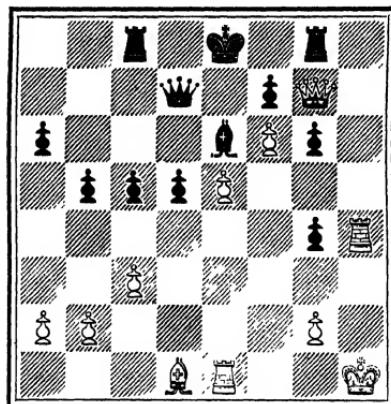
(D) See Diagrams on next page, with notes.

\* 11.  $\overline{Kt-K 3}$  is best here. \*

## GAME I.—Position after White's 32nd move.

MAX JUDD.

BLACK.



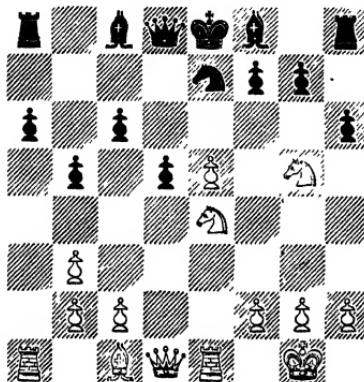
WHITE.

SHOWALTER.

## GAME II.—Position after White's 18th move.

MAX JUDD.

BLACK.



WHITE.

SHOWALTER.

Mr. Pollock says: "A truly magnificent conception—real Showalter"; and gives the subjoined analysis to show that Black had no better resource than the move he made, e.g.—

If 13.	14. <u>Kt—Q 6 ch</u>	15. <u>Kt x P P</u>	16. <u>P—K 6 ch</u>	17. <u>Kt x R +</u>
	<u>R P x Kt</u>	<u>K—Q 2</u>	<u>Q—K sq</u>	<u>K—B 2</u>
Or if 13.	14. <u>Kt—B 6 ch</u>	15. <u>P x P ch</u>	16. <u>Kt x P</u>	17. <u>Kt x R +</u>
	<u>Kt—Kt 3</u>	<u>P x Kt</u>	<u>K—Q 2</u>	<u>Q x P</u>
	18. <u>P—QB 4 +</u>			<u>Kt x Kt</u>

## TABLE XLVIII.

1. P—K 4  
 $\overline{P-K 4}$

2. Kt—KB 3  
 $\overline{Kt-QB 3}$

3. B—Kt 5  
 $\overline{P-QR 3}$

## GAME III.

GOSSIP—MULLER.

4. B—R 4 $\overline{Kt-B 3}$	16. B—B 2 $\overline{Kt-Kt 3}$	4. B—R 4 $\overline{Kt-B 3}$	
5. Castles $\overline{Kt \times KP}$	17. P—KR 4 $\overline{P-KR 4!}$	5. P—Q 4 $\overline{P \times P}$	
6. P—Q 4 $\overline{B-K 2}$	18. QR—Q sq $\overline{Kt-QKt sq}$	6. Castles $\overline{B-K 2}$	
7. R—K sq $\overline{Kt-Q 3}$	19. Kt—Q 4! $\overline{P-QB 4}$	7. P—K 5 $\overline{Kt-K 5}$	Varn. Varn.
8. P×P $\overline{Kt-KB 4}$	20. Kt—B 5 $\overline{P-B 5}$	8. Kt×P $\overline{Kt \times Kt}$	8. $\overline{Kt-B 4}$ Castles!
9. Kt—B 3 $\overline{\text{Castles}}$	21. Q—K 2 $\overline{R-B 3}$	9. Q×Kt $\overline{Kt-B 4}$	9. Kt—B 5 $\overline{\text{Castles!}}$
10. Kt—Q 5 $\overline{P-QKt 4}$	22. Q×RP $\overline{R-K 3}$	10. B—Kt 3 $\overline{Kt \times B}$	10. P×P <i>en pass.</i> $\overline{B \times Kt}$
11. B—Kt 3 $\overline{B-Kt 2}$	23. Kt—Q 6 $\overline{R \times Kt}$	11. RP×Kt $\overline{\text{Castles}}$	11. B×Kt— $\overline{Kt \times QP}$
12. Kt×B ch $\overline{Q \times Kt}$	24. P×R $\overline{Q-B sq}$	12. B—B 4 $\overline{K-R sq}$	
13. B—KKt 5 $\overline{Q-K sq}$	25. B×Kt $\overline{P \times B}$	13. Kt—B 3 $\overline{P-Q 3}$	
14. Q—Q 3 $\overline{KKt-K 2}$	26. Q×P $\overline{Q-B 3}$	14. Kt—Q 5— $\overline{R-K sq-(a)}$	
	27. B—R 6 $\overline{\text{Resigns}}$		

(a) Steinitz thinks Black can draw, with Bishops of opposite colours.

## TABLE XLIX.

<b>1. P—K 4</b>	<b>2. Kt—KB 3</b>	<b>3. B—Kt 5</b>
$\overline{P-K 4}$	$\overline{Kt-QB 3}$	$\overline{KKt-K 2}$

1.	2.	3.	4.	5.
<b>4. P—B 3 (a)</b> $\overline{P-Q 4}$	<b>4. P—Q 4</b> $\overline{P \times P}$		<b>4. Castles</b> $\overline{P-KKt 3}$	<b>4. P—Q 4</b> $\overline{P \times P}$
<b>5. Kt × P</b> $\overline{P \times P}$	<b>5. Kt × P</b> $\overline{Kt \times Kt}$		<b>5. P—Q 4</b> $\overline{P \times P}$	<b>5. Kt × P</b> $\overline{Kt \times Kt}$
<b>6. Q—K 2 (b)</b> $\overline{Q-Q 4}$	<b>6. Q × Kt</b> $\overline{P-QB 3 ?}$	<b>6. Kt—QB 3 !</b>	<b>6. Kt × P</b> $\overline{B-Kt 2}$	<b>6. Q × Kt</b> $\overline{Kt-QB 3}$
<b>7. Kt × Kt</b> $\overline{Kt \times Kt}$ (c)	<b>7. B—R 4</b> $\overline{P-Q 4}$	<b>7. Q—Q 5 (d)</b> $\overline{B-K 2}$	<b>7. P—QB 3</b> Castles	<b>7. B × Kt</b> $\overline{KtP \times B}$
<b>8. P—Q 4</b> $\overline{B-KB 4}$	<b>8. Kt—B 3</b> $\overline{B-K 3}$	<b>8. Kt—B 3</b> Castles!	<b>8. B—K 3 —</b> —	<b>8. Castles</b> $\overline{P-Q 3}$
<b>9. Kt—Q 2</b> Castles QR	<b>9. B—K 3 +</b>	<b>9. B—Q 2 —</b> $\overline{Q-K sq}$ —		<b>9. Kt—B 3</b> $\overline{Q-R 5}$
<b>10. Kt—B 4</b> $\overline{B-Kt 3}$				<b>10. B—K 3</b> $\overline{B-Q 2}$
<b>11. B—KB 4 +</b>				<b>11. QR—Q sq —</b>

) Preferred by Steinitz, but condemned by the *Handbuch*, as Black, by 4.  $\overline{P-Q 4}$ , can resolve the opening into Ponziani's Knights Game, or he may equalise matters by 4.  $\overline{P-QR 3}$ .

(b) By 6. Q—R 4 we have a position in Ponziani's Knights' Game.

(c) If 7.  $\overline{P \times Kt}$  8.  $\overline{B-B 4}$  9. Castles followed by P—KB 3 &c.

(d) Or 7. B × Kt 8. Castles 9. Kt—B 3 10. B—K 3 11. QR—Q sq &c.

## TABLE L.

<b>1. P—K 4</b>	<b>2. Kt—KB 3</b>	<b>3. B—Kt 5</b>
<u>P—K 4</u>	<u>Kt—QB 3</u>	<u>B—B 4</u>

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1.	2.	3.	4.	5.
<b>4. P—B 3</b>	<b>4. Q—K 2</b>	<b>4. Q—B 3</b>	<b>4. P—Q 3</b>	<b>4. P—KB 4</b>
<u>KKt—K 2</u>		<u>KKt—K 2</u>	<u>P—Q 4</u>	
<b>5. Castles</b>	<b>5. Castles</b>	<b>5. Castles (d)</b>	<b>5. P—Q 4</b>	<b>5. B×Kt</b>
<u>Castles (a)</u>	<u>P—KB 3</u>	<u>Castles (d)</u>	<u>P×P</u>	<u>QP×B</u>
<b>6. P—Q 4</b>	<b>6. P—Q 4</b>	<b>6. P—Q 4</b>	<b>6. P×P</b>	<b>6. Kt×KP</b>
<u>P×P</u>	<u>B—Kt 3</u>	<u>P×P</u>	<u>B—Kt 5 ch</u>	<u>B—Q 3 (e)</u>
<b>7. P×P</b>	<b>7. P—QR 4!</b>	<b>7. B—KKt 5</b>	<b>7. K—K 2</b>	<b>7. Q—R 5 ch</b>
<u>B—QKt 3</u>	<u>P—QR 3</u>	<u>Q—Kt 3</u>	<u>P—Q 4</u>	<u>P—Kt 3</u>
<b>8. P—Q 5</b>	<b>8. B—B 4</b>	<b>8. B×KKt</b>	<b>8. Q—QR 4</b>	<b>8. Kt×KtP</b>
<u>Kt—QKtsq</u>	<u>Kt—Q sq (c)</u>	<u>Kt×B</u>	<u>P×KP</u>	<u>Kt—B 3</u>
<b>9. P—Q 6</b>	<b>9. P—R 5</b>	<b>9. P×P</b>	<b>9. B×Kt ch</b>	<b>9. Q—R 4</b>
<u>P×P (b)</u>	<u>B—R 2</u>	<u>B—Kt 3</u>	<u>P×B</u>	<u>R—KKt sq</u>
<b>10. Q×P!</b>	<b>10. Q—Kt 3</b>	<b>10. Kt—QB 3</b>	<b>10. Q×P ch+</b>	<b>10. P—K 5</b>
<u>B—B 2</u>	<u>P×P</u>	<u>Castles</u>		<u>R×Kt</u>
<b>11. Q—QR 3</b>	<b>11. P×P</b>	<b>11. B—Q 3+</b>		<b>11. P×Kt</b>
<u>P—Q 4</u>	<u>Kt—B 2</u>			<u>Q×P</u>
<b>12. R—Q sq</b>	<b>12. Kt—B 3</b>			<b>12. Q×Q</b>
<u>B—Q 3</u>	<u>P—B 3</u>			<u>R×Q</u>
<b>13. Q—R 4</b>	<b>13. P—K 5+</b>			<b>13. P—Q 3+</b>
<u>P×P *</u>				
<b>14. B—KB 4</b>				
<u>P×Kt</u>				
<b>15. R×B</b>				
<u>Q—B 2</u>				
<b>16. Kt—QB 3+</b>				

- (a) If 5. P—QR 3 6. B—R 4 7. P—Q 4 8. P×P 9. P—Q 5+ or if 5. P—Q 4
6. Kt×P 7. Kt×P! 8. Q—R 5 ch 9. Q×B+
- (b) If 9. Kt—KKt 3 10. P×P 11. Kt
- B or Q×P
- \* If 13. B—K 3 14. Kt—QB 3 &c.
- (c) If 8. P—Q 3 9. P—R 5
- (d) Also 5. P—Q 4 6. P—K 5 7. P×P+
- (e) If 6. Kt—KB 3 or Q—K 2 7. P—Q 4+ or if 6. Q—R 5 7. Castles 8. Q—QK?
9. P—Q 4 10. B—KB 4 11. Kt—Q 2 12. QR—K sq 13. RP×Q 14. P—KB 4+
- B—K 3 Kt—KB 3 Q—K 3 Q×Q B—KB 4

## TABLE LI.

<u>1. P—K 4</u>	<u>2. Kt—KB 3</u>	<u>3. B—Kt 5</u>
<u>P—K 4</u>	<u>Kt—QB 3</u>	<u>P—B 4</u>

1.	2.	3.	4.	5.
<u>4. P—Q 4</u> <u>P×QP</u>	<u>4. Kt—QB 3</u> <u>P×P</u>			<u>4. P×P</u> <u>P—K 5</u>
<u>5. P—K 5</u> <u>B—B 4 (a)</u>	<u>5. QKt×P</u> <u>P—Q 4 (d)</u>			<u>5. Q—K 2</u> <u>Q—K 2</u>
<u>6. Castles</u> <u>KKt—K 2</u>	<u>6. Kt—QB 3</u> <u>P—K 5</u>	<u>6. Kt×P</u> <u>Q—K 2</u>	<u>6. B×Kt ch</u> <u>QP×B</u>	
<u>7. P—B 3 (b)</u> <u>P×P</u>	<u>7. Kt—K 5</u> <u>Kt—K 2</u>	<u>7. P—Q 4</u> <u>B—Q 2</u>	<u>7. Kt—Q 4</u> <u>Kt—KR 3 (g)</u>	
<u>8. Q—Kt 3</u> <u>P×P</u>	<u>8. P—Q 4</u> <u>B—Q 2</u>	<u>8. B×Kt</u> <u>B×B</u>	<u>8. P—KKt 4</u> <u>P—KKt 3</u>	
<u>9. B×P</u> <u>P—QR 3</u>	<u>9. Kt×B</u> <u>Q×Kt</u>	<u>9. Kt—Kt 5</u> <u>Kt—K 3</u>	<u>9. Kt—QB 3</u> <u>P×P</u>	
<u>10. Kt—Kt 5</u> <u>R—B sq</u>	<u>10. Q—B 3+ (e)</u>	<u>10. B×Kt</u> <u>P×B! (e)</u>	<u>10. Castles+</u>	<u>10. P×P</u> <u>Kt×P</u>
<u>11. B—B 4+ (f)</u>	<u>11. Castles</u> <u>Kt—Kt 3</u>		<u>11. Q—R 5 ch</u> <u>Q—B 2</u>	
	<u>12. P—B 3+ (f)</u>		<u>12. Q×Q</u> <u>K×Q</u>	
				<u>13. KKt—K 2*</u>

(a) If 5. B—Kt 5 ch 6. P—B 3 7. Castles 8. B×P &c. (Steinitz).

(b) Or 7. QKt—Q 2 followed by Kt—Kt 3 and R—K sq or B—KKt 5 &c.

(c) If 9. P—Q 3 10. R—Q sq or Kt—Kt 5 &c.

(d) If 5. P—Q 3 we have a position in the Philidorian Defence favourable to the first player.

(e) If 10. Q×B 11. Q—R 5 ch 12. Q—K 5 13. B—Kt 5+

(f) Mr. Ranken's analysis.

(g) If 7. P—B 4 8. Kt—K 6+ ; or if 7. P—KKt 3 8. P×P &c.

\* *Handbuch.*

TABLE LII.

1.  $P-Kt\ 4$   
 $\underline{P-K\ 4}$

2.  $Kt-KB\ 3$   
 $\underline{Kt-QB\ 3}$

3.  $B-Kt\ 5$   
 $\underline{Kt-Q\ 5?}$

1.

2.

3.

4.

5.

4.  $Kt \times Kt$   
 $\underline{P \times Kt}$

4.  $Kt \times Kt$   
 $\underline{P \times Kt}$

5. Castles  
 $\underline{P-KR\ 4}$

5. Castles  
 $\underline{P-B\ 3!}$

6.  $P-Q\ 3$   
 $\underline{P-QB\ 3}$

6.  $B-B\ 4$

6.  $B-R\ 4!$  (b)  
 $\underline{Kt-B\ 3}$

6.  $\underline{P-QKt\ 4}$

7.  $B-R\ 4$   
 $\underline{Kt-B\ 3}$

7.  $P-KR\ 3$   
 $\underline{P-QB\ 3}$

7.  $R-K\ sq!$   
 $\underline{B-B\ 4}$

7.  $B-Kt\ 3$   
 $\underline{P-QR\ 4}$

8.  $P-K\ 5$   
 $\underline{Kt-Q\ 4}$  (a)

8.  $B-QB\ 4$   
 $\underline{P-Q\ 4}$

8.  $P-K\ 5$   
 $\underline{Kt-Q\ 4}$

8.  $P-QB\ 3$   
 $\underline{P-R\ 5}$

8.  $\underline{P-Q\ 6}$

9.  $B-Kt\ 3$   
 $\underline{Kt-Kt\ 3}$

9.  $P \times P$   
 $\underline{P \times P}$

9.  $B-Kt\ 2$   
 $\underline{Kt-Kt\ 3}$

9.  $B-B\ 2+$

9.  $Q-B\ 3+$

10.  $Kt-Q\ 2+$

10.  $B-Kt\ 5\ ch$   
 $\underline{K-B\ sq}$

10.  $P-Q\ 3$   
 $\text{Castles}$

11.  $B-QR\ 4$   
 $\underline{P-KKt\ 4}$

11.  $Kt-Q\ 2$   
 $\underline{P-Q\ 4}$

12.  $R-K\ sq+$

12.  $P \times P$  *en pass*  
 $\underline{B \times P}$

13.  $Kt-K\ 4+$

(a) If 8.  
 $\underline{Kt-Kt\ 5}$

9.  $P-KR\ 3$   
 $\underline{Kt \times KP}$

10.  $R-K\ sq+$

(b) If 6.  $B-B\ 4$   
 $\underline{Kt-B\ 3}$

7.  $P-Q\ 3$   
 $\underline{P-Q\ 4}$

8.  $P \times P$   
 $\underline{Kt \times P}$

9.  $Kt-Q\ 2$   
 $\underline{B-K\ 2}$

10.  $Kt-K\ 4-$   
 $\text{Castles-}$  (If 10.  $Kt-B\ 3$   
 $\underline{Kt-Kt\ 3}$  &c.)

TABLE LIII.

<b>1. P—K 4</b>	<b>2. Kt—KB 3</b>	<b>3. B—Kt 5</b>		
$\overline{P \times K 4}$	$\overline{Kt \times Q B 3}$	$\overline{Kt \times Q 5 ?}$		
1.	2.	3.	4.	5.
<b>4. Kt <math>\times</math> Kt</b>	<b>4. Kt <math>\times</math> Kt</b>	<b>4. Kt <math>\times</math> Kt</b>		
$\overline{P \times K t}$	$\overline{P \times K t}$	$\overline{P \times K t}$		
<b>5. Castles</b>	<b>5. P—Q 3</b>	<b>5. P—Q 3</b>		
$\overline{B—B 4} *$	$\overline{P—Q B 3}$	$\overline{B—B 4}$		
<b>6. P—Q 3</b>	<b>6. B—R 4</b>	<b>6. B—B 4</b>	<b>6. Q—R 5</b>	
$\overline{Q—R 5}$	$\overline{Kt—B 3}$	$\overline{Kt—B 3}$	$\overline{Q—K 2}$	
<b>7. Kt—Q 2</b>	<b>7. Castles</b>	<b>7. Castles (c)</b>	<b>7. B—KKt 5</b>	
$\overline{Kt—B 3}$	$\overline{P—Q 4}$	$\overline{P—Q 4}$	$\overline{Kt—B 3 ?}$	
<b>8. Kt—B 3 (a)</b>	<b>8. P—K 5 (b)</b>	<b>8. P <math>\times</math> P</b>	<b>8. B <math>\times</math> Kt</b>	
$\overline{Q—R 4}$	$\overline{Kt—Q 2}$	$\overline{Kt \times P}$	$\overline{P \times B}$	
<b>9. P—K 5</b>	<b>9. Kt—Q 4</b>	<b>9. P—QB 3 +</b>	<b>9. Q—R 5</b>	<b>9. P—KB 4 +</b>
$\overline{Kt—Kt 5}$			$\overline{B—K 3}$	
<b>10. P—KR 3</b>	<b>10. B—QB 4</b>	<b>10. R—K sq</b>		
$\overline{Kt—R 3}$	$\overline{Kt—Kt 3}$	$\overline{P—KKt 3}$		
<b>11. P—QB 3</b>	<b>11. Kt—Kt 5</b>	<b>11. Q—K 5</b>		
$\overline{P \times P}$	$\overline{Q \times Q}$	$\overline{R—KKt sq}$		
<b>12. P <math>\times</math> P +</b>	<b>12. B <math>\times</math> P ch</b>	<b>12. B <math>\times</math> Kt</b>		
	$\overline{K—B sq}$	$\overline{Q \times B}$		
	<b>13. R <math>\times</math> Q</b>	<b>13. Q <math>\times</math> Q +</b>		
	$\overline{P—KR 3}$			
	<b>14. Kt—K 4 +</b>			

(a) Steinitz. He may also play 8.  $P—K 5$     9.  $Kt—B 3$     10.  $B—KB 4$  &c.

$\overline{Kt—Kt 5}$      $\overline{Q—R 4}$

(b) Cook's Synopsis gives 8.  $P \times P$     9.  $P—QB 3$     10.  $P \times P$     11.  $P—KKt 3$     12.  $Q—K 2 ch+$

$\overline{Kt \times P}$      $\overline{B—Q 3}$      $\overline{Q—R 5}$      $\overline{Q—R 6}$

(c) Or 7.  $B—KKt 5$     8. Castles    9.  $P—QB 3$     10.  $Kt \times P$     11.  $B \times B$     12.  $P—KR 3$

$\overline{P—Q 3}$      $\overline{B—K 2}$      $\overline{P \times P}$      $\overline{Kt—Kt 5}$      $\overline{Q \times B}$

13.  $B—Kt 3$     14.  $P—KB 4 +$

$\overline{B—Kt 3}$

If 5.  $P—QB 3$     6.  $B—R 4$     7.  $B—Kt 3$     8.  $P—QB 3$     (if 8.  $P—Q 6$     9.  $Q—B 3$  &c.)

$\overline{P—B 2 +}$

## TABLE LIV.

1. P—K 4 P—K 4	2. Kt—KB 3 Kt—QB 3	3. B—Kt 5 Kt—Q 5?		
.	1.	2.	3.	4.
4. Kt×Kt P×Kt	4. B—R 4 (a) B—B 4	4.		4. Kt×Kt ch
5. P—Q 3 B—QB 4	5. P—B 3 Kt×Kt ch		5. Q×Kt B—B 4	
6. Q—R 5 Q—K 2	6. Q×Kt Kt—K 2		6. Kt—B 3 Kt—K 2	
7. B—KKt 5 B—Kt 5 ch?	7. Q—Kt 3 Castles		7. P—Q 3 Castles	
8. P—B 3 P×P	8. Q×KP P—Q 4		8. Castles P—KB 4	
9. B×Q P×P dis ch	9. P×P Q—B 4	9. Castles P—QR 4	9. P—Q 3? P—QR 4	9. B—KKt 5 P—QB 3
10. B×B P×R Queens	10. B—QB 4 P—KKt 3	10. P×P+ •	10. Castles R—R 3	10. B—Kt 3!+ P—QB 3
11. Q—QB 5 Q×Kt ch	11. Q—B 3 Q×QB		11. P×P R—KKt 3+	
12. K—K 2 wins	12. Q×P ch K—Q sq			
	13. P×B wins			

a) If 4. B—B 4  
Kt×Kt ch      5. Q×Kt  
Kt—B 3      6. P—Q 4  
P—B 3      7. P×P  
Q—R 4 ch      8. Kt—B 3  
Q×KP      9. Castles  
P—Q 3      &c.

TABLE LV.

1.  $P-K4$   
 $\bar{P}-\bar{K}4$

2.  $Kt-KB3$   
 $\bar{Kt}-\bar{Q}B3$

3.  $B-Kt5$   
 $\bar{Kt}-\bar{B}3$

4. Castles  
 $\bar{Kt}\times P$

1.	2.	3.	4.	5.
5. $P-Q4$ $\bar{B}-\bar{K}2$		5. $P-QR3$		
6. $P-Q5$ $\bar{Kt}-\bar{Q}3$		6. $B-R4$ $\bar{P}-\bar{Q}Kt4$		
7. $B\times Kt$ $QP\times B$		7. $B-Kt3$ $\bar{P}-\bar{Q}4$		
8. $P\times P$ $\bar{P}-\bar{B}3!$		8. $P\times P$ $\bar{B}-\bar{K}3$		
9. $P\times P$ $\bar{B}\times \bar{P}$	9. $Q-Q5?$ $\bar{P}\times \bar{P}$	9. $P-B3$ $\bar{B}-\bar{K}2$		
10. $B-K3$ Castles	10. $Q\times P\ ch$ $\bar{B}-\bar{Q}2$	10. $R-K\ sq-$ $\bar{Q}-\bar{Q}2!-$	10. $R-K\ sq-$ $\bar{Q}-\bar{Q}2!-$	Castles?
11. $QKt-Q2$ $\bar{Kt}-\bar{B}2!$	11. $Q-Q5$ $\bar{R}-\bar{Q}Kt\ sq$		11. $Kt-Q4$ $\bar{Kt}\times \bar{Kt}!$	
12. $Q-K2$ $\bar{P}-\bar{KB}4$	12. $Kt-B3$ $\bar{P}-\bar{B}3+$		12. $P\times Kt$ $\bar{P}-\bar{KR}3!$	12. $Q-Q2(b)$
13. $Kt-QKt3$ $\bar{P}-\bar{B}5$				13. $P-B3$ $\bar{Kt}-\bar{Kt}4$
14. $B-B5$ $\bar{P}-\bar{K}5$				14. $P-KR4$ $\bar{Kt}-\bar{R}6\ ch$
15. $B\times B$ $\bar{P}\times \bar{Kt}$				15. $P\times Kt$ $\bar{KB}\times \bar{P}$
16. $P\times P$ $\bar{R}-\bar{K}\ sq$				16. $R-K2$ $\bar{B}\times \bar{P}$
17. $B\times Q$ $\bar{R}\times \bar{Q}$				17. $Kt-B3$ $\bar{P}-\bar{QB}3$
18. $B\times P-$ $\bar{Kt}-\bar{Kt}4-(a)$				18. $B-B2+(c)$

(a) Continued 19.  $Kt-Q4$   
 $\bar{R}-\bar{Q}7$  &c.

(b) If 12.  $\bar{P}-\bar{KB}4$  13.  $P\times P$  en pass. (if 13.  $\bar{B}\times \bar{P}$  14.  $R\times Kt$  &c.) 14.  $P-B3$   
 $\bar{Kt}-\bar{Q}3$   
 15.  $R\times B$  wins.

(c) Continued 18.  $\bar{P}-\bar{B}3$  19.  $Q-Q3$   
 $\bar{P}-\bar{Kt}3$  20.  $B-B4$   
 $\bar{P}\times \bar{P}$  21.  $B\times P$   
 $\bar{B}-\bar{Kt}4$  22.  $B-QKt3+$  Compare  
*International Chess Magazine*, May 1889, p. 155.

TABLE LVI.

<b>1. P—K 4</b>	<b>2. Kt—KB 3</b>	<b>3. B—Kt 5</b>	<b>4. B—R 4</b>	
<b>P—K 4</b>	<b>Kt—QB 3</b>	<b>P—QR 3</b>	<b>P—KB 4</b>	
1.	2.	3.	4.	5
<b>5. P—Q 4!</b>	<b>5. P×KP</b>	<b>5. Q—K 2?</b>	<b>5. B×Kt?</b>	<b>5. P—Q 3?</b>
<b>P×QP</b>		<b>P—QKt 4</b>	<b>QP×B</b>	<b>Kt—B 3</b>
<b>6. P—K 5! (a)</b>	<b>6. Kt×P</b>	<b>6. B—Kt 3</b>	<b>6. Kt×P</b>	<b>6. Castles</b>
<b>B—B 4</b>	<b>Kt—B 3</b>	<b>P×P</b>	<b>Q—Q 5</b>	<b>P×P</b>
<b>7. Castles</b>	<b>7. B—KKt 5</b>	<b>7. Q×P</b>	<b>7. Q—R 5 ch</b>	<b>7. P×P</b>
<b>KKt—K 2</b>	<b>B—K 2</b>	<b>Kt—B 3</b>	<b>P—Kt 3</b>	<b>B—B 4</b>
<b>8. B—Kt 3+</b>	<b>8. Kt—QB 3+</b>	<b>8. Q—K 2</b>	<b>8. Kt×KtP</b>	<b>8. B×Kt</b>
or		<b>B—B 4</b>	<b>P×Kt</b>	<b>KtP×B</b>
<b>P—B 3+</b>		<b>9. Kt×P</b>	<b>9. Q×P ch</b>	<b>9. Kt×P</b>
		<b>Kt—Q 5</b>	<b>K—Q sq</b>	<b>Castles</b>
		<b>10. Q—Q sq</b>	<b>10. P—Q 3</b>	<b>10. Kt—QB 3</b>
		<b>P—Q 3</b>	<b>Kt—K 2</b>	<b>P—Q 3</b>
		<b>11. Kt—KB 3</b>	<b>11. Q—Kt 3</b>	<b>11. Kt—Q 3</b>
		<b>Q—K 2 ch</b>	<b>P×P+</b>	<b>B—R 2</b>
		<b>12. K—B sq</b>		<b>12. B—KKt 5</b>
		<b>Kt×Kt</b>		<b>Q—K sq</b>
		<b>13. Q×Kt</b>		<b>13. B×Kt</b>
		<b>B—KKt 5+</b>		<b>R×B+</b>

(a) If **6. Kt×P**    **7. Q×Kt**    **8. Q—K 5 ch**    **9. Q×Q ch**    **10. B—Kt 3.** The foregoing analysis is from the *Schachzeitung* for June 1890, by Herr von Waltheroffen.

TABLE LVII.

$$\begin{array}{lll} \text{1. } P-K 4 & \text{2. } Kt-KB 3 & \text{3. } B-Kt 5 \\ \overline{P-K 4} & \overline{Kt-QB 3} & \overline{P-Q 3} \end{array}$$


---

1.	2.	3.	4.	5.
4. $P-B 3$ $\overline{P-B 4}$		4. $P-Q 4$ $\overline{B-Q 2}$	4. $\overline{P \times P}$	4. $B \times Kt ch$ $\overline{P \times B}$
5. $P \times P!$ $\overline{B \times P}$	5. $P-Q 4?$ $\overline{BP \times P}$	5. $B \times Kt$ $\overline{B \times B}$	5. $Q \times P$ $\overline{B-Q 2}$	5. $P-Q 4+$ or 5. Castles+
6. $P-Q 4$ $\overline{P \times P}$	6. $Kt \times P$ $\overline{P \times Kt}$	6. $Kt-B 3$ $\overline{P-B 3}$	6. $B \times Kt$ $\overline{B \times B}$	
7. $P \times P (a)$ $\overline{B-Q 2}$	7. $Q-R 5 ch$ $\overline{K-K 2}$	7. $Kt-KR 4$ $\overline{Kt-K 2 (c)}$	7. $B-Kt 5$ $\overline{Kt-B 3! (d)}$	
8. $P-Q 5$ $\overline{QKt-K 2}$	8. $B-Kt 5 ch$ $\overline{Kt-B 3}$	8. Castles $\overline{P \times P}$	8. $B \times Kt$ $\overline{Q \times B}$	
9. $B \times B ch$ $\overline{Q \times B}$	9. $KB \times Kt$ $\overline{P \times B}$	9. $Q \times P$ $\overline{Kt-Kt 3}$	9. $Q \times Q$ $\overline{P \times Q}$	
10. $Kt-B 3$ $\overline{Kt-B 3}$	10. $P \times P$ $\overline{Q-Q 4}$	10. $Kt-B 5-$ $\overline{Kt-K 4-}$	10. $Kt-B 3$ $\overline{P-B 4}$	
11. $B-Kt 5-(b)$ Castles-	11. $B-R 4$ $\overline{B-R 3}$		11. $P \times P$ $\overline{R-KKt sq}$	
	12. $P-QB 4$ $\overline{Q-R 4 ch}$		12. $K-B sq!-$ —	
	13. $P-Kt 4$ $\overline{Q \times P ch}$			
	14. $Kt-Q 2$ $\overline{R-Q sq+}$			

(a) Or 7.  $Kt \times P$  even game.  
 $\overline{B-Q 2}$

(b) If 11.  $Kt-Kt 5$  12.  $Kt-K 6$   
 $\overline{P-KR 3}$   $\overline{QKt \times P}$

(c) Showalter v. Blackburne, New York Tourney. Here Blackburne played 7.  $\overline{P-KKt 3}$ , which Steinitz condemns, and the game was continued 8. Castles  $\overline{Q-K 2}$  9.  $P-B 4$   $\overline{P \times BP}$

10.  $B \times P$  11.  $P-Q 5$  12.  $Q-Q 4+$  vide International Chess Magazine, Ma  
Castles QR  $\overline{B-Q 2}$  1889, p. 153, Showalter winning.

(d) The game is now a Philidor's Defence by a transposition of moves.

## THE DOUBLE RUY LOPEZ AND THREE AND FOUR KNIGHTS' GAMES.

The following analyses embody the most recent discoveries by Steinitz, from the *Modern Chess Instructor*, along with certain improvements on the lines of play given in the first edition of the present work.

TABLE LVIII.

1. <u>P—K 4</u> P—K 4	2. <u>Kt—KB 3</u> Kt—QB 3	3. <u>Kt—B 3</u> Kt—B 3	4.	5. <u>B—Kt 5</u> B—B 4
<u>4. B—Kt 5</u> <u>B—Kt 5! D</u>	<u>5. Kt—Q 5?</u> <u>Kt×Kt</u>	<u>5.</u> <u>B—B 4?</u>		<u>5. Castles</u> <u>Castles</u>
<u>5. Castles</u> <u>Castles</u>	<u>6. P×Kt</u> <u>P—K 5!</u>	<u>6. P—Q 3</u> <u>Kt×Kt</u>		<u>6. Kt×P</u> <u>Kt×Kt!</u>
<u>6. Kt—Q 5 (a)</u> <u>Kt×Kt (b)</u>	<u>7. P×Kt</u> <u>QP×P</u>	<u>7. P×Kt</u> <u>P×Kt</u>	<u>7. P—Q 4</u> <u>B—Q 3 D</u>	
<u>7. P×Kt</u> <u>P—K 5</u>	<u>8. B×P ch</u> <u>P×B</u>	<u>8. Q—K2ch—(e)</u> <u>Q—K 2—</u>	<u>8. P—KB 4 (f)</u> <u>Kt—Kt 5 (g)</u>	
<u>8. P×Kt</u> <u>QP×P! (c)</u>	<u>9. Kt—Kt sq</u> <u>Q—Kt 4</u>	<u>9. P—QB 3</u> <u>B—B 4!</u>	<u>9. P—K 5</u> <u>B—K 2</u>	
<u>9. B—K 2</u> <u>P×Kt</u>	<u>10. P—KKt 3</u> <u>B—KKt 5</u>	<u>10. B—K 3—</u> <u>B—K 2—</u>	<u>10. P—KR 3</u> <u>Kt—R 3</u>	
<u>10. B×P—</u> —	<u>11. P—KB 3</u> <u>P×P</u>		<u>11. P×Kt</u> <u>B×P</u>	
	<u>12. Kt×P</u> <u>Q—K 6 ch</u>		<u>12. P—KKt 4</u> <u>P—B 3</u>	
	<u>13. Q—K 2</u> <u>Q×Q ch</u>		<u>13. B—K 2</u> <u>B—K 2</u>	
	<u>14. K×Q</u> <u>Castles (QR) + (d)</u>		<u>14. P—B 5</u> <u>B—Kt 4</u>	
			<u>15. Kt—K 4</u> <u>B×B</u>	
			<u>16. Q×B</u> <u>Q—K 2 (h)</u>	
			<u>17. Q—B 4+</u>	

(a) Other continuations lead to an even game.

(b) Played by Gunsberg v. Ranken (London Vizayanagaram Tourney, 1883).

(c) If 8. 9. B—K 2! 10. B×P+ (Steinitz), followed eventually by P—Q 4 P—QB 3 KtP×P P×Kt and P—QKt 4 &c.(d) Steinitz continues: 15. R—K sq KR—K sq ch 16. K—B 2 R×R 17. Kt×R B—B 4 ch or if 15. P—Q 4 R×P 16. P—B 3 R—K sq ch 17. K—B 2 B×Kt 18. K×B R—Q 6 ch &c.; or if, lastly, 15. P—B 3 KR—K sq ch 16. K—B 2 R—Q 6 17. Kt—Q 4 18. P—KR 3 B×Kt ch 19. P×B 20. K—Kt 2 R—B 6 ch R—K 7 ch &c. See *Modern Chess Instructor*, p. 45.(e) If 8. Q—Kt 4 9. Castles 10. R—K sq ch 11. B—B 4 or P—QB 3— Q—B 3! P—B 3 K—Q sq(f) The *Handbuch* gives the inferior continuation 8. P×Kt B×P 9. Q—Q 3 P—B 3+(g) If 8. 9. P—K 5 followed by P×Kt and P—B 5 Kt—Kt 3(h) If 16. 17. P—B 6+ Q—R 5 or P—Q 4

TABLE LIX.

<b>1. P—K 4</b>	<b>2. Kt—KB 3</b>	<b>3. Kt—B 3</b>		
<b>P—K 4</b>	<b>Kt—QB 3</b>	<b>Kt—B 3</b>		
1.	2.	3.	4.	5.
<b>4. B—Kt 5</b>				
<b>B—B 4?</b>				
<b>5. Castles</b>	<b>5. P—Q 3</b>	<b>5. Castles</b>	<b>5. Kt×P</b>	<b>5. Q—K 2</b>
<b>Castles</b>	<b>P—Q 3</b>	<b>Castles</b>	<b>Kt×Kt</b>	
<b>6. P—Q 3!</b>	<b>6. P—Q 4?</b>	<b>6. Kt×P</b>	<b>6. P—Q 4</b>	<b>6. Kt—KB 3—(b)</b>
<b>Kt—Q 5</b>	<b>P×P</b>	<b>R—K sq</b>	<b>B—Kt 5 (a)</b>	<b>—</b>
<b>7. B—QB 4</b>	<b>7. Kt×P</b>	<b>7. Kt×Kt</b>	<b>7. P×Kt</b>	
<b>P—Q 3</b>	<b>B—Q 2</b>	<b>QP×Kt</b>	<b>Kt×P</b>	
<b>8. B—KKt 5</b>	<b>8. B×Kt</b>	<b>8. B—B 4!</b>	<b>8. Castles</b>	
<b>P—QB 3</b>	<b>P×B</b>	<b>P—QKt 4!</b>	<b>Kt×Kt</b>	
<b>9. Kt×Kt+</b>	<b>9. Kt—QKt 3</b>	<b>9. B—K 2</b>	<b>9. P×Kt</b>	
	<b>B—QKt 3</b>	<b>Kt×P</b>	<b>B×P</b>	
<b>10. P—QR 4</b>	<b>10. Kt×Kt</b>		<b>10. Q—Kt 4</b>	
<b>P—QR 4</b>	<b>R×Kt</b>		<b>K—B sq!</b>	
<b>11. B—KKt 5</b>	<b>11. P—QB 3+</b>		<b>11. B—R 3 ch</b>	
<b>P—KR 3</b>			<b>K—Kt sq!</b>	
<b>12. B—R 4</b>			<b>12. QR—Q sq</b>	
<b>P—KKt 4</b>			<b>P—QB 3</b>	
<b>13. B—Kt 3</b>			<b>13. B—B 4!+</b>	
<b>Q—K 2</b>				
<b>14. P—K 5</b>				
<b>P×P</b>				
<b>15. B×P</b>				
	<b>Castles QR+ *</b>			

\* Skipworth and Gossip (Birmingham Tourney, 1874).

(a) If 6. **B—Q 3** 7. **Castles** or 7. **P×Kt** 8. **Kt—K 2** &c.(b) If 6. **Kt×Kt** 7. **B—Q 3** 8. **Castles** **Q—R 5** &c. Or if 6. **Kt—Q 3** 7. **Kt—Q 5** **Q—Q 3** &c.

TABLE LX.

<b>1.</b> $\frac{P-K\ 4}{P-K\ 4}$	<b>2.</b> $\frac{Kt-KB\ 3}{Kt-QB\ 3}$	<b>3.</b> $\frac{Kt-B\ 3}{Kt-B\ 3}$
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1.	2.	3.	4.	5.
<b>4.</b> $\frac{B-Kt\ 5}{P-QR\ 3}$				
<b>5.</b> $\frac{B-R\ 4\ (a)}{B-K\ 2}$				<b>5.</b> $\frac{B \times Kt!}{QP \times B}$
<b>6.</b> $\frac{B-Kt\ 3}{P-Q\ 3}$	<b>6.</b> $\frac{P-Q\ 3}{P-QKt\ 4}$	<b>6.</b> $\frac{P-Q\ 4?}{P \times P}$	<b>6.</b> Castles Castles	<b>6.</b> $\frac{Kt \times P}{Kt \times P}$
<b>7.</b> $\frac{P-Q\ 4}{B-Kt\ 5}$	<b>7.</b> $\frac{B-Kt\ 3}{P-Q\ 3}$	<b>7.</b> $\frac{Kt \times P}{Kt \times Kt}$	<b>7.</b> $\frac{B \times Kt}{QP \times B}$	<b>7.</b> $\frac{Kt \times Kt}{Q-Q\ 5}$
<b>8.</b> $\frac{B-K\ 3}{B \times Kt}$	<b>8.</b> $\frac{Kt-K\ 2-}{-}$	<b>8.</b> $\frac{Q \times Kt}{P-QKt\ 4}$	<b>8.</b> $\frac{Kt \times P}{Kt \times P}$	<b>8.</b> Castles $Q \times KKt$
<b>9.</b> $\frac{P \times B}{P \times P}$		<b>9.</b> $\frac{B-Kt\ 3}{P-QB\ 4+}$	<b>9.</b> $\frac{Kt \times Kt}{Q-Q\ 5}$	<b>9.</b> $\frac{P-Q\ 4}{Q-KB\ 4}$
<b>10.</b> $\frac{B \times P}{Kt \times B}$			<b>10.</b> $\frac{Kt \times KBP}{Q \times Kt}$	<b>10.</b> $P-KB\ 4+ (b)$
<b>11.</b> $\frac{Q \times Kt}{Castles}$			<b>11.</b> $R-K\ sq+$	
<b>12.</b> $\frac{Kt-K\ 2}{Kt-Q\ 2}$				
<b>13.</b> $P-QB\ 3-$				

(a) Declared weak by Steinitz.

(b) Col. 5 from the *Modern Chess Instructor*; see also col. 1, Table LXII.

TABLE LXI.

1. P—K 4 P—K 4	2. Kt—KB 3 Kt—QB 3	3. Kt—B 3 Kt—B 3	4.	5.
4. B—Kt 5 Kt—Q 5	4. P—Q 4? * B—Kt 5!	4. P—Q 4 P×P		
5. Kt×P KKt×P	5. P—Q 5 Kt—K 2	5. Kt×P B—Kt 5		
6. Kt×Kt Q—K 2	6. Kt×BP? Q—K 2 (b)	6. B—Q 2 P—Q 3	6. Kt×P P—Q 3	6. Kt×Kt! (c) Kt P×Kt
7. Castles Q×Kt	7. Castles Q×Kt	7. B—Q 3 P—QB 3	7. Kt—B 3 Kt×KP	7. Q—Q 4 Q—K 2
	8. Q—K sq Q—K 3+	8. P×P P×P+	8. Q—Q 4 B×Kt ch	8. B—Q 3 P—Q 4
9. Kt—B 3 Q—Q 3! (a)			9. P×B Kt—KB 3—	9. Castles B×Kt
10. B—B 4+			10. P×B P×P	
			11. R—K sq+	

(a) If 9. Q—QB 4 10. P—QKt 4 Q×P 11. Kt—Q 5 Q—B 4 12. Kt×B+

(b) If 6. Kt×Kt 7. Kt×Kt 8. Q—R 5 ch &c.

\* If 4. Kt×P 5. P—Q 4 6. P—K 5 7. B—QB 4! 8. Q—B 3 9. P×P *en pass.* 10. Q—K 2  
Kt×Kt Kt—Kt, 3 Kt—Kt sq P—QB 3! P—Q 4 Kt—B 3! K—Q 2+  
 White may, however, play 4. P—QR 3 5. B—Kt 5 6. Kt—K 2 7. P—Q 3 8. Kt—Kt 3—  
P—Q 4 P—Q 5 B—Q 2 B—Q 3 Castles—  
 (Gunsberg and Steinitz).

(c) Steinitz shows 6. B—KKt 5 to be bad by 6. P—KR 3 7. B×Kt Q×B 8. Kt—Kt 5 K—Q sq 9. Q—B 3  
 10. P×Q P—QR 3 11. Kt—R 3 B×KKt 12. P×B Kt—Q 5 &c.  
 If in this variation 9. P—QR 3 B—R 4  
 10. P—QKt 4 B—Kt 3 and wins.

TABLE LXII.

1. $P-K4$	2. $Kt-KB8$	3. $Kt-B8$
$\overline{P-K4}$	$\overline{Kt-QB8}$	$\overline{Kt-B8}$

1.	2.	3.	4.	5.
<b>4. <math>B-Kt5</math></b>				
$\overline{P-QR8}$				
<b>5. <math>B \times Kt</math> (a)</b>	<b>5. <math>B-R4</math></b>			
$\overline{QP \times B}$	$\overline{B-B4}$			
<b>6. <math>Kt \times P</math></b>	<b>6. <math>Kt \times PD</math></b>			<b>6. <math>\overline{B \times P ch?}</math></b>
$\overline{Kt \times P}$	$\overline{Kt \times Kt!}$			
<b>7. <math>Kt \times Kt</math></b>	<b>7. <math>P-Q4</math></b>	<b>7. <math>\overline{B-Kt5?}</math></b>	<b>7. <math>K \times B</math></b>	
$\overline{Q-Q5}$	$\overline{B-Q3!}$		$\overline{Kt \times Kt}$	
<b>8. Castles!</b>	<b>8. Castles</b>	<b>8. <math>P \times Kt</math></b>	<b>8. <math>P-Q4</math></b>	<b>8. <math>\overline{QKt-Kt5 ch}</math></b>
$\overline{Q \times KKt}$	$\overline{Castles}$	$\overline{Kt \times P}$	$\overline{KKt-Kt5 ch}$	$\overline{P-QKt4}$
<b>9. <math>P-Q4!</math> (b)</b>	<b>9. <math>P-B4</math></b>	<b>9. <math>Q-Q4</math></b>	<b>9. <math>K-Ktsq</math></b>	<b>9. <math>K-Ktsq</math></b>
$\overline{Q-Q4}$	$\overline{Kt-B5!}$	$\overline{Kt \times Kt}$	$\overline{Q-R5}$	$\overline{P-QKt4}$
<b>10. <math>Kt-B3</math></b>	<b>10. <math>P-K5</math></b>	<b>10. <math>P \times Kt</math></b>	<b>10. <math>P-KKt3</math></b>	<b>10. <math>B-Kt8</math></b>
$\overline{Q-Qsq}$	$\overline{B-K2}$	$\overline{B-K2}$	$\overline{Q-B3}$	$\overline{P-Q8}$
<b>11. <math>P-KB4</math></b>	<b>11. <math>P \times Kt</math></b>	<b>11. <math>Q-KKt4+(c)</math></b>	<b>11. <math>Q-K2</math></b>	<b>11. <math>P-KR3+(d)</math></b>
$\overline{B-K2}$	$\overline{B \times P}$		$\overline{Kt-B6 ch (d)}$	
<b>12. <math>P-B5+</math></b>	<b>12. <math>B-Kt3</math></b>		<b>12. <math>K-Kt2</math></b>	
	$\overline{P-Q4}$		$\overline{QKt \times RP}$	
.	<b>13. <math>Q-Q8-</math></b>	<b>13. <math>\overline{P-KKt3!-}</math></b>	<b>13. <math>Kt-Q5+</math></b>	

(a) If 5.  $\overline{B-R4}$  the game becomes an ordinary *Ruy Lopez* by a mere transposition of moves.

(b) If 9.  $\overline{R-Ksq}$  10.  $\overline{P-Q4}$  11.  $\overline{B-Kt5}$  12.  $\overline{B-R4}$  (if 12.  $\overline{Q-Q8}$ )  $\overline{B-Q8}$   
           13.  $\overline{P-KKt4}$   $\overline{Q-Kt3}$  &c.

(c) Or 11.  $\overline{P-K6}$  12.  $\overline{Q \times KtP}$  13.  $\overline{Q-KKt3}$  14.  $\overline{B-Kt3}$  15.  $\overline{B-QR3}$  16.  $\overline{Castles QR}$   
            $\overline{BP \times P}$   $\overline{B-B3}$   $\overline{P-QKt4}$   $\overline{B-QKt2}$   $\overline{K-B2}$   $\overline{Q-QBsq}$   
           17.  $\overline{Q-KR3}$  18.  $\overline{KR-Ksq+}$  (Gossip v. Brewer).

(d) If 11.  $\overline{Q-QKt8}$  12.  $\overline{K-Kt2}$  &c.

TABLE LXIII.

1. P—K 4 P—K 4	2. Kt—KB 3 Kt—QB 3	3. Kt—B 3		
1.	2.	3.	4.	5.
3. <u>P—KKt 3</u> (a)				
4. <u>P—Q 4</u> <u>P × P</u>				
5. <u>Kt × P</u> <u>B—Kt 2</u>				
6. <u>B—K 3</u> <u>KKt—K 2 D</u>				
7. <u>P—KR 4</u> <u>P—KR 3</u> (b)	7. <u>Q—Q 2</u> Castles (c)		7. <u>B—QB 4?</u> <u>P—Q 3</u>	
8. <u>P—B 4</u> <u>P—Q 4</u>	8. Castles QR <u>P—Q 3</u>		8. Castles <u>Kt—K 4</u> (e)	
9. <u>Kt × Kt</u> <u>P × Kt</u>	9. <u>B—K 2!</u> <u>B—K 3</u>	9. <u>B × Kt</u>	9. <u>P—QR 3</u> (d)	9. <u>B—K 2</u> <u>P—KB 4</u>
10. <u>B—Q 4</u> Castles	10. <u>P—KR 4</u> or	10. <u>B × B</u> <u>Kt × B</u>	10. <u>P—KR 4</u> <u>Kt × Kt</u>	10. <u>B—KKt 5+</u>
11. <u>B × B</u> <u>K × B</u>	<u>KB 4+</u>	11. <u>Q × Kt</u> <u>Kt—QB 3</u>	11. <u>B × Kt</u> <u>B × B</u>	
12. <u>Q—Q 4 ch</u> <u>P—KB 3</u>		12. <u>Q—Q 2</u> <u>B—K 3</u>	12. <u>Q × B</u> <u>Kt—QB 3</u>	
13. Castles QR <u>B—K 3</u>		13. <u>P—KR 4+</u>	13. <u>Q—Q 2</u> <u>P—QKt 4</u>	
14. <u>P—R 5</u> <u>P—Kt 4</u>			14. <u>P—R 5</u> <u>P—KKt 4</u>	
15. <u>P—KKt 3+</u>			15. <u>P—KB 4+</u>	

- (a) This identical position occurs in the Vienna game by a simple transposition of moves.  
 b) Steinitz says, "as Black is bound to Castle on K side, he cannot allow the hostile KRP to advance." If 7. P—KR 4 followed by P—KKt 4.  
 (c) If 7. P—Q 3 8. Castles QR &c.  
 (d) If 9. P—QKt 3 10. P—KR 4 &c.  
 (e) Or 8. Castles 9. P—KB 4 10. Q—Q 3 &c. (*Modern Chess Instructor*).

## TABLE LXIV.

1.	2.	3.	4.	5.
1. <u>P—K 4</u> <u>P—K 4</u>	2. <u>Kt—KB 3</u> <u>Kt—QB 3</u>	3. <u>Kt—B 3</u>		
3. <u>P—KKt 3</u>		3. <u>B—Kt 5</u>		
4. <u>P—Q 4</u> <u>P×P</u>	4. <u>B—QB 4</u> <u>B—Kt 2</u>	4. <u>Kt—Q 5</u> <u>Kt—KB 3</u>		
5. <u>Kt×P</u> <u>B—Kt 2</u>	5. <u>P—QR 3 (b)</u> <u>P—Q 3</u>	5. <u>Kt×B</u> <u>Kt×Kt</u>	5. <u>Kt×Kt ch</u> <u>Q×Kt</u>	
6. <u>B—K 3</u> <u>Kt—B 3</u>	6. <u>P—Q 3</u> <u>B—Kt 5</u>	6. <u>P—B 3</u> <u>Kt—QB 3</u>	6. <u>B—B 4</u> <u>P—Q 3</u>	
7. <u>Kt×Kt!</u> * <u>Kt P×Kt</u>	7. <u>P—R 3</u> <u>B×Kt</u>	7. <u>B—Kt 5</u> <u>Kt×P</u>	7. <u>P—B 3</u> <u>B—B 4</u>	
8. <u>P—K 5</u> <u>Kt—Kt sq</u>	8. <u>Q×B</u> <u>Q—Q 2</u>	8. <u>B×Kt</u> <u>QP×B</u>	8. <u>Castles—</u> —	
9. <u>P—KB 4</u> <u>P—Q 3 (a)</u>	9. <u>Kt—K 2</u> <u>Kt—Q sq</u>	9. <u>Q—K 2—</u> —		
10. <u>Q—B 3</u> <u>B—Q 2</u>	10. <u>B—Q 2—</u> <u>Kt—K 3—(c)</u>			
11. <u>Castles QR</u> <u>P×P</u>				
12. <u>P×P</u> <u>Kt—K 2</u>	12. <u>B×P</u>			
13. <u>B—QB 4</u> <u>Castles</u>	13. <u>B—QB 4</u> <u>Q—K 2</u>			
14. <u>P—K 6</u> <u>P×P</u>	14. <u>KR—K sq+</u>			
15. <u>B×P ch</u> <u>K—R sq</u>				
16. <u>R×B wins</u>				

\* If 7. B—K 2    8. Castles    9. B—B 3— (Steinitz).  
Castles    Kt—K 2    P—Q 4!—

(a) If 9. R—Kt sq    10. B—QB 4 &c. (*Modern Chess Instructor.*)

(b) If 5. P—Q 3  
Kt—B 4 &c.

(c) Paulsen and Anderssen (*Nuova Rivista*).

TABLE LXV.

<b>1. P—K 4</b>	<b>2. Kt—KB 3</b>	<b>3. Kt—B 3</b>
<b><u>P—Kt 4</u></b>	<b><u>Kt—QB 3</u></b>	<b><u>B—B 4</u></b>

1.	2.	3.	4.	5.
<b>4. Kt×P</b>	<b>4. <u>B×P ch?</u></b>			
<b><u>Kt×Kt!</u></b>				
<b>5. P—Q 4</b>	<b>5. K×B</b>			
<b><u>B—Q 3</u></b>	<b><u>Kt×Kt</u></b>			
(a)				
<b>6. P×Kt</b>	<b>6. P—Q 4</b>	<b>6.</b>	<b>6.</b>	
<b><u>B×P</u></b>	<b><u>Kt—Kt 3!</u></b>	<b><u>Q—R 5 ch</u></b>	<b><u>Q—B 3 ch</u></b>	
<b>7. Kt—K 2</b>	<b>7. B—QB 4</b>	<b>7. P—KKt 3</b>	<b>7. K—K sq+</b>	<b>7. K—Kt sq</b>
<b><u>P—QB 3</u></b>	<b><u>P—Q 3</u></b>	<b><u>Kt or Q ch</u></b>		<b><u>Kt—Kt 5</u></b>
(b)				
<b>8. P—KB 4</b>	<b>8. R—B sq</b>	<b>8. K—Kt 2+</b>		<b>8. Q—Q 2!+</b>
<b><u>B—B 2</u></b>	<b><u>B—K 3</u></b>			
<b>9. Kt—Kt 3—</b>	<b>9. B×B (c)</b>			
<b><u>—</u></b>	<b><u>P×B</u></b>			
<b>10. Q—KKt 4</b>				
<b><u>Q—R 5 ch</u></b>				
<b>11. Q×Q</b>				
<b><u>Kt×Q</u></b>				
<b>12. K—Kt 3</b>				
<b><u>Kt—Kt 3</u></b>				
<b>13. Kt—Kt 5</b>				
<b><u>K—Q 2</u></b>				
<b>14. R—B 7+</b>				

(a) If 5. **B×P** 6. **Q×B** followed by **B—K 3+**

(b) Or 7. **P—KB 4** 8. **P×B**

(c) Or 9. **Q—Q 3** &c.

TABLE LVIII.

*Column 1.—Position after Black's 4th move.*

BLACK.



WHITE.

TABLE LVIII.

*Column 5.—Position after Black's 7th move.*

BLACK.

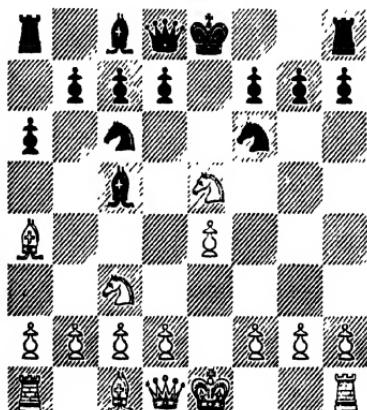


WHITE.

TABLE LXII.

*Columns 2 and 4.—Position after White's 6th move.*

BLACK.

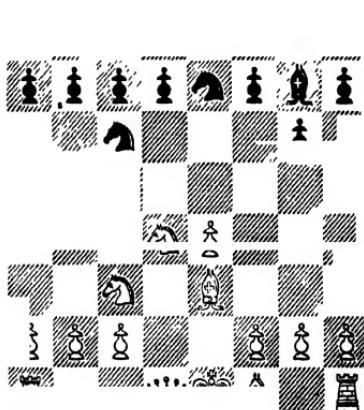


WHITE.

TABLE LXIII.

*Columns 1, 2, and 5.—Position after Black's 6th move.*

BLACK.



WHITE.

## THE GUIOCO PIANO.

THE *Guiooco Piano*, or slow game, the favourite *début* of Mr. Gunsberg, is hardly a commendable mode of opening, inasmuch as it is easy for the second player to equalise matters. It is styled "the Italian Game" by German writers in the same way as the *Ruy Lopez* is known in this country and America as the "Spanish opening."

TABLE LXVI.

<u>1. P—K 4</u>	<u>2. Kt—KB 3</u>	<u>3. B—B 4</u>	<u>4. P—B 3</u>
<u>P—K 4</u>	<u>Kt—QB 3</u>	<u>B—B 4</u>	<u>Kt—B 3</u>
<u>5. P—Q 4</u>	<u>6. P×P</u>	<u>7. B—Q 2</u>	
<u>P×P</u>	<u>B—Kt 5 ch</u>		
<u>1.</u>	<u>2.</u>	<u>3.</u>	<u>4.</u>
<u>7.</u>			<u>5.</u>
<u>B×B ch</u>			<u>Kt×KP</u>
<u>8. QKt×B</u>			<u>8. B×B</u>
<u>Kt×KP!*</u>			<u>Kt×B</u>
<u>9. P—Q 5!</u>	<u>9. Kt×Kt?</u>		<u>9. B×P ch</u>
<u>Kt×Kt</u>	<u>. P—Q 4</u>		<u>K×B</u>
<u>10. Q×Kt</u>	<u>10. B×P</u>	<u>10. B—Q 3 (d)</u>	<u>10. Q—Kt 3 ch</u>
<u>Kt—K 2</u>	<u>Q×B</u>	<u>P×Kt</u>	<u>P—Q 4</u>
<u>11. P—Q 6</u>	<u>11. Castles (b)</u>	<u>11. B×P</u>	<u>11. Q×Kt!</u>
<u>P×P</u>	<u>B—KKt 5!+(c)</u>	<u>Kt—K 2</u>	<u>R—K sq</u>
<u>12. Q×P—</u>		<u>12. Q—QKt 3</u>	<u>12. Castles</u>
<u>Castles!—(a)</u>		<u>Castles</u>	<u>P—QB 3 (e)</u>
		<u>13. Castles KR</u>	<u>13. Kt—QB 3</u>
		<u>P—QB 3</u>	<u>Kt—KB 3</u>
		<u>14. QR—Q sq</u>	<u>14. QR—K sq—</u>
		<u>Q—Kt 3+</u>	<u>Q—Kt 3—</u>

\* If 8. P—Q 4 9. P×P or B—Q 3 see next Table.

(a) Mr. Steele's attack.

(b) If 11. Kt—QB 3 12. Q—K 2! 13. Kt×Q.  
Q—K 3 ch Q×Q ch B—Kt 5+

(c) If now 12. R—K sq, or if 12. Kt—B 3  
Castles QR+ B×Kt+

(d) B—Kt 5 is also unsatisfactory.

(e) If 12. P—QR 4 13. Q—Kt 3 14. Kt—B 3—  
R—R 3 —

## TABLE LXVII.

1. P—K 4      2. Kt—KB 3      3. B—B 4      4. P—B 3  
 $\overline{P-K 4}$        $\overline{Kt-KB 3}$        $\overline{B-B 4}$        $\overline{Kt-B 3}$

5. P—Q 4      6. P×P      7. B—Q 2  
 $\overline{P \times P}$        $\overline{B-Kt 5 ch}$

1.	2.	3.	4.	5.
7. $\overline{B \times B ch}$	7. $\overline{Kt \times KP}$			
8. QKt×B $\overline{P-Q 4 ?}$	8. B×B $\overline{Kt \times B}$			
9. P×P $\overline{KKt \times P}$	9. B×P ch $\overline{K \times B}$			
10. Q—Kt 3 $\overline{QKt-K 2 !}$	10. $\overline{QKt-R 4 ?}$	10. Q—Kt 3 ch $P-Q 4$		
11. Castles KR Castles	11. Q—R 4 ch $P-B 3$	11. Kt—K 5 ch ? $K-K 3$		
12. KR—K sq $P-QB 3 (a)$	12. B×Kt $\overline{Q \times B}$	12. Q×Kt $\overline{P-QB 4}$		
13. Kt—K 5—(b) $\overline{Q-Kt 3 -}$	13. Castles KR Castles	13. Q—QR 4 $P \times P$	13. $\overline{Q-B 3}$	
14. KR—QB sq $\overline{Q-QKt 4}$	14. Kt—KB 3 $R-K sq +$	14. Kt—KB 3 $B-Q 2$		
15. Q—R 3 $P-QKt 3$		15. Q—Q sq $B-Kt 4 +$		
16. Q—B 3 $B-Q 2$				
17. Kt—K 5+				

- (a) If 12.  $\overline{Kt-KB 5 ?}$  13. R—K 4      14. QR—K sq      (If 14.  $\overline{Q-KB 8}$  15. Kt—K 5 &c.)  
 15. R—K 6      16. R×Q  
 $\overline{Q \times R}$       17.  $\overline{Q \times KtP}$  wins.
- (b) Or 13. P—QR 4 (Schiffers), to which Black's best reply is 13.  $\overline{Kt-QKt 3}$  (Steinitz.)

## TABLE LXVIII.

<b>1. P—K 4</b>	<b>2. Kt—KB 3</b>	<b>3. B—B 4</b>	<b>4. P—B 3</b>	<b>5. P—Q 4</b>
<u>P—K 4</u>	<u>Kt—QB 3</u>	<u>B—B 4</u>	<u>Kt—B 3</u>	<u>P×P</u>
		<b>6. P—K 5?</b>		
		<u>P—Q 4!</u> (a)		
1.	2.	3.	4.	5.
<b>7. B—QKt 5!</b>				<b>7. P×Kt?</b>
<u>Kt—K 5</u>				<u>P×B</u>
<b>8. P×P</b>				<b>8. P×KtP</b>
<u>B—Kt 3</u>				<u>R—Ktsq</u>
<b>9. Kt—QB 3</b>	<b>9. B×Kt ch</b>			<b>9. B—Kt 5</b>
<u>B—KKt 5</u>	<u>P×B</u>			<u>P—B 3</u>
<b>10. B—K 3</b>	<b>10. B×Kt</b>	<b>10. Kt—QB 3</b>	<b>10. P—KB 4?</b>	<b>10. Q—K 2 ch</b>
<u>Castles</u>	<u>P×B</u>	<u>Castles!</u>	<u>P—KB 4?</u>	<u>Q—K 2</u>
<b>11. Castles</b>	<b>11. Castles—</b>	<b>11. Castles</b>	<b>11. P×P en pass.</b>	<b>11. B×P</b>
<u>P—KB 3</u>	<u>B—KKt 5+</u>	<u>B—KKt 5</u>	<u>Q×P</u>	<u>Q×Q ch</u>
<b>12. B×Kt</b>		<b>12. B—K 3 *</b>	<b>12. Kt×Kt</b>	<b>12. K×Q</b>
<u>P×B</u>		<u>Kt×Kt</u>	<u>P×Kt</u>	<u>P—Q 6 ch+</u>
<b>13. Kt—K 2</b>		<b>13. P×Kt</b>	<b>13. Kt—K 5</b>	If in this column (5) White checks
<u>P—KB 4?</u>		<u>P—KB 3</u>	<u>Castles</u>	with Queen on 8th move—
<b>14. Kt—B 4</b>		<b>14. P—QR 4</b>	<b>14. B—K 3+(c)</b>	
<u>Q—K 2</u>		<u>P×P</u>		
<b>15. P—KR 3</b>		<b>15. P—R 5</b>		<b>8. Q—K 2 ch</b>
<u>P—KKt 4</u>		<u>P—K 5+</u>		<u>B—K 3</u>
<b>16. Kt×QP</b>				<b>9. P×P</b>
<u>P×Kt</u>				<u>R—Kt sq</u>
<b>17. P×B</b>				<b>10. Kt—Kt 5</b>
<u>P×KtP</u>				<u>Q—Q 4+</u>
<b>18. Kt×P+(b)</b>				

(a) If 6. Kt—K 5? 7. B—Q 5 8. K×Kt 9. K—Kt 3 10. QB×P 11. Q—B 2+ or R—Ksq+

(b) Gossip v. MacDonnell. Continued 18. Kt×Kt 19. Q×P 20. B×Kt &c. White

should win.

(c) From *Theory and Practice*, p. 168 (Staunton and Wormald); Wormald's *Chess Openings*, p. 20; and Cook's *Synopsis*, p. 24. Black may play 10. P—KB 3 with good effect

in some variations, afterwards posting his Bishop at QR 3.

\* 12. Kt—K 2 is recommended by the *Book of the Paris Congress*, 1868.

## TABLE LXIX.

<b>1. P—K 4</b>	<b>2. Kt—KB 3</b>	<b>3. B—B 4</b>
$\overline{P-K 4}$	$\overline{Kt-QB 3}$	$\overline{B-B 4}$

1.	2.	3.	4.	5.
<b>4. P—QB 3</b> $\overline{Kt-B 3}$	<b>4. P—Q 3</b> $\overline{P-Q 3}$			<b>4. Castles</b> $\overline{Kt-B 3}-$
<b>5. P—Q 3</b> $\overline{P-Q 3}$	<b>5. B—K 3</b> $\overline{B-Kt 3}$ (a)		<b>5. <math>\overline{B \times B}</math></b>	<b>5. P—Q 3— (c)</b> $\overline{P-Q 3}-$
<b>6. B—K 3</b> $\overline{B-Kt 3}$	<b>6. QKt—Q 2 *</b> $\overline{Kt-K 2}$	<b>6. P—B 3</b> $\overline{Kt-B 3}$	<b>6. P <math>\times</math> B</b> $\overline{Kt-R 3}$	
<b>7. QKt—Q 2</b> $\overline{Kt-K 2}$	<b>7. Kt—B sq—</b> —	<b>7. QKt—Q 2</b> $\overline{Q-K 2}$	<b>7. Castles</b> $\overline{Kt-R 4}$	
<b>8. Kt—B sq</b> $\overline{P-B 3}$		<b>8. Castles !—</b> —	<b>8. QKt—Q 2</b> $\overline{Kt \times B}$	
<b>9. Kt—Kt 3</b> $\overline{P-KR 3}$			<b>9. Kt <math>\times</math> Kt</b> Castles	
<b>10. Q—K 2</b> $\overline{P-Kt 4}$			<b>10. P—Q 4</b> $\overline{P-QKt 4}$	
<b>11. Castles QR</b> $\overline{Kt-Kt 3}$			<b>11. QKt—Q 2—</b> $\overline{R-Ksq-} (b)$	

(a) The *Handbuch* gives an analysis showing that Black gets the better game here by 5.  $\overline{B \times B}$ , and Steinitz also prefers the capture of the Bishop, but in practice we have

found this capture unsatisfactory, and most leading practitioners appear to favour the retreat of the Bishop. If 5.  $\overline{Kt-B 3}$  6.  $\overline{QKt-Q 2}$  7.  $\overline{B \times B}$  8.  $\overline{B-Kt 5!+}$

(Harmonist v. Mincwitz).

\* Or 6.  $\overline{Q-K 2}$  7.  $\overline{P-KR 3}$  8.  $\overline{Kt-B 3}$  (Book of the Breslau Tourney, 1889, p. 71).

Or 6.  $\overline{QKt-Q 2}$  7.  $\overline{Kt-B sq}$  8.  $\overline{P \times P}$  9.  $\overline{Q-Q 2}$  &c.

(b) Continued by 12.  $\overline{P-Q 5}$ , but we do not see why White should play 12.  $\overline{P-Q 5}$ .

(c) For 5.  $\overline{P-Q 4}$  see Max Lange's attack, and for 5.  $\overline{P-QKt 4}$  see the Evans Gambit.

TABLE LXX.—(MAX LANGE'S ATTACK.)

1. $P-K\ 4$	2. $Kt-KB\ 3$	3. $B-B\ 4$	4. Castles
$\overline{P-K\ 4}$	$\overline{Kt-QB\ 3}$	$\overline{B-B\ 4}$	$\overline{Kt-B\ 3}$
1.	2.	3	4.
5. $P-Q\ 4$	5.	$P\times P?$	
$\overline{B\times P!}$			
6. $Kt\times B$	6. $P-K\ 5$		
$\overline{Kt\times Kt}$	$\overline{P-Q\ 4!}$		
7. $P-B\ 4$	7. $P\times Kt$ (b)		
$\overline{P-Q\ 3}$	$\overline{P\times B}$		
8. $P\times P$	8. $R-K\ sq\ ch$ (c)		
$\overline{P\times P}$	$\overline{K-B\ sq}$		
9. $B-KKt\ 5$	9. $B-Kt\ 5!$	9. $P\times P\ ch?$	
$\overline{Q-K\ 2!}$ (a)	$\overline{P\times P}$ (d)	$\overline{K\times P}$	
9.			
10. $P-B\ 3$	10. $B\times B$	10. $B-R\ 6\ ch$	10. $Kt-K\ 5!$
$\overline{Kt-K\ 2!}$	$Kt\times B$	$K-Kt\ sq$	$Kt\times Kt!$
11. $QB\times Kt$	11. $Q\times Q$	11. $Kt-B\ 3$	11. $R\times Kt$
$P\times B$	$R\times Q$	$\overline{B-B\ 4}$	$\overline{B-K\ 2!}$
12. $P-QKt\ 4$	12. $B\times Kt$	12. $Kt-K\ 4$	12. $R-K\ 4!$
$\overline{B-Q\ 2}$	$\overline{P\times B}$	$\overline{B-KB\ sq}$	$\overline{P-QB\ 4}$
13. $Kt-Q\ 2$	13. $R\times P-$ Castles QR+	13. $Q-Q\ 2$	13. $Kt-R\ 3$
	$K-K2-$	$\overline{B\times B}$ (e)	$B-K\ 3$
	14. $Q\times B$	14. $R-Kt\ 4\ ch$	14. $Kt-Q\ 2$
	$B\times Kt$ (f)	$\overline{K-B\ sq}$	$\overline{Q-K\ 3}$
	15. $R\times B$	15. $B-R\ 6\ ch$	15. $Q-R\ 5$
	$P-B\ 4$	$K-K\ sq$	$Q-KB\ 4$
	16. $Kt-R\ 4+$	16. $R-K\ 4$	16. $Q-R\ 4$
		$Q-Q\ 4+$	$B-K\ 3$
		17. $Kt-K\ 4-$	
		$\overline{B-K\ 2!}-$	

(a) A move introduced by Köllisch.

(b) If 7.  $B-QKt\ 5$  8.  $Kt\times QP$  9.  $B\times Kt$  10.  $Kt\times B$  $\overline{Kt-K\ 5}$  $\overline{B-Q\ 2!}$  $\overline{B\times B}$  $\overline{P\times Kt+}$ (c) If 8.  $P\times P$  9.  $B-KKt\ 5$  10.  $B\times B$  11.  $R-K\ sq\ ch$  12.  $Kt-Kt\ 5$  13.  $Q-R\ 5$  $\overline{R-KKt\ sq}$  $\overline{B-K\ 2}$  $\overline{K\times B}$  $\overline{B-K\ 3}$  $\overline{B\times P}$  $\overline{R\times P}$  $\overline{Q-Q\ 4+}$ (d) If 9.  $Q-Q\ 4$  10.  $Kt-B\ 3$  11.  $Kt-K\ 4+$  $\overline{Q-Q\ 4}$  $\overline{Q-B\ 4}$  $\overline{B\times B}$  $\overline{R-Q\ sq}$ (e) If 13.  $B-Kt\ 3$  14.  $B\times B$  15.  $Kt\times QP$  16.  $P-QB\ 3+$  $\overline{B-Kt\ 3}$  $\overline{Q\times B!}$  $\overline{R-Q\ sq}$ (f) If 14.  $B-Kt\ 3$  15.  $Kt-R\ 4$  wins.

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TABLE LXXI.—(MAX LANGE'S ATTACK—*continued.*)

<b>1. P—K 4</b>	<b>2. Kt—KB 3</b>	<b>3. B—B 4</b>	<b>4. Castles</b>
$\bar{P}—\bar{K} 4$	$\bar{Kt}—\bar{Q}B 3$	$\bar{B}—\bar{B} 4$	$\bar{Kt}—\bar{B}3$

		<b>3.</b>		<b>5.</b>
<b>5. P—Q 4</b>		<b>5. R—K sq</b>	<b>5. P—Q 3</b>	
$\bar{P} \times \bar{P} ?$		<u>Castles</u>	$\bar{P}—\bar{Q} 3$	
<b>6. P—K 5</b>		<b>6. P—QB 3</b>	<b>6. B—KKt 5</b>	
$\bar{P}—\bar{Q} 4 !$		$\bar{P}—\bar{Q} 3$	$\bar{P}—\bar{KR} 3$	
<b>7. P—Kt</b>		<b>7. P—Q 4—</b>	<b>7. B—R 4</b>	
$\bar{P} \times \bar{B}$		$\bar{B}—\bar{Kt} 3—$	$\bar{P}—\bar{KKt} 4$	
<b>8. R—K sq ch</b>			<b>8. B—KKt 3</b>	
$\bar{B}—\bar{K} 3$			$\bar{P}—\bar{KR} 4$	
<b>9. Kt—Kt 5</b>	<b>9. Castles</b>	<b>9. Q × P</b>	<b>9. Kt × KtP</b>	
$\bar{Q}—\bar{Q} 4$			$\bar{P}—\bar{R} 5$	
<b>10. Kt—QB 3</b>	<b>10. R × B</b>	<b>10. Q—R 5 +</b>	<b>10. Kt × P</b>	
$\bar{Q}—\bar{B} 4$	$\bar{P} \times \bar{R}$		$\bar{P} \times \bar{B}$	
<b>11. P—KKt 4 !</b>	<b>11. P—B 7 ch</b>		<b>11. Kt × Q</b>	
$\bar{Q}—\bar{Kt} 3 (a)$	$\bar{K}—\bar{R} sq$		$\bar{B}—\bar{KKt} 5 +$	
<b>12. Kt—K 4</b>	<b>12. Q—R 5</b>			
$\bar{B}—\bar{Kt} 3$	$\bar{P}—\bar{KR} 3$			
<b>13. P—B 4</b>	<b>13. Q—Kt 6 +</b>			
<u>Castles QR</u>				
<b>14. P—B 5</b>				
$\bar{B} \times \bar{P}$				
<b>15. P × B</b>				
$\bar{Q} \times \bar{P} (B 4)$				
<b>16. P × P + (b)</b>				

(a) If 11.  $\bar{Q} \times \bar{P} (B 6)$     12.  $Kt—Q 5$     13.  $R \times B ch$     14.  $Kt \times KP$     15.  $B—KB 4 +$  or 12.  $QKt—K 4$   
              $\bar{Q}—\bar{Q} sq$      $\bar{P} \times \bar{R}$      $\bar{Q}—\bar{Q} 8$      $\bar{Q}—\bar{K} 2$   
         \* 13.  $Kt \times QB$     14.  $B—Kt 5$  &c.  
              $\bar{P} \times \bar{Kt}$

White will now play K—R sq and R—KB sq, Black's game being broken up.

## TABLE LXXII.

1.  $P-K\frac{4}{4}$       2.  $Kt-KB\frac{3}{3}$       3.  $B-B\frac{4}{4}$       4.  $P-B\frac{3}{3}$

1.	2.	3.	4.	5.
4. $\overline{P-Q\frac{3}{3}}$	4. $\overline{P-B\frac{4}{4}}$	4. $\overline{Q-K\frac{2}{2}}$	4. $\overline{B-Kt\frac{3}{3}} (c)$	
5. $P-Q\frac{4}{4}$ $P \times P$	5. $P-Q\frac{4}{4}$ $P \times QP (b)$	5. $P-Q\frac{4}{4}$ $B-Kt\frac{3}{3}!$	5. $P-Q\frac{4}{4-}$ $Q-K\frac{2}{2}!-$	
6. $P \times P$ $B-Kt\frac{3}{3}!$	6. $\overline{B-Kt\frac{5}{5} ch?}$	6. $Kt-Kt\frac{5}{5}$ $P-Q\frac{4}{4}$	6. Castles! $P-Q\frac{3}{3}$	
7. $Kt-B\frac{3}{3}$ $Kt-B\frac{3}{3} (a)$	7. $K-B sq$ $B-KKt\frac{5}{5}$	7. $\overline{B \times P}$ $P \times KP$	7. $\overline{B-KKt\frac{5}{5}-}$ $P-B\frac{3}{3-}$	
8. $P-Q\frac{5}{5}$ $Kt-K\frac{4}{4}$	8. $Q-R\frac{4}{4}$ $B \times Kt$	8. $\overline{B \times Kt}$ $R \times B$		
9. $Kt \times Kt-$ $P \times Kt-$	9. $P \times B$ $Q-Q\frac{2}{2}$	9. $Q-R\frac{5}{5} ch$ $P-Kt\frac{3}{3}$		
10. $P-Q\frac{5}{5}+$	10. $Q \times RP$ $Q-Q\frac{4}{4}$			
	11. $P-QB\frac{4}{4}$ $Q \times P$			
	12. $Kt-Q\frac{2}{2}$ $\overline{B-QKt\frac{5}{5}}$			
	13. $KKt \times KP+$			

a) If 7.  $\overline{B-KKt\frac{5}{5}}$       8.  $B-QKt\frac{5}{5}$       9.  $P \times B$   
 $B \times Kt$        $Q-R\frac{5}{5}$       10.  $Kt-Q\frac{5}{5}$  followed by  $Q-R\frac{4}{4}$  &c.

b) If 5.  $P \times KP$       6.  $Kt \times KP$   
 $B-Kt\frac{3}{3}$       7.  $Q-R\frac{5}{5} ch$  &c.

(c) If 4.  $\overline{Q-B\frac{3}{3}}$       5.  $P-Q\frac{4}{4}$   
 $B-Kt\frac{3}{3}$       (if 5.  $P \times P$       6. Castles )      6. Castles followed by  
 $B-KKt\frac{5}{5}+$

TABLE LXXIII.—GAMES ILLUSTRATIVE OF THE GUIOCO PIANO.

SCHIFFERS v. HARMONIST (Frankfort Turney, 1887).	GUNNSBERG v. SCHALLOPP (Breslau Turney, 1889).
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1. P—K 4 P—K 4	15. Kt—Kt 5 K <sub>1</sub> (K <sub>2</sub> )—Kt 3	1. P—K 4 P—K 4	15. Kt×B R×Kt	29. KR—KB sq P—Q 4?
2. Kt—KB 3 Kt—QB 3	16. R—K 8!! R×R	2. Kt—KB 3 Kt—QB 3	16. Castles Q—B 3	30. P×P P×P
3. B—B 4 B—B 4	17. B×P ch K—R sq! (a)	3. B—B 4 B—B 4	17. B—K 3 Kt—B 5	31. Kt×P R—R 5
4. P—B 3 Kt—B 3	18. B×R Kt—K 7 ch	4. P—Q 3 P—Q 3	18. B×Kt R×B	32. Kt—Kt 4 Q—B 2
5. P—Q 4 P×P	19. K—R sq Kt×R	5. Q—K 2 Kt—R 4	19. P—B 3 P—Kt 5	33. QR—B sq B—B 2
6. P×P B—Kt 5 ch	20. Kt—B 7 ch K—Kt sq	6. B—Kt 5 ch P—B 3	20. Kt—R 2 Q—B 2	34. R—B 6 K—Kt 2
7. B—Q 2? B×B ch	21. Kt—R 6 dis ch K—B sq	7. B—R 4 P—QKt 4	21. P—B 4 B—Kt 3? (c)	35. Q—K 3 R—B 5
8. QKt×B P—Q 4?	22. Q—Kt 8 ch K—K 2	8. B—Kt 3 Kt×B	22. P—Kt 3 R—B 4	36. Q—B 5 B—Q sq
9. P×P Kt×P	23. B×Kt P×B!	9. RP×Kt P—QR 4	23. K—Kt 2! R—KB sq	37. Q—Q 6 Q—K sq
10. Q—Kt 3 QKt—K 2	24. Q×P ch K—Q sq	10. QKt—Q 2 Kt—K 2	24. P—B 3 P—KR 4	38. Q×QP R—B 2
11. Castles KR Castles	25. Q—B 8 ch K—Q 2	11. Kt—B sq Kt—Kt 3	25. R—R sq P—Kt 4?	39. R—K 6 Q—Q 2?
12. KR—K sq P—QB 3	26. Kt—K 4 (b) Q—Q sq	12. P—R 3 Castles	26. P—Kt 4! R—B 5	40. R—Kt 6 ch K—R 2
13. P—QR 4! Q—B 2?	27. Q—Q 6 ch K—K sq	13. Kt—Kt 3 P—B 4	27. P×P Q×P	41. R—Q 6 Resigns
14. QR—B sq Kt—B 5	28. Kt—B 6 ch Resigns	14. P×P QB×P	28. Kt—Kt 4 QR—B 4	

(a) If 17. K—B sq 18. Kt×P ch 19. R—K sq ch 20. R×B (or Kt) ch 21. R×BP dis ch &c.

(b) Magnificent! Steinitz says: "A most beautiful coup de repos, which fairly crowns a splendid combination, initiated on the 16th move."

(c) R—KB sq would have been better, according to the Book of the Breslau Tournament.

## THE EVANS GAMBIT

is an offshoot of the *Gioco Piano*, and has given birth to some of the finest games on record. Its resources are well-nigh inexhaustible. After the capture of the Pawn by Black on the fourth move, the retreat of the Bishop to R 4 is now considered best, although for many years it was a *reputu questio* whether he could not be more advantageously posted at QB 4. After the usual moves 1. P—K 4 2. Kt—KB 3 3. B—B 4  
 $\quad\quad\quad$  P—K 4      Kt—QB 3      B—B 4  
 4. P—QKt 4    5. P—B 3    6. Castles, Steinitz, in his match with  
 $\quad\quad\quad$  B × P              B—R 4  
 Tschigorin, has introduced the novel defence 6.                          which may be  
 $\quad\quad\quad$  Q—B 3,  
 theoretically sound in the hands of the great master, but will never, we think, be very popular, as it yields Black a very cramped position, the chances in practical play being greatly in favour of the attack.

TABLE LXXIV.—(COMPROMISED DEFENCE.)

<b>1. P—K 4</b>	<b>2. Kt—KB 3</b>	<b>3. B—B 4</b>	<b>4. P—QKt 4</b>	<b>5. P—B 3</b>	<b>6. P—Q 4</b>
$\overline{P-K 4}$	$\overline{Kt-QB 3}$	$\overline{B-B 4}$	$\overline{B \times Kt P}$	$\overline{B-R 4}$	$\overline{P \times P}$
<b>7. Castles</b>	<b>8. Q—Kt 3</b>	<b>9. P—K 5</b>		<b>10. Kt×P</b>	
$\overline{P \times P}$	$\overline{Q-B 3}$	$\overline{Q-Kt 3}$		$\overline{KKt-K 2}$	$D$

1.	2.	3.	4.
<b>11. B—R 3</b> $\overline{P-QKt 4?}$		<b>11. Castles! *</b>	<b>11. R—K sq</b> $\overline{P-QKt 4!}$
<b>12. Kt×P</b> $\overline{R-QKt sq}$		<b>12. QR—Q sq</b> $\overline{P-QKt 4}$	<b>12. Kt×P!</b> $\overline{R-QKt sq}$
<b>13. Q—K 3?</b> $\overline{B-Kt 3}$	<b>13. Q—R 4!</b> $\overline{B-Kt 3}$	<b>13. Kt×P</b> $\overline{R-Kt sq}$	<b>13. Kt—KR 4</b> $\overline{Q-Kt 5}$
<b>14. Q—B 4</b> Castles	<b>14. KR—K sq</b> Castles	<b>14. B—Q 3! (b)</b> $\overline{Q-R 4}$	<b>14. Q—R 4</b> $\overline{K-Q sq}$
<b>15. QR—Q sq</b> $\overline{P-KR 3}$	<b>15. QR—Q sq</b> $\overline{R-K sq}$	<b>15. Q—R 4</b> $B-Kt 3+$ or $\overline{P-QR 3+}$	<b>15. Kt—KB 3</b> $\overline{B \times R}$
<b>16. Kt—QB 3</b> $\overline{R-K sq+}$	<b>16. B—Q 3</b> $\overline{Q-R 4} (a)$		<b>16. Kt×B</b> $\overline{P-QR 3+}$
	<b>17. R—K 4</b> $\overline{Kt-Kt 3}$		
	<b>18. B—K 2+</b>		

\* (a) If 16.  $\overline{Q-K 3}$  17.  $\overline{B \times P ch}$  &c.; or if 16.  $\overline{P-KB 4}$  17.  $\overline{P \times P en pass.}$  18.  $\overline{Q-K 4!}$   $\overline{P-Kt 3}$

19.  $\overline{B-B 4 ch}$  20.  $\overline{B-QB sq}$  21.  $\overline{Q-B 2}$  22.  $\overline{B \times P}$  23.  $\overline{Q-Q 2 wins.}$   $\overline{B-KB 4}$

\* 11.  $\overline{QR-Kt sq}$  is inferior by 12.  $\overline{Kt—Q 5}$  13.  $\overline{B \times Kt}$  14.  $\overline{P-K 6}$  or  $\overline{B-B 5}$  and White will be able to draw. If 11.  $\overline{B \times Kt}$  12.  $\overline{Q \times B}$  13.  $\overline{QR-Q sq}$  &c.

(b) If 14.  $\overline{Q-K 3}$  15.  $\overline{QKt—Q 4}$  16.  $\overline{Kt \times Kt!}$  followed by  $\overline{KR-K sq}$  and Black has the better game. (*Chess Monthly*, Nov. 1889, p. 83.)

\* If, in col. 2, 13.  $\overline{P-QR 3}$  14.  $\overline{Kt—Q 6 ch}$  15.  $\overline{P \times P}$  16.  $\overline{R-K sq ch}$  17.  $\overline{R \times B ch}$  18.  $\overline{Q \times Kt}$  wins.

TABLE LXXV.—(COMPROMISED DEFENCE.)

<b>1. P—K 4</b>	<b>2. Kt—KB 3</b>	<b>3. B—B 4</b>	<b>4. P—QKt 4</b>	<b>5. P—B 3</b>	<b>6. P—Q 4</b>
$\overline{P-K 4}$	$\overline{Kt-QB 3}$	$\overline{B-B 4}$	$\overline{B \times P}$	$\overline{B-R 4}$	$\overline{P \times P}$
<b>7. Castles</b>	<b>8. Q—Kt 3</b>	<b>9. P—K 5</b>	<b>10. Kt×P</b>		
$\overline{P \times P}$	$\overline{Q-B 3}$	$\overline{Q-Kt 3}$	$\overline{Kt-K 2}$		

1.	2.	3.	4.	5.
<b>11. B—R 3</b>			<b>11. Castles!</b>	
$\overline{R-QKtsq?}$				
<b>12. Kt—Q 5</b>	<b>12. P—QKt 4?</b>		<b>12. Kt—K 2</b>	<b>12. P—QKt 4?</b>
$\overline{Kt \times Kt!}$	$\overline{P—QKt 4?}$		$\overline{P—Q 3!}$	$\overline{P—QKt 4?}$
<b>13. B×Kt</b>	<b>13. Kt×Kt</b>	<b>13. B—Q 3</b>	<b>13. B—Q 3</b>	<b>13. B×P</b>
$\overline{P-Kt 4}$	$\overline{Kt \times Kt}$	$\overline{Q-K 3!}$	$\overline{B-B 4}$	$\overline{R-K sq!}$
<b>14. B—B 5—</b>	<b>14. B×Kt</b>	<b>14. B—K 4</b>	<b>14. Kt—R 4</b>	<b>14. B—Q 3</b>
$\overline{—}$	$\overline{K \times Kt}$	$\overline{Kt \times Kt}$	$\overline{Q-K 3}$	$\overline{Q-R 4!}$
	<b>15. Q—R 3 ch+</b>	<b>15. B×Kt</b>	<b>15. Kt×B</b>	<b>15. Kt—Kt 3</b>
		$\overline{Q-B 4!}$	$\overline{Kt \times Kt}$	$\overline{Q-Kt 5}$
		<b>16. Kt—R 4</b>	<b>16. Q—B 2</b>	<b>16. B—B 4</b>
		$\overline{Q-R 4}$	$\overline{QKt-Q 5!}$	$\overline{R-Ktsq (b)}$
		<b>17. Q—Kt 3</b>	<b>17. Kt×Kt</b>	<b>17. B×P ch</b>
		$\overline{Q \times P!}$	$\overline{Kt \times Kt}$	$\overline{K-B sq}$
		<b>18. B×Kt</b>	<b>18. B×P ch</b>	<b>18. Q—B 4+ (c)</b>
		$\overline{Q \times Q}$	$\overline{K-R sq}$	
		<b>19. KR—K sq ch</b>	<b>19. Q—Q 3</b>	
		$\overline{B \times R}$	$\overline{Q \times KP}$	
		<b>20. R×B ch—</b>	<b>20. Q—R 3</b>	
		$\overline{—}$	$\overline{Kt-K 7 ch+(a)}$	

- (a) Continued    21. K—R sq    22. Q—R 4    23. Q—R 6    24. B—Kt 2    If White try, in  
                      $\overline{Kt-B 5}$      $\overline{P-KKt 4}$      $\overline{Q-Kt 2}$      $\overline{P-KB 3}$  wins  
                     col. 4, 20. B—K 4    21. B×KtP    22. Q—R 3 ch    23. B—R 6  
                      $\overline{P-KB 4}$      $\overline{QR-Ktsq}$      $\overline{K-Ktsq}$      $\overline{R-B 3+}$
- (b) If 16.  $\overline{Kt-Q sq}$     17. Q—R 4    18. P—R 3    19. B—B sq &c.  
                      $\overline{K-R sq}$  or  $\overline{P-KR 4}$      $\overline{Q-B 5}$
- (c) Martinez v. Zukertort, won by former (White).

TABLE LXXVI. (COMPROMISED DEFENCE.)

1.	P—K 4	2.	Kt—KB 3	3.	B—B 4	4.	P—QKt 4	5.	P—QB 3
	<u>P—K 4</u>		<u>Kt—QB 3</u>		<u>B—B 4</u>		<u>B×Kt P</u>		<u>B—R 4</u>

1.	2.	3.	4.	5.
<b>6.</b> P—Q 4 <u>P×P?</u>				
<b>7.</b> Castles <u>P×P?</u>				
<b>8.</b> Q—Kt 3! <u>Q—B 3</u>				
<b>9.</b> P—K 5 <u>Q—Kt 3!</u>	<b>9.</b> <u>Kt×P?</u>		<b>9.</b> B—KKt 5 <u>Q—Kt 3</u>	
<b>10.</b> Kt×P <u>KKt—K 2</u>	<b>10.</b> R—K sq <u>P—Q 3</u>	<b>10.</b> Kt×P <u>B×Kt</u>		
<b>11.</b> Kt—K 2 <u>P—QKt 4</u>	<b>11.</b> Q—R 4 ch <u>K—B sq</u>	<b>11.</b> Q×B <u>P—KB 3!</u>	<b>11.</b> <u>KKt—K 2 (b)</u>	
<b>12.</b> B—Q 3! <u>Q—K 3</u>	<b>12.</b> Kt×Kt <u>P—B 7</u>	<b>12.</b> B—KB 4 <u>P—Q 3+</u>	<b>12.</b> B×Kt <u>K×B+</u>	
<b>13.</b> Q—Kt 2! <u>Kt—Kt 3</u>		<b>13.</b> Kt—Kt 6 ch+		
<b>14.</b> Kt—B 4 <u>Kt×Kt!</u>				
<b>15.</b> B×Kt <u>P—KR 3</u>	<b>15.</b> <u>P—QR 3</u>			
<b>16.</b> QR—B sq <u>P—Qrt 3</u>	<b>16.</b> Kt—Kt 5* <u>Q—K 2</u>			
<b>17.</b> KR—Q sq <u>B—Kt 2</u>	<b>17.</b> P—K 6 <u>BP×P</u>			
<b>18.</b> Q—Kt sq <u>QR—Q sq+</u>	<b>18.</b> B×RP (a) <u>Q—B 3+</u>			

Castles QR+

\* 16. B—Kt 3  
B—Kt 2 &c.(a) If 18. Kt×P  
Q—B 2 &c. Column 2 continued: 19. Q—B sq 20. Kt—K 4 21. Kt—Kt 5  
B—Kt 2 Q—B 2 Q—R 4+(b) If 11. Kt—K 2 12. P—K 5! 13. Q—K 3 and White has still some attack. If12. B—Q 3 in this variation: then 12. QR—K sq for if 14. P×P  
Castles P—Q 4+; Kt×P15. Q—B 4 or if 14. B×Kt 15. Q×Q 16. P×P 17. B—B 4  
Q—Q 3 &c.; Q×B P×Q Kt—Kt 5 P—Kt 4 winsIn col. 1, 16. B—Kt 3 17. Q—Kt sq 18. B—B 5 19. KR—Q sq 20. R—Q 6  
B—Kt 2 Q—K 2 Q—K 2 Castles QR K—Kt sq21. R—Q 5 22. Q×Q 23. R×KtP 24. B—Kt 3— (Fritz v. Mincwitz, Bresla  
Tourney).

TABLE LXXVII.—(RICHARDSON'S ATTACK.)

1. P—K 4	2. Kt—KB 3	3. B—B 4	4. P—QKt 4	5. P—B 3
P—K 4	Kt—QB 3	B—B 4	B×P	B—R 4
6. Castles	7. P—Q 4		8. Kt×KP	
Kt—KB 3	Castles			

4.

1. Kt×P! D	2. B—Q 5!	3. Kt×Kt	4. P—Kt × KP?
Kt—Kt 3	Kt—K 2!	R×Kt	P—Kt
10. B×Kt	10. B×R ch		10. Q—Q 5
Kt—Kt 3	K×B		B×P
11. Q—R 5	11. P—Q 5		11. Kt×B
B—Kt 3	Kt—K 2!		Kt—Kt
12. B—Kt 5	12. Q—R 5 ch	12. Q—R 4	12. Q—B 3
Q—K sq	Kt—Kt 3+	B×P	P—Q 4!
13. Kt—Q 2		13. Kt×B	13. P×P en pass.
Q—K 3		Kt—Kt	Kt—R 5*
14. P—KB 4		14. Q—QB 4	14. B—R 3
P—KB 4		KKt×QP (a)	P×P
15. P—KKt 4—		15. B—KKt 5	15. QR—Q sq+
—		P—QB 3	Kt—B 3
16. KR—K sq	16. Q—B 3		
K—B sq+	P—Q 3		
17. B—B 4+			

- (a) If 14. Kt(K 2)×P The *Field* (16th August 1890) gives 15. B—Q 2! P—QKt 4 16. Q—Kt 3 Q—R 5  
 17. B×Kt Q—QB 5 18. Q×Q P×Q+  
 (b) If 11. Kt—Kt sq 12. P—Q 6 P—B 3 13. RK sq B×P 14. Q—Kt 3 ch K—B sq 15. Kt×B Kt—Kt 16. B—Kt 5 Q×B  
 17. R—K 8 ch K×R 18. Q mates  
 (c) The *Field* gives 12. Q—R 5 ch Kt—Kt 3 13. P—Q 6 B×P 14. Kt×B Kt—Kt 15. B—Kt 5 Kt—K 7 ch 16. K—R sq Q—K sq  
 17. QR—K sq wins  
 \* If 13. Q—B 3 Q×Q P×Q 15. R—K sq+

TABLE LXXVIII.

1.	2.	3.	4.	5.
1. $P-K 4$ $\overline{P-K 4}$	2. $Kt-KB 3$ $\overline{QKt-QB 3}$	3. $B-B 4$ $\overline{B-B 4}$	4. $P-QKt 4$ $\overline{B \times P}$	5. $P-B 3$ $\overline{B-R 4}$
6. $Q-Kt 3?$ $\overline{Q-B 3!}$	6. $Q-K 2?$ $\overline{Q-K 2!}$	6. Castles $\overline{Kt-B 3}$		
7. $P-Q 4$ $\overline{P \times P}$	7. $B-R 3$ $\overline{P-Q 3}$	7. $P-Q 4$ $\overline{\text{Castles!}}$		
8. $B-R 3$ $\overline{P-Q 3}$	8. $P-Q 4$ $\overline{P \times P}$	8. $P \times P$ $\overline{Kt \times KP}$		
9. Castles $\overline{B-Kt 3}$	9. Castles $\overline{Kt-B 3}$	9. $B-QR 3$ $\overline{P-Q 3!}$	9. $\overline{Kt \times BP?}$	9. $Q-B 2 (b)$ $\overline{P-Q 4}$ (or $Kt-B 4$ ).
10. $P \times P$ $\overline{Kt \times P}$	10. $P-K 5$ $\overline{Kt-K 5}$	10. $Q-B 2 (a)$ $\overline{Kt-B 4}$	10. $Q-Kt 3$ $\overline{Kt \times Kt}$	10. $R-Q sq$ $\overline{B-K 5}$
11. $Kt \times Kt$ $\overline{B \times Kt}$	11. $R-K sq$ $\overline{Kt-B 4}$	11. $B \times Kt$ $\overline{P \times B}$	11. $QR \times Kt$ $\overline{P-Q 3}$	11. $B-K 3$ $\overline{P-KB 4}$
12. $B \times P ch$ $\overline{K-B sq+}$	12. $B \times Kt$ $\overline{P \times B}$	12. $QKt-Q 2$ $\overline{R-Kt sq}$	12. $KR-Q sq$ $\overline{B-KKt 5}$	12. $B \times QP$ $\overline{B \times B}$
	13. $P-K 6+$	13. $QR-Q sq$ $\overline{Q-K 2}$	13. $P \times P$ $\overline{B \times Kt}$	13. $P-QB 4$ $\overline{Kt-Kt 5+}$
		14. $KR-K sq$ $\overline{P-QKt 4}$	14. $Q \times B +$	
		15. $B-Q 3$ $\overline{P-KR 3+}$		

(a) If 10.  $B-Q 5$   
 $\overline{Kt \times BP}$  11.  $Kt \times Kt$ , 12.  $P \times P$   
 $\overline{B \times Kt}$   $\overline{B \times R}$  &c.

(b) If 9.  $Q-Q 3$   
 $\overline{Kt-B 4}$  10.  $Q-Q 5$  or if 9.  $Q-Q 5$   
 $\overline{Kt \times BP}$  10.  $Q-Q 3$   
 $\overline{P-Q 4}$  11.  $B-Kt 3$   
 $\overline{Kt \times Kt}$  12.  $R \times Kt$   
 $\overline{Kt-K 2+}$   
N.B. If in column 3, instead of 7.  $P-Q 4$ , White play 7.  $R-R 3$ , then 7.  $\overline{P-Q 3+}$

\* 8.  $P-Q 4$   
 $\overline{\text{Castles}}$  &c. (if 8.  $Kt \times Kt?$ , 9.  $P \times P$   
 $\overline{Kt \times QBP}$  10.  $Kt \times Kt$   
 $\overline{B \times Kt}$  11.  $Q-Kt 3$  &c.)  
Or if 7.  $Kt-Kt 5$   
 $\overline{\text{Castles}}$  8.  $P-B 4$   
 $\overline{B-Kt 5 ch}$  9.  $K-B sq$   
 $\overline{P-Q}$  10.  $P-Q 3$   
 $\overline{B-KKt 5}$  11.  $Q-K sq$   
 $\overline{P \times P}$  &c.

TABLE LXXIX.—(STEINITZ DEFENCE.)

1. P—K 4 P—K 4	2. Kt—KB 3 Kt—QB 3	3. B—B 4 B—B 4	4. P—QKt 4 B×KtP
	5. P—B 3 B—R 4	6. Castles Q—B 3 D	
1.	2.	3.	4.
7. P—Q 4 KKt—K 2	7. P—Q 4 B—Kt 3 (b)		7. Kt—R 3!
8. P—Q 5 Kt—Q sq	8. Kt—Kt 5? * P—KR 3!	8. Q—R 4 P×P (c)	8. B—KKt 5 Q—Q 3+
9. Q—R 4 B—Kt 3	9. Kt×P R—B sq	9. P—K 5 Q—Kt 3	9. B—Q 3+
10. B—KKt 5 Q—Q 3	10. Kt×KP Kt×Kt	10. P×P Kt×P	
11. Kt—R 3 P—QB 3	11. P×Kt Q×P+	11. Kt×Kt B×Kt	
12. QR—Q sq Q—Kt sq		12. B×P ch Q×B	
13. B×Kt K×B		13. Q×B Kt—K 2	
14. P—Q 6 ch K—B sq		14. B—R 3 Castles	
15. Q—Kt 4! P—KB 3		15. Kt—B 3 R—K sq	
16. K—R sq!+(a)		16. B×Kt+	

(a) Continued by Steinitz 16. Kt×P 17. P—KB 4. (*International Chess Magazine*, April 1892, p. 118.)

(b) On p. 114 of the *International*, Steinitz says that this move, or 7. Kt—R 3 are the right moves at this juncture, and afterwards Kt—K 2 instead of Kt—Q sq and that the defence 6. Q—B 3 ought to be favourable for the second player. But as he points out on p. 122 that, 7. B—Kt 5 may only lead to a transposition of moves on account of 8. Q—R 4 we are unable to understand his conclusion in favour of Black.

(c) If 8. Kt—Q sq 9. P—Q 5 &c. (See column 1.)

(\*) If 8. B—KKt 5 and Black ought to maintain his material superiority.

TABLE LXXX.

<b>1. P—K 4</b>	<b>2. Kt—KB 3</b>	<b>3. B—B 4</b>	<b>4. P—QKt 4</b>	<b>5. P—B 3</b>
$\overline{P-K 4}$	$\overline{Kt-QB 3}$	$\overline{B-B 4}$	$\overline{B \times KtP}$	$\overline{B-B 3}$
	<b>6. Castles</b>	<b>7. P—Q 4</b>	<b>8. P×P</b>	
	$\overline{P-Q 3}$	$\overline{P \times P}$	$\overline{B-Kt 3} (D)$	

1.	2.	3.	4.	5.
<b>9. Kt—QB 3</b>		<b>9. B—KKt 5</b>		<b>9. Kt—KB 3?</b>
$\overline{Kt-R 4}$		$\overline{B-KKt 5}$		
<b>10. B—KKt 5</b>		<b>10. B—QKt 5</b>	<b>10. B—Q 2?</b>	<b>10. P—K 5!</b>
$\overline{P-KB 3}$		$\overline{K-B sq!}$	$\overline{B-Q 2?}$	$\overline{P \times P!}$
<b>11. B—KB 4 (a)</b>		<b>11. B×Kt (b)</b>	<b>11. P—K 5</b>	<b>11. B—R 3</b>
$\overline{Kt \times B}$		$\overline{P \times B}$	$\overline{P \times P}$	$\overline{B \times P^*}$
<b>12. Q—R 4 ch</b>	<b>12. K—B 2</b>	<b>12. P—K 5</b>	<b>12. P—Q 5</b>	<b>12. Q—Kt 3</b>
$\overline{P-B 3}$		$\overline{B \times Kt}$	$\overline{QKt-K 2}$	$\overline{B-K 3}$
<b>13. Q×Kt—</b>	<b>13. Q×Kt ch</b>	<b>13. P×B</b>	<b>13. B×B ch</b>	<b>13. B×B</b>
$\overline{-}$	$\overline{B-K 3}$	$\overline{P \times P}$	$\overline{Q \times B}$	$\overline{P \times B}$
	<b>14. P—Q 5</b>	<b>14. B—R 3 ch</b>	<b>14. Kt×P</b>	<b>14. Q×P ch</b>
	$\overline{B-Q 2}$	$\overline{Kt-K 2}$	$\overline{Q-B 4}$	$\overline{Kt-K 2}$
	<b>15. Kt—K 2—</b>	<b>15. P×P</b>	<b>15. Q—R 4 ch</b>	<b>15. Kt×B</b>
	$\overline{Kt-K 2!—}$	$\overline{Q \times Q!}$	$\overline{K—Q sq}$	$\overline{P \times Kt}$
	<b>16. QR×Q</b>	<b>16. B—B 4</b>	<b>16. KR—K sq+</b>	
	$\overline{K-K sq!—}$	$\overline{Kt-Kt 3 (c)}$		
		<b>17. P—Kt 4+</b>		

N.B.—In column 3, see note (b) below, if 11. B—K 3 or 11.  $\overline{QKt-K 2}$  may be safely played by  $\overline{B \times Kt}$

Black, see next Table. Steinitz recommends 11.  $\overline{QKt-K 2}$

(a) Steinitz prefers B—K 3.

(b) If 11.  $\overline{B-K 3}$  12.  $\overline{P-QR 4}$  13.  $\overline{P—Q 5}$  14.  $\overline{P \times B}$  See next Table.  
 $\overline{KKt-K 2}$   $\overline{Kt-R 4!}$   $\overline{B \times B}$   $\overline{Kt-Kt 3+}$

(c) If 16.  $\overline{P-KR 4}$  or 17.  $\overline{P—Q 6}$  &c.

\* If 11.  $\overline{B-KKt 5}$  12.  $\overline{Q-Kt 3}$  13.  $\overline{P \times P}$  &c. If, in column 5, 10. 11.  $\overline{P-Q 4}$  11.  $\overline{P \times Kt}$

12.  $\overline{P—Q 5}$  13.  $\overline{Q-K 2 ch}$  14.  $\overline{B-R 3 ch}$  15.  $\overline{B-K 7}$  &c.  
 $\overline{Kt-R 4!}$   $\overline{K-B sq!}$   $\overline{K-Kt sq}$

In col. 3, after 11.  $\overline{B \times Kt}$  12.  $\overline{Kt-K 2}$  13.  $\overline{B-K 3}$  14.  $\overline{P-QR 4}$  15.  $\overline{Kt-Kt 3}$

16.  $\overline{P-K 5}$  17.  $\overline{Q-Q 8}$  18.  $\overline{KKt-K sq}$   
 $\overline{Kt-Kt 3}$   $\overline{Q-Q 2!}$   $\overline{Kt-R 5+}$

## TABLE LXXXI.

1.  $P-K4$   
 $\overline{P-K4}$

2.  $Kt-KB3$   
 $\overline{Kt-QB3}$

3.  $B-B4$   
 $\overline{B-B4}$

4.  $P-QKt4$   
 $\overline{B \times KtP}$

5.  $P-B3$   
 $\overline{B-B4}$

6. Castles  
 $\overline{P-Q3}$

7.  $P-Q4$   
 $\overline{P \times P}$

8.  $P \times P$   
 $\overline{B-Kt3}$

1.

2.

3.

4.

5.

9.  $Kt-QB3$   
 $\overline{B-KKt5}$

10.  $B-QKt5$   
 $\overline{K-B sq!}$

10.  $\overline{B-Q2?}$

11.  $B-K3$   
 $\overline{KKt-K2}$

11.  $\overline{QKt-K2}$

11.  $P-K5$   
 $\overline{P \times P}$

11.  $\overline{KKt-K2}$

12.  $P-QR4$   
 $\overline{Kt-R4!}$

12.  $\overline{P-QR4:}$

See Appendix  
("Additions  
and  
Rectifications").

12.  $R-K sq$   
 $\overline{KKt-K2}$

12.  $B-Kt5$   
 $\overline{P-KR3}$

13.  $P-Q5$   
 $\overline{B \times B}$

13.  $\overline{B-QB4+}$

13.  $P-Q5$   
 $\overline{QKt-Kt sq}$

13.  $P-K6$   
 $\overline{P \times P}$

14.  $P \times B$   
 $\overline{Kt-Kt3+}$

14.  $B-QB4$   
 $\overline{\text{Castles}}$

14.  $B \times KKt$   
 $\overline{Q \times B}$

15.  $Kt \times KP$   
 $\overline{B-KB4}$

15.  $P-Q5$   
 $\overline{Kt-K4}$

16.  $B-KKt5$   
 $\overline{B-B4}$

16.  $Kt \times Kt$   
 $\overline{P \times Kt}$

17.  $Kt \times P$   
 $\overline{R \times Kt}$

17.  $Q-R5 ch+$

18.  $P-Q6$   
 $\overline{B \times P ch}$

19.  $K \times B$   
 $\overline{B-K3 dis ch}$

0.  $K--Kt sq+$

TABLE LXXXII.

<u>1. P—K 4</u>	<u>2. Kt—KB 3</u>	<u>3. B—B 4</u>	<u>4. P—QKt 4</u>	<u>5. P—B 8</u>
<u>P—K 4</u>	<u>Kt—QB 3</u>	<u>B—B 4</u>	<u>B×KtP</u>	<u>B—B 4</u>
	<u>6. P—Q 4 *</u>	<u>7. Castles</u>		
	<u>P×P</u>	<u>P—Q 8!</u>		

1.	2.	3.	4.	5.
<u>9. P—Q 5</u> <u>QKt—R 4 (a)</u>			<u>9.</u> <u>QKt—K 2 ?</u>	
<u>10. B—R 3 (b)</u> <u>Kt—K 2</u>	<u>10. P—K 5</u> <u>Kt—K 2? (c)</u>		<u>10. P—K 5</u> <u>Kt—KR 3!</u>	
<u>11. P—K 5</u> <u>Castles</u>	<u>11. P—K 6!</u> <u>Castles</u>	<u>11. P×P?</u> <u>P×P</u>	<u>11. Kt—QB 3</u> <u>Castles</u>	
<u>12. B—Q 3</u> <u>P—KR 3</u>	<u>12. P×P ch</u> <u>R×P</u>	<u>12. B—Q 3</u> <u>Castles</u>	<u>12. Kt—K 4!</u> <u>P×P</u>	<u>12. B×Kt?</u> <u>P×B</u>
<u>13. Kt—QB 3</u> <u>B—KKt 5</u>	<u>13. Kt—Kt 5</u> <u>Kt×B</u>	<u>13. B×P ch</u> <u>K×B</u>	<u>13. B×Kt</u> <u>P×B</u>	<u>13. Q—Q 2</u> <u>K—Kt 2</u>
<u>14. P×P</u> <u>P×P</u>	<u>14. Q—B 2</u> <u>Kt—K 4</u>	<u>14. Kt—Kt 5 ch</u> <u>K—Kt sq+</u>	<u>14. Kt×P</u> <u>Kt—KB 4</u>	<u>14. QR—K sq</u> <u>P×P</u>
<u>15. Kt—K 4</u> <u>B—Q 5</u>	<u>15. Q×P ch</u> <u>K—B sq</u>		<u>15. Kt—Kt 4</u> <u>K—R sq</u>	<u>15. R×P—</u> <u>—</u>
<u>16. R—Kt sq</u> <u>B×Kt</u>	<u>16. Q—R 8 ch</u> <u>Kt—Kt sq</u>		<u>16. R—QKt sq</u> <u>Q—R 5</u>	
<u>17. Q×B—</u>	<u>17. Kt—R 7 ch</u> <u>K—K 2</u>		<u>17. R×B+</u> <u>RP×R</u>	
	<u>18. B—Kt 5 ch+</u>			

\* It is not immaterial whether White play 6. P—Q 4 or 6. Castles since, although the position with the best play becomes the same, Black may adopt other defences than 6. in reply to 6. Castles viz. 6. — or 6. —

P—Q 3Kt—KB 3Q—K 2

(a) This move may be made whether White play P—Q 5 or B—QKt 2 or Kt—QB 3 on his ninth move.

(b) If 10. B—Kt 2 or B—Q 3 we have a position brought about by a transposition of White's 9th and 10th moves analysed in Table LXXXV., p. 97.

(c) Or 10. Kt×B! 11. Q—R 4 ch 12. Q×Kt if 12. P×P? 13. Kt×P  
B—Q 2 Kt—K 2! ( P×P? Q—B 8)  
14. Kt×B 15. Q—Kt 4 ch 16. B—KKt 5+ 13. P—K 6 14. P×P 15. Kt—Kt 5  
K×Kt K—K sq P×P B—B 8 Castles  
16. Q—B 2 17. P—K 4 Column 4 continued 18. Q—R sq ch 19. Kt(Kt 4)×BP  
Kt—Kt 3 Q—B 3+ P—B 3 Kt—Kt 2  
20. P—Kt 3 21. R—K sq 22. P—KKt 4 (Neumann played B—K 2 here against  
Q—R 6 Q—B 4 Steinitz) 22. O—R 5 23. Kt—R 5 24. Kt(K 4)—Kt 3 25. R—K 7+  
O×P ch O—P ch R—KKt 2n

TABLE LXXXIII.

<b>1. P—K 4</b>	<b>2. Kt—KB 3</b>	<b>3. B—B 4</b>	<b>4. P—QKt 4</b>	<b>5. P—B 3</b>
$\overline{P-K 4}$	$\overline{Kt-QB 3}$	$\overline{B-B 4}$	$\overline{B \times P}$	$\overline{B-B 4}$
<b>6. P—Q 4</b>	<b>7. Castles</b>	<b>8. P×P</b>		
$\overline{P \times P}$	$\overline{P-Q 3!}$	$\overline{B-Kt 3}$		

1.				
<b>9. P—Q 5</b>				
$\overline{QKt-K 2}$				
<b>10. P—K 5</b>			<b>10.</b>	
$\overline{Kt-KKt 3}$			$\overline{B-KKt 5}$	
<b>11. P—K 6</b>			<b>11. Q—R 4 ch</b>	<b>11.</b>
$\overline{P \times P}$			$\overline{B-Q 2}$	$\overline{Q-Q 2}$
<b>12. P×P</b>			<b>12. Q—Kt 3</b>	<b>12. B—QKt 5</b>
$\overline{KKt-K 2}$			$\overline{Kt-KKt 3}$	$\overline{P-QB 3}$
<b>13. Kt—KKt 5</b>			<b>13. Kt—QB 3+</b>	<b>13. P—K 6</b>
<b>Castles</b>				$\overline{P \times KP}$
<b>14. Kt—QB 3!</b>	<b>14.</b>	<b>14. Q—R 5?</b>	<b>14. Q×B</b>	
$\overline{Kt-K 4}$	$\overline{P-B 3}$	$\overline{P-KR 3}$	$\overline{P \times B}$	
<b>15. Q—R 5</b>	<b>15. Q—R 5</b>	<b>15. Kt—B 7!</b> (a)	<b>15. P×P</b>	
$\overline{P-KR 3}$	$\overline{P-KR 3}$	$\overline{Q-K sq!}$	$\overline{Q-B 2}$	
<b>16. Kt—B 7</b>	<b>16. Kt—B 7</b>	<b>16. B—Kt 2</b>	<b>16. Q×P</b>	
$\overline{Kt \times Kt}$	$\overline{R \times Kt}$	$\overline{P-Q 4}$	$\overline{Kt-KB 3}$	
<b>17. P×Kt ch</b>	<b>17. P×R ch</b>	<b>17. QB×P</b>	<b>17. B—Kt 2+</b>	
$\overline{K-R 2}$	$\overline{K-B sq}$	$\overline{QB \times P}$		
<b>18. Kt—K 4</b>	<b>18. B×RP</b>	<b>18. B×R</b>		
$\overline{P-B 3}$	$\overline{P-Q 4}$	$\overline{Q \times B}$		
<b>19. Kt—Kt 5 ch</b>	<b>19. B—Q 3</b>	<b>19. Kt×P ch</b>		
$\overline{K-R sq}$	$\overline{K \times P}$	$\overline{K-Kt 2+}$		
<b>20. Q×P ch</b>	<b>20. B—KKt 5+</b>			
$\overline{P \times Q}$				
<b>21. B—Kt 2 ch+</b>				

* If 4.	10. $P \times Kt$	11. $B \times P ch!$	12. $B \times Kt$	13. $Kt—Kt 5$	14. $Kt—QB 3$
	$\overline{Q-B 3}$	$\overline{Q \times R}$	$\overline{K-B sq}$	$\overline{R \times B}$	$\overline{Q \times QRP}$
15. $Kt—Q 5$	16. $Q—R 5 ch$	17. $Q \times RP$ wins.	Or if 9.		10. $Kt \times Kt$
$\overline{K-K sq}$	$\overline{P-Kt 3}$		$\overline{Kt-K 4}$		$\overline{P \times Kt}$
11. $Kt—Q 2$	12. $B—R 3+$				
$\overline{Kt-K 2}$					
(a) If 15. $Q \times Kt$ followed by	$\overline{P-QB 3}$	or	$\overline{B-Q 5+}$		

TABLE LXXXIV.—(FRASER MORTIMER ATTACK.)

<b>1. P—K 4</b>	<b>2. Kt—KB 3</b>	<b>3. B—B 4</b>	<b>4. P—QKt 4</b>	<b>5. P—B 8</b>
$\overline{P-K}$	$\overline{Kt-QB}$	$\overline{B-B}$	$\overline{B \times P}$	$\overline{B-B}$
<b>6. P—Q 4</b>	<b>7. Castles</b>	<b>8. P×P</b>	<b>9. Kt—QB 3</b>	<b>10. Q—R 4</b>
$\overline{P \times P}$	$\overline{P-Q}$	$\overline{B-Kt}$	$\overline{B-KKt}$	

1.	2.	3.	4.	5.
<b>10.</b>			<b>10.</b>	
$\overline{B-Q}$			$\overline{B \times Kt}?$	
<b>11. Q—Kt 3</b>			<b>11. P—Q 5</b>	<b>11. Q—B 3</b>
$\overline{Kt-QR}$			$\overline{B-Kt}$	
<b>12. B×P ch</b>			<b>12. P×Kt</b>	<b>12. P×Kt</b>
$\overline{K-B}$			$\overline{P \times P}$	$\overline{\text{Castles QR}}$
<b>13. Q—B 2!</b>			<b>13. Q×P ch</b>	<b>13. Kt—Q 5</b>
$\overline{K \times B}$			$\overline{B-Q}$	$\overline{Q-Kt}$
<b>14. P—K 5</b>	<b>14.</b>		<b>14. Q—Q 5</b>	<b>14. P×P ch+</b>
$\overline{K-B}$	$\overline{(a)}$	$\overline{P-KR}$	$\overline{B-K 3}$	
<b>15. R—K sq!</b>	<b>15. P—Q 5</b>		<b>15. B—Kt 5 ch</b>	
$\overline{Kt-QB}$	$\overline{(b)}$	$\overline{Kt-KB}$	$\overline{K-B}$	
<b>16. B—KKt 5 (c)</b>	<b>16. P—K 6 ch!</b>	<b>16.</b>	<b>16. Q—Q 3</b>	
$\overline{Q-K}$	$\overline{B \times P}$	$\overline{K-Kt}$	$\overline{Kt-K 2}$	
<b>17. P—K 6</b>	<b>17. P×B ch</b>	<b>17. P×B</b>	<b>17. B—Kt 5</b>	
$\overline{Q-Kt}$	$\overline{K \times P}$	$\overline{Q \times P}$	$\overline{P-KB}$	
<b>18. Q×Q</b>	<b>18. Q—KKt 6</b>	<b>18. Kt—KR 4</b>	<b>18. B—K 3</b>	
$\overline{P \times Q}$	$\overline{Q-KB}$	$\overline{P-KKt}$	$\overline{K-B 2}$	
<b>19. P×B</b>	<b>19. B—KKt 5</b>	<b>19. Kt—Kt 6</b>	<b>19. P—B 4—</b>	
$\overline{Kt-KB}$	$\overline{(d)}$	$\overline{P-QB}$	$\overline{P-KB}$	
		$\overline{(e)}$		

(a) If 14.  $\overline{P-KKt}$  15.  $\overline{P-K 6 ch}$  16.  $\overline{Kt-Kt 5 ch}$  17.  $\overline{P-Q 5}$  18.  $\overline{Kt-K 4 ch}$  &c.

(b) Or 15.  $\overline{Kt-KR}$ +

(c) If 16.  $\overline{P-K 6}$  17.  $\overline{B-KKt}$  18.  $\overline{Kt-Q 5}$

(d) Continued 20.  $\overline{P-Q 5}$  21.  $\overline{Kt \times Kt}$  22.  $\overline{B \times P}$  23.  $\overline{B \times Kt}$  24.  $\overline{R-K 8 ch}$

(e) Continued 20.  $\overline{KR-K}$  sq ch If at move 18, in column 2, White played 18.  $\overline{R-K}$  sq ch,

then 18.  $\overline{K-B}$  19.  $\overline{Kt-KR}$  4 20.  $\overline{Q-Kt 6 ch}$  21.  $\overline{Kt-B 5}$  In column 4,

19.  $\overline{Kt-QB}$  would be bad for Black on account of 20.  $\overline{KR-K}$  sq ch 21.  $\overline{Q-B 5 ch}$

22.  $\overline{Kt-Q 5}$  23.  $\overline{QR-Q}$  sq &c.

TABLE LXXXV.

<u>1. P—K 4</u>	<u>2. Kt—KB 3</u>	<u>3. B—B 4</u>	<u>4. P—QKt 4</u>	<u>5. P—B 3</u>
<u>P—K 4</u>	<u>Kt—QB 3</u>	<u>B—B 4</u>	<u>B×P</u>	<u>B—B 4</u>
<u>6. P×Q 4</u>	<u>7. Castles</u>	<u>8. P×P</u>	<u>9. B—Kt 2</u>	
<u>P×P</u>	<u>P—Q 3</u>	<u>B—Kt 3</u>		

1.	2.	3.	4.	5.
<u>9. Kt—QR 4</u>				
<u>10. P—Q 5 D</u>			<u>10. Kt—KB 3?</u>	<u>10. P—KB 3</u>
<u>Kt—K 2</u>				
<u>11. B—Q 3!</u>			<u>11. B—Q 3!</u>	<u>11. B—Q 3</u>
<u>Castles</u>			<u>Castles</u>	<u>Kt—K 2</u>
<u>12. Kt—QB 3</u>	<u>12. P—QB 4</u>	<u>12. Kt—KKt 3?</u>	<u>12. Kt—QB 3</u>	<u>12. Kt—QB 3</u>
<u>P—QB 3 (a)</u>		<u>P—B 3</u>		<u>Castles</u>
<u>13. Q—Q 2</u>	<u>13. Kt—K 2</u>	<u>13. Kt—K 2</u>	<u>13. Kt—K 2</u>	<u>13. Kt—K 2+</u>
<u>P×P!</u>	<u>P—B 3</u>	<u>P—QB 4 (b)</u>	<u>B—Kt 5</u>	
<u>14. Kt×P</u>	<u>14. K—R sq</u>	<u>14. Q—Q 2!</u>	<u>14. Q—Q 2+</u>	
<u>Kt—Kt 3</u>	<u>Kt—Kt 3!+</u>	<u>P—KB 3 (c)</u>		
<u>15. Kt×B</u>		<u>15. K—R sq</u>		
<u>Q×Kt!</u>		<u>B—B 2</u>		
<u>16. QR—Kt sq</u>		<u>16. QR—B sq</u>		
<u>Q—Q sq</u>		<u>R—QKt sq</u>		
<u>17. Q—B 3</u>		<u>17. Kt—Kt 3!</u>		
<u>P—KB 3</u>		<u>P—QKt 4</u>		
<u>18. Kt—Q 4</u>		<u>18. Kt—B 5</u>		
<u>Kt—KB 5+</u>		<u>P—B 5</u>		
		<u>19. B—K 2!</u>		
		<u>P—Kt 5!</u>		
		<u>20. B—Q 4—</u>		
		<u>P—B 6—</u>		

(a) Steinitz. Other inferior defences are	12.	13. Kt—K 2	14. P—B
		<u>B—KKt 5</u>	<u>B×Kt</u> and 12.
15. K—B sq	16. Kt—Kt 3	17. R—KKt sq	<u>P—KB 4</u>
<u>Q—R 5</u>	<u>P—QB 4</u>	<u>P—KB 3</u>	
18. Kt—KKt 5	(if 18. <u>Kt×P</u> )	14. Kt×RP or if 18. <u>Q—K sq</u>	14. Kt—K 6+)
<u>P—KKt 3</u>			
, 14. Kt—K 6	15. P—B	16. Kt—Q 5+ If 12. <u>P—KB 3</u>	14. KKt—Q 4 &c.
<u>B×Kt</u>	<u>P—B 5</u>	<u>Kt—K 9</u>	<u>Kt—Kt 3</u>
(b) If 18.	14. KKt—Q 4	15. Kt—B 5 &c.	
<u>P—KB 3</u>	<u>P—QB 4</u>		
(c) If 14.	15. Kt—Kt 3		
<u>B—Q 2</u>	<u>P—KB 3!</u>		

## TABLE LXXXVI.

1. P—K 4 P—K 4	2. Kt—KB 8 Kt—QB 8	3. B—B 4 B—B 4	4. P—QKt 4 B×P
5. P—B 8 B—B 4	6. P—Q 4 P×P	7. Castles P—Q 8	8. P×P B—Kt 8 •

9. B—Kt 2

1.	2.	3.	4.	5.
9. <u>Kt—B 8</u> (a)				9. <u>KKt—K 2?</u>
10. P—Q 5 Kt—K 2		10. QKt—Q 2 (b) Castles	10. Kt—Kt 5 P—Q 4	
11. B×Kt P×B		11. P—K 5 Kt—K sq!	11. P×P Kt—R 4	
12. Kt—Q 4 P—KB 4+	12. Kt—KR 4 Kt—Kt 8	12. P—QR 4 Castles	12. Q—B 2— —	12. P—Q 6 Kt—x B
13. Kt—B 5 B×Kt	13. K—R sq Kt—Kt 8!+		13. P×Kt Q—Q 4	
14. P×B Kt—K 4			14. Kt—QB 8—*	
15. R—K sq Q—Q 2+				

(a) If 9. B—Kt 5 10. B—QKt 5 11. B×Kt 12. QKt—Q 2 and Black's extra Pawn is probably an adequate compensation for his inferiority in position.

(b) 10. Kt—QB 8, we think, may be safely played.

\* Freeborough and Ranken continue 14. Kt×B 15. Kt×Q 16. KR×Kt 17. Kt×B— RP×Kt—

## TABLE LXXXVII.

**1. P—K 4**  
 $\overline{P-K 4}$

**2. Kt—KB 3**  
 $\overline{Kt-QB 8}$

**3. B—B 4**  
 $\overline{B-B 4}$

**4. P—QKt 4**  
 $\overline{B \times P}$

**5. P—B 3**  
 $\overline{B-B 4}$

**6. Castles**

1.

2.

3.

4.

5.

**6.  $\overline{Q-K 2}$**

**7. P—Q 4**  
 $\overline{P \times P}$

**7. P—Q 4**  
 $\overline{B-Kt 3^*}$

**7.  $\overline{P \times P}$**

**8. P×P**  
 $\overline{B-Kt 3}$

**8.  $\overline{B-Kt 5}$**

**8. B—R 3+**

**8. P×P**  
 $\overline{B-Kt 3}$

**9.  $\overline{P-K 5+}$**

**9.  $\overline{P-K 5}$**   
 $\overline{Kt-K 5}$

**9.  $\overline{Kt-QB 3+}$**

**9.  $\overline{B-R 3+}$  (a) 10.  $\overline{Q-K 2}$**   
 $\overline{Kt-B 6}$

or

**11.  $\overline{Kt \times Kt}$**   
 $\overline{B \times Kt}$

**12.  $\overline{Kt-Kt 5}$**   
 $\overline{B \times R}$

**13.  $\overline{B \times P ch}$**   
 $\overline{K-B sq}$

**14. B—R 3 ch+**

(a) 9.  **$\overline{B-R 3}$**  is strongest. If 9.  **$\overline{P-Q 3}$**  10.  **$\overline{P-K 5}$**  with a strong attack.

\* If 7.  **$\overline{B-Q 3}$** , see column 4, Table (Irregular Defence).

TABLE LXXXVIII.—(IRREGULAR DEFENCES.)

1.  $P-K4$   
 $\underline{P-K4}$

2.  $Kt-KB3$   
 $\underline{Kt-QB3}$

3.  $B-B4$   
 $\underline{B-B4}$

4.  $P-QKt4$   
 $\underline{B \times P}$

5.  $\underline{P-B3}$

---

1.                  2.                  3.                  4.                  5.

5.  $\underline{B-K2}$                   6.  $\underline{B-Q8}$

6.  $P-Q4$   
 $\underline{P \times P} (a)$

6.  $P-Q4$   
 $\underline{Q-K2}$

6.  $\underline{Kt-B3}$

7.  $Q-Kt3!+$       7.  $P \times P$   
 $\underline{Kt-KB3}!$

7.  $B-Kt5\text{ ch}$

7. Castles  
 $\underline{Kt-KB3}$

7. Castles  
 $\underline{P-KR3}$

8.  $P-K5+$

8.  $K-B\text{sq}$   
 $\underline{Kt-KB3}$

8.  $R-K\text{sq}!+$

8.  $Kt \times P$   
 $\underline{B \times Kt} (b)$

8. or  
 $\underline{Q-K2}$

9.  $P-QR8+$

9.  $P \times B$   
 $\underline{QKt \times P}$

10.  $B-Kt3$   
 $\underline{P-Q8}$

11.  $P-KB4$   
 $\underline{Kt-B3}$

12.  $B-R8$   
 $\underline{B-K3}$

13.  $Kt-Q2+$

(a) If 6.  $\underline{P-Q8}$       7.  $Q-Kt3$   
 $\underline{Kt-R4}$       8.  $B \times P\text{ ch}$       9.  $Q-R4$  &c. or if 6.  $\underline{Kt-R4}$       7.  $B-Q8!$

(b) If 8.  $\underline{Kt \times Kt}$       9.  $P \times Kt$   
 $\underline{B \times P}$       10.  $P-B4$   
 $\underline{B-Q3}$       11.  $P-K5$   
 $\underline{B-B4\text{ ch}}$       12.  $K-R\text{sq}$   
 $\underline{P-Q4}$       13.  $P \times Kt$   
 $\underline{P \times B}$

14.  $R-K\text{sq ch}$   
 $\underline{B-K3}$

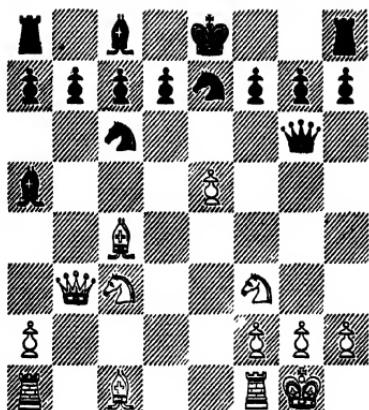
15.  $P \times P$   
 $\underline{B-KKt\text{sq}}$

16.  $Q-R5+$

TABLE LXXIV.

*Columns 1, 2, 3, 4.—Position after Black's 10th move.*

BLACK.

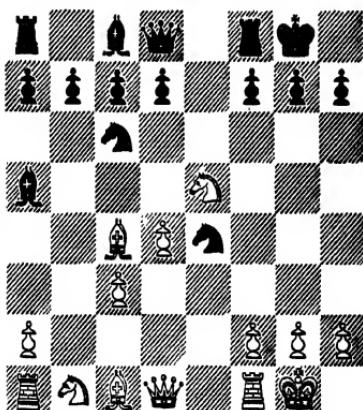


WHITE.

TABLE LXXVII.

*Columns 1 and 2.—Position after Black's 8th move.*

BLACK.

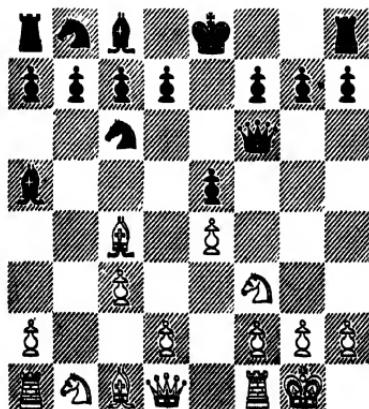


WHITE.

TABLE LXXIX.

*Column 1.—Position after Black's 6th move.*

BLACK.



WHITE.

TABLE LXXX.

*Position after Black's 8th move.*

BLACK.



WHITE.

## THE EVANS GAMBIT DECLINED.

TABLE LXXXIX.

1. P—K 4 P—K 4	2. Kt—KB 3 Kt—QB 3	3. B—B 4 B—B 4	4. P—QKt 4 B—Kt 3
1.	2.	3.	4.
5. P—QR 4 * P—QR 8!			5. P—QR 4?
6. P—B 3 (a) Kt—B 3	6. Castles P—Q 3		6. P—Kt 5 Kt—Q 5
7. Q—K 2 P—Q 3	7. Q—Kt 3 Castles	7. P—B 3 (b) B—Kt 5	7. Kt×P Q—B 3
8. P—Q 3 B—K 3	8. P—Q 3 P—Q 3	8. P—Q 3 Q—B 3	8. KKt—B 3 Kt—K 3
9. Kt—R 3 Kt—K 2	9. P—R 5 B—R 2	9. B—K 3 KKt—K 2	9. P—K 5 Q—Kt 3
10. Castles— P—B 3—	10. B—KKt 5 Q—K 2	10. QKt—Q 2— Kt—Kt 3—	10. Castles! Kt—B 5
11. Castles— Kt—Q sq—		11. Kt—R 4 Q—Kt 4	
12. P—Kt 3+			

\* Or 5. Castles  
Kt—B 3      6. P—Kt 5      (If 6. P—QR 4 see col. 5, next Table)      6. Kt—QR 4  
7. Kt×P  
Castles      8. B×Pch  
R×B      9. Kt×R  
K×Kt      10. P—K 5  
Kt—Kt 3      11. B—R 3  
Kt—Kt sq      12. Q—B 3  
P—Q 3      K—B sq  
13. R—K sq+. If, instead of Castling in this variation on his seventh move, Black play 7. P—Q 3, then follows 8. B×Pch      9. B—R 3 &c. Castling on the fifth move appears a strong continuation for White.

(a) The same position is reached in the *Gioco Piano* by a transposition of moves.

(b) Played by Tschigorin. 7. P—R 5 (Anderssen's move) is weak on account of 7.

8. P—Kt 5      9. R×KtP      10. P—Q 4      11. Kt×P      B—B 3

TABLE XC.

1. P—K 4 P—K 4	2. Kt—KB 8 Kt—QB 8	3. B—B 4 B—B 4	4. P—QKt 4 B—Kt 3
1.	2.	3.	4.
5. P—QR 4 P—QR 3			5. Castles Kt—B 3
6. P—R 5 B—R 2			6. P—QR 4 P—QR 3
7. P—Kt 5 P×P			7. P—Q 4 (d) P×P
8. B×P Kt—B 3			8. P—K 5 P—Q 4!
9. Castles! Kt×P	9. P—Q 3? Castles	9. Castles Castles	9. P×Kt P×B
10. Q—K 2—	10. Castles Kt—Q 5	10. B×Kt KtP×B	10. R—K sq ch B—K 3
	11. Kt×Kt B×Kt	11. Castles P—Q 3	11. P×P R—KKt sq
	12. P—QB 3 B—R 2	12. QKt—Q 2 Kt—K sq	12. Kt—Kt 5 Q—B 3
	13. P—KR 3 P—B 3	13. Kt—B 4 P—KB 4	13. Q—Kt 4—!
	14. B—R 4 P—Q 4	14. P×P QB×P	13. Kt—K 4? Q×KtP
	15. Q—B 3 B—QB 4	15. P—B 3 B—KKt 5+ (b)	14. Q—B 3 Castles QR
	16. Kt—Q 2 B—K 3		15. Kt—B 6 Kt×P
	17. Kt—Kt 3— P×P—(a)		16. Kt—R 3! but Black has the better game (Fritz v. Burn).
or			

(a) Schchers v. Blackburne. Continued 18. P×P  
B×Kt 19. B×B  
R×P 20. B—Kt 5  
R×B 21. R×B  
B—K 2  
22. B—Kt—

(b) Schchers v. Burn (Breslau Tourney).

(c) 12. B—K 2 13. P×P 14. P—Q 3 15. Kt—Q 2 (Scherers v Metger, Breslau). Black  
P—Q 4 Kt×P B—QB 4 Kt—B 5  
has a good game.

(d) P—R 5 is preferable. In col. 57. was played by English v. Zukertort, Paris  
B×P

TABLE XCI.

1. P—K 4 P—K 4	2. Kt—KB 8 Kt—QB 8	3. B—B 4 B—B 4	4. P—QKt 4 B—Kt 3	
1.	2.	3.	4.	5.
5. P—Kt 5 Kt—R 4				
6. Kt×P Kt—KR 3				
7. P—Q 4 P—Q 3				
8. B×Kt P×Kt				
9. B×KtP R—KKt sq!				
10. B×P ch K×B				
11. B×P B—KKt 5! (a)		11. Q—Kt 4? Q×KtP	11. R—KKt 8 Q—Kt 4	
12. P—KB 3 B—KR 4	12. Kt—Q 2 Q×KtP	12. P—QB 3 (c) Q—Kt 4		
13. Castles Kt—B 5	13. P—KKt 4 Kt—B 5	13. Q—Q 2 Kt—B 5	13. Q—R 5 ch Q—Kt 3	13. Q—B 3 ch (d) K—Kt sq
14. K—R sq Kt×B	14. P×B Kt×B	14. Q—B 4 ch K—K sq	14. Q—R 4 P—KR 3	14. Kt—Q 2 Q×P
15. P×Kt B—Q 5	15. P×Kt Q—R 5 ch wins	15. B—B 6 Q—Q 2	15. Castles QR Q—Kt 4	15. Q×Q R×Q
16. P—B 3 B×KP wins		16. P—Kt 4 B×QP wins*	16. Q×Q+ (b) B×QP wins*	16. B—Kt 8+ (e)

(a) Paulsen.

\* Continued 17. B×B  
Q×B 18. P—B 8 (Chess Player's Chronicle, Jan. 1877, p. 11).  
Q—Q 6 &c.(b) Continued 16. 17. KR—KKtsq 18. P—KR 4+.  
R×Q P—B 8(c) Or 19. Q—Q 8 (Suhle and Neumann) 19. Kt—R 3 is bad on account of 12. Q—K 2  
13. Q—B 8 ch K—Ktsq 14. Castles KR B—QB 4 15. Q—B 8 B—QKt 5 &c.(d) Or 18. B—KKt 8 14. Kt—R 3 &c. (Hirschfeld).  
Q×P

(e) Continued 16. B—R 6 17. K—K 2+.

TABLE XCII.

1. P—K 4 P—K 4	2. Kt—KB 3 Kt—QB 3	3. B—B 4 B—B 4	4. P—QKt 4 B—Kt 3
	5. P—Kt 5 Kt—R 4	6. Kt×P Kt—KR 3	

1.	2.	3.	4.	5.
7. P—Q 4 P—Q 3				
8. B×Kt P×B *				
9. B×P ch K—K 2!	9. Q—B 3 R—B sq		9. Q—R 5 Q—B 3! (c)	9. Kt×BP Q—R 5!
10. B—R 5 (a) P×Kt	10. B×P ch K—K 2	10. Kt×BP Kt×B (b)	10. Kt×BP! Kt×B!	10. Kt×R Kt×B
11. P—Q 5! Q—KKt sq!	11. Kt—B 3 B—K 3!	11. Kt×Q R×Q	11. Kt×R dis ch! K—K 2	11. Q—B 3 B—K 3
12. B—B 3 Kt—B 5+	12. Kt—Q 5 ch B×Kt!	12. P×R B×QP	12. Kt—B 3! B—K 3	12. P—B 3 Castles
	13. P×B P×Kt	13. P—QB 3 B—K 4+	13. Kt—Q 5 ch B×Kt	13. Kt—B 7 R—Q 2
	14. P×P! R×B		14. Q×B! Kt—QR 6+	14. P—Kt 3 Q—R 6+
	15. Q—R 3 ch K—K sq!			
	16. Castles QR Q—KKt 4 ch			
	17. K—Kt sq Kt—QB 5+	.		

\* This move was suggested to the author in Paris, in 1880, by M. De Bezrovny; and the above variations form part of an exhaustive analysis by the author, published in the *Chess Player's Chronicle* and the *Columbia Chess Chronicle*, completely ignored by Messrs. Freeborough and Ranken, who merely give one variation of an incomplete analysis by Rosenthal in *La Stratégie*.

- (a) If 10. Q—B 3 (if 10. P×Kt wins; if 10. R—B sq 11. Kt—B 3+) 11. P×P  
B×P 11. Kt—B 3 12. P×P (Rosenthal).  
11. Kt—B 3 12. P×P 13. Q×B 14. B—Q 5  
P—B 3 B×Ktch P×Kt Kt×P+
- b) Or 10. Q—K 2 11. Kt×Pch 12. Q—R 5 ch! 13. Q—K 5 ch (author's variation).  
Q×Kt Q—Kt 3 Q—Q sq wins.
- (c) If 9. Q—Kt 4? 10. B×P ch 11. Kt—KB 3 12. K—K 2 13. Kt—QB 3 14. Kt—Q 5 ch  
K—K 2! Q—B 8 ch Q×R Q×R K—B sq!
15. Q×P ch 16. Q—B 6 ch wins. (Author's analysis.)  
K×B

## TABLE XCIII.

1.  $P-K4$   
 $\underline{P-K4}$

2.  $Kt-KB8$   
 $\underline{Kt-QR8}$

3.  $B-B4$   
 $\underline{B-B4}$

4.  $P-QKt4$   
 $\underline{B-Kt3}$

5.  $P-Kt5$   
 $\underline{Kt-R4}$

6.  $Kt \times P^*$   
 $\underline{Q-Kt4?}$

1.

2.

3.

4.

5.

7.  $B \times P \text{ ch!}$   
 $\underline{K-K2?}$

7.  $P-Q4?$   
 $\underline{Q \times KtP}$

7.  $B \times P \text{ ch!}$   
 $\underline{K-Bsq!}$

7.  $Kt \times BP$   
 $\underline{Q \times KtP}$

8.  $B \times Kt!$   
 $\underline{Q \times Kt}$

8.  $P-Q4?$   
 $\underline{Q \times KtP}$

8.  $B \times P \text{ ch!}$   
 $\underline{K-K2}$

8.  $B \times Kt$   
 $\underline{Q \times Kt}$

8.  $R-Bsq$   
 $\underline{Q \times Pch}$

9.  $B-Q5$   
 $\underline{P-B8}$

9.  $R-Bsq$   
 $\underline{P-Q8+ (a)}$

9.  $R-Bsq$   
 $\underline{P-Q8}$

9.  $B-Q5$   
 $\underline{P-B3}$

9.  $Q-K2$   
 $\underline{Q \times Qch+}$

10.  $P-Q4$   
 $\underline{B \times P}$

10.  $B \times Kt$   
 $\underline{B-KR6}$

10.  $Q-B8 \text{ ch!}$   
 $\underline{K-Ksq}$

See col. 5 next  
Table.

11.  $P-KB4$   
 $\underline{Q-B8}$

11.  $Kt-Q2$   
 $\underline{P \times Kt}$

11.  $Q-B7 \text{ ch!}$   
 $\underline{K-Qsq}$

12.  $P-B8+$

12.  $B-R8 \text{ ch!}$   
 $\underline{K-Q2+}$

12.  $P \times P$   
 $\underline{KtP \times P}$

13.  $P-Q4$   
 $\underline{B \times P}$

14.  $B-KB4$   
 $\underline{Q-B8+ (b)}$

\* If 6.  $B-K2$ , a move suggested by W. Paulsen, 6.  $\underline{Kt-KB3}$  7.  $P-Q8$  even game.  
 If 5.  $P-Kt5$  6.  $P-QB8$  &c  
 $\underline{Kt-Q5}$

(a) Followed by  $B-R6$  with much the better game.

(b) Black's advantage, however, is very slight, as the consequence of his weak sixth move whereas by 6.  $\underline{Kt-KR8}$ , as shown in the preceding Tables, he acquires a decisive

TABLE XCIV.

1. P—K 4  
 $\overline{P-K 4}$

2. Kt—KB 3  
 $\overline{Kt-QB 3}$

3. B—B 4  
 $\overline{B-B 4}$

4. P—QKt 4  
 $\overline{B-Kt 3}$

5. P—Kt 5  
 $\overline{Kt-R 4}$

6. Kt×P

1.

2.

3.

4.

5.

<u>Q—B 3?</u>	<u>B—Q 5?</u>	<u>Q—Kt 4?</u>	<u>Q—Kt 4?</u>
7. B×P ch $\overline{K-B sq!}$	7. Kt×BP $\overline{Q-B 3}$	7. Q—B 3? (d) $\overline{Q \times Kt}$	7. Kt×BP $\overline{Q \times KtP}$
8. P—Q 4 $\overline{P-Q 3}$	8. Q—K 2 $\overline{Kt \times B}$	8. Q×P ch $\overline{K-Q sq}$	8. R—B sq $\overline{Q \times P ch}$
9. B×Kt! (a) $\overline{P \times Kt!}$	9. Kt×R $\overline{B \times R}$	9. B—Kt 2 $\overline{Q \times KP ch}$	9. Q—K 2 $\overline{Q \times Q ch}$
10. B—Q 5 $\overline{P-QB 3}$ (b)	10. Q×Kt $\overline{Kt-K 2}$	10. K—Q sq $\overline{Kt \times B}$	10. K×Q $\overline{Kt \times B}$
11. B—R 3 ch! (c) $\overline{K-K sq}$	11. P—QB 3 $\overline{P-Q 4}$	11. B×P $\overline{Q-K 2}$	11. Kt×R $\overline{P-Q 4}$
12. Castles $\overline{P \times B}$	12. P×P $\overline{B-KB 4}$	12. Q×Q ch $\overline{K \times Q}$	12. P—Q 3 $\overline{Kt-Q 3}$
13. Kt—QB 3 $\overline{B \times QP}$	13. Castles+ $\overline{B \times P}$	13. B×R $\overline{B \times P+}$	13. R—Kt sq $\overline{K-B sq}$
14. Kt×QP $\overline{Q-KB 2}$			14. B—Kt 2 $\overline{Kt-B 4}$
15. B—Q 6 $\overline{B \times R}$	15. <u>Kt—B 5</u>		15. Kt—B 3 $\overline{KKt-K 2+}$
16. Kt—B 7 ch $\overline{K-Q sq}$	16. Kt—B 7 ch $\overline{K-Q sq}$		
17. Kt×R	17. <u>B×P wins</u>		

or  
 17. B×KP dis ch wins

(a) If 9. B—QR 3? 10. P—KB 4 11. QP×P (or 11.  $\overline{Q \times B}$ )  
 $\overline{Kt-K 2}$   $\overline{P \times Kt}$   $\overline{Q \times KBP}$

14. Q×Q ch  $\overline{R \times Q}$  &c.) 15. R—KB sq 16. Q—K 2  
 $\overline{Q \times KP ch}$   $\overline{Q \times Q ch+}$

(b) If 10. B×QF 11. P—KB 4 12. P×P 13. R—B sq ch 14. B—B 7 ch wins.  
 $\overline{B \times QF}$   $\overline{B \times E}$   $\overline{Q-Kt 3}$   $\overline{K-K sq}$

(c) Rosenthal, in *La Stratégie*, has shown 11. P×P or 11. Castles to be bad, and the *Handbuch* shows 11. P—KB 4 to be equally unsatisfactory.

(d) As shown in Table XCIII, cols. 1 and 4, White can obtain the advantage, or about an equal game, by 7. B×P ch! Columns 4 and 5 in this Table show how Black should

## TABLE XCV.

<u>1. P—K 4</u>	<u>2. Kt—KB 3</u>	<u>3. P—B 4</u>	<u>4. P—QKt 4</u>
<u>P—K 4</u>	<u>Kt—QB 3</u>	<u>B—B 4</u>	<u>P—Q 4</u>
1.	2.	3.	4.
<u>5. P×P</u>			
<u>Kt×P</u>			
<u>6. Castles*</u>	<u>6. B—R 3</u>	<u>6. Q—K 2</u>	<u>6. Kt—QB 3</u>
<u>B—Kt 5 (a)</u>	<u>Q—Q 3</u>		<u>B—KKt 5</u>
<u>7. R—K sq</u>	<u>7. Castles!</u>	<u>7. Castles</u>	<u>7. Castles+</u>
<u>P—KB 3</u>	<u>B—KKt 5</u>	<u>B—KKt 5</u>	<u>B—K 3</u>
<u>8. P—B 3</u>	<u>8. P—Q 4</u>	<u>8. P—Q 4</u>	<u>8. Q—Kt 3</u>
<u>B×Kt</u>	<u>B×Kt</u>	<u>QB×Kt</u>	<u>B—Kt 3</u>
<u>9. Q—R 4 oh</u>	<u>9. Q×B</u>	<u>9. Q×B! (c)</u>	<u>9. P—QR 4+</u>
<u>P—B 3</u>	<u>P×P</u>		
<u>10. P×Kt</u>	<u>10. B—Kt 5 ch+</u>	<u>10. B—Kt 5+</u>	
<u>B—Q 5</u>			
<u>11. Kt—B 3+ (b)</u>			

\* White may also play 6. B—Kt 2 with the preferable game. For 6. Kt×P see next Table.

(a) If 6. Q—Q 3 7. Kt—B 3 8. R—K sq &c.; or 6. Kt—B 3 7. P—Q 3 (*Chess Monthly.*)

If 6. Kt—K 2 7. Kt×P 8. P—QB 3 9. P—Q 4+ Löwenthal, however, preferred 6. B—KB 4 for the defence.

(b) For if 11. B×Kt 12. P×B 13. R—Q sq 14. B×B 15. P—QB 4+

(c) If 9. P×QB 10. K—R sq 11. R—KKt sq 12. Kt—Q 2 13. Kt—K 4 14. R—QKt sq (*Blackburn v. Gossin.*)

TABLE XCVI.

1. P—K 4 P—K 4	2. Kt—KB 3 Kt—QB 3	3. B—B 4 B—B 4	4. P—QKt 4 P—Q 4
1.	2.	3.	4.
5. <u>P×P</u> <u>Kt×P</u>			5. <u>Q—K 2</u>
6. <u>Kt×P</u> <u>Kt×P</u>			6. <u>Castles</u> <u>B—KB 4</u>
7. <u>B—Kt 5 ch!</u> <u>K—B sq!</u>	7. <u>P—QB 3</u>	7. <u>P—Q 4?</u> <u>B—Kt 5 ch</u>	7. <u>B—Kt 5 ch!(b)</u> <u>K—B sq</u>
8. <u>B—Kt 2+</u>	8. <u>Kt×QBP</u> <u>Q—Kt 3</u>	8. <u>B×P ch*</u>	8. <u>B—Q 2</u> <u>B×B ch</u>
			9. <u>R—K sq</u> <u>Q—Q 5</u>
	9. <u>Q—K 2 ch</u> <u>K—B sq</u>	9. <u>K×B</u> <u>Q—Kt 3 ch</u>	10. <u>Q—B 3</u> <u>Kt—K 2</u>
	10. <u>Kt—Kt 4</u> <u>B—K 3</u>	10. <u>Kt—Q 4 ch</u> <u>K—Q sq</u>	11. <u>B—R 3</u> <u>P—KB 3</u>
	11. <u>Kt×Kt</u> <u>B×Kt</u>	11. <u>B—QKt 2+</u>	12. <u>P—QB 3</u> <u>B—Q 3</u>
	12. <u>Castles</u> <u>Q—Kt 3</u>		13. <u>B×Kt</u> <u>B×B</u>
	13. <u>P—Kt 3(a)</u> <u>Q—KB 3</u>		14. <u>P—KKt 3</u> <u>Q—Kt 4</u>
	14. <u>Kt—B 3</u> <u>B—B 6</u>		15. <u>P×B</u> <u>P×Kt</u>
	15. <u>Q—K sq</u> <u>P—QR 3</u>		16. <u>P—KR 4+</u>
	16. <u>B—K 2</u> <u>R—K sq</u>		
	17. <u>Q—Q sq+</u>		

(a) Freeborough and Ranken consider the game about equal. We differ, and think it in White's favour.

\* If 8. Q—B 3      9. Kt—K 5 dis ch      10. P—Q 4 &c.

(b) If 8. P—Q 4 or if 8. R—K sq      9. P—Q 6      10. B×P ch      11. Kt—Kt 6 ch  
 Castles      Kt×QBP      B×QP      K—B sq      P×Kt

13. K—R sq  
B—K 4 dis ch

14. Kt—Kt 8

TABLE XCVII.

**1. P—K 4**  
 $\overline{P-K 4}$

**2. Kt—KB 3**  
 $\overline{Kt-QB 3}$

**3. B—B 4**  
 $\overline{B-B 4}$

**4. P—QKt 4**  
 $\overline{P-Q 4}$

**6. P×P**  
 $\overline{Kt \times P}$

1.

2.

3.

4.

5.

**6. Kt×P**  
 $\overline{Q-Kt 4}$

**6. B—Q 5**

**6. B—KB 4 (d)**

**7. Castles (a)**  
 $\overline{B-R 6}$

**7. Q—K 2 (c)**  
 $\overline{Kt \times P \text{ ch}}$

**7. P—B 3**  
 $\overline{B \times Kt}$

**7. P—Q 3**  
 $\overline{B-Q 5}$

**8. Q—KB 3**  
 $\overline{Q \times Kt}$

**8. P—KKt 3 (b)**  
 $\overline{B \times R}$

**8. K—Q sq**  
 $\overline{Kt-Q 5}$

**8. Q—R 4 ch**  
 $\overline{P-B 3}$

**8. P—QB 3**  
 $\overline{B \times Kt}$

**9. Q×B**  
 $\overline{Kt \times QBP}$

**9. P—Q 4**  
 $\overline{Q-K 2}$

**9. Kt—B 3 disch**  
 $\overline{Q-K 2}$

**9. Q×Kt**  
 $\overline{P \times P}$

**9. Q—R 4 ch+**

**10. Q—Kt 3**  
 $\overline{Kt \times R}$

**10. K—B**  
 $\overline{\text{Castles}}$

**10. Q×Q ch**  
 $\overline{Kt \times Q}$

**10. Q—Kt 5 ch**  
 $\overline{Q-Q 2}$

**11. B—Kt 2+**

**11. P—QB 3**  
 $\overline{Kt \times QP!}$

**11. Kt×Kt**  
 $\overline{B \times Kt}$

**11. Q×Q**  
 $\overline{B \times Q}$

**12. Q—B 3**  
 $\overline{P-QB 3}$

**12. Kt—QB 3**

**12. B×P+**

or

**13. Kt×KBP+**      Castles +

(a) Recommended by Lange and Wormald.

(b) Wormald's variation.

(c) From the *Handbuch*. White may also play 7. **Kt—KB 3**    8. **Q—K 2 ch**    9. **R—KKt sq**  
 $\overline{Q \times KtP}$      $\overline{Kt-K 2}$      $\overline{B \times P \text{ ch}}$

10. **Q×B**    11. **K—K 2**    12. **K×Q**    13. **Kt**  
 $\overline{Kt \times BP \text{ ch}}$      $\overline{Q \times Q \text{ ch}}$      $\overline{Kt \times R}$

(d) If 6. **Q—KB 3**    7. **Castles** &c.

## TABLE XCVIII.

<b>1. P—K 4</b>	<b>2. Kt—KB 3</b>	<b>3. B—B 4</b>	<b>4. P—QKt 4</b>
$\underline{P—K 4}$	$\underline{Kt—QB 3}$	$\underline{B—B 4}$	$\underline{P—Q 4}$
1.	2.	3.	4.
<b>5. <math>B \times P ?</math></b>	<b>5. <math>B—Kt 5 ? (b)</math></b>	<b>5. <math>B \times KtP ?</math></b>	<b>5. <math>B \times P</math></b>
$\underline{Kt \times P}$	$\underline{P \times P !}$	$\underline{B \times KtP ?}$	$\underline{Kt \times P}$
<b>6. <math>B—Kt 3 (a)</math></b>	<b>6. <math>P \times B</math></b>	<b>6. <math>Kt \times KP</math></b>	<b>6. <math>Kt \times KP</math></b>
$\underline{Kt—KB 3}$	$\underline{P \times Kt}$	$\underline{Q—Q 5 +}$	$\underline{KKt—K 2}$
<b>7. <math>Q—K 2</math></b>	<b>7. <math>B \times Kt ch</math></b>	<b>7. <math>B \times P ch +</math></b>	<b>7. <math>Kt \times Kt</math></b>
$\underline{\text{Castles}}$	$\underline{P \times B}$	$\underline{B—Q 3}$	$\underline{P—QB 3}$
<b>8. Castles</b>	<b>8. <math>P \times P</math></b>	<b>8. <math>P \times QP</math></b>	<b>8. <math>Kt—K 3 -</math></b>
$\underline{B—KKt 5}$	$\underline{Kt—K 2 +}$	$\underline{B \times Kt}$	
<b>9. <math>B—Kt 2 -</math></b>		<b>9. <math>P \times Kt</math></b>	
$\underline{Q—K 2 -}$		$\underline{P \times P}$	
		<b>10. <math>B—QB 4 -</math></b>	
		$\underline{\text{Castles} -}$	

(a) White may also play 6.  $B—QR 3$ , 6.  $Kt \times P$ , 6.  $P—QB 3$ , or 6.  $B—Kt 2$  here; but if 6.  $Kt—B 3$  7.  $Kt \times Kt$  8.  $Kt—K 3$  even game.

(b) A weak move, wrongly preferred by Wisker, but justly condemned by Löwenthal and Wormald.

## THE TWO KNIGHTS' DEFENCE.

THIS offshoot of the Gruoco PIANO, although briefly noticed by several of the earlier writers on chess—by Gianutio in 1597, Salvio in 1604, and Greco in 1619—had never been seriously analysed until Lieutenant Von Bilguer, the originator of the German *Handbuch*, directed attention to its resources. According to that work, it is first mentioned by a fourth Italian author—Polario—in 1590. Now, after the lapse of three centuries, some remarkable discoveries, which completely revolutionise the theory of certain branches of the opening, by strengthening the attack in some variations and upsetting it in others, have been made by Mr. Steinitz; and their result in the main is to confirm the opinion we expressed in our first edition (p. 114), “that the Two KNIGHTS’ DEFENCE is unsound, and ought to yield the first player a decided advantage.” Steinitz’s new defence in the *Modern Chess Instructor* of 5. to

Kt x P

the old FEGATELLO (fried liver) of Polario and Gianutio, in vogue three hundred years ago in Italy, appears to demonstrate theoretically the unsoundness of the old time-honoured attack of 6. Kt x BP for White against the best defence (*see* Table CVI.), though by 6. Q—R 5 White can obtain at least an equal game. In practical play, however, the Two KNIGHTS’ DEFENCE will be found exceedingly difficult in many forms of the *début*. Steinitz defines it as a counter attack, which, being so early instituted, ought to be disadvantageous to the second player on principle, and the same may be said of the PETROFF defence. It may be pointed out that many variations in the Two KNIGHTS’ DEFENCE are brought about by a transposition of moves in the Scotch Gambit and Danish Gambit.

TABLE XCIX.

<b>1. P—K 4</b>	<b>2. Kt—KB 3</b>	<b>3. B—B 4</b>	<b>4. Kt—Kt 5</b>	<b>5. P×P</b>
<u>P—K 4</u>	<u>Kt—QB 3</u>	<u>Kt—B 3</u>	<u>P—Q 4</u>	<u>QKt—R 4</u>
	<b>6. B—Kt 5 ch</b>		<b>7. P×P</b>	
	<u>P—B 3</u>		<u>P×P</u>	

<b>8. B—K 2!</b>	<b>2.</b>	<b>3.</b>	<b>4.</b>	<b>5.</b>
<u>P—KR 3</u>				
<b>9. Kt—KR 3 (a)</b>	<b>9. Kt—KB 3</b>			
<u>B×Kt</u>	<u>P—K 5</u>			
<b>10. P×B</b>	<b>10. Kt—K 5</b>			
<u>Q—Q 4 (b)</u>	<u>Q—Q 5</u>			
<b>11. B—B 3</b>	<b>11. P—KB 4!</b>			
<u>P—K 5</u>	<u>B—QB 4!</u>			
<b>12. Kt—B 3</b>	<b>12. R—B sq</b>	<b>12.</b>	<b>12.</b>	<b>12.</b>
<u>Q—K 4</u>	<u>Q—Q sq! (d)</u>	<u>Q—Q 3?</u>	<u>Kt—Kt 2?</u>	<u>B—Q 3?</u>
<b>13. B—Kt 2</b>	<b>13. P—B 3</b>	<b>13. P—B 3</b>	<b>13. Kt×QBP</b>	<b>13. P—QB 3</b>
<u>B—Q 3</u>	<u>Kt—Q 4 (e)</u>	<u>Kt—Kt 2</u>	<u>Q—Q 3</u>	<u>Q—Q 4!</u>
<b>14. Q—K 2</b>	<b>14. P—Q 4! (f)</b>	<b>14. P—QKt 4</b>	<b>14. Kt—K 5+</b>	<b>14. P—QKt 4</b>
<u>Castles KR</u>	<u>Q—R 5 ch</u>	<u>B—Kt 3</u>	<u>B×Kt</u>	<u>B×Kt</u>
<b>15. P—Q 3</b>	<b>15. K—Q 2</b>	<b>15. P—QR 4! (g)</b>		<b>15. P×B</b>
<u>P×P</u>	<u>B×P</u>	<u>P—QR 4</u>		<u>Q×P</u>
<b>16. Q×Q</b>	<b>16. P×B</b>	<b>16. P—Kt 5+</b>		<b>16. P×Kt</b>
<u>B×Q</u>	<u>P—K 6 ch</u>			<u>Q×KRP</u>
<b>17. P×P+ (c)</b>	<b>17. K—B 2—</b>			<b>17. Q—R 4+</b>
	<u>Kt—Kt 5 ch—</u>			

(a) Here Steinitz's discovery, which had for three centuries escaped the attention of all analysts of all countries; but we do not see why Black should take the Kt at once. See Table CIL, col. 5, p. 116.

(b) Steinitz sees no other way of pursuing the counter-attack for Black, since, if White be allowed to play P—Q 3, he is quite safe.

(c) White has the advantage, being a Pawn ahead, and after the sortie of his QB to K 3 may either Castle (QR) or play K—K 2, with the better game.

(d) Steinitz.

(e) If 18. Kt—Kt 5 14. Q—R 4 15. P—Kt 3 16. Q—KP &c.

(f) If 14. P—QKt 4 15. P—Kt 3 16. P×B 17. R—B 2 18. Q—R 4 19. Q×Kt  
Q—R 5 ch Q×RP Q×P ch Kt×KBP Kt—R 6 Kt×R+  
*(Modern Chess Instructor.)*

(g) Best according to Steinitz. If 15. Q—R 4 or if 15. Kt—R 3 16. Q—R 4  
Kt—Q sq &c. For the  
17. QKt—QB 4 18. B—QR 8 19. Castles QR 20. P—KR 8 &c. For the  
Q—B 2 *Castles KR!* QR—QB sq

consequences of 15. Kt—R 3? See also Table CIII, col. 8, p. 117.

\* We do not approve of this immediate capture, and prefer for the defence 9. B—QB 4

which appears to yield Black a better game than the line of play advocated by Steinitz; for if 10. P—QB 3 11. P×B or if 10. Castles 11. P×B \* B×Kt Q—Q 2 &c.

See Table CII.

TABLE C.

<b>1. P—K 4</b>	<b>2. Kt—KB 8</b>	<b>3. B—B 4</b>	<b>4. Kt—Kt 5</b>	<b>5. P×P</b>
<u>P—K 4</u>	<u>Kt—QB 8</u>	<u>Kt—B 8</u>	<u>P—Q 4</u>	<u>QKt—R 4</u>
	<b>6. B—Kt 5 ch</b>		<b>7. P×P</b>	
	<u>P—B 8</u>		<u>P×P</u>	

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1.	2.	3.	4.	5.
<b>8. B—K 2!</b>				
<u>P—KR 3</u>				
<b>9. Kt—KB 8</b>				
<u>P—K 5</u>				
<b>10. Kt—K 5</b>				
<u>Q—Q 5</u>				
<b>11. Kt—Kt 4</b>				
<u>B×Kt!</u>				
<b>12. B×B</b>	<b>12.</b>	<b>12.</b>	<b>10.</b>	
<u>Kt—QB 5 (a)</u>	<u>B—QB 4?</u>	<u>P—K 6!</u>	<u>B—Q 3</u>	
<b>13. P—QB 3 (b)</b>	<b>13. Castles</b>	<b>13. B—B 3 (c)</b>	<b>11. P—Q 4 (e)</b>	<b>11. Kt—B 4</b>
<u>Q—Kt 3</u>	<u>P—K 6</u>	<u>P×BP ch</u>	<u>Q—B 2</u>	<u>Kt×Kt</u>
<b>14. B—K 2</b>	<b>14. B—B 3</b>	<b>14. K—B sq</b>	<b>13. Kt×P</b>	<b>13. Q—K 2</b>
<u>Kt×KtP</u>	<u>P×P ch</u>	<u>Castles (QR)</u>	<u>B—KKt 5</u>	<u>Castles</u>
<b>15. B×Kt</b>	<b>15. K—R sq</b>	<b>15. P—B 3</b>	<b>14. QKt—Q 2</b>	<b>14. P—KR 3</b>
<u>Q×B</u>	<u>Castles (QR)</u>	<u>Q—Q 6 ch</u>	<u>Castles KR</u>	<u>Q—R 5</u>
<b>16. Q—Kt 3—</b>	<b>16. P—QB 3+</b>	<b>16. Q—K 2 (d)</b>	<b>15. K—B 2</b>	<b>15. P—KKt 8</b>
<u>R—QKt sq —</u>		<u>B—B 4</u>	<u>QR—K sq +</u>	<u>B×P</u>
		<b>17. Q×Q</b>		<b>16. P×B</b>
		<u>R×Q +</u>		<u>Q×P ch</u>
				<b>17. K—B sq</b>
				<u>Kt—K 4 +</u>

- (a) Steinitz gives 12. \_\_\_\_\_ which is wrongly condemned by the *Handbuch*. See col. 3.  
P—K 6!
- b) If 13. Castles  
Kt—K 4
- (c) Or 13. P—KB 4    14. B—B 3    15. Castles    16. K—R sq    17. Q—K 2    18. P×P  
Q×B?    Castles    B—B 4    KR—K RQ    Kt—B 5?    B×P  
19. Kt—R 3+ Black, however, may play 17. \_\_\_\_\_ in this variation.  
P×P
- (d) If 16. B—K 2    17. P—Q 4  
Q—Kt 3    P—B 4+
- (e) This move, given by the *Handbuch*, seems slightly preferable to either 11. Kt—B 4 or 11. Kt—Kt 4, given in the *Modern Chess Instructor*, p 96. If 11. P—KB 4    12. P—Q 4  
P—KKt 4!    P×P  
13. B×P    14. Q—Q 2    15. P—QKt 8    16. B×KP  
Kt—Q 4    Q—Kt 3    P—K 6    B×Kt +
- If 11. Kt—Kt 4    12. B×Kt    13. B×B    14. Q—K 2    15. Kt—B 3    (If 15. P—KKt 8  
Kt×Kt    Q—R 5    R×B    Castles    Q—R 6  
Q—B sq &c.)    15. QR—K sq    16. P—QKt 8  
Q—K 3

TABLE CL.

1. P—K 4	2. Kt—KB 8	3. B—B 4	4. Kt—Kt 5
P—K 4	Kt—QB 8	Kt—B 8	P—Q 4
5. P×P	6. B—Kt 5 ch	7. P×P	
QKt—R 4	P—B 8	P×P	

1.	3.	4.	5.
8. B—K 2 !	8. Q—B 3 ?	8. Q—Kt 3	8. P×B
P—KR 3	Q—B 2	Q—Kt 3	P×B
9. Kt—KB 3	9. B—R 4	9. B—R 4	9. Q×R
P—K 5	B—Q 3	B—KKt 5	B—QB 4
10. Kt—Kt sq?	10. P—Q 4	10. Q—KKt 3	10. Q—KB 3
B—QB 4	P—K 5	P—KR 3	P—Kt 2
11. K—B sq	11. KKt—Q 2	11. Castles	11. Kt—KR 3 !(c) 11. Q—KKt 3
Castles	Q—B 2	P—KR 3	Castles
12. P—QR 3	12. QKt—B 3 (a) 12. Kt—K 4	12. Castles (d)	12. P—Q 3 (f)
Q—Q 5	P—K 6 (b)	Castles QR	P—K 5
13. Q—K sq	13. Kt—B 3	13. Kt—QB 3 (e)	13. Castles
Kt—QB 5	P×P ch	P—K 5	P—Kt 5
14. Kt—QB 3	14. K×P	14. Q—K 3	14. B—K 3
B—QR 3 +	Kt—Kt 5 ch	Q—B 2	B×B
	15. K—Kt sq +	15. Kt×P	15. Q×B
		B×P ch	Kt—Q 4
		16. K—R sq	16. Q—KKt 3
		KR—K sq +	P×P +

(a) Kt—KB sq is also suggested in the *Modern Chess Instructor*.

(b) If 12. Kt—KB sq followed by Kt—Kt 3 &c.

B—KB 4

(c) If 11. Kt—B 3 12. P—KR 3 13. Q×B (if 13. Q—R 4 14. Kt×KtP 15. Q×R K—Q 2 wins)  
 B—Q 3 Kt—K 5 P—KKt 4 P×Kt K—Q 2 wins)

13. Kt×BP Kt×R K—Q 2 wins.

(d) If 12. P—KB 3 13. B—Kt 3 (if 13. Kt—B 3 — 14. Q—B 2 15. Kt×Q 16. Kt×B  
 Q—Q 5 P—K 5 Q×Q ch P×P P×P ) 17. Kt×Kt ch 18. R—KKt sq 19. Kt—K 4 13. P—K 5 +  
 P×Kt R—KKt sq B×P &c.)

(e) If 13. Q—K 3 14. P—Q 3 ; or if 13. P—Q 8 14. Q—K 3 15. P×P 16. K—R sq  
 Q—B 2 Kt—Q 4 + P—K 5 Q—B 2 B×P ch B—K 4  
 17. Kt—QB 3 18. Q—Q 3 B—Q 5 K—Kt 2 &c.

(f) If 12. Castles P—KR 3 13. Kt—R 3 14. Q×P Kt—K 5 R—K sq &c.

TABLE CII.

1. $P-K4$	2. $Kt-KB3$	3. $B-B4$	4. $Kt-Kt5$
$\overline{P-K4}$	$\overline{Kt-QB3}$	$\overline{Kt-B3}$	$\overline{P-Q4}$

5. $P \times P$	6. $B-Kt5\text{ ch}$	7. $P \times P$
$\overline{QKt-R4}$	$\overline{P-B3}$	$\overline{P \times P}$

1.	2.	3.	4.	5.
----	----	----	----	----

8. $B-R4?$		8. $Q-B3?$	
$\overline{P-KR3}$		$\overline{Q-B2}$	

9. $Kt-KB3$		9. $Kt-KR3$	9. $QKt-B3$	8. $B-K2!$
$\overline{P-K5}$		$\overline{B \times Kt}$	$\overline{B-KKt5}$	$\overline{P-KR3}$

10. $Q-K2$	10. $Kt-Kt\text{ sq}$	10. $P \times B$	10. $Kt-Q5$	9. $Kt-KR3$
$\overline{B-K3}$	$\overline{B-QB4}$	$\overline{Q-Q2}$	$\overline{Kt \times Kt}$	$\overline{B-QB4}$

11. $Kt-K5$	11. $P-QB3$	11. $P-QB3$	11. $Q \times Kt$	10. $P-Q3$
$\overline{Q-Q5}$	$\overline{\text{Castles}}$	$\overline{R-B\text{ sq}}$	$\overline{R-Q\text{ sq}}$	$\overline{\text{Castles}}$

12. $B \times P\text{ ch}$	12. $P-QKt4$	12. $P-Kt4$	12. $Q-K4$	11. $Kt-B3$
$\overline{Kt \times B}$	$\overline{B \times P\text{ ch}}$	$\overline{Kt-Kt2}$	$\overline{P-KB4}$	$\overline{Kt-Q4}$

13. $Kt \times Kt (a)$	13. $K \times B$	13. $Kt-R3$	13. $Q-K3$	12. $Kt-R4$
$\overline{Q-B4}$	$\overline{Kt-Kt5\text{ ch}}$	$\overline{Q \times RP}$	$\overline{P \times B}$	$\overline{B-Q3}$

14. $Q-QR6$	14. $K-K\text{ sq}$	14. $P-Kt5$	14. $Kt-K6$	13. $Kt-Kt\text{ sq}$
$\overline{B-QB\text{ sq}}$	$\overline{Q-R5\text{ ch}}$	$\overline{Kt-Q\text{ sq}}$	$\overline{Q \times P}$	$\overline{P-KB4}$

15. $P-QKt4$	15. $P-Kt3$	15. $Q-K2$	15. $\text{Castles}$	14. $P-QB3 (d)$
$\overline{Q \times BP}$	$\overline{Q-B3}$	$\overline{Q-K3}$	$\overline{Kt-B5}$	

16. $Q-QKt5$	16. $Q-K2$	16. $P \times P$	16. $Q \times RP$	
$\overline{Q \times B\text{ ch}+}$	$\overline{B-R3+ (b)}$	$\overline{Kt \times P+}$	$\overline{R-Q2+ (c)}$	

(a) Suhle and Neumann prefer 13.  $Q-QKt5$ .

(b) The *Modern Chess Instructor* continues 17.  $Q \times B$  18.  $K-Q\text{ sq}$  19.  $K-B2$   
 $\overline{Q-B7\text{ ch}}$   $\overline{KR-Q\text{ sq}}$   $\overline{Kt-K6\text{ ch}}$

20.  $K-Kt3$  21.  $K-B2$  This continuation is by no means obvious.  
 $\overline{Kt(K6)B5\text{ ch}}$   $\overline{Q-B6}$  wins.

(c) 17.  $Q-Kt8\text{ ch}$  18.  $Kt-Kt5\text{ ch}$  &c.  
 $\overline{K-B2}$   $\overline{K-B3}$

(d) Col. 5 occurred in the celebrated Steinitz-Tschigorin correspondence match. Black's superior position appears an adequate compensation for the loss of a Pawn. We prefer the Black.

TABLE CIII.

1. P—K 4 <u>P—K 4</u>	2. Kt—KB 8 <u>Kt—QB 8</u>	3. B—B 4 <u>Kt—B 8</u>	4. Kt—Kt 5 <u>P—Q 4</u>
	5. P×P <u>Kt—QR 4</u>	6. B—Kt 5 ch	
1.	2.	3.	4.
6. <u>B—Q 2?</u>	6. <u>P—B 3?</u>		5
7. Q—K 2 <u>B—Q 3</u>	7. P×P <u>P×P</u>		
8. QKt—B 3 (a) Castles	8. B—K 2 <u>P—KR 3</u>		
9. B×B <u>Q×B</u>	9. Kt—KB 3 <u>P—K 5</u>		
10. P—QR 3 <u>P—QB 4</u>	10. Kt—K 5 <u>Q—Q 5</u>	10. <u>Q—B 2?</u>	
11. P—Q 3+ <u>Q×B</u>	11. P—KB 4 <u>B—QB 4</u>	11. P—KB 4! <u>B—Q 3</u>	11. P—Q 4? <u>B—Q 3!</u>
	12. R—B sq <u>Q—Q 3</u>	12. P—Q 4 <u>Castles</u>	12. P—KB 4 <u>P×Pen pass.</u>
13. P—B 3 <u>Kt—Q 4!</u>	13. <u>Kt—Kt 2</u>	13. P—B 3! <u>P—B 4</u>	13. Kt×P (B 8) <u>B×KKt 5+*</u>
14. P—KKt 3 <u>B—R 6</u>	14. P—QKt 4 <u>B—Kt 3</u>	14. Kt—R 3 <u>P—R 3</u>	
15. P—QKt 4 <u>B×R</u>	15. Kt—R 3? <u>Castles</u>	15. <u>Kt—B 2+</u>	
16. K×B! <u>Kt×KtP (b)—</u>	16. QKt—B 4— <u>Q—B 2 — (c)</u>		

(a) From the *Modern Chess Instructor*, by Steinitz. Staunton (*Theory and Practice*, p. 245) also gives 8. B×B ch 9. P—QB 4 and concludes in favour of White. The *Handbuch* gives the wretchedly weak continuation 9.

10. P—QB 5? 11. Q×P ch  
P—QB 3 B×P K—Q sq

and wrongly concludes in favour of Black. We consider Steinitz a far more reliable guide than the *Handbuch*, which is full of mistakes, although the compilation of many master minds.

(b) Continued by Steinitz 17. P×Kt 18. P×B 19. QKt—B 3 20. Kt—Kt 4 21. Q—K sq!  
22. Kt—K 8—  
R—Kt 7—

(c) Cook doubts whether Black has a full equivalent for his lost pawn.

\* See also Table C., col. 4, and note (e).

TABLE CIV.

1. P—K 4	2. Kt—KB 3	3. B—B 4	4. Kt—Kt 5	5. P × P
P—K 4	Kt—QB 3	Kt—B 3	P—Q 4	Kt—QR 4

1.				
6. P—Q 3?			6. B—QB 4?	
<u>P—KR 3</u> (a)			<u>Kt×B</u>	
7. Kt—KB 3			7. Castles	7. P × Kt
<u>P—K 5!</u> (b)			<u>Castles</u>	<u>P—KR 3</u>
8. Q—K 2			8. Q—K sq (f)	8. Kt—KB 3
<u>Kt × B</u>			<u>Kt × B</u>	<u>B—Q 3</u>
9. P × Kt		9.	9. P × Kt	9. P—KR 3
<u>B—QB 4</u>		<u>B—K 2</u>	<u>P—KR 3</u>	<u>Castles</u>
10. P—KR 3		10. KKt—Q 2 (e)	10. Kt—K 4	10. B—K 3
<u>Castles</u>		<u>B—KB 4</u>	<u>Kt × Kt</u>	<u>P—K 5</u>
11. Kt—R 2	11.	11. P—KB 3+	11. Q × Kt	11. Kt—Q 4
<u>P—QKt 4</u>	<u>P—K 6</u>		<u>Q—K 2</u>	<u>Kt—R 2</u>
12. Kt—QB 3 (c)	12. B × P		12. B—K 3	12. QKt—B 3
<u>P × P</u>	<u>B × B!</u>		<u>B × B</u>	<u>P—KB 4</u>
13. Q × P	13. P × B		13. P × B	13. KKt—QKt 5
<u>Q × Q 3</u>	<u>Kt—K 5</u>		<u>P—KB 4</u>	<u>P—B 5</u>
14. Kt—QR 4	14. Kt—B sq *		14. Q—Q 3+	14. B—Q 4
<u>B—Kt 3</u>	<u>Q—R 5 ch</u>			<u>P—B 6</u>
15. Kt × B	15. P—Kt 3			15. P—KKt 3+
<u>RP × Kt+</u>	<u>Q—B 3+ (d)</u>			

(a) If 6. Kt × P    7. Q—B 3    8. Kt × B  
                     B—K 3    P × Kt

(b) If 7. B—KKt 5?    8. P—KR 3    9. Q × B    10. Q—K 2+ (Morphy v. Mongredien.)

(c) If 12. P—QKt 3    13. P × P    14. Kt—QB 3; or    12. P × P  
                     P × P    QB—R 3    P—QB 3+    Kt × P+

\* If 14. Castles    15. Q—B 3    16. Kt × Kt and Steinitz, in opposition to Löwenthal, declares the game to be in Black's favour.

(d) Continued 16. P—B 3  
                     B—B 4+

(e) If 10. Kt—Q 4  
                     P—QB 3 &c.

(f) 8. Kt—QB 3 is also good.

## TABLE CV.

<b>1. P—K 4</b>	<b>2. Kt—KB 3</b>	<b>3. B—B 4</b>	<b>4. Kt—Kt 5</b>	<b>5. P×P</b>
$\overline{P—K 4}$	$\overline{Kt—QB 3}$	$\overline{Kt—B 3}$	$\overline{P—Q 4}$	$\overline{Kt\times P}$
1.	2.	3.	4.	5.
<b>6. Q—R 5!</b>				<b>6. <math>\overline{Q—Q 2?}</math></b>
$\overline{P—KKt 3!}$				
<b>7. Q—B 3</b>		<b>7. <math>\overline{P—KB 3?}</math></b>		<b>7. <math>\overline{Kt\times BP}</math></b>
$\overline{Q\times Kt}$				or
<b>8. B×Kt</b>	<b>8. <math>\overline{Kt—Q 5?}</math></b>	<b>8. Kt×RP!</b>	<b>8. B×Kt?</b>	<b><math>\overline{Q\times BP\ ch+}</math></b>
$\overline{Kt—Q\ sq!}$		$\overline{Kt—Q 5}$	$\overline{Kt—Q 5}$	
<b>9. Kt—B 3</b>	<b>9. <math>\overline{Q\times P\ ch}</math></b>	<b>9. <math>\overline{Q\times Kt}</math></b>		
$\overline{Q—K 2}$	$\overline{K—Q\ sq}$	$\overline{Q\times Q}$		
<b>10. P—Q 3</b>	<b>10. P—KR 4</b>	<b>10. Kt×P ch</b>	<b>10. Q—R 3 ch</b>	
$\overline{B—Kt 2}$	$\overline{Q—Kt 5 (a)}$	$\overline{K—Q\ sq}$	$\overline{K—Q 2}$	
<b>11. Kt—K 4</b>	<b>11. Q—B 6 ch</b>	<b>11. Kt×Q</b>	<b>11. Q—Q 3</b>	
$\overline{P—KR 3}$	$\overline{K—Q 2}$	$\overline{Kt\times P\ ch}$	$\overline{P\times Kt}$	
<b>12. Q—Kt 3—</b>	<b>12. <math>\overline{Kt—B 3\ wins}</math></b>	<b>12. K—Q sq</b>	<b>12. P—B 3</b>	
$\overline{Kt—K 3—}$		$\overline{Kt\times R}$		
	<b>13. Kt—K 3</b>	<b>13. P×Kt</b>		
	$\overline{B—QB 4}$	$\overline{K\times B}$		
	<b>14. QKt—R 3+</b>	<b>14. Q—B 3 ch—</b>		
		$\overline{K—Kt\ sq—}$		

(a) If 10.  $\overline{Q—K 2}$  11.  $\overline{Q\times Q\ ch}$  12.  $\overline{K—Q\ sq}$  &c

TABLE CVI.

<b>1. P—K 4</b>	<b>2. Kt—KB 8</b>	<b>3. B—B 4</b>	<b>4. Kt × Kt 5</b>
<u>P—K 4</u>	<u>Kt—QB 8</u>	<u>Kt—B 8</u>	<u>P—Q 4</u>
<b>5. P × P</b>	<b>6. Kt × BP?</b>		
<u>Kt × P</u>	<u>K × Kt</u>		
<b>1.</b>	<b>2.</b>	<b>3.</b>	<b>4.</b>
<b>7. Q—B 3 ch</b>			
<u>K—K 3</u>			
<b>8. Kt—B 3</b>			
<u>Kt—Kt 5!</u>			
<b>9. Q—K 4</b>			<b>9. P—B 8?</b>
<u>P—QKt 4!</u>			
<b>10. B × Kt 8</b>	<b>10. Kt × P</b>	<b>10. B × P</b>	<b>10. P—QR 3</b>
<u>P—B 4!</u> (a)	<u>P—B 3</u>	<u>B—R 3</u>	<u>Q—R 4</u> *
<b>11. P—Q 3</b>	<b>11. Kt × P</b>	<b>11. B—R 4</b> (e)	<b>11. P × Kt</b>
<u>B—Kt 2</u>	<u>B—R 3</u>	<u>KKt—B 3</u>	<u>Q × R</u>
<b>12. P—KB 4</b>	<b>12. P—QR 4</b>	<b>12. B—Kt 3</b>	<b>12. Castles</b>
<u>P—B 5</u>	<u>R—B sq</u>	<u>Q—Kt 3</u>	<u>B—Q 3</u>
<b>13. P × BP</b>	<b>13. Kt × P</b> (d)	<b>13. P—QR 3</b>	<b>13. Q—K 3</b>
<u>Kt × Kt</u>	<u>P—B 5</u>	<u>Kt—Q 6+</u>	<u>P—QB 4</u>
<b>14. Q × P ch</b> (b)	<b>14. Kt × R</b>	<b>14. P—Q 3</b>	<b>13. P—Q 4+ (f)</b>
<u>K—Q 2</u>	<u>Q × Kt</u>	<u>Kt—QB 3+</u>	
<b>15. P × Kt</b>	<b>15. B—R 2</b>		
<u>B × P</u>	<u>Kt—KB 3+</u>		
<b>16. Q—Q 4 ch</b>			
<u>K—B 2</u>			
<b>17. Q × Q ch</b>			
<u>R × Q +</u> (c)			

(a) The *Handbuch* gives the weak continuation 10. B—Kt 2      11. P—Q 4      12. P—QR 3      13. B—KB 4+

(b) If 14. P × P dis ch      15. P—QB      16. P × Kt (if 16. Q × P ch      16. K—B 2 &c.)

16. Q—Q 5 wins. Freeborough and Ranken (*Chess Openings*, p. 65) give 15. P—QR 3      16. Kt × P ch +

Black having a piece ahead.

(c) Continued 18. KR—Kt sq      19. R × B      20. P × Kt      21. K—B sq  
P × P      P × B      B × P ch      B—B 6 wins.

(d) If 13. P—Q 3      or if 13. Kt—R 3

Q—R 4 &c.      Q—B 3

(e) If 11. B × B      12. P—Q 4      13. Q × P ch      14. P × Kt

Kt × B      Kt × Kt      K—B 2      Q—K sq +

\* Steinitz gives 10. Kt—R 8      11. P—Q 4      12. P—B 4!      13. B—K 8+

Q—Q 8      P—QKt 4

TABLE CVII.

1. P—K 4	2. Kt—KB 3	3. B—B 4	4. Kt—Kt 5
<u>P—K 4</u>	<u>Kt—QB 3</u>	<u>Kt—B 3</u>	<u>Kt×P?</u>

1.	2.	3.	4.	5.
5. <u>B×P ch!</u> *				
<u>K—K 2</u>				
6. P—Q 4! (a)	6. P—Q 4	6. <u>QKt×P</u>	6. P—Q 3?	6. <u>Kt×Kt?</u>
<u>P—KR 3</u> (b)	<u>P—B</u>	<u>Kt—KB 3</u> (c)	<u>Kt—B 3</u>	<u>K×B</u>
7. Kt×Kt	7. P×P	7. P—QB 3	7. B—Kt 3	7. Q—B 3 ch (e)
<u>K—B</u>	<u>QKt×P</u>	<u>Kt—QB 3</u>	<u>P—Q 4</u>	<u>K—K sq</u>
8. P—Q 5	8. Q×P!	8. B—Q 5	8. P—KB 4	8. P—Q 4
<u>Kt—K 2</u>	<u>Q×Q</u>	<u>Kt—KB 3</u>	<u>B—KKt 5</u>	<u>P—Q 4</u>
9. Q—R 5 ch	9. B×Q	9. Kt—B 7	9. Q—Q 2	9. Kt—Kt 5!
<u>P—Kt 3</u>	<u>Kt—KB 3</u>	<u>Q—K sq</u>	<u>K—Q 2</u>	<u>Q—B 3</u>
10. Q×KP	10. Kt—QB 3	10. Kt×R	10. Castles! — (d) 10. Q×P	
<u>B—Kt 2</u>	<u>P—B 3</u>	<u>Kt×B</u>	<u>—</u>	<u>Kt×P+</u>
11. Q—B 4 ch	11. B—Kt 3	11. Q×Kt		
<u>K—Kt sq</u>	<u>B—B 4</u>	<u>P—KR 3</u>		
12. <u>QKt—B 3+</u>	12. B—K 3+	12. Q—K 4+		

\* If 5. Kt×BP? 6. Q—K 2 7. P—KKt 3 (if 7. Q—B sq 8. K—Q sq 9. Kt×R Kt×BP ch &c.)  
Q—R 5 Kt×Q 5 7. 8. P×Q 9. P—Q 3 10. Kt×Kt ch If White try 6. Castles  
Kt×Q Kt—Q 5 Kt—Q 3 B×Kt wins. B—B 4  
7. Kt×R 8. B—B 7 ch 9. R×Kt 10. K—R sq; or if 6. P—KKt 3  
Kt×BP K—K 2 Q×R ch P—Q 3 &c. Kt×KtP  
7. BP×Kt (if 7. R—Kt sq 8. B—K 2) 7. Q—K 5 ch 8. Q—K 2  
Q—K 5 ch Q×B+ Q×R ch wins.

If 5. Kt×Kt 6. B×P 7. QKt—B 3—  
P—Q 4 Q—B Q—Q sq—

(a) Bird only gives the worthless continuation 6. P—Q 3

(b) If 6. P×P? 7. B—Q 5 or 7. Q—K 2 8. B—R 5 wins. Or if 6. Kt—K 6 &c.  
P—Q 4 7. P—Q 4 Again, if 6. Kt—KB 3 7. P×P 8. Q—K 2 &c. Or if, lastly, 6. P—Q 3  
7. B—Q 5 8. B×Kt 9. P×P wins.

(c) If 6. Kt—Q 3 7. B—Kt 3+  
Kt—Q 3

(d) 10. Kt—B 7 given by the *Modern Chess Instructor*, and the *City of London Chess Magazine*, seems to us inferior, as it loses right off by 10. 11. Kt×R 12. K—B

13. Kt—B 3 14. Q—K sq 15. QB×P 16. Q—Q 2 17. Kt×B  
B—QB 4 Q—R 4 R—K sq B—K 7 ch R×Kt wins.

(e) If 7. QKt—B 3 8. Castles 9. Kt—Kt 3 10. P—Q 3  
P—KKt 3! P—Q 4 B—K 3 B—QB 4+

TABLE CVIII.

1.  $P-K4$   
 $\overline{P-K4}$

2.  $Kt-KB8$   
 $\overline{Kt-QB8}$

3.  $B-B4$   
 $\overline{Kt-B3}$

1.	2.	3.	4.	5.
4. $P-Q4$ $\overline{P \times P}$				
5. Castles $\overline{Kt \times P^*}$				
6. $R-K sq$ $\overline{P-Q4!}$				
7. $B \times P$ $\overline{Q \times B}$				
8. $Kt-B3$	8. $Q-B5$ (or $KB4$ )	8. $Q-Q sq$		
			Q-KR4	
9. $Kt \times Kt!$ (a)	9. $R \times Kt ch$	9. $Kt \times Kt$	9. $B-K2$	9. $B-Kt3$
$\overline{B-K8}$	$\overline{B-K2}$	$\overline{B-K3}$	$\overline{B-K2}$	$\overline{P-QB4}$
10. $P-QKt3$ (b)	10. $Kt \times P$	10. $B-Kt5$	10. $B-KKt5$ (d)	10. $P-B3$
$\overline{Q-Q4}$	$\overline{P-KB4}$	$\overline{B-QKt5}$	$\overline{B-KKt5}$	$\overline{P \times P}$
11. $B-Kt5$	11. $R-B4$	11. $Kt \times P$	11. $B \times B$	11. $Kt \times P$
$\overline{B-K2!}$ (c)	Castles	$\overline{Q \times Q}$	$\overline{B \times Kt}$	$\overline{P-Q5}$
12. $B \times B$	12. $Kt \times Kt$	12. $KR \times Q$	12. $Q \times B$	12. $Kt-K4$
$\overline{K \times B}$	$\overline{Q \times Q ch}$	$\overline{Kt \times Kt}$	$\overline{Q \times Q}$	$\overline{Q-B2}$
13. $Q-B sq$	13. $Kt \times Q$	13. $R \times Kt$	13. $P \times Q$	13. $B-R4 ch$
$\overline{QR-K sq}$	$\overline{P \times Kt}$	$\overline{B-K2}$	$\overline{Kt \times B+}$	$\overline{K-B sq}$
14. $Q-R3 ch$	14. $R-QB4$	14. $B-B4$		14. $B-KKt5+$
$\overline{K-Q sq}$	$\overline{P-B4}$	Castles		
15. $P-QB4$	15. $B-B4-$	15. $B \times P$		
$\overline{Q-KR4}$	$\overline{B-K3-}$	$\overline{KR-QB sq}$		
16. $QR-Q sq-$	—	16. $B-Q6-$		
		$\overline{B \times B-}$		

- \* 5. gives Max Lange's attack in the Giuoco Piano. 5. may be safely played
- here, e.g., 5.  $\overline{B-B4}$  6.  $P-K5$  7.  $B-Q5$  8.  $P-B3!$  &c. If 8.  $B \times Kt?$   $\overline{QP \times B}$
9.  $\overline{Q \times P-}$  (If 9.  $Kt+P$  Mieses v. Metger.)
- (a) If 9.  $R \times Kt ch$  10.  $Kt \times P$  11.  $B-K3$   
 $\overline{B-K8}$  Castles QR  $\overline{B-B4+}$
- (b) If 10.  $B-Kt5$  11.  $P-B3$  12.  $P \times P$   
 $\overline{KB-Kt5}$   $\overline{P \times P}$   $\overline{B-QB4+}$
- (c) If 11.  $B-QB4$  wins; for if 12.  
 $\overline{B-QB4}$   $\overline{P \times P}$  en pass. 13.  $Kt-B6 ch$  &c.; or  
if 12.  $\overline{Q-KB4}$  13.  $Kt-R4$  14.  $Kt-B6 ch$  wins.
- (d) Freeborough and Ranken give 10.  $Kt \times P!$  as leading to an even game, and we concur.

TABLE CIX.

1.  $P-K4$   
 $\overline{P-K4}$

2.  $Kt-KB8$   
 $\overline{Kt-QB8}$

3.  $B-B4$   
 $\overline{Kt-B3}$

1.	2.	3.	4.	5.
4. $P-Q4$ $\overline{P \times P}$				
5. $P-K5$ $\overline{P-Q4}$ (a)				5. $B-KKt5$ $\overline{P-KR3}$
6. $B-QKt5$ $\overline{Kt-K5}$				6. $B \times Kt$ $\overline{Q \times B}$
7. $Kt \times P$ $\overline{B-Q2}$	7.	7. Castles $\overline{B-QB4}$	7. Castles $\overline{B-QB4}$	7. Castles $\overline{B-QB4}$
8. $B \times Kt$ $\overline{P \times B}$		8. $Kt \times Kt$ $\overline{B \times P \text{ ch}} (c)$	8. $Kt \times P$ $\overline{B-Q2}$	8. $P-QB3$ $\overline{P-Q6}$
9. Castles $\overline{P-QB4}$	9.	9. $K-B \text{ sq}$ $\overline{Q-R5}$ (d)	9. $B \times Kt$ $\overline{P \times B}$	9. $P-K5$ $\overline{Q-KB5}$
10. $KKt-B3$ $\overline{B-K3}$	10. $P-QB4-$ $\overline{\text{Castles-}}(b)$	10. $Kt-QB3$ (e) $\overline{Kt \times Kt}$	10. $B-K3$ $\overline{Q-K2}$	10. $Q \times P$ $\overline{\text{Castles-}}$
11. $Q-K2$ $\overline{P-QB3}$		11. $P \times Kt$ $\overline{P-QR3}$	11. $P-QB3-$ $\overline{-}$	
12. $P-QB3-$ $\overline{B-K2-}$		12. $Kt-Q4 \text{ dis ch}$ $\overline{P \times B}$		
		13. $Kt-KB3$ $\overline{B-Kt5}$		
		14. $Kt \times Q$ $\overline{B \times Q}$		
		15. $K \times B-$ $\overline{B \times P-}$		

(a) The same position occurs in the Scotch Gambit by a mere transposition of moves.

(b) *Handbuch*. We believe 10. \_\_\_\_\_ is better here.

$\overline{P-QB4}$

(c) Or perhaps better 8.  $\overline{P \times Kt}$  9.  $\overline{B-Q3}$  10.  $\overline{B \times Kt}$  11.  $\overline{Q-K2}$  &c.

(d) 9. \_\_\_\_\_ given by the *Handbuch*, is bad, on account of 10.  $\overline{B \times P \text{ ch}}$  11.  $\overline{Q-Q3!}$   
 $\overline{K-B sq}$   $\overline{Q-R5}$

12.  $Kt-B3$  13.  $Q-B3$  14.  $B \times R$  &c.

$\overline{Kt-B4}$   $\overline{B-Q5}$

(e) Or 10.  $Kt-Q4 \text{ dis ch}$  11.  $Kt-KB3!$  12.  $K \times B!$  13.  $K-K2$  14.  $K-Q3!$   
 $\overline{P-B8}$   $\overline{Kt-Kt6 \text{ ch}}$   $\overline{Kt-K5 \text{ ch}}$   $\overline{Q-B7 \text{ ch}}$   $\overline{B-B4}$

15.  $Kt-Q4$   
 $\overline{B-Kt8}$  &c.

TABLE CX.

<b>1. P—K 4</b>	<b>2. Kt—KB 3</b>	<b>3. B—B 4</b>		
$\overline{P—K 4}$	$\overline{Kt—QB 3}$	$\overline{Kt—B 3}$		
<b>1.</b>	<b>2.</b>	<b>3.</b>	<b>4.</b>	<b>5.</b>
<b>4. Castles</b> $\overline{Kt \times P}$ (a)			<b>4. P—Q 3</b> $\overline{B—B 4}$	
<b>5. P—Q 4</b> $\overline{P—Q 4}$	<b>5. <math>\overline{QKt \times P}</math></b>	<b>5. <math>\overline{P \times P}</math></b>	<b>5. B—K 3</b> $\overline{B—Kt 3}$	
<b>6. Q—K 2</b> $\overline{B—KKt 5}$	<b>6. Kt <math>\times</math> P</b> $\overline{Kt—K 3}$	<i>See Table CVIII., col. 1.</i>		<b>6. QKt—Q 2</b> $\overline{P—Q 3}$
<b>7. P <math>\times</math> P</b> $\overline{QKt \times P}$	<b>7. Kt <math>\times</math> BP</b> $\overline{K \times Kt}$			<b>7. B—QKt 5</b> Castles
<b>8. Kt—B 3</b> $\overline{Kt \times B!}$	<b>8. <math>\overline{P—KB 4?}</math></b>	<b>8. B <math>\times</math> Kt ch</b> $\overline{K—K sq}$	<b>8. B <math>\times</math> Kt</b> $\overline{P \times B}$	
<b>9. Kt <math>\times</math> Kt</b> $\overline{B—K 2+}$	<b>9. B <math>\times</math> P!</b> (b) $\overline{Kt \times Kt ch}$	<b>9. Q—R 5 ch</b> $\overline{P—KKt 3}$		<b>9. B—Kt 5</b> $\overline{P—KR 3}$
	<b>10. <math>\overline{P \times Kt}</math></b> $\overline{B—R 6!}$	<b>10. Q—K 5</b> $\overline{Kt—B 3}$		<b>10. B—R 4</b> $\overline{Q—K 2}$
	<b>11. <math>\overline{Kt \times Kt +}</math></b>	<b>11. B—Kt 3 disch</b> $\overline{B—K 2}$		<b>11. P—KR 3</b> $\overline{Q—K 3}$
		<b>12. B—R 6</b> $\overline{P—Q 3}$		<b>12. P—KKt 4—</b> $\overline{Kt—K sq—(c)}$
		<b>13. Q—K 2+</b>		

(a) If 4.  $\overline{B—B 4}$  the game is resolved into a *Giuoco Piano*.

(b) The *Handbuch* gives the inferior move 9.  $\overline{B—Q 3}$  which would yield Black the advantage by 9.  $\overline{B—K 2}$ , 10.  $\overline{B—KB 4}$ , 11.  $\overline{Kt—Kt 3}$  &c.

(c) Column 5 may also occur in the *Giuoco Piano*. Continued 18.  $\overline{B—Kt 3}$ , 14.  $\overline{Q—K 2}$ , 15.  $\overline{Kt—B 4}$ , 16.  $\overline{Kt \times B}$ , 17.  $\overline{P—R 3}$ , 18.  $\overline{Kt—Q 2}$ , 19.  $\overline{P—KB 8}$ , 20.  $\overline{B—B 2}$

• 15.  $\overline{Kt—B 4}$       16.  $\overline{Kt \times B}$       17.  $\overline{P—R 3}$       18.  $\overline{Kt—Q 2}$       19.  $\overline{P—KB 8}$       20.  $\overline{B—B 2}$   
 15.  $\overline{B—Q 3}$       16.  $\overline{BP \times Kt}$       17.  $\overline{K—R 2}$       18.  $\overline{P—KB 4!}$       19.  $\overline{P—B 5}$       20.  $\overline{P—B 4}$   
 21. Castles KR      22.  $\overline{P—B 8—}$  (Mason v. Fritz, Breslau Tourney.)  
Kt—K 3—

## THE QUEEN'S BISHOP'S PAWN'S GAME IN THE KING'S KNIGHT'S OPENING.

THIS form of the King's Knight's Opening, otherwise known as "Ponziani's Knight's Game," from Ponziani being the earliest writer who noticed it, and latterly styled "Staunton's," or "The English Opening," by some writers, had fallen into disfavour ten years ago, inasmuch as its general result was then thought to yield the second player a certain advantage; but recent analyses by the two Russian masters—Alapin and Tschigorin—the latter of whom has frequently adopted it with success in public tournaments and matches—show it to be, after all, a safe and sound *début*, and confirm the opinion expressed by Cook on p. 21 of his *Synopsis*, that the Queen's Bishop's Pawn's attack is strong. In Table CXI., column 1, 8. P—Q 4 is given by Alapin as White's best move, and it is unquestionably superior to the old *coup* 8. B—QB 4, to which Black may safely and advantageously reply with 8. Q—QB 4. In

the late New York Tournament, Weiss adopted the defence 8.

Kt—B 3

against Tschigorin in two important games, both of which were drawn. After the moves 1. P—K 4 2. Kt—KB 3 3. P—B 3 it may be

P—K 4      Kt—QB 3      Kt—B 3,

pointed out that if White play 4. B—Kt 5 the game is resolved into a form of the *Ruy Lopez* by 4. Kt×P 5. Q—K 2 6. Kt×P &c.

Kt—Q 3

TABLE CXI.

	1.	2.	3.	4.	5.
1.	P—K 4 P—K 4	Kt—KB 3 Kt—QB 3	P—B 8		
2.					
3.	P—Q 4				
4.	Q—R 4 P—B 3!		P×P?		
5.	B—Kt 5 KKt—K 2		Kt×P Q—Q 4		
6.	P×P Q×P		Kt×Kt P×Kt		
7.	Castles B—Q 2!	P—K 5? P—K 5?	B—B 4 Q—Q 3!	Castles B—K 2	Castles Kt—B 3
8.	P—Q 4! P×P!	Kt—Q 4 B—Q 2			
9.	P×P Kt—K 4!	KKt—Q 2! P—B 4	Kt×Kt B×Kt	P—Q 3 P×P	P—Q 3+ P—Q 3+
10.	B×B ch! *	R—K sq P—QR 3	B×B ch Kt×B	B×P+	
11.	Q—Kt 3 Kt×Kt ch	B—B 4 Q—R 4	R—K sq P—B 4		
12.	Q×Kt Castles	Q—B 2 Castles	P—B 3 B—B 4 ch		
13.	Kt—B 3 Kt—B 4	P—B 3 P×P	P—Q 4 B—K 2		
14.	B—K 3 B—Q 3	Kt×P Kt—Kt 3	P×P P×P		
15.	P—QR 4—	P—QKt 4 Q—Kt 3	Q—B 2 or Kt—Q 2—		
		16. P—QR 4+			

If 10. Kt—B 3      11. P×Kt      12. P—Q 5      13. B—KB 4      14. B×B ch      15. Q—Kt 3  
 Kt×Kt ch      Q—KB 4!      P—QB 3      R—Q sq      Q×B      Kt×P  
 16. KR—K sq ch      These variations are from an elaborate analysis by M. Alapin, of  
 B—K 2+  
 St. Petersburg, in the *Chess Monthly* for July 1890, p. 330. Continued 17. Kt×Kt  
 Q×Kt  
 18. Q—K 8      19. QR—Q sq      20. R×Q      21. K—Kt 2      22. Q—K 6  
 R—Q 2      Q×R      R×R ch      R—Q 9      K—Q sq+

TABLE CXII.

1. P—K 4  
P—K 4

2. Kt—KB 3  
Kt—QB 3

3. P—B 3  
P—Q 4

1.	2.	3.	4.	5.
4. B—Kt 5 P—B 3 (a)		4. KKt—K 2 (b)	4. P×P	
5. Q—R 4! KKt—K 2	5. Kt×P? P×Kt	5. Q—R 4 P—B 3	5. Kt×P Q—Q 4!	
and we have, by a simple transposition of moves, the same position as in Table CXI., column 1, reached by	6. Q ch K—K 2	6. P—Q 3 (c) B—Q 2	6. Q—R 4 * B—Q 2	6. KKt—K 2
	7. B×Kt P×B	7. Castles P—QR 3	7. Kt×B K×Kt	7. P—KB 4! (d) P×P en pass.
	8. Q×KP ch K—B 2+	8. B×Kt B×B	8. B×Kt ch P×B	8. Kt×P P—QR 3
4. Q—R 4 P×B 3		9. Q—B 2 Kt—Kt 3	9. Kt—R 3— —	9. B—K 2! Kt—Kt 3
5. B—Kt 5 KKt—K 2		10. B—K 3— B—Q 3—		10. Castles B—Q 2
				11. B—B 4 B—B 4 ch
				12. P—Q 4 Kt×P
				13. P×Kt B×P ch
				14. K—R sq Q—QB 4
				15. Q—Kt 3+ (e)

(a) Suggested by Mr. Wayte.

(b) We have now a position in the *Ruy Lopez*.

(c) We slightly prefer 6. P—P as advised by Alapin, *vide* Table CXI., column 1.

\* Freeborough and Ranken also give 6. B×Kt ch  
P×B      7. Q—R 4      8. Kt—B 4  
                  Kt—K 2      B—K 3

10. Kt—K 3      11. QP×Kt leading to equality.  
Kt×Kt      B×Kt

(d) If 7. Kt×Kt      8. Castles      9. R—K sq      10. R×P  
Kt×Kt      B—Q 2      Castles QR      P—QR 3+

(e) Mr. Fraser's analysis. We, therefore, prefer for Black to 7. in this column .  
P×P en pass.

(5) 7.      8. B—B 4      9. B×B      given by Freeborough and Ranken.  
B—K 3      Q—Q 3      Q×B &c.

## TABLE CXIII.

<b>1. P—K 4</b>	<b>2. Kt—KB 3</b>	<b>3. P—B 8</b>			
<u>P—K 4</u>	<u>Kt—QB 3</u>	<u>P—B 4</u>	(Ponziani's Counter Gambit).		
1.	2.	3.	4.	5.	
<b>4. P—Q 4</b>					<u>P × KP!</u>
<u>P—Q 3?</u>					
<b>5. P—Q 5! *</b>	<b>6. Kt—Kt 5</b>	<b>7. Q—Kt 3</b>	<b>8. Kt—Kt 5?</b>	<b>9. Kt × P</b>	<b>10. B—KB 4!</b>
<u>P × P</u>	<u>Kt—Kt sq</u>	<u>P × P</u>	<u>QKt—K 2 (b)</u>	<u>P × KP</u>	<u>Kt—B 3</u>
<b>11. Q—R 5 ch</b>	<b>12. B—Kt 5 ch+</b>	<b>13. Q—Kt 4 ch</b>	<b>14. Q—B 4 ch (a)</b>	<b>15. B × P +</b>	
<u>K—Q 2</u>	<u>K—Kt 3</u>	<u>K—B 3</u>	<u>K—Q 2</u>	<u>K—K 2</u>	
<b>16. Q—R 5 ch</b>	<b>17. P—QB 4 &amp;c.</b>	<b>18. Q—B 7</b>	<b>19. Kt—Kt 5</b>	<b>20. Kt × P</b>	
<u>K—Q 2</u>	<u>P—K 5</u>	<u>B—Q</u>	<u>Kt—KB 3</u>	<u>B—K 5</u>	
<b>21. Kt—K 6</b>	<b>22. B—Kt 5 ch!</b>	<b>23. Q—Kt 5 ch!</b>	<b>24. Kt—Kt 5</b>	<b>25. B—Kt 5 ch</b>	
<u>Q—Q 3!</u>	<u>wins.</u>	<u>&amp;c.</u>	<u>Kt—KB 3</u>	<u>B—K 5</u>	

- \* If 5. QP × P    6. Kt—Kt 5    7. Kt × KP    8. Q—R 5 ch    9. Kt—Kt 5    10. Q—K 2 ch  
P × KP    Kt × P!    P—Q 4    Kt—Kt 3    Kt—KB 3    B—K 2
- (a) Or 14. Q—B 8 ch    15. B × P    16. Q—B 7    17. P—QB 4 &c.  
P—Q 4    P—K 5    B—Q    P—K 5
- (b) If 5. Kt—Ktsq    6. B—Q 3    7. B × P    8. B—KKt 5    9. B × Kt    10. Q—B 2+  
Kt—Ktsq    P × P    Kt—KB 3    B—K 2    B × B    Q—B 2+
- (c) If 8. K—K 2    9. Q—Kt 5 ch! &c.
- (d) Or 6. B—KKt 5!    7. B—Kt 5    8. Q—Kt 8 ch    9. Kt × Kt    10. B × P    11. B × B  
B—K 2    Castles    P—Q 4    P × Kt    B—K 5    Q × B  
Kt—R 8+

TABLE CXIV.

1. P-K 4 P-K 4	2. Kt-KB 8 Kt-QB 8	3. P-QB 8 Kt-B 8	4. P-Q 4	
1.	2.	3.	4.	5.
4. <u>Kt×KP!</u>	5. <u>P-Q 5!</u> <u>Kt-QKtsq(a)</u>	5. <u>B-B 4?</u> <u>Kt-K 2?</u>	5. <u>P×KP?</u> <u>B-B 4!</u>	5. <u>P-Q 4</u> <u>B-QKt 5</u> <u>Kt×KP</u>
6. <u>B-Q 3</u> <u>Kt-KB 3</u>	6. <u>P×Kt</u> <u>B×P ch(c)</u>	6. <u>Kt×KP</u> <u>Kt-Kt 3</u>	6. <u>Q-Q 5(g)</u> <u>B×P ch</u>	6. <u>Kt×P</u> <u>B-Q 2</u>
7. <u>Kt×P</u> <u>B-B 4</u>	7. <u>K-K 2</u> <u>P-Q 4(d)</u>	7. <u>Kt×Kt</u> <u>RP×Kt</u>	7. <u>K-K 2</u> <u>P-B 4</u>	7. <u>Kt×B</u> <u>Q×Kt</u>
8. <u>Castles</u> <u>Castles</u>	8. <u>P×P(e)</u> <u>QB×P</u>	8. <u>B-Q 3</u> <u>Kt-KB 3</u>	8. <u>QKt-Q 2</u> <u>Kt-K 2</u>	8. <u>Castles</u> <u>Kt-Q 8</u>
9. <u>P-QKt 4</u> <u>P-Q 3(b)</u>	9. <u>Q-R 4 ch</u> <u>P-B 3</u>	9. <u>B-KKt 5</u> <u>B-K 2(f)</u>	9. <u>Q-Q 3</u> <u>P-Q 4</u>	9. <u>B×Kt</u> <u>Q×B</u>
10. <u>Kt-B 4</u> <u>B-Kt 3</u>	10. <u>QKt-Q 2</u> <u>P-KB 4</u>	10. <u>B×Kt</u> <u>B×B</u>	10. <u>P×P en pass.</u> <u>Q×P</u>	10. <u>R-K sq ch</u> <u>B-K 2</u>
11. <u>P-QR 4</u> <u>B-Kt 5</u>	11. <u>Kt×Kt</u> <u>BP×Kt</u>	11. <u>Q-K 2 ch+</u>	11. <u>Q×Q</u> <u>P×Q</u>	11. <u>Q-K 2</u> <u>Castles</u>
12. <u>Q-B 2</u> <u>P-QB 3</u>	12. <u>K×B</u> <u>Castles</u>		12. <u>Kt×Kt</u> <u>P×Kt</u>	12. <u>B-B 4-</u> <u>KR-K sq-</u>
13. <u>P×P-</u> <u>P×P-</u>	13. <u>B-K 3</u> <u>P×Kt</u>		13. <u>Kt-Kt 5</u> <u>Castles</u>	
	14. <u>P-KKt 3+</u>		14. <u>Kt×KP</u> <u>B-Kt 5 ch+</u>	

(a) In our first edition, p. 159, we expressed a preference for this move, and its successful adoption by Herr Weiss in the late New York International Tournament against Tschigorin confirms our opinion that this is Black's best defence at this juncture.

(b) B-K 2 may also be played here.

(c) If 6. Kt×BP 7. Q-Q 5 8. P×KtP 9. Q×B 10. B-KKt 5+

(d) If 7. KtP×P 8. Q-R 4 9. QKt-Q 2 10. Kt×Kt 11. Q×P (if 11. P-Q 4)

12. Q×KP 13. Q×R ch 14. K×R 15. B-K 2+) 12. B-KKt 5 13. QR-K sq+

(e) Or 8. Q-R 4 9. QKt-Q 2 10. Kt×Kt 11. K×B (if 11. E×Ktch 12. P×R Q-R 5 ch)

13. K-Ktsq 14. Q-B 2! wins)

(f) If 9. B-QB 4 10. Kt-Q 2 11. Kt-K 4 12. Q-K 2+

(g) If 6. B-QB 4 7. Q-Q 5 8. R-KB sq 9. Kt-Kt 5 Kt×KP &c.

## THE CENTRE COUNTER GAMBIT IN THE KNIGHT'S OPENING.

TABLE CXV.

(Most authorities worthy of notice condemn this counter attack.)

$$\begin{array}{ll} \text{1. } \underline{\text{P-K 4}} & \text{2. } \underline{\text{Kt-KB 3}} \\ \underline{\text{P-K 4}} & \underline{\text{P-Q 4}} \end{array}$$

1.	2.	3.	4.	5.
<u>3. P×P!</u> <u>Q×P!</u>		<u>3. Kt×P?</u> <u>P-K 5?</u>	<u>3. Kt×P?</u> <u>P×P</u>	
<u>4. Kt-QB 3</u> <u>Q-QR 4!</u>	<u>4. Q-K 3</u>	<u>4. Q-K 2</u> <u>Q-K 2 (b)</u>	<u>4. P-Q 4!</u> <u>B-K 3</u>	<u>4. B-B 4?</u> <u>Q-Kt 4</u>
<u>5. B-B 4</u> <u>Kt-QB 8</u>	<u>5. B-Kt 5 ch</u> <u>B-Q 2!</u>	<u>5. Kt-Q 4</u> <u>Q-K 4! (c)</u>	<u>5. B-QB 4</u> <u>B×B</u>	<u>5. Kt×P</u> <u>Q×KtP</u>
<u>6. Castles</u> <u>B-KKt 5*</u>	<u>6. Castles</u> <u>P-QR 3</u>	<u>6. Kt-Kt 5</u> <u>B-Q 3</u>	<u>6. Kt×B</u> <u>P-KB 4</u>	<u>6. R-B sq</u> <u>B-KKt 5</u>
<u>7. P-KR 3</u> <u>B-R 4</u>	<u>7. B×B ch</u> <u>Kt×B</u>	<u>7. P-Q 4</u> <u>Q-K 2</u>	<u>7. Castles-</u> <u>Kt-KB 3-</u>	<u>7. P-KB 3</u> <u>B×P</u>
<u>8. P-R 3+(n)</u>	<u>8. P-Q 4</u> <u>Castles QR</u>	<u>8. P-QB 4+</u>		<u>8. R-B 2</u> <u>Q-Kt 8 ch</u>
	<u>9. R-K sq+</u>			<u>9. R-B sq</u> <u>Q-Kt 5+</u>

N.B.—In column 5, after 4. B-B 4 some interesting variations spring from 5. B×P ch  
Q-Kt 4

but should result in Black's favour with correct play. A game between M. De Beykrovny and the Author was continued 5. Kt×P   6. R-B sq   7. B-K 2  
Q×KtP   B-KKt 5   B×B  
8. Q×B   9. Q-B 4 ch   10. Q×BP   11. Q×KtP   12. Q×RP   Black having a  
K×Kt   K-K sq   Kt-Q 2   R-Kt sq   B-B 4+  
winning position.

\* Freeborough and Ranken give 6. B-Q 3   7. R-K sq   8. P-Q 4+ and 6. B-K 8  
7. R-K sq   8. P-Q 4  
Kt-KB 3   P×P

(a) Cook concludes in favour of White, who has somewhat the better position and development, but no material superiority. We think Black's game defensible.

(b) If 4. B-K 9   5. Q×P   6. B-Kt 5 ch   7. Q-K 2   8. B×B ch   9. P-Q 4  
Kt-KB 8   B-Q 2   Kt×P   Q×B   Castles

c. 10. Castles   11. P-B 4+ (Morphy v. Paulsen.)  
Kt-QB 8

(c) Cook and Freeborough and Ranken only give 5. Kt-KB 8   6. Kt-QB 8   7. Kt-B 8  
Q-K 4   Q-K 4   Q-K 9

a KKt 5+Kt 1

## THE GRECO COUNTER GAMBIT.

TABLE CXVI.

1. P—K 4                  2. Kt—KB 3  
 $\overline{P—K 4}$                    $\overline{P—KB 3}$

1.	2.	3.	4.	5.
3. $\overline{B—B 4}$ (a) $\overline{P \times P}$	3. $\overline{Kt—KB 3}$	3. $\overline{P—Q 3}$	3. $\overline{Kt—QB 3}$	
4. $\overline{Kt \times P}$ $\overline{Q—KKt 4}$	4. $\overline{Kt \times P!}$ $\overline{Q—K 2}$	4. $\overline{P—Q 4}$ $\overline{Kt—QB 3!}^*$	4. $\overline{P—Q 4}$ $\overline{P—Q 3}$	4. $B \times Kt?$ $\overline{R \times B}$
5. $\overline{Kt—B 7}$ $\overline{Q \times KtP}$	5. $P—Q 4$ $\overline{P—Q 3}$	5. $\overline{QP \times KP!+}$	5. $\overline{QP \times KP+}$	5. $\overline{P—Q 4—}$ $\overline{P—Q 3!—}$
6. R—B sq $\overline{P—Q 4}$	6. $Kt—B 7$ $\overline{Q \times P ch}$			See Table IV. "Philidor's Defence."
7. $\overline{Kt \times R}$ $\overline{P \times B} (b)$	7. $K—B sq$ $\overline{P—\frac{1}{4}}$			
8. $\overline{Q—R 5+}$	8. $B—Q 3$ $\overline{Q—K 2}$	.		
9. Kt $\times$ R wins				

(a) If 3.  $P—Q 4$   
 $\overline{P \times KP}$       4.  $Kt \times P$   
 $\overline{Kt—KB 3}$  &c.

(b) If 7.  $\overline{B—KKt 5}$       8.  $B—K 2!$       9.  $\overline{P—Q 3}$       10.  $P \times P$   
 $\overline{B—KR 6}$        $\overline{B—Q 3}$        $\overline{Q \times KP}$       11.  $R—Kt sq$   
13.  $\overline{K—Q 2}$       14.  $K—B 3$       15.  $K—Kt 3$       16.  $R \times Kt ch$  wins.      12.  $R \times P$   
 $\overline{B—B 5 ch}$        $\overline{B—K 4 ch}$        $\overline{Q \times Q}$        $\overline{Q—R 8 ch}$   
and Ranken.

\* The game is now resolved into a form of Philidor's Defence, unfavourable for Black (see Philidor's Defence, Table IV., column 1—the Lopez Counter Gambit in Philidor's opening). The same position occurs in columns 8 and 4 above by a mere transposition of moves.

TABLE CXVII.

1.  $P-K 4$   
 $\underline{P-K 4}$

2.  $Kt-KB 8$   
 $\underline{P-KB 4}$

3.  $Kt \times P$

1.	2.	3.	4.	5.
3. $\underline{Q-B 3}$	3. $\underline{Kt-KB 3}$	3. $\underline{Q-K 2}$	3. $\underline{Kt-QB 3}$	
4. $P-Q 4$ $\underline{P-Q 3} (a)$	4. $B-B 4$ $\underline{P \times P}$	4. $Q-R 5 ch$ $\underline{P-Kt 3}$	4. $Kt \times Kt!$ $\underline{QP \times Kt}$	4. $Q-R 5 ch?$ $\underline{P-Kt 3}$
5. $Kt-B 4$ $\underline{P \times P}$	5. $Kt-B 7$ $\underline{Q-K 2}$	5. $Kt \times KtP$ $\underline{Q \times KP ch}$	5. $P-K 5+$	5. $Kt \times KtP$ $\underline{Kt-B 3}$
6. $Kt-B 3!$ $\underline{P-B 3} (b)$	6. $Kt \times R$ $\underline{P-Q 4}$	6. $B-K 2$ $\underline{Kt-KB 3}$		6. $Q-R 3$ or 4-
7. $Kt \times KP$ $\underline{Q-K 3} (c)$	7. $B-K 2!$ $\underline{P-KKt 3}$	7. $Q-R 8$ $\underline{P \times Kt}$		
8. $Q-K 2$ $\underline{P-Q 4}$	8. $P-Q 3+$	8. $Q \times R$ $\underline{Q \times KKtP}$		
9. $QKt-Q 6 ch$ $\underline{K-Q 2} (d)$		9. $R-B sq+$		
10. $Kt-B 7+$				

- (a) If 4.  $\underline{P \times P}$  5.  $\underline{B-QB 4}$  (if 5.  $\underline{Kt-K 2}$  6.  $\underline{Kt-QB 3}$  7.  $\underline{Kt-QKt 5}$  followed by  
 $\underline{Kt-KB 7})$  6.  $\underline{B-B 7 ch}$  7.  $\underline{P-KR 4}$  8.  $\underline{Q-R 5}$  9.  $\underline{B-KKt 5}$  wins.
- (b) Or 6.  $\underline{B-KB 4}$  7.  $\underline{P-KKt 4}$  8.  $\underline{B-Kt 2+}$  If 6.  $\underline{Q-KKt 3}$  7.  $\underline{Kt-Q 5};$  if  
6.  $\underline{Kt-K 2}$  7.  $\underline{P-Q 5};$  if 6.  $\underline{Q-K 2}$  7.  $\underline{Q-K 2}$  8.  $\underline{B-Kt 5+}$
- (c) If 7.  $\underline{Q-K 2}$  8.  $\underline{Q-K 2}$  9.  $\underline{KKt-Q 6 ch}$  10.  $\underline{B-Kt 5}$  11.  $\underline{Kt \times Kt}$  12.  $\underline{Q \times Q ch}$   
13.  $\underline{Kt \times B+}$
- (d) Or 9.  $\underline{KKt-Q 6}$  10.  $\underline{QKt-KKt 5}$  11.  $\underline{B \times Q}$  12.  $\underline{Kt-B 7 ch}$  13.  $\underline{Kt \times R}$   
14.  $\underline{B-Q 8}$  15.  $\underline{B-KKt 5}$  16.  $\underline{Kt-Kt 6 ch}$  17.  $\underline{B \times Kt P+}$
- (e) If 9.  $\underline{Q-K 2}$  10.  $\underline{Kt \times KtP ch}$  11.  $\underline{Q \times Q}$  12.  $\underline{KKt-B 5+}$

## THE CENTRE GAMBIT

must be accepted, otherwise the second player gets at once an inferior game. Many of the variations may occur in the Scotch Gambit, if White does not immediately recapture the Pawn with Queen on his third move. The retreat of the White Queen to K 3 at the 4th move, generally supposed to be a novelty from its having been brought prominently into notice by W. Paulsen, in 1881, at the Berlin Congress, in reality dates from the time of Stamma in 1745. The Centre Gambit is a safe opening, and should result in an equal game, although in the main variations the first player is exposed for some time to a rather troublesome counter-attack.

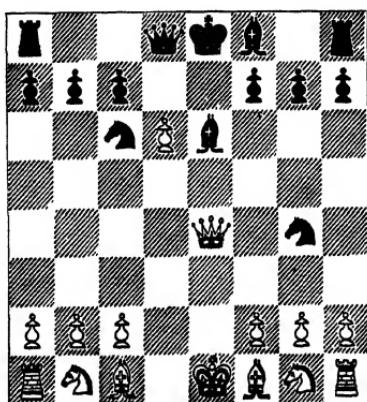
## TABLE CXVIII.

1. P—K 4	2. P—Q 4	3. Q × P	4. Q—K 3
$\overline{P—K 4}$	$\overline{P \times P}$	$\overline{Kt—QB 3}$	$\overline{Kt—B 3}$
1.	2.	3.	4.
5. B—Q 2 (a) $\overline{P—KKt 3}$	5. B—K 2 (b) $\overline{B—K 2}$	5. $\overline{P—Q 3}$	5. P—K 5? $\overline{Kt—Q 4!}$
6. Kt—QB 8 $\overline{B—Kt 2}$	6. P—K 5 $\overline{Kt—Q 4}$	6. B—Q 2 $\overline{B—K 2}$	6. Q—K 4 $\overline{Kt—Kt 3+}$
7. Castles $\overline{P—Q 3}$	7. <u>Q—KKt 3—(c)</u> —	7. Kt—QB 8 Castles	7. P × Pen pass.ch $\overline{B—K 3}$
8. Kt—Q 5 $\overline{B—K 3}$		8. Castles QR— $\overline{B—K 3—}$	8. B—K 2 $\overline{Kt—B 3}$
9. Kt × Kt $\overline{B \times Kt}$			9. P × P $\overline{Q \times P}$
10. P—KB 4!—			10. Q—R 4 $\overline{B—QB 4}$
			11. Kt—QB 8— Castles KR—

TABLE CXVIII., Column 5, and TABLE CXX., Columns 1 and 2.

Position after Black's 7th move.

BLACK.



WHITE.

- (a) Preferred by Salvioli (*Teoria e Pratica*).
- (b) The best continuation according to the Berlin *Schachzeitung*.
- (c) White's game for choice; for if 7. \_\_\_\_\_ 8. B—KR 6

## TABLE CXIX.

1. <u>P—K 4</u> <u>P—K 4</u>	2. <u>P—Q 4</u> <u>P×P</u>	3. <u>Q×P</u> <u>Kt×QB 3</u>	4. <u>Q—K 3</u> <u>Kt—B 3</u>
1. 5. <u>Kt—QB 3</u> <u>B—QKt 5</u>	2.	3.	4.
6. <u>B—Q 2</u> <u>Castles</u>			5.
7. Castles QR <u>R—K sq!</u>			
8. <u>P—KB 3?</u> (a) <u>P—Q 4</u>	8. <u>B—QB 4!</u> <u>B×Kt</u>		
9. <u>B—K sq</u> (b) <u>P—Q 5</u>	9. <u>Q—Kt 5</u> (c) <u>P×P</u>	9. <u>B×B</u> <u>Kt×P</u>	9. <u>R×P</u>
10. <u>Q—B 2</u> <u>Q—K 2</u>	10. <u>Kt×P</u> (d) <u>Kt×Kt</u>	10. <u>Q—B 4</u> <u>Kt—Kt 4</u>	10. <u>Kt—B 3?</u> <u>Kt—B 3?</u>
11. <u>Kt—Kt sq</u> <u>B—QB 4+</u>	11. <u>Q×Q</u> <u>Kt×Q</u>	11. <u>Kt—B 3</u> <u>Kt—K 3</u>	11. <u>B×Kt</u> <u>Q×B</u>
	12. <u>P×Kt</u> <u>B—Q 3</u> (e)	12. <u>Q—Kt 3</u> <u>P—B 3</u>	12. <u>Q×P+</u> <u>B—Q 5+</u>
	13. <u>B—Q 3</u> <u>B—K 3</u>	13. <u>Kt—R 4</u> (g)	
	14. <u>P—QR 3</u> <u>P—KB 3</u>		
	15. <u>Kt—B 3</u> <u>Kt—B 2</u>		
	16. <u>Kt—Q 4</u> <u>B—K 4+</u> (f)		

- (a) Not so strong as 8. B—QB 4 recommended by Steinitz and Rosenthal, see col. 3.
- (b) Tschigorin's continuation.
- (c) W. Paulsen's move.
- (d) The Editors of the *Book of the Breslau Tourney* prefer 10. P×P. In any case Black has a rather superior game.
- (e) Black has somewhat the better game, on account of White's isolated pawn.
- (f) Minowitz v. Gunsberg. Continued 17. Kt—B 5 18. Kt—K 3 19. QR—KB sq  
P—KKt 3 P—B 3 K—Kt 8  
20. P—KKt 4 QR—Q sq &c. Gunsberg won.
- (g) Although minus a pawn, White has a good attack.

## TABLE CXX.

<b>1. P—K 4</b>	<b>2. P—Q 4</b>	<b>3. Q×P</b>	<b>4. Q—K 3</b>	
$\overline{P-K 4}$	$\overline{P \times P}$	$\overline{Kt-QB 3}$	$\overline{Kt-B 3}$	
1.	2.	3.	4.	5.
<b>5. P—K 5?</b>				<b>5. Kt—QB 3 (c)</b>
$\overline{Kt-KKt 5}$				$\overline{B-QKt 5}$
<b>6. Q—K 4!</b>	<b>6. Q—K 2?</b>	<b>6. P—Q 4</b>	<b>6. B—Q 2</b>	
$\overline{P-Q 4}$	$\overline{P-Q 3}$		$\overline{Castles}$	
<b>7. P×P en pass. ch</b>	<b>7. P—KR 3</b>	<b>7. P×Penpass. ch</b>	<b>7. Castles QR</b>	
$\overline{B-K 3}$	$\overline{KKt \times KP}$	$\overline{B-K 3}$	$\overline{R-K sq (d)}$	
<b>8. P×P?</b>	<b>8. B—QR 6?</b>	<b>8. P—KB 4</b>	<b>8. P—KB 3?</b>	
$\overline{Q-Q 8 ch+(a)}$	$\overline{Q \times P}$	$\overline{Kt-Q 5}$	$\overline{P-Q 4+}$	
<b>9. B×P</b>	<b>9. Q—K 4</b>			See Table CXIX. col. 1.
$\overline{Q-Kt 5 ch}$	$\overline{P-QB 4}$			
<b>10. Q×Q</b>	<b>10. P×Kt</b>			
$\overline{Kt \times Q}$	$\overline{P-Q 4+}$			
<b>11. B×R</b>				
$\overline{Kt \times P ch}$				
<b>12. K—Q sq</b>				
$\overline{Kt \times R+ (b)}$				

(a) Followed by 9.  $\overline{Kt \times P ch+}$  If White, however, play 8. B—QKt 5 in col. 1, then follows

8.  $\overline{Q \times P}$  &c.

(b) For Black now threatens  $\overline{B \times P}$  and  $\overline{Kt \times P ch}$  &c.

(c) Rosenthal recommends 5. P—KB 4 which is a move well worthy of consideration.

d) If 7.  $\overline{P-Q 5?}$  8. P—B 3 9. KKt—K 2 10. Q—Kt 5 11. Kt—B 4 12. Kt—Q 3  
 $\overline{B-K 3}$   $\overline{B-QB 4}$   $\overline{Kt-K 4}$   $\overline{P-B 3}$   $\overline{P-KR 3}$   
13. Q—Kt 3 14. B×Kt+ (Mincwitz v. Gossip—Breslau Tourney.)

$\overline{Kt \times Kt ch}$

TABLE CXXI.

1.  $P-K4$   
 $\overline{P-K4}$

2.  $P-Q4$   
 $\overline{P \times P}$

3.  $Q \times P$   
 $\overline{Kt-QB3}$

1.	2.	3.	4.	5.
4. $Q-K3!$ $\overline{B-Kt5\ ch}$			4. $Q-Q sq?$ $\overline{Kt-B3}$	4. $Q-R4?$ $\overline{B-B4}$
5. $P-B3$ $\overline{B-R4}$			5. $B-Q3$ $\overline{P-Q4}$	5. $Kt-KB3$ $\overline{P-Q3}$
			6. $P \times P$ $\overline{Q \times P}$	6. $B-QB4$ $\overline{Kt-B3}$
7. $B-KKt5$ $\overline{Q-Kt3}$	7. $B-KB4$ $\overline{P-Q3}$	7. $P-KB4$ $\overline{P-Q3}$	7. $Kt-KB3$ $\overline{B-KKt5}$	7. Castles $\overline{B-Q2+}$
8. $B-Q3$ $\overline{P-KR3}$	8. $Kt-Q2-$ or	8. $B-Q3$ $\overline{B-Kt3}$	8. $QKt-Q2$ Castles QR	
9. $B-KB4$ $\overline{Q \times Q}$	8. $\overline{B-QKt5}-$ —	9. $Kt-B3$ $\overline{KKt-K2}$	9. Castles $\overline{B-Kt5}$	
10. $B \times Q$ $\overline{P \times Q3-}$		10. $Kt-R3-$ $\overline{B-Q2-}$	10. $B-K2$ $\overline{KR-K sq+}$	

N.B. It is not considered advisable to decline the Centre Gambit. Riemann and Alapin, however, do so thus:

1.  $P-K4$     2.  $P-Q4$     3.  $P \times P$     4.  $B-K3!$     but White will now play  $\overline{P-KB4}$   
 $\overline{P-K4}$      $\overline{Kt-QB3}$      $\overline{Kt \times P}$

with the better game. 4.  $Kt-KB3$  is rather weak on account of 4.  $\overline{Q-B3}$

5.  $B-K2$     6.  $B \times Kt$     7.  $P-B3$     8. Castles    9.  $QKt-Q2$     10.  $Kt-Kt3$   
 $\overline{Kt \times Kt}$      $\overline{B-Kt5\ ch}$      $\overline{B-B4}$      $\overline{Kt-K2}$      $\overline{Kt-Kt3}$      $\overline{B-Kt3}$

11.  $Kt-Q4$     12.  $B-K2$     13.  $K-R sq$     14.  $P-B3$     15.  $B-B4\ ch$     16.  $P-B4$   
 $\overline{P-Q3}$     Castles     $\overline{Q-K4}$      $\overline{P-KB4}$      $\overline{K-R sq}$      $\overline{Q-B3}$

(Paulsen v. Alapin.) The Book of the Breslau Tourney continues in favour of White by 17.  $Kt \times P$     18.  $P \times B$     19.  $B-Q3$     20.  $Q-B2$     21.  $B-K4$     22.  $P-KKt3$ ,  
 $\overline{B \times Kt}$      $\overline{Q \times P}$      $\overline{Q-Q4}$      $\overline{B-B3}$      $\overline{Q-KR4}$

(Paulsen here took the P and lost) 22.  $Q-Kt2$     23.  $Q-Kt2$     24.  $B-Q2+$   
 $\overline{QR-KB sq}$      $\overline{Kt-K4}$

## THE DANISH GAMBIT.

TABLE CXXII.

1. $P-K\bar{4}$	2. $P-Q\bar{4}$	3. $P-QB\bar{3}^*$		
1.	2.	3	4.	5.
4. $B-QB\bar{4}$ $Kt-KB\bar{3}!$				
5. $Kt \times P$ $B-Kt\bar{5}$			5. $P-K\bar{5}$ $P-Q\bar{4}$	
6. $Kt-K\bar{2}$ Castles	6. $B \times P ch$ $\bar{K} \times B$	6. $Kt \times P$ $P \times B$	6. $P \times Kt$ $\bar{P} \times B$	
7. $P-K\bar{5}$ $P-Q\bar{4}+$	7. $Kt-K\bar{5}$	7. $Q-Kt\bar{3} ch$ $P-Q\bar{4}$	7. $Q \times Q ch$ $\bar{K} \times Q$	7. $Q \times Q ch$ $\bar{K} \times Q$
8. Castles $Kt \times Kt$	8. $Q \times B$ $Kt \times P+$	8. $P \times Kt$ $P \times P$	8. $P \times KtP$ (a) $B \times P+$	
9. $P \times Kt$ $B-B\bar{4}$			9. $B-B\bar{4}$ $B-KB\bar{4}$	
10. $Kt-Kt\bar{3}$ $Q-R\bar{5}+$ or			10. Castles QR ch $B-Q\bar{6}+$	
10. $P-Q\bar{3}+$				

\* The Danish Gambit is theoretically a lost game for White, and is therefore never adopted in serious contests by masters.

(a) If 8.  $B-Kt\bar{5}$     9.  $Kt \times P$     10. Castles ch  
 $P-KKt\bar{8}$        $B-KB\bar{4}$        $B-Q\bar{6}+$

## TABLE CXXIII.

1. $P-K4$	2. $\frac{P-Q4}{P \times P}$	3. $\frac{P-QB3}{P \times P}$	4. $\frac{B-QB4}{P \times P?} (a)$
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1.	2.	3.	4.	5.
----	----	----	----	----

5.  $\frac{QB \times P}{Kt-KB3*}$

6. $\frac{Kt-QB3}{B-Kt5}$	7. $\frac{Kt-B3}{B-Kt5}$	8. $\frac{P-K5?}{B-Kt5 ch}$		
7. $\frac{Kt-K2}{Kt \times P}$	8. $\frac{Kt-B3}{B-Kt5}$	9. $\frac{Kt-QB3}{Q-K2}$	7. $\frac{K-B sq}{P-Q4}$	
8. Castles $Kt \times Kt$	8. $\frac{Q-B2}{P-Q3}$	8. $\frac{Kt-K2}{Kt-K5}$	8. $\frac{P \times Kt}{P \times B}$	8. $\frac{Q-R4 ch}{KKt-Q2}$
9. $\frac{Kt \times Kt}{B \times Kt}$	9. Castles QR $B \times Kt$	9. Castles $Kt \times Kt$	9. $\frac{Q-R4 ch}{Kt-B3} (c)$	9. $\frac{B \times P}{Q-K2}$
10. $\frac{B \times B}{Q-Kt4}$	10. $\frac{Q \times B!}{B-K3}$	10. $\frac{Kt \times Kt}{B \times Kt}$	10. $\frac{P \times P}{R-Kt sq}$	10. $\frac{P-K6}{P \times P}$
11. $\frac{R-K sq ch + 11. KR-K sq +}{(b)}$	11. $\frac{B \times B}{Castles+}$	11. $\frac{Kt-QB3}{B \times Kt+}$	11. $\frac{Kt-QB3}{Castles}$	
			12. $\frac{R-K sq}{Kt-Kt3}$	
			13. $\frac{Q-B2}{Kt \times B+}$	

(a) The capture of the third pawn is unadvisable.

\* Steinitz says 5.

$Kt-QB3$  is best.

(b) Col. 1 (Lindehn and Maczuski). Black's game is hopeless.

(c) The "book" move; but  $9. Q \times Q ch$  10.  $P \times P$  appears to offer better chances for White.

N.B. If, in col. 2. 8. Castles KR  
 $B \times Kt$  9.  $B \times B$   
Castles 10.  $P-K5$   
 $Kt-K5$  11.  $B-Kt2$   
 $P-Q3 \times$

## THE KING'S BISHOP'S OPENING.

THE classical *début* of Philidor is now seldom played, for the reason that it does not afford such promising chances of attack as the King's Knight's and other openings. Still, it is a perfectly sound and safe way of opening, and many of its variations occur in the Guoco Piano and Vienna Game by transpositions of moves.

TABLE CXXIV.—(LOPEZ GAMBIT.)

1.  $P-K4$   
 $\overline{P-K4}$ 2.  $B-B4$   
 $\overline{B-B4}$ 

1.	2.	3.	4.	5.
3. $Q-K2$ $\overline{Kt-QB3}(a)$		$Kt-KB3$		$P-Q3$ $\overline{P-KB4}$
4. $P-QB3(b)$ $\overline{Kt-B3}$		4. $P-Q3$ $\overline{Kt-B3}$	4. $P-KB4$ $\overline{P-Q4}$	5. $P-Q3$ $\overline{Kt-KB3!}$
5. $P-B4?$ $\overline{B \times Kt}$	5. $Kt-KB3!$ $\overline{P-Q3}$	5. $P-QB3$ $\overline{Castles}$	5. $B \times P$ $\overline{Kt \times B}$	5. $P-Q3$ $\overline{Kt-Kt5}$
6. $R \times B$ $\overline{Castles}$	6. Castles	6. $Kt-KB3$ $\overline{P-KR3}$	6. $P \times Kt$ $\overline{Castles}$	6. $Kt-KB3$ $\overline{B-B7ch}$
7. $P-Q3$ $\overline{P-Q4}$	7. $P-Q3$ $\overline{B-KKt}$	7. $P-KR3$ $\overline{P \times P}$	7. $P \times P$ $\overline{Kt \times P}$	7. $K-Qsq$ $\overline{B-QB4}$
8. $B \times F$ $\overline{F \times B}$	8. Castles $\overline{B-KKt5}$	8. $Kt-QB3$ $\overline{Q-sq}$	8. $Kt-QB3$ $\overline{B-KP5-}$	8. $R-Bsq$ $\overline{Kt-QB8-}$
9. $P \times Kt$ $\overline{P \times P}$			9. $Kt-P3$ $\overline{B-KP5-}$	
10. $B \times P$ $\overline{R-Ksq}$				
11. $B-K3$ $\overline{Kt-K4}$				
12. $P-KR3$ $\overline{B-KB4}$				
13. $P-Q4$ $\overline{B-Q6}$ wins				

(a) Or 8.	4. $P-KB4$ $\overline{Kt-KB3}$	5. $Kt-KB3$ $\overline{P-Q3}$	6. $Kt-QB3$ $\overline{P-QB3}$	7. $P-Q$ $\overline{B-K-}$
(b) If 4. $B \times P$ ch $\overline{K \times B}$	5. $Q-B4$ ch $\overline{P-Q4}$	6. $Q \times B$ $\overline{P \times KP}$	7. $Q-B4$ ch $\overline{B-K3}$	8. $C$ $\overline{KB8+}$ If, in this
variation 6. $P \times P$ $\overline{B \times P}$ ch	7. $K \times B$ $\overline{Kt-B4+}$			

TABLE CXXV.—(BERLIN DEFENCE.)

1.  $\overline{P-K\ 4}$   
 $\overline{P-K\ 4}$

1.	2.	3.	4.	5.
3. $P-Q\ 3$ $\overline{B-B\ 4}$				3. $P-Q\ 4$ $\overline{P\times P!}\ (c)$
4. $Kt-QB\ 3$ $\overline{P-Q\ 3}$			4. $P-KB\ 4$ $\overline{P-Q\ 4}$	4. $P-K\ 5$ (d) $\overline{P-Q\ 4}$
5. $Kt-R\ 4$ $\overline{QKt-Q\ 2}$	5. $B-Kt\ 5\ ch$		5. $B\times P\ (b)$ $\overline{Kt\times B}$	5. $B-Kt\ 3$ $\overline{Kt-K\ 5}$
6. $Kt-K\ 2$ $\overline{P-B\ 3}$	6. $P-QB\ 3$ $\overline{B-R\ 4}$		6. $P\times Kt$ $\overline{Q\times P}$	6. $Kt-K\ 2$ $\overline{B-QB\ 4}$
7. Castles $\overline{B-Kt\ 5}$	7. $P-QKt\ 4$ $\overline{B-Kt\ 3}$		7. $Kt-KB\ 3$ $\overline{P\times P}$	7. $P-KB\ 3$ $\overline{Kt-Kt\ 4}$
8. $QKt-B\ 3$ $\overline{Castles}$	8. $Kt\times B$ $\overline{RP\times Kt}$		8. $B\times P-$ $\overline{Castles}$ or	8. $Kt\times P-$ $\overline{Kt-K\ 3-}$
9. $P-Kt\ 3$ $\overline{Kt-Kt\ 3}$	9. $P-B\ 4$ $\overline{Kt-B\ 3}$		8. $\overline{B-Kt\ 3-}$	
10. $B-Kt\ 3-$ $\overline{B\times Kt-(a)}$	10. $Kt-B\ 3$ $\overline{Castles}$			
11. Castles $\overline{P\times P!}$	11. $\overline{B-Kt\ 5?}$			
12. $B\times P-$ $\overline{P-KR\ 3-}$	12. $P-KR\ 3$ $\overline{B\times Kt}$			
13. $Q\times B$ $\overline{P\times P}$				
14. $B\times P$ $\overline{Kt-K\ 4}$				
15. $B\times Kt+$				

(a) If 10.  $\overline{P-Q4}$  11.  $\overline{P\times P}$  12.  $\overline{B-KKt5}$  13.  $\overline{Kt\times Kt}$  14.  $\overline{Kt-B\ 3}$  15.  $\overline{Q-K\ 2}$   
 $\overline{16. QR-K\ sq+}$

Col. 2. Black will now play 18.  $\overline{B-K\ 3}$  and equalise.

Col. 3 continued. 15.  $\overline{P\times B}$  16.  $\overline{Q-Kt\ 3}$  17.  $\overline{R-B\ 5}$  18.  $\overline{QR-KB\ sq}$  19.  $\overline{K-R\ sq}$   
 $\overline{20. Q-R\ 4+}$  (Alapin v. Metger).

(b) If 5.  $\overline{P\times QP}$  If 5.  $\overline{P\times KP}$   
 $\overline{Kt-Kt\ 5}$   $\overline{Kt\times P}$  &c.

(c) 3.  $\overline{Kt\times P?}$  4.  $\overline{P\times P}$  5.  $\overline{B\times P\ ch}$  6.  $\overline{B-Q\ 5!}$  7.  $\overline{P-KB\ 4+}$

(d) If 4.  $\overline{Q\times P}$  we have the centre Gambit.

TABLE CXXVI.—(BERLIN DEFENCE.)

<b>1. P—K 4</b>	<b>2. B—B 4</b>
<b>P—K 4</b>	<b>Kt—KB 8</b>

---

1.	2.	3.	4.	5.
<b>3. P—B 4</b>		<b>3. Kt×P</b>		<b>3. P×P</b>
<b>P—Q 4</b>				
<b>4. P×QP</b>	<b>4. BP×P</b>	<b>4. P—Q 3</b>		See the Bishop's Gambit (Prus- sian Defence).
<b>P×BP (a)</b>	<b>Kt×P</b>	<b>Q—R 5 ch</b>		
<b>5. P—Q 4</b>	<b>5. Q—B 3</b>	<b>5. P—KKt 3</b>		
<b>B—KKt 5</b>	<b>Q—R 5 ch (b)</b>	<b>Kt×KtP</b>		
<b>6. Kt—KB 3—</b>	<b>6. P—KKt 3</b>	<b>6. Kt—KB 3</b>		
<b>Kt×P —</b>	<b>Kt×KtP</b>	<b>Q—R 4</b>		
			<b>7. R—Kt sq</b>	<b>7. Kt—B 4?</b>
	<b>7. P×Kt</b>	<b>P—Q 4!</b>		
	<b>Q×B</b>			
			<b>8. R—Kt 5</b>	<b>8. R—R 6</b>
	<b>8. Kt—B 3</b>	<b>B×P</b>		
	<b>B—K 3</b>	<b>P×P</b>		
			<b>9. B×P ch</b>	<b>9. B×P ch</b>
	<b>9. P—Q 3</b>	<b>Kt—B 3! (c)</b>		
	<b>Q—B 3</b>			
<b>10. B—Kt 5</b>			<b>10. R—R 5</b>	
<b>P—Q 5+</b>			<b>Q—Kt 7</b>	
				<b>11. R×Kt ch</b>
				<b>• K—K sq</b>
				<b>12. R—Kt 5+</b>

(a) The same position occurs in the Bishop's Gambit by a transposition of moves. See the Bishop's Gambit.

(b) Ranken suggests 5. Kt—QB 8 and also, in col. 2, 10. KKt—K 2 as best for White, in preference to B—Kt 5.

(c) Suggested by Wayte, who thinks Black's advantage doubtful. We prefer the White.

N.B. If, in col. 1, 3. Q—K 2 (if 5. B×Pch 6. Q—B 4 ch Kt×P+) 4. P—QB 8 5. B—B 4 (if 5. B×Pch 6. Q—B 4 ch Kt×P+) 7. Q×B 8. P—Q 4 9. Q×Kt (See also Table CXXVII., col. 4, p. 148.) This variation transposes into a Lopex Gambit.

TABLE CXXVII.—(BERLIN DEFENCE.)

**1. P—K 4**  
 $\overline{P-K 4}$

**2. B—B 4**  
 $\overline{Kt-KB 3}$

1.	2.	3.	4.	5.
<b>3. Kt—QB 3</b> $\overline{B-B 4}$	<b>3. Kt×P</b>		<b>3. Q—K 2</b> $\overline{Kt-QB 3}$	
<b>4. P—Q 3</b> $\overline{Kt-B 3}$	<b>4. Kt×Kt</b> $\overline{P-Q 4}$	<b>4. B×P ch?</b> $\overline{K\times B}$	<b>4. P—QB 3</b> $\overline{B-B 4}$	
<b>5. B—KKt 5</b> $\overline{P-Q 3}$	<b>5. B×P (a)</b> $\overline{Q\times B}$	<b>5. Kt×Kt</b> $\overline{P-Q 4}$	<b>5. P—B 4?</b> $\overline{B\times Kt}$	<b>5. Kt—B 3</b> $\overline{\text{Castles}}$
<b>6. Kt—Q 5 —</b> $\overline{-}$	<b>6. Kt—QB 3 (b)</b> $\overline{Q-R 4 (c)}$	<b>6. Q—B 3 ch</b> $\overline{K-Kt sq}$	<b>6. R×B</b> $\overline{\text{Castles}!}$	<b>6. P—Q 3</b> $\overline{P-Q 4}$
		<b>7. Kt—KB 3 —</b> $\overline{-}$ or	<b>7. Kt—Kt 5</b> $\overline{Q-Q 2 +}$	<b>7. P—Q 3</b> $\overline{P-Q 4}$
	<b>7. P—Q 4 —</b>		<b>8. B×P</b>	
			<b>9. P×Kt</b> $\overline{P\times P}$	
			<b>10. B×P</b> $\overline{R-K sq}$	
				<b>12. P—KR 3</b> $\overline{B-B 4}$
			<b>13. P—Q 4</b> $\overline{B-Q 6 +}$	
(a) If <b>5. B—Q 3</b> $\overline{P\times Kt}$	<b>6. B×P</b> $\overline{P-KB 4 +}$			
(b) Or <b>6. Q—B 3</b> $\overline{B-K 3}$	<b>7. Kt—Kt 5 &amp;c.</b>			
(c) Or <b>6.</b> $\overline{Q-Q sq}$				

## TABLE CXXVIII.

1. P—K 4                  2. B—B 4  
P—K 4

1.	2.	3.	4.	5.
2. <u>Kt—KB 3</u>				<u>Kt—QB 3</u>
3. Kt—KB 3 <u>Kt×P</u> (a)	3. <u>Kt—QB 3</u>	3. P—KB 4 <u>Kt—B 3</u>	4. Q—K 2 <u>B—K 2</u> (e)	4. <u>Kt—Q 5?</u>
4. Q—K 2 (b) <u>P—Q 4</u>	4. Kt—Kt 5 <u>P—Q 4</u> See the Two Knights' Defence. Tables XCIX., C. CL., CIL., CIII., CIV., CV., and CVI.	4. Q—K 2 <u>B—K 2</u> (e)	5. <u>Q—Q 3+</u>	
5. B—Kt 3? (c) <u>Kt—QB 3</u>	5. Kt×P! <u>B—QB 4</u>	5. Kt—KB 3 <u>P—Q 3</u>	5. <u>Q—Q 3+</u>	
6. P—Q 3 <u>Kt—B 4</u>	6. P—Q 3! <u>P×B!</u> (d)	6. P—Q 3 <u>Castles</u>	7. B—Kt 3 <u>B—Kt 5</u>	
7. Kt×P <u>Kt—Q 5</u>	7. P×Kt— <u>B—K 3—</u>		8. P—B 5— <u>Kt—Q 5—</u>	
8. Q—K 3 <u>Kt(B 4)×B</u>				
9. Castles <u>Kt×P</u>				
10. Q—K 2 <u>Kt(Kt 6)—Q 5+</u>				

(a) If 3. Kt—QB 3 we have the Two Knights' Defence, to which refer.

(b) 4. Kt—B 3 transposes into a variation of Petroff's Defence, already analysed in Tables XIV., XV., XVI., and XVII.

(c) Again, 5. Kt×P brings about a position in Petroff's Defence.

(d) If 6. B×P ch      7. K—Q sq      8. Kt×BP      9. Kt×Q      10. K×B      11. R—B sq  
B—Kt 3      B—KKt 5      B×Q ch      Kt—B 7      P×B  
12. Kt—K 6      13. P×P      14. Kt×KtP  
P×P ch      K—K 2

(e) 4. B—B 4 transposes into an ordinary Lopez Gambit.

N.B. If, in col. 2, White play 8. Kt×QBP then follows 8. Kt—B 3      9. P—B 8!      10. Q—K 8 &c.

THE KING'S KNIGHT'S GAMBIT;  
OR  
GRECO-PHILIDOR GAMBIT.

FIRST mentioned by the early Italian writers of the sixteenth century and Bishop Ruy Lopez, leads to the more brilliant Muzio, Algieri, and Kieseritzki Gambits—its offshoots. Most modern authorities, including the *Handbuch*, confirm the verdict of the Academy of Chess at Naples, which declared itself in favour of the defence more than two and a half centuries ago. Philidor was of opinion that the most correct defence might draw but could not win, whilst Lolli maintained the contrary. As Freeborough and Ranken rightly observe, “the progress of analysis has been more satisfactory for the defence than the attack.” We see, therefore, no reason to modify the opinion we expressed sixteen years ago, that the King's Knight's Gambit is not so strong as the King's Bishop's Gambit, notwithstanding the adverse opinion of the *Athenaeum*, whose Chess Reviewer at that time was neither a master nor a theorist, and displayed profound ignorance of his subject. Lewis also rightly condemned this Gambit.

## TABLE CXXIX.

1. P—K 4 P—K 4	2. P—KB 4 P×P	3. Kt—KB 3 P—KKt 4	4. B—B 4 B—Kt 2	5. Castles P—Q 3
	6. P—Q 4 P—KR 3	7. P—QB 3		

1.	2.	3.	4.	5.
7. <u>Q—K 2!</u> (a)				
8. P—K 5 P×P	8. P—KKt 3 P—Kt 5	8. Kt—R 3 P—R 3 (b)		8. Q—Kt 3 (c) Kt—Q 2
9. Kt×P B×Kt	9. QB×P P×Kt	9. Kt—B 2 B—K 3		9. P—KR 4 Kt—Kt 3
10. R—K sq B—K 3	10. Q×P Kt—QB 3	10. B—Q 3 Kt—KB 3		10. P×P P×P
11. B×B! P×B	11. Kt—Q 2 B—Q 2	11. P—QKt 3 QKt—Q 2		11. Kt—R 3 P—QB 3+
12. R×B Kt—QB 3	12. QR—K sq Castles	12. B—R 3 P—B 4	12. P—KR 3 Kt—Kt 3	
13. R—K sq Castles	13. P—K 5 P×P	13. P—R 3 Kt—R 4	13. P—B 4 Kt—R 4	
14. Q—Kt 4 R—K sq	14. P×P P—KR 4+	14. P—Q 5 B×RP	14. R—K sq Kt—Kt 6	
15. P—QKt ? Kt—KB 3 +		15. P×B Kt—Kt 6	15. P—QR 4 Castles +	
	16. R—B 2 B×P			
	17. R—Kt sq P—KR 4 +			

(a) The best defence, according to the *Handbuch*. Mr. Bird, in his book, says the game is here considered even—an amusing example of theoretical ignorance, as all the authorities concur in thinking Black has a won game.

(b) If 8. Kt—QB 3 9. Q—R 4 10. Kt—Kt 5 &c.

(c) Freeborough and Ranken give also 8. P—KR 4 which they conduct to a draw on the 15th move. We prefer the Black.

## TABLE CXXX.

1.  $P-K4$   
 $\bar{P}-K4$

2.  $P-KB4$   
 $\bar{P}\times P$

3.  $Kt-KB3$   
 $\bar{P}-KKt4$

4.  $B-B4$   
 $\bar{B}-Kt2$

5. Castles  
 $\bar{P}-Q3$

6.  $P-Q4$   
 $\bar{P}-KR3$

7.  $P-QB3$

1.	2.	3.	4.	5.
7. $\bar{Kt}-K2$ (a)			7. $\bar{Kt}-Q2^*$	
8. $P-KKt3$ $\bar{P}-Kt5!$			8. $P-KKt3$ $\bar{Kt}-QKt3$	8. $\bar{P}-Kt5$
9. $QB\times P$ $\bar{P}\times Kt$	9. $Kt-R4$ $\bar{P}-B6$		9. $B-Kt3$ $\bar{P}-Kt5$	9. $QB\times P$ $\bar{P}\times Kt$
10. $Q\times P$ $\bar{Castles}$	10. $Kt\times P!$ $\bar{P}\times Kt$	10. $P-KR3$ $\bar{P}-KR4$	10. $Kt-R4$ $\bar{Kt}-K2+$	10. $Q\times P$ $\bar{Q}-K2+$ or $\bar{Kt}-Kt3+$
11. $Kt-Q2$ $\bar{B}-K3$	11. $Q\times P$ $\bar{Castles}$	11. $Kt\times P$ $\bar{P}\times Kt$		10.
12. $P-Q5$ $\bar{B}-Q2$	12. $B\times P\ ch$ $\bar{K}-R\ sq!$	12. $Q\times P$ $\bar{B}\times RP!$ (b)		
13. $Q-R5+$	13. $Q-R5$ $\bar{Kt}-Ktsq$	13. $Q\times P\ ch$ $\bar{K}-Q2$		
	14. $P-K5$ $\bar{P}\times P$	14. $R-B2$ $\bar{Q}-KB\ sq+$		
	15. $P\times P-$ $\bar{Q}-K2-$	.		

(a) A bad move, recommended by Bird.

(b) This move is erroneously ascribed by Freeborough and Ranken to Mr. Wayte. As a matter of fact, it was first brought into notice in the Paris Tourney of 1867, by Kolisch against Steinitz, as stated on page 199 of the first edition of the present work.

\* A move rightly advocated by Jaenisch.

## TABLE CXXXI.

1. $P-K4$ $\overline{P-K4}$	2. $P-KB4$ $\overline{P \times P}$	3. $Kt-KB3$ $\overline{P-KKt4}$	4. $B-B4$ $\overline{B-Kt2}$
5. $\overline{\text{Castles}}$ $\overline{P-Q3}$	6. $P-Q4$ $\overline{P-KR3}$	7. $\overline{P-QB3}$	

1.	2.	3.	4.	5.
7. $\overline{B-K3}$	7. $\overline{Kt-QB3}$	7. $\overline{P-QB3?}$		
8. $B \times B$ $\overline{P \times B}$	8. $Q-Kt3$ $\overline{Q-K2}$	8. $P-KKt3$ $\overline{P-Kt5}$		
9. $Q-Kt3$ $\overline{Q-Bsq}$	9. $Kt-QR3$ $\overline{Kt-B3}$	9. $QB \times P$ $\overline{P \times Kt}$		
10. $P-KR4$ $\overline{P-Kt5}$	10. $B-Q3-$ $-(a)$	10. $Q \times P$ $\overline{Q-B3}$		
11. $Kt-R2-$ $\overline{P-Kt6-}$		11. $Q-R5$ $\overline{Q-Kt3}$	11. $\overline{Kt-Q2 \text{ or } P-K5+}$	
		12. $Q \times Q$ $\overline{P \times Q}$		
		13. $B \times QP$ $\overline{Kt-KB3}$		
		14. $Kt-Q2+$		

(a) 10.  $\overline{Kt-KB4}$  given by Freeborough and Ranken, is justly censured by the *Schachzeitung*, as yielding White the advantage.

## TABLE CXXXII.

<b>1. P—K 4</b>	<b>2. P—KB 4</b>	<b>3. Kt—KB 3</b>	<b>4. B—B 4</b>	<b>5. P—KR 4</b>	<b>6. P—Q 4</b>
<b>P—K 4</b>	<b>P×P</b>	<b>P—KKt 4</b>	<b>B—Kt 2</b>	<b>P—KR 3*</b>	<b>P—Q 3</b>

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1.	2.	3.	4.	5.
<b>7. Q—Q 3</b> <b>Kt—QB 3!</b>			<b>7. P×P</b> <b>P×P</b>	
<b>8. P×P</b> <b>P×P</b>			<b>8. R×R</b> <b>B×R</b>	
<b>9. R×R</b> <b>B×R</b>			<b>9. Q—Q 3</b> <b>Kt—KR 3</b>	
<b>10. P—K 5</b> <b>K—B sq!</b>	<b>10.</b> <b>B—Kt 2 (b)</b>	<b>10.</b> <b>P—Q 4? (c)</b>	<b>10. P—KKt 5</b> <b>Q—K 2!</b>	
<b>11. Q—R 7</b> <b>B—Kt 2</b>	<b>11. Kt—B 3</b> <b>Kt—R 3</b>	<b>11. Q—R 7</b> <b>K—B sq</b>	<b>11. Kt—B 3</b> <b>P—QB 3</b>	
<b>12. Q—R 5</b> <b>Kt—R 3</b>	<b>12. P×P</b> <b>P×P</b>	<b>12. B—Kt 5</b> <b>B—Kt 2</b>	<b>12. P×P</b> <b>P×P</b>	<b>12.</b> <b>P—Kt 5</b>
<b>13. Kt×P (a)</b> <b>B—Kht 5+</b>	<b>13. Kt—Q 5</b> <b>K—B sq</b>	<b>13. B×Kt</b> <b>P×B</b>	<b>13. Kt—KKt 5</b> <b>Kt—Q 2</b>	<b>13. Kt—KKt 5</b> <b>P—B 3+</b>
	<b>14. Kt×KtP</b> <b>Q×Kt</b>	<b>14. P—QKt 3</b> <b>P—Kt 5</b>	<b>14. P—K 5</b> <b>Kt—B 3+</b>	
	<b>15. B×P</b> <b>Q—R 5 ch</b>	<b>15. B—R 3 ch</b> <b>Kt—K 2</b>		
	<b>16. P—Kt 3</b> <b>Q—R 8 ch</b>	<b>16. Kt—R 4</b> <b>B—K 3</b>		
	<b>17. K—Q 2</b> <b>Q—Kt 7 ch+</b>	<b>17. Kt—QB 3+</b>		

\* If 5. **P—Kt 5** &c.

(a) Bird gives the absurd move 13. **P—QB 3** and by 13. **P—Q 4** wrongly concludes in favour of Black.

(b) A continuation that may be safely adopted.

(c) A move erroneously advocated by Wormald, who in his *Chess Openings*, p. 171, observes that 10. **P—Q 4** or 10. **B—Q 2** should both result in Black's favour, whereas either

move loses Black the game; for if 10. **B—Q 2** 11. **Q—R 7** winning a piece. This

is a sample of the accuracy, profundity, simplicity, &c. so praised in the works of Wormald and other authors by the sapient reviewer of the *Athenaeum*, who never himself rose even to second-rate rank as a player.

TABLE CXXXIII.

<b>1. P—K 4</b>	<b>2. P—KB 4</b>	<b>3. Kt—KB 3</b>	<b>4. B—B 4</b>
$\overline{P-K 4}$	$\overline{P \times P}$	$\overline{P-KKt 4}$	$\overline{B-Kt 2}$
	<b>5. P—KR 4</b>	<b>6. P—Q 4</b>	
	$\overline{P-KR 3}$	$\overline{P-Q 3}$	

1.	2.	3.	4.	5.
<b>7. Kt—QB 3</b> $\overline{P-QB 3!} (a)$			<b>7. P—B 3</b> $\overline{P-Kt 5} (c)$	
<b>8. P×P</b> $\overline{P \times P}$			<b>8. Kt—Kt sq</b> $\overline{Q-K 2}$	<b>8. QB×P</b> $\overline{P \times Kt}$
<b>9. R×R</b> $\overline{B \times R}$			<b>9. Q—K 2</b> $\overline{Kt-KB 3}$	<b>9. Q×P</b> $\overline{B-K 3}$
<b>10. K—B 2</b> $\overline{P-Kt 5}$	<b>10. P—KKt 3</b> $\overline{P-Kt 5}$	<b>10. Kt—K 5</b> $\overline{P \times Kt}$	<b>10. P—K 5</b> $\overline{P \times P}$	<b>10. Kt—Q 2</b> $\overline{Kt-K 2}$
<b>11. Q—R sq</b> $\overline{B-Kt 2}$	<b>11. QB×P</b> $\overline{P \times Kt}$	<b>11. Q—R 5</b> $\overline{Q-B 3}$	<b>11. P×P</b> $\overline{Kt-R 4+}$	<b>11. P—R 5</b> $\overline{B \times B}$
<b>12. Q—R 5</b> $\overline{P-Q 4}$	<b>12. Q×P</b> $\overline{Q-K2+}$	<b>12. P×P</b> $\overline{Q-Kt 2}$		<b>12. Kt×B</b> $\overline{P-Kt 4+}$
<b>13. Kt—K 5!</b> $\overline{Q-K 2}$		<b>13. P—K 6</b> $\overline{B \times P}$		
<b>14. P×P</b> $\overline{Kt-B 3}$		<b>14. B×B</b> $\overline{Kt-B 3}$		
<b>15. Q—Kt 5</b> $\overline{P \times QP}$		<b>15. B×P ch</b> $\overline{K-K 2}$		
<b>16. B—Kt 5 ch</b> $\overline{K-B sq+}$		<b>16. Q—Kt 6</b> $\overline{Q \times B+} (b)$		

(a) Bird, in his superficial analysis of this opening, gives the very inferior move 7.  $\overline{P-KKt 5}$

(b) Col. 8 from Freeborough and Ranken.

(c) Freeborough and Ranken point out that either 7.  $\overline{P-B 3}$  or 7.  $\overline{Q-K 2}$  may be also played here.

TABLE CXXXIV.—(IRREGULAR DEFENCES.)

1. P—K<sub>4</sub>      2. P—KB<sub>4</sub>      3. Kt—KB<sub>3</sub>

P—K<sub>4</sub>

P×P

Kt—KB<sub>3</sub>

1.	2.	3.	4.	5.
3. <u>P—Q<sub>4</sub></u> (a)	3. <u>P—KB<sub>4</sub></u>	3. <u>Kt—KB<sub>3</sub></u>	3. <u>Kt—K<sub>2</sub></u>	3. <u>Kt—QB<sub>3</sub></u>
4. P×P <u>B—Q<sub>8</sub></u> (b)	4. P×P <u>P—Q<sub>4</sub></u>	4. P—K <sub>5</sub> <u>Kt—R<sub>4</sub></u>	4. P—Q <sub>4</sub> <u>Kt—Kt<sub>3</sub></u>	4. B—B <sub>4</sub> (c) <u>P—KKt<sub>4</sub></u>
5. P—Q <sub>4</sub> <u>P—KKt<sub>4</sub></u>	5. P—Q <sub>4</sub> <u>B×P</u>	5. B—K <sub>2</sub> <u>P—KKt<sub>4</sub></u>	5. B—B <sub>4</sub> <u>P—Q<sub>3</sub></u>	5. P—KR <sub>4</sub> <u>P—Kt<sub>5</sub></u>
6. P—B <sub>4</sub> <u>P—Kt<sub>3</sub></u>	6. B×P <u>Kt—KB<sub>3</sub></u>	6. Kt×P <u>Q×Kt</u>	6. Castles— <u>B—K<sub>3</sub></u>	6. Kt—Kt <sub>5</sub> <u>Kt—K<sub>4</sub></u>
7. B—Q <sub>3</sub> — —		7. B×Kt <u>Q×Kt</u>		7. B—Kt <sub>3</sub> <u>P—KR<sub>3</sub></u>
		8. Q—B <sub>3</sub> <u>Q×Q</u>		8. P—Q <sub>4</sub> <u>P×Kt</u>
		9. B×Q— —		9. P×Kt <u>B—Kt<sub>2</sub></u>

(a) If 3. P—Q<sub>3</sub>      4. B—B<sub>4</sub>  
P—KE<sub>3</sub>  
6. P—Q<sub>4</sub> or QB<sub>3</sub> &c.

(b) As pointed out by Freeborough and Ranken, 4. P—KKt<sub>4</sub>      5. P—KR<sub>4</sub>      6. Kt—Kt<sub>5</sub>  
transposes into a variation of the *Algayer* Gambit unfavourable to White. 4. Q×P  
5. Kt—B<sub>3</sub> leads to the King's Gambit Declined.

(c) If 4. Kt—B<sub>3</sub> we have a variation of the Vienna game.

## THE CUNNINGHAM GAMBIT.

TABLE CXXXV.

1. P—K 4	2. P—KB 4	3. Kt—KB 3	4. B—B 4	5. K—B sq
P—K 4	P×P	B—K 2	B—R 5 ch	
1.	2.	3.	4.	5.
5. P—Q 4!		5. P—Q 3?		5. B—B 3
6. B×P		6. P—Q 4		6. P—K 5
Kt—KB 3		B—Kt 5 *		B—K 2
7. Kt—B 3		7. QB×P		7. P—Q 4
Kt×B! (a)		Q—B 3		P—Q 4
8. Kt×Kt		8. B—K 3		8. B—K 2
Castles (b)		Kt—K 2		P—QB 4
9. Kt×B!	9. P—Q 3	9. QKt—Q 2	9. Kt—QB 3	9. P—QB 3—
Q×KKt+	B—Kt 5	P—Kt 3	KKt—K 2	Q—Kt 3—
10. B×P	10. P—KR 3	10. B—K 2		
P—KB 4	B×Kt	B×Kt		
11. Q—K 2	11. Kt×B	11. P×B!		
P×P	Kt—Q 2	Castles QR		
12. P×P	12. K—Kt sq	12. R—KKt sq		
Kt—B 3	B—Kt 6	P—Q 4		
13. R—Q sq	13. Q—Q 2+	13. P—K 5		
Q—K sq +		Q—K 3		
14. K—Kt 2		14. K—Kt 2		
Kt—B 4		Kt—B 4		
15. Q—Q 2+ (c)				

- (a) If 7. Castles 8. P—Q 4! (if 8. P—B 3 Kt×B 9. P×Kt B—Kt 4 10. P—KR 4 B—R 3 11. Q—Q 3 P—KB 4  
 12. Q—B 4 13. Kt—K 2 &c.) 9. B—Kt 3 10. QB×P Kt—R 4 11. Q—Q 2+.  
 But if 7. Castles 8. P—Q 3? 9. B—Kt 3  
 P—B 3! Kt—R 4! or B—KKt 5 &c.
- (b) Or 8. P—KB 4 9. P—Q 3 10. P×P Castles+  
 P—KB 4 P×P Castles+
- (c) Continued 15. P—KB 3 16. P—KB 4 17. B—B 3 18. P×Kt P 19. K—R sq  
 P—KB 3 P—KR 4 P—KKt 4 P×Kt P P—Kt 5  
 20. B—Kt 2 21. Kt—K 2 22. Kt—KB 4 23. P×Kt 24. B—R 3  
 B—K 2 P—B 5 Kt—Kt 6 ch P×P disch Q—R 3  
 (if 24. R×B ch 25. Kt×B R—R sq &c.) 25. R×P+  
 \* If 6. Q—B 3 7. P—K 5 8. P×P 9. QB×P 10. Kt—QB 3+  
 P—P 9—K 3 B—KKt 5

TABLE CXXXVI.

1. P—K 4  
P—K 4

2. P—KB 4  
P×P

3. Kt—KB 8  
B—K 2

4. B—B 4  
B—R 5 ch

5. P—KKt 3  
P×P

6. Castles  
P×P ch

7. K—R sq

1.	2.	3.	4.	5.
<u>7. P—Q 4!</u> (a)			<u>7. P—Q 3</u>	
<u>8. B×P</u> <u>Kt—KB 3</u>		<u>8. P×P</u> <u>B—B 3!</u>	<u>8. B×P ch</u> <u>K×B</u>	
<u>9. B×P ch</u> <u>K×B</u>	<u>9. B—QKt 3</u> <u>Kt×KP</u>	<u>9. Kt—K 5</u> <u>B×Kt</u>	<u>9. Kt—K 5 ch!</u> <u>K—K 2!</u>	<u>9. K—K sq</u>
<u>10. Kt×B</u> <u>R—B sq!</u> (b)	<u>10. Q—K 2</u> <u>Q—K 2</u>	<u>10. R—K sq</u> <u>Kt—K 2</u>	<u>10. Q—R 5</u> <u>P×Kt</u>	<u>10. Q—R 5 ch!</u> <u>P—Kt 3</u>
<u>11. P—Q 3</u> (c) <u>K—Kt sq</u>	<u>11. B×P ch</u> <u>K—B sq</u>	<u>11. R×B</u> <u>Castles+</u>	<u>11. Q×P ch</u> <u>K—Q 2</u>	<u>11. Kt×P</u> <u>P×Kt</u>
<u>12. B—Kt 5</u> <u>P—KR 3+(d)</u>	<u>12. Q×P</u> <u>Kt—Kt 6 ch</u>		<u>12. Q—Q 5 ch</u> <u>K—K 2</u>	<u>12. Q×P ch</u> (e) <u>K—Q 2</u>
	<u>13. K—Kt 2</u> <u>Kt×R</u>		<u>13. Q—B 7 ch</u> <u>K—Q 3+</u>	<u>13. Q—B 5 ch</u> <u>K—B 3</u>
	<u>14. Q×B</u> <u>Q×Q</u>			<u>14. Q—Q 5 ch</u> —
	<u>15. Kt×Q</u> <u>K×B+</u>			

(a) We agree with the *Handbuch* in considering this to be Black's best move.

- (b) If 10. R—K sq?    11. P—Q 3    12. Q—R 5 ch    13. R×Kt    14. Kt—QB 3    15. Q—B 3  
     16. B—KB 4+
- (c) If 11. P—K 5    12. Kt—KB 3    13. P—B 4; or if 11. P—Q 4    12. Kt—QB 3!  
     Q—Q 4 ch    Kt—R 4    Q—B 3+    K—Kt sq    B—KKt 5+  
     If 12. B—Kt 5    13. B×Q    14. Q×R    15. K×P    16. K—Kt sq  
     Kt×P    R×R ch    Kt—Kt 6 ch    Kt×Q ch    Kt—K 6+ wins
- (d) Or 12. Q—Q 3+ or 12. Kt—QB 3+
- (e) If 12. Q×R    12. B—K 8 &c.

## TABLE CXXXVII.

1.  $P-K4$   
 $\overline{P-K4}$

2.  $P-KB4$   
 $\overline{P \times P}$

3.  $Kt-KB8$   
 $\overline{B-K2}$

4.  $B-B4$   
 $\overline{B-R5ch}$

5.  $P-KKt8$   
 $\overline{P \times P}$

6. Castles  
 $\overline{P \times Pch}$

7.  $K-Rsq$

1.

2.

3.

4.

5.

7.  
 $\overline{B-B8}$

7.  
 $\overline{B-K2}$

7.  
 $\overline{Kt-KR8}$

8.  $Kt-K5$   
 $\overline{P-Q4!} (a)$

8.  $B \times Pch$   
 $\overline{K-Bsq}$

8.  $\overline{K \times B}$

8.  $P-Q4$   
 $\overline{P-Q4}$

8. Castles

9.  $B \times P$   
 $\overline{B \times Kt} (b)$

9.  $Kt-K5$   
 $\overline{Kt-KB8}$

9.  $Kt-K5ch$   
 $\overline{K-Ksq!} (d)$

9.  $B \times Kt!$   
 $\overline{P \times KB}$

9.  $B \times Kt+$

10.  $Q-R5$  (c)  
 $\overline{Q-Q3+}$

10.  $B-Kt8$   
 $\overline{Q-Ksq}$

10.  $Q-R5ch$   
 $\overline{P-Kt8}$

10.  $Kt-K5!$   
 $\overline{P \times B}$

11.  $Kt-B7$   
 $\overline{R-Ktsq}$

11.  $Kt \times P$   
 $\overline{Kt-KB8}$

11.  $Kt \times BP$   
 $\overline{Q-K2}$

12.  $P-K5+$

12.  $R \times Kt$   
 $\overline{B \times R}$

12.  $Kt \times R$   
 $\overline{Q \times Pch}$

13.  $Kt \times K5 dis ch +$   
 $\overline{B-KKt5}$

14.  $Kt-QB8+$

(a) If 8.  $\overline{B \times Kt}$  9.  $Q-R5$   
 $\overline{Q-K2}$  10.  $R \times P$   
 $\overline{Q-B4}$  11.  $R-B8ch$   
 $\overline{K-K2}$  12.  $P-Q4$   
 $\overline{Q \times P!}$  13.  $B-Kt5ch$   
 $\overline{K-Q8}$   
14.  $Kt-Q2$   
 $\overline{Kt-KB8}$  15.  $B \times Kt!$   
 $\overline{R \times R}$  16.  $P-B3$   
 $\overline{Q-B4}$  17.  $Kt-Kt8$  wins. (If 16.  $\overline{P-KKt8}$   
17.  $Q-K2$  &c.)

(b) If 9.  $\overline{B-K8?}$  10.  $B \times B$   
 $\overline{P \times B}$  11.  $Q-R5ch!$   
 $\overline{P-Kt8}$  12.  $Q-B3$  (if 12.  $Kt-QB8$   
 $\overline{P \times Kt}$  13.  $Kt \times Kt$   
14.  $P-K5$  wins) 13.  $P-Q4$   
 $\overline{Q-K2}$  14.  $Kt \times Kt$   
 $\overline{Q \times Kt}$  15.  $P-K5$   
 $\overline{B-Kt8}$  16.  $Q \times KtP-$   
 $\overline{Q-Q4ch-}$

(c) If 10.  $B \times Pch$   
 $\overline{K-K2}$  &c.

(d) If 9.  $\overline{K-K8?}$  10.  $Q-Kt4ch$   
 $\overline{K-Q8}$  11.  $Kt-B7$  &c.

## THE SALVIO GAMBIT.

THIS opening, first noticed by Salvio in 1684, takes its name from that writer, who, however, did not himself discover the variation, as he admits having adopted it from a Portuguese treatise. Van der Linde conjectures, from the MS. of Polerio, that the move of 6.                  which constitutes the Salvio defence, was the invention

Kt—KB 8

of the celebrated Portuguese player, Santa Maria, whose works unfortunately have not come down to us. At the time the first edition of the present work was published, it was generally considered that the Salvio attack, commencing with 5. Kt—K 5 was the only correct procedure for the first player. But the able analyses of Herr Csank, of Vienna, tend to show the new defence of 6.                  to be so

Kt—QB 8

strong and to offer so many chances, that a win for Black is the rule and a draw the exception ; and the Salvio, being thus reduced to the defence in a difficult position, must be termed problematical and of inferior value.

TABLE CXXXVIII.—(VIENNA DEFENCE.)

1. P—K 4 P—K 4	2. P—KB 4 P×P	3. Kt—KB 3 P—KKt 4	4. B—B 4 P—Kt 5
	5. Kt—K 5 Q—R 5 ch	6. K—B sq Kt—QB 3	

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1.	2.	3.	4.	5.
7. <u>B×P ch!</u> *				
<u>K—K 2</u>				
8. <u>Kt×Ktch</u>				
<u>QP×Kt</u>				
9. <u>B—Kt 3</u>			9. <u>B×Kt</u>	
<u>Kt—B 8</u> (a)			<u>R×B</u>	
10. <u>P—Q 3!</u>	10. <u>P—Q 4?</u>	10. <u>Q—K sq</u>	10. <u>Q—R 4?</u>	
<u>Kt—R 4</u>	<u>Kt×P</u>	<u>P—Kt 6!</u>		
11. <u>Q—K sq</u>	11. <u>Kt—Kt 6 ch?</u>	11. <u>Q—K 2</u>	11. <u>P—Q 3</u>	11. <u>P—Q 4</u>
<u>P—Kt 6!+(b)</u>		<u>B—B 4</u>	<u>P—B 6</u>	<u>P—B 6</u>
12. <u>K—Kt sq</u>	12. <u>Kt—B 3 or Q 2</u>	12. <u>P—KR 3!</u>	12. <u>Q—Kt 3+</u>	
<u>K—Q sq</u>	<u>P—B 6 wins</u>	<u>B—Kt 5</u>		
13. <u>P—B 3+</u>		13. <u>Q—K 3</u>		
		<u>P—B 7</u>		
		14. <u>Kt—B 3—</u>		

\* 7. Kt×BP is shown by Herr A. Csank, of Vienna, to be even more disadvantageous for White. If 7. Q×P, see Table CXL., col. 4.

(a) Or 9. P—B 6

(b) If now 12. P—KR 3 or Kt—Q 2 <sup>B—Kt 5</sup> followed by B—Kt 2 and R—KB sq &c. 11. Q—Kt 4 is also a resource for Black.

TABLE CXXXIX.

<b>1. P—K 4</b>	<b>2. P—KB 4</b>	<b>3. Kt—KB 3</b>	<b>4. B—B 4</b>	<b>5. Kt—K 5</b>
<u>P—K 4</u>	<u>P × P</u>	<u>P—KKt 4</u>	<u>P—Kt 5</u>	<u>Q—R 5 ch</u>
		<b>6. K—B sq</b>		
		<u>Kt—KR 3</u>		

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1.	2.	3.	4.	5.
<b>7. P—Q 4</b>			<b>7. P—B 6</b>	
<u>P—Q 3</u>			<u>P—B 6</u>	
<b>8. Kt—Q 3</b>			<b>8. B—KB 4!</b>	<b>8. Kt—QB 3?</b>
<u>P—B 6</u>			<u>P × P ch *</u>	<u>P—Q 3</u>
<b>9. P—KKt 3</b>			<b>9. K × P</b>	<b>9. Kt—Q 3</b>
<u>Q—K 2! (a)</u>			<u>P—Q 3</u>	<u>P × P ch</u>
<b>10. Kt—B 2</b>	<b>10. Kt—QB 3</b>	<b>10. K—B 2</b>	<b>10. Kt—Q 3</b>	<b>10. K × P</b>
<u>B—K 3</u>	<u>B—K 3</u>	<u>B—K 3</u>	<u>B—Kt 2</u>	<u>B—Kt 2</u>
<b>11. Kt—QR 3</b>	<b>11. P—Q 5</b>	<b>11. B × B—</b>	<b>11. Kt—B 2—</b>	<b>11. Kt—B 4</b>
<u>B × B ch</u>	<u>B—B sq</u>	<u>P × B—</u>	—	<u>Kt—B 3</u>
<b>12. Kt × B</b>	<b>12. B—KB 4—</b>	—		<b>12. B—K 3</b>
<u>Q—K 3</u>				<u>Castles</u>
<b>13. P—Q 5</b>				<b>13. Q—Q 2</b>
<u>Q—Kt 3</u>				<u>K—R sq+</u>
<b>14. P—KR 3</b>				
<u>Kt—Q 2</u>				
<b>15. B × Kt</b>				
<u>B × B</u>				
<b>16. RP × P</b>				
<u>P—Kt 4</u>				
<b>17. Kt—QR 3—</b>				
<u>Kt—K 4—</u>				

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(a) If 9. Q—R 6 ch 10. K—B 2 11. K—K 8 12. Kt—KB 4 13. B—B sq 14. B—Kt 5 ch  
Q—Kt 7 ch B—K 2 B—Kt 4 Q × R P—B 8  
15. B × P ch 16. Q × Q + Although the *Handbuch* declares the game equal, White  
Kt × B has the advantage, having a Queen for Rook and Bishop.

\* Or 8. P—Q 3 9. Kt—Q 3 10. K × P 11. B—KKt 3 12. Kt—B 2 13. P—B 3—  
P × P ch P—Q 3 Kt—B 3 Q—K 2 B—Kt 2 B—Q 2—  
N.B.—At move 8, cols. 4 and 5 either 8. Q—K sq or P—KKt 3 are bad, e.g. 8. Q—K sq  
Q × Q ch  
9. K × Q 10. R—Kt sq 11. Kt—Q 3 12. R × P; or 8. P—Kt 3 9. K—B 2—  
P × P P—Q 3 Kt—Kt sq P—KR 4+ Q—R 6 ch Q—Kt 7 ch  
10. K—K 3 P—KB 4! &c.

TABLE CXL.—“ SALVIO (COCHRANE) GAMBIT.”

<b>1. P—K 4</b>	<b>2. P—KB 4</b>	<b>3. Kt—KB 3</b>	<b>4. B—B 4</b>	<b>5. Kt—K 5</b>
$\overline{P-K 4}$	$\overline{P \times P}$	$\overline{P-K Kt 4}$	$\overline{P-K t 5}$	$\overline{Q-R 5 ch}$
<b>6. <u>K—B sq</u></b>				

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1.	2.	3.	4.	5.
<b>6.</b> $\overline{P-B 6}$			<b>6.</b> $\overline{Kt-QB 3}$	<b>6.</b> $\overline{Kt-KB 3?}$
<b>7. P—Q 4</b> $\overline{P \times P ch}$ (a)	<b>7. Kt×BP</b> $\overline{Kt-KB 3}$	<b>7. B×P ch</b> $\overline{K-K 2}$	<b>7. Q×P?</b> $\overline{Q \times Q}$	<b>7. Kt—QB 3</b> $\overline{Kt-B 3}$
<b>8. K×P</b> $\overline{Q-R 6 ch}$	<b>8. Kt×R</b> $\overline{Kt \times P}$	<b>8. P×P</b> $\overline{P-Q 3}$	<b>8. Kt×Q</b> $\overline{P-Q 4}$	<b>8. P—Q 4</b> $\overline{Kt \times Kt}$
<b>9. K—Kt sq</b> $\overline{Kt-KR 3}$	<b>9. Q—K sq</b> $\overline{P \times P ch}$	<b>9. B×Kt</b> $\overline{R \times B}$	<b>9. B—K 2</b> or	<b>9. P×Kt</b> $\overline{Kt-R 4}$
<b>10. Q—Q 3</b> $\overline{Q \times Q}$	<b>10. K×P</b> $\overline{Q-R 6 ch}$	<b>10. Kt×P</b> $\overline{B \times Kt}$	<b>9. P×P</b> $\overline{Kt-Q 5+}$	<b>10. Q—Q 5</b> $\overline{Kt-Kt 6 ch}$
<b>11. P×Q</b> $\overline{P-Q 3}$	<b>11. K—Kt sq</b> $\overline{B-B 4 ch+}$	<b>11. P×B</b> $\overline{R \times P}$		<b>11. K—Kt sq</b> $\overline{Kt \times R}$
<b>12. B×Kt</b> $\overline{B \times B}$		<b>12. P—Q 3</b> $\overline{Q-R 6 ch}$		<b>12. Q×BP ch</b> $\overline{K-Q sq}$
<b>13. Kt×BP</b> $\overline{B-K 6 ch}$		<b>13. K—K sq</b> $\overline{R-Kt 7+}$		<b>13. B×P</b> $\overline{B-B 4 ch}$
<b>14. K—Kt 2</b> $\overline{R-B sq}$				<b>14. K×Kt</b> $\overline{R-B sq}$
<b>15. R—B sq</b> $\overline{B \times QP+}$				<b>15. B—KKt 3</b> $\overline{Q-R 8}$
				<b>16. Q—Q 5+</b>

(a) 7.  $\overline{Kt-KB 3}$       8.  $\overline{Kt-QB 3}$       9.  $\overline{Kt-Q 3}$       10.  $\overline{K \times P}$       11.  $\overline{Kt-B 4}$       12.  $\overline{R \times P}$   
 $\overline{P-Q 3}$        $\overline{P \times P ch}$        $\overline{P-Kt 6}$        $\overline{P \times P}$        $\overline{R-Kt sq ch}$

c      13.  $\overline{K-B sq}$       followed by  $\overline{Kt-Kt 5 ch}$       and Black wins.

In col. 8, Black wins easily.

## **THE MUZIO GAMBIT.**

TABLE CXLI.

1. P—K 4	2. P—KB 4	3. Kt—KB 3	4. B—B 4	5. Castles	6. Q—P
P—K 4	P×P	P—KKt 4	P—Kt 5	P×Kt	Q—B 8!
7. P—K 5	8. P—Q 8! *	9. Kt—B 3	10. B—Q 2		
Q×P	B—R 8	Kt—K 2			

---

1.	2.	3.	4.	5.
10.				
<u>QKt—B 3!</u>				
11. QR—K sq				
<u>Q—KB 4!</u>				
12. R—K 4		12. Kt—Q 5		
Castles		<u>K—Q sq</u>		
13. QB×P		13. B—B 3	13.	
<u>B—Kt 2</u>		<u>R—K sq</u> (d)	<u>R—KKt sq</u>	
14. Q—K 2 (a)		14. Kt—B 6	14. R×Kt (f)	
<u>P—Q 4</u>		<u>R—B sq</u>	<u>Kt×R</u>	
15. QB×P		15. P—KKt 4	15. B—B 6	
<u>Q—Kt 4</u>		<u>Q—Kt 3</u>	<u>R—K sq</u>	
16. P—KR 4 (b)		16. P—KR 4	16. P—KKt 4	
<u>Q—Kt 3</u>		<u>P—Q 4</u>	<u>Q—Kt 3</u>	
17. KB×P	17. Kt×P	17. B×P	17. Q—K 2	17.
<u>B×Kt</u>	<u>Kt×Kt</u>	<u>B×P</u>	<u>B—B sq!</u>	<u>B—Kt 4?</u>
18. B×Kt	18. B×Kt	18. Q×B	18. P—Kt 5	18. Q—K 5+
<u>KB×P</u>	<u>B—B 4</u>	<u>Q×Q ch</u>	<u>P—Q 3</u>	
19. KB×P	19. QR—KB 4	19. Kt×Q	19. Kt×BP —	
<u>P—B 4</u> wins	<u>B—K 3 + (e)</u>	<u>R—KKt sq + (e)</u>	<u>Q—KB 4—</u>	

\* If 8. B×P ch 9. P—Q 4 and Black has a decided advantage. This variation is completely ignored by the *Handbuch*, and Freeborough and Ranken, who give the bad move 9. Q—P ch for Black, which loses.

- (a) If 14. Q—KKt 3 ; if 14. P—KKt 4 or 14. Q—B 3 ; and if 14. QR—K sq Q—Kt 3 &c.
- (b) If 16. B—B 4 Q—KKt 5 &c.
- (c) Continued 20. B×B P×B 21. R—K 4 R×B ch 22. K×R R—B sq ch 23. K—Kt sq Kt—Q 5 24. Q—Q sq R—QB sq  
25. P—B 3 R×B 26. P×Kt Q—Kt 6+ threatening B×P ch &c.
- (d) 18. R—KB sq, preferred by L. Paulsen, is also an excellent move here.
- (e) Continued 20. B—B 3 P—B 4 21. B—B 6 K—Q 2 22. P—Q 4 P×Kt wins. The *Handbuch* wrongly declares the game in White's favour.
- (f) 14. B—B 6 B—Kt 4 15. R×Kt B×B +

## TABLE CXLII.

1. P—K 4  
P—K 4

2. P—KB 4  
P×P

3. Kt—KB 3  
P—KKt 4

4. B—B 4  
P—Kt 5

5. Castles  
P×Kt

6. Q×P  
Q—B 3

1.

3.

4.

5.

7. P—Q 3  
Kt—QB 3! \*

7. B—R 3? (c)  
P—Q 4

8. Kt—B 3  
B—B 4 ch! (a)

8. B×P (d)  
B×B

8. B×QP  
P—B 3

8. P×P  
B—R 3

9. K—R sq  
KKt—K 2

9. K—R sq  
P—Q 3

9. B—Kt 3  
B—K 3

9. B—Q 2  
Kt—K 2

10. QB×P  
P—Q 3

10. Kt—QB 3  
B—Kt 3!

10. R×Q  
P—KB 3!

10. B×P  
Kt—Q 2

10. B—B 3  
Q—Kt 3 ch

11. Q—R 5  
Q—Kt 3+

11. Kt—Q 5  
Q—Kt 2+ (b)

11. Kt—QB 3  
P—Q 3

11. Kt—B 3  
Castles QR+

11. K—R sq  
R—Kt sq+

12. B×Kt  
R×B

13. Kt—Q 5  
K—Q sq

14. R×P+ (e)

\* All the interesting variations consequent upon this move and Rosenthal's elaborate analysis in *La Stratégie*, with sub-variations by Taubenhaus in the *Columbia Chess Chronicle*, are utterly ignored by English writers.

(a) Rosenthal, in *La Vie Moderne*, also shows that Black can win by 8. Kt—K 4 Kt×B

10. P×Kt (if 10. Kt—Q 5) 10. Q—Q 5 ch (10. Kt—K 2 also wins). 11. K—R sq P—Q 3

12. Kt—Q 5 13. B×P If in this variation, instead of 12. Kt—Q 5 White Q×BP B—K 3 wins.

play 12. R or B×P Q×BP followed by B—K 3 and Castles QR &c.

(b) Followed by B—K 3 &c.

(c) The *Handbuch* and the English school persist in giving this bad move, which Rosenthal actually showed would lose the game ten years ago.

(d) If 8. Kt—B 3 9. QB×P 10. Q×B 11. R×Q 12. B×P ch (if 12. QR—K sq Kt—K 3 Kt—K 2 B×B Q×Q P—Q 3!) or if 12. R×P 13. QR—KB sq (12. Kt—Q 5 B—Q 2! QKt—B 3 wins) 13. QR—KB sq 14. B—Q 5 K—Q sq QKt—B 3 Kt—Kt 3

15. R—B 7 16. QR—B 6 (if 16. R—Kt 7 17. B—Kt 3 18. QR—B 7 P—B 3 B—Q 2 QKt—K 2! B—Q 3! P—KR 4 wins),

16. B—Q 2 17. B×P 18. B—Q 5 19. B—Kt 3 20. P—QR 4 B—Q 2 QR—Kt sq P—QR 4 Kt—QB 3+

(e) Followed by QR—KB sq+

TABLE CXLIII.

**1. P—K 4**  
 $\overline{P-K 4}$

**2. P—KB 4**  
 $\overline{P \times P}$

**3. Kt—KB 3**  
 $\overline{P-KKt 4}$

**4. B—B 4**  
 $\overline{P-Kt 5}$

1.

2.

3.

4.

5.

**5. Castles!**  
 $\overline{Q-K 2?}$

**5. P—Q 4?**  
 $\overline{P \times Kt} (a)$

**5. Kt—B 3**  
 $\overline{P \times Kt}$

**5. B×P ch**  
 $\overline{K \times B}$

**6. Kt—QB 8!**  
 $\overline{Q-B 4 ch!}$

**6. B×P**  
 $\overline{P-QB 8}$

**6. Q×P**  
 $\overline{P-Q 4}$

**6. Kt—K 5 ch**  
 $\overline{K-K sq}$

**7. P—Q 4**  
 $\overline{Q \times B}$

**7. B—Kt 3**  
 $\overline{P \times Kt}$

**7. B×QP**  
 $\overline{Kt-KB 3}$

**7. Q×P**  
 $\overline{Kt-KB 3}$

**8. Kt—K 5**  
 $\overline{Q-K 3}$

**8. Q×P**  
 $\overline{B-KR 3}$

**8. Castles**  
 $\overline{P-B 3}$

**8. Q×BP**  
 $\overline{B-Q 3}$

**9. Kt—Q 5**  
 $\overline{K-Q sq!}$

**9. P—Q 4**  
 $\overline{Q \times P ch}$

**9. B×P ch**  
 $\overline{K \times B}$

**9. Castles**  
 $\overline{R-B sq}$

**10. Kt×P(B 4)**  
 $\overline{Q-K sq}$

**10. K—R sq**  
 $\overline{Kt-KB 3}$

**10. B×P**  
 $\overline{Q \times P ch}$

**10. P—Q 4**  
 $\overline{Kt-B 3}$

**11. Kt—Q 5**  
 $\overline{P-KB 3}$

**11. QB×P**  
 $\overline{B-KKt 5}$

**11. B—K 3**  
 $\overline{Q-K 4+}$

**11. Kt×Kt**  
 $\overline{B \times Q}$

**12. Kt×Kt P+12. Q—KKt 3**  
 $\overline{Kt \times KP}$

**12. Castles**  
 $\overline{Q-Kt 3+}$

**12. Kt×Q**  
 $\overline{B \times B}$

**13. R—K sq+**

**13. R×B**  
 $\overline{Kt \times P}$

**14. R—K sq**  
 $\overline{P-Q 4+}$

- (a) Or 5. **P—Q 4** 6. **KB×P** 7. **B—Kt 8** 8. **Q×P** 9. **QB×P** 10. **Kt—Q 2**  
 $\overline{P-Q 4}$   $\overline{P-QB 3}$   $\overline{P \times Kt}$   $\overline{Q \times P}$   $\overline{Kt-B 3}$   $\overline{B-KKt 5+}$
7. **B×P ch** in this variation is bad, e.g. 7. **Kt—B 3** 8. **Kt—K 5 ch** 9. **Kt×Kt P**  
 $\overline{Kt-B 3}$   $\overline{K-K sq}$   $\overline{Q-R 5 ch}$
10. **Kt—B 2** 11. **Castles**  
 $\overline{Kt-B 3}$   $\overline{B-Kt sq}$  &c.
- (b) If 8. **B×P ch** 9. **Q—R 5 ch** 10. **P—K 5**  
 $\overline{K \times B}$   $\overline{K-Kt 2}$

## TABLE CXLIV.

1. P—K 4 P—K 4	2. P—KB 4 P×P	3. Kt—KB 3 P—KKt 4	4. B—B 4 P—Kt 5	5. Castles P×Kt
		6. Q×P Q—B 8	7. P—Q 3!	

1. 7. <u>Kt—QB 3</u>	2. 8. <u>B×P!</u> <u>B—B 4 ch</u>	3. 9. <u>K—R sq</u> <u>P—Q 3</u>	4. 7. <u>B—R 3</u>	5.
			8. <u>QB×P</u> <u>B×B</u>	
			9. <u>Q×B</u> <u>Q×Q</u>	
10. <u>Kt—QB 3</u> <u>B—QKt 3!</u>			10. <u>R×Q</u> <u>P—KB 3</u>	10. <u>P—Q 3</u>
11. <u>Q—Kt 3!</u> (a) <u>Q—Kt 3</u>			11. <u>Kt—QB 3</u> <u>P—Q 3</u>	11. <u>R×P</u> <u>Kt—K 2</u>
12. <u>B×QP</u> <u>Q×B</u>	12. <u>Q×Q</u>	12. <u>P×B</u>	12. <u>B×Kt</u> <u>R×B</u>	12. <u>Kt—QB 3+</u>
13. <u>P—K 5</u> <u>Kt×P</u>	13. <u>B×P ch</u> <u>K—Q sq</u>	13. <u>B×P ch</u> <u>Q×B</u>	13. <u>Kt—Q 5</u> <u>K—Q sq</u>	
14. <u>QR—K sq</u> <u>B—Q 5</u>	14. <u>B×Q</u> wins	14. <u>R×Q</u> <u>K×R</u>	14. <u>R×P+</u> (b)	
or				
14. <u>P—KB 3</u>		15. <u>R—B sq ch</u> <u>Kt—B 3</u>		
15. <u>Q—Kt 7</u> wins		16. <u>Q×P</u> <u>B—Q 5</u>		
		17. <u>Kt—Q 5</u> wins		

(a) This beautiful move, suggested by Taubenhaus in *La Stratégie*, demolishes Rosenthal's analysis in *La Vie Moderne*, and shows 7. P—Q 3 to be stronger than 7. P—K 5. In fact, unless the above analyses can be upset, the Muzio may be considered not only sound, but irresistible, after all. Instead of 11. Q—Kt 3 Rosenthal gives 11. Kt—Q 5 followed by B—K 8 and wrongly concludes in favour of Black. Neither Freeborough and Ranken, nor Cook, notice these recent discoveries of the Paris school.

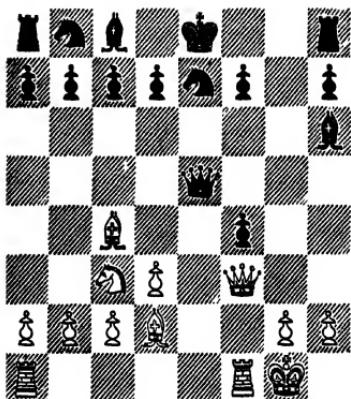
(b) Followed by 15. QR—KB sq &c., as in Table CXLII., col. 8.



TABLE CXLI.

Position after White's 10th move.

BLACK.

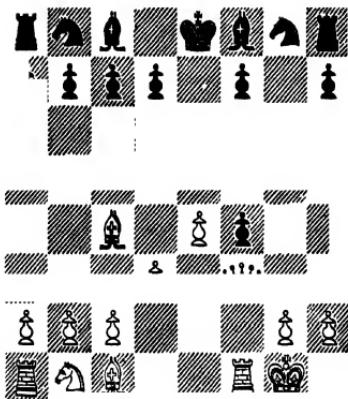


WHITE.

TABLE CXLII.

Position after White's 7th move.

BLACK.

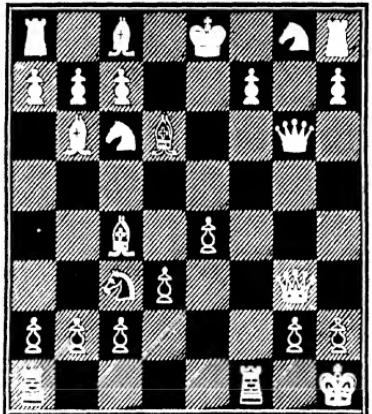


WHITE.

TABLE CXLIV.

Column 1.—Position after White's 12th move.

BLACK.

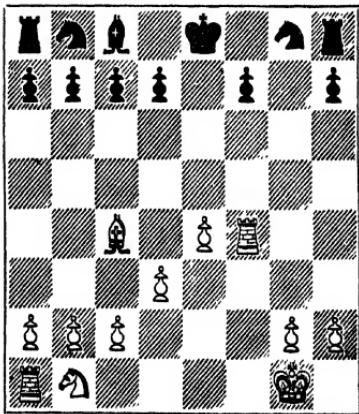


WHITE.

TABLE CXLIV.

Column 4.—Position after White's 10th move.

BLACK.



WHITE.

## THE ALGAIER GAMBIT.

THE variations of attack in this beautiful opening are almost as inexhaustible and fully as instructive as those of the "Evans" Gambit. Algaier was the first to devote special attention to that variation of it arising from White moving his Knight to Knight's fifth square on his fifth move, whilst Kieseritzky favoured the stronger attack—5. Kt—K 5. Hence the denomination of the opening now known as the Algaier or Algaier-Kieseritzky Gambit. The seven chief defences to the latter attack are 5.                   5.                   5.                   5.  
B—Kt 2           Kt—KB 3           P—Q 3           P—Q 4

5.               5.               and 5.               advocated or brought  
Q—K 2           Kt—QB 3           B—K 2

into notice by Louis Paulsen, Philidor, Kölisch, E. Morphy, Rosenthal, Neumann, and Polerio respectively. The old classical defence of 5.               has fallen into desuetude. In many of our conclusions

P—KR 4

under this opening we venture to differ with Messrs. Freeborough and Ranken, and occasionally also with the *Handbuch* and Wormald. The old defence of 5.               first played by Philidor, and absurdly  
Kt—KB 3

condemned, as utterly exploded, in a superficial and worthless analysis by Wisker, in the "Westminster Papers," is shown to be perfectly sound, and to yield the second player a marked advantage.

TABLE CXLV.—(PAULSEN'S DEFENCE.)

<b>1. P—K 4</b>	<b>2. P—KB 4</b>	<b>3. Kt—KB 3</b>
<b>P—K 4</b>	<b>P×P</b>	<b>P—KKt 4</b>
<b>4. P—KR 4</b>	<b>5. Kt—K 5</b>	
<b>P—Kt 5</b>	<b>B—Kt 2</b>	

1.	2.	3.	4.	5.
<b>6. P—Q 4</b>				
<b>Kt—KB 3</b>				
<b>7. B—B 4</b>				
<b>P—Q 4</b>				
<b>8. P×P</b>				
<b>Castles *</b>				
<b>9. Castles</b>	<b>9. QB×P</b>			<b>9. Kt—QB 3</b>
<b>P—B 4</b>	<b>Kt×P</b>			<b>Kt—KR 4 !</b>
<b>10. P—B 3 (a)</b>	<b>10. B×Kt</b>			<b>10. Kt—K 2</b>
<b>P×P</b>	<b>Q×B</b>			<b>Q—KB 3 !</b>
<b>11. P×P</b>	<b>11. Castles</b>			<b>11. Castles</b>
<b>Kt×P</b>	<b>Kt—QB 3</b>			<b>P—B 6 +</b>
<b>12. Kt—QB 3 !</b>	<b>12. P—B 3</b>	<b>12. Kt×Kt</b>	<b>12. Kt—QB 3 !(d)</b>	
<b>Kt×Kt</b>	<b>Kt×Kt</b>	<b>P×Kt</b>	<b>Q×P ch</b>	
<b>13. P×Kt</b>	<b>13. P×Kt</b>	<b>13. B—K 3</b>	<b>13. Q×Q</b>	
<b>B×Kt</b>	<b>Q—Kt 4</b>	<b>P—QB 4 +</b>	<b>P×Q</b>	
<b>14. P×B</b>	<b>14. Q—Q 2</b>		<b>14. Kt—Q 5</b>	
<b>Q×Q</b>	<b>B×P</b>		<b>Kt—B 3</b>	
<b>15. R×Q—</b>	<b>15. R×B</b>		<b>15. Kt×Kt</b>	
<b>B—K 3 — (b)</b>	<b>Q×B + (c)</b>		<b>P×Kt + (e)</b>	

\* The same position occurs in Table CXLVIII., col. 1, note (a) (Fhilidor's Defence to this Gambit) by a transposition of moves 5. 6. B—B 4 7. P×P 8. P—Q 4  
 Kt—KB 3 P—Q 4 B—Kt 3 Castles  
 (a) If 10. P×P en pass. 11. Kt×Kt 12. Q×P or if 10. B×P or 10. P×P Q—Kt 3 +  
 QKt×P P×Kt Kt—B 4 wins; In lieu of 9. in column 1, Lange recommends 9. P—B 4  
 Kt×P  
 (b) Continued 16. R—Q 4 17. B×P 18. B×B 19. R—K 4 20. B—B 4 21. B—Kt 3 —  
 Kt—B 3 Kt×P P×B R—B 4 Kt—Kt 3  
 (c) Continued 16. Kt—R 3 Kt—B 3 +  
 (d) If 12. P—B 3 or 12. P—KB 4 + 13. Kt×Kt P 14. Kt—B 2 15. P—QB 4 16. Kt—Q 2  
 P×P Q—K 3 Q—QKt 3 B—K 3 Kt—Q 2 +  
 (e) Continued 16. Kt—K 7 ch K—B sq 17. Kt×P 18. Kt—K 5 QR—B sq &c.

TABLE CXLVI.—(PAULSEN'S DEFENCE.)

1. P—K 4 P—K 4	2. P—KB 4 P×P	3. Kt—KB 8 P—KKt 4
4. P—KR 4 P—Kt 5	5. Kt—K 5 B—Kt 2	

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1.	2.	3.	4.	5.
6. P—Q 4 Kt—KB 8				
7. B—B 4 P—Q 4			7. Castles?	
8. P×P Castles	8. Kt—R 4	8. Kt—QB 8! P—Q 3		
9. Castles P—B 4	9. B—Kt 5 ch P—B 8	9. Kt×BP R×Kt		
10. P—B 3 P×P	10. P×P Castles	10. B×R ch K×B		
11. P×P Kt×P	11. P×QKtP QB×P+	11. B×P Q—K sq (b)	11. K—Kt sq	
12. B×Kt? Q×B		12. Castles K—Kt sq	12. Castles+	
13. Kt—QB 3 Q—Q sq			13. Q—Q 8 Kt—B 3	
14. Kt×KtP B×P ch	14. B×P Kt—B 3	14. B—Kt 5 Q—Kt 3		
15. Kt—B 2 Kt—B 8	15. Kt×KtP (a) B×P ch	15. Q—B 4 ch K—R sq		
16. Q—R 5 Kt—K 4	16. Kt—B 2 Q×RP+	16. QR—K sq P—KR 3 (c)		
17. B×P B—KKt 5+		17. B×Kt+ (d)		

(a) Or 15. Kt×Kt  
P×Kt+(b) If 11. Kt—B 8 12. Castles K—Kt sq 13. B—Kt 5 P—KR 8 14. B×Kt B×B 15. Kt—K 2+  
Kt—B 3

(c) Ranken suggests 16. Kt—K sq as leading to an equal game.

(d) Continued by the *Handbuch* 17. B×B 18. P—R 5+

TABLE CXLVII.—(PAULSEN'S DEFENCE.)

1. P—K 4 P—K 4	2. P—KB 4 P×P	3. Kt—KB 3 P—KKt 4	4. P—KR 4 P—Kt 5	5. Kt—K 5 B—Kt 2
1. P—Q 4 Kt—KB 3	2. P—Q 3 P—Q 3	3. Kt—Q 8 Castles	4. P—R 2 Castles	5. Kt—Q 4! P—Q 4!
7. Kt—QB 3? P—Q 3	8. Kt—Q 8 Castles	9. Kt×P Kt—Kt 6	7. B—Q 3 (a) P—Q 3	7. Kt—B 2 (b) P×P (c)
10. Kt—R 5 R—K sq	10. Kt×Kt R—K sq	10. R—R 2 Castles	8. Kt—B 4 Kt—R 4*	8. Kt×P Q—K 2
11. B—K 2 Kt—QB 3+	11. B—Q 3 P—KB 4+	11. Q—Q 3 Kt×B	9. P—QB 3 Kt—QB 3	9. Q—K 2 Kt—QB 3
		12. K×Kt Kt—B 3+	10. QKt—QR 3 Castles	10. P—B 3 Kt—R 3
			11. Q—B 2 Q—K 2	11. Kt—B 2 Kt—B 4!
			12. B—Q 2 P—Q 4+	12. Q×Q ch K×Q
				13. P—Q 4 Kt—Kt 6
				14. R—R 2 R—K sq
				15. B—Kt 5 K—B sq dis ch
				16. K—Q sq R—K 6!+(d)

N.B.—Column 5 of this table, White's 12th move  $Q \times Q$  ch. White has two other moves here.

If 12. P—Q 4 13. B×P 14. P×Kt 15. Q—K 4 and Black wins. Again

$B—K 3$   $KKt \times QP$   $Kt \times P$   $P—KB 4$

If 12. P—Q 3 13. Q×Q ch 14. R—R 2 15. Kt—KR 3

$Kt—Kt 6$   $K \times Q$   $R—K sq$   $K—B 8$  dis ch and wins.

(Columbia Chess Chronicle, Aug. 18th, 1888, vol. iii., p. 68.)

(a) If 7. Kt×KtP 8. B—Q 3 ( 8. QB×P 9. Q—K 2 10. P—B 3 ) 8. P—Q

$Kt \times KP$   $Q \times QP$   $B \times P$   $P—KR 4+$

9. B×Kt 10. B×P  $P \times B$   $Q \times QP$  &c.

\* 8. is also good.

P—Q 4

(b) If 7. P×P 8. K—B 2 9. K—B 3 10. K×B

$Q—K 2$  ch  $B—Q 5$   $B \times Kt$  ch  $Kt—B 3$  ch wins. (Dubois v. Paulsen.)

If 7. P—Q 4 8. B×P 9. Q×Q 10. P—B 3

$P \times P$   $Q \times QP$   $B \times Q$   $B \times Kt+$

(c) Or 7. 8. P×P 9. B—K 2

$Kt—K 2$  Castles  $Kt—B 4+$

(d) Continued 17. B×R 18. Kt—Q 3 19. Kt—R 3 20. Kt—QB 2 21. P×B 22. Kt×Kt

$P \times B$   $B—B 4$   $R—Q sq$   $B \times P$   $Kt \times P$   $R \times Kt$

23. R—B sq 24. B×B In col. 5, Black may also play 8.  $Kt—KB 3$  ( ..

$B \times Kt$   $R \times B$  ch wins

lieu of 8. , as above) 9. QKt—B 3 10. P—Q 8! 11. P×Kt

11. Kt×Kt 11. 12. P×B If 10. Q—K 2 11. P—Q 3

$P—KB 4$  wins)  $B \times Kt$  ch  $Q \times P+$  Castles  $Kt \times Kt$

12. Kt—Q 5 13. P×Kt 14. Kt×P(B 4) 15. B—K 8 16. K—B 2 If 16. P—B 3

$Q—B 4$   $K—K sq$   $B—KB 4$   $Q—Kt 5$  ch  $Q \times KP+$   $Q \times KP$

17. K—B 2 18. Q—B 3 19. Q×Q  $Kt—Kt 5$  ch +

$Kt—Q 2$   $Kt—B 8$   $Kt—Kt 5$  ch +

TABLE CXLVIII.—(PHILLIDOR'S DEFENCE.)

<b>1. P—K 4</b>	<b>2. P—KB 4</b>	<b>3. Kt—KB 3</b>	<b>4. P—KR 4</b>	<b>5. Kt—K 5</b>
<b>P—K 4</b>	<b>P×P</b>	<b>P—KKt 4</b>	<b>P—Kt 5</b>	<b>Kt—KB 3</b>

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1. <b>6. B—B 4</b> <b>P—Q 4</b>	2. <b>7. P×P</b> <b>B—Q 3 (a)</b>	3. <b>8. P—Q 4</b> <b>Kt—R 4! (b)</b>	4. <b>9. Castles</b> <b>Q×RP</b> (or <b>P—B 6</b> )	5. <b>10. Kt—Q sq</b> <b>Q×Q *</b>
<b>P—B 3</b>	<b>P—KB 3</b>	<b>9. Kt—QB 3?</b> <b>Q—K 2</b>		
<b>10. B—Kt 5 ch?</b> <b>P—B 3</b>	<b>11. Q—K sq</b> <b>Castles+</b>	<b>10. B—Kt 5 ch</b> <b>P—B 3</b>	<b>11. P×P</b> <b>P×P</b>	<b>12. Kt—Q 5</b> <b>Q—Q sq!</b>
<b>11. R×Q</b> Castles	<b>12. B—Q 3—</b> <b>R—K sq—</b>	<b>13. Kt—QBP</b> <b>Kt×Kt</b>	<b>13. Kt—QBP!</b> <b>13. Kt—QBP!</b> <b>14. B×Kt ch</b> <b>B—Q 2! (c)</b>	<b>12. Kt—Q 5</b> <b>Q—QKt 2</b> <b>13. Kt—Q 5!</b> <b>14. B×Kt ch</b> <b>14. B—B 4</b> <b>Q—K 2 or B 4</b>
		<b>15. B×R (d)</b> <b>Q×B</b>	<b>15. B×P ch</b> <b>Q×B</b>	<b>15. Kt×Q+</b> <b>K—B or Q sq wins</b>
		<b>16. Q—K 2 ch</b>		

(a) If 7. **B—Kt 2** we have the same position as in Paulsen's Defence. We prefer 7. **B—Kt 2** here, as safest.

(b) If 8. **Q—K 2?** 9. **B×P** 10. **P—KKt 3!** (if 10. **Castles?** 11. **R×Kt** **P—KB 3 +**) 10. **P—KB 3!**  
 11. **Q—K 2** (if 11. **P×Kt** 12. **P×Kt** 13. **BP×P** 14. **P—B 3** 15. **Kt—Q 2**  
**Kt×B**) 12. **P×Kt** 13. **BP×P** 14. **P—B 3** 15. **Kt—Q 2**  
 16. **B—Kt 3** 17. **Kt—B 4 +**) 12. **P×P** 13. **Kt—Q 2** 14. **Castles QR** 15. **P×Kt**  
**B—Kt 3** 17. **Kt—B 4 +** 12. **P×P** 13. **Kt—Q 2** 14. **Castles QR** 15. **P×Kt**  
 16. **P—K 6 +** White may also play 9. **Castles** instead of 9. **B×P** e.g. 9. **Castles** **B×Kt**  
 10. **P×B** 11. **Q—Q 4** 12. **P—K 6** 13. **QB×P** 14. **R—B 3** 15. **K—B sq +**  
**Kt—R 4** 11. **Q—Q 4** 12. **P—K 6** 13. **QB×P** 14. **R—B 3** 15. **K—B sq +**

Suhle and Neumann and Paulsen prefer 10. **Q—K 2**

(c) Or 14. **K—B sq** 15. **B×R** **Kt—Kt 6 +**

(d) If 15. **Q—K 2 ch** **K—B sq** 16. **B×R** **Q×B +**

(e) If 13. **Kt—QB 3** **P×B +**

TABLE CXLIX.—(PHILIDOR'S DEFENCE.)

<u>1. P—K 4</u>	<u>2. P—KB 4</u>	<u>3. Kt—KB 3</u>	<u>4. P—KR 4</u>
<u>P—K 4</u>	<u>P×P</u>	<u>P—KKt 4</u>	<u>P—Kt 5</u>
<u>5. Kt—K 5</u>	<u>6. B—B 4</u>	<u>7. P×P</u>	<u>8. P—Q 4</u>
<u>Kt—KB 3</u>	<u>P—Q 4</u>	<u>B—Q 3</u>	<u>Kt—R 4!</u>

---

1.	2.	3.	4.	5.
<u>9. Kt—QB 3?</u>	<u>9. B—KB 4?</u>	<u>9. Kt—Kt 6</u>	<u>9. Castles (c)</u>	<u>9. B—Kt 5 ch</u>
<u>K 2</u>	<u>B—K 2</u>			<u>P—QB 3</u>
<u>10. B—Kt 5 ch</u>	<u>10. Kt—K 2</u>	<u>10. B×P</u>	<u>10. Kt—K 2!</u>	<u>10. P×P</u>
<u>P—B 3</u>	<u>Q—K 2</u>	<u>Kt×R</u>	<u>Q—K 2+</u>	<u>P×P</u>
<u>11. P×P</u>	<u>11. QKt×P</u>	<u>11. P—KKt 3! (a)</u>		<u>11. Kt×QBP</u>
<u>P×P</u>	<u>Kt×Kt</u>	<u>Q—K 2 (b)</u>		<u>Kt×Kt</u>
<u>12. Kt—Q 5</u>	<u>12. B×Kt</u>	<u>12. Q—Q 2</u>		<u>12. B×Kt ch</u>
<u>Q—K 3?</u>	<u>P—B 3</u>	<u>P—KB 3</u>		<u>B—Q 2</u>
<u>13. Castles</u>	<u>13. Castles</u>	<u>13. Castles</u>		<u>13. B×R</u>
<u>P×B</u>	<u>P×Kt</u>	<u>P×Kt</u>		<u>Kt—Kt 6</u>
<u>14. Kt×BP(B 5)</u>	<u>14. B—Kt 5</u>	<u>14. P×P</u>		<u>14. K—B 2</u>
<u>Kt×Kt</u>	<u>Q—Q 2</u>	<u>B—Kt 5</u>		<u>Kt×R ch</u>
<u>15. B×Kt</u>	<u>15. P×P</u>	<u>15. P—Q 6</u>		<u>15. Q×Kt</u>
<u>Kt—Q 2</u>	<u>B—B 4 ch</u>	<u>B×Kt</u>		<u>Q—K 2</u>
<u>16. Kt×Kt</u>	<u>16. K—R sq</u>	<u>16. P×B</u>		<u>16. Kt—QB 3</u>
<u>Q×Kt</u>	<u>B—KKt 3</u>	<u>Q—Kt 2</u>		<u>Castles</u>
<u>17. R—K sq ch +</u>	<u>17. P—K 6 +</u>	<u>17. P—K 6 +</u>		<u>17. B—Q 5</u>
				<u>P—Kt 6 ch + (d)</u>

(b)

If 11. Kt—K 4?    12. P—KKt 3. Here the *Handbuch* and Freeborough and Ranken Q×P ch!

(c) G declare the game to be in White's favour. We maintain, on the contrary, that Black should win by 12. Kt×P!    13. Kt×Kt    14. B—Kt 5 ch    15. P×P

(d) Col 16. Kt×QB    17. Kt×Kt dis ch    18. Kt—QB 6 and Black wins. This analysis, B×B    K—B 3    Q×Kt ch though given on p. 232 of our First Edition of the present work, is utterly ignored by the authors of *Chess Openings, Ancient and Modern*.

<u>11. Kt—B 3</u>	<u>12. B—Kt 5 ch</u>	<u>13. Q—Q 2 &amp;c.</u>
<u>P—B 3</u>	<u>K—B sq</u>	
<u>12. Kt—Q</u>	<u>10. B—Kt 5 ch &amp;c.</u>	<u>If 9. —Kt sq</u>
<u>Q—B 1</u>		<u>10. Q—Q 3</u>
<u>17. K—B 3</u>	<u>18. K—B 3</u>	<u>11. Kt—K 4 +</u>
<u>Kt—Q 1</u>	<u>K—B sq</u>	<u>R—Kt 2</u>
	<u>(if 18. K—B 3</u>	<u>19. Kt×B</u>
	<u>P—KR 4 &amp;c.)</u>	<u>R—K sq</u> wins.
	<u>18. B—Kt 4 ch</u>	

TABLE CL.—(PHILIDOR'S DEFENCE.)

1. P—K 4 P—K 4	2. P—KB 4 P×P	3. Kt—KB 3 P—KKt 4	4. P—KR 4 P—Kt 5
5. Kt—K 5 Kt—KB 3	6. B—B 4 P—Q 4	7. P×P B—Q 3	8. P—Q 4 Kt—R 4

1.	2.	3.	4.	5.
9. B—Kt 5 ch P—QB 3		9. K—B 2 Kt—Kt 6	9. Q—Q 3 P—KB 3	
10. P×P P×P		10. R—K. sq Q×RP	10. B—Kt 5 ch K—B sq	
11. Kt×QBP Kt×Kt		11. Kt—KB 3 dis ch (e)	11. Kt—QB 4 Kt—Kt 6+ ch	
12. B×Kt ch K—B sq		12. K—Kt sq Q—B 7 ch		
13. B×R Kt—Kt 6		13. K—R sq P—KB 4		
14. K—B 2! Kt×R ch	14. R—R 2? B—KB 4	14. Q—Q 2 K—Q sq		
15. Q×Kt P—Kt 6 ch!	15. B—Q 5 B—KB 4? (c)	15. K—Kt sq K—Kt 2	15. Q×Q Kt×Q ch	
16. K—K sq (a) Q—K 2 ch	16. B—Q 5 K—Kt 2	16. Kt—B 3 R—Kt sq ch	16. K—Kt sq P×Kt	
17. K—Q sq B—Kt 5 ch+(b)	17. Kt—QB 3 R—K sq	17. K—B 2 Q—Kt 3+(d)	17. K×Kt P×P	
	18. P—KKt 3+		18. K×P R—Kt sq ch+	

(a) If 16. K—Kt sq or if 16. K—B 3  
B—QB 4 R—Kt sq &c.

(b) Column continued 18. B—B 3 19. P×B 20. Kt—B 3 21. Q—Kt sq  
B×B ch R—Kt sq P—Kt 7 Q×RP wins.

(c) In *Chees Openings, Ancient and Modern*, p. 184, Messrs. Freeborough and Ranken give  
15. P—Kt 6 or 15. B—KB 4 without any further analysis of the latter move, from

which the student would naturally infer that either move was equally good; whereas  
the former wins while the latter loses the game.

(d) Continued 18. Kt—R 4 19. Kt—B 3  
Q—R 3 B—K 4 and Black wins.

(e) If 11. Kt—Kt 6 disch  
Kt—K 5 ch 12. K—Kt sq  
Q—B 7 ch &c.

TABLE CLI.—(PHILIDOR'S DEFENCE.)

1. P—K 4 P—K 4	2. P—KB 4 P×P	3. Kt—KB 3 P—KKt 4	4. P—KR 4 P—Kt 5	5. Kt—K 5 Kt—KB 8
1.	2.	3.	4.	5.
6. Kt×KtP? Kt×P! (a)				
7. P—Q 4 Q—K 2	7. P—Q 3 Kt—Kt 6			
8. Q—K 2 P—Q 4	8. B×P Kt×R!	8. Q—K 2 ch?		
9. Kt—B 2 Kt—Kt 6	9. Q—K 2 ch (b)	9. B—K 2 Q—K 2		9. Kt×R?
10. Q×Q ch B×Q	10. Kt—B 6 ch K—Q sq	10. Q—Q 2 Q×Q ch		10. B—KKt 5 Q—Kt 5 ch (d)
11. R—R 2 B—Q 8+	11. B×P ch K×B	11. Kt×Q Kt×R		11. P—B 3 Q×KtP
	12. Kt—Q 5 ch K—Q sq	12. B—K 5 P—KB 3	12. Kt—B 6 ch K—Q sq	12. Kt—B 6 ch K—Q sq (e)
	13. Kt×Q B×Kt	13. Kt×P ch+ B—Kt	13. Kt—Q 5 B—K 2	13. Kt—Q 5 ch B—K 2!
	14. Q—Kt 4 P—Q 3		14. Castles QR Kt—B 7	14. B×B ch K—K sq
	15. Q—KB 4 R—Kt sq		15. R—B sq B×P	15. B—B 6 Kt—Kt 6
	16. Q×BP R—B sq		16. B×P ch K—K sq	16. QKt—Q 2 R—KKt sq
	17. Q×P Kt—Kt 6		17. B—Q 6 Kt—R 3	17. B—K 3 wins
	18. B—K 2 B—B 4+		18. P—Q 4+	

- (a) If 6. P—Q 4? 7. Kt×Kt ch Q×Kt 8. Q—K 2 B—Q 3 9. Kt—QB 8 P—QB 3 10. P—Q 4 Q×QP 11. B—Q 2 R—KKt sq  
12. P×P dis ch 13. Castles+ (Anderssen v. Morphy).  
K—Q sq
- (b) Or 9. B—Kt 5 B—K 2 10. Q—K 2 P—KR 4! 11. Q—K 5 P—KB 3 12. Kt×P ch K—B 3 13. Q—Q 5 ch K—Kt 2 14. Kt—K 4 Kt—B 3+
- (c) 9. Q×Bch! 10. Q×Q Kt×Q 11. Kt—B 6 ch K—Q sq 12. Kt×Kt followed by P—Q 3 B—K 2 even game
- (d) If 10. P—KB 3 11. Kt×P ch K—B 3 12. Kt—K 4 Q—K 4 13. B—R 5 ch K—Kt sq 14. Q—B 3 Q—K 3 15. QKt—B 8 P—KR 8  
16. B—K 3+
- (e) If 12. K—K 9 13. Q—QR 4+ (Salvioli).

TABLE CLII.—(CLASSICAL DEFENCE.)

<b>1. P—K 4</b>	<b>2. P—KB 4</b>	<b>3. Kt—KB 3</b>	<b>4. P—KR 4</b>	<b>5. Kt—K 5</b>
<b>P—K 4</b>	<b>P×P</b>	<b>P—KKt 4</b>	<b>P—Kt 5</b>	<b>P—KR 4</b>

1.	2.	3.	4.	5.
<b>6. B—B 4</b> <b>R—R 2!</b>				
<b>7. P—Q 4</b> <b>P—Q 3</b>	<b>7. P—B 6</b>			<b>7. B—K 2</b>
<b>8. Kt×BP (a)</b> <b>R×Kt</b>	<b>8. P×P</b> <b>P—Q 3</b>			<b>8. QB×P</b> <b>P—Q 3</b>
<b>9. B×R ch</b> <b>K×B</b>	<b>9. Kt—Q 3 (c)</b> <b>B—K 2</b>			<b>9. Kt—Q 3</b>
<b>10. B×P</b> <b>B—R 3*</b>	<b>10. B—K 3!</b> <b>B×P ch</b>			<b>or</b> <b>9. Kt×BP</b>
<b>11. Castles</b> <b>K—Kt 2?</b> (b)	<b>11. K—Q 2</b> <b>P×P!</b>		<b>11. B—Kt 4?</b>	
<b>12. P—KKt 3</b> <b>B×B</b>	<b>12. Q×P</b> <b>B—KKt 5</b>		<b>12. P—KB 4</b> <b>B—R 3</b>	
<b>13. R×B</b> <b>B—K 3+</b>	<b>13. Q—B 4 (d)</b> <b>Kt—Q 2 (e)</b>	<b>13. Kt—QB 3?</b>	<b>13. QKt—B 3</b> <b>B—Kt 2</b>	
				<b>14. P—B 5</b> <b>QKt—B 3</b>
	<b>14. Kt—B 3</b> <b>Kt—Kt 3</b>	<b>14. Kt—QB 3</b> <b>Kt×P</b>		
	<b>15. B—Kt 3</b> <b>R—Kt 2</b>	<b>15. QR—KB sq</b> <b>B—B 3</b>	<b>15. Q—KKtsq</b> <b>B—Q 2</b>	
	<b>16. P—K 5—</b> <b>B—Kt 4—</b>	<b>16. Kt—Q 5</b> <b>B—R sq</b>	<b>16. QR—K sq+</b>	
		<b>17. Q×B+ (f)</b>		

(a) If 8. Kt—Q 3 the variation is transposed into column 2 above.

\* Or 10. **K—Kt 2**    11. **Kt—B 3** (if 11. Castles)    12. **Q—Q 3**  
 $\overline{P—B 3}$      $\overline{Q×P+}$      $\overline{Kt—Q 2+}$

(b) If 11. **B×B?**    12. **R×B ch**    13. **Kt—B 3**    14. **Q—Q 2**    15. **QR—KB sq**    16. **R×Kt**  
 $\overline{K—Kt 2}$      $\overline{B—K 3}$      $\overline{Kt—Kt 3}$      $\overline{QKt—Q 2}$      $\overline{Kt×R}$

17. Q—Kt 5 ch wins.

(c) If 9. Kt×BP    10. B×R ch    11. B—KKt 5  
 $\overline{R×Kt}$      $\overline{K×B}$      $\overline{B—K 2}$  &c.

(d) 18. Q—KB sq is not so good.

(e) 18. R—KKt 2 is inferior.

(f) Continued 17.  $\overline{P×Q}$     18.  $\overline{R×R}$   
 $\overline{Kt—B 6ch}$     19.  $\overline{R×Kt}$     20. R×B wins.

TABLE CLIII.—(ROSENTHAL'S AND KÖLISCH'S DEFENCES.)

1. P—K 4 P—K 4	2. P—KB 4 P×P	3. Kt—KB 3 P—KKt 4	4. P—KR 4 P—Kt 5	5. Kt—K 5
1.	2.	3.	4.	5.
5. <u>Q—K 2 (a)</u>				<u>P—Q 3 (Kölisch)</u>
6. <u>P—Q 4! *</u>	6. <u>P—KB 4</u>		6. <u>Kt×Kt P</u>	<u>P—KB 4 (c)</u>
<u>P—Q 3</u>			<u>P—KB 4</u>	
7. <u>Kt×Kt P</u>	7. <u>B—QB 4</u>	7. <u>B×P?</u>	7. <u>Kt—B 2</u>	7. <u>P×P?</u>
<u>P—KB 4</u>	<u>Kt—KB 3</u>	<u>P—Q 3</u>	<u>KKt—B 3</u>	<u>B×P</u>
8. <u>Kt—B 2</u>	8. <u>Kt—QB 3</u>	8. <u>B—KKt 5</u>	8. <u>P—Q 4</u>	8. <u>P—Q 4? (d)</u>
<u>Kt—KB 3 (b)</u>	<u>P—Q 3</u>	<u>Kt—KB 3</u>	<u>P×P</u>	<u>Q—K 2 ch</u>
9. <u>B×P</u>	9. <u>B—B 7 ch</u>	9. <u>Kt—QB 3</u>	9. <u>B×P</u>	9. <u>K—B 2</u>
<u>Kt×P!</u>	<u>K—Q sq</u>	<u>P—B 3+</u>	<u>B—K 3</u>	<u>B×Kt</u>
10. <u>Q—R 5 ch</u>	10. <u>B×P</u>		10. <u>P—B 4—</u>	10. <u>Q×B</u>
<u>K—Q sq</u>	<u>QKt—Q 2</u>		<u>P—Q 4—</u>	<u>Kt—Q 2</u>
11. <u>B—K 2</u>	11. <u>B—QKt 3</u>			11. <u>B—QKt 5</u>
<u>Kt—KB 3</u>	<u>K—K sq</u>			<u>Castles QR</u>
12. <u>Q—B 3—</u>	12. <u>Kt—B 7</u>			12. <u>R—K sq</u>
<u>Kt—B 3—</u>	<u>R—KKt sq</u>			<u>KKt—B 3</u>
	13. <u>Kt—KKt 5</u>			13. <u>Q—B 5 (e)</u>
	<u>R—Kt 2</u>			<u>Q—B 2</u>
	14. <u>Kt—K 6 wins</u>			14. <u>B×Kt ch</u>
				<u>R×B</u>
				15. <u>B×P</u>
				<u>B—R 3</u>
				16. <u>K—Kt sq</u>
				<u>B×B</u>
				17. <u>Q×B</u>
				<u>KR—Kt sq+</u>

(a) Favoured by Rosenthal.

\* Or 6. Kt×Kt P 7. Kt—B 2 8. Q—R 5 ch 9. Q—Kt 5 10. P×Q 11. P—Q 4 12. R—H 4—  
P—KB 4! P×P K—Q sq Q×Q P—Q 4 B—Q 3(Cordel) *Führer durch die Schachtheorie.*(b) If 8. P×P 9. Q ch 10. B×P 11. Q—K 2 12. P—B 4+(c) If 6. B—K 2 7. P—Q 4 8. Kt—B 2 (if 8. Q—B 8 or B—Kt 6 9. Kt—B 3)  
B×P ch Q—Kt 4 Q—B 8 B—Kt 6 Kt—KB 3 (if 10. Kt—QB 3 11. B—QKt 5 &c.) 11. B—Q 2  
B—Kt 6 Kt—KB 3 Kt—QB 3 Kt—QKt 5 B—Q 212. B—Q 8 or P—Q 5—(d) Col. 5, 8. Kt—B 2 is stronger. See Appendix for the stronger continuations of 8. Kt—B 2(e) Or 18. Q—B 3 14. Kt—B 3 15. P—QR 4 16. P—R 5 17. P—R 6 (Blackburne and Dermanon).  
Q—B 2 B—B 3 K—Kt sq P—Q 4 Kt—Kt 8+

TABLE CLIV.—(E. MORPHY'S AND POLERIO'S DEFENCE.)

<b>1. P—K 4</b>	<b>2. P—KB 4</b>	<b>3. Kt—KB 3</b>	<b>4. P—KR 4</b>	<b>5. Kt—K 5</b>
$\overline{P—K 4}$	$\overline{P \times P}$	$\overline{P—KKt 4}$	$\overline{P—Kt 5}$	

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1.	2.	3.	4.	
<b>5.</b> $\overline{P—Q 4}$				<b>5.</b> $\overline{B—K 2}$ (Polerio)
<b>6. P—Q 4</b> $\overline{P—B 6}$	<b>6. P × P</b> $\overline{Q—K 2}$	<b>6. <math>\overline{B—K 2}</math> *</b>	<b>6. Kt × KtP</b> $\overline{P \times KP+}$	<b>6. Kt × KtP?</b> $\overline{P—Q 4}$
<b>7. KtP × P</b> $\overline{B—K 2}$	<b>7. Q—K 2</b> $\overline{Kt—KB 3}$	<b>7. Kt × KtP</b> $\overline{B \times P ch+}$		<b>7. P × P</b> $\overline{B \times P ch}$
<b>8. B—K 3</b> $\overline{B \times P ch}$	<b>8. Kt—QB 3</b> $\overline{Kt—KR 4}$			<b>8. Kt—B 2</b> $\overline{B \times Kt ch}$
<b>9. K—Q 2</b> $\overline{B—B 3}$	<b>9. Kt—K 4</b> $\overline{P—KB 4+}$			<b>9. K × B</b> $\overline{Q \times P}$
<b>10. P—KB 4</b> $\overline{P \times P}$				<b>10. P—Q 4</b> $\overline{Kt—QB 3!}$
<b>11. Kt—QB 3</b> $\overline{B \times Kt}$				<b>11. P—QB 3</b> $\overline{Kt—B 3}$
<b>12. BP × B</b> $\overline{B—B 4+}$ (a)				<b>12. B × P</b> $\overline{B—Kt 5+}$

(a) Gattie gives 12.  $\overline{P—KB 3+}$

\* If 6.  $\overline{B—Kt 2}$       7.  $\overline{P—Q 4}$       8.  $\overline{B—B 4}$       and the game is transposed into Paulsen's Castles Defence, examined in preceding Tables.

TABLE CLV.—(KÖLISCH'S DEFENCE.)

1. P—K 4      2. P—KB 4      3. Kt—KB 3      4. P—KR 4  
 $\overline{P-K 4}$        $\overline{P \times P}$        $\overline{P-K Kt 3}$        $\overline{P-K t 5}$

5. Kt—K 5      6. Kt  $\times$  Kt P  
 $\overline{P-Q 3}$        $\overline{B-K 2}$

1.	2.	3.	4.	5.
7. P—Q 4 $\overline{B \times P ch}$				
8. Kt—B 2 $\overline{Q-Kt 4}$	8.		8.	
9. Q—B 3 $\overline{Kt-QB 3}$ (a)	9. $\overline{B-Kt 6}$	9. Q—B 3 (f) $\overline{Q-B 3}$	9. Kt—B 3— $\overline{-}$	
10. P—Q 5! $\overline{Kt-K 4}$	10. Kt—QB 3 $\overline{Kt-KB 3}$	10. Kt—QB 3 $\overline{Q \times P}$		
11. Q $\times$ P $\overline{B \times Kt ch}$	11. B—Q 2! (d) $\overline{B-Q 2}$	11. B $\times$ P $\overline{Q \times Kt ch}$		
12. K $\times$ B $\overline{Q-Kt 3}$	12. B—Q 3 (e) $\overline{Kt-QB 3}$	12. Q $\times$ Q $\overline{B \times Q ch}$		
13. B—Kt 5 ch! (b) $\overline{B-Q 2}$	13. QKt—K 2— $\overline{-}$	13. K $\times$ B— $\overline{-}$		
14. B $\times$ B ch $\overline{K \times B}$				
15. K—Kt sq $\overline{R-K sq}$				
16. Kt—B 3 (c)—				

(a) Suggested by Rosenthal.

(b) Recommended by Gattie. The German *Handbuch* makes White play the senseless move 13. Q—Kt 5

(c) White has a good game.

(d) The *Handbuch* also gives 11. B—Q 3 which is inferior.

(e) Or 12. P—Q 5—

(f) 9. Kt—B 3 is also a good move here.

TABLE CLVI.—(POLERIO'S DEFENCE.)

1. P—K 4 P—K 4	2. P—KB 4 P×P	3. Kt—KB 3 P—KKt 4	4. P—KR 4 P—Kt 5	5. Kt—K 5
1.	2.	3.	4.	5.
B—K 2				
6. B—QB 4? B×P ch		6. Kt×Kt P? P—Q 4	6. Q×Kt P! P—Q 3	
7. K—B sq P—Q 4! ("")		7. P×P B×P ch	7. Q—Kt 7 B×P ch	
8. B×QP Kt—KR 3		8. Kt—B 2 B×Kt ch	8. K—Q sq P×Kt	
9. P—Q 4 B—Kt 4!		9. K×B Q×P	9. Q×R B×Kt 5 ch	
10. Kt—QB 3 P—KB 3!	10. P—Q 4? P—QB 3?	10. P—Q 4! Kt—QB 3!	10. B—K 2 Q—KKt 4	10. B—K 2 B×B ch
11. Kt—Q 3 P—QB 3	11. B—Kt 3 P—KB 3	11. P—QB 3 Kt—KB 3	11. B—B 3! B×B ch	11. K×B Q—Kt 4
12. QB×P P×KB	12. Kt—Q 3 Q×P	12. B×P B—Kt 5+	12. P×B Q—Kt 6	12. K—B sq P—B 6
13. B×B P×B	13. B×P B×B		13. Q×P ch K—B sq	13. P×P Q—Kt 6
14. R×Kt Castles ch	14. Kt×B Q×Q ch		14. Q—QB 5 ch Kt—K 2	14. R×B Q×P ch
15. K—Kt sq K—Kt 2	15. R×Q Kt—B 2		15. R—B sq Kt—Q 2	15. K—K sq Q—Kt 6 ch
16. R—R sq P×P	16. Kt—Kt 6 R—Kt sq		16. Q—Kt sq Kt—K 4	16. K—K 2 Q—Kt 7 ch
17. Kt—K 5 Kt—QB 3+	17. R×P+ Kt—QB 3+		17. K—K 2 R—Q sq	17. K—Q 8+*
			18. Kt—B 3+	

(a) Bird gives the bad continuation 7. Kt—KR 3 and wrongly concludes in favour of White.

\* Col. 5 continued 17. QB 6 ch 18. K—B 4 P—Kt 4 ch 19. K×P Q—B 8 ch 20. P—Q 3 Q×B 21. Q×Kt ch K—K 2

22. P—Kt 3+

TABLE CLVII.—(NEUMANN'S DEFENCE.)

1. $P-K4$ $\overline{P-K4}$	2. $P-KB4$ $\overline{P \times P}$	3. $Kt-KB3$ $\overline{P-KKt4}$	4. $P-KR4$ $\overline{P-Kt5}$	5. $Kt-K5$ $\overline{Kt-QB4}$
1.	2.	3.	4.	5.
6. $Kt \times Kt?$ $\overline{QP \times Kt}$	6. $Kt \times KtP!$ $\overline{P-Q4}$	6. $P-Q4?$ $\overline{Kt \times Kt!}$	6. $\overline{Q-K2? *}$	6. $Kt \times KtP!$ $\overline{P-Q4}$
7. $P-Q4$ $\overline{Kt-B8}$	7. $P \times P$ $\overline{Q-K2 ch}$	7. $P \times Kt$ $\overline{P-Q3}$	7. $Kt-QB3$ $\overline{Kt \times Kt}$	7. $P \times P$ $\overline{Q-K2 ch}$
8. $QB \times P$ $\overline{Kt \times P}$	8. $B-K2!$ $\overline{Kt-Q5}$	8. $QB \times P$ $\overline{B-Kt2}$	8. $Kt-Q5$ $\overline{Q-Q3}$	8. $B-K2!$ $\overline{Kt-Q5}$
9. $B-Q3$ $\overline{B-Q3! (a)}$	9. $Kt-B2$ $\overline{Kt-KB3}$	9. $B-QB4$ $\overline{Q-K2}$	9. $P \times Kt$ $\overline{Q \times P}$	9. $Kt-B2$ $\overline{Kt-KB3}$
10. $Q-B sq$ $\overline{Kt-Kt6}$	10. $Kt-B3$ $\overline{P-B6}$	10. $Kt-B3$ $\overline{P \times P+}$	10. $B \times BP$ $\overline{Q \times P ch}$	10. $Kt-B3$ $\overline{B-Kt5(b)}$
11. $R-R2$ $\overline{Q-K2 ch}$	11. $P \times P$ $\overline{Kt \times P ch}$		11. $Q-K2$ $\overline{Q \times Q ch}$	11. $Kt \times B$ $\overline{Kt \times Kt}$
12. $K-Q sq$ $\overline{B-KB4}$	12. $K-B sq$ $\overline{Kt-Q5}$		12. $B \times Q+$	12. Castles (c) $\overline{Kt \times B ch}$
13. $Kt-B8$ $\overline{\text{Castles QR}+}$	13. $P-Q3$ $\overline{B-B4}$			13. $Q \times Kt+$
	14. $B-Kt5$ $\overline{\text{Castles QR}}$			
	15. $Q-Q2$ $\overline{R-K sq}$			
	16. $R \times K sq+$			

(a) 9.  $\overline{Kt-Q3}$  is also good; but 9.  $\overline{Q \times P}$  given by Wormald, is bad, and is condemned by the New Berlin *Schachzeitung*. If, in col. 1, 10.  $Q-K2$ ; if 10.  $B \times Kt$  11.  $Q-Q8$   $\overline{Q-K2}$   $\overline{B \times B}$   $\overline{P-KB4}$  or  $Q-K2+$

\* Bird, as usual, gives this inferior continuation, and omits all notice of 6. the better course. "The blind leading the blind!" Such systematic blunders of a professed theorist are simply unpardonable, inasmuch as they not only denote ignorance but carelessness as well as *outrecuidance*.

(b) Perhaps better than 10.  $\overline{P-B6}$  in col. 2.

(c) Suggested by Mr. Ranken.

## TABLE CLVIII.

1. P-K 4 P-K 4	2. P-KB 4 P×P	3. Kt-KB 8 P-KKt 4	4. P-KR 4 P-Kt 5	5. Kt-Kt 5 P-KR 8!
1.	2.	3.	4.	5.
6. Kt×P <u>K×Kt</u>				
7. B-B 4 ch <u>P-Q 4!</u>		7. P-Q 4 <u>P-Q 4</u>		7. <u>P-B 6</u>
8. B×P ch <u>K-Kt 2</u>		8. QB×P <u>P×P</u>		8. P×P(d) <u>B-K 2</u>
9. P-Q 4 <u>Q-B 3(a)</u>	9. B×P <u>B×B!</u>	9. B-B 4 ch <u>K-Kt 2</u>	9. <u>K-Kt 3</u>	9. B-B 4 ch(e) <u>P-Q 4</u>
10. P-K 5!(b) <u>Q-Kt 3</u>	10. Q×P ch <u>K-B 2</u>	10. Castles <u>Kt-KB 3</u>	10. Kt-QB 3 <u>B-Q 3!+*</u>	10. B×P ch <u>K-K sq</u>
11. P-R 5 <u>Q-B 4</u>	11. Q-R 5 ch <u>K-K 2?(c)</u>	11. Q-Q 2 <u>Kt-B 3</u>		11. Castles <u>P-Kt 6</u>
12. Castles <u>P-B 6</u>	12. Q-K 5 ch <u>K-Q 2</u>	12. Kt-B 3 <u>B-Q 3</u>		12. P-KB 4 <u>P-KR 4</u>
13. Kt-Q 2 <u>Kt-K 2</u>	13. Q×R <u>Kt-KB 3</u>	13. Kt-K 2 <u>B×B</u>		13. P-B 5 <u>Kt-KB 3</u>
14. B-K 4 <u>Q×RP</u>	14. P-QKt 3 <u>B×P+</u>	14. R×B <u>Kt-K 4</u>		14. Kt-B 3 <u>Kt-Kt 5</u>
15. Kt×P <u>QKt-B 3</u>		15. Q-B 3 <u>Kt×B</u>		15. P-K 5 <u>B×RP</u>
16. Kt-R 2 <u>Kt-Kt 3!+</u>		16. Q×Kt <u>R-B sq+ or Q-K 2+</u>		16. P-B 6 <u>Kt-B 7</u>
				17. P-B 7 ch <u>K-B sq+</u>

(a) Or 9. 10. P×P 11. Castles or 11. P×P+ or 9. Kt-KB 3 10. Kt-QB 3  
P-B 6 B-K 2 P-Kt 6+ P×P+ Kt-KB 3 Kt-B 4  
11. Q-Q 3! B-K 2+

(b) If (i.) 10. Castles 11. P×P followed by 12. Q×RP &c. If (ii.) 10. Q-Q 3 11. Kt-QB 3  
P-B 6 P-Kt 6! 12. P-K 5 13. B-K 4 14. B×B 15. Q×Q 16. P-Q 5 If (iii.) 10. Kt-QB 3  
12. P-K 5 Q-KKt 3 B-KB 4 Q×B Kt×Q Kt-Kt 5+ B-QKt 5  
11. Castles 12. P×B After 10. if 11. QB×P B-Kt 5  
B×Kt P-B 6 wins. Q-Kt 8 P-B 3+

(c) If 11. K-Kt 2, which we consider best, Black escapes with a draw by perpetual check  
which is surely better than getting a lost position.

\* Not 10. as given by Freeborough and Ranken.

(d) If (i.) 8. P-KKt 3 9. P-K 5 10. B-KB 4 If (ii.) 8. B-KB 4 9. Q-Q 3  
P-Q 4 B-K 3 Kt-QB 3+ P-Q 4! P×KP  
10. B-K 5 11. Q-B 4 12. P×P 13. Kt-B 3 14. Castles QR  
Kt-KB 3 B-Q 3 P×B Kt-B 3 Q-K 2+  
K-Kt 3 B-Q 3!+ K-Kt 3 B×Pch

(e) If 9. 10. Kt-QB 3 or if 9. 10. B-K 3 11. K-Q 2 &c.  
K-Kt 3 B-Q 3!+ K-Kt 3 B×Pch

N.B.—In col. 1, Black may also play 8. 9. P-Q 4 10. Kt-QB 3 11. Q-Q 3  
P×B K-Kt 3 K-Kt 3 Kt-KB 3 Kt-R 4 P-QB 3

12. P-K 5 13. Q-Kt 6 ch 14. Q×Kt 15. P×P 16. B-Kt 5 ch (Falkbeer.)  
K-Kt 3 K-Kt 3 B-K 3 Q-K sq K-Q sq+

In col. 5, Black may likewise play 8. 9. B-B 4! 10. Q-Q 3!  
P-Q 4 Kt-KH 3

## TABLE CLIX.

1.	2.	3.	4.	5.
1. $P-K4$ $P-K4$	2. $P-KB4$ $P \times P$	3. $Kt-KB8$ $P-KKt4$	4. $P-KR4$ $P-Kt5$	5. $Kt-Kt5$ $P-KR3$
6. $Kt \times P$ $K \times Kt$				
7. $P-Q4$ $P-B6$ (a)				
8. $P \times P$ $B-K2$				
9. $B-B4ch$ $P-Q4!$				9. $Kt-Kt8$
10. $B \times P\text{ ch}$ $K-Ksq!$		10. $K-K2$		10. $Kt-QB3$ $B-Q8!+$
11. $B-K3$ $B \times P\text{ ch}$	11. $Q-Q8$ $B \times P\text{ ch}$	11. $B-K3$ $B \times P\text{ ch}$		
12. $K-Q2$ $P-KR4$	12. $K-Qsq$ $Kt-QB8!+$	12. $K-Q2$ $Kt-QB8$		
13. $Kt-B3$ $P-B3$		13. $P-KB4$ $P-KB4$		
14. $B-Kt3$ $B-Kt4$		14. $P-B8$		
15. $P-B4$ $B \times P+$	15. $B \times B$ $Q \times B\text{ ch}$			
	16. $K-Q8$ $P-QKt8!+$			

(a) Steinitz, in the *International Chess Magazine*, recommends this move.

## TABLE CLX.

1. P—K 4    2. P—KB 4    3. Kt—KB 8    4. P—KR 4    5. Kt—Kt 5    6. Kt×P  
 $\overline{P-K 4}$      $\overline{P \times P}$      $\overline{P-KKt 4}$      $\overline{P-Pt 5}$      $\overline{P-KR 8!}$      $\overline{K \times Kt}$

1.	2.	3.	4.	5.
7. B—B 4 ch $\overline{P-Q 4}$				
8. B×P ch $\overline{K-Kt 2}$			8. $\overline{K-K sq}$	
9. B×P $\overline{P-B 6? (a)}$			9. P—Q 4 $\overline{Kt-KB 8}$	9. $\overline{P-B 6}$
10. B×B! $\overline{Q \times B}$	10. B×R? $\overline{P \times P}$	10. Kt—B 8 $\overline{B-Kt 5}$	10. P×P $\overline{B-K 2}$	
11. P×P $\overline{B-Q 8} (b)$	11. R—Kt sq (c) $\overline{Q \times P ch}$	11. B×BP $\overline{Kt \times B}$	11. B—K 8! $\overline{B \times P ch}$	
12. R—Kt sq $\overline{P-Kt 6}$	12. K—K 2 $\overline{P-Kt 6}$	12. P×Kt $\overline{B \times Kt ch}$	12. K—Q 2	
13. P—Q 4 $\overline{Q-R 6!}$	13. K—K 3 $\overline{Q-Kt 4 ch}$	13. P×B $\overline{Q \times P}$	13. Kt—B 8 $\overline{P-B 8!+}$	
14. P—K 5 $\overline{B-K 2!}$	14. Q—K 2 $\overline{Kt-QB 3}$	14. K—Q 3 $\overline{B-R 8+}$	14. Q—K 2 ch $\overline{K-B 2}$	
15. B—K 3 $\overline{Kt-QB 3}$	15. B—K 3 $\overline{KKt-K 2}$		15. Castles KR $\overline{K-Kt 3}$	
16. Q—K 2 $\overline{R-QKt sq}$	16. Kt—B 8 $\overline{Kt-Kt 3}$		16. B—K 5+	
17. P—QKt 3 $\overline{B \times RP}$	17. P—K 5 $\overline{B-Kt 5}$			
18. Kt—QB 3 $\overline{KKt-K 2}$	18. Castles QR+ $\overline{}$			
19. Castles QR+				

(a) An unsound move of Zukertort.

(b) Steinitz suggests 11.  $\overline{P-KR 4}$  or 11.  $\overline{Kt-KB 8}$  but White should still get the better game.

(c) If 11.  $\overline{K-B 2}$     12.  $\overline{Q \times Q}$  do.

\* Black's game, however, is exposed, and White's pawns are strong.

If 13.  $\overline{Kt-KB 8?}$     14.  $\overline{R \times B}$     15.  $\overline{Kt \times Kt}$     16.  $\overline{Q-R sq}$     17.  $\overline{R \times P}$     18.  $\overline{Q \times B ch+}$

TABLE CLXI.—(THE HAMPE-ALGAIER GAMBIT.)

1. P—K 4 P—K 4	2. Kt—QB 3 Kt—QB 3	3. P—B 4 P×P	4. Kt—B 3 P—KKt 4
5. P—KR 4 P—Kt 5	6. Kt—KKt 5 P—KR 3 *	7. Kt×P K×Kt	

1.	2.	3.	4.	5.
8. P—Q 4 P—Q 3 (a)			8. P—Q 4! P—Q 2 ch!	
9. B×P Kt—B 3	9. B—Kt 2?		9. P×P! Q—K 2 ch!	9. QKt—K 2? (b)
10. B—B 4 ch K—Kt 2	10. B—B 4 ch K—Kt 3		10. K—B 2 P—Kt 6 ch	10. B—Q 4 K—Kt 2!
11. Castles B—K 2	11. B—K 3 K—R 2!	11. P—K 5 B—B 4	11. K—Kt sq Kt×QP	11. B×KBP Kt—KB 3 (c)
12. Q—Q 2 B—Q 2+	12. Q—Q 3 or Q 2+ P—KR 4	12. B—Q 3 P—KR 4	12. Q×Kt Q—Q 4	12. B—K 5 Kt—KKt 3
		13. B×B ch K×B	13. Kt—K 2 B—Q 3+	13. P—R 5+
		14. Q—Q 3 ch K—K 3		
		15. Q—Kt 6 ch+		

N.B.—The Hampe-Algaier offers better chances of success than the ordinary Algaier Gambit, as it leads to more complicated positions.

- \* If 6. P—Q 3      7. P—Q 4!      8. Kt×P  
followed by      P—KR 3      K×Kt      9. B—B 4 ch  
or      B—K 3+      10. Kt—K 2+      11. B—K 3  
(International C. M.) Or if 7. B—B 4  
8. B—Kt 3      9. P—Q 4      10. P×Kt      11. Q—Q 4      12. Q×QP  
P—KR 3      P×Kt      P×P      B—Kt 2      Q—K 2+  
11. B×P ch      12. Q×Q ch      13. B×Kt      14. P×P  
K—K 2      K×Q      E×B      B—K 3+ followed by P—QB 3 and  
K—K 2 &c.
- (a) If 8. P—B 6      9. P×P      10. B—K 3      11. B—B 4 ch      12. P—B 4      13. P—Q 5!  
(or 13. P—QR 4 )      B—K 2      P—Q 3!      K—Kt 2      Kt—KB 3      Kt—R 4  
and Castles QR with a strong attack. Again, if 8. P—Q 5!  
10. B—K 3      11. Castles      12. P×B      13. P—QB 4      B×QKt 5  
Kt—KB 3!      B×QKt      K—Kt 2      Kt×KP      Q×QP      15. P—Q 4!  
16. P—Q 5! wins.
- (b) If 9. Q—K sq ch      10. B—K 2      11. P×P      12. Castles &c.
- (c) If 11. Kt—Kt 3      12. B—K 5 ch      13. P—R 5      14. P×Kt      15. Q—Q 8+  
Kt—B 3      Kt—B 3      Kt×B      Kt—H 2

## THE KING'S BISHOP'S GAMBIT

1. P—K 4  
~~P—K 4~~

2. P—KB 4  
~~P×P~~

3. B—B 4

styled by Jaenisch "an imperishable monument of human wisdom," is still, we believe, the strongest of all the Gambits on the King's side. For although, against the old classical defence recommended by *Lopez* and *Gianutio*, it should result either in an even game or unfavourably for the first player, it leads against all other defences to a far more enduring attack than the King's Knight's or *Greco-Philidor* Gambit; and the favourite *Bilguer* Counter Gambit of 3. ~~erroneously~~

~~P—Q 4~~

advocated by Zukertort, certainly yields no advantage to the defence. The critic of the *Athenaeum* declared the author to be "ignorant of Chess" for expressing the foregoing opinion of the strength of the Bishop's Gambit in 1874. Recent analyses, however, by the first German and Italian masters (*see* Tables CLXII., CLXIII., CLXIV., and CLXV. of the present work [embodying some of the best illustrations of this débüt from games in the Breslau Tourney of 1889 between Metger, Tarrasch, and others]) superabundantly prove the author to have been right and his critic wrong. Such is the incompetent Chess criticism of the *Athenaeum*!

In the Bilguer Counter Gambit 3. ~~some experts disapprove~~  
~~P—Q 4~~

of the advance of the White Pawn to K 5 on the 10th move (*see* col. 8, p. 184); but there is a wide divergence of opinion among the authorities as to which is Black's best 10th move in reply to 10. K—Kt sq.

Rosenthal prefers 10. ~~while Salvioli inclines to 10. P—Kt 5.~~  
~~Q—Kt 8,~~

Again (*see* p. 191, Table CLXIX., col. 1), Salvioli, in opposition to the *Handbuch*, says that White can get the better game by 8. Q—K sq

instead of 8. Q—K 2.

Where such eminent authorities entertain such diametrically opposite opinions, we do not, in most cases, presume to decide; but give both continuations, leaving the student to form his own opinion; but we think Steinitz and Salvioli are more reliable, as a rule, than the *Handbuch*.

TABLE CLXII.—(BILGUER COUNTER GAMBIT.)

1.	2.	3.	4.	5.
8. <u>Kt—B 3</u> <u>Q—Kt 4</u>	2. <u>P—KB 4</u> <u>P×P</u>	3. <u>B—B 4</u> <u>P—Q 4</u>	4. <u>B×P</u> <u>Q—R 5 ch</u>	
9. <u>P—KR 4</u> <u>P—KR 3</u>	8. <u>K—B sq</u> <u>P—KKt 4!</u>	6. <u>Kt—QB 3</u> <u>B—Kt 2!</u>	7. <u>P—Q 4</u> <u>Kt—K 2</u>	
10. <u>K—Kt sq!</u>	10. <u>P—K 5</u> <u>P—Kt 5</u>	10. <u>P—K 5</u> <u>Castles!</u>		10. <u>QKt—B 3?</u> <u>11. B×Kt ch!</u>
11. <u>B—QB 4!</u> (b) <u>B—R 5</u>	11. <u>Kt—K 5?*</u>	11. <u>B—K 4!</u> <u>P—QB 4</u>	11. <u>K—Kt sq?</u> <u>P—Kt 5</u>	11. <u>Kt×B (e)</u>
12. <u>QKt—K 5</u> <u>Kt—R 3</u>	12. <u>P×B</u> <u>Kt—KKt 3 (c)</u>	12. <u>Kt—K 2</u> <u>QKt—B 3</u>	12. <u>Kt—K sq</u> <u>R—Q sq</u>	12. <u>Kt—Q 5</u> <u>Castles</u>
13. <u>B—Q 3</u> <u>Q—Kt 3</u>	13. <u>Kt—K 2</u> <u>P—B 6</u>	13. <u>K—Kt sq</u> <u>Kt×QP</u>	13. <u>Kt—Q 3</u> <u>Kt×B</u>	13. <u>Kt×QBP</u> <u>R—Kt sq</u>
14. <u>P—B 3</u> <u>Castles QR</u>	14. <u>Kt—B 4</u> <u>Q×KP</u>	14. <u>P×P</u> <u>Kt×Kt ch</u>	14. <u>Kt×Kt</u> <u>R×Kt</u>	14. <u>P—B 3</u> <u>R—Q sq</u>
15. <u>P—R 4</u> <u>K—Kt sq</u>	15. <u>Kt×Kt</u> <u>P×Kt</u>	15. <u>B×Kt</u> <u>Q×P</u>	15. <u>Kt×P</u> <u>Q×KP</u>	15. <u>Q—K 2</u> <u>P—Kt 5</u>
16. <u>P—QR 5</u> <u>Q—K 3</u>	16. <u>B—K 3</u> <u>P—B 3?</u>	16. <u>QB×P—</u> -	16. <u>Kt×R</u> <u>Q×Kt+(d)</u>	16. <u>Kt—K sq</u> <u>Q—B 4</u>
17. <u>B—Q 2</u> <u>P—QB 3</u>	17. <u>B—Q 4—</u> <u>Q—Kt 6—</u>			17. <u>Kt—Kt 5+</u>
18. <u>Kt—R 8</u> <u>Kt—B 2</u>				
19. <u>Q—KB sq!+</u>				

N.B.—In col. 1 above, White may also play 8. B—QB 4 when the usual continuation is

8. QKt—B 3      9. Kt—B 3      10. P—KR 4!      (if. 10. Kt—K 2?      11. K—B 2  
Q—R 4      Q—R 4      P—Kt 5      Castles QH+)

Also in col. 1, White may play 10. B—QB 4      11. Kt—K 2      12. K—B 2  
QKt—B 3      QKt—B 3      B—Kt 5      Q—Kt 3! &c.

(a) 10. P—Kt 5? transposes into col. 2 of Table CLXV., where it is exhaustively analysed.

10. Q—Kt 3 is advised by Rosenthal. If, in col. 1, White play 10. Q—Q 8  
Q—Kt 3 Castles +

(b) Best according to Salvioli. If 11. P—R 5 or if 11. Kt—K 5 or 11. Q—Kt 3 Q—Kt 3 B×Kt &c.

\* 11. Kt—K sq is best (see col. 2, Table CLXV.), where the same position occurs by a transposition of moves.

(c) If 12. P—QB 3      13. B—Kt 3      14. Q—B sq      15. P—R 5      16. B×P ch (16. Q—K sq  
is also good)      13. Q×P      14. Kt—Kt 3      15. P—Kt 6      16. B×P ch (16. Q—K sq  
is also good)      13. K—K 2!      14. Kt—B sq      15. P—Kt 6      16. R—R 4 wins. See also next Table

CLXIII., col. 8.

(d) Columns 8 and 4 from Herr Berger's analysis.

(e) If 11. P×B      12. Kt—K 4      13. Kt—K sq+

In col. 1, if 11. P—Kt 5      12. Kt—K sq

## TABLE CLXIII.—(BILGUER COUNTER GAMBIT.)

<b>1. P—K 4</b>	<b>2. P—KB 4</b>	<b>3. B—B 4</b>	<b>4. B×P</b>	<b>5. K—B sq</b>
<b>P—K 4</b>	<b>P×P</b>	<b>P—Q 4</b>	<b>Q—R 5 ch</b>	<b>P—KKt 4</b>
	<b>6. Kt—QB 3</b>	<b>7. P—Q 4</b>		.
	<b>B—Kt 2</b>	<b>Kt—K 2</b>		

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1.	2.	3.	4.	5.
<b>8. Kt—B 3</b>				
<b>Q—R 4</b>				
<b>9. P—KR 4</b>				
<b>P—KR 3</b>				
<b>10. K—Kt sq</b>		<b>10.</b>		
<b>Q—Kt 3</b>		<b>P—Kt 5</b>		
<b>11. Kt—K 5?</b>	<b>11. P×P</b>	<b>11. Kt—K 5</b>		
<b>B×Kt</b>	<b>P×P</b>	<b>B×Kt</b>		
<b>12. P×B</b>	<b>12. R×R</b>	<b>12. P×B</b>	<b>12.</b>	
<b>P—Qb 3!</b>	<b>B×R</b>	<b>Kt—KKt 3</b>	<b>Q×KP</b>	
<b>13. B—Kt 3</b>	<b>13. Q—Q 3</b>	<b>13. Kt—K 2</b>	<b>13. Q—B sq</b>	
<b>R—Kt sq!</b>	<b>P—QB 3</b>	<b>P—B 6</b>	<b>P—B 6</b>	
<b>14. P×P</b>	<b>14. B—Kt 3</b>	<b>14. Kt—B 4</b>	<b>14. P×P</b>	
<b>Q×KtP</b>	<b>B—Kt 5</b>	<b>Q×KP</b>	<b>Q—ht 6 ch</b>	
<b>15. Q—B 3</b>	<b>15. K—B 2</b>	<b>15. Kt—Kt</b>	<b>15. Q—Kt 2</b>	
<b>Kt—Kt 3</b>	<b>Kt—Q 2</b>	<b>P×Kt</b>	<b>Q×BP</b>	
<b>16. R—R 5</b>	<b>16. Kt—K 2</b>	<b>16. B—K 3</b>	<b>16. Q×Q</b>	
<b>Kt—R 5</b>	<b>Castles +</b>	<b>Kt—B 3!</b> (a)	<b>P×Q</b>	
<b>17. R×Kt</b>		<b>17. Q—Q 2</b>	<b>17. K—B 2</b>	
<b>Q×R</b>		<b>R—B sq</b>	<b>P—QB 3</b>	
<b>18. QB×P</b>		<b>18. R—KB sq</b>	<b>18. B—Kt 3</b>	
<b>B—K 3</b>		<b>B—K 3!</b>	<b>B—Kt 5</b>	
<b>19. R—KB sq</b>		<b>19. B×Kt ch</b>	<b>19. P—R 5</b>	
<b>Kt—Q 2</b>		<b>P×B</b>	<b>Kt—Q 5 wins (d)</b>	
<b>20. Q—K 3</b>		<b>20. Q—B 3!</b>	<b>Kt—Q 2</b>	
<b>Castles! +</b>		<b>Q×P</b>	<b>20. B—B 4</b>	
		<b>21. P—KKt 3 (b)</b>	<b>Castles QR</b>	
		<b>B—B 5! + (c)</b>	<b>21. QR—KKt sq</b>	
			<b>P—KB 4—(e)</b>	

(a) Given as best by Salvio. In preceding Table CLXII., p. 184, col. 2, the weaker continuation 16. **P—B 3** is given.

(b) If 21. **B—B 5**      22. **R—K sq**  
          Castles      Q—KB 5+

(c) Continued 22. **R—B 2**  
          B—K 7 wins

(d) If 19. **P—B 3**      20. **B×P**      21. **B×R**  
          Castles      B×B      B×KP wins

(e) Equal game 22. **P×P**      23. **K×P—**  
          R×P

TABLE CLXIV.—(BILGUER COUNTER GAMBIT.)

1. $P-K4$	2. $P-KB4$	3. $B-B4$	4. $B \times P$	5. $K-B sq$
$\overline{P-K4}$	$\overline{P \times P}$	$\overline{P-Q4}$	$\overline{Q-R5 ch}$	$\overline{P-KKt4}$
	6. $Kt-KB3$	7. $P-KR4$		
	$\overline{Q-R4}$	$\overline{B-Kt2!}$		

1.	2.	3.	4.	5.
8. $K-B2$				
$\overline{P-Kt5}$				
9. $Kt-Kt5$				
$\overline{P-Kt6 ch}$				
10. $K-K sq$				
$\overline{Q \times Q ch}$				
11. $K \times Q$		11.		
$\overline{QKt-B3}$		$\overline{B-hKt5 ch? (b)}$		
12. $P-B3!$		12. $K-K sq$		
$\overline{B-Kt5 ch}$		$\overline{Kt-QB3}$		
13. $K-B2$		13. $B \times Kt ch!$	13. $B-Kt3$	13. $B \times P ch? (c)$
$\overline{Kt-Q sq}$		$\overline{P \times B}$	$\overline{K-Q5}$	$\overline{K-K2}$
14. $P-Q4!$		14. $Kt-QB3$	14. $R-B sq+$	14. $B-Kt3$
$\overline{P-KB3}$		$\overline{Kt-B3}$		$\overline{Kt-Q5}$
15. $Kt-KR3$	15.	15. $P-Q3$		15. $R-B sq (d)$
$\overline{B \times Kt!}$		$\overline{Kt-R4}$		$\overline{R-KB sq+}$
16. $R \times B$	16. $Kt-B4$	16. $Kt-K2+$		
$\overline{B-R3}$	$\overline{B-R3!}$			
17. $Kt-Q2$	17. $P \times P$			
$\overline{P-B3}$	$\overline{B \times P}$			
18. $B-Kt3$	18. $R-K sq?$			
$\overline{Kt-B2}$	$\overline{P-B3}$			
19. $B \times Kt ch$	19. $B-B4+$			
$\overline{K \times B}$				
20. $Kt-B4$				
$\overline{K-K3}$				
21. $B-Q2+ (a)$				

(a) Salvioli. See also next Table CLXV., cols. 1 & 2. Continued 21.  $\overline{P \times P ch}$

$\overline{P-KB4}$   $\overline{K \times P}$

22.  $\overline{B-KB sq}$  23.  $\overline{R \times KtP}$  24.  $\overline{R(Kt3)-B3}$  25.  $\overline{R-KKt3}$  wins. We give  
 $\overline{Kt-B3}$   $\overline{Kt-Q4}$   $\overline{KR-KKt3}$  Salvioli's analysis in full.

(b) The *Handbuch* is utterly wrong in giving this as a winning move for Black; Salvioli shows it to be bad.

(c) This is the weak move, given by the German school, but demolished by the Italian master.

(d) If 15.  $P-B3$  16.  $Kt-QR3$   
 $\overline{Kt-K7}$   $\overline{P-KR3}$  &c.

TABLE CLXV.—(BILGUER COUNTER GAMBIT.)

1. P—K 4 P—K 4	2. P—KB 4 P×P	3. B—B 4 P—Q 4	4. B×P Q—R 5 ch	5. K—Bsq P—KKt 4!
1. <u>6. Kt—KB 3</u> Q—R 4	2. <u>8. Kt—B 3</u> P—KR 3	3. <u>9. P—Q 4</u> P—Kt 5 ch	4. <u>12. B—K 3 (e)</u> QKt—B 3	5. <u>13. P—KKt 3 (f)</u> P×B B—K 3
<u>7. P—KR 4</u> B—Kt 2! (a)	<u>8. K—B 2!</u> P—Kt 5	<u>9. Kt—Kt 5</u> Q×Q ch	<u>10. K—K sq</u> P—Kt 5	<u>11. Kt—K sq!</u> P—B 6 (c)
<u>10. K—K sq</u> Q×Q ch	<u>10. K—Kt sq</u> P—Kt 5 ch	<u>11. Kt—K sq!</u> QKt—B 3!	<u>12. B—K 3 (e)</u> QKt—B 3	<u>13. P—KKt 3 (f)</u> P×B B—K 3
<u>11. K×Q</u> QKt—B 3!	<u>11. Kt—K sq!</u> P—B 6 (c)	<u>12. P×P</u> P×P	<u>13. B×Kt ch</u> P×B	<u>14. P—Kt 3</u> P×B
<u>12. P—B 3!</u> B—Kt 5 ch	<u>12. P×P</u> P×P	<u>13. K—B 2</u> QKt—B 3	<u>14. Kt—Q 3</u> Kt—Kt 3	<u>15. Kt—Q 3</u> Kt—Kt 3
<u>13. K—B 2</u> Kt—Q sq	<u>13. K—B 2</u> QKt—B 3	<u>14. P—K 5</u> B—KKt 5	<u>14. Kt—Q 3</u> Kt—Kt 3	<u>16. Kt—R 4</u> R—Q sq
<u>14. P—Q 4!</u> P—KB 3	<u>14. P—K 5</u> B—KKt 5	<u>14. B—B 4</u> B—B 4	<u>14. B×Kt ch</u> P×B	<u>17. P—B 3</u> Castles
<u>15. Kt—KR 3</u> B×Kt!	<u>15. KB×P (B6)</u> B×B	<u>15. KB×P (B6) + 15. P—KKt 3 +</u> B×B	<u>15. Kt—Q 3</u> Kt—Kt 3	<u>18. Kt—B 5 + (d)</u> Castles
<u>16. R×B</u> B—R 3	<u>16. Q×B</u> Q×Q ch	<u>16. Kt—Kt 5!</u> B—K 3	<u>16. Kt—Kt 5!</u> B—K 3	<u>19. B×Kt ch +</u> Kt—B 2
<u>17. Kt—Q 2</u> P—B 3	<u>17. Kt—Q 2</u> Castles QR	<u>18. Kt—Kt 5!</u> B—B 5 ch	<u>18. Kt—Kt 5!</u> B—B 5 ch	<u>20. Kt—B 5 + (e)</u> Q—R 2
<u>18. B—Kt 3</u> Kt—B 2	<u>18. Kt—K 2 + (d)</u> Kt—B 2	<u>19. B×P?</u> P—P	<u>19. Kt—Kt 5!</u> Kt—Kt 5	<u>21. Kt—B 5 + (e)</u> Q—R 2
<u>19. B×Kt ch +</u>				

(a) If 7. 8. B×P ch 9. Kt—K 5 10. Q—R 5 ch 11. Kt—Kt 6 ch 12. Kt—Q 2 13. P—K 3? Q×B Q—Kt 2 (or B 3) K—K 2 K—Q sq 14. P×P 15. P—B 3 16. P—Q 4 17. K—K sq 18. Q—B 3 19. B×P &c. 20. Kt—QB 3! 21. B—K 3 22. B—B 5 ch 23. Q—R 2 24. K—Q 2

(b) Freeborough and Ranken wrongly declare the game to be now in Black's favour.

(c) Gattie prefers 11. 12. Kt—Kt 5! 13. Kt—BP! (If 13. B×P? 14. P×K! QKt—B 3 Castles!) 15. Kt—BP 16. Q—Q 2 17. Kt—Q 3 18. K—B sq 19. Q×Kt 20. Kt—Kt 5! 21. R—QKt sq 22. Kt—Kt 5! 23. Q—K 5 24. Kt—K 7 ch 25. Kt—B 6 26. Kt—K 7 ch 27. Kt—B 6 28. Kt—K 7 ch 29. Kt—B 6 30. Kt—K 7 ch 31. Kt—B 6 32. Kt—K 7 ch 33. Kt—B 6 34. Kt—K 7 ch 35. Kt—B 6 36. Kt—K 7 ch 37. Kt—B 6 38. Kt—K 7 ch 39. Kt—B 6 40. Kt—K 7 ch 41. Kt—B 6 42. Kt—K 7 ch 43. Kt—B 6 44. Kt—K 7 ch 45. Kt—B 6 46. Kt—K 7 ch 47. Kt—B 6 48. Kt—K 7 ch 49. Kt—B 6 50. Kt—K 7 ch 51. Kt—B 6 52. Kt—K 7 ch 53. Kt—B 6 54. Kt—K 7 ch 55. Kt—B 6 56. Kt—K 7 ch 57. Kt—B 6 58. Kt—K 7 ch 59. Kt—B 6 60. Kt—K 7 ch 61. Kt—B 6 62. Kt—K 7 ch 63. Kt—B 6 64. Kt—K 7 ch 65. Kt—B 6 66. Kt—K 7 ch 67. Kt—B 6 68. Kt—K 7 ch 69. Kt—B 6 70. Kt—K 7 ch 71. Kt—B 6 72. Kt—K 7 ch 73. Kt—B 6 74. Kt—K 7 ch 75. Kt—B 6 76. Kt—K 7 ch 77. Kt—B 6 78. Kt—K 7 ch 79. Kt—B 6 80. Kt—K 7 ch 81. Kt—B 6 82. Kt—K 7 ch 83. Kt—B 6 84. Kt—K 7 ch 85. Kt—B 6 86. Kt—K 7 ch 87. Kt—B 6 88. Kt—K 7 ch 89. Kt—B 6 90. Kt—K 7 ch 91. Kt—B 6 92. Kt—K 7 ch 93. Kt—B 6 94. Kt—K 7 ch 95. Kt—B 6 96. Kt—K 7 ch 97. Kt—B 6 98. Kt—K 7 ch 99. Kt—B 6 100. Kt—K 7 ch 101. Kt—B 6 102. Kt—K 7 ch 103. Kt—B 6 104. Kt—K 7 ch 105. Kt—B 6 106. Kt—K 7 ch 107. Kt—B 6 108. Kt—K 7 ch 109. Kt—B 6 110. Kt—K 7 ch 111. Kt—B 6 112. Kt—K 7 ch 113. Kt—B 6 114. Kt—K 7 ch 115. Kt—B 6 116. Kt—K 7 ch 117. Kt—B 6 118. Kt—K 7 ch 119. Kt—B 6 120. Kt—K 7 ch 121. Kt—B 6 122. Kt—K 7 ch 123. Kt—B 6 124. Kt—K 7 ch 125. Kt—B 6 126. Kt—K 7 ch 127. Kt—B 6 128. Kt—K 7 ch 129. Kt—B 6 130. Kt—K 7 ch 131. Kt—B 6 132. Kt—K 7 ch 133. Kt—B 6 134. Kt—K 7 ch 135. Kt—B 6 136. Kt—K 7 ch 137. Kt—B 6 138. Kt—K 7 ch 139. Kt—B 6 140. Kt—K 7 ch 141. Kt—B 6 142. Kt—K 7 ch 143. Kt—B 6 144. Kt—K 7 ch 145. Kt—B 6 146. Kt—K 7 ch 147. Kt—B 6 148. Kt—K 7 ch 149. Kt—B 6 150. Kt—K 7 ch 151. Kt—B 6 152. Kt—K 7 ch 153. Kt—B 6 154. Kt—K 7 ch 155. Kt—B 6 156. Kt—K 7 ch 157. Kt—B 6 158. Kt—K 7 ch 159. Kt—B 6 160. Kt—K 7 ch 161. Kt—B 6 162. Kt—K 7 ch 163. Kt—B 6 164. Kt—K 7 ch 165. Kt—B 6 166. Kt—K 7 ch 167. Kt—B 6 168. Kt—K 7 ch 169. Kt—B 6 170. Kt—K 7 ch 171. Kt—B 6 172. Kt—K 7 ch 173. Kt—B 6 174. Kt—K 7 ch 175. Kt—B 6 176. Kt—K 7 ch 177. Kt—B 6 178. Kt—K 7 ch 179. Kt—B 6 180. Kt—K 7 ch 181. Kt—B 6 182. Kt—K 7 ch 183. Kt—B 6 184. Kt—K 7 ch 185. Kt—B 6 186. Kt—K 7 ch 187. Kt—B 6 188. Kt—K 7 ch 189. Kt—B 6 190. Kt—K 7 ch 191. Kt—B 6 192. Kt—K 7 ch 193. Kt—B 6 194. Kt—K 7 ch 195. Kt—B 6 196. Kt—K 7 ch 197. Kt—B 6 198. Kt—K 7 ch 199. Kt—B 6 200. Kt—K 7 ch 201. Kt—B 6 202. Kt—K 7 ch 203. Kt—B 6 204. Kt—K 7 ch 205. Kt—B 6 206. Kt—K 7 ch 207. Kt—B 6 208. Kt—K 7 ch 209. Kt—B 6 210. Kt—K 7 ch 211. Kt—B 6 212. Kt—K 7 ch 213. Kt—B 6 214. Kt—K 7 ch 215. Kt—B 6 216. Kt—K 7 ch 217. Kt—B 6 218. Kt—K 7 ch 219. Kt—B 6 220. Kt—K 7 ch 221. Kt—B 6 222. Kt—K 7 ch 223. Kt—B 6 224. Kt—K 7 ch 225. Kt—B 6 226. Kt—K 7 ch 227. Kt—B 6 228. Kt—K 7 ch 229. Kt—B 6 230. Kt—K 7 ch 231. Kt—B 6 232. Kt—K 7 ch 233. Kt—B 6 234. Kt—K 7 ch 235. Kt—B 6 236. Kt—K 7 ch 237. Kt—B 6 238. Kt—K 7 ch 239. Kt—B 6 240. Kt—K 7 ch 241. Kt—B 6 242. Kt—K 7 ch 243. Kt—B 6 244. Kt—K 7 ch 245. Kt—B 6 246. Kt—K 7 ch 247. Kt—B 6 248. Kt—K 7 ch 249. Kt—B 6 250. Kt—K 7 ch 251. Kt—B 6 252. Kt—K 7 ch 253. Kt—B 6 254. Kt—K 7 ch 255. Kt—B 6 256. Kt—K 7 ch 257. Kt—B 6 258. Kt—K 7 ch 259. Kt—B 6 260. Kt—K 7 ch 261. Kt—B 6 262. Kt—K 7 ch 263. Kt—B 6 264. Kt—K 7 ch 265. Kt—B 6 266. Kt—K 7 ch 267. Kt—B 6 268. Kt—K 7 ch 269. Kt—B 6 270. Kt—K 7 ch 271. Kt—B 6 272. Kt—K 7 ch 273. Kt—B 6 274. Kt—K 7 ch 275. Kt—B 6 276. Kt—K 7 ch 277. Kt—B 6 278. Kt—K 7 ch 279. Kt—B 6 280. Kt—K 7 ch 281. Kt—B 6 282. Kt—K 7 ch 283. Kt—B 6 284. Kt—K 7 ch 285. Kt—B 6 286. Kt—K 7 ch 287. Kt—B 6 288. Kt—K 7 ch 289. Kt—B 6 290. Kt—K 7 ch 291. Kt—B 6 292. Kt—K 7 ch 293. Kt—B 6 294. Kt—K 7 ch 295. Kt—B 6 296. Kt—K 7 ch 297. Kt—B 6 298. Kt—K 7 ch 299. Kt—B 6 300. Kt—K 7 ch 301. Kt—B 6 302. Kt—K 7 ch 303. Kt—B 6 304. Kt—K 7 ch 305. Kt—B 6 306. Kt—K 7 ch 307. Kt—B 6 308. Kt—K 7 ch 309. Kt—B 6 310. Kt—K 7 ch 311. Kt—B 6 312. Kt—K 7 ch 313. Kt—B 6 314. Kt—K 7 ch 315. Kt—B 6 316. Kt—K 7 ch 317. Kt—B 6 318. Kt—K 7 ch 319. Kt—B 6 320. Kt—K 7 ch 321. Kt—B 6 322. Kt—K 7 ch 323. Kt—B 6 324. Kt—K 7 ch 325. Kt—B 6 326. Kt—K 7 ch 327. Kt—B 6 328. Kt—K 7 ch 329. Kt—B 6 330. Kt—K 7 ch 331. Kt—B 6 332. Kt—K 7 ch 333. Kt—B 6 334. Kt—K 7 ch 335. Kt—B 6 336. Kt—K 7 ch 337. Kt—B 6 338. Kt—K 7 ch 339. Kt—B 6 340. Kt—K 7 ch 341. Kt—B 6 342. Kt—K 7 ch 343. Kt—B 6 344. Kt—K 7 ch 345. Kt—B 6 346. Kt—K 7 ch 347. Kt—B 6 348. Kt—K 7 ch 349. Kt—B 6 350. Kt—K 7 ch 351. Kt—B 6 352. Kt—K 7 ch 353. Kt—B 6 354. Kt—K 7 ch 355. Kt—B 6 356. Kt—K 7 ch 357. Kt—B 6 358. Kt—K 7 ch 359. Kt—B 6 360. Kt—K 7 ch 361. Kt—B 6 362. Kt—K 7 ch 363. Kt—B 6 364. Kt—K 7 ch 365. Kt—B 6 366. Kt—K 7 ch 367. Kt—B 6 368. Kt—K 7 ch 369. Kt—B 6 370. Kt—K 7 ch 371. Kt—B 6 372. Kt—K 7 ch 373. Kt—B 6 374. Kt—K 7 ch 375. Kt—B 6 376. Kt—K 7 ch 377. Kt—B 6 378. Kt—K 7 ch 379. Kt—B 6 380. Kt—K 7 ch 381. Kt—B 6 382. Kt—K 7 ch 383. Kt—B 6 384. 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Kt—K 7 ch 459. Kt—B 6 460. Kt—K 7 ch 461. Kt—B 6 462. Kt—K 7 ch 463. Kt—B 6 464. Kt—K 7 ch 465. Kt—B 6 466. Kt—K 7 ch 467. Kt—B 6 468. Kt—K 7 ch 469. Kt—B 6 470. Kt—K 7 ch 471. Kt—B 6 472. Kt—K 7 ch 473. Kt—B 6 474. Kt—K 7 ch 475. Kt—B 6 476. Kt—K 7 ch 477. Kt—B 6 478. Kt—K 7 ch 479. Kt—B 6 480. Kt—K 7 ch 481. Kt—B 6 482. Kt—K 7 ch 483. Kt—B 6 484. Kt—K 7 ch 485. Kt—B 6 486. Kt—K 7 ch 487. Kt—B 6 488. Kt—K 7 ch 489. Kt—B 6 490. Kt—K 7 ch 491. Kt—B 6 492. Kt—K 7 ch 493. Kt—B 6 494. Kt—K 7 ch 495. Kt—B 6 496. Kt—K 7 ch 497. Kt—B 6 498. Kt—K 7 ch 499. Kt—B 6 500. Kt—K 7 ch 501. Kt—B 6 502. Kt—K 7 ch 503. Kt—B 6 504. Kt—K 7 ch 505. Kt—B 6 506. Kt—K 7 ch 507. Kt—B 6 508. Kt—K 7 ch 509. Kt—B 6 510. Kt—K 7 ch 511. Kt—B 6 512. Kt—K 7 ch 513. Kt—B 6 514. Kt—K 7 ch 515. Kt—B 6 516. Kt—K 7 ch 517. Kt—B 6 518. Kt—K 7 ch 519. Kt—B 6 520. Kt—K 7 ch 521. Kt—B 6 522. Kt—K 7 ch 523. Kt—B 6 524. Kt—K 7 ch 525. Kt—B 6 526. Kt—K 7 ch 527. Kt—B 6 528. Kt—K 7 ch 529. Kt—B 6 530. Kt—K 7 ch 531. Kt—B 6 532. Kt—K 7 ch 533. Kt—B 6 534. Kt—K 7 ch 535. Kt—B 6 536. Kt—K 7 ch 537. Kt—B 6 538. Kt—K 7 ch 539. Kt—B 6 540. Kt—K 7 ch 541. Kt—B 6 542. Kt—K 7 ch 543. Kt—B 6 544. Kt—K 7 ch 545. Kt—B 6 546. Kt—K 7 ch 547. Kt—B 6 548. Kt—K 7 ch 549. Kt—B 6 550. Kt—K 7 ch 551. Kt—B 6 552. Kt—K 7 ch 553. Kt—B 6 554. Kt—K 7 ch 555. Kt—B 6 556. Kt—K 7 ch 557. Kt—B 6 558. Kt—K 7 ch 559. Kt—B 6 560. Kt—K 7 ch 561. Kt—B 6 562. Kt—K 7 ch 563. Kt—B 6 564. Kt—K 7 ch 565. Kt—B 6 566. Kt—K 7 ch 567. Kt—B 6 568. Kt—K 7 ch 569. Kt—B 6 570. Kt—K 7 ch 571. Kt—B 6 572. Kt—K 7 ch 573. Kt—B 6 574. Kt—K 7 ch 575. Kt—B 6 576. Kt—K 7 ch 577. Kt—B 6 578. Kt—K 7 ch 579. Kt—B 6 580. Kt—K 7 ch 581. Kt—B 6 582. Kt—K 7 ch 583. Kt—B 6 584. Kt—K 7 ch 585. Kt—B 6 586. Kt—K 7 ch 587. Kt—B 6 588. Kt—K 7 ch 589. Kt—B 6 590. Kt—K 7 ch 591. Kt—B 6 592. Kt—K 7 ch 593. Kt—B 6 594. Kt—K 7 ch 595. Kt—B 6 596. Kt—K 7 ch 597. Kt—B 6 598. Kt—K 7 ch 599. Kt—B 6 600. Kt—K 7 ch 601. Kt—B 6 602. Kt—K 7 ch 603. Kt—B 6 604. Kt—K 7 ch 605. Kt—B 6 606. Kt—K 7 ch 607. Kt—B 6 608. Kt—K 7 ch 609. Kt—B 6 610. Kt—K 7 ch 611. Kt—B 6 612. Kt—K 7 ch 613. Kt—B 6 614. Kt—K 7 ch 615. Kt—B 6 616. Kt—K 7 ch 617. Kt—B 6 618. Kt—K 7 ch 619. <

TABLE CLXVI.—(BILGUER COUNTER GAMBIT.)

1. P—K 4 P—K 4	2. P—KB 4 P×P	3. B—B 4 P—Q 4		
1.	2.	3.	4.	5.
4. <u>B×P</u> <u>Q—R 5 ch</u>				
5. <u>K—B sq</u> <u>P—KKt 4!</u>	5. <u>P—QB 3</u>			5. <u>Kt—K 2?</u>
6. <u>Kt—QB 8</u> <u>Kt—K 2?</u>	6. <u>B—B 4 (a)</u> <u>P—KKt 4</u>			6. <u>Kt—QB 8</u> <u>P—KKt 4</u>
7. <u>Kt—B 8</u> <u>Q—R 4</u>	7. <u>Kt—KB 8</u> <u>Q—R 4</u>			7. <u>Kt—B 8+</u>
8. <u>P—KR 4</u> <u>P—QB 3</u>	8. <u>P—KR 4</u> <u>P—KR 3</u>	8. <u>P—KR 4</u> <u>B—Kt 2!</u>	8. <u>P—KR 8?</u>	
9. <u>B—Kt 3</u> <u>P—Kt 5</u>	9. <u>B×P ch</u> <u>Q×B</u>	9. <u>K—Kt sq (b)</u> <u>P—KR 3</u>	9. <u>B×P ch</u> <u>Q×B</u>	
10. <u>Kt—KKt 5+</u>	10. <u>Kt—K 5</u> <u>Q—B 3</u>	10. <u>P—Q 4+</u>	10. <u>Kt—K 5</u> <u>Q—Kt 2</u>	
	11. <u>Q—R 5 ch</u> <u>K—Q sq</u>		11. <u>Q—R 5 ch</u> <u>K—Q sq</u>	
	12. <u>Kt—B 7 ch</u> <u>K—Q 2</u>		12. <u>Kt—B 7 ch!</u> <u>K—B 2</u>	
	13. <u>Kt×R</u> <u>Q×KKt</u>		13. <u>Kt×R</u> <u>Q×Kt</u>	
	14. <u>P×P+</u>		14. <u>P×P</u> <u>Kt—Q 2</u>	
			15. <u>P—Q 8</u> <u>B—Q 8</u>	
			16. <u>Kt—QB 8+ (c)</u>	

(a) Or	6. <u>B—Kt 3</u> <u>P—KKt 4</u>	7. <u>P—Q 4</u> <u>B—Kt 2</u>	8. <u>Kt—QB 8</u> <u>Kt—K 2</u>	(If 8. <u>P—KR 3</u> <u>P—KR 4!</u> )	9. <u>P—K 5</u> <u>B—B 4</u>	10. <u>B—Q 2</u> <u>Kt—K 2</u>
	11. <u>B—B 4!+</u> )	9. <u>Kt—B 8</u> <u>Q—R 4</u>	10. <u>P—KR 4!</u> <u>P—KR 3</u>	11. <u>Kt—K 5</u> <u>Q×Q ch</u>	12. <u>Kt×Q</u> <u>B×Kt</u>	13. <u>P×B</u> <u>R—Kt sq</u>
	14. <u>P×P</u> <u>P×P</u>	15. <u>Kt—B 2!+</u> <u>(Salvioli).</u>				
(b) If	9. <u>K—B 2?</u> <u>P—Kt 5</u>	10. <u>Kt—Kt 5</u> <u>P—Kt 6 ch</u>	11. <u>K—K sq</u> <u>Q×Q ch</u>	12. <u>K×Q</u> <u>B—Kt 6 ch</u>	13. <u>K—K sq</u> <u>Kt—KR 8+</u>	
(c) Or	16. <u>Q—B 7</u>	17. <u>B×P</u>	18. <u>B×B ch</u>	19. <u>Q—B 4 ch</u>	20. <u>P×P+</u>	

TABLE CLXVII.—(BILGUER COUNTER GAMBIT.)

<b>1. P—K 4</b>	<b>2. P—KB 4</b>	<b>3. B—B 4</b>
<b>P—K 4</b>	<b>P×P</b>	<b>P—Q 4</b>

1.	2.	3.	4.	5.
<b>4. B×P!</b> <u>Q—R 5 ch</u>		<b>4. Kt—KB 8</b> <u>Kt—KB 8</u>	<b>4. P×P?</b> <u>Q—R 5 ch</u>	
<b>5. K—B sq</b> <u>B—Q 3</u>		<b>5. Q—K 2 (a)</b> <u>Kt×B</u>	<b>5. K—B sq</b> <u>B—Q 3*</u>	<b>5. P—B 6?</b>
<b>6. P—Q 4</b> <u>Kt—K 2</u>	<b>6. Kt—KB 3</b> <u>Q—R 4</u>	<b>6. P×Kt dis ch</b> <u>B—K 2</u>	<b>6. P—Q 4</b> <u>Kt—K 2+</u>	<b>6. B—Kt 5 ch</b> <u>P—B 3</u>
<b>7. Kt—QB 3</b> <u>P—KB 3</u>	<b>7. Q—K 2</b> <u>P—KB 3</u>	<b>7. Q—B 3</b> <u>B—R 5 ch</u>		<b>7. KKt×P+</b>
<b>8. Q—K 2</b> <u>P—B 3</u>	<b>8. P—Q 4</b> <u>Kt—K 2</u>	<b>8. P—KKt 8</b> <u>P×P</u>		
<b>9. B—Kt 3</b> <u>B—KKt 5</u>	<b>9. Kt—B 3</b> <u>P—B 3</u>	<b>9. P×P —</b> <u>—</u>		
<b>10. Q—B 2</b> <u>Q×Q ch</u>	<b>10. B—Kt 3</b> <u>B—KKt 5</u>			
<b>11. K×Q</b> <u>QKt—Q 2</u>	<b>11. P—KR 3</b> <u>Kt—Kt 3</u>			
<b>12. Kt—B 8—</b> <u>Castles QR—</u>	<b>12. K—Kt sq —</b> <u>B×Kt —</u>			

(a) Or 5. Kt—QB 3      6. Kt—B 3      7. QP×B      8. B—B 4      9. K×Q      10. QB  
B—KKt 5      B×Kt      P—B 3      Q×Q ch      Castles      Kt—

\* Black may also play 5. P—KKt 4 and the game then proceeding on the same lines

in Tables CLXII. and CLXIII.; it will be seen that the White Pawn at Q5 occupies a square which ought to be left available for the White Knight.

TABLE CLXVIII.—(LOPEZ COUNTER GAMBIT.)

1. P—K 4      2. P—KB 4      3. B—B 4  
 $\overline{P-K 4}$        $\overline{P \times P}$        $\overline{P-KB 4}$

1.	2.	3.	4.	5.
4. Q—K 2 $\overline{Q-R 5 ch}$				
5. K—Q sq $\overline{P \times P}$				
6. Q $\times$ P ch! * $\overline{Kt-K 2!}$	6. $\overline{B-K 2?}$		6. Kt—QB 3 $\overline{K-Q sq!}$	6. $\overline{B-K 2}$
7. Kt—QB 3 $\overline{P-QB 3}$	7. P—Q 4 $\overline{Kt-KB 3}$	7. B $\times$ Kt $\overline{R \times B}$	7. B $\times$ Kt $\overline{R \times B}$	7. B $\times$ Kt $\overline{R \times B}$
8. Kt—KB 3 $\overline{Q-Kt 5}$	8. Q $\times$ BP $\overline{Q \times Q}$	8. Kt—KB 3 $\overline{Q-R 4}$	8. Q $\times$ P $\overline{P-KKt 4}$	8. Kt—Q 5 $\overline{K-Q sq}$
9. R—K sq $\overline{P-Q 4}$	9. B $\times$ Q $\overline{P-Q 4}$	9. R—K sq $\overline{Kt-B 3}$	9. Kt—B 3 $\overline{Q-R 4}$	9. Q $\times$ KP $\overline{R-K sq}$
10. B $\times$ P $\overline{P \times B}$	10. B—Q 8 $\overline{B-Kt 5 ch}$	10. Kt—B 3 $\overline{P-Q 3}$	10. Kt—Q 5 $\overline{Q-Kt 8+}$	10. Kt—KB 3 $\overline{Q-R 4}$
11. Kt $\times$ P $\overline{Kt-QB 3}$	11. Kt—K 2 $\overline{Kt-B 3}$	11. P—Q 8 $\overline{B-B 4}$		11. Kt $\times$ KBP—
12. Kt—B 7 ch $\overline{K-Q sq}$	12. P—B 3— Castles QR—	12. Q—QB 4 Castles QR		
13. Kt $\times$ R $\overline{Q \times P}$		13. Kt—Q 5 $\overline{B-B 3}$		
14. Q $\times$ P (a) $\overline{B-Kt 5}$		14. Kt $\times$ KBP $\overline{Q-Kt 5}$		
15. Q—Q 6 ch $\overline{K-K sq}$		15. P—KR 3— $\overline{Q-Kt 6-}$		
16. Kt—B 7 ch $\overline{K-B 2 wins}$				

\* We consider this White's strongest move, as offering better chances than any other line of play, though Steinitz's defence 6.  $\overline{Kt-K2}$  yields Black the better game.

(a) If 14. Kt—Kt 5    15. P—B 3    16. Q—B 3    17. Kt  $\times$  Q    18. R—B sq    19. Kt—K 4 wins.

TABLE CLXIX.—(LOPEZ COUNTER GAMBIT.)

1. P—K 4 P—K +	2. P—KB 4 P×P	3. B—B 4 P—KB 4	4. P—K 5 P—Q 4	4. P×P Q—R 5 ch	5. P—K 5 B×P	5. K—B sq P—B 6
4. Kt—QB 3 * Q—R 5 ch (a)	4. P—Q 8 Q—R 5 ch	3.	4. P—K 5 P—Q 4	4. P—K 5 P—Q 4	4. P—K 5 B×P	4. P—Q 4 P—P ch
5. K—B sq P×P	5. K—B sq P×P		5. P×P en pass B×P	5. P×P en pass B×P	5. K—B sq P—B 6	
6. Kt×P Kt—KB 3! (b)	6. P×P (d) B—B' 4		6. Kt—KB 3 Q—B 3	6. Kt—KB 3 Q—B 3	6. P—Q 4 P—P ch	
7. Kt—KB 3 Q—R 8!	7. Q—B 3! B×Kt	7.	7. Castles Kt—B 3	7. Castles Kt—B 3	7. K×P Kt—KB 3	
8. Q—K 2 B—K 2	8. R×B Kt—KR 3	8. B×P (e) R—B sq	8. P—Q 4 P—KKt 4	8. P—Q 4 P—KKt 4	8. Q—K 2 ch K—Q sq	
9. P—Q 4 R—B sq+ (c)	9. Kt—B 3 Kt—Kt 5 +	9. P—KKt 3 Q—B 3	9. R—K sq ch KKt—K 2	9. R—K sq ch KKt—K 2	9. B—K 3 Kt—B 3	
		10. P—K 5 (f) Q—QKt 3	10. Kt—B 3 B—Q 2	10. Kt—B 3 B—Q 2	10. P—B 3 P—Q 4	
		11. QKt—B 3 P—KKt 4	11. Kt—Q 5 Q—Kt 2+	11. Kt—Q 5 Q—Kt 2+	11. B—Kt 3 B—Q 3	
		12. Q—R 5 ch Q—KKt 3+			12. Kt—Q 2 R—K sq+	

N.B.—In col. 1 Salvioli gives 8. Q—K sq!  
 9. P—Q 4  
 10. Kt×Kt ch  
 11. B×QP  
 P—B 8  
 B—K 2  
 P—Q 4?  
 Q×Kt  
 12. B—Kt 3  
 13. B—Q 2!  
 14. B—B 3  
 15. P×B+

\* Declared weak by Jaenisch. But, as all other attacks will be found unsatisfactory, we agree with Freeborough and Ranken in considering the old Lopez-Gianutio Counter Gambit of 3. favoured by Philidor and Ercole del Rio, to be Black's best defence to the Bishop's Gambit.

(a) If 4. Kt—KB 3  
 5. P—K 5  
 6. Kt—B 3  
 7. P—Q 4  
 8. P×P  
 9. Kt×Q  
 Kt—KB 3  
 Kt—Kt 5  
 P—B +

(b) Bird gives the bad move 6. P—QB 3 and says Black should lose, whereas by 6. Kt—KB 3 he can get the advantage.

(c) Freeborough and Ranken give 9. P—Q 4 leading to an even game by 10. Kt×Kt ch P—Q 4? but we believe 9. P—Q 4 to be inferior to Sorensen's move 9. P—Q 4

11. B×QP  
 12. B—Kt 3  
 13. B—KKt 5 &c.;  
 P—B 8  
 move 9. P—Q 4 as above, given on p. 249 of our first edition. The Handbuch is R—B sq utterly wrong in preferring Black's game after 9. P—Q 4, since the variation above

quoted should result in White's favour, on account of 13. B—Q 2!  
 14. P—Q 5  
 K—Q sq  
 R—K sq  
 15. B—B 3!  
 16. Q—Q 2!  
 17. P×B (if 17. K—B 2)  
 Q—B sq  
 B×Kt  
 B—Q 8  
 18. P×P &c.)  
 19. B×P+ (Tschigorin v. Hellwig.)  
 18. P×P  
 Kt×P

(d) If 6. B×Kt  
 R×B 1+  
 (e) If 8. Kt—QB 8  
 QKt—B 8  
 9. B×P  
 Kt—Q 5 wins.  
 (f) Or 10. Kt—Kt 2  
 P—KKt 4  
 11. Q—R 5 ch  
 Q—Kt 3  
 12. Q×Q  
 Kt×Q  
 13. B×P  
 R—B 7 ch  
 14. K—R 3  
 P—Q 4 ch wins.

TABLE CLXX.—(PRUSSIAN DEFENCE).

<b>1. P—K 4</b>	<b>2. P—KB 4</b>	<b>3. B—B 4</b>
<b>P—K 4</b>	<b>P×P</b>	<b>Kt—KB 3</b>

1.	2.	3.	4.	5.
<b>4. Kt—QB 3</b> <b>B—Kt 5</b>			<b>4. Kt—B 3</b>	
<b>5. P—K 5</b> <b>P—Q 4*</b>			<b>5. Kt—B 3</b> <b>B—Kt 5</b>	
<b>6. B—Kt 5 ch</b> <b>KKt—Q 2!</b>	<b>6. P—QB 3?</b>		<b>6. Castles! (d)</b> <b>P—Q 3!</b>	<b>B×Kt?</b>
<b>7. Kt×P</b> <b>B—QR 4</b>	<b>7. P×Kt</b> <b>P×B</b>		<b>7. P—Q 3</b> <b>Kt—K 4</b>	<b>7. QP×B</b> <b>Kt×P</b>
<b>8. P—QKt 4 (a)</b> <b>P—QB 3</b>	<b>8. Q—K 2 ch</b> <b>B—K 3</b>		<b>8. B—Kt 3—</b> <b>Kt—Kt 3—</b>	<b>8. B×P ch</b> <b>K×B</b>
<b>9. P×B</b> <b>Kt×KP</b>	<b>9. Q×P ch</b> <b>Kt—B 3</b>			<b>9. Q—Q 5 ch+</b>
<b>10. Kt×P</b> <b>Q—Q 5</b>	<b>10. P×P!</b> <b>R—KKt sq</b>	<b>10. Kt—B 3?</b> Castles! (c)		N.B.—In column 4 White may also play <b>7. Kt—Q 5</b> in lieu of <b>7. P—Q 3</b> as above, e.g. <b>7. Kt—Q 5</b> <b>8. P—B 8!</b> &c.
<b>11. B—R 3</b> <b>Q×Kt</b>	<b>11. Kt—KB 3+</b>	<b>11. P×P</b> <b>R—K sq</b>	<b>12. Castles</b> <b>B+</b>	Castles!
<b>12. P—KKt 3</b> <b>Q—K 5 ch</b>				
<b>13. Q—K 2</b> <b>B—KB 4!</b>				
<b>14. B—Q 3</b> <b>Q×Q ch</b>				
<b>15. K×Q—</b> <b>Kt×B— (b)</b>				
* If 5. <b>B×Kt</b>	<b>6. QP×B</b> <b>Q—K 2</b>	<b>7. Q—K 2</b> <b>Kt—Kt sq</b>	<b>8. B×P</b> <b>Kt—QB 3</b>	<b>9. Kt×B 3</b> <b>P—KR 3</b>
	11. <b>Kt—Q 4+</b>			<b>10. Castles QR</b> <b>P—QKt 3</b>
(a) If 8. <b>Kt×BP</b> <b>P—QB 3</b>	9. <b>B—R 4</b> <b>Kt×KP</b> &c.			
(b) Continued 16. <b>P×Kt</b> <b>Kt—Q 2</b>	17. <b>P—Q 4</b> <b>Castles QR</b>	(drawn game by correspondence between the author and Benken).		
(c) Salvioli, the <i>Handbuch</i> , and <i>Schachsetzung</i> give the bad continuation 10. <b>Q×KtP</b> <b>Q—P</b>				11. <b>Q×KtP</b> <b>R—QB sq</b>
12. <b>Kt×P</b> <b>Q—B 4</b>	13. <b>Kt—B 7 ch</b> <b>R×Kt</b>	14. <b>Q×R</b> <b>Q—K 5 ch</b>	15. <b>K—Q sq</b> <b>Castles</b>	16. <b>P—Q 3</b> <b>Q—Kt 3</b>
17. <b>Q×P (B 4)</b> <b>P—B 3</b>	18. <b>Q—K 4</b> <b>Q×P</b>	19. <b>R—KKt sq+</b>		
(d) If 6. <b>P—K 5?</b> <b>P—Q 4</b>	7. <b>B—Kt 5</b> <b>Kt—K 5</b>	8. <b>Castles</b> <b>P—Kt 4+</b>		

TABLE CLXXI.—(PRUSSIAN DEFENCE.)

1. P—K 4      2. P—KB 4      3. B—B 4  
 $\overline{P-K 4}$        $\overline{P \times P}$        $\overline{Kt-KB 3}^*$

1.	2.	3.	4.	5.
<u>4. Kt—QB 3</u> <u>Kt—B 3</u>				
<u>5. Kt—B 3</u> <u>B—Kt 5</u>	<u>5. Kt—QR 4 (c)</u>			<u>5. P—Q 4</u> <u>B—Kt 5+</u>
<u>6. Kt—Q 5</u> <u>Kt × KP</u>	<u>6. P—K 5</u> <u>P—Q 4</u>	<u>6. B—K 2</u> <u>P—Q 4</u>	<u>6. Q—K 2</u> <u>Kt × B</u>	
<u>7. Q—K 2</u> Castles! (a)	<u>7. B—Kt 3!</u> (b)	<u>7. P—K 5</u> <u>Kt—K 5</u>	<u>7. Q × Kt</u> <u>P—QB 3</u>	
<u>8. P—B 3</u> <u>B—Q 3!</u>		<u>8. P—Q 3</u> <u>Kt × Kt</u>		
<u>9. Castles</u> <u>R—K sq</u>		<u>9. P × Kt</u> <u>P—KKt 4</u>	<u>9. Castles or P—B 3—</u> —	
<u>10. R—K sq</u> <u>Kt—R 4+</u>	<u>10. Castles</u> <u>P—KR 3+</u>			

\* If 3. Q—R 5 ch    4. K—B sq    5. Kt—KB 3    6. P—Q 4    7. Kt—B 3    8. P—KR 4  
 $\overline{P-Q 3}$      $\overline{Q-R 4}$      $\overline{P-KKt 4}$      $\overline{Kt-K 2}$      $\overline{P-KB 3}$  (Bird)  
9. P—K 5!    10. Kt—Kt 5!    If 10. Q × P ch    11. Kt × P ch    12. QP × P+; or  
B—Kt 2    Kt—B 4! &c.     $\overline{Q \times P}$     K—Q sq  
if 10. t—R 3    11. P × QP    12. Q—K sq    13. Kt × P ch    14. B—B 7!  
 $\overline{P-Kt 5}$      $\overline{P \times Kt}$      $\overline{P \times P}$      $\overline{K-B sq}$      $\overline{Q-R 3}$   
15. P—KKt 3! (if 15. P—B 4!)    16. B × P    17. B × Q    18. Q—K 4!    19. R—K sq  
 $\overline{P \times Kt}$      $\overline{B-Kt 5}$      $\overline{B \times B}$      $\overline{R-Q sq}$      $\overline{Kt-B 3}$   
20. Q × B    21. B—R 5 wins)    16. B × P    17. Kt—K 5+ or 17. B—K 5+ or Black  
R × Kt     $\overline{Q-B 3}$      $\overline{Kt-K 5+}$  or  $\overline{B-K 5+}$  or Black  
may play 8. P—KH 3 in foregoing variation.

(a) If 7. P—B 4    8. P—B 3 followed by P—Q 3 and wins.

(b) If 7. B—Kt 5    8. Castles  
 $\overline{Kt-K 5}$      $\overline{P-KKt 4!}$     9. Q—K sq    10. Kt × P × Kt (Schmid v. Wayte, *La Strategie*, Nov. 1890, p. 333.)

(c) Ranken (*Chess Player's Chronicle*, vol. iv., No. 48, p. 274).

## ILLUSTRATIVE GAMES.

METGER.	BURN.	METGER.	TARRASCH.
1. P—K 4	16. K—K sq	First 6 moves on each side same as in the preceding game	
P—K 4	Q—R 2		
2. P—KB 4	17. Q—B 8	7. P—KR 4	23. R—K sq
P×P	K—Q 2	B—Kt 2!	QR—K sq
3. B—B 4	18. B×P	8. P—Q 4	24. K—B 2
P—Q 4	R—K sq	Kt—K 2	K—R 2
4. B×P	19. Kt—Q 2	9. Kt—QB 8	25. B—Q 2
Q—R 5 ch	B—Q 4	P—KR 3	R—K 7 ch
5. K—B sq	20. Q—Kt 4 ch	10. K—Kt sq	26. R×R
P—KKt 4	B—K 3	P—Kt 5	P×R
6. Kt—KB 3	21. Q—K 2	11. Kt—K sq	27. Kt—B 5!
Q—R 4	Q—Kt 3	P—B 6	Kt×Kt
7. P—KR 4	22. Q—R 5	12. B—K 8	28. B×Kt
P—KR 3?	Q×Q	QKt—B 3	Q—Q 4
8. B×P ch	23. R×Q	13. P—KKt 8	29. R—KKt sq
Q×B	B—B 2	B—K 3	Q—B 6 ch
9. Kt—K 5	24. R—R 3 (a)	14. B×Kt ch	30. K—K sq
Q—Kt 2	P—KR 4	KtP×B	B—B 4
10. Q—R 5 ch	25. K—K 2 (b)	15. Kt—Q 3	31. Q—B 4
K—K 2	B—K 8	Kt—Kt 3	R—QKt sq
11. Kt—Kt 6 ch	26. KR—R sq	16. Kt—R 4	32. P—Kt 8
K—Q sq	B—KKt 5	QR—Q sq	R—K sq
12. Kt×R	27. K—Q 3	17. P—B 8	33. K—Q 2
Q×Kt	KKt—K 2	Castles	P Queens
13. P×P	28. QR—KB sq	18. QKt—B 5	34. R×Q
Kt—QB 8!	B—Kt 2	B—QB sq	R×R
14. P—B 8	29. B—K 3? (c)	19. Q—R 4? (d)	35. K×R
B—K 8	Kt—Q sq	P—B 4!	B—B 7
15. P—Q 4	Drawn after	20. P×P (e)	36. B×BP
B—B 5 ch	8 moves	Kt—K 2	P—KR 4
		21. Kt—K 6	37. B—B 4
		Q×BP	B—Kt 3
		22. Kt(K 6)—B 4	38. P—Kt 4?
		Q—Q 4	B—B 3

(a) B—B 2 or R sq was better.

(b) Perhaps K—B 2 was safer to prevent B—KKt 5.

(c) Weak! Kt—B 4 followed by Kt—K 3 would have won, e.g. Kt—B 4 30. P—Kt 3 &c.  
(From the Book of the Breslau Turnney of 1889).

(d) Kt—B 4 was stronger, for after 19. Kt×Kt 20. B×Kt 21. P—K 5, Black's pawns are weak on Q side.

(e) Best! If 20. P—K 5 21. Kt×P 22. B×Kt 23. P×R  
P—B 5 Kt×Kt R×B P—Kt 6 &c.

TABLE CLXXII.—(THE CLASSICAL DEFENCE.)

1. P—K 4	2. P—KB 4	3. B—B 4	4. K—B sq	5. Kt—QB 3
P—K 4	P×P	Q—R 5 ch	P—KKt 4 *	B—Kt 2
1. P—Q 4	2.	3.	4.	5.
P—Q 3		Kt—K 2	P×P	
7. Kt—B 3	7. P—KKt 3	P×P	7. Q—B 3	
Q—R 4		8. K—Kt 2	8. K×P	
8. P—KR 4		P—Kt 5	Kt—KR 3	
P—KR 3		9. P×P	9. Kt—Q 5	9. Castles
9. P—K 5	9.	Q—B 8	K—Q sq	10. P—Q 3
Q—Kt 3 (a)	QP×P!	P—Q 4	10. P—Q 4	Kt—B 3
10. Q—K 2	10. Kt—Q 5	B×P	11. Q—Kt 3	11. Q—Kt 3
K—Q sq!	K—Q sq	12. P—K 5	Q×Q	Q×Q ch
11. B—Q 3	11. K—Kt sq	B×Q	12. P×Q	12. P×Q+
B—KB 4	Q—Kt 3	Kt—Kt 5		
12. B×B	12. Kt×KP	13. Kt×P	13. Kt—KB 3	
Q×B	Q—B 4	B×P	P—QB 3	
13. KP×P	13. Q—R 5	Kt—Kt 5		
BP×P	B×Kt	14. B×Kt	14. Kt—Kt 4—	
14. RP×P	14. P×B—	P—B 3		
P×P	P—QB 3—	15. B—B 8—		
15. R×R		B—B 4—		
B×R				
16. Kt—K 4				
K—Q 2				
17. QKt×KtP+(b)				

N.B.—In col. 2, Salvioli gives 11. QP×P      12. K—Kt sq      13. P×P      14. R×R      15. Q—K sq  
 $\frac{B—Q 2}{Q—Kt 3}$        $\frac{Q—Kt 3}{K—B sq!}$        $\frac{P×P}{P—KtP}$        $\frac{B×R}{B×P}$  &c. If,  
 (or 15. Kt×KtP      16. B×P)  
 $\frac{Q×Kt}{Q×Kt}$

however, in col. 2 10. Kt×P      11. Kt×Q      12. P×B      13. QB×P      14. P—R 5  
 $\frac{Q×Q ch}{B×Kt}$        $\frac{P—Kt 5!}{P—Kt 5!}$        $\frac{Kt—K 2}{Kt—K 2}$        $\frac{B—K 3}{B—K 3}$

15. B—Q 3      16. Kt—B 3      Castles QR+ (Salvioli.)

\* If 4.      5. Kt—KB 3      6. P—Q 4      7. Kt—B 3      8. P—KR 4      9. P—K 5  
 $\frac{P—Q 3}{P—Q 3}$        $\frac{Q—R 4}{Q—R 4}$        $\frac{P—KKt 4}{P—KKt 4}$        $\frac{Kt—K 2}{Kt—K 2}$        $\frac{P—KB 3}{P—KB 3}$        $\frac{B—Kt 2}{B—Kt 2}$

10. Kt—Kt 5+ or 10. P×QP      11. Kt—Kt 5      12. B—K 2 ch  
 $\frac{P×QP}{P×QP}$        $\frac{P—Q 4!}{P—Q 4!}$

(a) Or 9.      (Anderssen).

P—KB 3

(b) Continued 17.      18. Kt×B      19. Q—K 4+ (Staunton).

$\frac{B×QP}{Q×Kt}$

The old classical defence leads to many intricate and interesting positions; but, being much more difficult than other defences, has now fallen into disuse. As we cannot recommend it, we have only devoted one Table to its analysis. After 3. B—B 4  
 $\frac{Q—R 5 ch}{Q—R 5 ch}$

K—B sq, we prefer infinitely Bird's move 4.      to 4.      e.g.  
 $\frac{P—Q 3}{P—Q 3}$        $\frac{P—KKt 4}{P—KKt 4}$

4.      5. Kt—KB 3      6. P—Q 4! but White's attack is not so formidable as  
 $\frac{P—Q 3}{P—Q 3}$        $\frac{B—KKt 5}{B—KKt 5}$   
 against the old classical defence. For further notes and analysis of this old-fashioned defence, see Appendix.

TABLE CLXXXIII.—(IRREGULAR DEFENCES.)

3. B—B 4

1.	2.	3.	4.	5.
3. <u>P—KKt 4?</u>		3. <u>P—QKt 4?</u>		
4. <u>P—KR 4</u> <u>P—KR 3</u>	4. <u>P—Kt 5 (a)</u>	4. <u>B—KtP!</u> <u>Q—R 5 ch</u>		4. <u>P—QB 3</u>
5. <u>P—Q 4</u> <u>B—Kt 2</u>	5. <u>P—Q 4</u> <u>B—R 3</u>	5. <u>K—B sq</u> <u>B—Kt 2</u>	5. <u>B—B 4</u> <u>P—Q 4</u>	
6. <u>P×P</u> <u>P×P</u>	6. <u>Kt—QB 3</u> <u>P—Q 3</u>	6. <u>Kt—QB 3</u> <u>Kt—QB 3</u>	6. <u>P—K 5</u> <u>B—Kt 2</u>	6. <u>P×P</u> <u>Q—R 5 ch</u>
7. <u>R×R</u> <u>B×R</u>	7. <u>Q—Q 3</u> <u>Kt—KB 3</u>	7. <u>P—Q 4</u> <u>Kt—B 3</u>	7. <u>Kt—KB 3</u> <u>Q—R 4</u>	7. <u>K—B sq</u> <u>P—B 6</u>
8. <u>Q—R 5</u> <u>Q—B 3</u>	8. <u>KKt—K 2</u> <u>Kt—R 4</u>	8. <u>P—Q 5</u> <u>Kt—K 4</u>	8. <u>P—Q 4</u> <u>P—KKt 4</u>	8. <u>P—Q 4</u> <u>P×P ch</u>
9. <u>P—K 5.</u> <u>Q—Kt 2</u>	9. <u>P—KKt 3</u> <u>P—B 6</u>	9. <u>Kt—B 3</u> <u>Kt×Kt</u>	9. <u>Kt—QB 3+</u>	9. <u>K×P</u> <u>B—Q 3</u>
10. <u>Kt—KR 3+</u>	10. <u>B×B</u> <u>P×Kt</u>	10. <u>Q×Kt</u> <u>Kt—R 4</u>		10. <u>Kt—QB 3!</u> <u>Kt—B 3</u>
	11. <u>K×P+</u>	11. <u>P—KKt 4</u> <u>P×P en pass.</u>		11. <u>Q—K 2 ch</u> <u>K—Q sq</u>
		12. <u>K—Kt 2</u> <u>B—Q 3</u>		12. <u>Q—B 2+</u>
		13. <u>P—K 5</u> <u>B×KP</u>		
		14. <u>B×P ch</u> <u>K×B</u>		
		15. <u>Q—B 5 ch</u> <u>K—Q 3</u>		
		16. <u>Kt—K 4 ch+</u>		

(a) If 4. P—KB 3 White mates in five moves. If 4. P—KR 4 5. Kt—KB 3 6. Kt—Kt 5 and we have a variation of the Algaier Gambit favourable for White (Freeborough and Ranken).

TABLE CLXIX.

*Column 1.—Position after Black's 6th move.*

BLACK.

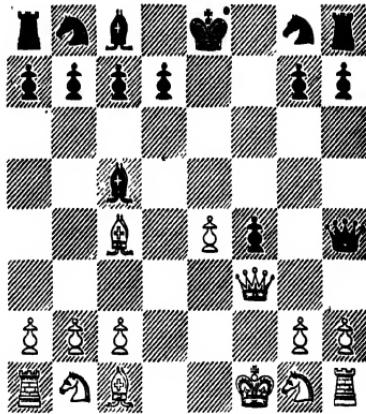


WHITE.

TABLE CLXIX.

*Columns 2 and 3.—Position after White's 7th move.*

BLACK.



WHITE.

TABLE CLXX.

*Columns 1 and 2.—Position after White's 6th move.*

BLACK.

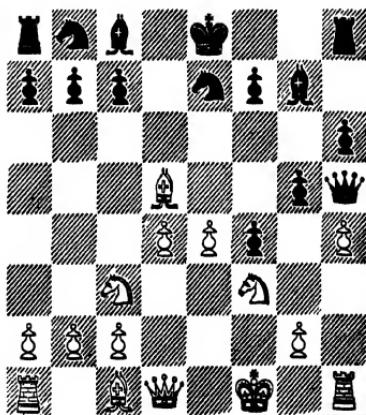


WHITE.

TABLE CLXII.

*Column 1.—Position after Black's 9th move.*

BLACK.



WHITE.

## THE KING'S GAMBIT DECLINED.

THERE are various methods of refusing the Gambit, but they are all more or less unsatisfactory. The ingenious Counter Gambit of Falkbeer should, in our opinion, result unfavourably for the second player, on account of 4. B—Kt 5 ch, or 4. Kt—QB 3 (*see Table CLXXIV., cols. 1 and 2, and Table CLXXVI., col. 1*). The second defence treated, viz., 2. B—B 4 (*see Tables CLXXVII. and CLXXVIII.*),

is probably the safest and best, although objectionable in one respect, inasmuch as by 3. Kt—QB 3, White can transpose the game into a Vienna opening with a slight advantage, according to most authorities. The third method of declining the Gambit, 2.

Kt—KB 3,  
treated in Table CLXXIX., is perhaps as good as any other. It  
may be pointed out that after 1. P—K 4    2. P—KB 4    3. P × QP  
                    P—K 4                  P—Q 4                  P × BP

is also somewhat unsatisfactory for Black, on account of  
 4. B—Kt 5 ch! 5. Q—K 2 ch 6. P×P 7. B—B 4 8. Kt—KB 3 &c.,

as demonstrated by Rosenthal; for White will now continue with Castles and P—Q 4, and the Black KBP must eventually be lost. In this variation, White would do ill to retreat the Bishop to QB 4, in lieu of checking on his 4th move, as the game would transpose into a variation of the Bishop's Gambit unfavourable for White. But after 8. P×QP 4. B—Kt 5 ch, Black may defend by 4.

P×BP B-Q 2  
and obtain, we believe, an equal game.

TABLE CLXXIV.—(FALKBEER COUNTER GAMBIT.)

1. $P-K_4$ $\bar{P}-\bar{K}4$	2. $P-KB_4$ $\bar{P}-\bar{Q}4^*$	3. $P \times QP$ $\bar{P}-\bar{K}5$		
1.	2.	3.	4.	5.
<u>4. <math>B-Kt_5</math> ch</u> $\bar{P}-\bar{B}3$				
<u>5. <math>P \times P</math></u> $\bar{P} \times \bar{P}$	5. <u><math>Kt \times \bar{P}</math></u>			
<u>6. <math>B-B_4</math></u> $\bar{Kt}-\bar{B}8$	<u>6. <math>P-Q_4</math></u> $\bar{Q}-\bar{R}4$ ch			<u>6. <math>B \times Kt</math> ch ?</u> $\bar{P} \times \bar{B}$
<u>7. <math>P-Q_4</math></u> $\bar{Q}Kt-\bar{Q}2$	7. <u><math>Kt-B_3</math></u> $\bar{B}-\bar{Q}Kt5$			<u>7. <math>P-Q_4</math></u> $\bar{B}-\bar{R}8$
<u>8. <math>KKt-K_2</math></u> $\bar{Kt}-\bar{Kt}3$	<u>8. <math>Kt-K_2</math></u> Castles	<u>8. <math>B-Q_2</math> (a)</u> $\bar{Kt}-\bar{B}3$		<u>8. <math>Kt-QB_8</math></u> $\bar{B}-\bar{Kt}5$
<u>9. <math>B-Kt_3</math></u> $\bar{B}-\bar{R}3$	<u>9. Castles</u>	<u>9. <math>B \times Kt</math> ch</u> $\bar{P} \times \bar{B}$		<u>9. <math>KKt-K_2</math></u> $\bar{Kt}-\bar{B}3$
<u>10. <math>QKt-B_3</math></u> $\bar{B}-\bar{Q}Kt5$	<u>10. <math>QKt-B_3</math></u> $\bar{Q}Kt-\bar{Q}2$	<u>10. <math>P-QR_3</math></u> $\bar{B} \times \bar{Kt}!$	<u>10. <math>P-K_6</math></u>	<u>10. Castles</u> Castles
<u>11. Castles</u> $\bar{B} \times \bar{Q}Kt$	<u>11. <math>P-KR_3</math></u> $\bar{B} \times \bar{Kt}!$	<u>11. B or <math>P \times B</math></u> $\bar{Q}-\bar{Q}4$ —	<u>11. <math>P \times B</math></u> $\bar{P} \times \bar{B}$ ch	<u>11. <math>P-QR_3</math> (b)</u> $\bar{B} \times \bar{Kt}$
<u>12. <math>P \times B</math></u> $\bar{KKt}-\bar{Q}4$	<u>12. <math>Kt \times B</math></u> $\bar{Kt}-\bar{Q}Kt3$		<u>12. <math>K \times P</math></u> $\bar{Q} \times \bar{P}$	<u>12. <math>P \times B</math></u> $\bar{P}-\bar{B}4+$
<u>13. <math>R-K sq</math></u> $\bar{P}-\bar{KB}4$	<u>13. <math>B-Kt_3</math></u> $\bar{P}-\bar{QB}4$		<u>13. <math>Q-K 2</math> ch</u> $\bar{K}-\bar{B} sq!$	
<u>14. <math>P-Kt 4+</math></u>	<u>14. <math>P \times P</math></u> $\bar{B} \times \bar{P}$ ch		<u>14. <math>Q-K 5+</math></u>	
	<u>15. <math>K-R sq+</math></u>			

\* If 2.  $\bar{P}-\bar{Q}3?$     3.  $Kt-KB_3$     4.  $B-B_4$     but White has the preferable game.

(a) 8.  $B \times Kt$  ch    9.  $Kt-K_2$     10. Castles    11.  $P-KR_3!$  (if 11.  $B-Q_2$     12.  $B \times B$   
 $\times B$      $\bar{Kt}-\bar{B}3$      $\bar{B}-\bar{K}Kt5$      $\bar{K}B \times \bar{K}t$      $\bar{Q}-\bar{K}B_4$   
13.  $R-K sq$     14.  $Q-Q_2$     15.  $Q-Q_3$  followed by     $\bar{K}R-\bar{K} sq$  &c.)  
Castles  $\bar{K}R$      $\bar{P}-\bar{K}6$      $\bar{Kt}-\bar{Q}4!$

Col. 4. Black's best rejoinder here is 14.  $\bar{B}-\bar{K}3!$  (Steinitz); for if 14.  $\bar{Kt}-\bar{K}t5$

15.  $R-R_4$   
 $\bar{Q}-\bar{K}2!$

(b) If 11.  $B-K_3$     12.  $Q-Q_2$   
 $\bar{Kt}-\bar{Q}4$      $\bar{Q}-\bar{R}4$  &c.

TABLE CLXXV.—(FALKBEER COUNTER GAMBIT.)

1. $P-K4$	2. $P-KB4$	3. $P \times QP$
$\underline{P-K4}$	$\underline{P-Q4}$	$\underline{P-K5}$

1.	2.	3.	4.	5.
<b>4. <math>P-Q8</math></b> $\underline{Q \times P?}$ (a)		<b>4. <math>Q-K2</math></b> $\underline{Kt-KB3}$	<b>4. <math>Kt-QB8</math></b> $\underline{Kt-KB8}$	
<b>5. <math>QKt-B8</math></b> $\underline{B-QKt5}$	<b>5. <math>Kt-QB8</math></b> $\underline{Kt \times P!}$ (c)	<b>5. <math>Q-K2</math></b> (e) $\underline{B-Q8}$	<b>5. <math>P-Q8</math></b> $\underline{B-QKt5}$	
<b>6. <math>Q-Q2</math></b> $\underline{Q-K8}$	<b>6. <math>B-Q2</math></b> $\underline{B \times Kt}$	<b>6. <math>Kt \times P</math></b> (d) $\underline{B-K2}$	<b>6. <math>P-Q8</math></b> * Castles	
<b>7. <math>P \times P</math></b> $\underline{B \times Kt}$	<b>7. <math>B \times B</math></b> $\underline{P-KB3?}$	<b>7. <math>P-Q8</math></b> Castles	<b>7. <math>P \times P</math></b> $\underline{Kt \times P}$	See Vienna Game, and next Table, col. 1.
<b>8. <math>Q \times B</math></b> $\underline{Q \times Pch}$	<b>8. <math>Q-K2!</math>+(b)</b>	<b>8. <math>B-Q2-</math></b> —	<b>8. <math>Kt \times Kt</math></b> $\underline{R-Ksq}$	
<b>9. <math>K-B2</math></b> $\underline{Kt-KB8}$			<b>9. <math>Q-B3</math></b> $\underline{P-KB4+}$	
<b>10. <math>B-Q8</math></b> $\underline{Q-QB8}$				
<b>11. <math>Q \times Q</math></b> $\underline{Kt \times Q}$				
<b>12. <math>Kt-KB3-</math></b>				

(a) The *Handbuch* gives this weak continuation; but 4.

$\underline{Kt-KB3}$  is best.

(b) This move, first played in the Divan Tournament by Van Vliet, wins a Pawn and the game, if for 8.  $\underline{B-B4}$  9.  $\underline{P-KKt4}$  &c. The *Handbuch* gives the weak continuation

8.  $\underline{P \times P}$  9.  $\underline{Q-K2}$  and wrongly declares the game equal.

(c) If 5.  $\underline{B-KKt5}$  6.  $\underline{Q-Kt5ch}$  or 6.  $\underline{Kt-B3}$  &c.

(d) Or 6.  $\underline{Q \times Pch}$  7.  $\underline{Q \times Q}$  8.  $\underline{Kt-QKt5}$  or  $\underline{B-QB4+}$

(e) Introduced by Steinitz in the Paris Tournament of 1867, and considered by him a stronger continuation than 4.  $\underline{B-Kt5ch}$  5.  $\underline{P \times P}$

$\underline{P-B3}$

\* If 6.  $\underline{Kt \times P}$  7.  $\underline{Kt \times Ktch}$  8.  $\underline{P-Q3}$  9.  $\underline{Q-B2}$

Castles

$\underline{Q \times Kt}$

$\underline{B-Q2}$

$\underline{B-QKt5ch}$

&c.

## TABLE CLXXVI.—(FALKBEER COUNTER GAMBIT.)

1. $P-K4$	2. $P-KB4$	3. $P \times QP$
$\overline{P-K4}$	$\overline{P-Q4}$	$\overline{P-K5}^*$

1.	2.	3.	4.	5.
<u>4. Kt—QB3</u> <u>Kt—KB3</u>				
<u>5. P—Q3</u> <u>B—QKt5</u>	<u>6. P × KP</u> <u>Kt × KP</u>	<u>5. Q—K2</u> <u>B—Q3</u>		<u>5. B—K2</u>
<u>6. B—Q2</u> <u>P—K6</u>	<u>7. Q—Q4</u> <u>Castles</u>	<u>6. P—Q3</u> <u>Castles</u>	<u>6. Kt × P</u> <u>Castles</u>	<u>6. Kt × P</u> <u>Kt × P</u>
<u>7. B × P</u> <u>Castles</u>	<u>8. P × B</u> <u>Castles</u>	<u>7. P × P</u> <u>Kt × P</u>	<u>7. Kt × Kt ch</u> <u>Q × Kt</u>	<u>7. P—Q3</u> <u>Castles</u>
<u>8. KKt—K2 (a)</u> <u>R—K sq</u>	<u>9. Kt—KB3</u> <u>R—K sq</u>	<u>8. Kt × Kt</u> <u>R—K sq</u>	<u>8. P—Q3</u> <u>B—Q2</u>	<u>8. B—Q2</u> <u>P—KB4</u>
<u>9. B—Q2</u> <u>B × Kt</u>	<u>10. B—K3!—(c)</u> —	<u>9. Q—B3</u> <u>P—KB4+</u>	<u>9. Q—B2</u> <u>B—Kt5 ch+</u>	<u>9. Kt—QB3</u> <u>B—R5 ch</u>
<u>10. B × B</u> <u>Kt × P</u>				<u>10. K—Q sq</u> <u>Kt—Qb3</u>
<u>11. Q—Q2</u> <u>Kt—K6</u>				<u>11. P—KKt8</u> <u>B—B8</u>
<u>12. B—K5</u> <u>Kt × B</u>				<u>12. B—Kt2</u> <u>KKt—QKt5</u>
<u>13. R × Kt</u> <u>P—KB3</u>				<u>13. Kt—KB8</u> <u>R—K sq</u>
<u>14. B—QB3</u> <u>B—KKt5</u>				<u>14. Q—KB2</u> <u>QKt—Q5</u>
<u>15. R—B2</u> <u>Q—Q4</u>				<u>15. R—QB sq—</u> <u>B—K3</u> —
<u>16. K—B sq</u> <u>Kt—QB3</u>				
<u>17. Kt—KKt8+ (b)</u>				

\* If 3.  $P \times BP$     4.  $B-Kt5 ch!$     5.  $Q-K2 ch$     6.  $P \times P$     7.  $B-B4$     8.  $Kt-KB3+$   
(Rosenthal.)

(a) Or 8.  $B—Q2$     9.  $P \times B$     10.  $B—K2$     11.  $P—QB4$     12.  $P—KR3!$     13.  $Kt \times B$   
 $B \times Kt$      $R—K sq ch$      $B—KKt5$      $P—QB3$      $B \times B$      $P \times P$

14.  $P \times P$     15. Castles &c.  
 $Q \times P$

(b) Lipschütz. Followed by  $P—KR3+$

(c) We believe 10.  $B—K3$  to be White's best move here (see the Table of the Vienna Game, col. 4, where the same position occurs by a transposition of moves). If 10.  $B—K2?$

TABLE CLXXVII.

1. P—K 4	2. P—KB 4	3. Kt—KB 3 *
<u>P—K 4</u>	<u>B—B 4</u>	

1.	2.	3.	4.	5.
3. <u>P—Q 3 (a)</u>				
4. <u>P—B 3</u>		4. <u>B—B 4</u>		
<u>Kt—KB 3</u>		<u>B—KKt 5</u>	<u>Kt—KB 3</u>	
5. <u>P—Q 4</u>	5. <u>P × P?</u>	5. <u>B—B 4!</u> (b)	5. <u>P—Q 3*</u>	5. <u>P—B 3</u>
<u>P × QP</u>	<u>P × P</u>	<u>Kt—QB 3</u>	<u>Castles (d)</u>	<u>Q—K 2 (e)</u>
6. <u>P × P</u>	6. <u>Kt × P</u>	6. <u>P—QKt 4</u> (c)	6. <u>Kt—B 3</u>	6. <u>Q—K 2—</u>
<u>B—Kt 3</u>	<u>Q—K 2</u>	<u>B—Kt 3</u>	<u>P—QR 3</u>	<u>P—B 3—</u>
7. <u>B—Q 3—</u>	7. <u>P—Q 4</u>	7. <u>P—QR 4</u>	7. <u>P—B 5</u>	
<u>Castles—</u>	<u>B—Q 3+</u>	<u>P—QR 3</u>	<u>P—QKt 4</u>	
		8. <u>P—Q 3</u>	8. <u>B—Kt 3</u>	
		<u>Kt—B 3</u>	<u>B—Kt 2</u>	
		9. <u>P—R 3</u>	9. <u>B—Kt 5—</u>	
		<u>B × Kt</u>		
			or	
		10. <u>Q × B—</u>	9. <u>Q—K 2—</u>	
			or	
			9. <u>P—KR 3—</u>	

N.B.—Or, in col. 4, 5. Kt—QB 3    6. Q—K 2 &c.

Castles

\* 3. Kt—QB 3 transposes into a Vienna Game. Also, in cols. 1 and 4 above, White can

transpose into the Vienna opening by 4. Kt—B 3    5. B—B 4    6. P—Q 3 But

if now 7. P—B 5 followed by and

(a) If 3.	4. <u>P × P</u>	5. <u>Kt × Kt</u>	6. <u>P—Kt 3</u>	7. <u>Q—K 2</u>
<u>Kt—QB 3</u>	<u>Kt × P</u>	<u>Q—R 5 ch</u>	<u>Q × Kt ch</u>	<u>Q × R</u>
<u>Kt—KB 3</u>	<u>10. B—K 3</u>	<u>11. QKt—Q 2+</u>	Or, in this variation,	8. <u>P—Q 4</u>
<u>P—Q 3</u>	<u>B—KKt 5</u>			<u>Kt × Kt ch</u>
6. <u>P × Kt</u>	7. <u>K—K 2</u>	8. <u>Kt—B 3</u>	9. <u>B—K 3</u>	11. <u>R—K sq</u>
<u>Q—R 5 ch</u>	<u>B—Kt 3</u>	<u>P—Q 3</u>	<u>Kt—K 2</u>	<u>H—Q 2</u>
12. <u>K—Q sq +</u>	or after 7. <u>Q—K 2</u>	8. <u>Kt—Kt 6 dis ch</u>	9. <u>Kt × R</u>	10. <u>P—Q 4!</u>
(if 10. <u>B × P</u> )	<u>Q × R</u>	<u>Kt—K 2</u>	<u>P—Q 3</u>	<u>B—Kt 3!</u>
14. <u>B—R 3</u>	<u>K × Kt</u>	12. <u>Q—B 4 ch</u>	11. <u>Kt—B 3</u>	13. <u>Castles</u>
			12. <u>B—K 3</u>	<u>R × Kt</u>
			<u>Castles</u>	

b) If 5. B—K 2

Kt—QB 3+

(c) Lipschitz advises 6. P—Q 3 and Q—K 2

(d) If 5. Kt—B 3    6. Q—K 2    (if 6. Q—K 2)    7. P—B 3+    7. P—B 5 followed by

B—KKt 5

(e) Or 5. Kt—B 3

## TABLE CLXXVIII.

1. P—K 4  
P—K 4

2. P—KB 4  
B—B 4

3. Kt—KB 3  
P—Q 3

1.

2.

3.

4.

5.

4. B—B 4 (a)  
Kt—KB 3 (b)

4.  
Kt—QB 3

5. P—Q 3  
B—KKt 5

5. Kt—Kt 5?  
Castles

5. P—B 3!  
Kt—B 3

6. P—QB 3  
Kt—B 3

6. Q—K 2!  
B—B 7 ch

6. Q—K 2  
Castles

6. P—Q 4  
P × QP

7. Q—K 2  
Q—K 2

7. K—B sq  
B—Kt 3

7. P—KR 3  
B × Kt

7. P × P  
B—Kt 3

or

8. P—B 5—

8. P—KR 3+(c)  
—

7. P—Q 3—

.. Castles—  
Castles—

N.B.—If, in col. 4, 4. B—KKt 5?  
7. B × P ch  
8. B × Kt  
K—K 2!  
Kt—B 2!  
Kt—KB 3  
Kt—K 4  
(if 9. Kt—Q 5)

5. P × P  
Kt—QB 3  
9. P—Q 3  
Kt—K 4  
(if 10. Kt × Kt  
Kt—Q 5)

6. B × P ch+  
P × P  
10. Kt × Kt  
10. B—KB 4+

6. P × P  
Q × P  
10. B—KB 4+

(a) Preferred by Steinitz. 4. Kt—B 3 transposes into a Vienna Game. Black's best replies to 4. Kt—B 3 are 4. B—KKt 5 or 4. Kt—KB 3, see the Vienna Game; but

4. P—QR 3, with the object of avoiding the exchange of the Bishop is bad, e.g.

4. P—QR 3  
5. B—B 4  
Kt—QB 3  
6. P—Q 3  
B—KKt 5  
7. P—KR 3  
B × Kt  
8. Q × B  
Kt—Q 5  
9. Q—Kt 3  
Kt × P ch  
10. K—Q sq  
11. P × P  
Kt × R  
F × P  
12. R—B sq!  
Kt—B 3  
13. Q × Kt P  
K—Q 2  
14. R × Kt  
K—B sq  
15. R × P  
B—Q 3  
16. B—KKt 5  
(if 16. Q—K sq  
Q—Kt sq  
17. R × P ch)  
17. Kt—Q 5 wins. (Tschigorin v. Martinez, New York Tourney.)

(b) If 4. B—KKt 5  
5. P × P  
P × P  
6. B × P ch+

is now Black's best reply; but he has an inferior game. If 8. Kt—B 7

9. R—R 2 followed by P—KKt 4 and White wins at least two minor pieces for the Rook.

Col. 3. 7. Kt—QR 4?  
Kt—B 3  
8. Kt × B  
P × Kt  
9. P—B 3  
P × P  
10. B × P  
Kt—KR 4+

Col. 4. If 5. Kt—Kt 5  
Kt—R 3  
6. Q—R 5  
Castles  
7. P—B 5  
P—Q 4  
8. B × P  
B × P  
9. Kt × BP  
Kt × Kt  
10. Q × B  
Kt—Q 5+

(Handbuch).

## TABLE CLXXIX.

1. P—K 4      2. P—KB 4  
P—K 4

1.	3.	4.	5.
2. <u>Kt—KB 3</u> (a)		2. <u>B—B 4</u>	
3. <u>P×P</u> (b) <u>Kt×P</u>		3. <u>Kt—KB 3</u> <u>P—Q 3</u>	
4. <u>Kt—KB 3</u> <u>Kt—Kt 4</u> (c)	<u>P—Q 4</u>	4. <u>E—B 4</u> <u>Kt—QB 3</u>	
5. <u>P—Q 4!</u> <u>Kt×Kt ch</u>	5. <u>P—B 3?</u> <u>P—Q 3</u>	5. <u>P—B 3</u> <u>Kt—B 3</u>	
6. <u>Q×Kt</u> <u>Q—R 5 ch</u>	6. <u>P×P</u> <u>B×P</u>	6. <u>P—Q 4</u> <u>Kt—K 3</u>	6. <u>P×Q 3?</u> Castles! + (e) <u>B—KKt 5?</u>
7. <u>Q—B 2—</u> —	7. <u>P—Q 4</u> <u>Q—K 2 ch</u>	7. <u>B—Q 3</u> <u>B—K 2</u>	7. <u>P—KR 3+(f)</u>
	8. <u>Q—K 2</u> <u>Kt×Kt ch</u>	8. Castles <u>P—QB 4</u>	
	9. <u>P—Kt</u> <u>B—K 3</u>	9. <u>P—B 3</u> <u>Kt—B 3</u>	
10. <u>B—K 3</u> <u>Kt—Q 2</u>	10. <u>B—K 3</u> <u>P—KR 3</u>		
11. <u>B—Kt 2</u> Castles KR+ (d)	11. <u>QKt—Q 2</u> <u>Q—Kt 3</u>	(d) 12. <u>R—B 2</u> <u>B—Q 2!</u>	
		13. <u>Kt—B sq+</u>	

(a) The Breslau players prefer 2. B—B 4 or 2. Kt—QB 3

(b) If 3. Kt—QB 3 P—Q 4! transposing into a common variation of the Vienna Game. Steinitz thinks 3. Kt—QB 3 best, or 3. Kt—QB 3 4. Kt—B 3 B—Kt 5 P—Q 4! &c.

(c) Gunsberg.

(d) Fritz v. Gunsberg.

(e) Black now threatens followed by

(f) Or 7. Q—Kt 3 8. P×P (if 8. Q×P) 8. P—Q 4 9. P×B 10. K—K 2 &c. or Castles: 8. Q—Q 2 8. B×Kt 9. QKt×P 10. Q×Kt 11. P×B 10. K—K 2 &c. or again 7. Q—Kt 3 8. B×P ch 9. Q—R 4 10. Q×Kt 11. P×B 10. K—K 2 &c. but Kt—QR 4? 8. K—B sq 9. K×B 10. B×Kt 11. R—K sq! but White has the pull. If 11. R—KB sq 12. P×P 13. P—K 6 ch! 14. Q—B 5 ch 15. P—Q 4+

N.B.—If, in col. 8, 6. Kt—K 5 7. B—Q 3 B—KKt 5 8. Castles P—QB 4 9. P—B 3 &c.

## TABLE CLXXX.

1.	2.	3.	4.
1. $P-K4$ $\overline{P-K4}$	2. $P-KB4$ $\overline{P-Q4}$	3. $Kt-KB3?$	
3.	2.	3.	4.
$QPxP$			$B-KKt5?$
4. $KtxP$ $\overline{B-K3}$		4. $B-K2$ $\overline{BxKt}$	4. $PxKP$ $\overline{BxB}$
5. $Kt-QB3$ $\overline{P-KB4!}$	5.	5. $BxB$ $\overline{Kt-KB3}$	5. $KtxP$ $\overline{BxB}$
6. $Q-R5ch$ $\overline{P-Kt3}$	6. $Q-R5ch$ $\overline{P-Kt3}$	6. $PxKP$ $\overline{KtxP}$	6. $QxB$ $\overline{Kt-KB3}$
7. $KtxKtP$ $\overline{B-B2}$	7. $KtxKtP$ $\overline{B-B2}$	7. Castles $\overline{QKt-B3}$	7. $Kt-QB3+$
8. $QxBP$ $\overline{BxKt}$	8. $Q-Kt5ch+$	8. $Q-Ksq!$ $\overline{B-B4ch(d)}$	
9. $Q-K5ch$ $\overline{Q-K2}$		9. $K-Rsq$ Castles	
10. $QxR$ $\overline{Kt-KB3}$		10. $BxKt$ $\overline{PxB}$	
11. $P-KKt4$ $\overline{QKt-Q2}$		11. $QxP$ $\overline{R-Ksq}$	
12. $P-Kt5$ Castles	12. $P-B5$ Castles	12. $P-QB3$ $\overline{RxP}$	
13. $PxKt$ $\overline{KtxP}$	13. $PxB$ $\overline{B-Kt2}$	13. $Q-B3$ $\overline{R-K2}$	
14. $B-R3ch$ $\overline{K-Ktsq}$	14. $QxRch$ $\overline{KxQ+(b)}$	14. $P-Q4+$	
15. $P-B5$ $\overline{B-R4}$			
16. $R-Ktsq$ $\overline{B-R3}$			
17. $Kt-Q5$ $\overline{KtxKt}$			
18. $R-Kt8$ $\overline{Q-R5ch+(a)}$			

(a) Continued 19.  $K-Bsq$   
 $\overline{QxBch}$  20.  $K-Ktsq$   
 $\overline{Q-Kt5ch}$  wins (Lipschütz).

(b) *Handbuch.*

(c) If 5.  $\overline{Kt-KB3}$  6.  $Q-K2$   
 $\overline{B-KB4}$  7.  $Q-Kt5ch$   
 $\overline{QKt-Q2}$  8.  $B-QB4$   
 $\overline{B-K8}$  9.  $KtxQKt$  10.  $QxKtP+$

(d) If 8.  $\overline{KtxKP}$  9.  $P-Q8$  wins.

## THE VIENNA GAME,

Otherwise known as "Hampe's Opening," or the "Queen's Knight's Opening," is a safe and strong *début*. The Steinitz Gambit is shown by the accompanying analyses to be perfectly sound. In an exhaustive analysis by the author, published in the *Nuova Rivista degli Scacchi* for January, February, and March 1884, and subsequently approved by Herr Csank of Vienna, and also by Salvioli, and reproduced in the *Chess Monthly*, it was shown that the important variation dismissed at White's 18th move of R—QKt 5 in the *Book of the London Tournament* of 1883, with the remark "that White has a strong attack," yields White a winning position in a few more moves (*see* Table CLXXXI., p. 207). Yet my analytical labours are ignored by Messrs. Freeborough and Ranken on p. 224 of *Ancient and Modern Chess*, inasmuch as they merely give the old variation. Mr. Cook also, in his otherwise valuable *Synopsis* (4th edition, p. 121), erroneously concludes that, in the Steinitz Gambit, after 6. Q—K 2 ch 7. K—B 2 White must either

Q—R 5 ch

submit to the draw or put up with an inferior position; whereas the check of the Queen, advised by Mr. Macdonnell, was shown to be superficial and worthless years ago, and to result in a lost game. It is worthy of notice that some important variations in the defence 2. B—B 4 3. P—B 4 occur in the King's Gambit Declined by a

P—Q 3

transposition of moves, as well as in the defence 2.

Kt—KB 8

3. P—B 4 4. P × QP 5. P—Q 3

P—Q 4 P—K 5 B—QKt 5 &c. In the latter defence

2. if 3. P—Q 4, a move adopted by Paulsen, after Kt—KB 8,

3. P × P 4. Q × P we have also a variation of the Centre Kt—B 3,

Gambit by a transposition of moves. Herr Csank says the proof of the correctness of the Steinitz Gambit gets more and more established.\*

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\* *Chess Monthly*, vol. vii. p. 202.

TABLE CLXXXI.—(STEINITZ GAMBIT.)

1. P—K 4	2. Kt—QB 3	3. P—B 4
P—K 4	Kt—QB 3	P×P

4. P—Q 4	18. R—QKt 5	18. R—QKt 5
Q—R 5 ch	P—QKt 3 (see col. 4)	Q—R 3
5. K—K 2	19. Q—K 2	19. Q—K 2
P—Q 4	Q—R 3! (b)	B—KKt 5 (e)
6. P×P	20. KR—QR sq	20. R—QR sq
Q—K 2 ch	Q—Kt 2!	20. B—Kt 4
7. K—B 2	21. P—Q 6!	Q—Q 3!
Q—Kt 5 ch	P×P(c)	Q—Q 2
8. P—KKt 3	22. B—K 4	21. B—Kt 4
P×P ch	Q—Kt sq (d)	21. P—Q 6
9. K—Kt 2	23. B×R	B×Kt ch
B—Q 3!	Q×B	P×P
10. Q—K sq ch!	24. R×QKtP	22. Q×B
QKt—K 2	B—Kt 2	22. R—Q 5+
11. P×P	25. Q—Kt 5 ch	Q—K 4 or Q 2
Q×QP	B—B 3	23. R—K sq or R×KtP wins
12. Kt—KB 3!(a) 26. R—Kt 8 ch	Q—Kt 3!	
Q—Kt 3!	K—B 2	
13. B—K 3	27. R×Q	
Q×P	B×Q	
14. B—Q 3	28. R (fr. QR sq)×QRP	
B—QKt 5	B—B 3	
15. B—Q 4	29. R—Q 8	
P—KB 3	B—K 5	
16. R—QKt sq	30. B—Kt 4+	
B×Kt		
17. B×B		
Q×QRP		

(a) The "Steel" Attack.

(b) If 19. Q—R 6 20. B—Kt 4 21. R—K sq 22. B×Kt 23. R—Kt 3 &c. If Black play Q—R 7 21. P—QR 3 22. K—B 2 &c. If 20. Q—R 5 followed by B—Kt &c. If 20. Q—R 5 21. B—Kt &c.

If 19. Q—R 5 20. B—Kt 4 followed by R—K sq

(c) If 21. B—Kt 5 22. B—K 4 &c.

(d) If 22. Q—B 2 23. B×R 24. KR×QRP followed by capture of QKtP, and White wins.

(e) If 19. B—Q 2 20. KR—K sq 21. B—Kt 4 22. QB×P 23. B×Kt 24. B×B ch Q—Q 3! 25. B—B 4 26. B×Q ch 27. Q—B 4 wins; or if 19. Kt×B KKt moves 20. R—K sq followed by B—Kt 4 &c.

TABLE CLXXXII.—(STEINITZ GAMBIT.)

1. P—K 4	2. Kt—QB 8	3. P—B 4	4. P—Q 4
<u>P—K 4</u>	<u>Kt—QB 8</u>	<u>P×P</u>	<u>Q—R 5 ch</u>
5. K—K 2	6. P×P	7. K—B 2	
<u>P—Q 4</u>	<u>Q—K 2 ch</u>	<u>Q—R 5 ch</u>	

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1.	2.	3.	4.	5.
8. P—KKt 8 <u>P×P ch</u>				
9. K—Kt 2 <u>Kt×P?</u>				
10. P×P !*				
<u>Q—Kt 5</u>				
11. Q—K sq ch <u>K—Q sq</u>	11. <u>B—K 2</u>			
12. B—Q 3 <u>P—KKt 4</u>	12. B—Q 8! <u>Kt—B 4!</u>		12. R—R 4? <u>Kt×P</u>	
13. Kt—K 4! <u>P—KB 3! (a)</u>	13. Kt—B 3 <u>B—Q 2</u>		13. Q—K 5 <u>Q—Kt 3</u>	
14. Q—B 8! <u>Kt—B 4</u>	14. B—KB 4 <u>P—KB 8!</u>		14. R—QKt sq <u>Q—KB 8</u>	
15. B×P <u>P×B (b)</u>	15. <u>B—K 2</u>	15. Kt—K 4 <u>Castles (c)</u>	15. <u>P—KR 4</u>	15. B—Kt 5 ch <u>K—Q sq +</u>
16. Q×R wins	16. <u>B—KB 4+</u>	16. Q—R 5+	16. Kt—R 4 <u>B—QB sq (d)</u>	17. P—Q 6+ (e)

\* If 10. Q—K sq ch? and afterwards P×P  
Kt×QBP &c.

(a) If 13. B—K 2 14. Q—B 8 &c.; or if 13. P—KR 3 14. B×P ch &c.

(b) If 15. B—Kt 2 16. B—KB 4+ If 15. B—Q 8 16. B×P ch 17. Q×Kt ch  
18. Q×R wins. If 16. K—Q 2 17. B—Kt 5 ch 18. P×P ch wins. Lastly, if  
16. K—K sq 17. Kt×B ch 18. B—Kt 5 ch+

(c) Steinitz v. Zukertort. Continued 15. KKt—R 3 16. B×Kt 17. R×Kt 18. Kt×P ch wins.

In column 3, Black may play 12. K—Q sq in lieu of 12. Kt—B 4; but he gets in  
any case a very inferior game.

(d) If 16. Kt—Q 8 17. Kt×Kt ch 18. Kt—Kt 6+

(e) Continued 17. Kt×P 18. B×Kt 19. Kt×QP ch 20. Kt—B 7 ch wins.

TABLE CLXXXIII.—(STEINITZ GAMBIT.)

1. P—K 4 P—K 4	2. Kt—QB 8 Kt—QB 8	3. P—B 4 P×P	4. P—Q 4 Q—R 5 ch
5. K—K 2 P—Q 4	6. P×P B—Kt 5 ch		

1. 7. Kt—B 3 Castles	2.	3.	4.
8. P×Kt! B—QB 4		8. B×P B×Kt ch	
9. P×P ch K—Ktsq		9. K×B Kt—B 3	
10. QKt—Kt 5* Kt—B 3	10. P×Kt P—QR 3	10. P×Kt Q—Kt 5 ch	
11. K—Q 3! Q—R 4	11. P—B 3? KR—K sq ch	11. K—K 3! R—K sq ch	12. B—K 5? R×B ch
12. K—B 3 B×P ch	12. K—Q 3 B—B 4 ch	12. K—Q 3! Q—B 4 ch	13. P×R B—B 4 ch
13. QKt×B Q—B 4 ch	13. K—B 4 B—K 3 ch	13. K—B 4 Q×B	
14. K—Kt 3 Q—Kt 3 ch	14. K—X B P—QR 4	14. P×P ch K—Ktsq	14. K—Q 2 Q—B 5 ch
15. B—Kt 5 B×Kt	15. Kt×BP Q—R 4 ch	15. Q—B 3 Q—Q 3	15. K—Q 3 Q—Q 5 ch+
16. Q×B R×Kt	16. Kt—K 5 Kt—Q 2 ch		16. P—QR 3+(d)
17. Q—B 6 Q—R 4	17. K—Kt 5 Q×Q		
18. P—B 3 R—Q 3	18. B×P Q×R (b)		
19. Q—B 4+ (a)			

N.B.—In column 3, if 11. P—B 3? 12. K—Q 3 13. K—B 2! (if 13. Kt×Q B—B 7 disch+) ; or if 13. P×B P×Kt 14. K×R B×P 18. B—KB 4 ch 14. K—Kt 8! B—K 8 ch 15. K—B 2 B—B 4 ch— (If 14. B—Q 3? 15. K—Kt 8) (If 14. B—Q 3? 15. K—Kt 8)

\* If 10. P×B? 11. Q×R ch! (if 11. Q—Q 3 KR—K sq ch followed by B×Kt &c.) 11. R×Q Kt—B 3 12. K—Q 2 (compare International, October 1896, p. 311).

(a) If 19. B—Kt 5 20. P—QR 4 21. B×P 22. K—B 2 23. P×P 24. B×P ch wins R—K sq ch+ R—Kt 5 (see Appendix).

(b) Continued 19. K—R 6 20. Kt×R Kt×Kt P—B 8 &c. (see Appendix).

(c) If, in column 3, 11. B×Kt P—Q 4 12. P—B 3 13. Q—R 4 14. Kt×P+

(d) Continued 16. B—Kt 5 17. R—Q sq 18. Kt—R 4 19. K—Kt 8 20. P—Q B 8 R—Q sq Q—Kt 3 Q—R 4 Kt—Q 4 R—Q 8 Kt—B 5 K—R 2 wins (Lipschütz and Michaelis).

TABLE CLXXXIV.—(STEINITZ GAMBIT).

<b>1. P—K 4</b>	<b>2. Kt—QB 3</b>	<b>3. P—B 4</b>	<b>4. P—Q 4</b>	<b>5. K—K 2</b>
<b>P—K 4</b>	<b>Kt—QB 3</b>	<b>P×P</b>	<b>Q—R 5 ch</b>	<b>P—Q 3</b>

1.	2.	3.	4.	5.
<b>6. Kt—B 3!</b> <b>B—Kt 5</b>				
<b>7. B×P</b> <b>Castles QR</b>	<b>8.</b>	<b>7. P—KKt 4?</b> <b>B×Kt ch</b>	<b>7. K×B</b> <b>Kt—B 3 (c)</b>	
<b>8. K—K 8</b> <b>Q—R 4</b>	<b>9. Q×B</b>	<b>8. B—K 3!</b> <b>B×Kt ch</b>	<b>8. P×B</b> <b>Q×B</b>	
<b>9. B—K 2—</b>	<b>10. P—Q 5+</b>	<b>9. K×B</b> <b>P—Kt 5 ch</b>	<b>9. B—QKt 5+</b> <b>Q—R 3</b>	<b>9. Kt—Q 5 (d)</b> <b>Q—R 3</b>
		<b>10. K—K 2</b> <b>B—Kt 2</b>		<b>10. Kt×P ch</b> <b>K—Q sq</b>
		<b>11. K—Q 3</b> <b>P—KR 4</b>		<b>11. Kt×R+</b>
		<b>12. P—KKt 3</b> <b>Q—K 2</b>		
		<b>13. B—Kt 2</b> <b>Kt—B 3</b>		
		<b>14. Kt—Q 5</b> <b>Kt×Kt (a)</b>		
		<b>15. P×Kt</b> <b>Kt—Kt 5 ch</b>		
		<b>16. K—B 4</b> <b>P—QB 4</b>		
		<b>17. P×P</b> <b>P×P</b>		
		<b>18. B×P</b> <b>P—Kt 4 ch!</b>		
		<b>19. K×Kt</b> <b>P—R 4 ch</b>		
		<b>20. K×KtP+(b)</b>		

(a) If 14. **Q—Q 2**      15. **Kt—B 4+**

(b) Continued 20. **Q—Kt 2 ch!**      21. **K—R 4!**      22. **K—R 3**      23. **Q—K sq ch**      24. **Q—K 7 ch**  
**Q—Kt 2 ch!**      **Q—Q 2 ch**      **Q—Kt 4**      **K—Q 2**      **K—B sq**  
**25. QR—QKt sq or P—B 8+** (Steel v. Mason).

(c) 8. **Kt—K 2** played by Taubenhaus against the author in the New York Tournament, is perhaps better.

(d) Freeborough and Ranken say White can only gain R and P for B and Kt; but we prefer White, on account of his Pawns.

TABLE CLXXXV.—(STEINITZ GAMBIT).

<u>1. P—K 4</u>	<u>2. Kt—QB 3</u>	<u>3. P—B 4</u>	<u>4. P—Q 4</u>	<u>5. K—K 2</u>
<u>P—K 4</u>	<u>Kt—QB 3</u>	<u>P×P</u>	<u>Q—R 5 ch</u>	<u>P—KKt 4*</u>
1.	2	3.	4.	5.
<u>6. Kt—B 3</u>	.	.	.	<u>6. Kt—Q 5</u>
<u>Q—R 4</u>	.	.	.	<u>K—Q sq</u>
<u>7. Kt—Q 5</u>	<u>7. P—KKt 4 (b)</u>	<u>7. P—Kt 3</u>	<u>7. Kt—Q 5</u>	<u>7. Kt—B 3</u>
<u>K—Q sq</u>	<u>Q—Kt 3</u>	<u>P—Kt 5</u>	<u>K—Q sq</u>	<u>Q—R 4</u>
<u>8. P—B 3</u>	<u>8. P—KR 4</u>	<u>8. Kt—R 4</u>	<u>8. P—KKt 3+(d)</u>	<u>8. K—B 2</u>
<u>B—Kt 2</u>	<u>P—B 3</u>	<u>P—B 6 ch</u>	<u>8. P—KKt 3+(d)</u>	<u>B—Kt 2</u>
<u>9. K—B 2</u>	<u>9. P—Q 5</u>	<u>9. K—B 2+(c)</u>	.	<u>9. P—B 3!</u>
<u>Kt—B 3</u>	<u>QKt—K 2</u>	.	.	<u>KKt—K 2</u>
<u>10. Kt×Kt</u>	<u>10. Q—Q 4</u>	.	.	<u>10. B—K 2</u>
<u>B×Kt</u>	<u>B—Kt 2</u>	.	.	<u>P—B 3</u>
<u>11. P—K 5</u>	<u>11. Q—B 5+</u>	.	.	<u>11. Kt×Kt P!</u>
<u>B—Kt 2</u>	.	.	.	<u>Q×Kt!</u>
<u>12. P—KKt 4</u>	.	.	.	<u>12. QB×P</u>
<u>P×P en pass. ch</u>	.	.	.	<u>Q—R 5 ch</u>
<u>13. K—Kt 2</u>	.	.	.	<u>13. P—Kt 3</u>
<u>P—KR 3</u>	.	.	.	<u>Kt×Kt</u>
<u>14. P×P</u>	.	.	.	<u>14. P×Kt!</u>
<u>Q—Kt 3</u>	.	.	.	<u>Q×B</u>
<u>15. B—Q 3 (a)</u>	.	.	.	<u>15. P×Q wins (e)</u>
<u>P—B 4</u>	.	.	.	.
<u>16. Q—B 2+</u>	.	.	.	.

\* We cannot agree with the *Chess Monthly* in thinking this continuation preferable to the elaborate and complicated defences hitherto adopted (*vide* "Chess Monthly" for Sept. 1887, p. 90).

(a) Burn v. Tarrasch (Frankfort Tourney).

(b) Preferred by Steinitz in the *International Chess Magazine*.

(c) White now compels the further advance of Black's Pawns, and thus obtains greater freedom for his own pieces.

(d) *International Chess Magazine*, p. 379. We prefer the line of play in cols. 1 and 3.

(e) Gossip v. Loman (Divan Spring Tourney, 1890). Continued 15. Kt—K 2 16. B—B 3 Kt—K 2 17. B—B 3 Q—Q 3 18. QR—K sq 19. KR—Kt sq 20. R—KKt 7 &c.

17. Q—K 2 18. QR—B sq 19. KR—B 4 20. R—KKt 7 &c.

TABLE CLXXXVI.—(STEINITZ GAMBIT.)

1. P—K 4 P—K 4	2. Kt—QB 8 Kt—QB 8	3. P—B 4 P×P	4. P—Q 4 Q—R 5 ch	5. K—K 2 P—QKt 3
1.	2.	3.	4.	5.
6. Kt—Kt 5 B—R 8				
7. P—R 4 Castles QR	7. Q—R 4 ch	7. B×Kt ch?	7. P—KKt 4	7. P—QB 4 B×Kt
8. Kt—B 3 Q—K 2	8. Kt—B 3 B×Kt ch	8. P×B Q—R 4 ch	8. Kt—B 3 Q—R 4	8. P×B Q—R 4 ch
9. K—B 2 Kt—B 3	9. P×B Q×P ch	9. Kt—B 3 Q×KtP ch	9. K—Q 2! K—Q sq	9. Kt—B 3 Q×P ch
10. Kt—Q 6 ch K—Kt sq	10. K—B 2 Q—KR 4	10. K—B 2 Q—KR 4	10. P—QB 3 P—Kt 5	10. K—B 2 Q—QR 4
11. B×B Kt—Kt 5 ch	11. QB×P Kt—B 3	11. B×P Kt—B 3	11. Kt—K sq B—KR 3	11. B×P KKt—B 3
12. K—K 2!—(a) 12. P—K 5 — Kt—Q 4—(b)	12. P—K 5 Kt—Q 4	12. K—B 2 Kt—B 3	12. K—B 2 Kt—B 3	12. B—Q 3 P—QKt 4
	13. B—Q 2+ (c)	13. P—K 5 Kt—Q 4	13. Q—Kt 3 QKt—QKt 5!	
	14. B—Kt sq P—QB 4			
	15. B×P+	15. B—Q 2 P—B 5		
		16. Q—B 3 Q—Q sq (d)		

(a) Ranken.

(b) White has the better position, but is a Pawn *minus*.(c) Again, although *minus* a Pawn, White has the superior position. (Cook.)(d) Correspondence Game—Steinitz v. Huntingdon Chess Club—continued 17. P—QR 4  
P—QR 8

18. B—KKt 5 but we prefer the White. Black may also play 18. B—K 2 but

18. P—Q 4 is shown by Steinitz to be inferior.

TABLE CLXXXVII.—(VIENNA GAME.)

**1. P—K 4**  
 $\underline{\text{P—K 4}}$

**2. Kt—QB 8**  
 $\underline{\text{Kt—KB 8}}$

**3. P—B 4**  
 $\underline{\text{P—Q 4}}$

**4. BP×P**  
 $\underline{\text{Kt×P}}$

1.	2.	3.	4.	5.
<b>5. Q—B 8</b> $\underline{\text{P—KB 4}} \text{ (a)}$	.	<b>5. Kt×Kt</b>		<b>5. Q—K 2</b> $\underline{\text{Kt—QB 4}}$
<b>6. P—Q 8</b> $\underline{\text{Kt×Kt}}$	<b>6. P×P en pass.</b> (b) $\underline{\text{Kt×P}}$	<b>6. KtP×Kt</b> $\underline{\text{Q—R 5 ch}}$ (d)	<b>6. QP×Kt</b> $\underline{\text{B—K 2}}$	<b>6. Kt—B 8</b> $\underline{\text{B—KB 4!}}$ (g)
<b>7. P×Kt</b> $\underline{\text{P—Q 5!+}}$	<b>7. P—Q 4</b> $\underline{\text{P—B 3}}$	<b>7. P—Kt 3</b> $\underline{\text{Q—K 5 ch}}$	<b>7. B—KB 4</b> $\underline{\text{B—K 3}}$	<b>7. Q—Kt 5</b> $\underline{\text{Kt—B 4}}$
	<b>8. B—Q 3</b> $\underline{\text{B—Q 3}}$	<b>8. Q×Q</b> $\underline{\text{P×Q}}$	<b>8. Castles QR</b> $\underline{\text{P—QB 3}}$	<b>8. P—Q 4</b> $\underline{\text{P—QR 3}}$
	<b>9. KKt—K 2</b> $\underline{\text{Castles+}}$ (c)	<b>9. B—Kt 2</b> $\underline{\text{Kt—B 3}}$	<b>9. Q—Kt 3</b> $\underline{\text{P—KKt 4!}}$	<b>9. Q—K 2</b> $\underline{\text{Kt—K 3}}$
		<b>10. P—Q 4</b> $\underline{\text{P×P en pass.}}$	<b>10. B—K 3</b> $\underline{\text{P—KR 4}}$	<b>10. B—K 3</b> $\underline{\text{B—QKt 5}}$
		<b>11. B×Kt ch</b> $\underline{\text{P×B}}$	<b>11. Kt—B 3</b> $\underline{\text{P—Kt 5}}$	<b>11. Q—Q 2!</b> (h)
		<b>12. P×P</b> $\underline{\text{B—R 3}}$	<b>12. Kt—Q 4</b> $\underline{\text{R—Kt sq}}$	
		<b>13. P—Q 4</b> $\underline{\text{P—QB 4}}$	<b>13. Kt×B</b> $\underline{\text{P×Kt}}$	
		<b>14. Kt—K 2</b> $\underline{\text{P×P}}$	<b>14. K—Kt sq</b> $\underline{\text{Kt—Q 2}}$	
		<b>15. P×P</b> — $\underline{\text{R—Q sq—}}$ (e)	<b>15. P—KR 4!—</b> (f) $\underline{—}$	

(a) Recommended by Alapin and the *Book of the Breslau-Tourney*.

(b) If 6. P—Q 4 Black's Kt will remain well posted at K 5.

(c) White's Queen is not well placed. In every case Black appears to get an excellent game.

(d) If 6. P—QB 4 7. Q—Kt 3! (Steinitz). If 6. P—Q 4 8. R—Kt sq!

9. B ch 10. Kt—K 2! 11. Kt—B 4 12. P—B 4  
 $\underline{\text{Kt—B 3}}$   $\underline{\text{B—K 2!}}$   $\underline{\text{Q—Q 2}}$   $\underline{\text{P—QR 3}}$

(e) Delmar v. Mason (New York Tournament) continued 16. B—K 3 17. K—B 2 18. K×B  
 $\underline{\text{B—Kt 5 ch}}$   $\underline{\text{B×Kt}}$   $\underline{\text{B—R 4}}$

19. KR—Q sq 20. QR—B sq 21. P—Kt 4 (Drawn on 35th move.)  
 $\underline{\text{R—Q 4}}$   $\underline{\text{B—Kt 3}}$  Castles

(f) Col. 4, Paulsen v. Mason.

(g) If 6. B—KKt 5 7. Kt×Kt but White's game is preferable. If 7. Kt—Q 5 8. Q—Q 8  
 $\underline{\text{B×Kt!}}$  9. Kt—Kt 3! wins (Hoffer).

(h) Gossip v. Blackburne (New York Tourney). White's game is difficult.

## TABLE CLXXXVIII.

**1. P—K 4**  
 $\overline{P-K 4}$

**2. Kt—QB 3**  
 $\overline{Kt-KB 3}$

**3. P—B 4**  
 $\overline{P-Q 4}$

**4. BP×P**  
 $\overline{Kt \times P}$

1.

2.

3.

4.

5.

**5. Q—B 3 (a)**

**6. B—Kt 5**  
 $\overline{Kt \times Kt}$

**6. Kt×Kt?**  
 $\overline{Kt-Q 5!} (f)$

**7. KtP×Kt**  
 $P-QR 3$

**7. QP×Kt (c)**  
 $B-K 2$

**7. Q—R 5 ch**

**7. P—QR 3**

**7. Q—B 3 (g)**  
 $P \times Kt$

**8. B×Kt ch**  
 $\overline{P \times B}$

**8. B—KB 4**  
 $\overline{\text{Castles}}$

**8. P—Kt 3**  
 $Q-K 5 ch$

**8. B×Kt ch**  
 $P \times B$

**8. Kt—K 2**  
 $P-QB 4$

**9. Kt—K 2!**  
 $B-K 2$

**9. Castles QR**  
 $B-K 3$

**9. Q×Q**  
 $P \times Q$

**9. Kt—K 2+ (e)**  
 $B-K 3+$

**10. Castles**  
 $\overline{\text{Castles}}$

**10. Q—Kt 3**  
 $B-R 5$

**10. B×Kt ch**  
 $P \times B$

**9. or**  
 $Q-Q 4+$

**11. P—Q 4!—(b) 11. Q—K 3—**  
 $\overline{P-QR 3-}$

**11. Kt—K 2**  
 $B-KKt 5$

**12. Kt—Q 4**  
 $\overline{P-QB 4}$

**13. Kt—Kt 5**

(a) A favourite move with New York experts.

(b) Black perhaps for choice or 11.  $Kt-Q 4$     12.  $K-R sq$     13.  $P \times P!$   
 $\overline{B-QB 4}$      $\overline{P-B 3}$      $\overline{R \times P}$

(Tschigorin v. Gunsberg, New York International Tournament).

(c) Steinitz prefers the capture with Knight's P, as in col. 1.

(d) Steinitz.

(e) Black's best reply is 9.  $\overline{B-K 2}$  but his Pawns are weak. If 9.  $\overline{B-B 4}$     10.  $Q-Kt 3+$

(f) Or 6.  $\overline{Kt \times P}$     7.  $Q-Kt 3$   
 $\overline{Q-K 2+}$

(g) 7.  $Q-Q sq$  is perhaps slightly preferable.

## TABLE CLXXXIX.

1. P—K 4  
P—K 4

2. Kt—QB 3  
Kt—KB 3

3. P—B 4  
P—Q 4 \*

4. BP×P  
Kt×P

2.

3.

4.

5.

<u>6. Q—K 2 (a)</u> <u>B×Kt</u>	<u>6. Q—K 2 (b)</u> <u>Kt×Kt</u>	<u>6. P—Q 4! (c)</u> <u>B—QKt 5 (d)</u>	<u>6. P—Q 8 (f)</u> <u>Kt×Kt</u>	<u>6. B—Kt 5</u> <u>B—K 2</u>
<u>7. Kt P×B</u> <u>Castles</u>	<u>7. Kt P×Kt</u> <u>Castles</u>	<u>7. B—Q 2</u> <u>B—KKt 5</u>	<u>7. P×Kt</u> <u>Kt—B 3</u>	<u>7. Castles</u> <u>Castles</u>
<u>8. B—Kt 2—</u> <u>—</u>	<u>8. Q—B 2!—</u> <u>—</u>	<u>8. B—K 2 (e)</u> <u>Kt—QB 3!</u>	<u>8. P—Q 4—</u> <u>P—B 3—</u>	<u>8. Q—K sq!</u> <u>Kt—Kt 4</u>
		<u>9. Castles—</u> <u>—</u>		<u>9. B×Kt</u> <u>P×B</u>
				<u>10. Kt—K 2—</u>

- \* If 3. Kt—QB 3?    4. P×P    5. P—Q 4    6. P—K 5    7. Kt—B 3+
- (a) If 6. B—K 2    7. Castles; for if now 8. Q—K sq! White has a cramped, difficult position.
- (b) Or 6. P—Q 4    7. B—Q 3    8. P×Kt    9. Castles    10. Kt×P! If 10. B×P ch?  
 Castles    Kt×Kt    P—KB 3    P×P    K×B  
 11. Kt—Kt 5 ch    12. Q—B 5    13. K×R    Or. 11.    12. Q—R 5 ch  
 K—Kt sq    R×R ch    B×Kt+    B×Kt    B—R 3  
 13. B×B    14. R×R    15. B×Q    (Field, Dec. 13, 1890).  
 P—Kt 8    Q×R    P×Q+  
 (c) Or 6. Q—K 2    7. Kt P×Kt    8. P—Q 4    9. P—Kt 3 (if 9. P—Kt 4)    10. P—K 8 &c.  
 Kt×Kt    Castles    B—K 2    P—QB 4    P—K 8  
 10. B—KKt 2    11. P×P    12. B—Q 2    13. Q×B    14. Castles    15. R—B 2!  
 P×P    B—Kt 5 ch    B×B ch    B—K 3    Kt—B 3    R—B sq  
 16. B—B sq    17. B—Q 3    18. B—B 4    19. QR—KB sq    20. Kt—R 4+  
 Kt—R 4    Kt—B 5    P—KR 3    P—B 3  
 (Pollock v. Moehle).
- (d) If 6. B—K 2    7. B—Q 3 &c.; or if 6. B—Kt 3    7. B—K 2 or Q 8 &c.
- (e) If 8. Kt×Kt?    9. B×B    10. P×P    11. K—K 2    12. B—K 8    13. K—Q 8!  
 P×Kt    P×Kt    Q—R 5 ch    Kt—B 3    Kt×QP ch    B—B 4 ch  
 14. K—B 3    15. Q×K t    16. B—Q 3    (Sontagge Blatt).  
 Q—B 5    Q×P ch    B×B wins
- (f) Steinitz prefers 6. Q—K 2. White may also play 6. B—K 2

TABLE CXC.

**1. P-K 4      2. Kt-QB 3      3. P-B 4**

1.	2.	3.	4.	5.
4. P x QP (a) Kt x P!		P-K5 P-B3	5. P-Q8 B-QKt5	P x BP B-Q8
5. Kt x Kt Q x Kt	5. P x P Kt x Kt	5. B-Kt5 ch (b)	5. P x P Kt x KP	5. B-B4 (f) B-Q8
6. P x P Q x P ch *	6. Kt P x Kt Q-R5 ch	6. P x P P x P	6. P x P B x Kt ch! (d)	6. Kt-B8 Castles
7. Q-K2 Kt-QB3	7. K-K2 Q-K5 ch	7. B-B4 B-QB4	7. Q x Q4 B x Kt ch!	7. Castles+
8. Kt-KB3 Q x Q ch	8. K-B2- Q x KP-	8. KKt-K2 Castles	8. P x B Castles	
9. B x Q- -		9. Kt-Kt3 Q-Q5	9. Kt-KB3 R-K sq	
		10. Q-K2 B-KKt5	10. B-K3! Q-K2	
		11. Q-B sq QKt-Q2	11. B-QKt5 P-QB8	
		12. P-KR3+(c)	12. P x P- P x P- or	
			12. - Kt x P- (e)	

(a) Preferred by Steinitz, and transposing, in some variations, into the King's Gambit Declined. Recommended also by Schallopp in the *Book of the Paris Congress*, 1878; but wrongly condemned by Zukertort and by Freeborough in the *British Chess Magazine*.

\* Or 6. Kt-B3 7. Kt-B3 8. B-K2 9. Castles 10. K-Rsq 11. P-Q4  
Kt-B3 B-KKt5 Kt x P B-B4ch Kt-Kt8 B-K2!  
19. P-B4! 13. P-KR3-

(b) Or 5.  $\frac{Q-KR}{B-QB}$  6.  $\frac{Kt-B3}{B-KKt5}$  &c.) 6.  $\frac{P-Q3}{B-QKt5}$  7.  $\frac{B-Q2}{B \times Kt}$

(c) Continued 12. 18. B-K2 14. Kt-Q sq 15. P-B3 16. P-Kt4  
                   Kt-Kt3 B-Q2 QR-Qsq Q-Q4  
  17. Kt-K3 18. Kt(Kt3)-B5 19. Kt x B 20. Q-B2 21. Castles+  
                   Q-Q3 B x Kt Q-B2 KR-K sq  
 (Gossip v. Mason, Divan Turnney, 1890, compare International Chess Magazine, vol.  
 v. I July 1890, pp. 192-4.)

(d) If 7.  $\underline{Q \rightarrow K5\text{ ch?}}$  8.  $P \rightarrow Kt3$  9.  $Q \rightarrow K3\text{ ch+}$  (Steinitz).

(e) *Gossip v. Schifflers.* The *Book of the Breslau Turney* prefers 12. If 12.  
 13.  $P \times KtP$     14.  $P \times B$  becoming a  $Kt!!+$     Compare the *Breslau Turney Book*,  
 p. 148, Game 81, where this extraordinary and interesting position is exhaustively  
 analysed.

(f) Col. 5 transposes into a Bishop's Gambit. If 5. P-Q4- If 5. B-Kt5ch-

N.B.—In col. 5 above    5. Q—B3    6. B—Kt5 ch    7. P—Q4    8. Kt—Q2  
                           B—Q3    QKt—Q2    Castles    Kt—Kt3    9. QB×P  
                           B—Q2—  
                           Kt—P—  
                           Kt—Kt2  
                           P—QR3

10. R—Q8+ (Salvioli) is also an excellent continuation.

## TABLE CXCI.

1. P—K 4  
P—K 42. Kt—QB 3  
Kt—KB 33. P—B 4  
P—Q 4

1.	2.	3.	4.	5.
4. P—Q 8 Kt—B 8 *		P×KP?	B—QKt 5?	
5. P×KP QKt×P		Kt—Kt 5	Kt×P	P—Q 5
6. P×P B—QKt 5	6. P—Q 4 Kt—Kt 3	Kt×P!	6. P×Kt Q—R 5 ch	6. P—QR 3! (g)
7. P—Q 4 Kt—Kt 3	7. P—K 5*	7. P—Q 4	7. K—K 2 B×Kt	7. P×Kt P×Kt
8. B—Kt 5 ch B—Q 2	8. Kt—KB 3 B—QKt 5	8. Kt—KB 3 B—K 2 (a)	8. P×B B—Kt 5 ch	8. P—QKt 4 B—Kt 3
9. Q—K 2 ch— —	9. B—Q 2 — B—Kt 5—	9. B—Q 3 (b) Castles	9. Kt—B 3 P×P	9. P×P Kt sq
		10. Castles+ (c)	10. Q—Q 4 B—R 4	10. Q—R 5+ B×Kt
			11. K—K 3! (d)	
			12. B—Kt 5 ch! (e)	
			13. P×B P×B	
			14. Q×KP Q×Q (f)	
			15. K×Q Castles	
			16. R—Q sq! +	

N.B.—In col. 3 above, Salviooli gives for Black  
 6. QKt—B 3      7. P—B 3      8. P—Q 4      9. Kt—Kt 3!  
QKt×P      QKt×P      P—KB 4!      Kt—Kt 5  
 10. B—QB 4      11. Q—K 2 ch      12. Kt—B sq      13. Kt—B 3!  
B—Q 3      K—B sq!      B—Q 2      Q—K sq  
 14. P—KR 3 but we would prefer in this variation  
Kt—B 3+  
 for White      11. KKt—K 2 and White's 12th move  
 seems weak.

\* If 4. P×KP      5. Kt×P! see col. 3. If 6. P—Q 4 we have a form of the  
 Philidorian Defence favourable to Black, who, in this case, is first instead of second  
 player.

(a) If 8. Q—K 2?      9. B—Q 3      10. B—KKt 5      11. Castles      12. B×P      13. Kt—K 5 &c.  
 P—KB 4      P—KB 4      Q—K 3      P×Kt      B—Q 3  
 If 8. Kt—B 3      9. P—B 3      10. B—Q 3      11. Castles      12. Q×B      13. Kt—Kt 5  
 QB—Kt 5      B—Q 3      B×Kt      Castles      Q—Q 2  
 14. Q—R 5      15. R×P wins.  
 P—R 3

(b) If 9. B—QB 4?—

(c) Black's best course now is 10. Q—Q 2 followed by Kt—KB 3 (Steinitz).

(d) Declared best by Steinitz and Lipschütz. Freeborough and Ranken give the inferior continuation 11. K—Q 2 which loses the game by 11. Q—Kt 5 12. P—KR 3 13. K—Q sq  
Q—B 5 ch  
 (if 13. K—K sq and 14. Q—Kt 6 ch P×Kt &c.) 13. P×Kt and Black, instead of White,  
 wins, which makes all the difference.

(e) Again Freeborough and Ranken give the bad continuation 12. P×B as best, which  
 enables Black to draw at least by 12. Q—K 8 ch 13. K—B 4 K—R 5 ch

(f) 14. Q—R 3 ch is given as best by Steinitz, but White has still the advantage.

(g) Suggested by Mr. Ranken. If 6. P×Kt 7. P—QKt 3—  
P×Kt Q×P —

TABLE CXIII.

<b>1.</b>	<b>P—K 4</b>	<b>2.</b>	<b>Kt—QB 8</b>	<b>3.</b>	<b>P—B 4</b>	
	<u>P—K 4</u>		<u>Kt—KB 8</u>		<u>P—Q 4</u>	
<b>4.</b>	<b>P—Q 8</b>	<b>2.</b>		<b>8.</b>		
	<u>P×BP*</u>					
<b>5.</b>	<b>P×P!</b> —(a)	<b>5.</b>	<b>P—K 5?</b>	<b>4.</b>		
	<u>Kt×P—</u>		<u>Kt—Kt 5</u>		<u>P—Q 5 (b)</u>	
	or	<b>6.</b>	<b>B×P</b>	<b>5.</b>	<b>P×P</b>	
<b>5.</b>	<u>—</u>	<u>P—Q 5</u>	<b>6.</b>	<u>P×Kt</u>	<u>Kt—Kt 5 (c)</u>	
	<u>B—QKt 5 —</u>	<b>7.</b>	<b>Kt—K 4</b>	<b>6.</b>	<b>QKt—K 2</b>	
			<u>Kt—QB 8</u>		<u>Kt×KP</u>	
		<b>8.</b>	<b>Kt—KB 8</b>	<b>7.</b>	<b>P—B 8 (d)</b>	
			<u>Q—Q 4 +</u>		<u>P—QB 4 (e)</u>	
			<b>8.</b>	<b>Q—K 2 ch</b>	<b>7.</b>	<b>Kt—Kt 3</b>
						<u>B—Q 3</u>
			<b>8.</b>	<b>Kt—Kt 3 —</b>	<b>8.</b>	<b>Kt—B 3</b>
						<u>B—KKt 5</u>
					<b>9.</b>	<b>B—K 2</b>
						<u>Kt×Kt ch</u>
					<b>10.</b>	<b>B×Kt</b>
						<u>B×Kt ch</u>
					<b>11.</b>	<b>P×B</b>
						<u>B—K 8</u>
					<b>12.</b>	<b>B—B 4 —</b>

If 4. <u>Kt-B8</u>	given in the preceding Table, col. 1, and continued	5. <u>PxKP</u> up to White's
9th move, leading to an even game, Salvioli gives, instead of	5. <u>PxKP</u>	5. <u>Kt-B3</u>
as best, and carries out the variation in White's favour as follows:	4. <u>P-Q3</u>	<u>Kt-B3</u>
5. <u>Kt-B8!</u> (if 5. <u>B-KKt5</u> )	6. <u>KKt x P</u>	7. <u>PxKt</u>
6. <u>B-K2</u>	8. <u>Kt x Kt</u>	9. <u>P-Q4</u>
7. <u>B x B</u>	9. <u>B x Kt</u>	10. <u>Castles</u>
8. <u>PxKP</u>	10. <u>B-Q3</u>	11. <u>P-B5</u>
12. <u>R-B8</u> wins.		12. <u>Castles</u>

(a) Transposing into a form of the King's Gambit Declined, White's Bishop being shut in.  
 Or 5. BxP / if 5. 6. Kt x P 7. P x Kt 8. R x Q+ 9. QKt-K2

Or 5. BxP (if 5. PxP 6. Kt x P 7. PxKt QxQ ch 8. RxQ+ 9. QKt-K2  
 7. Kt-Kt8 8. B-K2 9. Kt-B3 10. Castles -

(b) Played by Burille and the Boston School. We believe, however, that in the long run, Black's P at Q5 becomes weak, and that White's game is slightly preferable.

(c) If 5.  $\overline{P \times Kt}$  6.  $P \times Kt$  7.  $P \times P$  8.  $B-Q2$  &c. If 5.  $\overline{P \times Kt}$  6.  $P \times Kt$  7.  $P \times P$  8.  $Kt-QKt5$  &c. (or 8.  $B-K3$ )

(d) Kt—Kt 3 is not so strong, we think.

(e) If 7. B-KK15

## TABLE CXIII.

1. P—K 4	2. Kt—QB 8			
<u>P—K 4</u>	<u>Kt—KB 8</u>			
1.	2.	3.	4.	5.
3. P—KKt 8 <u>B—QB 4</u>	.		3. P—B 4 <u>P×P?</u>	
4. B—Kt 2 <u>Castles</u>			4. P—K 5 <u>Kt—Kt sq</u>	4. <u>Q—K 2</u>
5. KKt—K 2 <u>P—Q 3</u>			5. Kt—B 3 <u>P—Q 4</u>	5. Q—K 2 <u>Kt—Kt sq</u>
6. Castles <u>Kt—B 8</u>			6. P×P <i>en pass.</i> <u>B×P</u>	6. Kt—B 3 <u>P—QB 8</u>
7. P—Q 3 ( <i>a</i> ) <u>Kt—K 2</u>	7. <u>B—K 3?</u>		7. B—B 4 <u>KKt—B 3</u>	
8. Kt—Q 5 <u>Kt×Kt</u>	8. B—KKt 5 <u>Kt—K sq</u>	8. Kt—Q 5 <u>B×Kt</u>	8. P—Q 4 <u>P—B 3</u>	8. Kt—K 4 <u>P—KR 3</u>
9. Kt—Q 5— <u>P—B 3—</u>	9. P×B <u>Kt—K 2</u>		9. Castles <u>Castles</u>	9. Kt—Q 6 ch <u>K—Q sq</u>
	10. B—Kt 5 <u>Kt—Q 2</u>	10. Kt—K 5 <u>P—QKt 4</u>	10. Q—B 4 <u>R—R 2</u>	
	11. P—Q 4 <u>P×P</u>	11. B—Q 3 <u>P—Kt 5</u>	11. B—Q 3+ <u>P—Kt 6</u>	
	12. Kt×P <u>P—KR 3</u>	12. Kt—K 2 <u>P—B 6</u>		
	13. B—K 3 <u>Kt—K 4</u>	13. Kt×P— <u>B—Kt 2—</u>		
	14. Q—K 2 <u>Q—Q 2</u>			
	15. P—KR 3— <u>QR—K sq—</u>			

(a) Lasker v. Lipke (*Schachzeitung*).

Col. 3 continued: 16. QR—K sq  
Q—R 5!    17. P—Kt 3  
Q—Kt 5!    18. P—QB 4  
Q—Kt 8 &c. (*Book of the Breslau  
Tourney*).

## TABLE CXCIV.

1. P—K 4      2. Kt—QB 3  
 $\overline{P-K 4}$        $\overline{Kt-KB 3}$

1. 3. Kt—KB 3 $\overline{P-KKt 3^*}$	2.	3. $\overline{Kt-QB 3}$ 4. B—Kt 5! (See the Double Ruy Lopez Tables LVIII., LIX., LX., LXI., and LXII.)	4. $\overline{Kt \times P! (b)}$ 4. Kt—Kt $\overline{P-Q 4}$ $\overline{P \times B}$ 5. Q—R 5 (c)	5. $\overline{B \times P ch}$ $\overline{K \times B}$ 5. Kt—Kt $\overline{P-Q 4}$ 6. Kt—Kt 3 (e) $\overline{B-Q ? +}$
4. P—Q 4 $\overline{P \times P}$		5. Kt—P $\overline{B-K 2}$	6. Q—Kt 5 $\overline{P \times B}$	
5. Kt—P $\overline{B-K 2}$		7. P—KR 4 $\overline{P-KR 3}$	7. Kt—KB 3 $\overline{Kt-QB 3}$	
6. B—K 3 $\overline{Kt-B 3}$		8. P—B 4 $\overline{P-Q 4}$	8. Q—B 3! $\overline{Q-Q 2 +}$	
7. Kt—Kt $\overline{Kt \times Kt}$	7. P—KR 4 $\overline{P-KR 3}$	9. Kt—Kt $\overline{P \times Kt}$	7. Kt—KB 3 $\overline{Kt-QB 3}$	
8. P—K 5 $\overline{Kt-Kt sq}$	8. P—B 4 $\overline{P-Q 4}$	10. B—Q 4 Castles+	8. Q—B 3! $\overline{Q-Q 2 +}$	
9. P—KB 4 $\overline{P-Q 8 (a)}$	9. Kt—Kt $\overline{P \times Kt}$			
10. Q—B 3 $\overline{B-Q 2}$	10. B—Q 4 Castles+			
11. Castles QR $\overline{P \times P}$				
12. P—P $\overline{Kt-K 2}$				
13. B—QB 4 Castles				
14. P—K 6 $\overline{P \times P}$				
15. B—P ch $\overline{K-R sq}$				
16. R—B wins				

\* This column occurs in the "Three Knights' Game" by a transposition of moves, see Table LXIV., p. 74, col. 1. It is repeated here merely to show the variation in Black's 6th move in col. 2 of this Table, which is not given in Table LXIV.

(a) If 9.  $\overline{R-Ktsq}$  10. B—QB 4 &c.

(b) If 8.  $\overline{Kt-QB 3}$  or 8.  $\overline{B-QB 4}$  we have usually a dull form of the Giuoco Piano, leading to equal positions.

(c) If 5.  $\overline{B \times P}$   
 $\overline{Q \times B +}$

(d) If 8.  $\overline{Q-B 4}$  9.  $\overline{K-Q sq}$  10.  $\overline{R-Ksq}$  Castles QR with a strong attack. (Haller v. Pollock, Schachsetzung, June 1890).

(e) If 6.  $\overline{Q-R 5 ch}$  7.  $\overline{Kt-Kt 5}$   
 $\overline{K-Kt sq}$   $\overline{Q-Q 2 +}$

## TABLE CXCV.

<b>1. P—K 4</b>	<b>2. Kt—QB 8</b>			
<b>3. P—K 4</b>	<b>Kt—KB 8</b>			
<b>4. Kt—B 3*</b>		<b>5.</b>		
<b>Kt×P</b>		<b>B×P ch?</b>		
<b>5. Kt×Kt!</b>		<b>K×B</b>		
<b>P×Q 4</b>				
<b>6. B—Kt 5!</b>	<b>6. B×P?</b>	<b>6. Kt×Kt</b>		
<b>P×Kt</b>	<b>Q×B+(b)</b>	<b>P—Q 4</b>		
<b>7. Kt×P</b>	<b>7. B×P</b>	<b>7. QKt—Kt 5 ch</b>		
<b>Q—Q 4</b>	<b>B—Q 2</b>	<b>K—Kt sq!</b>		
<b>8. B×Kt ch</b>	<b>8. B×Kt</b>	<b>8. P—Q 4!</b>	<b>8. P—Q 3</b>	
<b>P×B</b>	<b>B×B</b>	<b>P—KR 3</b>	<b>P—KR 3</b>	
<b>9. P—Q 4</b>	<b>9. Kt×P</b>	<b>9. Kt—R 3</b>	<b>9. Kt—R 3</b>	
<b>P—QB 4 or P×P en pass.—(a)</b>	<b>B×P</b>	<b>B×Kt!</b>	<b>P—KKt 4</b>	
	<b>10. Q—K 2</b>	<b>10. P×B</b>	<b>10. QKt×P? (d)</b>	
	<b>Q—K 2</b>	<b>P×P!</b>	<b>P×Kt</b>	
	<b>11. R—KKt sq</b>	<b>11. Kt×P</b>	<b>11. B×P</b>	
<b>B—Q 4+</b>	<b>Q—R 5 (c)</b>	<b>Q—R 5 (c)</b>	<b>B—K 2</b>	
	<b>12. Kt×Kt</b>	<b>12. Q—Q 2</b>		
	<b>R—K sq ch</b>	<b>B—KKt 5</b>		
		<b>or</b>	<b>13. Castles QR</b>	
	<b>12. B—K 3</b>	<b>B×B</b>		
	<b>R—K sq+</b>	<b>14. Kt×B</b>		
		<b>B×R+(e)</b>		

\* The game is now resolved into the "Four Knights' Opening" by a transposition of moves. White may, however, play 4. **P—Q 3**    5. **P—QR 3**    6. **Kt—R 4**    7. **Kt×B**    8. **P—QB 3**    9. **Kt—K 2!**

**Kt—K 2**

(a) We slightly prefer Black's game.

(b) Black has two Bishops and Knight against two Knights and Bishop, and the better development.

(c) 11. **Q—Q 2** is also a good move here.

(d) 10. **QKt—Ktsq** is better.

(e) The foregoing variation occurs in a match game between Donisthorpe and the author, published in the *Illustrated London News*.

## TABLE CXCVI.

1. P—K 4 P—K 4	2. QKt—B 3 B—B 4	3. P—B 4 P—Q 8*	4. Kt—B 3 Kt—KB 3	5. P×P P×P
6. Kt×P Q—Q 5 (a)	2.	3.	4.	
7. Kt—Q 3 B—Kt 3!		7. Castles?	7. Kt—B 3 R—K sq	7. Kt×P R—K sq
8. Q—B 3 Kt—B 3	8. B—Kt 5	8. Kt×B Q×Kt	8. P—Q 8 Kt—B 3	8. Kt×Kt R—K sq
9. B—K 2 B—Kt 5	9. Q—Kt 3 Kt—B 3	9. P—Q 4 Q—QR 4	9. B—Kt 5 Q—Q 3	9. Q—K 2+
10. Q—B 4 B×B	10. Kt—B 2 Kt—Kt 5	10. B—Q 3 R—K sq	10. B×Kt Q×B	
11. K×B Castles QR	11. Kt×B Kt×P ch	11. Castles B—Kt 5	11. Q—Q 2 Kt—Q 5	
12. Kt—K sq+ 12. K—Q sq+		12. Q—K sq Kt—B 3	12. Kt×Kt B×Kt	
		13. B—K 3 QR—Q sq	13. P—KKt 3 Q—QKt 3	
		14. P—K 5+ or	14. Kt—Q sq B—Kt 5 (d)	
		14. R×Kt+ (b)	15. P—B 3 B×Kt	
			16. K×B B—K 6	
			17. Q—K 2+ (e)	

\* If 3.  $\overline{P \times P}$  we have the Steinitz Gambit, the first player being a move ahead, with the better game. A partie between Steinitz and Vazquez was continued 3.  $\overline{P \times P}$

4. P—Q 4 Q—R 5 ch	5. K—K 2 B—Kt 3	6. Kt—B 3 Q—R 3	7. P—KKt 3 P—Kt 4	8. P×P P—Kt 5	9. Kt—K sq Kt—QB 3
10. B—K 3+					

(a) Although White is subjected by this move to a troublesome counter attack, White, with a pawn ahead, should ultimately get the lead.

(b) Col. 8 (Steinitz v. Max Judd).

(c) The *Chess Monthly* suggests 6.  $\overline{B—Q 5}$  followed by 7.  $\overline{B \times Kt}$  as safer play.

(d) If 14.  $\overline{P—B 4}$  15.  $\overline{P—B 3}$  and 16.  $\overline{B—Kt 2+}$

17. $\overline{Q—Q sq}$	18. $\overline{K—B 2}$ $\overline{P—KB 4}$	(if 18. $\overline{R \times KP}$ )	19. $\overline{P \times R +}$	19. $\overline{B—Kt 2}$ $\overline{P \times P}$
20. $\overline{P—Q 4!}$ $\overline{B—Kt 4}$	21. $\overline{B \times P}$ $\overline{R—K 2}$	22. $\overline{QR—K sq}$ $\overline{QR—K sq}$	23. $\overline{Q—B 3}$ $\overline{Q—KB 3}$	24. $\overline{B—Q 5 ch +}$ (Bauer v. Fleissig).

## TABLE CXCVII.

1. P—K 4	2. Kt—QB 3	3. P—B 4	4. Kt—B 3
<u>P—K 4</u>	<u>B—B 4</u>	<u>P—Q 3</u>	<u>Kt—KB 3</u>

1.	2.	3.	4.	5.
5. B—B 4	2.	3.	4.	5.
<u>Kt—B 3*</u>				
6. P—Q 3	6.	6.	7.	
<u>P—QR 3 (a)</u>	<u>Kt—Kt 5</u>	<u>B—KKt 5</u>	<u>P—KR 3</u>	
7. P—B 5	7. Q—K 2!	7. Kt—QR 4!	7. P—KR 3	
<u>Kt—QR 4 (b)</u>	<u>B—B 7 ch</u>	<u>B—Kt 3</u>	<u>B×Kt</u>	
8. P—QR 3	8. K—Q sq	8. Kt×B	8. Q×B	
<u>Kt×B</u>	<u>B—Kt 3</u>	<u>R P×Kt</u>	<u>Kt—Q 5</u>	
9. P×Kt	9. R—B sq	9. B—QKt 5! +	9. Q—Kt 3	9.
<u>Q—K 2</u>	<u>Castles</u>		<u>Kt×P ch</u>	<u>Castles</u>
10. B—Kt 5	10. P—KR 3+		10. K—Q sq	10. P×P
<u>P—B 3</u>			<u>Kt×R</u>	<u>P×P</u>
11. R—KB sq—(c)	—		11. Q×P	11. B—KKt 5
			<u>K—Q 2! (d)</u>	<u>B—K 2! (e)</u>
			12. P×P	
			<u>P×P</u>	
			13. B—KKt 5	
			<u>KR—Kt sq</u>	
			14. Q×P ch	
			15. B—K 6 ch	
			<u>K—B 8 +</u>	

* If 5.	6. P—Q 3	7. P—QR 3	8. P—KR 3	9. Q×B	10. Q—Kt 3
<u>P—QR 3</u>	<u>Kt—QB 3</u>	<u>B—KKt 5</u>	<u>B×Kt</u>	<u>Kt—Q 5</u>	<u>Kt×P ch</u>
11. K—Q sq	12. Q×Kt P	13. P×P	14. B—KKt 5	15. R—KB sq +	
<u>Kt×R'</u>	<u>R—B sq</u>	<u>P×P</u>	<u>B—K 2</u>		
If 5.	6. P×P	7. Q—K 2	8. P—Q 3	9. B—Kt 3	10. P—QR 4!
<u>P—QB 3</u>	<u>P×P</u>	<u>QKt—Q 2</u>	<u>P—QKt 4</u>	<u>P—QR 4</u>	<u>P—Kt 5</u>
11. Kt—Q sq	12. Kt—K 3 +				
<u>Q—QKt 3</u>					
(a) If 6.	7. B—Kt 5 &c.				
	<u>B—K 3</u>				
(b) If 7.	8. P—KR 3 &c. He may, however, play 7.			8. B—Kt 3—	
	<u>P—KR 3</u>			<u>P—QKt 4</u>	<u>B—Kt 2—</u>
(c) Col. 1. Blackburne v. Gunsberg.					
(d) Oesterreichische Schachzeitung.					
(e) If 11.	12. K—Q sq!	(if 12. K—K 2?	13. K—Q 2	14. Q×P	
	<u>Kt×P ch?</u>	<u>Kt—Q 5 ch</u>	<u>B—K 2</u>	<u>Kt—B 3</u>	
15. Q—Kt 3	16. B×B	Tschigorin v. Burille, New York Tourney)	12.	<u>Kt×R</u>	
<u>Kt—Kt 4</u>	<u>Q×B +</u>				
13. Kt—Q 5	14. Kt×B ch	15. R—B sq	16. Q—R 4	17. R×Kt	18. R—R 6 wins,
<u>B—K 2</u>	<u>Q×Kt</u>	<u>K—R sq</u>	<u>P—Kt 4</u>	<u>P—B 3</u>	

## TABLE CXCVIII.

1. P—K 4 P—K 4	2. Kt—QB 3 B—B 4	3. P—B 4 P—Q 3 *	4. Kt—B 3 B—KKt 5	
1.	2.	3.	4.	5.
<u>5. B—B 4</u> <u>Kt—QB 3</u>				<u>5. P×KP (g)</u> <u>P×P!</u>
<u>6. P×P!</u> <u>Kt×P (a)</u>	<u>6. P—KR 3?</u> <u>B×Kt</u>	<u>6. Kt—QR 4?</u> <u>Kt—Q 5</u>	<u>6. B—Kt 5 (f)</u> <u>Kt—B 3 (or K 2)</u>	<u>6. B—B 4 (h)</u> <u>B×Kt (i)</u>
<u>7. B—K 2— (b)</u>	<u>7. Q×B</u> <u>Kt—Q 5</u>	<u>7. B—K 2</u> <u>B×Kt</u>	<u>7. P—Q 3—</u>	<u>7. Q×B</u> <u>Kt—KB 3</u>
	<u>8. Q—Kt 3</u> <u>Kt×P ch</u>	<u>8. B×B</u> <u>P×P</u>		<u>8. P—Q 3</u> <u>Kt—QB 3</u>
	<u>9. K—Q sq</u> <u>Kt×R</u>	<u>9. Kt×B</u> <u>Q—R 5 ch</u>		<u>9. B—Kt 5—</u> <u>—</u>
	<u>10. P×P</u> <u>Kt—K 2! (c)</u>	<u>10. K—B sq</u> <u>P×Kt+ (e)</u>		<u>or</u>
	<u>11. Q×P</u> <u>K—Q 2! (d)</u>			<u>9. R—B sq—</u> <u>—</u>
	<u>12. Q—Kt 4 ch!</u> <u>K—B 3+</u>			

*	If 3. <u>B×Kt?</u>	4. <u>R×B</u> <u>Q—R 5 ch</u>	5. <u>P—Kt 3</u> <u>Q×RP</u>	6. <u>R—Kt 2</u> <u>Q—R 8</u>	7. <u>Q—Kt 4+</u>
(a)	If 6. <u>B×Kt</u>	7. <u>Q×B</u> <u>Kt×P</u> (if 7. <u>Kt—Q 5</u> )	8. <u>Q—Kt 3</u> <u>Kt×P ch</u>	9. <u>K—Q sq</u> <u>Kt×R</u>	10. <u>Q×KtP</u> <u>Q—Q 2</u>
	11. <u>P—K 6+</u>	8. <u>Q—K 2</u> <u>Kt×B</u>	9. <u>Q×Kt</u> <u>Q—R 5 ch</u>	10. <u>P—Kt 3</u> <u>Q—R 6</u>	11. <u>Q—B sq</u> &c. If 6. <u>P×P</u>
	7. <u>P—Q 3</u> (if 7. <u>Kt—Q 5?</u> )	8. <u>B×P ch</u> <u>K—B sq</u>	9. <u>Kt×Kt+</u>	7. <u>B×Kt</u> (if 7. <u>Kt—B 3</u> )	
	8. <u>B—KKt 5</u> )	8. <u>Q×B</u> <u>Kt—Q 5</u>	9. <u>Q—Kt 3</u> <u>Kt×P ch</u>	10. <u>K—Q sq</u> <u>Kt×R</u>	11. <u>Q×KP ch</u> <u>Q—K 2</u>
	13. <u>Q×Q</u> <u>Kt×Q</u>	14. <u>R—B sq</u> &c.			12. <u>Q×KtP</u> <u>Q—B 3</u>

(b) White has a strong centre (Steinitz).

(c) If 10. P×P? 11. R—B sq  
Kt—B 3 12. Q×KtP  
K—Q 2 13. R×Kt  
K—B sq 14. R×P+

(d) Gossip v. Mieses (Breslau Tourney). Black, with care, should win.

(e) 11. P—Q 3 is now White's best move; but he has an inferior game. If he play 11. P—B 3  
Kt×B12. Q×Kt  
Castles 13. P—Q 3  
P—KKt 4 14. K—K 2  
Kt—B 3 15. B—Q 2 (if 15. P—KKt 3  
Q—R 6 &c.)15. P—B 5+ (Thorold.).

(f) Losing a move!

(g) If 5. P—KR 3  
B×Kt 6. Q×B  
Kt—QB 3 7. B—QKt 5—; or if 5. B—Kt 5 ch  
P—B 3 6. B—B 4  
P—QKt 47. B—Kt 3  
P—QR 4 8. P—QR 3  
P—R 5 9. B—R 2  
Kt—Q 2 10. P—Q 8— (if 10. P—R 8  
B×Kt 11. Q×B  
P×P)12. Kt—K 2  
Q—R 5 ch 13. P—Kt 3  
P×P 14. Q×KtP  
Q×Q 1 15. Kt×Q  
KKt—B 3 16. P—B 8  
Kt—K 4 17. K—K 2!  
B—Kt 3+ (Crane v. Gossip.)

(h) See next page.

(i) See next page.

## TABLE CXCIX.

1. P—K 4 P—K 4	2. Kt—QB 3 B—B 4	3. P—B 4 P—Q 3	4. Kt—B 3	
1.	2.	3.	4.	5.
<u>Kt—QB 3</u>				
<u>5. B—Kt 5</u> <u>B—KKt 5 (a)</u>				<u>B—Q 2</u>
<u>6. Kt—QR 4</u> <u>B—Kt 3</u>			<u>6. P—Q 3</u> <u>Kt—B 3</u>	<u>6. P—Q 3</u> <u>Kt—B 3</u>
<u>7. P—Q 3</u> <u>KKt—K 2</u>	<u>7. Kt × B</u> <u>RP × Kt</u>		<u>7. P—KR 3</u> <u>B × Kt</u>	<u>7. Q—K 2—</u>
<u>8. P—B 3</u> <u>Castles</u>	<u>8. Castles</u> <u>Kt—B 3</u>	<u>8. Kt—K 2?</u>	<u>8. Q × B</u> <u>Kt—Q 2</u>	
<u>9. P—B 5</u> <u>P—Q 4</u>	<u>9. P—Q 3</u> <u>Castles</u>	<u>9. P—QB 3</u> <u>or</u>	<u>9. B × Kt</u> <u>P × B</u>	
<u>10. P—KR 3</u> <u>B × Kt</u>	<u>10. P—B 3</u> <u>P × P</u>	<u>9. P—Q 3+ (b)</u>	<u>10. P—B 5</u> <u>Q—B 3</u>	
<u>11. Q × B</u> <u>Kt—Q 5</u>	<u>11. B × P</u> <u>Kt—KR 4</u>		<u>11. Kt—K 2</u> <u>P—KKt 3</u>	
<u>12. P—Kt</u> <u>B—R 4 ch</u>	<u>12. Q—Q 2</u> <u>Kt—K 2</u>		<u>12. Kt—Kt 3 (c)</u>	
<u>13. K—B sq+</u>	<u>13. P—Q 4</u> <u>Kt—Kt 3 —</u>			

- (h) Or 6. B—Kt 5 ch  
P—B 3      7. B—B 4      if 7. B × Kt      8. Q × B  
KKt—B 3      Kt—Q 3      B × Kt      Kt—KB 3      9. P—Q 3 &c.)
8. R—B sq  
KKt—B 3      9. P—KR 3  
B × Kt      10. Q × B  
Castles      11. P—Q 3 &c.
- (i) If 6. Kt—KB 3?  
Kt—Kt 5?      7. B × P ch  
K—B sq      8. B—Kt 3      9. R—B sq  
B × Kt      Kt—B 3      Kt—Q 5      10. Kt × Kt (if 10. Q × Kt  
11. Q × B  
Q—B 7 ch      12. R × Q  
B × R ch      13. K × B+)      11. Kt—K 6 ch+ Or if 10. P × Kt  
11. Q × B  
P × Kt      12. KtP × P+

(a) We agree with Ranken in preferring 5. B—Q 2

(b) If 9. P—KR 3?  
B × Kt      10. Q × B  
Castles      11. P—QB 3  
P—B 4!

(c) Gunsberg v. Ranken. Ranken now suggests 12. Castles QR for Black.

## TABLE CC.

1.  $P-K4$       2.  $QKt-B8$   
 $\overline{P-K4}$        $\overline{B-B4}$

3. $Kt-B3$ $\overline{P-Q8!}$	2.	3.	4.	5. $Kt-QR4$ $\overline{B \times P ch} (a)$
4. $P-Q4$ $\overline{P \times P}$	4. $Kt-QR4$ $\overline{B-Kt3}$	4. $B-B4$ $\overline{Kt-KB3}$	4. $Kt \times P! +$	4. $K \times B$ $\overline{Q-R5 ch}$
5. $Kt \times P$ $\overline{Kt-KB3}$	5. $Kt \times B +$	5. $P-Q3$ $\overline{B-K3}$		5. $K-K3$ $\overline{Q-B5 ch}$
6. $B-QB4$ $\overline{B-QKt5}$				6. $K-Q3$ $\overline{P-Q4}$
7. Castles $\overline{B \times Kt}$		7. $B-K3$ $\overline{P-B3}$		7. $K-B3$ $\overline{Q \times P}$
8. $P \times B$ $\overline{P-KR3}$		8. Castles $\overline{P-KR3}$		8. $K-Kt3$ $\overline{B-K3+}$
9. $B-R8$ $\overline{QKt-Q2}$		9. $P-Q4$ $\overline{P \times P}$		
10. $P-KB4$		10. $B \times P$ $\overline{B-QKt5}$		
	11. $R \times B$ $\overline{P \times B}$			
	12. $P-K5$ $\overline{P \times P}$			
	13. $Kt \times P$ $\overline{Kt \times Kt}$			
	14. $B \times Kt$ $\overline{Q \times Q}$			
	15. $QR \times Q$ $\overline{B \times Kt}$			
	16. $B \times B$ $\overline{R-Q sq -}$			

Col. 8, Mackenzie v. Max Judd.

(a) Or 8.  $\overline{B-K2}$  (Potter).

TABLE CCI.

1. P—K 4      2. Kt—QB 3      3. P—KKt 3

3.	1.	2.	3.	4.	5.
<u>B—B 4</u>			<u>Kt—B 3</u>		<u>P—B 4</u>
4. B—Kt 2		4.	<u>B—Kt 2</u>		<u>P×P</u>
<u>P—QR 3</u>			<u>B—B 4</u>		<u>Kt—B 3</u>
5. KKt—K 2	<u>KKt—K 2 (b)</u>	5. KKt—K 2 (d)	5. Kt—Q 5	5. B—Kt 2	
<u>P—Q 3 (a)</u>			<u>P—Q 3</u>		<u>P—Q 4</u>
6. P—Q 3	6. Castles—	6. Castles	6. P—QB 3	6. P—Q 3	
<u>KKt—K 2</u>	<u>P—QR 3!—(c)</u>	<u>B—K 3</u>	<u>Kt×Kt</u>	<u>B×P</u>	
7. Kt—Q 5		7. Kt—R 4	7. P×Kt	7. B—Kt 5	
<u>Kt×Kt</u>		<u>Q—Q 2</u>	<u>Kt—K 2</u>	<u>B—K 3!</u>	
8. P×Kt		8. Kt×B	8. Kt—K 2	8. B×Kt	
<u>Kt—K 2</u>		<u>P×Kt</u>	<u>Castles</u>	<u>P×B</u>	
9. P—Q 4		9. P—QKt 3	9. Castles	9. Q—R 5 ch—	
<u>P×P</u>		<u>B—R 6</u>	<u>B—Kt 3</u>	<u>B—B 2</u> —	
10. Kt×P		10. P—Q 3	10. P—Q 4		
<u>Kt—B 4</u>		<u>Castles QR</u>	<u>Kt—Kt 3</u>		
11. Kt—K 2—		11. B—Kt 5—	11. P—KR 3 —		
<u>Castles!—</u>		<u>P—KR 3—</u>			

(a) If 5. Kt—B 3      6. P—KR 3!; for if 6. P—Q 3      7. Castles      8. P—KR 3      9. P×Kt  
                           10. Kt×P      11. R—K sq  
                           Q—R 5      Q×Kt wins.

(b) Better than Kt—KB 3 which would prevent Black from playing P—KB 4 (Paulsen)  
       e.g. 4. Kt—B 3      5. P—Q 3      6. KKt—K 2      7. Castles      8. Kt—R 4! &c. If  
                           P—Q 3      Kt—KKt 5      P—B 4  
                           8. Kt—Q 5      9. B×P      10. B—K 3      11. P×B      12. Q×R Steinitz, however,  
                           P×P      Castles      B×B      R×R ch      Kt—K 2+  
                          prefers 4. Kt—B 3 .

(c) A game between Bardeleben and Metger was continued 6. P—B 4      7. P—Q 3      8. Kt—R 4  
                           9. Kt×B      10. P—KR 3      11. P×P      12. P—Q 4!—  
                           R×Kt      Kt—Kt 3      B×P      K—R sq—

(d) Or 5. P—Q 3      6. KKt—K 2      7. Castles      8. Kt—R 4! (If 8. Kt—Q 5      9. B×P!  
                           P—Q 3      Kt—KKt 5      P—B 4      Castles  
                           10. B—K 3      11. P×B      12. Q×R)

(e) Blackburne v. Gossip (Breslau Tourney). Continued 12. P—KB 4      13. B—K 3      14. P—B 4  
                           P—K 5      B—Q 2      Kt—K 2

15. P—B 5      16. P—R 3; and here Black played 16. B—Kt 4 losing a piece, whereas  
                           B—R 4  
                          16. P—B 8 would have given him the better game.

TABLE CCII.

1. P—K 4 P—K 4	2. Kt—QB 3 Kt—QB 3	3. P—KKt 3 Kt—B 3*		
4. B—Kt 2 B—B 4	5. KKt—K 2! P—Q 3	6. Castles B—K 3	7. Kt—R 4 R—Kt 3	8. Kt—Q 5? P—Q 3
6. P—Q 3 P—QR 3	7. Kt—R 4 Q—Q 2	8. Castles P—Kt	9. P—KB 3— B—R 6	10. P—Q 3 Castles QR
8. Kt—B P—Kt	9. P—KB 3— B—K 3—	10. P—K 2 B—KKt 5	11. P—K 2 Castles	11. P—B + P—Q 3
10. P—Q 3 Castles QR	11. P—K 2 P—KR 3	12. P—K 4— P—Kt	13. Castles B—Kt 3	12. P—B 4— P—K 5
11. B—Kt 5 P—KR 3	12. B—Kt 5 P—Kt	14. P—K 4— P—K 5	14. B—K 3 B—Q 2	13. P—KR 3 P—KB 4
12. B—Kt 5 P—Kt	13. P—KB 4 B—B	15. P—B 5 QR—Ktsq	15. P—B 5 B—R 4	14. P—B 4— Kt—K 2
13. P—KB 4 B—B	14. K—B P—KR 4	16. P—KR 3—(a) R—Kt 4—	16. P—R 3 P—B 3!+	15. P—B 5 B—R 4
14. K—B P—KR 4	15. P—B 5 QR—Ktsq			16. P—R 3 P—B 3!+

\* If 3. 4. B—Kt 2  
P—B 4      5. KKt—K 2  
P—QR 3!      6. P—Q 3  
P—Q 3      7. Kt—Q 5  
Kt—K 2      8. P—Kt  
Kt—Kt      9. P—Q 4  
P—P  
10. Kt—P &c. If 3. 4. B—Kt 2 (If 4. B—B 4  
Kt—B 3!) 5. KKt—K 2  
P—QR 3      6. P—KR 3!  
Kt—B 3      )  
Here 6. P—Q 3? 7. Castles  
Kt—Kt 5      8. P—KR 3  
P—KR 4      9. P—Kt  
P—R 5      10. Kt—P  
P—P      11. R—K sq  
Q—R 5      Q—Kt wins.

(a) Bardeleben v. Schiffers.

## TABLE CCIII.

1. P—K 4 P—K 4	2. Kt—QB 3 Kt—QB 3	3. P—B 4* P×P (a)	4. Kt—B 3 P—KKt 4	5. P—Q 4
5. B—Kt 2 (b)	2.	3.	4.	5.
6. P—Q 5 Kt—K 4	7.		6. Kt—K 5 Kt×Kt	6. B—B 4? P×Kt (h)
7. P—Q 6 (c) Kt×Kt ch!	P—QB 3 (e)		7. P×Kt	7. Q×P
8. Q×Kt P×P	8. P—KR 4 P—KR 3		8. K—K 2 P—B 6 ch!	8. P—Kt 3 Kt×P
9. P—KR 4! P—KR 3	9. Kt—Q 4 Kt—Kt 3!	9.	9. P×P P×Pch	9. Q—B 2 Q—B 3
10. B—B 4 Kt—B 3!+(d)	10. Kt—B 5 B—K 4	10. Kt—B 5 K—B sq	10. K—Q 3— —	10. Kt—Q 5 Q—K 4
	11. P—R 5 Kt—Bsq+(f)	11. P×P P×P		11. Castles B—B 4+
		12. R×R B×R		
		13. Q—R 5 B—B 3		
		14. B—Q 2 B—QKt 2		
		15. B—K 2 — Q—K sq—(g)		

\* 3. B—B 4 brings about a *Gioco Piano*, e.g. 3. B—B 4 Kt—B 3 4. P—Q 3 B—QKt 5 5. Kt—B 3 P—Q 3  
 6. Castles (or 6. B—Kt 5) 7. Kt—Q 5 (if 7. B—Kt 5) 8. B—Kt 5 8. P×B  
 8. B—K 3 9. B—Kt 5 (Blackburne v. Taubenhaus, Manchester Congress).  
 9. P—QB 3 10. B—Kt 5 (Blackburne (White) now took Kt with B—a capture which Taubenhaus condemns—  
 and lost.)  
 (a) Or 8. B—B 4 4. P×P (If 4. P—Q 3!) 5. Kt—B 3 6. P—Q 4 7. P×Kt  
 8. K—K 2 9. B—K 3+ 5. P×P 6. Kt—B 3 7. B—Kt 5 8. P—Q 3  
 8. B—Kt 5 9. B—Kt 5+ 5. P×P 6. Kt—B 3 7. B—Kt 5 8. P—Q 3  
 (Bardeleben).

(b) P—Q 3 may also be played here.

(c) Paulsen's move, but condemned by Steinitz. We consider it unsound.  
 (d) We think this a better move than 10. given as best by the *Chess Monthly*, on  
 account of 11. Kt×P to which Black's only feasible reply appears to be 11.

Kt—K 2; for if 11. Kt—B 3 12. P×P 13. R×R ch 14. Q—B 3 15. P—KKt 3 16. P×P  
 17. Q—B 3 18. Q—R sq 19. B—Q 2 20. B×Kt 21. B—Kt 3+ (Paulsen v.  
 P—Kt 5 Kt—B 3 Kt×Kt Q—Kt 3 Englisch). The *Chess Monthly* now suggests 21. Q—Q 5; but we prefer the White.

(e) If 7. P×P 8. Kt—Q 4 or 5+

(f) *International Chess Magazine*, p. 276. Black will now get the better game by  
 Q—B 3 and get rid of the QP with two Pawns plus.

(g) Paulsen v. Mincwitz.  
 (h) Transposing into a Muzio Gambit.

## GAME ILLUSTRATIVE OF THE VIENNA OPENING.

PLAYED IN THE LATE MANCHESTER TOURNEY.

(From the *British Chess Magazine*.)

WHITE (Gossip)

BLACK (Mason)

1. P—K 4	10. Q—B 4	19. R—Kt 3	27. P—Kt 3	35. K—Q 3
P—K 4	B×Kt	QR—K sq	Kt—B 3	P—R 4
2. Kt—QB 8	11. P×B	20. P—B 4	28. Kt—B 2*	36. K—K 3
Kt—KB 3	B×B	P—KB 3	P—KR 3	P—Kt 4 (f)
3. P—B 4	12. Q×B	21. R×R	29. P—QR 3	37. BP×P
P—Q 4	Q×P	R×R	P—R 3	P×P
4. P×QP (a)	13. R—Kt sq	22. R—K sq	30. P—QR 4	38. P×P
P×P (b)	Q×Q	R×R ch	P—B 3	P—R 5
5. B—Kt 5 ch	14. R×Q	23. Kt×R	31. P—B 3	39. K—Q 3
B—Q 2	P—QKt 3	K—B 2	K—Q 3	P—R 6
6. Q—K 2 ch	15. B×P	24. K—B 2	32. K—Q 3	40. K—B 2
B—K 2	QKt—Q 2 (d)	K—K 3	P—KR 4	P—B 5
7. Kt—B 3	16. QR—Kt sq	25. K—K 3	33. K—K 3	41. P×P
Castles	Kt—Q 4 (e)	P—KKt 4	Kt—Kt 5 ch	P×P
8. Castles	17. B—Q 2	26. Kt—Q 3	34. Kt×Kt	42. P—B 4
R—K sq (c)	Kt—K 6	P—KB 4	RP×Kt	P—B 6 & wins
9. P—Q 4	18. B×Kt	R×B		
B—QKt 5				

## NOTES BY E. FREEBOROUGH.

- (a) The game is an example of the weakness of this move. 4. P—Q 3 is justly considered preferable.
- (b) Black may equalise at once by 4.  $\text{Kt} \times \text{P}$ ; or play  $\text{P—K } 5$  as in Falkbeer's Gambit.
- (c) A strong move, which disconcerts White's arrangements.
- (d) An improvement upon 15.  $\text{P—QB } 8$  by impelling White to retreat his Rook on the file where his action is limited. The reply 16.  $\text{B} \times \text{P}$  would, of course, bring Black's Rook into play.
- (e) Another small advantage, with more in prospect. Black is very skilful in piling them up.
- (f) Black has been compelling slow murder in the most scientific manner. We now come to the fatal stroke.
- \* Here White threw away the game. By Kt—K 5 he could have drawn it. We differ altogether with Mr. Freeborough in considering White's 4th move weak. It is, moreover, considered best by Steinitz. It will be observed that the general tone and tenour of the above abridged notes are the reverse of complimentary to White. The Chess Editor of the *Morning Post*, who kindly informed the public "that White was one of the least dangerous of Mr. Mason's opponents in the Manchester Tourney," might be informed that the author had drawn two games previously with Mason in the New York Tourney and defeated him in the Divan Tourney—said defeat costing his opponent a higher prize. Also that the author's victory over Lipschitz in New York cost the latter 100 dollars, although he took a higher prize than Mason, whom he also defeated in the personal encounter in the second round.

## GAME ILLUSTRATIVE OF THE VIENNA OPENING.

PLAYED IN THE FIRST DIVAN TOURNAMENT, 1890.

(From the *Illustrated London News*.)

WHITE (Gossip).

BLACK (Mason).

1. P—K 4	14. Kt—Q sq (b)	27. K—R 2	39. B—QB sq	51. Q—B 6 ch
P—K 4	QR—Q sq	P—QR 3	P—B 4	Kt—Kt 3
2. Kt—QB 3	15. P—B 3	28. B—K 2	40. R—Q 5	52. P—R 4
Kt—KB 3	Q—Q 4	Kt×Kt	Kt—K 2	R—Q 8 ch
3. P—B 4	16. P—Kt 4	29. P×Kt	41. R—Q sq	53. K—B 2
P—Q 4	B—K 2	Kt—Q 4	Kt—Kt 3	R—Q 7 ch
4. P×QP	17. Kt—K 3	30. P—B 4	42. P—QR 4	54. K—K sq
P—K 5 (a)	Q—Q 3	Kt—K 2	P×KKtP	R×B
5. B—Kt 5 ch	18. Kt(Kt3)—B 5	31. B—B 3	B×P	55. Q×R
P—B 3	B×Kt	B—Kt sq	P×BP	Kt—K 4
6. P×P	19. Kt×B	32. KR—Q sq	44. B—K 6 ch	56. K—B sq
P×P	Q—B 2	B—R 2	K—Kt 2 (e)	P—R 4
7. B—B 4	20. Q—B 2	33. P—Kt 4	45. R—Q 7 ch	57. Q—KR 2
B—QB 4	KR—K sq	B—Kt sq	Q×R	K—R 4
8. KKt—K 2	21. Castles!	34. K—Kt 2	B×Q	58. Q—B 4
Castles	B—B sq	P—B 3	P—B 6 ch	P—R 3
9. Kt—Kt 3	22. Kt—K 3	35. P—QKt 5	47. K—B sq	59. Q—B 8
Q—Q 5	Kt(Kt3)—Q 4	P—Kt 4 (d)	R—Q sq	Kt—Kt 5
10. Q—K 2	23. P—R 3	36. R—X R	48. Q—Q 2	60. Q×B
B—KKt 5	B—Q 3	Q×R	Kt—B sq	Kt×P ch
11. Q—B sq	24. P—Kt 3	37. R—Q sq	49. B—Kt 2 ch	61. K—Kt sq
QKt—Q 2	P—QB 4 (c)	Q—B 2	K—R 3	K—Kt 5
12. P—KR 3	25. B—Kt 5	38. B—Q 2	50. Q—B 3	62. Q—K 5
Kt—Kt 3	R—KB sq	Kt—Kt 3	R×B	Resigns
13. B—K 2	26. B—Kt 2	•	•	•
B—Q 2	Q—B sq	•	•	•

## NOTES BY MR. ABBOTT.

- (a) Black may here play 4.  $\frac{Kt \times P}{Kt \times P}$  the game proceeding as follows: 5.  $\frac{Kt \times Kt}{Q \times Kt}$  6.  $\frac{P \times P}{Kt—QB 3}$  7. Kt—KB 3 8. B—K 2 and Black's position is considered by some authorities B—Kt 5 Kt×P slightly preferable.
- (b) At this point White's position appears terribly cramped, in comparison with the freedom of the opposing forces; but the rapidity with which White now develops his game proves how deceptive was the strength of Black's attack.
- (c) This move certainly seems to weaken his position on the Queen's side, and does not commend itself on the subsequent results.
- (d) A most hazardous move, to which White replies with admirable judgment.
- (e) This loses the Queen; but the game was, in any case, irretrievable. White has played throughout against his great opponent with masterly skill.

## THE QUEEN'S BISHOP'S PAWN'S GAME.

TABLE CCIV.

1. P—K 4              2. P—QB 8

3.                      4.

<u>P—Q 4</u>			<u>Kt—KB 8</u>
3. Kt—KB 3	3.	3. P×P	3. P—Q 4
<u>Kt—QB 3</u>		<u>Q×P</u>	<u>Kt×P</u> (e)
4. B—Kt 5 (a)	4. Kt×P!	4. P—Q 4!	4. P×P
<u>P×P</u>	<u>B—Q 3</u>	<u>P×P</u>	<u>P—Q 4</u>
5. Kt×P	5. Kt—B 4	5. P×P	5. B—K 8
<u>Q—Q 4</u>	<u>B—K 3</u>	<u>P—QB 4</u>	<u>B—K 3</u>
6. Q—R 4	6. P—Q 4	6. B—K 3	6. Kt—Q 2—
<u>Kt—K 2</u>	<u>P×P en pass.</u>	<u>P×P</u>	—
7. Kt×Kt? (b) 7.	7. B×P	7. Q×P—	
<u>Kt×Kt!</u> <u>P×Kt</u>	<u>Kt—K 2</u>	—	
8. Castles	8. B—B 4 (c)	8. Castles	
<u>B—Q 2</u>		<u>Castles</u>	
9. R—K sq	9. P—B 4		
<u>Castles</u>	<u>P—KB 4</u>		
10. R×P	10. R—K sq		
<u>P—QR 8</u>	<u>B—Q 4</u>		
11. B×P	11. Q—K 2		
<u>Kt—Kt 5+</u>	<u>QKt—B 8</u>		
	12. Kt×B		
	<u>Q×Kt</u>		
	13. Kt—R 8—		

(a) Transposing into a Ponziani's Knights' Game.

(b) 7. P—KB 4 is best (see Table CXII., col. 5, p. 127).

(c) Or 8. B—K 2    9. Castles    10. R—K sq    11. P—Q 3    12. P×P    13. B—B 3 &c.  
Kt—Kt 8    B—Q 3    B—Q 8    P—KB 4    P×P    B—B 3

(d) If 3. B—KKt 5    4. Q—R 4 ch    5. Q—Kt 3    6. Q×KtP    7. B×B    8. Q—B 8 ch  
Q—Q 2    B×Kt    B×KtP    Q—B 8    K—K 2  
9. P×P+ The "Book" continuation; but we think Black's defence might be improved on the 4th and 5th moves.

(e) If 3. P×P    4. P—K 5!    5. Q×P &c.

• THE SICILIAN

achieved its greatest success in the London Tournament of 1851, but fell into disfavour in 1855 and 1856. It was revived, however, by Anderssen in 1861, and again discredited by the German school in 1865.

Notwithstanding the favourable verdict of such authorities as Jaenisch, Bilguer, and Staunton, who considered it the best possible reply to 1. P—K 4 we are of opinion that it is somewhat inferior to 1. \_\_\_\_\_ or 1. P—K 4      P—K 8. The large majority of modern experts

consider it weak, and it has therefore become somewhat unpopular. Mention is made of the Sicilian by Salvio, Carrera and Sarratt; and an analysis of it by Philidor was published in 1777.

## TABLE CCOV.

1.	2.	3.	4.	5.
1. $P-K4$ $\overline{P-QB4}$	2. $Kt-QB3$ $\overline{Kt-QB3}$	3. $Kt-B3$ $\overline{P-K3*}$	4. $P-Q4$ $\overline{P \times P}$	5. $Kt \times P$ $\overline{Kt-B3}$
6. $Kt \times Kt!$ $\overline{KtP \times Kt}$			6. $B-K2(b)$ $\overline{P-Q4}$	6. $\overline{B-Kt5}$
7. $P-K5$ $\overline{Kt-Q4}$			7. $P \times P$ $\overline{P \times P}$	7. $Kt \times Kt$ $\overline{KtP \times Kt}$
8. $Kt-K4$ $\overline{P-KB4}$	8. $\overline{Q-B2}$	8. $B-KKt5$ $\overline{B-K2}$	8. $P-K5!(c)$ or	
9. $Kt-Q6\text{ ch}$ $\overline{B \times Kt}$	9. $P-KB4!$ $\overline{P-KB4}$	9. Castles $\overline{\text{Castles}}$	8. $Q-Q4-$	
10. $P \times B$ $\overline{\text{Castles}}$	10. $\overline{Q-R4\text{ ch}}$	10. $Kt-Q6\text{ ch}$ $\overline{B \times Kt}$	10. $B-B3$ $\overline{B-K3}$	
11. $B-K2!$ $\overline{P-K4}$	11. $P-B3$ $\overline{\text{Castles}}$	11. $P \times B$ $\overline{Q \times P}$	11. $R-K\text{ sq}$ $\overline{Q-Q2}$	
12. Castles $\overline{K-R\text{ sq}}$	12. $B-K2$ $\overline{B-R3}$	12. $P-QB4$ wins $\overline{Q-R-Q\text{ sq}}$	12. $Q-Q2$ $\overline{QR-Q\text{ sq}}$	
13. $P-QB4$ $\overline{Kt-B3}$	13. Castles $\overline{B \times B}$		13. $QR-Q\text{ sq}$ $\overline{KR-K\text{ sq}}$	
14. $P-B5$ $\overline{Kt-Q4}$	14. $Q \times B$ $\overline{QR-Kt\text{ sq}}$		14. $Kt \times B$ $\overline{P \times Kt}$	
15. $P-QR3$ $\overline{Q-B3!}$	15. $P-QB4$ $\overline{Kt-B3}$		15. $Q-K2+$	
16. $B-QB4$ $\overline{B-Kt2}$	16. $B-B4$ $\overline{P-KR3}$			
17. $R-K\text{ sq}$ $\overline{QR-K\text{ sq}}$	17. $Q-K5+(a)$			
18. $Q-R5+$				

If 3.  $\overline{Q-Kt3?}$     4.  $P-Q4$     5.  $Kt-Q5$     6.  $P-Kt4$     7.  $B-Q2$     8.  $P-QR3$     9.  $P \times Kt$   
              $\overline{P \times P}$     11.  $B-Q8$  followed by  $\overline{\text{Castles+}}$      $\overline{P-K3}$      $\overline{P \times Kt}$      $\overline{Q-Kt3}$   
 $\overline{B \times P}$

(a) *Gossip v. Lee* (Manchester Tourney). White has the preferable game, on account of his strong Pawn at Q6.

(b) Tinsley suggests 6.  $P-QR3$ .

(c) Preferred by Tinsley.

## TABLE CCVI.

**1. P—K 4**  
 $\overline{P-QB\ 4}$

**2. Kt—QB 3\***  
 $\overline{Kt-QB\ 3}$

**3. Kt—B 3**  
 $\overline{P-K\ 3}$

**4. P—Q 4**  
 $P\times P$

**5. Kt×P**

1.	2.	3.	4.	5.
<b>Kt—B 3</b>	.			
<b>KKt—Kt 5</b>				
<b>B—Kt 5</b>				
<b>Kt—Q 6 ch?</b>		<b>7. P—QR 3!</b>		
<b>K—K 2</b>		<b>B×Kt ch</b>		
<b>B—KB 4</b>	<b>8.</b>	<b>8. Kt×B</b>		
<b>P—K 4!</b>	<b>Q—R 4?</b>	<b>Castles</b>		
<b>9. Kt—B 5 ch</b>	<b>9. Kt—B 4</b>	<b>9. B—K 2+ (e)</b>	<b>9. B—KKt 5?</b>	
<b>K—B sq</b>	<b>B×Kt ch</b>		<b>Q—R 4</b>	
<b>10. B—Q 2 (a)</b>	<b>10. P×B</b>		<b>10. B×Kt</b>	
<b>P—Q 3 (b)</b>	<b>Q×P ch</b>		<b>P×B</b>	
<b>11. Kt—Kt 3</b>	<b>11. B—Q 2</b>		<b>11. P—KB 4</b>	<b>11. P—KR 4</b>
<b>B—K 3</b>	<b>Q—Q 5</b>		<b>P—B 4</b>	<b>P—B 4</b>
<b>12. B—Q 3—</b>	<b>12. P—KB 3</b>		<b>12. Q—R 5</b>	<b>12. B—Q 8</b>
<b>P—KR 4—</b>	<b>Kt—K sq</b>		<b>P×P</b>	<b>P×P</b>
	<b>13. B—K 2 (c)</b>		<b>13. Q×Q</b>	<b>13. B×P</b>
	<b>P—Q 3</b>		<b>Kt×Q</b>	<b>Q—K 4</b>
	<b>14. P—B 8</b>		<b>14. Kt×P</b>	<b>14. K—B sq—</b>
	<b>Q—B 8</b>		<b>P—Q 4!</b>	
	<b>15. Q—B sq</b>		<b>15. Kt—B 6 ch</b>	
	<b>P—KR 3</b>		<b>K—Kt 2</b>	
	<b>16. Q—R 3</b>		<b>16. Kt—R 5 ch—</b>	
	<b>P—K 4! (d)</b>		<b>K—R sq—</b>	
	<b>17. Castles KR+</b>			

\* Or 2. P—QB 3    3. P—Q 4    4. KP×P    5. B—K 3    6. Q—B 2—  
 $\overline{P-K\ 3}$      $\overline{P-Q\ 4}$      $KP\times P$      $\overline{Q-Kt\ 3}$     —

(a) Or 10. B—KKt 5    11. P×P    Or 10. B—KKt 5  
 $\overline{P-Q\ 4}$      $Q\times P$  &c.     $\overline{Q-R\ 4}$  &c.

(b) Or 10.  
 $\overline{P-Q\ 4}$

(c) The Pawn gained by Black is no compensation for his bad position.

(d) Wayte v. MacDonnell.

(e) Black's QP is weak.

Col. 5, Sellman v. McKenzie.

## TABLE CCVII.

1. $P-K4$ $\bar{P}-QB4$	2. $Kt-QB3$ $\bar{Kt}-QB3$	3. $Kt-B3$ $\bar{P}-K3$	4. $P-Q4$ $\bar{P}\times P$	5. $Kt\times P$
1.		3.	4.	5.
5. $\bar{B}-Kt5$			5. $P-QR3$	5. $\bar{B}-QB4$
6. $Kt\times Kt$ (a) $\bar{Kt}P\times \bar{Kt}$		6. $\bar{B}'-K2!$ $\bar{Kt}-B3$	6. $KKt-Kt5$ (e) $\bar{P}-Q3$	
7. $Q-Q4$ $\bar{B}-B\text{sq}$	7. $\bar{B}\times Kt\text{ ch?}$	7. $P\times B$ $\bar{Kt}P\times \bar{Kt}$	7. $Kt\times Kt$ $\bar{Kt}P\times \bar{Kt}$	7. $B-KB4+$ or 7. $Kt-R4+$
8. $B-K3$ $\bar{Kt}-B3$	8. $P\times B$ $\bar{P}-KB3!$	8. $Q-Q4+$ (d) $\bar{Kt}P\times \bar{Kt}$	8. $P-K5$ $\bar{Kt}-Q4$	
9. $B-K2$ $\bar{B}-K2$	9. $B-R3$ $\bar{Kt}-K2$		9. $Kt-K4-$ $\bar{P}-KB4-$	
10. $P-K5$ $\bar{Kt}-Q4$	10. $Q-Q6+$			
11. $Kt\times Kt$ $\bar{B}P\times \bar{Kt}$				
12. $Q-KKt4$ $\bar{P}-Kt3$				
13. Castles (b) $\bar{P}-B4$				
14. $P\times P$ en pass. $\bar{B}\times \bar{P}$				
15. $B-Q3$ Castles				
16. $P-KB4$ $\bar{P}-Q3$				
17. $Q-Kt3$ $\bar{B}\times \bar{P}$				
18. $R-QKt\text{ sq+}$ (c)				

(a) If 6.  $Kt-Kt5$  7.  $Kt-Q6\text{ ch}$  or 7.  $P-QR3$  and the game transposes in cols. 1, 2, a d  
 $\bar{Kt}-B3$   
8 of the preceding Table.

(b) If 13.  $P-KR4-$

(c) Continued 18.  $\bar{B}-Kt2$  19.  $P-KR4$  20.  $R-B8$  21.  $B-Q2$  22.  $P-R5$  with a  
 $\bar{K}-R\text{ sq}$  strong attack (Harmonist v. Schifflers).

(d) Ranken suggests also 8.  $B-R3$  or 8.  $B-KB4$  here.

(e) Or 6.  $Kt\times Kt$  (if 6.  $\bar{Kt}P\times \bar{Kt}$ ) 7.  $\bar{Q}\times Q\text{ ch}$  8.  $B-KKt5+$ ) 7.  $P-K5$  &c.

TABLE CCVIII.

1. P—K 4 P—QB 4	2. Kt—QB 3* Kt—QB 3	3. Kt—B 8 Kt—B 8		
1.	2.	3.	4.	5.
4. P—Q 4 P×P			4. P—K 5? KKt—Kt 5	
5. Kt×P P—Q 3			5. Q—K 2 Q—B 2	
6. B—QKt 5 (a) B—Q 2	6. B—K 2 P—K 4	6. P—K 3? P—KR 3	6. Kt—Q 5 Q—Kt sq +	6. Kt—QKt 5 Q—Kt sq
7. Castles P—KKt 3	7. Kt—B 3 P—KR 3	7. B—K 3 P—QR 3		7. Kt—Q 6 ch P×Kt
8. KKt—K2+(b) 8. Castles B—K 3		8. Castles B—K 2		8. P×P dis ch K—Q sq
	9. R—K sq B—K 2	9. P—QR 4! (d)		9. Kt—Kt 5 Kt—R 3 wins
10. B—K 3 Castles				
11. Q—Q 2 Kt—KKt 5				
12. QF—Q sq Kt×B				
13. Q×Kt Q—R 4!				
14. P—QR 3 Q—B 4				
15. Q—Q 2 — (c) P—QR 3—				

If 2. P—KB 4?	3. Kt—KB 3	4. P×P	5. P—Q 4	Or 2. P—KB 4	3. Kt—KB 3
P—K 3!	P—Q 4	P×P	Kt—QB 3+.	Kt—QB 3	P—K 3
4. P—QB 3	(if 4. P—Q 4 or if 4. B—K 2)	P—Q 4	5. P—Q 3	4. P—Q 4	
			P—KKt 3+ Staunton		
5 P—K 5	6. Kt—R 3	P—K 4			
P—KB 3	Kt—KR 3+				

(Handbuch).

- (a) Steinitz recommends 6. P—KB 4 with the view of retreating Kt to KB 3 in reply to as stronger. If 6. B—K 3? 7. KKt—K 2 8. P—BS! —  
P—KKt 3 P—K 4 B—K 3
- (b) White should now play Kt—B 4 and Kt—Q 5 with an excellent game (Steinitz).
- (c) Tarrasch v. Paulsen (Breslau Tourney).
- (d) White has a good game. Followed by Kt—Kt 3 P—R 5 and Kt—R 4 (Tarrasch). There is a weak hole in Black's game at QKt 3 If 9. Q—Q 2? 10. P—B 4 Q—B 2 B—Q
11. QR—Q sq 12. K—R sq 13. B—B 3 (Gossip v. Paulsen).  
QR—B sq Castles P—QKt 4+

TABLE CCIX.

1. P—K 4                  2. Kt—QB 3\*

P—QB 4

Kt—QB 3  
P—K 3

1.	2.	3.	4.	5.
3. Kt—B 3 <u>Kt—KB 3</u>	3. <u>P—QR 3</u>	3. B—B 4? <u>P—QR 3</u>	3. P—KKt 3 <u>Kt—QB 3</u>	
4. P—Q 4 <u>P×P</u>	4. P—Q 4 <u>P×P</u>	4. P—QR 4 <u>Kt—QB 3</u>	4. B—Kt 2 <u>Kt—B 3</u>	
5. Kt×P <u>B—Kt 5</u>	5. Kt×P <u>Q—B 2</u>	5. P—Q 3 <u>Kt—B 3+</u>	5. KKt—K 2 (b) 5. <u>P—QR 3</u>	
6. B—Q 3 <u>Kt—B 3</u>	6. P—KKt 3 <u>P—QKt 4</u>		6. P—Q 4 <u>P×P</u>	6. Kt×Kt <u>P×Kt</u>
7. KKt—K 2 <u>P—Q 4</u>	7. B—Kt 2 <u>B—Kt 2</u>		7. Kt×P <u>Q—B 2</u>	7. Kt—K 2 <u>B—B 4</u>
8. P×P <u>P×P</u>	8. Castles <u>Kt—QB 3</u>		8. Castles <u>B—K 2</u>	8. P—QR 3 <u>P—QR 4</u>
9. Castles— Castles—	9. B—K 3!—(a) —		9. K—R sq <u>Castles</u>	9. P—Kt 3+ <u>Castles</u>
			10. P—B 4 <u>P—QKt 4</u>	
			11. B—K 3 <u>B—Kt 2</u>	
			12. Q—K 2 <u>Kt—QR 4</u>	
			13. P—K 5 <u>B×B ch</u>	
			14. Q×B <u>Kt—Kt 5</u>	
			15. B—Kt sq <u>P—Q 3</u>	
			16. Q—B 3 <u>Kt—R 3!</u>	
			17. P×P+	

- \* If 2. B—B 4?      3. Kt—QB 3      4. Q—K 2      5. Kt—B 3      6. P—Q 3      7. Castles  
P—K 3      Kt—K 2      Kt—QB 3      P—QR 3      Kt—Kt 3      B—K 2  
8. B—K 3      Or, in this variation, 8. P—QR 3      4. P—QR 4      5. P—Q 4      6. KP×P  
Castles +      Kt—B 3+      Kt—K 2      P—Q 4      KP×P  
7. B—K 2      8. Q×P  
P×QP      QKt—B 3+ (Handbuch).
- (a) Followed by P—KB 4 &c.
- (b) Or 5. P—Q 3      6. Kt—R 3      7. Castles  
B—K 2      Castles      P—Q 3      8. P—B 4      9. P—B 5      10. Kt—B 4  
11. K—R sq      12. QKt—K 2+  
Kt(Q 2)—K 4
- Col. 4 (Schallop v. Paulsen, Breslau Tourney).  
In col. 5, White may now play B—Kt 2 and afterwards Castle, followed by P—Q 3 and P—B 4.

TABLE CCX.

<b>1. P—K 4</b>	<b>2. Kt—KB 3</b>			
<b>P—QB 4</b>	<b>Kt—QB 3</b>			
		<b>3.</b>	<b>4.</b>	<b>5.</b>
<b>3. P—Q 4 *</b>		<b>3. Kt—B 3</b>		
<b>P×P</b>		<b>P—Q 3</b>		
<b>4. Kt×P</b>	<b>P—KKt 3</b>	<b>4. P—Q 4</b>		
	<b>P—K 3</b>	<b>P×P</b>		
<b>5. B—K 3</b>	<b>5. Kt—Kt 5</b>	<b>5. B—K 3</b>	<b>5. Kt×P</b>	<b>5.</b>
<b>B—Kt 2</b>	<b>P—Q 3</b>	<b>Kt—KB 3</b>	<b>P—KKt 3</b>	<b>Kt—B 3</b>
<b>. QKt—B 3</b>	<b>6. B—KB 4</b>	<b>6. Kt—QB 3</b>	<b>6. B—K 3</b>	<b>6. B—K 3</b>
<b>Kt—B 3</b>	<b>P—K 4</b>	<b>B—Kt 5</b>	<b>B—Kt 2</b>	<b>P—KKt 3</b>
<b>7. B—K 2</b>	<b>7. B—K 3+(b)</b>	<b>7. B—Q 3</b>	<b>7. B—K 2</b>	<b>7. B—K 2</b>
<b>P—Q 3</b>		<b>Castles</b>	<b>Kt—B 3</b>	<b>B—Kt 2</b>
<b>8. Q—Q 2</b>		<b>8. Castles—</b>	<b>8. Castles</b>	<b>8. Castles</b>
<b>B—Q 2</b>		<b>—</b>	<b>Castles</b>	<b>B—Q 2</b>
<b>9. P—B 4</b>			<b>9. P—B 4</b>	<b>9. P—KR 3</b>
<b>R—QB sq</b>			<b>B—Q 2</b>	<b>P—KR 4</b>
<b>10. Castles KR</b>			<b>10. Q—Q 2</b>	<b>10. Q—Q 2</b>
<b>Castles</b>			<b>Kt×Kt</b>	<b>P—R 3</b>
<b>11. QR—Q sq—(a)</b>			<b>11. B×Kt</b>	<b>11. P—KB 4+(c)</b>
<b>—</b>			<b>B—B 3</b>	
			<b>12. B—B 3</b>	
			<b>Q—Q 2</b>	
			<b>13. QR—Q sq—</b>	

\* It makes no difference whether QKt—B 3 be played first, as the position becomes the same by a transposition of moves.

(a) A game between Fritz and Mackenzie was continued 11. **P—KR 3?** 12. **P—KR 3** **Kt—QB 4**  
 13. **P—K 5** 14. **Kt—KB 3** 15. **B×Kt** 16. **Kt—Q 5** 17. **P—QKt 3** &c.

(b) Black's QP is weak. In col. 3 we slightly prefer the Black.

(c) Followed by 12. B—B 3

TABLE CCXI.

1. P—K 4      2. Kt—KB 8      3. Kt—B 8\*

P—QB 4      Kt—Q 8      P—KKt 3

1.	2.	3.	4.	5.
4. P—Q 4 <u>P×P</u>			4. P—KKt 3 <u>B—Kt 2</u>	4. B—B 4 (d) <u>B—Kt 2</u>
5. Kt×P <u>B—Kt 2</u>			5. Castles <u>P—Q 3</u>	
6. B—K 8 <u>Kt—B 8</u>	6. <u>P—Q 8</u>		6. P—Q 8—	6. P—Q 8 <u>Kt—B 8</u>
7. B—K 2 Castles (a)	7. Kt—Q 5 (b) <u>Kt—B 3</u>			7. P—KR 8 Castles
8. Q—Q 2 <u>P—Q 3</u>	8. Kt—Kt 5— Castles! —	8. <u>Kt×Kt?</u>		8. B—K 3 <u>P—QR 8</u> or <u>Kt—QR 4</u>
9. P—KR 8! <u>B—Q 2</u>		9. P×Kt <u>Kt—K 4</u>		9. P—QR 4— —
10. Castles KR <u>R—B sq</u>		10. B—Q 4 Castles		
11. QR—Q sq <u>P—QR 8</u>		11. P—KB 4 <u>P—QR 8</u>		
12. P—R 8 <u>Q—B 2</u>		12. Kt—B 8+(c)		
13. P—B 4 <u>Kt—QR 4</u>				
14. Kt—B 8 —				

\* Or 3. B—Kt 5      4. B×Kt      5. Castles—  
P—K 3      KtP×B      —

(a) Or 7.  
P—Q 3      8. Castles      9. P—KR 8 or Q—Q 2—  
Castles

(b) If 7. P—KKt 3      8. P—KR 8! — White may also play 7. B—K 2 or 7. Q—Q 2 or  
Kt—B 8  
7. B—QKt 5

(c) If now 12.      13. Q—Q 2      14. B×B      15. P—KR 3      16. P—KKt 4      17. P×B+  
B—Kt 5      Kt—Q 2      K×B      B—B 4      P—K 4

(d) Berger. White may also play 4. B—Kt 5 in order to give the opponent a doubled P and  
block the range of the adverse KB by P—K 5 followed by P—QKt 3 and R—Kt 2  
(Steinitz).

## GAME ILLUSTRATIVE OF THE SICILIAN.

(Breslau Tourney, 1889).

WHITE (G. H. D. Gossip).

BLACK (L. Paulsen).

P—K 4	8. Castles	15. P—K 5 (b)	21. P—B 3	27. Q—K 4
P—QB 4	B—K 2	P×P	P—K 4 (c)	P—KR 3
Kt—QB 3	9. Q—Q 2 (a)	16. B×B	22. B—K 3	28. Q—R 8 ch
Kt—QB 3	Q—B 2	Q×B	QR—Q sq	K—R 2
Kt—B 3	10. P—B 4	17. P×P	23. Q—B 5	29. Q×RP
Kt—B 3	B—Q 2	Kt—K 5	R×R	B—B 4
P—Q 4	11. QR—Q sq	18. Kt×Kt	24. R×R	30. K—B 2? (d)
P×P	QR—B sq	Q×Kt	R—Q sq	P—K 5 (e)
Kt×P	12. K—R sq	19. Q—Q 3	25. R×R	31. P—KKt 8 (f)
P—Q 3	Castles	Q×KP	B×R	Q—K 4
B—K 2	13. B—B 3	20. B—Q 4	26. K—Kt sq	32. Q—QB 6 (g)
P—K 3	P—QKt 4	Q—B 2	B—K 2	Q—B 4 ch wins
B—K 3	14. Kt×Kt			
P—QR 3	B×Kt			

## NOTES (ABRIDGED) BY MESSRS. VON GOTTSCHALL, METGER, AND SEGER.

P—QR 4 is the correct continuation, as adopted by Tarrasch against Paulsen at Nuremberg.

Although this move costs White a Pawn, it is very difficult to suggest any good move for him. Perhaps P—QR 3 was best.

followed by R—Q 4 was preferable.

White should have exchanged Bishops here, when we believe he could have drawn the game with correct play.

A remarkable position! Black threatens &c.  
Q—B 5 ch

The exchange of Bishops now would be of no avail, on account of the co-operation of the hostile Queen and passed Pawn, and the bad situation of the White Queen.

A blunder, but there was no good move.

### THE CENTRE COUNTER GAMBIT,

although presenting many features of interest, is an inferior defence, as White should speedily acquire a very superior position by the more speedy development of his forces. The title of this opening, however, is somewhat of a misnomer, the general meaning of a Gambit being that a Pawn is sacrificed for the better position, and the attempt to recover it is not made for some time;\* while here only an exchange of Pawns is effected. The variations treated in Table CCXIV., where the Pawn is not recaptured on the move, might pass under that name; but they are rarely adopted, 3. P—Q 4 (Morphy's move) or 3. B—Kt 5 ch being found sufficiently effective to maintain the first player's superiority.

The Scotch Gambit being the exception that confirms the rule.

## TABLE CCXII.

<b>1. P—K 4</b>	<b>2. P × P</b>	<b>3. Kt—QB 3</b>
<u>P—Q 4</u>	<u>Q × P</u>	<u>Q—Q sq</u>

1.	2.	3.	4.	5.
<b>4. P—Q 4</b>				
<u>Kt—KB 3 (a)</u>				
<b>5. B—Q 3</b>				
<u>Kt—QB 3</u>				
<b>6. B—K 3</b>	<b>6.</b>			
<u>P—K 3</u>	<u>P—K 4</u>			
<b>7. Kt—B 3</b>	<b>7. Kt—B 3!</b>	<b>7. B—QKt 5</b>		<b>7. P × P (e)</b>
<u>B—Q 3</u>	<u>B—KKt 5</u>	<u>B—Q 2</u>		<u>Kt × P</u>
<b>8. Castles +</b>	<b>8. P × P</b>	<b>8. P—Q 5!</b>	<b>8. P × P?</b>	<b>8. B—Kt 5 ch</b>
	<u>Kt × P</u>	<u>Kt—K 2 (c)</u>	<u>Kt × P</u>	<u>B—Q 2</u>
	<b>9. B—Kt 5 ch</b>	<b>9. B—QB 4 +</b>	<b>9. B × B ch</b>	<b>9. Q—K 2</b>
	<u>KKt—Q 2 (b)</u>		<u>KKt × B</u>	<u>B—Q 3</u>
	<b>10. Kt × Kt</b>		<b>10. Kt—B 3</b>	<b>10. P—KB 4 +</b>
	<u>B × Q</u>		<u>B—Kt 5</u>	
	<b>11. B × Kt ch</b>		<b>11. B—Q 2! (d)</b>	
	<u>K—K 2</u>		<u>Kt × Kt ch</u>	
	<b>12. Kt—Q 5 ch</b>		<b>12. Q × Kt</b>	<u>Q—K 2 ch</u>
	<u>K—Q 3</u>			
	<b>13. Kt × KBP ch wins</b>		<b>13. Q—K 2</b>	<u>Q × Q ch</u>
			<b>14. Kt × Q—</b>	

- a) If 4. B—KB 4? 5. Kt—KB 3 6. B—QB 4 + But 4. P—KKt 3 is probably best.  
 If, then, 5. Kt—B 3 6. B—KB 4 7. Q—Q 2 8. B—B 4 9. Castles (KR)  
B—Kt 2 K4—KB 3 Castles P—B 3 QKt—Q 2  
 10. KR—K sq 11. B—QKt 3 12. B—K 5— as played between Tschigorin and  
Kt—Kt 3 QKt—Q 4 —  
 Gunsberg.
- b) If 9. QKt—Q 2 10. P—KR 8 +  
 Wherever the Kt retreats, White keeps the lead by 9. B—QB 4 In col. 8, Black's best reply is 9. Kt—KKt 3
- i) If 11. Kt × Kt 12. P × B 13. Q—R 5 14. Castles KR—  
B × Kt ch Kt × Kt Q—K 2 Castles QR—  
 ii) 7. Q—K 2 may also be played; but 7. KKt—K 2 is rather weak, on account of  
 7. B—QKt 5 8. B—QKt 5 9. P × P 10. B × Kt ch 11. B—Q 4  
B—QKt 5 Q—Q 3 Q × P P × B Q—KB 4 &c.

TABLE CCXIII.

<u>1. P—K 4</u>	<u>2. P×P</u>	<u>3. Kt—QB 3</u>
<u>P—Q 4</u>	<u>Q×P</u>	<u>Q—QR 4</u>

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1.	2.	3.	4.	5.
<u>4. Kt—B 3!</u>			<u>4. P—Q 4</u>	<u>4. P—QB 3?</u>
<u>P—K 4</u>			<u>P—K 4</u>	<u>P—K 4</u>
<u>5. B—Kt 5 ch!</u>	<u>5.</u>		<u>5. P×P</u>	<u>5. Kt—B 3</u>
<u>B—Q 2</u>	<u>P—QB 3 (d)</u>		<u>Q×P ch</u>	<u>B—Kt 5</u>
<u>6. Q—K 2!</u>	<u>6. B—B 4</u>	<u>6. B—Q 3</u>	<u>6. B—K 2</u>	<u>6. B—Q 3</u>
<u>P—KB 3 (a)</u>	<u>B—KB 4 (e)</u>		<u>B—QKt 5!</u>	<u>P—K 3</u>
<u>7. Castles! (b)</u>	<u>7. Castles (f)</u>	<u>7. Castles</u>	<u>7. Kt—B 3! (g)</u>	<u>7. Castles</u>
<u>B—Q 3 (c)</u>	<u>Kt—Q 2</u>	<u>Kt—B 3</u>	<u>B×Kt ch</u>	<u>B—Q 3</u>
<u>8. P—Q 4+</u>	<u>8. R—K sq</u>	<u>8. P—Q 4+</u>	<u>8. P×B</u>	<u>8. P—KR 3</u>
	<u>P—B 8</u>		<u>Q×P ch</u>	<u>P—KR 4</u>
	<u>9. Kt—KR 4+!</u>		<u>9. B—Q 2</u>	<u>9. Kt—K 4</u>
			<u>Q—B 4</u>	<u>Q—B 2</u>
			<u>10. R—QKt sq</u>	<u>10. Kt×B ch</u>
			<u>Kt—QB 3</u>	<u>Q×Kt</u>
			<u>11. Castles</u>	<u>11. P×B</u>
			<u>Kt—B 3</u>	<u>P×P</u>
			<u>12. R—Kt 5 (h)</u>	<u>12. Kt—K 5+</u>
			<u>Q—Q 3</u>	
			<u>13. R—K sq</u>	
			<u>Castles</u>	
			<u>14. Q—B sq+</u>	

(a) If 6. B×B      7. Q×P ch+; or if 6. B—Q 3      7. Kt×P+

(b) If 7. P—Q 4?      8. B—Q 2  
B—QKt 5      B×B+

(c) If 7. Kt—B 3      8. P—Q 4+

(d) If 5. Kt—B 3 or Q 2      6. Kt×P+

(e) If 6. Kt—B 3      7. Kt—KKt 5+

(f) 7. Q—K 2 is also good. Cols. 1 and 2 from *Chess Monthly*.

(g) If 7. B—Q 2  
B—Kt 5

(h) If 12. B—KB 4?      13. B×P  
Castles!      Kt—Q 5!      14. Q×Kt      15. B—Q 3 followed by P—QKt 5,      or  
P—KR 3+

TABLE CCXIV.

1. P—K 4                  2. P×P  
 $\overline{P—Q 4}$                    $\overline{Kt—KB 3}$  (a)

1.	2.	3.	4.	5.
3. P—Q 4 $\overline{Q \times P}$	Kt×P •	B—Kt 5 ch $\overline{B—Q 2}$		3. P—QB 4 $\overline{P—B 3}$
4. Kt—QB 3 $\overline{Q—QR 4}$	4. P—QB 4 $\overline{Kt—KB 3}$	4. B—B 4 $\overline{P—QKt 4}$		4. P—Q 4 $\overline{P \times P}$
5. Kt—B 3 $\overline{P—B 3}$	5. Kt—QB 3 $\overline{B—KB 4}$	5. B—Kt 3 $\overline{B—Kt 5}$	5.	5. P—B 5+
6. Kt—K 5 $\overline{QKt—Q 2}$	6. Kt—B 3 $\overline{P—K 3}$	6. P—KB 3 $\overline{B—B 4}$	6. P—QR 3 $\overline{B—Kt 5}$	
7. Kt—B 4 $\overline{Q—Q sq}$	7. B—K 3 $\overline{B—QKt 5}$ (c)	7. Q—K 2 $\overline{P—QR 3}$	7. P—KB 3 $\overline{B—B sq}$	
8. B—K 2+ (b)	8. Q—R 4 ch $\overline{Kt—B 3}$	8. P—QB 4 $\overline{P—B 3}$	8. Kt—B 3 $\overline{B—R 3}$	
		9. Kt—K 5 $\overline{\text{Castles}}$	9. Kt—B 3 $\overline{P—Kt 5}$	9. P—Q 3 $\overline{P—Kt 5}$
	10. Kt×Kt $\overline{B \times Kt ch}$	10. Kt—R 4+ $\overline{P \times P}$	10. P×P $\overline{P \times P}$	
	11. P×B $\overline{P \times Kt}$		11. Kt—R 2 $\overline{B—Kt 2}$	
	12. Q×P $\overline{Kt—K 5}$ (d)		12. B—Q 2+ (e)	
	13. R—B sq $\overline{R—Kt sq}$			
	14. B—K 2 $\overline{R—Kt 7}$			
	15. B—B 8+			

(a) This move constitutes the *real* Centre Counter Gambit.

(b) A game between Weiss and Blackburne in the New York Tourney was continued:

8. $\overline{P—KKt 8}$	9. P—Q 5?	10. Kt×P	11. Q×Kt	12. P—KR 4	13. P—R 5
$\overline{P \times P}$	$\overline{Kt \times Kt}$	$\overline{B—Kt 2}$	$\overline{\text{Castles}}$	$\overline{Kt—B 3}$	
14. Q×Q	15. P×P	16. B—Q 3			
$\overline{R \times Q}$	$\overline{R \times P}$	$\overline{B—K 3}$	&c., Black (Blackburne) winning. White's best move now is 17. P—QB 8		

(c) 7.  $\overline{B—K 2}$  is perhaps better; but in any case White has a good game.

(d) If 12.  $\overline{B—K 5}$  13. Q—B 5 &c.

(e) *Handbuch.*

## GAMES ILLUSTRATIVE OF THE CENTRE COUNTER GAMBIT.

GAME I.—From the *Field*.

WHITE (Rev. T. C. Sanders).

BLACK (G. H. D. Gossip).

NOTES BY MR. STEINITZ.

1. P—K 4	12. P×B	23. P—B 5	34. B—K 3	44. Q—R 7 ch
P—Q 4 (a)	Kt×Kt	P—R 3	Kt—B 6 ch	K—B sq
2. P×P	13. Q—R 5	24. P—QR 4	35. K—Kt 2	45. Q—QR sq
Q×P (b)	Q—K 2	Q—K 5	Q×BP	Kt—Q 6
3. Kt—QB 3	14. Castles KR	25. B—Q 2	36. Q—K 6	46. P—KKt 4
Q—Q sq (c)	Castles QR	Q—B 3	P—QKt 5 (l)	P—Kt 6
4. P—Q 4	15. Q—K 2 (h)	26. Q—Q 3	37. Q—Q 5 ch (m) 47. B—Q 4	Q—B 3
Kt—KB 3	Kt—B 3	R—K 5	Q—B 3	Q×B! (p)
5. B—Q 3	16. QR—Ktsq (i) 27. R—Kt 4	Kt—K 3	38. Q—QR 5 (n) 48. Q×Q	Q—B 5
Kt—B 3	R—Q 4	P—R X	39. Q—R 4	P—Kt 7
6. B—K 3 (d)	17. R—Kt 5 (j)	28. R×R	40. Kt—K 8 ch	K—Kt 2
P—K 4	R×R	P×R	K—Kt sq	Q×P (r)
7. B—QKt 5 (e)	18. Q×R	29. Q—B 4	41. K—Kt 2	Kt—B 6 ch (o)
B—Q 2	P—QR 3	P—Kt 4	51. P—Kt 5	Kt×Q
8. P×P? (f)	19. Q—Kt 3	30. P×P	52. K—Kt 4	P—Kt 5
Kt×P	R—K sq	P×P	53. Resigns	Kt—Q 6
9. B×B ch	20. R—Ktsq	31. Q—B 3	54. P—R 4	P×P en pass. ch
KKt×B	Kt—Q sq	Q×P	55. K×P	Kt×P ch (s)
10. Kt—B 3	21. P—QB 4	32. Q—R 8 ch	56. Kt—K 4	
B—Kt 5	P—KB 4	K—Kt 2		
11. Kt×Kt (g)	22. P—Kt 3	33. Q×KRP		
B×Kt ch	P—KKt 4	Kt—Q 5 (k)		

(a) Not to be recommended for the second player, who in most cases merely loses time by this mode of development.

(b) The variation in which Kt—KB 3 is played at this point is seldom adopted; for the answers, B—K+5 ch, or Morphy's move, P—Q 4, have been found sufficiently effective to maintain the first player's superiority.

(c) is worth greater consideration than it has received in practice and theory.

Q—QR 4

(d) On principle it is mostly preferable to develop the K side first, and Kt—KB 3 would have the effect of keeping the advantage of position in case the opponent tried to relieve himself subsequently by P—K 4. At any rate, White would not be compelled to

submit to a general exchange, e.g. 6. Kt—KB 3 7. B—K 3 8. P×P 9. B—Kt 5 ch

B—Kt 5 P—K 4 Kt×P Kt—Q 2

(if 9. QKt—Q 2 10. P—KR 3, &c.) 10. Kt×Kt 11. B×Kt ch 12. Kt—Q 5 ch

followed by Kt×BP ch winning.

(e) Even now it was better to bring out the Kt to KB 3; for Black could not take three times on account of the ultimate check of the B at Kt 5, and if he pinned the Kt at once by B—Kt 5, the variation given in our last note might come in.

(f) Weak, decidedly. P—Q 5 kept the lead. Wherever Black's Kt retreated to, the answer B—QB 4 gave White a good game.

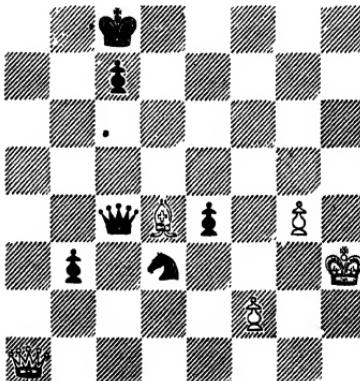
- (g) There was no need for allowing his Pawns to be doubled, and he could well afford  $B-Q8$ , without sustaining the least disadvantage from the reply  $Kt \times Kt ch$ , followed by  $Q-K2 ch$ ; for the Q could ultimately interpose at  $K2$ , and after the exchange of Queens, he had less difficulty to maintain the balance than after allowing his Pawns to be doubled on Q side.
- (h) He could not well take the QRP, for he must have ultimately lost a piece; e.g. 15.  $B \times P$   $P-QKt8$   
 16.  $KR-Ksq$  17.  $P-KB4$  18.  $K-Rsq$  19.  $Q-B3$  followed by winning.  
 $P-KB3$   $Q-B4ch$   $Kt-Q2$   $P-QB3$   $K-Kt2$
- But  $KR-Ksq$  at once was vastly superior to the last move.
- (i) It would have been quite safe to win the  $KKtP$  with the check of Q at  $Kt4$ . Black had then little attack with the Rooks on  $KKt$  file.
- (j) Again ill judged. He ought to have tried to double the Rooks, commencing with  $R-QKt3$  and then his QBP could advance with an attack on the hostile Rook.
- (k) Mr. Gossip has calculated well to get out with a pawn ahead. It is obvious now that White cannot recover the  $KtP$ , on account of the check following.
- (l) We should have preferred \_\_\_\_\_ as preparation for the advance of the P, which at the same time released him from all the difficulties which the series of checks at White's disposal entailed upon him.
- (m) Had he taken P with B, the game might have proceeded: 37.  $B \times P$  38.  $Q-Q5ch$   $Kt \times B$   
 39.  $Q \times Kt$  40.  $K-Bsq$  (if any other move,  
 $P-K6$  dis ch)
41.  $K-Ksq$  42.  $Q \times P$  43.  $Q-B3ch$   
 $P-Kt6$   $P-Kt7$   $P-B3$  wins.
- (n) Not so good as  $Q-KKt8$ , which stopped the advance of either  $KtP$ .
- (o) The two checks were useless.
- (p) This beautiful sacrifice alone would make the whole game worthy of preservation. (See Diagram below.)
- (q) Obviously he could not capture the KP on account of  $K \times P ch$
- (r) To prolong the struggle he might have played  $Q-Q4$ , which would have enabled him to gain the KP with a check.
- (s) Wherever the K moves  $P-K6$  wins.

## NOTE BY THE AUTHOR.

If 52.  $P-Kt6$  &c.; or if 52.  $K-Kt$   
 $Kt-B5ch$  &c.

## POSITION AFTER WHITE'S 47TH MOVE.

BLACK (GOSSIP).



WHITE (SANDERS).

Black played 47.  $Q \times B$

GAME II.—From the *New York Herald* (London Edition).

(Played in the Divan (Spring) Tourney, 1890.)

WHITE (G. H. D. Gossip).

BLACK (S. Tinsley).

1. P—K 4	8. P—QB 4	14. P×P ch	20. B—Q 8!	(f) 26. Kt—Q 6
P—Q 4	Castles	R×P	Q—QKt sq	Kt×Kt
2. P×P	9. Kt—B 3	15. KR—Q sq	(c) 21. Q—K 8 ch	27. R×Kt
Kt—KB 3 (a)	Kt—K sq	Kt—Q 8 (d)	KR—B sq	Q—B 2
3. B—Kt 5 ch	10. P—Q 5	16. Kt×Kt	22. Q—K 6 ch	28. Q—B 5 ch
P—B 3 (b)	Kt—QR 4	B×Kt	K—R sq	K—R sq (g)
4. P×P	11. Q—R 4	17. B—Kt 5 (e)	23. B—K 7	29. R×P ch (h)
Kt×P	B×B	B×KP ch	KR—K sq	P×R e
5. Kt—KB 3	12. Kt×B	18. K×B	24. Kt—Kt 5	30. Q—B 6 ch
B—Q 2	QR—QB sq	Q—B 2 ch	P—KR 3	K—Kt sq
6. Castles	13. P×P	19. K—Kt sq	25. Kt—B 7 ch	31. Q—Kt 6 ch
P—K 3	P—QR 3	Kt×P	K—R 2	Resigns
7. P—Q 4				
B—K 2				

## NOTES BY MR. VAN VLIET

(Winner of 4th Prize in the Amsterdam International Tournament).

- (a) Played by Blackburne against Weiss in the New York International Tournament. The best reply for White is P—Q 4.
- (b) Not good. The correct answer is B—Q 2; if then B×B ch followed by Q×B P—QB 3.
- (c) A good move. Black cannot capture the Knight on account of 16. R×Q 17. R×R P×Q.
- (d) This ultimately results in the loss of a piece. The only alternative was Q—Kt 3; if then 16. B—K 3 17. B×Q 18. B×Kt; but even then White is left with six Pawns to four, which ought to win.
- (e) Better than capturing B with R, and then Kt with Q.
- (f) Again well played. Mr. Gossip conducts the attack in excellent style.
- (g) Loses at once; K—Kt sq would have prolonged the struggle for a little time.
- (h) A very pretty termination. Mate in three moves is now forced.

## NOTE BY THE AUTHOR.

In order to avoid the accusation of "self-glorification," or of only publishing his successes and omitting to publish his defeats, made against him by the *Athenaeum*, the author desires to state that he has only played two games with Mr. Tinsley, viz. the game above, and a game in the Manchester Tournament, which was drawn. Mr. Tinsley tied for sixth prize in that Tournament with Messrs. Alapin and Von Scheve (with both of whom the author drew); and although the amount of Mr. Tinsley's prize was less than that of the second prize and little more than the third prize in the Divan Tourney, the honour was greater. It may be added that had not Mr. Tinsley hastily consented to draw two games, which he ought easily to have won, he would have come out equal with Messrs. Bird and McKenzie, who divided 3rd and 4th prizes, and who, although only a single point above Mr. Tinsley in the score, each received £45, whilst Mr. Tinsley only got £3 6s. 8d.

The author desires to state, that in publishing some of his victories in international and public tournaments over several eminent masters, he has no idea of claiming superiority over, or even equality with, two of his celebrated opponents, but merely offers these parties as samples of his skill, with the hope that they may prove interesting to his readers, and enhance to some extent the value of his work. At the same time, as the author has defeated, on even terms, Messrs. Bird, Pollock, Tinsley, and Ealing, and made even games with Messrs. D. G. Baird, Delmar, Lipschütz, Max Judd and Showalter in international and public tournaments, he protests strongly against the assertion of the *Athenaeum* "that he is only a second-class player; that his games are of the feeblest description, and only prove that great chess players can play very badly at times, and that Messrs. Bird and MacDonnell [whom he has signally defeated in public play on even terms] and others are capable of yielding him the odds of Pawn and move." As to the assertion of the critic of *Land and Water*—the late Mr. Wisker—"that the author never rose above the position of second class," it may be passed over as beneath contempt.

## THE FRENCH DEFENCE,

so called from its having been successfully adopted by the French players in the match by correspondence between Paris and London, and having been also played by Labourdonnais against MacDonnell in 1884, is perhaps the safest, though the most dull and dreary of all defences in reply to 1. P—K 4. Its legitimate result should, we believe, be a drawn game. Lucena's treatise, published in 1495, mentions it, so that its designation would appear to be a misnomer. Steinitz's new move of Q—Kt 4, although considerably strengthening the first player's attack, hardly seems conclusive, and the frequent adoption of the French Defence in public tournaments by magnates of the game, with the view of playing for a draw, appears to testify to its soundness.

TABLE CCXV.

1. P—K 4 P—K 3	2. P—Q 4 P—Q 4	3. Kt—QB 3 Kt—KB 3	4. P—K 5 * KKt—Q 2
.	5. P—B 4 P—QB 4	6. P×P B×P?	
1.	2.	3.	4.
7. Q—Kt 4 Castles			7. P—KKt 3
8. Kt—B 3! P—KB 4!	8. Q—K 2		8. Kt—B 3 Kt—QB 3
9. Q—R 3+(a)	9. B—Q 3 P—B 4	9. P—B 3	9. P—QR 3! (b) 9. B—Q 3 Kt—Kt 3
10. Q—R 3+	10. Q—R 4 P—KKt 3	10. B—Q 3— B—Q 2—	10. B—Q 2 Kt—Kt 3
	11. P×P Kt×P		11. Kt—K 2!+(c)
	12. B—Q 2+		

\* Or 4. P×P    5. Kt—B 3    6. B—Q 3    7. Castles    8. B—KKt 5—  
 $\overline{P \times P}$      $\overline{B—Q 3}$     Castles     $\overline{B—KKt 5}$      $\overline{P—B 3—}$      $\overline{QKt—Q 2}$   
 10. Kt—Kt 3    11. Q—Q 2    12. Kt×Kt    13. R—K sq—  
 $\overline{Q—B 2}$      $\overline{Kt—R 4}$      $\overline{B \times Kt (R 4)}$      $\overline{QR—K sq—}$  (Blackburne v. Lee).

Or, again, 4. B—Q 3    5. KP×QP  
 $\overline{P—B 4!}$      $\overline{Kt \times P}$  &c.

N.B.—If 5. QKt—K 2 instead of 5. P—B 4 (after 4. P—K 5  $\overline{KKt—Q 2}$ ) then follows  
 5.  $\overline{P—QB 4}$     6. P—QB 3    7. P—KB 4    8. P—QR 4  
 $\overline{Kt—B 3}$      $\overline{P—QR 3!}$      $\overline{P—B 5}$  &c. (Steinitz).

(a) Followed by 10. P—KKt 4 with a strong attack. Steinitz prefers 9. P×P *en pass*. followed by 10. Q—K 2. Steinitz considers that 7. Q—Kt 4 (col. 1) yields White the advantage; but the decisive game in the New York Tourney between Weiss and Mason, in which the former adopted it, resulted in a draw. If, in col. 4, 8. B—Q 3

9. P—QR 3! is another continuation.

N.B.—Or, in col. 4 above, 8. B—Q 8  
 $\overline{Kt—QB 3}$     9. B—Q 2  
 $\overline{Kt—Kt 5}$     10. Kt—B 3  
 12. P×Kt &c. (If 11.  $\overline{Kt—QB 3}$  12. Q—R 3  
 $\overline{B—B sq!}$  &c.)

(b) Or 9. P—KR 4    10. K—Q sq &c.  
 $\overline{Kt—Kt 5}$

(c) Or 11. P—QR 3  
 $\overline{Kt \times B ch}$     12. P×Kt  
 $\overline{B—Q 2}$     13. R—QB sq  
 $\overline{R—QB sq}$     14. P—KR 4!  
 15. Q—R 3 followed by  
 P—KKt 4 &c.

## TABLE CCXVI.

1. P—K 4  
P—K 3

2. P—Q 4  
P—Q 4

3. Kt—QB 3  
Kt—KB 3

4. P—K 5  
KKt—Q 2

6. P × P

1.	2.	3.	4.	5.
<u>Kt × P</u>			<u>B × P</u>	<u>QKt—B 3</u>
<u>7. Kt—B 3</u>		<u>7. P—QR 3—</u>	<u>7. Kt—B 3</u>	<u>7. P—QR 3!</u>
<u>Kt—B 3</u>		<u>Kt—B 3 —</u>	<u>Castles</u>	<u>B × P</u>
<u>8. B—K 2</u>	<u>8. B—QKt 5?</u>		<u>8. B—Q 3 —</u>	<u>8. Q—Kt 4</u>
<u>Q—Kt 3 (a)</u>	<u>B—K 2</u>		<u>P—KB3!—(d)</u>	<u>Castles</u>
<u>9. R—QKt sq</u>	<u>9. Castles</u>			<u>9. Kt—B 3!—</u>
<u>Kt—Q 2</u>	<u>Castles</u>			
<u>10. B—Q 2</u>	<u>10. B × Kt</u>			
<u>P—B 3</u>	<u>P × B</u>			
<u>11. P × P</u>	<u>11. Kt—Q 4</u>			
<u>Kt × P</u>	<u>B—Q 2! (c)</u>			
<u>12. Kt—QR 4</u>	<u>12. Q—R 5</u>			
<u>Q—B 2</u>	<u>P—B 3</u>			
<u>13. Castles</u>	<u>13. R—B 3</u>			
<u>B—Q 3</u>	<u>Q—K sq +</u>			
<u>14. P—KKt 3</u>				
<u>Castles</u>				
<u>15. P—B 4</u>				
<u>P—Q 5,</u>				
<u>16. P—QKt 4—(b)</u>				

5. Kt—B 3    6. B—Q 3    7. Castles    (See footnotes  
B—Kt 5    Kt—KB 3    Castles &c.

to asterisk on next two Tables.) If, however, 7. B × QKt?    8. P × B    9. K—R sq  
R—Kt sq    P—KR 3    Castles    Kt—B 3.  
10. R—QKtsq    11. B—KKt 5    12. B—K 3    13. Q—K sq    14. Kt—K 5  
R—Kt sq    P—KR 3    Kt—K 5    P—B 4    Kt × Kt  
15. P × Kt+

(a) If 8. Kt—QKt 5 &c.  
P—Q 5

(b) *Breslau Tourney Book*, p. 161. (*Schallopp v. Tarrasch*.)

(c) Or 11. Q—B 2    12. Q—R 5 followed by KR—Q sq and Kt—KB sq &c.  
(d) If 8. Kt—QB 3    9. P—KR 4! (if 9. B × P ch    10. Kt—Kt 5 ch    11. Q—Q 8 ch  
Kt—QB 3    Kt—Q 2!    K × B    K—Kt 3    P—B 4  
Kt × KP    P—KR 3    14. Q × QP) 9. P—B 3    10. Kt—KKt 5!  
Q—R 4    Kt × Kt    B—K 3 +    P × Kt  
11. B × P ch    12. P × P ch    13. Q—R 5 + (*Steinitz v. Golmayo*).

## TABLE COXVII.

1. P—K 4 P—K 3	2. P—Q 4 P—Q 4	3. QKt—B 3 KKt—B 3*	4. B—KKt 5 B—K 2	5. P—K 5
6. B×B Q×B	2.	3.	4.	5.
7. Kt—Kt 5 Kt—KB sq!	7. Kt—Kt 3? (a)	8. P—QB 3?	7. Q—Q 2 Castles (d)	8. Kt—Q sq (e)
8. P—QB 3 Kt—Kt 3	8. P—QR 4! P—QR 3	8. P—QR 3	8. Kt—Q sq (e) P—QB 4	8. Kt—QKt 5? Kt—QKt 3
9. Kt—KB 3 P—QR 3	9. P—R 5 P×Kt	9. Kt—QR 3 P—QB 4	9. P—QB 3— —	9. P—KB 4 P—QR 3
10. Kt—R 3 P—QB 4	10. P×Kt R×R	10. Q—Kt 3 Q—B 2	—	10. Kt—R 3 P—QB 4
11. Kt—B 2 Castles	11. Q×R Castles	11. P—KB 4— (c) B—Q 2 —	—	11. Q—R 5 Kt(Kt 3)—Q 2
12. P—KR 4 P—B 5	12. P×P Q×P	—	12. P×BP! Kt—QB 8	12. P×BP! Kt—QB 8
13. Kt—K 3! P—B 3!	13. B—Q 3!+ (b)	—	13. Q—Q 2 Kt×BP	13. Q—Q 2 Kt×BP
14. P—R 5—	—	—	14. B—Q 3 P—KB 4	14. B—Q 3 P—KB 4
		—	15. Kt—KB 3 Kt—K 5+(f)	15. Kt—KB 3 Kt—K 5+(f)

\* If 3. B—Kt 5      4. P×P      5. B—Q 3      6. Kt—K 2      7. Castles is the best continuation. If 3. P×P?      4. Kt×P      5. Kt×Kt ch!      6. Kt—B 3      7. B—KKt 5      8. B—Q 3      9. P—KR 3      10. R—R 2 wins (Steinitz v. Bird).  
 (a) Or 7. Q—Q sq (Chess Monthly).

(b) Followed by Kt—B 3      Q—Q sq &c. (International Chess Magazine, April 1887, p. 118).

(c) Chess Monthly now gives 12. Q—B 2 or Q sq; but White has not so strong a game as in col. 2 of this Table. Or, in col. 3, 10. P×P      11. B—Q 3      12. Kt—B 3      13. Q—R 4      14. Castles (Mason v. Lee.)

In col. 3, 10. P×P      11. B—Q 3      12. Kt—B 3      13. Q—R 4      14. Castles—  
 (Mason v. Lee.) is also a good continuation.

(d) N.B.—If, in col. 4, 7. P—QR 3      8. Kt—Q sq      9. P—QB 3      10. P—KB 4  
 P—QB 4      Kt—QB 8      P—R 3!

(e) N.B.—Or, in col. 4, 8. P—KB 3      9. P—KB 4      10. P—B 3      11. Kt—B 3— or 11. B—Kt 5—  
 P—QB 4      Kt—B 3      —

(f) Schifflers v. Burn.

## TABLE CCXVIII.

<b>1. P—K 4</b>	<b>2. P—Q 4</b>	<b>3. QKt—B 3</b>	<b>4. B—KKt 5</b>	<b>5. P—K 5</b>
<b>P—K 8</b>	<b>P—Q 4</b>	<b>KKt—B 3*</b>	<b>B—K 2</b>	<b>KKt—Q 2</b>

---

1.	2.	3.	4.	5.
<b>6. B×B</b>				
<b>Q×B</b>				
<b>7. Q—Q 2</b>		<b>7.</b>		
<b>Castles</b>		<b>P—QR 8 (b)</b>		
<b>8. P—B 4</b>		<b>8. QKt—K 2</b>	<b>8. Kt—Q sq</b>	
<b>P—QB 4</b>		<b>P—QB 4</b>	<b>P—QB 4</b>	
<b>9. Kt—Kt 5</b>		<b>9. P—QB 3</b>	<b>9. P—QB 3</b>	
<b>Kt—QB 3</b>		<b>QKt—B 3</b>	<b>Kt—QB 3</b>	
<b>10. P—B 3</b>		<b>10. P—KB 4</b>	<b>10. P—KB 4</b>	<b>10.</b>
<b>P—B 3</b>		<b>P—KB 3! —</b>	<b>P—QKt 4 (d)</b>	<b>P×P</b>
<b>11. Kt—B 3</b>			<b>11. Kt—B 3</b>	<b>11. P×P</b>
<b>KBP×P</b>			<b>or</b>	<b>P—B 4 or 3</b>
<b>12. QP×KP!</b>	<b>12. BP×P?</b>	<b>9. P—KB 4</b>	<b>12. Kt—K 3</b>	<b>Q—Kt 5—</b>
<b>P—B 5</b>	<b>P×P</b>	<b>QKt—B 3</b>	<b>Kt—Kt 5</b>	
<b>13. Kt—Q 6</b>	<b>13. P×P</b>	<b>10. P—B 3 —</b>	<b>13. B—Q 3</b>	
<b>Kt—B 4</b>	<b>P—QR 3</b>			
<b>14. B—K 2</b>	<b>14. Kt—Q 6</b>	<b>P—KB 3! —(c)</b>	<b>R—QKt sq +</b>	
<b>P—QKt 3</b>	<b>R×Kt</b>			
<b>15. Castles KR</b>	<b>15. P×R</b>			
<b>Kt—Kt 2!</b>	<b>Q—R 5 ch</b>			
<b>16. Kt—QKt 5 —</b>	<b>16. Q—B 2</b>			
<b>B—Q 2! —(a)</b>	<b>Kt×QP</b>			
	<b>17. Q×Q</b>			
	<b>Kt×P ch +</b>			

\* If 3. **4. P×P**    5. **Kt—B 3** (if 5. **B—Q 3** see note to asterisk on previous page)    6. **B—Q 3**    7. Castles    8. **Kt—K 2!** (if 8. **B—Q 3**)    9. **P×B** followed by **K—R sq**    **R—KKt sq**    **Q—KB sq** and **Q—KR 3 +**)    9. **Kt—Kt 3** **QKt—Q 2** (Steinitz). If 9. **Kt—B 3**    10. **P—B 3**    11. **P—KR 3**    12. **Q×B +** Black's best move now is 12. **Kt—Q 2**

(a) Gunsberg v. Tinsley (Manchester Turney, 1890).

(b) Condemned by Steinitz (*International Chess Magazine*, August 1890, p. 239).

(c) If 10. **11. Kt—B 3**    12. **P—KR 3**    13. **Kt—B sq**    14. **P—B 4?** **P—QKt 4** **Kt—Kt 3** **B—Q 2** or **Castles** (Gunsberg).

(d) Or 10. **11. Kt—B 3**    12. **R—B sq** (Van Vliet); or 12. **P—QKt 4** **P—B 4** **Castles** **P—B 3** **BP×P**    13. **B—Q 3** **Castles** (Tinsley v. Jasnagrodsky).

## TABLE CCIX.

<b>1. P—K 4</b>	<b>2. P—Q 4</b>	<b>3. Kt—QB 3</b>	<b>4. B—KKt 5*</b>	<b>5. B × Kt</b>
<b>P—K 3</b>	<b>P—Q 4</b>	<b>Kt—KB 3</b>	<b>B—K 2</b>	<b>B × B</b>

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1.	2.	3.	4.	5.
<b>6. P—K 5</b>	<b>6. Kt—B 3</b>	<b>6. P—QB 4</b>		<b>6. P × P</b>
<b>B—K 2</b>	<b>Castles</b>			<b>7. Kt × P</b>
<b>7. Q—Kt 4 (a)</b>	<b>7. Q—Q 2 (c)</b>	<b>7. B—Kt 5 ch</b>		<b>Castles</b>
<b>P—KKt 3</b>	<b>P—QKt 3</b>	<b>Kt—B 3</b>		<b>8. B—Q 3</b>
<b>8. Kt—KB 3</b>	<b>8. Castles</b>	<b>8. P × BP</b>		<b>Kt—B 3</b>
<b>P—Kt 3!</b>	<b>B—Kt 2</b>	<b>B × Kt ch</b>		
<b>9. P—KR 4</b>	<b>9. P × P</b>	<b>9. P × B</b>	<b>9. P × P</b>	<b>9. P—B 3 +</b>
<b>P—KR 4</b>	<b>QB × P</b>	<b>Q—R 4</b>		
<b>10. Q—B 4</b>	<b>10. Kt × B</b>	<b>10. B × Kt ch</b>	<b>10. Q × Q ch</b>	
<b>P—R 3</b>	<b>Q × Kt</b>	<b>P × B</b>	<b>K × Q</b>	
<b>11. Kt—KKt 5</b>	<b>11. K—Kt sq</b>	<b>11. Q—Q 4</b>	<b>11. B × Kt</b>	
<b>B × Kt</b>	<b>P—B 4 (d)</b>	<b>Castles</b>	<b>P × B</b>	
<b>12. P × B</b>	<b>12. P × P +</b>	<b>12. Kt—Q 2 +</b>	<b>12. Kt—Kt 5 +</b>	
<b>P—QB 4</b>				
<b>13. P × P</b>				
<b>P × P</b>				
<b>14. Castles QR</b>				
<b>Kt—Q 2</b>				
<b>15. P—KKt 4</b>				
<b>P—R 5</b>				
<b>16. B—Kt 2</b>				
<b>B—Kt 2</b>				
<b>17. R—R 3 + (b)</b>				

5. **Kt—B 3**    6. **B—Q 3**    7. **Castles**    8. **B—KKt 5**    9. **Kt—K 2**    10. **Kt—Kt 3**

**B—Q 3**    **Castles**    **B—KKt 5**    **P—B 3**    **QKt—Q 2**    **Q—B 2**  
**Q—Q 2**    **12. Kt × Kt —** (Blackburne v. Lee). In the *International Chess Magazine* for July 1890, p. 209, Steinitz observes that the move 4. **B—KKt 5** has been found of doubtful benefit to the first player. We are of opinion that the legitimate result of the French Game is a draw against all attacks, with a correct defence.

(a) Or 7. **B—Q 3**    8. **Q—Kt 4 &c.**  
**P—QB 4**

(b) Showalter v. Max Judd. Continued: 17. **R—B 2**    18. **R—K sq**    19. **QR—R sq**    20. **Kt—K 4 !**  
**Q—R 4**    **Q—Kt 5**    **P × Kt**

21. **R—QKt 3**    22. **R × B**    23. **Q × Q**    24. **B × P +**  
**Q—Q 5**    **Q × KP**    **Kt × Q**

(c) Or 7. **B—Q 3**    8. **P—K 5**    9. **P × P !** (if 9. **P—KR 4 ?** 10. **P × P en pass.** 11. **P × P**)  
**P—B 4**    **B—K 2**

(d) Blackburne v. Burn. Steinitz prefers White, because he has 3 Pawns against 2 on Q side and his K nearer in support.

## TABLE CCXX.

1. P—K 4 <u>P—K 8</u>	2. P—Q 4 <u>P—Q 4</u>	3. P×P <u>P×P</u>
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1.	2.	3.	4.	5.
<u>4. B—K 3</u> <u>Kt—KB 3</u>			<u>4. Kt—KB 3</u> <u>Kt—KB 3</u>	
<u>5. B—Q 3</u> <u>B—Q 3</u>			<u>5. B—Q 3</u> <u>B—Q 3</u>	
<u>6. Kt—QB 3</u> Castles	<u>6. P—B 3</u>		<u>6. Castles</u> Castles	
<u>7. KKt—K 2</u> <u>P—B 3</u>	<u>7. KKt—K 2</u> <u>B—KKt 5</u>		<u>7. B—KKt 5</u> <u>B—KKt 5</u>	
<u>8. Q—Q 2</u> <u>B—K 3</u>	<u>8. Q—Q 2</u> <u>QKt—Q 2</u>	<u>8. QKt—Q 2</u> <u>P—B 3</u>	<u>8. Kt—B 3</u> <u>Kt—B 3</u>	
<u>9. Castles KR</u> <u>QKt—Q 2</u>	<u>9. B—KB 4</u> <u>B—QKt 5</u>	<u>9. P—KR 3</u> <u>B—R 4</u>	<u>9. R—K sq—</u> <u>QKt—Q 2—(d)</u>	<u>9. B×Kt?</u> <u>Q×B</u>
<u>10. B—KB 4</u> <u>Q—B 2</u>	<u>10. Castles KR</u> <u>Kt—R 4</u>	<u>10. P—B 4</u> <u>B×Kt</u>		<u>10. Kt×P</u> <u>Q—R 3</u>
<u>11. B×B</u> <u>Q×B</u>	<u>11. QR—K sq</u> <u>Kt—Q 2</u>	<u>11. Kt×B</u> <u>Kt—K 5</u>		<u>11. Q—B sq!</u> <u>Q×Q</u>
<u>12. Q—B 4—(a)</u> —	<u>12. B—KKt 5</u> <u>Q—R 4</u>	<u>12. B×Kt</u> <u>P×B</u>		<u>12. QR×Q</u> <u>B×Kt</u>
	<u>13. Kt—Kt 3</u> <u>Kt×Kt</u>	<u>13. P—B 5</u> <u>Q—R 5 ch!</u>		<u>13. P×B</u> <u>Kt×P+</u>
	<u>14. RP×Kt</u> <u>KR—K sq</u>	<u>14. B—B 2</u> <u>Q—B 3</u>		
	<u>15. K—R 2</u> <u>P—B 3</u>	<u>15. P—KKt 4—(c)</u> <u>P—KR 4—</u>		
	<u>16. B—K 3—(b)</u>			

(a) Mieses v. Bardeleben (Breslau Turney).

(b) Or 16. B—R 4 (if 16. Kt—B sq 17. QKt—P 18. Q×P ch 19. B×RP &c.) 17. R—KR sq  
P—KKt 4 P×B K—R sq 18. K—Kt sq 19. P—B 4 (Mieses v. Tarrasch).  
Q—B 3 B—KKt 5!

(c) Book of the Breslau Turney, p. 158 (Gottschall, Metger, and Seyer).<sup>1</sup>

(d) Continued 10. P—KR 3 11. P—KKt 4 12. B×B 13. Kt—K 5 14. Kt×Kt  
B—R 4 B—Kt 3 P×B Q—B 2 Kt×Kt  
15. Kt—B sq— (Blackburne v. Lee), drawn.  
KR—K sq—

(e) 8. P—B 8 is safer, leading to an even game.

## TABLE COXXI.

1. P—K 4  
 $\overline{P-K 8}$

1.	2.	3.	4.	5.
2. P—K 5 (a) $\overline{P-Q 4}$ (b)		2. P—Q 4 $\overline{P-Q 4}$		
3. P×P <i>en pass.</i> 3. $B \times P$	P×P	3. Kt—QB 3 $P \times P?$	3. P—K 5 $\overline{P-QB 4}$	
4. P—Q 4 $\overline{Kt-KB 8}$	4. P—Q 4 $\overline{Kt-KB 8}$	4. Kt×P $\overline{Kt-KB 8}$	4. P—QB 3 $\overline{Kt-QB 3}$	
5. B—Q 3 $\overline{Kt-B 3}$	5. P—KB 4 $\overline{P-Q 4}$	5. Kt×Kt ch! $Q \times Kt$	5. Kt—KB 3 $\overline{Q-Kt 3}$	
6. P—QB 3 $\overline{P-QKt 3}$	6. B—Q 3 $\overline{Kt-B 3}$	6. Kt—B 3 $\overline{Kt-B 3}$	6. B—Q 3 $\overline{B-Q 2}$	
7. B—KKt 5 $\overline{P-KR 3}$	7. Kt—KB 3 $\overline{B-Q 3}$	7. B—KKt 5 $\overline{Q-B 4}$	7. P×P $\overline{B \times P}$ (c)	
8. B×Kt $\overline{Q \times B}$	8. P—B 3 $\overline{Q-B 2}$	8. B—Q 3 $\overline{Q-Kt 5}$	8. Castles — $Q-B 2!-$	8.
9. Kt—Q 2 $\overline{B-Kt 2}$	9. P—KKt 3— $\overline{B-Q 2-}$	9. P—KR 3 $\overline{Q \times Kt P}$	8. — $\overline{P-QR 4-}$	or 9. QKt—Q 2 $\overline{Kt-R 3}$
10. Kt—K 4— —		10. R—R 2+ wins		10. Kt—Kt 3 $\overline{B-K 2}$
				11. Q—K 2+

(a) Introduced by Steinitz, but now, we believe, relinquished by him.

(b) If 2.  $\overline{P-KB 8}$  3. P—Q 4 4. P×QBP 5. Kt—QB 3— (See col. 1, next Table). If 2.  $\overline{P-QB 4}$  3. P—KB 4 4. Kt—KB 3  $\overline{B \times P}$   $\overline{Q-B 2-}$  (Mason) 5. P—KKt 3 6. B—Kt 2  $\overline{P-QKt 8}$   $\overline{Kt-B 4}$  &c.

(c) Or 7.  $\overline{Q-B 2}$  8. Q—K 2 9. Castles  $\overline{B \times P}$  10. P—QKt 4 11. P—Kt 5— (Mackenzie)  $\overline{KKt-K 2}$   $\overline{B-Kt 8}$   $\overline{Kt-R 4-}$  v. Tinaley, Manchester Tourney, 1890).

TABLE CCXXII.

1. P—K 4              2. P—K 5  
 $\overline{P-K 3}$                $\overline{P-KB 8}$

1.	2.	3.	4.	5.
3. P—Q 4 <sup>(a)</sup> $\overline{P-QB 4}$			3. $\overline{P-Q 4}$	3. P—KB 4? $\overline{P \times P}$
4. QP × BP $\overline{B \times P}$	4. B—Q 3 $\overline{P-KKt 3}$	4. $\overline{BP \times QP}$	4. P × P en pass. $\overline{B \times P}$	4. Q—R 5 ch $\overline{P-KKt 3}$
5. QKt—B 3 $\overline{Q-B 2!}$	5. P—KR 4 $\overline{QBP \times P!}$	5. Q—R 5 ch $\overline{K-K 2}$	5. B—Q 3— $\overline{-}$	5. Q × KP $\overline{Kt-KB 3+}$
6. B—KB 4 $\overline{Q-Kt 3}$	6. P—R 5 $\overline{Q-R 4 ch}$	6. P × P ch $\overline{Kt \times P}$		
7. Q—Q 2 $\overline{B \times P ch}$	7. K—B sq!— $\overline{P-KKt 4—}$	7. Q—B 5 ch $\overline{P-Q 3}$		
8. Q × B $\overline{Q-KtP}$		8. Q × P (Q 4) $\overline{Kt-QB 3}$		
9. K—Q 2 $\overline{Q \times R}$		9. Q—KR 4+ $\overline{-}$		
10. Kt—Kt 5— $\overline{Kt-B 3!—(b)}$				

- (a) Salvioli gives 3. P—KB 4!  
 $\overline{P-QB 4}$       4. P—KKt 3  
 $\overline{Kt-B 3}$       5. B—Kt 2  
 $\overline{Q-B 2}$       6. P × P  
 $\overline{Kt \times P}$   
 8. Castles  
 $\overline{P-QKt 3}$       9. Kt—R 3  
 $\overline{P-QR 3}$       10. Kt—B 4  
 $\overline{B-Kt 2}$       11. P—Kt 3 &c.; a weak continuation.
- (b) If 10. Kt—R 3  
 11. Kt—Q 6 ch  
 $\overline{K-B sq}$       12. B × Kt  
 $\overline{P \times B}$       13. Q—B 5  
 $\overline{Kt-K 2}$       14. Kt—K 2!  
 $\overline{Q \times R}$       15. P × P  
 16. B—R 6 ch  
 $\overline{K-Ktsq}$       17. Kt—K 4— or 16. Q—R 5  
 $\overline{-}$       17. Q—R 6 ch  
 $\overline{Kt-Ktsq}$       18. Kt—K 8  
 19. Kt—6—  
 $\overline{-}$

## THE QUEEN'S GAMBIT, AND OTHER IRREGULAR OPENINGS.

THE Queen's Gambit is a safe and sound, though dull, opening, much in favour with modern experts: it leads to an even game. It is not considered advisable to accept the Queen's Gambit; and although Tschigorin accepted it against Steinitz, with the object of instituting a counter attack in the centre, the result merely confirms the old-fashioned theory on this point. If, however, the Gambit be accepted, White gets a good game by

8. Kt—KB 8	4. P—K 8	5. B × P	6. Kt—QB 8
<u>P—K 8</u>	<u>Kt—KB 8</u>	<u>B—K 2</u>	<u>Castles</u>

### 7. Castles

QKt—Q 2    8. B—Q 8 or P—K 4

## THE QUEEN'S GAMBIT DECLINED.

TABLE CCXXIII.

2. <u>P—QB 4</u>	3. <u>Kt—QB 3</u>
<u>P—K 3</u>	<u>Kt—KB 3</u> *

1.	2.	3.	4.	5.
<u>4. B—B 4</u>			<u>4. B—Kt 5</u>	
<u>P—QB 4!</u>			<u>B—K 2 (c)</u>	
<u>5. P—K 3</u>	<u>5. P—K 3</u>	<u>5. P—K 3</u>	<u>P—P!</u>	<u>5.</u>
<u>Kt—B 3</u>	<u>Castles</u>		<u>P—P!</u>	<u>P—QKt 3</u>
<u>6. Kt—B 3</u>	<u>6. Kt—B 3</u>	<u>6. B×P—</u>	<u>6. Kt—B 3</u>	<u>Castles</u>
<u>P×QP</u>	<u>P—QKt 3</u>	<u>QKt—Q 2—</u>		
<u>7. KP×P</u>	<u>7. R—B sq</u>			<u>7. R—B sq—</u>
<u>P×P</u>	<u>P—QR 3</u>			<u>B—Kt 2 —</u>
<u>8. B×P</u>	<u>8. P—QR 3</u>			
<u>B—K 2</u>	<u>P—B 4</u>			
<u>9. Castles</u>	<u>9. P×P!—</u>			
<u>Castles</u> -				
<u>10. R—B sq</u>				
<u>B—Q 2</u>				
<u>11. Q—K 2—</u>	<u>11. R—B sq?</u>			
<u>Q—R 4!—</u>	<u>12. KR—Q sq</u>			
	<u>Q—R 4</u>			
	<u>13. Kt—K 5</u>			
	<u>KR—Q sq</u>			
	<u>14. Kt×P</u>			
	<u>K—Kt</u>			
	<u>15. P—Q 5</u>			
	<u>P×P</u>			
	<u>16. Kt×P+(a)</u>			

\* Rosenthal and Gunsberg favour 3. P—K 3 4. P—B 3 5. P—B 3 6. Kt—R 3 P—QBS Kt—B 3 B—Kt 5! QKt—Q 2!

7. Kt—B 4 8. B—Q 2! This is given as the best continuation by Steinitz. A match

Castles!

game between Steinitz and Gunsberg was continued 8. B—K 2 9. B×P

10. Kt—K 2 11. Q×P &c. If 11. P×P 12. B—Kt 3 13. B—Q 2! &c.

10. Kt—K 2 11. Q×P &c. If 11. P×P 12. B—Kt 3 13. B—Q 2! &c.

(a) Continued 16. K—B sq 17. P—QKt 4! 18. B—Kt 3 19. Kt×B 20. R×R

21. B—Q 6 22. Q—R 5! 23. Q—B 5 ch wine.

21. B—Q 6 22. Q—R 5! 23. Q—B 5 ch wine.

(b) If 4. B—B 4! followed by P—K 3 if Q retakes.

(c) Considered better than 4. B—Kt 5 by modern experts.

Col. 4: compare *International Chess Magazine*, May 1886, p. 142.

TABLE CCXXIV.

1.  $P-Q\ 4$   
 $\underline{P-Q\ 4}$

1.	2.	3.	4.	5.
	2. $\underline{P-K\ 3}$			
	3. $Kt-QB\ 3$ $\underline{Kt-KB\ 3}$		2. $\underline{P-QB\ 3}$ ( <i>b</i> )	3. $P-K\ 3$ $\underline{B-B\ 4}$
	4. $P-K\ 8$ $\underline{P-QKt\ 3}$	4. $\underline{P-Q\ B\ 4}$	4. $Kt-B\ 3$ $\underline{Kt-KB\ 3!}$	4. $P-QR\ 3$ $\underline{P-K\ 3}$
	5. $Kt-B\ 3$ $\underline{B-Kt\ 2}$	5. $Kt-B\ 3$ $\underline{Kt-B\ 3}$	5. $P-K\ 3-$	5. $P-B\ 5$ $\underline{P-QR\ 4}$
	6. $B-Q\ 3$ $\underline{QKt-Q\ 2}$	6. $P-QR\ 3$ $\underline{P-QKt\ 3}$		6. $Q-Kt\ 3$ $\underline{Q-B\ 2}$
	7. Castles $\underline{B-K\ 2}$	7. $P\times P?$ $\underline{P\times P}$	7. $B-Q\ 3-$ $\underline{B-Q\ 3-}$	7. $Kt-QB\ 3$ $\underline{Kt-Q\ 2}$
	8. $Q-B\ 2$ $\underline{P-B\ 4}$	8. $P-QKt\ 3$ $\underline{B-Q\ 3}$		8. $Kt-R\ 4$ $\underline{KKt-B\ 3}$
	9. $P-QKt\ 3-(a)$	9. Castles $\underline{-}$		9. $Kt-K\ 2$ $\underline{B-K\ 2}$
				10. $KKt-QB\ 3!$ $\underline{-}$
		10. $B-Kt\ 2$ $\underline{Kt-K\ 5}$		
		11. $R-B\ sq$ $\underline{P-QR\ 3}$		
		12. $Kt-K\ 2$ $\underline{Q-K\ 2+}$		

(a) If 9.  $Kt-K\ 5?$  10.  $P\times Kt$  11.  $P-B\ 4$  White may also play 8.  $P-QKt\ 3$  in this col.  
 $\underline{Kt\times Kt}$   $\underline{Kt-Q\ 2}$   $\underline{P\times P+}$

(b) Although favoured by Steinitz, Bardeleben and Gottschall prefer 9.  $\underline{P-K\ 3}$

(c) Or 8.  $\underline{Kt-B\ 3?}$  (if 8.  $\underline{P\times P}$  4.  $P-K\ 3$  5.  $Kt-B\ 3$ ; or if 8.  $\underline{B-B\ 4}$  4.  $P\times P$   
 5.  $Q-Kt\ 3$  &c.) 4.  $P-K\ 3$  5.  $P\times P$  6.  $Q-Kt\ 3$  7.  $Kt-B\ 3$  8.  $Kt-K\ 5$   
 9.  $B-Q\ 2+$   $\underline{Q-B\ 2}$

\* Col. 5: Steinitz condemns White's 5th move.

## IRREGULAR QUEEN'S PAWN'S OPENING.

TABLE CCXXV.

1.  $P-Q4$   
 $\underline{P-Q4}$

2.  $P-K3$

1.	2.	3.	4.	5.
2. $Kt-KB3$			2. $P-K3$	
3. $P-QB4(a)$	3. $P-K3$	3. $P-B4?$	3. $Kt-KB3$	
$\underline{P-K3}$		$\underline{P-B4?}$	$\underline{Kt-KB3}$	
4. $Kt-KB3$	4. $P \times BP$	4. $Kt-QB3-(c)$	4. $B-K2$	4. $P-QKt3$
$\underline{P-B4}$	$\underline{P-K3}$	$\underline{P-K3-}$	$\underline{P-QB4}$	$\underline{B-K2}$
5. $P-QKt3$	5. $Kt-QB3+(b)$		5. Castles	5. $B-Kt2$
$\underline{Kt-B3}$			$\underline{B-K2!}$	$\underline{\text{Castles}}$
6. $B-Kt2$			6. $P-QB4$	6. $B-Q3$
$\underline{P \times QP}$			$\underline{\text{Castles}}$	$\underline{P-B4}$
7. $KP \times P$			7. $P-QKt3$	7. $\underline{\text{Castles}}$
$\underline{P \times P}$			$\underline{P-QKt3}$	$\underline{Kt-B3}$
8. $P \times P$			8. $B-Kt2$	8. $QKt-Q2$
$\underline{B-Kt5 ch}$			$\underline{B-Kt2}$	$\underline{P \times P!}$
9. $Kt-QB3!$			9. $QKt-Q2-$	9. $P \times P$
$\underline{Kt-K5}$			$\underline{QKt-Q2!-}$	$\underline{P-QKt3}$
10. $R-B sq$			or	10. $P-B4-$
$\underline{Q-R4}$				$\underline{-}$
11. $Q-Kt3$			9. $Kt-B3$	
$\underline{Kt \times Kt}$			$\underline{QKt-Q2!}$	
12. $B \times Kt$			10. $R-B sq$	
$\underline{B \times B ch}$			$\underline{R-B sq}$	
13. $Q \times B-$			11. $Kt-K5$	
$\underline{Q \times Q ch-}$			$\underline{Kt \times Kt}$	
			12. $P \times Kt$	
			$\underline{Kt-Q2}$	
			13. $P \times P$	
			$\underline{P \times P}$	
			14. $P-KB4-$	
			$\underline{R-K sq-}$	

- (a) The game now becomes an ordinary Queen's Gambit Declined or Queen's Fianchetto. If  
 $\underline{S. B-Q3}$  with the view of forming an attack in the centre.  
 $\underline{P-B3}$
- (b) White can now isolate the adverse QP.
- (c) The position is the same as in col. 4 of the preceding table by a transposition of moves.

## QUEEN'S PAWN'S OPENING.

TABLE CCXXVI.

1. P—Q 4  
P—Q 4

2. B—B 4

1.	2.	3.	4.	5.
2. <u>P—QB 4</u>			2. <u>Kt—KB 3</u>	
3. <u>B×Kt (a)</u> <u>R×B</u>			3. <u>P—K 3</u> <u>P—QB 4</u>	
4. <u>P×P</u> <u>Q—R 4 ch</u>			4. <u>Kt—KB 3—</u> <u>—</u>	4. <u>B×Kt ?</u> <u>R×B</u>
5. <u>Kt—B 3</u> <u>P—K 3</u>				5. <u>P×P</u> <u>Q—R 4 ch+</u>
6. <u>P—K 4</u> <u>B×P</u>				
7. <u>P×P</u> <u>Kt—B 3</u>		7. <u>B—Kt 5 ch</u> <u>K—B sq</u>		
8. <u>B—Kt 5 ch</u> <u>K—K 2</u>		8. <u>P×P</u> <u>Q—Kt 3+</u>		
9. <u>Kt—B 3</u> <u>B—Kt 5 !</u>	9. <u>Kt×P ?</u>			
10. <u>P—Q 6 ch</u> <u>B×P +</u>	10. <u>Q—Q 2</u> <u>B—Kt 5 ! (b)</u>			
	11. <u>Kt×Kt ch (c)</u> <u>P×Kt</u>			
	12. <u>P—B 3</u> <u>Q×B</u>			
	13. <u>P×B —</u> <u>R—K sq—</u>			

(a) If 3. P×P ?  
Kt—QB 3 4. Kt—KB 3 (Mason v. Steinitz).

(b) If 10. Kt×Kt 11. Q—Kt 5 ch (if 11. K—Q 3) 12. Q—K 5 ch followed by Q×B;

or if 11. K—B sq 12. Q×B ch 13. Q×Kt 14. Q—B 7 wins) 12. Q×B ch K—B 2

13. B—K 8 ch wins (Mason v. Tschigorin, New York International Tourney).

(c) If 11. Q—Kt 5 ch  
K—B sq &c.

## TABLE CCXXVII:

<b>1. P—QB 4</b>	<b>2. P—K 3</b>	<b>3. Kt—KB 3</b>	<b>4. B—K 2!</b>	<b>5. Castles</b>
$\overline{P—K 3}$	$\overline{Kt—KB 3}$	$\overline{P—QKt 3}$	$\overline{B—Kt 2}$	$\overline{P—Q 4}$

- |                             |                       |                |    |    |
|-----------------------------|-----------------------|----------------|----|----|
|                             | 2.                    | 3.             | 4. | 5. |
| <b>6. P—Q 4</b>             |                       |                |    |    |
| $\overline{B—Q 3}$          |                       |                |    |    |
| <b>7. Kt—B 3</b>            |                       |                |    |    |
| $\overline{\text{Castles}}$ |                       |                |    |    |
| <b>8. P—QKt 3</b>           |                       | <b>QKt—Q 2</b> |    |    |
| $\overline{P—QB 4!}$        |                       |                |    |    |
| <b>9. B—Kt 2</b>            |                       |                |    |    |
| $\overline{Q—K 2}$          |                       |                |    |    |
| <b>10. Kt—QKt 5</b>         |                       |                |    |    |
| $\overline{Kt—K 5}$         |                       |                |    |    |
| <b>11. Kt×B</b>             |                       |                |    |    |
| $\overline{P×Kt}$           |                       |                |    |    |
| <b>12. Kt—Q 2—</b>          | <b>12.</b>            |                |    |    |
| $\overline{P—KB 4!—}$       | $\overline{QKt—B 3?}$ |                |    |    |
|                             | <b>13. P—B 3</b>      |                |    |    |
|                             | $\overline{Kt×Kt}$    |                |    |    |
|                             | <b>14. Q×Kt</b>       |                |    |    |
|                             | $\overline{P×P}$      |                |    |    |
|                             | <b>15. B×P</b>        |                |    |    |
|                             | $\overline{P—Q 4}$    |                |    |    |
|                             | <b>16. B—Q 3</b>      |                |    |    |
|                             | $\overline{KR—B sq}$  |                |    |    |
|                             | <b>17. QR—K sq</b>    |                |    |    |
|                             | $\overline{P—QR 4}$   |                |    |    |

Col. 3 continued: 17.  $\overline{R—B 2}$       18. **P—K 4**      19. **P—K 5**      20. **P—B 4**      21. **R—K 3**  
 $\overline{QR—QB sq}$        $\overline{Kt—K sq}$        $\overline{P—Kt 3}$        $\overline{P—B 4}$        $\overline{P—B 4}$   
 22. **P×P en pass.**      23. **P—B 5**      24. **B×Kt**      25. **P×KtP**      26. **P×P ch**  
 $\overline{Kt×P}$        $\overline{Kt—K 5}$        $\overline{P×B}$        $\overline{R—B 7}$        $\overline{K—R sq}$   
 27. **P—Q 5 dis ch**      28. **Q—Kt 4+** (Zukertort v. Blackburne).      •

POSITION AFTER WHITE'S 28TH MOVE Q—Kt 4.

28. R (B 7)—B 2

or

R—B 4 (a)

29. R—B 8 ch  
K×P (b)

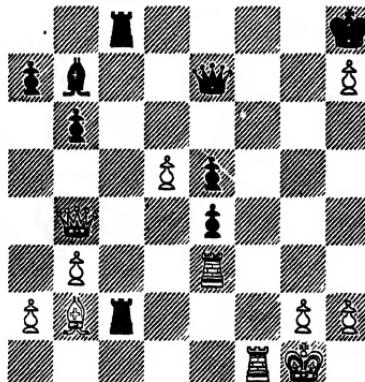
30. Q×P ch  
K—Kt 2

31. B×P ch  
K×R

32. B—Kt 7 ch  
K—Kt sq

33. Q×Q (c)

BLACK (BLACKBURNE).



WHITE (ZUKERTORT).

(From the *International Chess Magazine*.)

#### NOTES BY STEINITZ.

(a) If 28. Q×Q 29. B×P ch 30. R—R 8 ch 31. R—Kt 3 ch 32. R—B 6 ch  
K×P K×P K—Kt 3 K—B 3! K—R 9 (or 4)

33. R—B 7 (or B 5) 34. B—B 4 ch 35. R mates.  
K—R 8 K moves.

(b) If 29. Q×R 30. B×P ch 31. Q×P ch and mates in four moves. If 28. R (B 7)—B 4  
K×KP+

(c) Steinitz considers this game superior to the celebrated game between Morphy and Paulsen, but inferior to the "immortal" Anderssen-Kieseritzki game. It is also, we think, inferior to the magnificent Pollock-Weiss game in the Appendix to the present work.

## THE ENGLISH OPENING.

TABLE CCXXVIII.

1. P—QB 4

1.	2.	3.	4.	5.
1. <u>P—K 3</u>	1. <u>P—QB 4</u>	1. <u>P—K 4 (b)</u>	1. <u>P—KB 4</u>	
2. <u>P—Q 4</u> <u>P—Q 4</u>	2. <u>Kt—QB 8</u> <u>Kt—QB 8</u>	2. <u>Kt—QB 8</u> <u>P—KB 4</u>	2. <u>P—K 8</u> <u>P—K 8</u>	
3. <u>Kt—KB 8</u> <u>Kt—KB 8</u>	3. <u>P—K 8—</u>	3. <u>P—K 8</u>	3. <u>Kt—KB 8+(c)</u>	
4. <u>Kt—B 8</u> <u>B—K 2!</u>	4. <u>P—K 4—</u> or —	4. <u>P—Q 4</u> <u>P—K 5</u>		
5. <u>P—K 3</u> Castles		5. <u>Kt—KB 8+</u> or 5. <u>P—QR 8+</u>		
6. <u>B—Q 3!—</u>	6. <u>B—K 2</u> <u>P—QKt 8</u>			
.	7. Castles <u>B—Kt 2</u>			
	8. <u>P—QKt 8—</u> <u>P—QB 4—(a)</u>			

(a) If 8. QKt—Q 2 9. B—Kt 2 10. BP × P &c.

(b) The game is now a Sicilian, the positions of the players, however, being reversed, White having the advantage of the move.

(c) White must not now advance his QP until after Castling on K side and developing his forces.

## ZUKERTORT OPENING.

TABLE CCXXIX.

	1. Kt—KB 3 P—Q 4	2. P—Q 4		
1.	2.	3.	4.	5.
2. <u>Kt—KB 3</u> (a)	<u>B—Kt 5</u>			
3. <u>P—QB 4*</u>	<u>3. P—B 4</u>	3.		<u>3. Kt—K 5</u>
<u>P—QB 3</u>	<u>Kt—QB 3</u>	<u>B×Kt</u>		<u>B—R 4</u>
4. <u>P—K 3</u>	<u>4. P—K 3</u>	4. <u>KtP×B?</u>	4.	<u>Q—Q 3!</u>
<u>B—KKt 5</u>	<u>P—K 4</u>	<u>P×P</u>	<u>P—QB 8</u>	
5. <u>Q—Kt 3</u>	<u>5. Q—Kt 3</u>	5. <u>P—K 8</u>	5. <u>Q—KR 3</u>	
<u>Q—Kt 3</u>	<u>B×Kt</u>	<u>P—K 4</u>	<u>Kt—KB 8!</u>	
6. <u>P—B 5!</u>	<u>6. KtP×B</u>	6. <u>B×P</u>	6. <u>P—KKt 4</u>	
<u>Q×Q</u>	<u>KKt—K 2</u>	<u>Q—Q 3 (d)</u>	<u>B—Kt 3</u>	
7. <u>P×Q+ (b)</u>	<u>7. Kt—B 3</u>	7. <u>P×P</u>	7. <u>Kt×B</u>	
	<u>P×QP</u>	<u>Q×Q ch</u>	<u>BP×Kt</u>	
	<u>8. Kt×P</u>	8. <u>K×Q</u>	8. <u>P—Kt 5</u>	
	<u>QR—Ktsq</u>	<u>QKt—B 3</u>	<u>Kt—K 5</u>	
9. <u>P—K 4</u>	<u>9. B×P</u>	9. <u>P—B 4</u>	9. <u>B—Kt 2</u>	
<u>Kt—Kt 3</u>	<u>Kt×Kt</u>	<u>P—KKt 4</u>	<u>Kt—Q 3</u>	
10. <u>B—Q 2</u>	<u>10. P×Kt</u>	10. <u>P×K 6!</u>	10. <u>Kt—Q 2</u>	
<u>B—Q 3</u>	<u>Kt—Kt 5</u>	<u>P×KP</u>	<u>Q—Q 2</u>	
11. <u>P—B 4</u>	<u>11. Castles+</u>	11. <u>P×P</u>	11. <u>Kt—B 3</u>	
<u>Castles</u>		<u>P—K 4</u>	<u>Q×Q</u>	
12. <u>Castles</u>		12. <u>Kt—B 3+</u>	<u>12. B×Q</u>	
<u>QKt—K 2</u>			<u>Kt—R 3</u>	
13. <u>P—B 5</u>			13. <u>P—B 3</u>	
<u>Kt×Kt</u>			<u>Kt—B 2</u>	
14. <u>QBP×Kt</u>			14. <u>Kt—K 5</u>	
<u>Kt—B 5</u>			<u>P—K 3</u>	
15. <u>Q—KB 3—</u>			15. <u>B—B 4</u>	
<u>Q—Kt 4—</u>			<u>B—K 2</u>	
			16. <u>B—Kt 4</u>	
			<u>Castles QR</u>	
			17. <u>P—KR 4</u>	
			<u>QR—B sq</u>	
			18. <u>P—K 3+</u>	

(a) If 2.  $\overline{B-B4}$  3. P-K3 4. P-B4  
 \* Or 3.  $\overline{P-K3}$  4.  $\overline{P-QB4}$  5.  $\overline{P-QKt3}$  6. B-Q3 7. QKt-Q2 (Blake prefers  
 $\overline{P-K3}$  4.  $\overline{P-B3}$  5.  $\overline{QKt-Q2}$  6. B-Q3 7. QKt-Q2)  
 7. B-Kt2! 8. Kt-B3!) 7.  $\overline{P-K4}$  8. BPxP 9. PxP 10. KtxKt  
 11. B-Kt5 ch! 12. R-QKtsq! (Ministi v. Lasker). Or, in this variation,  
 $\overline{K-B4}$  5. Kt-B3 6. B-Q3 7. Castles 8. P-K4 (Steinitz v. Tschigorin).

(b) Followed by the advance of the QKtP (Gunsberg).

(c) If 8.  $\overline{Kt \times Kt}$  9.  $\overline{P \times Kt}$  (if 9.  $\overline{Kt - Kt5}$  10.  $\overline{Q - R4 ch}$  11.  $\overline{B - Q8+}$ ) 10.  $\overline{P - K4+}$

(D) If 6.  $\text{Q-Kt}3$  7.  $\text{QxP!}$  8.  $\text{QxQ}$  9.  $\text{B-Q2+}$  (Lee v. Blackburne).  
 $\text{PxP}$  10.  $\text{Q-K2}$  11.  $\text{Q-Kt5ch}$  12.  $\text{BxQch}$ .  
 Lee won by his superior Pawn position.

## STEIN'S DEFENCE.

**1. P—Q 4**  
 $\overline{P-KB\ 4}$

Although adopted by Morphy, and recommended by Bird, this Defence has justly fallen into disfavour, because it renders the King's Pawn weak. It is strongly condemned by Steinitz.

TABLE CCXXX.

1.	2.	3.	4.	5.
<b>2. Kt—KB 3</b> $\overline{P-K\ 3}$	<b>2. P—K 3</b> $\overline{P-K\ 3}$	<b>2. P—QB 4</b> $\overline{Kt-KB\ 3}$		
<b>3. P—B 4</b> $\overline{Kt-KB\ 3}$	<b>3. P—QB 4</b> $\overline{Kt-KB\ 3}$	<b>3. Kt—QB 3</b> $\overline{P-K\ 3}$		
<b>4. P—K 3</b> $\overline{B-K\ 2}$	<b>4. Kt—KB 3</b> $\overline{P-QKt\ 3}$	<b>4. Kt—KB 3—</b> $\overline{B-K\ 2!—}$		
<b>5. Kt—B 3</b> $\overline{\text{Castles}}$	<b>5. B—K 2</b> $\overline{B-Kt\ 2}$			
<b>6. B—Q 3</b> $\overline{P-QKt\ 3!}$	<b>6. Castles</b> $\overline{B-Q\ 3}$			
<b>7. Castles+</b> (a)	<b>7. B—Q 2</b> $\overline{P-QB\ 3}$	<b>7. Kt—B 3+</b> $\overline{P-QKt\ 3}$	<b>7. QKt—Q 2</b> $\overline{\text{Castles}}$	
	<b>8. P—B 5+</b>		<b>8. Q—B 2</b> $\overline{P-B\ 4}$	
			<b>9. R—Q sq</b> $\overline{Kt-B\ 3}$	
			<b>10. Kt—B sq</b> $\overline{B-B\ sq}$	
			<b>11. P × P—</b>	

(a) In col. 1, Black cannot advance his QP without weakening his centre.

Or, in col. 5,	<b>4. P—QR 3</b> $\overline{B-K\ 2}$	<b>5. P—K 3!</b> $\overline{\text{Castles}}$	<b>6. B—Q 3</b> $\overline{P-QKt\ 3}$	<b>7. Kt—R 3</b> $\overline{B-Kt\ 2}$	<b>8. Castles</b> $\overline{Kt-B\ 3}$
					*
9. P—B 3	10. <b>P—QR 4!</b> (Salvioli).				

## TABLE CCXXXI.

1. P—Q4  
P—KB4

1.	2.	3.	4.	5.
2. P—K4?				
<u>P×P!</u>				
3. Kt—QB3				
<u>Kt—KB3</u>				
4. B—KKt5				
<u>P—QB3!</u>				
5. B×Kt				
<u>KP×B</u>				
6. Kt×P				
<u>Q—Kt8!</u>				
7. Q—K2				
<u>Q×KtP</u>				
8. Kt—Q6 dis ch(a)				
<u>K—Q sq</u>				
9. Q—K8 ch(b)				
<u>K—B2</u>				
10. Q×B ch				
<u>K×Kt</u>				
11. R—Q sq				
<u>Kt—R3</u>				
12. Q×R				
<u>K—B2</u>				
13. Q×RP	13. P—QB3			
<u>B—Kt5 ch</u>	<u>Q×P ch</u>			
14. K—K2	14. K—K2(f)			
<u>Q×BP ch</u>	<u>Q—B7 ch</u>			
15. K—B3(c)	15. R—Q2			
<u>Q—KB4 ch</u>	<u>Q—K5 ch wins</u>			
16. K—Kt8				
<u>B—Q8 ch</u>				
17. P—B4(d)				
<u>Q×P ch wins(e)</u>				

(a) If 8. Kt×P dis ch    9. Q—K8 ch    10. Q—K5 ch  
K—Q sq                    K—B2                    B—Q8+

(b) If 9. Kt—B7 ch  
K—B2 &c.

(c) If 15. K—K3  
R—K sq ch &c.

(d) If 17. K—R4    18. K—R5    19. K—R4  
P—Kt4 ch    P—Kt5 dis ch    Q mates

(e) Continued 18. K—R3    19. K—Kt4    20. K—B3    21. K—K2    22. K—Q3  
Q—R8 ch    P—B4 ch    Q—B5 ch    R—K sq ch    R—K6 ch wins.

(f) If 14. R—Q2  
B—QKt5 &c.

(g) Or 7.    8. B—Q8    9. KKt—K2    10. P—KB4—  
B—Q8    Castles    P—KB4    P—QB4—

(h) If 7.    5. B×Kt    6. Q—R5 ch    7. Q×QP    8. Kt×P+  
P—Q4?    KP×B    P—Kt3    B—R3

## FROM'S GAMBIT.

TABLE CCXXXII.

1. P—KB4      2. P×P  
P—K4            P—Q3

1.	2.	3.		
3. P×P <u>B×P</u>				
4. Kt—KB3 <u>Kt—KR3</u> (a)				
5. P—K4? <u>Kt—Kt5</u>		5. P—Q4! <u>Kt—Kt5</u>		
6. P—KKt3 <u>Kt×P</u>	6. Q—K2 <u>Kt—QB3</u>	6. B—Kt5 <u>P—KB3</u>		
7. R×Kt (b) <u>B×P ch</u>	7. P—Q4 <u>B×P (d)</u>	7. B—R4! <u>P—KKt4</u>		
8. R—B2! (c) <u>B—Kt5</u>	8. Kt×B <u>Q—R5 ch</u> (e)	8. B—B2! <u>Kt×B</u>		
9. B—Kt2 <u>Kt—B3</u>	9. P—KKt3 <u>Q×P ch</u>	9. K×Kt <u>P—Kt5</u>	4.	5.
10. Kt—B3 <u>P—B4</u>	10. K—Q2 <u>Kt—B7 wins</u>	10. KKt—Q2? <u>B×P</u>	10. Kt—R4? <u>P—KB4</u>	10. Kt—K sq! <u>B×P</u>
11. P—Q3 <u>Castles+</u>		11. P—KKt3 <u>Q×P ch</u>	11. P—KKt3 <u>P—B5</u>	11. P—KKt3 <u>B×P ch</u>
		12. P—K3! <u>B×P ch</u>	12. P—K4 <u>B×P ch</u>	12. K×B <u>P—P en pass.</u>
		13. K×B <u>Q×KtP</u>	13. K×P <u>Q—Kt4 ch</u>	13. K—Kt2 <u>P—KR4</u>
(a) 4.      is as good, in the Kt—KB3 opinion of the <i>Chess Monthly</i> .		14. Kt—Kt3 <u>Kt—B3</u>	14. K—B2 <u>Castles ch</u>	14. Q—Q8! <u>P—R5 (f)</u>
(b) If 7. Kt×Kt F×P ch wins.	8. K—K2 <u>B×Kt</u>	15. B—Q3! <u>P—B4</u>	15. K—Kt2 <u>Q—Q4 ch</u>	15. K—QB3 <u>P—R6 ch (g)</u>
		16. Q—K sq <u>Q—K4 ch</u>	16. K—Kt sq <u>Kt—B3</u>	16. K—Kt sq <u>P—R7 ch (h)</u>
		17. K—Kt2 <u>B—K3+</u>	17. Kt—QB3 <u>Q×P ch+</u>	17. K—Kt2 <u>R—R6</u>
				18. Q—Kt6+
(c) If 8. K—K2? <u>B×R</u>	9. Kt×B <u>P—KB4</u>	10. B—Kt2 <u>P×P</u>	11. B×P <u>Q—R5</u>	13. B—Q5 ch <u>K—R sq</u>
	14. Q—Kt sq <u>Q—R4 ch</u>	15. B—B3 <u>R×B</u>	16. Kt×R <u>B—Kt5</u>	17. Q—B2 or Kt2 <u>Kt—B3</u> wins.
(d) If 7. Kt×P? <u>Q—R5 ch</u>	8. Kt×Kt <u>B×Kt</u>	9. K—Q sq! <u>B×Kt</u>	10. P—Kt3+ <u>Q×KtP</u>	
(e) If 8. R×B Kt×E <u>Q—R5 ch</u>	9. Kt×Kt <u>Q×P ch</u>	10. P—Kt3 <u>Q×Q ch</u>	11. Q—B2 <u>Q×Q ch</u>	12. K×Q <u>Kt×P+</u>
(f) If 14. Kt—B3	15. P—B3 and Kt—B3	16. Kt—Q2 <u>K—B sq</u>		
(g) If 15. Kt—B3	16. Q—Kt6 ch <u>K—B sq</u>	17. Kt—K4+ ; or if 17. Kt—Q3+ <u>K—B sq</u>	15. P—KB4 <u>P—Kt4</u>	16. Q—K8 c <u>K—B8</u>
(h) If 16. P—Kt6	17. Kt—K4 <u>P—R7 ch</u>	18. K—Kt2 <u>B—R6 ch</u>	19. K—B3 <u>Q—Q4</u>	20. K×P!+ <u>K—Q sq!</u>
Col. 5 continued: 18.	19. Kt—K4 <u>Q×P</u>	20. Q—Kt7 ch <u>K—Q sq!</u>	21. Q×P ch wins.	

## THE FIANCHETTO.

TABLE CCXXXIII.

1. P-K 4

1.	2.	3.	4.	5.
1. <u>P-QKt 3 (a)</u>				
2. <u>P-Q 4</u>	2. <u>B-Kt 2</u>	2. <u>P-KKt 3</u>	2. <u>P-KB 4</u>	
<u>P-K 3</u>			<u>P-K 3</u>	
3. <u>B-Q 3! (b)</u>	3. <u>B-Q 3</u>	3. <u>B-Q 3</u>	3. <u>Kt-KB 3</u>	
<u>B-Kt 2</u>	<u>P-KB 4</u>	<u>B-QKt 2</u>	<u>P-QB 4</u>	
4. <u>Kt-K 2</u>	4. <u>Kt-QB 3 (c)</u>	4. <u>P x P</u>	4. <u>B-K 3</u>	4. <u>P-Q 4</u>
<u>Kt-KB 3</u>	<u>P-KKt 3 (d)</u>	<u>B x P</u>	<u>B-Kt 2</u>	<u>P-Q 4</u>
5. <u>Kt-Kt 3</u>	5. <u>B-K 3</u>	5. <u>Q-R 5 ch</u>	5. <u>Kt-KB 3</u>	5. <u>Kt-B 3-</u>
<u>P-B 4</u>	<u>B-Kt 2</u>	<u>P-KKt 3</u>	<u>P-K 3</u>	<u>B-Kt 2-</u>
6. <u>P x P!</u>	6. <u>Q-Q 2</u>	6. <u>P x P</u>	6. <u>Kt-B 3</u>	
<u>KB x P</u>	<u>P-Q 3</u>	<u>B-KKt 2!</u>	<u>Kt-KB 3</u>	
7. <u>Kt-B 3</u>	7. <u>KKt-K 2</u>	7. <u>P x P dis ch</u>	7. <u>Q-K 2-</u>	
<u>Kt-B 3</u>	<u>Kt-Q 2</u>	<u>K-B sq</u>	<u>Castles -</u>	
8. <u>B-KB 4-</u>	8. <u>Castles KR</u>	8. <u>P x K Queen's ch</u>		
<u>P-Q 4 -</u>	<u>Kt-K 2</u>	<u>K x Q</u>		
9. <u>P-B 4</u>		9. <u>Q-Kt 4</u>		
<u>Castles</u>		<u>B x R</u>		
10. <u>P-B 5+</u>		10. <u>P-KB 3+</u>		

(a) As pointed out by Freeborough and Ranken, the opening is transposed into a variation of the QP game, unless P-K 4 follows.

(b) Although 3. P-Q 5 is recommended by the *Handbuch*, we are convinced that it is premature and weak.

(c) Preferred by Steinitz. Or 4. Kt-KB 3 5. P-B 3 6. P-K 5 7. Castles or B-K 4+ P-QB 4 Kt-KB 3 Kt-Q 4

(d) Or 4. Kt-KB 3 5. Kt-B 3 &c. P-B 4

N.B.—Or in col. 1, 5. P-KB 3 6. B-K 3 7. P-B 3- B-K 2 Castles P-B 4-

In col. 3, 4. P-KB 3 followed by Kt-KR 3 and B 2

Or col. 4, 2. P-Q 4 3. B-Q 3 4. P-QB 4 5. Kt-QB 3 6. P-B 4- P-Q 3 Kt-KB 3 B-KKt 2 Castles P-K 4-

# THE KING'S BISHOP'S AND QUEEN'S BISHOP'S PAWN'S OPENINGS.

TABLE CCXXXIV.

1.	2.	3.	4.	5.
1. <u>P—KB4</u> (a) <u>P—Q4</u> (b)			1. <u>P—QB4</u> <u>P—QB4!</u>	<u>P—K4?</u> (e) <u>P—KB8</u>
2. <u>Kt—KB3</u> <u>P—KKt3</u> (c)	2. <u>P—K3</u> <u>P—K3</u>	3. <u>P—QKt3</u> <u>Kt—KB3</u>	2. <u>Kt—QB3</u> <u>Kt—QB..</u>	2. <u>Kt—QB8</u> <u>P—KB4</u>
3. <u>P—K3</u> <u>B—Kt2</u>		4. <u>Kt—KB3</u> <u>B—K2</u>	3. <u>P—K4 or 3—</u> —	3. <u>P—K3</u> <u>Kt—KB3</u>
4. <u>B—K2</u> <u>Kt—KB3</u>		5. <u>B—Kt2—</u>	4. <u>P—Q4</u> <u>P—K5</u>	4. <u>P—Q4</u> <u>P—K5</u>
5. Castles Castles			5. <u>Kt—KR3+</u> — (d)	5. <u>Kt—KR3+</u> or
6. <u>P—QKt3</u> <u>Kt—K5</u>				6. <u>P—QR3+</u>
7. <u>P—Q4!+</u>	7. <u>P—QB3?</u> <u>Kt—QB3</u>			
	8. <u>B—Kt2</u> <u>R—Ksq</u>			
	9. <u>P—Q3</u> <u>Kt—Q3</u>			
	10. <u>Kt—R3</u> <u>P—K4!</u>			
	11. <u>P—Q4</u> <u>P×BP</u>			
	12. <u>P×P</u> <u>Q—K2</u>			
	13. <u>Kt—K5</u> <u>P—B3</u>			
	14. <u>Kt×Kt</u> <u>Q×B+</u>			

(a) Inferior to 1. P—QB4 or 1. P—K3 inasmuch as the first player's centre Pawns are ultimately weak.

(b) Or 1. P—K3 2. Kt—KB3 (if 2. P—K4) 2. P—Q4! 3. P—K3  
5. B×Kt ch 6. P—QB4 7. Kt—R3 (Anderssen v. Kölisch).  
P×B B—R3 B—Q3+

(c) Best according to Burn, but weak, in our opinion.

(d) If 5. Q—K2 6. P—Kt4+  
Castles? P—QB4

(e) The position is that of the Sicilian, White being first, instead of second, player.  
Col. 5 continued: 5. P—QR3 6. P×P 7. B—QB4 8. P—KB3+  
P—Q4 Kt×P Kt—Kt3

N.B.—After 1. P—QB4, in col. 4, the game usually transposes into a Queen's Gambit, by  
1. P—K3 2. P—Q4, or else into an Irregular Queen's Pawn's Opening.

1. P—K3 2. P—Q4

## A P P E N D I X.

## PHILIDOR'S DEFENCE.

SUPPLEMENTARY TABLE I. (see TABLE I., cols. 2, 3, 4, and 5).

1. P—K 4 P—K 4	2. Kt—KB 3 P—Q 3	3. P—Q 4 P×P	
4. Kt×P P—Q 4	2.	3.	4.
5. P×P! Q×P	5. P—K 5? P—QB 4	5. B—QKt 5 B—Q 2	5. Kt—Kt 5 B—K 3
6. Q—K 2 ch B—K 2	6. B—Kt 5 ch B—Q 2!	6. B×Kt B×B	6. B×B P×B
7. Kt—Kt 5 Kt—QR 8	7. P—K 6 B×B!	7. B—Kt 5 Kt—B 8!	7. Kt×KP Q—K 2
8. QKt—B 8 Q—Q sq!	8. P×P ch K×P	8. Kt—QB 3 (c) B—K 2	8. Kt×QP Q×P ch
9. B—B 4 Kt—B 8	9. Kt×B Q—Ksq ch!	9. Castles QR Castles	9. Q—K 2 Q×Q ch
10. QR—Q sq? (a) B—Q 2	10. Q—K 2! (b) Q×Q ch	10. KR—K sq P—KR 3	10. Castles KR B—K 2
11. Q—K 5 Castles	11. K×Q Kt—QR 8+	11. B—R 4— Kt—Q 2—(d)	11. QR—Q sq Castles KR
12. Kt×BP Kt×Kt			12. Q—B 4 ch+
13. Q×Kt Q×Q			
14. B×Q KR—K sq			
15. B—K 2— B—QKt 5—			

(a) After 10. Q—B 4! (see Table I., col. 2) 10. Castles is best. The *Handbuch* gives the inferior continuation 10. P—QB 3 11. R—Q sq 12. Kt—Q 6 ch 13. B×B

B—Q 2 12. B×Kt 13. Q—Kt 3

and innocently remarks "that there is no danger for Black."

(b) If 10. B—K 8 11. Q×P ch but White's attack is an insufficient compensation for the Q×Kt loss of a piece.

(c) We consider this move preferable to 8. B×Kt given in Table I., col. 3.

(d) For Black's position is somewhat cramped, and as he has by no means so good a game as in col. 3, Table I. If 11. 12. B×B 13. P—K 5 14. P×B

15. Kt—K sq? 16. Q×P+ 17. Kt—Kt 5 18. Castles +

(e) If 8. Kt—K 2 9. Kt—QB 3 10. B—Kt 3 11. Castles QB &c.

(f) If 4. B—K 2? 5. P—QB 3 6. Q—Kt 3 7. B×B 8. Q×KtP 9. Q—Kt 5

10. Kt—KKt 5 11. Q—R 4 12. Kt×KP 13. Kt×Kt 14. Q—B 4 ch 15. Castles +

R—QKt sq Castles Kt—B 4 P×Kt K—B sq \*

## SUPPLEMENTARY TABLE II. (see TABLE I., col. 8).

1.  $P-K4$   
 $\overline{P-K4}$

2.  $Kt-KB3$   
 $\overline{P-Q3}$

3.  $P-Q4$   
 $\overline{P \times P!^*}$

1.

2.

3.

4.

5.

4.  $Q \times P$   
 $\overline{B-Q2?}$

5.  $B-QB4$   
 $\overline{Kt-QB3}$       5.  $B-K3$   
 $\overline{Kt-QB3}$       5.  $B-KB4$   
 $\overline{Kt-QB3}$       5.  $B-KKt5$   
 $\overline{Kt-QB3}$

6.  $Q-K3$   
 $\overline{B-K2}$  (a)      6.  $Q-Q2$   
 $\overline{Kt-B3}$       6.  $Q-Q2$   
 $\overline{B-K2}$       6.  $B \times Q$   
 $\overline{Kt \times Q}$

7.  $Q-Kt3+$  (b)      7.  $B-Q3$   
 $\overline{B-K2}$       7.  $Kt-B3$   
 $\overline{Kt-B3}$       7.  $Kt \times Kt$   
 $\overline{K \times B}$

8.  $Kt-QB3$   
 $\overline{\text{Castles}}$       8.  $\text{Castles QR}$   
 $\overline{\text{Castles}}$       8.  $B-B4$   
 $\overline{Kt-R3}$

9.  $\text{Castles KR}+$       9.  $B-Q3+$   
 $\overline{B-K2}$       9.  $Kt-QB3$   
 $\overline{B-K2}$

10.  $Kt-Q5$   
 $\overline{R-K sq}$

11.  $\text{Castles KR}-$   
 $\overline{P-QB3-}$

- \* If, firstly, 3.  $\overline{Kt5?}$       4.  $P \times P$   
 $\overline{B \times Kt}$       5.  $Q \times B$   
 $\overline{P \times P}$       6.  $B-QB4$  (if 6.  $Q-Q2!$   
followed by 8.  $Kt-QB3+$ ; or if 6.  $Kt-KB3$ ) 7.  $Q-QKt3+$ ) 7.  $Q-QKt3$  8.  $P-$   
 $\overline{P-QB3}$        $\overline{B-Q3}$
- If, secondly, 3.  $\overline{Kt-Q2}$       4.  $P-QB3!+$  (if 4.  $B-QB4-$ ). If,  
9.  $\text{Castles}+$       3.  $\overline{Kt-Q2}$       4.  $P-QB3!+$  (if 4.  $B-QB4-$ ). If,  
thirdly, 3.  $\overline{Kt-KB3}$       4.  $Kt-QB3$       5.  $Q \times P$       6.  $B-K3$       7.  $\text{Castles}$ ; and although  
the game is about equal, White's position is somewhat preferable. Or 3.  
4.  $B-KKt5!$       5.  $Q \times P!$       6.  $Kt-B3$       7.  $\text{Castles}$       8.  $Q-Q2-$  Or 3.  $\overline{Kt-KB3}$   
 $\overline{P \times P!}$        $\overline{B-K2}$        $\overline{\text{Castles}}$        $\overline{Kt-B3}$        $\overline{B-K3-}$   
4.  $P \times P$       5.  $R-QB4$       6.  $\text{Castles}$       7.  $B-Q3$       8.  $B-K3-$   
 $\overline{Kt \times P}$        $\overline{P-Q3}$        $\overline{P-Q4}$        $\overline{Kt-B4!}$        $\overline{B-Kt5-}$
- (a) If 6.  $\overline{B-K3}$       7.  $B \times B$       8.  $Kt-Kt5+$   
(b) Löwenthal.  
(c) If 5.  $\overline{Kt-KB3}$       6.  $B \times Kt$  or  $P-K5$  and White's position is preferable.

SUPPLEMENTARY TABLE III. (*see TABLE II., cols. 1 and 8.*)

1.  $P-K4$   
 $\overline{P-K4}$

2.  $Kt-KB3$   
 $\overline{P-Q3}$

3.  $P-Q4$   
 $\overline{P-KB4}$

4. $P \times KP$ $\overline{BP \times P}$	1.	4.	5.
5. $\overline{Kt-Kt5}$ $\overline{P-Q4}$			
6. $QKt-B3$ $\overline{P-B3}$	6. $P-K6$ $\overline{Kt-KR3}$	7. $Kt \times RP?$ $\overline{P-QB3}$	7. $Q-R5\ ch?$ $\overline{P-Kt3}$
7. $P-K6$ $\overline{KKt-R3}$	7. $Kt-QB3!$ (b) $\overline{P-QB3}$	8. $Kt \times B$ $\overline{K \times Kt}$	8. $Q-R3$ $\overline{Q-B3}$
8. $KKt \times KP$ $\overline{P \times Kt}$	8. $Kt \times RP$ $\overline{B \times KP}$	9. $B \times Kt-$ $\overline{K \times Kt}$	9. $P-QB4-$ $\overline{R \times B-}$
9. $Q \times R5\ ch$ $\overline{P-KKt3}$	9. $Kt \times B$ $\overline{K \times Kt}$	9. $P-QB4-$ $\overline{R \times B-}$	9. $P-KB4$ (d) $\overline{B \times Kt}$
10. $Q-K5$ $\overline{R-Kt\ sq}$	10. $Kt \times KP$ $\overline{Kt-KKt5}$	10. $P-B8$ $\overline{Kt-KKt\ sq}$	
11. $B-KKt5$ * $\overline{B-KKt2}$ (a)	11. $Kt-KKt5+$	11. $B-B5$ $\overline{B \times KP}$	
12. $P-K7$ $\overline{Q-Kt3}$		12. $Q-K2$ $\overline{Q-Q2}$	
13. Castles $\overline{B \times Q}$		13. $P-KKt4$ $\overline{Kt-K2+}$	
14. $R-Q8\ ch$ $\overline{K-B2}$			
15. $B-B4\ ch$ $\overline{B-K8}$			
16. $B \times B\ ch$ $\overline{K \times B}$			
17. $R \times R$ wins			

\* If 11.  $B \times Kt?$   
 $\overline{B \times B}$  12.  $R-Q\ sq$   
 $\overline{Q-Kt4}$  13.  $Q-B7$   
 $\overline{B \times P}$  14.  $Q \times KtP$   
 $\overline{P-K6}$  15.  $P-B8$   
 $\overline{Q-K2}$  16.  $Q \times R$   
 $\overline{K-B4}$

17.  $R-Q4$   
 $\overline{R-QB\ sq}$  18.  $\overline{B-B4}$ \*  
 $\overline{B \times B}$  19.  $R \times B$   
 $\overline{Q-Q2}$  20.  $Kt-K4$   
 $\overline{B-B\ sq}$  21.  $R-Q4$   
 $\overline{Q \times R\ wins.}$

(a) If 11.  $\overline{Q-Kt3}$  12. Castles  $QR$   
 $\overline{Kt-Kt5}$  13.  $QKB4$  wins.

(b) Transposing into col. 1 of this Table.

(c) Or 7. 8.  $BP \times P$   
 $\overline{B-QB4}$  9.  $P \times QP$  (if 9.  $Q \times QP$   
 $\overline{Castles}$  10.  $B-QB4$ ) 9.  $\overline{B-B7\ ch!}$

10.  $K-K3$   
 $\overline{B-Q2}$  11.  $P \times B$   
 $\overline{Q-K2\ ch}$  12.  $K-Q3$   
 $\overline{QKt \times P+}$  (Wormald). The "books" give the

weaker continuation for Black, in this variation, of 9. 10.  $Kt-QB8$   
 $\overline{R-B4?}$  11.  $QKt-K4$   
 $\overline{R \times QP}$  12.  $B-Q8$   
 $\overline{QB \times P}$  13.  $B-QB4$   
 $\overline{Kt-QR8}$  14.  $Q-KB8$  wins.

(d) *La Stratégie*, Suhle and Neumann prefer 9.  $P-KR4$ .

SUPPLEMENTARY TABLE IV. (*see* TABLE III., col. 1, and  
TABLE IV., cols. 1, 3, 4 and 5).

1.  $P-K4$   
 $\underline{P-K4}$

2.  $Kt-KB8$   
 $\underline{P-Q3}$

3.  $P-Q4$   
 $\underline{P-KB4}$

1.	2.	3.	4.	5.
4. $Kt-QB3$ $\underline{P \times QP?}$	4. $B-QB4$ $\underline{Kt-QB8}$			4. $\underline{P \times KP}$
5. $Q \times P$ $\underline{P \times P? (a)}$	5. $Kt-Kt5$ $\underline{Kt-KR8}$	5. $QP \times KP!$ $\underline{QP \times KP}$		See Table V., col. 1, p. 6.
6. $B-KKt5$ $\underline{Kt-KB8}$	6. $P-Q5?$ $\underline{Kt-K2?}$	6. $Q \times Q \text{ ch}$ $\underline{Kt \times Q}$		
7. $Kt \times P$ $\underline{B-K2}$	7. $Kt-QB8$ $\underline{P-B8}$	7. Castles $\underline{B-Q3}$	7. $Kt \times P?$ $\underline{P \times P}$	
8. $B-QB4$ $\underline{Kt-B8}$	8. $P-B4$ $\underline{P-QKt4 (b)}$	8. $P \times P$ $\underline{B \times P}$	8. $B-Q2$ $\underline{B-Q8}$	
9. $Q-K8$ $\underline{Kt-QR4}$	9. $B-Kt8$ $\underline{P-Kt5}$	9. $B-Kt3$ $\underline{Kt-K2}$	9. $B-QB8$ $\underline{Kt-KB8}$	
10. $B-Kt5 \text{ ch}$ $\underline{K-B2!}$	10. $Kt-K2$ $\underline{P \times KP}$	10. $R-K \text{ sq}$ $\underline{QKt-B8}$	10. $P-KR3$ $\underline{B-K8}$	
11. $B \times Kt+$	11. Castles $\underline{B-B4}$	11. $Kt-Kt5$ $\underline{P-KR3}$	11. $Kt-Q2$ $\underline{\text{Castles}}$	
	12. $Kt-Kt8 \text{ wins}$ (c)	12. $Kt-B7$ $\underline{R-KB \text{ sq}}$	12. Castles KR $\underline{Kt-Q4}$	
		13. $Kt \times B \text{ ch}$ $\underline{P \times Kt}$	13. $B \times Kt$ $\underline{B \times B}$	
		14. $B-K8+$	14. $QKt-B4$ $\underline{KB \times Kt!}$	
			15. $Kt \times B-$ $\underline{Kt-B2-}$	

(a) In Table III., col. 1, the better continuation 5.  $\underline{QKt-B3}$  is given. The inferior continuation

above is given to show how White should take advantage of a weak move, and also in order to gag the captions critic, who might censure the omission of this variation.

(b) Another continuation, omitted from the main tables, in Table IV., col. 5.

(c) In Table IV., col. 5, the variation is given 8.  $\underline{P \times QP}$  9.  $\underline{P-K5}$  10.  $\underline{B-Kt5 \text{ ch}}$

11.  $\underline{Kt-K6+}$  Ranken now suggests 11.  $\underline{Q-Kt8}$  and questions White's decisive

superiority; but the whole variation is inferior from White's fifth move. Also, in Table II., col. 5, Ranken's move 7.  $\underline{QKt-B3}$  is shown to be inferior to 7.  $\underline{Kt \times KP}$

SUPPLEMENTARY TABLE V. (*see TABLE IV., cols. 1, 2, 8 and 5*).

## 3. B—B 4 \*

1.	2.	3.	4.	5.
3. <u>B—K 2 (a)</u>	3. <u>B—K 3</u>	3. <u>B—KKt 5</u>	3. <u>P—QB 3</u>	
4. P—Q 4? (b)	4. B×B	4. P—QB 3+	4. P—Q 4	
P×P	P×B		P—Q 4	
5. Kt×P	5. P—QB 3		5. P×QP	
Kt—KB 3	Kt—KB 3		P—K 5	
6. Kt—QB 3	6. Q—Kt 3+		6. Kt—K 5	
Castles			P×P	
7. Castles			7. B—Kt 5 ch	
Kt×KP			B—Q 2	
8. Kt×Kt			8. Q—R 5 ch	
P—Q 4			P—Kt 3	
9. B×P—			9. Kt×KtP	
Q×B—			BP×Kt	
			10. Q—K 5 ch	
			K—B 2	
			11. Q×P ch	
			K—Kt 2	
			12. Q×KtP	
			Q—Kt 3	
			13. Q×R	
			B×B	
			14. Q×KP	
			Kt—KB 3	
			15. Q—B 4?	15. Q—B 3!
			Q—QB 3!+	Kt—B 3
			16. P—QB 3	Kt×P
			17. P×Kt	
				Kt 5 ch (c)

\* Mason prefers 3. P—Q 4 while Steinitz considers 3. B—B 4 as good as 3. P—Q 4. These are merely matters of opinion or taste; but we are inclined to prefer 3. P—Q 4.

(a) If 3. P—Kt 4. P—Q 4+ (*see Tables IV. & V.*), transposing into the Philidor Counter Gambit.

(b) The better continuation 4. P—B 3 is given in Table VI., col. 1.

(c) Continued 18. Kt—B 3 19. B—K 3 20. R—QB sq Wormald and the *Handbuch* R—K sq ch Kt—K 5 Q—R 4 prefer White. Steinitz prefers Black. We also prefer the Black.

## PETROFF'S DEFENCE.

SUPPLEMENTARY TABLE VI. (see TABLE VII., col. 4, p. 10)

1. P—K 4                  2. Kt—KB 3  
P—K 4                  Kt—KB 3

1.	2.	3.	4.	5.
3. P—Q 4! <u>Kt×P</u>	2.	3. Kt×P <u>P—Q 3*</u>	4.	
4. B—Q 3 <u>P—Q 4</u>		4. Kt×BP (d) <u>K×Kt</u>	5.	
5. Kt×P! <u>B—Q 3</u>		5. B—B 4 ch <u>P—Q 4!</u>	6.	<u>B—K 3?</u>
6. Castles <u>Castles</u>		6. B—Kt 3 (e) <u>B—KKt 5! (f)</u>	6.	<u>B×B ch</u> <u>K×B</u>
7. P—QB 4	7.	7. P—KB 3 <u>B—K 3+</u>	7.	<u>P—Q 4</u> <u>K—B 2</u>
P—QB 3 <u>B—K 3</u>			8.	<u>Castles</u> <u>B—K 2</u>
8. Kt—QB 3! <u>Kt×Kt</u>	8. P—B 4! —	8. P×P (b) <u>B×P</u>	9.	<u>P—Q 3!</u> <u>QKt—Q 2</u>
9. P×Kt <u>B×Kt</u>	P—KB 4—	9. Kt—QB 3 <u>Kt×Kt</u>	10.	<u>Q—Kt 3 ch</u> <u>P—Q 4</u>
10. P×B <u>P×P!</u> (a)		10. P×Kt — <u>Kt—QB 3—(c)</u>	11.	<u>P—K 5+ (g)</u>
11. B×P <u>Q×Q</u>				
12. R×Q—				

(a) In his review of the *Modern Chess Instructor* (Part I.) in the *British Chess Magazine*, Mr. Wayte points out that this move is stronger than the weaker continuation 10.

B—K 3

given in Table VII., col. 4, which is copied from Steinitz's book.

(b) Or 8. Q—Kt 3    9. Q×KtP  
B×Kt                  Kt—Q 2 &c

(c) *La Stratégie*, 1886 (Rosenthal).

\* If 8. Q—K 2    4. Kt—KB 3 (see Table XIII.). But if 4. Q×P ch?    5. B—K 2    6. Castles  
Kt×P!                  Q×P ch?                  B—QB 4                  Castles  
 7. P—Q 4    8. P—B 4    9. Kt—B 3    10. B—Kt 5+  
B—Kt 3                  P—B 3                  Q—K 2                 

(d) This continuation is omitted from the main Tables.

(e) If 6. P×P  
Q—K 2 ch+

(f) Stronger than 6. B—K 3 (Suhle and Neumann), or 6. Q—K sq (Staunton).

(g) The *Modern Chess Instructor*, col. 27, continues 11. Kt—K 5?    12. P—KB 3? &c.

whereas, as pointed out by Wayte, 12. Q×Q P ch! wins. The greatest player is not by any means infallible in his theory.

SUPPLEMENTARY TABLE VII. (*see* TABLE X., col. 1, p. 18, and  
TABLE XI., col. 8, page 14, and col. 1, p. 14).

1. P—K 4      2. Kt—KB 8      3. Kt×P      4. Kt—KB 8      5. P—Q 4      6. B—Q 8  
P—K 4      Kt—KB 8      P—Q 3      Kt×I

1.	2.	3.	4.	5.
6. <u>B—K 2</u>	6. <u>B—Q 3</u> (c)	8.	6. <u>Kt—QB 3</u>	6. <u>P—QB 4</u>
7. Castles	7. Castles		7. Castles	7. P—B 4
Castles	Castles		<u>B—K 2</u>	<u>P—KB 4?</u> (g)
8. R—K sq (a)	8. P—B 4		8. P—QB 4 (e)	8. Castles
<u>Kt—KB 8</u>	<u>B—K 3</u>		<u>Kt—KB 3</u>	<u>P×BP</u>
9. B—KB 4—	9. Q—B 2—	9.	9. P—Kt 8? (f)	9. B×P
<u>Kt—B 3—</u> (b)	<u>Kt—KB 3—</u>	10. P—KB 4	<u>B—K 3</u>	<u>Kt—QB 3</u>
		10. Q—Kt 3	10. Q—Kt 3	10. P—Q 5
		<u>P×P</u>	<u>P×P</u>	<u>Kt—R 4</u>
		11. Q×KtP	11. B×P +	11. Kt—B 3
		<u>P—QB 3?</u> (d)		<u>Kt×B</u>
		12. B×Kt		12. Q—R 4 ch
		<u>BP×B</u>		<u>B—Q 2</u>
		13. Kt—Kt 5		13. Q×Kt +
		<u>B—B 4</u>		
		14. QKt—QB 3		
		<u>Q—Q 2</u>		
		15. Q×Q		
		<u>Kt×Q</u>		
		16. KKt×K P		
		<u>B—QB 2</u>		
		17. R—K sq +		

- (a) In Table X., col. 1, 8. P—QB 4      9. P×P— If 9. Kt—B 3—; for if 9. P×P— 10. P×P  
Kt—KB 3      —      —      —      P×P— B—KKt 5? Kt×P  
11. B—R 4!      12. P×Kt      13. P—KR 8+ (Schallopp v. Mieses). Rosenthal and  
Kt×Kt      P—QB 3 Mason prefer 8. R—K sq to 8. P—QB 4 as in Table X., col. 1; but as both con-  
tinuations lead to an even game, either move may be safely played.
- (b) Tarrasch v. Mason. White's position is slightly preferable.
- (c) A move also preferred by Mason and recommended by Wormald, but condemned by other eminent authorities as inferior to 8. P—QB 4 on account of its leaving the QP unpro-  
tected, and also because after 6. B—K 2 7. Castles 8. P—QB 4 9. Q—B 2  
10. Q—Kt 3 Black may play 10. Castles B—K 3 P—KB 4 which he could not do if the B were at  
Q 3, on account of 11. P—QB 5      \*
- (d) A weak move, given by Wormald. In Table XI., col. 4, the better continuation 11. QKt—B 3  
is given.
- (e) *Handbuch*. The stronger move R—K sq is given in Table XI., col. 1.
- (f) Given by the *Handbuch*, but weak and condemned by Steinitz and Ranken. 9. B—K 8  
is preferable.
- (g) If 8. Castles &c. For 7. see Table XII., col. 8.  
Kt—QB 3      P×Q P      \*

SUPPLEMENTARY TABLE VIII. (*see Table XIV., col. 1, p. 17.*)

1. P—K 4 P—K 4	2. Kt—KB 8 Kt—KB 8	3. B—B 4 Kt×P	4. Kt—B 8 Kt×Kt	5. QP×Kt
1.	2.	3.	4.	5.
5. <u>B—K 2 (a)</u>	5. <u>P—KB 3</u>			
6. Kt×P —	6. Castles			
Castles —(b)	<u>Q—K 2!</u>			
	7. R—K sq! <u>P—B 8?</u>			
	8. R×P! (c) <u>P×R</u>			
	9. B—KKt 5 <u>Q—B 4!</u>			
	10. Q—K 2 <u>P—Q 4!</u>			
	11. Kt×P <u>B—K 3</u>			
	12. Kt—Kt 6 <u>K—Q 2</u>			
	13. R—K sq! (d) <u>P×Kt</u>			13. P—QKt 4? (e) <u>Q—Q 8!</u>
	14. Q×B ch! <u>K—B 2</u>			14. B—KB 4 <u>P×Kt</u>
	15. B—B 4 ch <u>B—Q 3</u>	15. <u>K—Kt 3</u>	15. <u>Q—Q 3</u>	15. B×Q <u>B×B</u>
	16. P—QKt 4 <u>Q×B</u>	16. Q—B 8 <u>Q×B</u>	16. B×Q ch <u>B×B</u>	16. R—K sq <u>R—Ksq! + (f)</u>
	17. Q×B ch <u>K—Kt 3</u>	17. <u>B×Kt wins</u>	17. <u>Q×KtP wins</u>	
	18. Q—B 7 ch wins			

(a) An important defence, omitted in Table XIV.

(b) Followed by P—Q 3, and, on the retreat of Kt, by P—QB 3 and P—Q 4. The

same variation occurs also in the Berlin defence to the King's Bishop's opening. Black has a valid defence.

(c) Steinitz is in error when he declares that this attack is not lasting enough for such a heavy sacrifice, and Mr. Pierce may fairly be credited with one of the most brilliant theoretical discoveries on record.

(d) Steinitz rightly gives this as White's best chance of maintaining the attack. Cols. 2, 8, and 4, from *British Chess Magazine*, August 1890, p. 327.

(e) We have to acknowledge ourselves in error in giving this as best in Table XIV., col. 1.

(f) If now 17. B—Q 8    18. Q—Kt 4 ch; for if 19. R×R    20. B×P    21. B×B

22. P—KB 4 followed by E—K 2    Kt—B 8+    Kt—K 5+ and

## GAME ILLUSTRATIVE OF PETROFF'S DEFENCE.

(Played in the New York International Tournament.)

WHITE (Gunsberg).

BLACK (Weiss).

1. P—K 4	7. Castles	13. Q—Kt 3	19. K×B	25. K—R 2
P—K 4	B—K 2	R—Kt sq	R—K B sq	B—K 2
2. Kt—KB 3	8. R—K sq (b)	14. Q—B 2	20. Kt×Kt (g)	26. K—Kt sq
Kt—KB 3	B—KKt 5	R—KKt 3	BP×Kt	R—B 3
3. Kt×P (a)	9. P—B 6	15. P—QKt 3 (e)	21. Kt—R 4	27. K—B sq
P—Q 8	P—B 4	B—Q 3	R×P (h)	Q—Kt 5 (j)
4. Kt—KB 3	10. QKt—Q 2 (c)	16. B—K 2	22. P×R	28. Q—Q sq
Kt×P	Castles	B—KR 6	B×P	R—B 6
5. P—Q 4	11. Q—Kt 3	17. B—B sq	23. K—Kt 2 (i)	29. QR—B sq
P—Q 4	K—R sq (d)	Q—B 3	B×Kt	Q—R 6 ch (k)
6. B—Q 8	12. Q×KtP	18. P—Kt 3 (f)	24. B—K 3	30. Resigns
Kt—QB 3	R—B 3	B×B	Q—B 6 ch	

## ABRIDGED NOTES BY MR. STEINITZ.

(From the *International Chess Magazine*.)

- (a) We hold 8. P—Q 4 to be far superior.  
 (b) Certainly better than 8. P—B 4 which is recommended by authorities and usually adopted by practitioners.  
 (c) Q—Kt 3 at once was stronger.  
 (d) The sacrifice of the P, though successful, is not sound, we believe.

- P—QKt 3  
was the correct play; for if then White took the Kt with either piece, Black could first answer Kt—R 4 before recapturing.  
 (e) Useless. B—K 2 followed by Kt—B sq would have been the play with a P ahead.  
 (f) Compromising. He could still obtain a good game by 18. R—K 3 for if 18. 19. Kt×Kt 20. R×P  
P—B 5; P×Kt B—KB 4  
21. B—Q 3 and should Black take the R, White will recover the exchange with two pawns ahead.

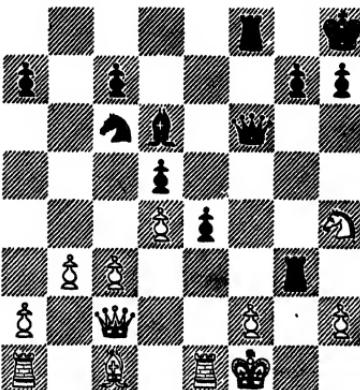
- (g) A gross error of judgment.  
 (h) A most beautiful master-stroke. (See Diagram.)  
 (i) If 23. Kt—Kt 2 B×P wins.

- (j) A powerful move which denotes the highest order of genius.

- (k) The termination is wonderfully fine, and leaves White no resource. If 30. K—K 2 R×B ch and mates next move. If 30. K—Kt sq (threatening mate in five moves by B—Q 8 followed by B—R 7 ch, Q—R 7 ch R×P ch) and 31. Q—B 2 R—B 5 wins. This also is a finer game than the one won by Gunsberg of Mason, to which the special prize was awarded in the first round of the New York Tourney. Thus the New York Committee were guilty of a double-barrelled blunder in their award.

## POSITION AFTER BLACK's 21st MOVE.

BLACK (WEISS).



WHITE (GUNSBERG).

## THE SCOTCH GAMBIT.

SUPPLEMENTARY TABLE IX. (see TABLE XXXIV., p. 40, col. 1, note (a); TABLE XXXVII., col. 1, note (a); TABLE XXXVIII., col. 3, p. 44; and TABLE XXVIII., p. 84, cols. 1 and 4).

2.  $\text{Kt-KB}8$   
 $\overline{\text{Kt-QB}8}$

1.	2.	3.	4.	5.
4. $\text{Kt}\times\text{P}$				
$\overline{\text{Kt-B}3}$				
5. $\text{QKt-B}8$	5. $\text{Kt}\times\text{Kt}$	5. Castles	5. $\text{P-B}5$	5. $\text{B-B}4$
$\overline{\text{B-Kt}5}$	$\overline{\text{KtP}\times\text{Kt}}$	$\overline{\text{P-Q}3}$	$\overline{\text{P}\times\text{P}}$	5. $\text{B}\perp\text{K}3$
6. $\text{Kt}\times\text{Kt}!$	6. $\text{B-Q}8!$	6. $\text{P-B}8$	6. Castles	6. $\text{Kt-QB}8$
$\overline{\text{KtP}\times\text{Kt}}$	$\overline{\text{P-Q}4}$	$\overline{\text{P}\times\text{P}}(d)$	$\overline{\text{Q-B}3!}$	$\overline{\text{B}\times\text{Kt}}$
7. $\text{Q-Q}4$	7. $\text{P}\times\text{P}!$	7. $\text{Q-Kt}8$	7. $\text{P-K}5$	7. $\text{B}\times\text{B}$
$\overline{\text{Q-K}2}$	$\overline{\text{P}\times\text{P}}$	$\overline{\text{Q-Q}2!+}$	$\overline{\text{P}\times\text{P}}$	$\overline{\text{Kt-B}8}$
8. $\text{P-B}3$	8. $\text{B-Kt}5\text{ ch}$		8. $\text{P}\times\text{Q}$	8. $\text{Q-Q}8$
$\overline{\text{P-B}4}$	$\overline{\text{B-Q}2}$		$\overline{\text{P}\times\text{R}\text{ Queens}}$	$\overline{\text{Kt}\times\text{B}}$
9. $\text{Q-B}2$	9. $\text{B}\times\text{B ch}$		9. $\text{Q-K}2\text{ ch}$	9. $\text{Q}\times\text{Kt}-$
Castles	$\overline{\text{Q}\times\text{B}}$		$\overline{\text{B-K}2!}$	$\overline{\text{P-Q}8-}$
10. $\text{B-Q}2$	10. Castles		10. $\text{B-Kt}2$	
$\overline{\text{P-Q}4}$	$\overline{\text{B-K}2}$		$\overline{\text{Q}\times\text{B}}$	
11. Castles QR	11. $\text{Kt-Q}2$		11. $\text{Q}\times\text{Q}$	
$\overline{\text{P-Q}5}$	$\overline{\text{Castles KR}}$		$\overline{\text{Kt}\times\text{P}+(e)}$	
12. $\text{Kt-Kt sq}$	12. $\text{Kt-Kt}8(c)$			
$\overline{\text{B}\times\text{B ch}}$				
13. $\text{Kt}\times\text{B}(a)$				
$\overline{\text{B-K}3}$				
14. $\text{Kt-B}4!+(b)$				

(a) Here Berger prefers Black; but Wayte agrees with Steinitz in preferring White, on account probably of the continuation given above by Wayte.

(b) Stronger than 14.  $\text{B-B}4$ , the weaker continuation given by the *Handbuch*.

(c) In Table XXXIV., col. 4, the game is dismissed in favour of White on account of his Pawn position, following Steinitz's *Modern Chess Instructor*. Wayte, however, differs, and suggests 12.  $\overline{\text{QR-Ktsq}}$  as satisfactory for Black. We think White's superiority, if any, very slight. The game may now continue 13.  $\text{B-K}8$

$\overline{\text{P-B}8}$  &c.

(d) Steinitz says the P may be safely taken.

(e) Wayte.

N.B.—In Table XXVIII., col. 1, p. 34, the continuation 8.  $\overline{\text{B}\times\text{Kt}}$  9.  $\overline{\text{P-Q}4}$  10.  $\text{Kt-QB}8!$  is omitted. Col. 4, same Table, continued: 16.  $\text{P-KR}8$  17.  $\text{Kt-R}8$  18.  $\text{B-B}4!$   $\overline{\text{B-B}4}$  19.  $\text{Q-Q}2$  *Handbuch* gives 16.  $\text{Q-Q}2$  17.  $\text{K-B}2!$  18.  $\text{K-K}6$   $\overline{\text{Q-Kt}6}$  wins. 19.  $\text{P-Q}6!$  20.  $\text{P-B}7$  21.  $\text{Kt-B}8$  22.  $\text{P}\times\text{R}$  23.  $\text{R}\times\text{Q dis ch}$   $\overline{\text{R-K}6}$   $\overline{\text{B-K}7!}$   $\overline{\text{Kt-B}8}$   $\overline{\text{QR-Bsq ch}}$   $\overline{\text{Q checks}}$   $\overline{\text{K-Ktsq}}$  24.  $\text{B}\times\text{B}$  25.  $\text{R}\times\text{B}$  26.  $\text{K-Kt}2$

$\overline{\text{P-QR}3}$   $\overline{\text{Q}\times\text{R ch}}$   $\overline{\text{E-Q}6+}$

## THE RUY LOPEZ.

SUPPLEMENTARY TABLE X. (*see* TABLES XL. and XLIII., cols. 8 and 1 respectively; variations of White's 7th move in each column; and TABLE XLII., col. 2).

1. $P-K_4$	2. $Kt-KB\ 8$	3. $B-Kt\ 5$
$\overline{P-K\ 4}$	$\overline{Kt-QB\ 8}$	$\overline{Kt-B\ 8}$

1.	2.	3.	4.	5.
4. Castles $\overline{Kt \times P}$	4. $P-Q\ 4$ $P \times P$	4. $P-Q\ 3$ $\overline{P-Q\ 3}$	4. $\overline{Kt-K\ 2}$	
5. $P-Q\ 4!$ $\overline{B-K\ 2}^*$	5. $P-K\ 5$ $\overline{Kt-K\ 5}$	5. $P-B\ 3$ $\overline{P-KKt\ 3}$	5. $Kt-B\ 3$ (c) $\overline{Kt-Kt\ 3}$	
6. $P-Q\ 5?$ $\overline{Kt-Q\ 8}$	6. Castles $\overline{B-K\ 2}$	6. $P-Q\ 4$ $\overline{B-Q\ 2}$	6. Castles $\overline{B-K\ 2}$	
7. $Kt-B\ 3$ (a) $P-K\ 5!$	7. $R-K\ sq$ $\overline{Kt-B\ 4}$	7. $QKt-Q\ 2$ $\overline{B-Kt\ 2}$	7. $P-Q\ 4$ $\overline{P \times P}$	
8. $P \times Kt$ $\overline{QP \times P}$	8. $Kt \times P-$ $\overline{Kt \times Kt!-(b)}$	8. $P \times P$ $\overline{QKt \times P}$	8. $Q \times P$ $\overline{\text{Castles!}}$	
9. $B-K\ 2$ $\overline{P \times Kt+}$	9. $B \times P\ ch$ $\overline{K \times B+}$	9. $Kt \times Kt$ $\overline{P \times Kt}$	9. $P-K\ 5$ $\overline{Kt-K\ sq}$	
		10. $Q-K\ 2$ $\overline{\text{Castles}}$	10. $Kt-Q\ 5$ $\overline{P-QB\ 8}$	
		11. $P-KB\ 8-$ $\overline{-}$	11. $Kt \times B\ ch$ $\overline{Q \times Kt}$	
			12. $B-Kt\ 5-$ $\overline{Q-K\ 8!-}$	

- \* If 5.  $\overline{P-QR\ 8}$  6.  $B-R\ 4$  7.  $B-Kt\ 3$  8.  $P \times P$  9.  $P-B\ 3$  see Table LV., col. 8, p. 64. The *Handbuch* gives, in this variation, for Black 9.  $\overline{B-QB\ 4}$  10.  $B-B\ 2$  Castles 11.  $Q-K\ 2$  and declares the game equal.
- (a) In Table XL., col. 8, p. 48, only the continuation 7.  $P \times Kt$  is given.  
 (b) Advised by Steinitz. If 8.  $\overline{Castles?}$  9.  $Kt-B\ 5$  10.  $B \times Kt$  (If 10.  $\overline{B \times Kt}$  11.  $B \times QP$  12.  $B \times P\ ch+$ ) 11.  $Kt \times B\ ch$  12.  $\overline{B-K\ 3+}$   $\overline{Q \times Kt}$
- (c) If 5.  $Kt \times P?$  followed by  $\overline{P-B\ 8}$   $\overline{Q-B\ 4\ ch}$  wins.

## SUPPLEMENTARY TABLE XI.

1. P—K 4	2. Kt—KB 3	3. B—Kt 5
<u>P—K 4</u>	<u>Kt—QB 3</u>	,

1.	2.	3.	4.	5.
3. <u>P—QR 3</u>		<u>Kt—B 3</u>		<u>B—B 4</u>
4. <u>B—R 4</u>		<u>Kt—P</u>		<u>P—B 3</u>
<u>KKt—K 2*</u>		<u>Kt—Q 3</u>		<u>Q—K 2</u>
5. <u>P—Q 4</u>	5. <u>P—Q 4</u>			<u>Castles</u>
<u>P×P</u>				<u>P—KB 3</u>
6. <u>Kt×P</u>	6. <u>B×Kt (e)</u>			<u>P—Q 4</u>
<u>Kt×Kt</u>		<u>KtP×B</u>		<u>B—Kt 3</u>
7. <u>Q×Kt</u>	7. <u>P×P</u>	<u>Kt—Kt 2</u>		<u>P—QR 4!</u>
<u>P—QRt 4</u>				<u>P—QR 3</u>
8. <u>B—Kt 3</u>	8. <u>R—K sq</u>			<u>B—QB 4</u>
<u>P—Q 8 (a)</u>		<u>B—K 2</u>		<u>Kt—Q sq</u>
9. <u>P—QB 3 (d)</u>	9. <u>Kt—Q 4</u>			<u>P—R 5</u>
<u>B—K 3</u>	<u>P—QB 4</u>	<u>Castles</u>		<u>B—R 2</u>
10. Castles	10. <u>Q—Q sq</u>	10. <u>Kt—QB 3</u>	10. <u>Q—Kt 3</u>	
<u>P—QB 4</u>	<u>B—Kt 2</u>	<u>Kt—B 4</u>	<u>P×P?</u>	
11. <u>Q—Q sq+</u> (c) 11. Castles	11. <u>B—K 3</u>	11. <u>B—Kt 2</u>	11. <u>B×Ktwins (f)</u>	
	<u>Q—Q 2</u>	<u>Kt—K 3</u>		
	<u>R—K sq</u>	<u>12. Q—K 2</u>	or	
	<u>P—B 5</u>	<u>Kt×Kt</u>		
	13. <u>B—B 2</u>	13. <u>B×Kt</u>	11. <u>Q—K sq</u>	
	<u>Kt—Kt 3</u>	<u>P—Q 4</u>	12. <u>Kt—B 5+</u>	
	14. <u>Kt—Q 2</u>	14. <u>P×P en pass.</u>		
	<u>B—K 2</u>	<u>B×P</u>		
	15. <u>Kt—B sq</u>	15. <u>B—K 5+</u>		
	<u>Castles KR</u>	<u>Castles KR</u>		
		or		
	16. <u>Q—R 5+ (d)</u>	15. <u>QR—Q sq+</u>		

\* Recommended by Steinitz, but condemned by all other authorities.

(a) Although this threatens to win a piece, Black's QP is left weak, as pointed out by Bardeleben and Gottschall.

(b) 9. P—QB 4 is perhaps stronger; for if 9. P—QB 4 10. Q—Q 3 &c.; or if 9.

10. Castles followed by P—B 4 appears to yield White the advantage. Mr. Locock played 9. P—QB 4 successfully, in the Manchester Tourney, against the author, who could find no satisfactory defence.

(c) Berger v. Gossip (Breslau Tourney). The game terminated in a draw; but we greatly prefer White; for if now 11. B—B 2 12. P—B 4 &c. Berger played here

13. B—K 3 After 13. P—B 4 13. Kt—Kt 3 seems compulsory. If then 14. R—K sq, P—B 4

Black has a very difficult game.

(d) Continued 16. QR—K sq 17. Kt—Kt 3 18. Kt—B 5 19. P—QR 4+

(e) See Table XLI., col. 1, where this continuation is omitted.

(f) See Table L., p. 59, col. 2, where the weak move 11. P×P is given. Mr. Wayte points out this oversight of Steinitz in the *Modern Chess Instructor*—also overlooked by ourselves.

N.B.—Or, in col. 1, 5. P—B 3 (Wayte) (if 5. P—Q 4 &c.) in lieu of 5. P—Q 4 P×P &c.

Again, in col. 1, if 7. Kt—B 3 In col. 3, 8. Q—K 2 may also be played.

SUPPLEMENTARY TABLE XII. (*see TABLE XLV., p. 58.*)

1. P—K 4	2. Kt—KB 3	3. B—Kt 5
P—K 4	Kt—QB 3	P—QR 3

1.	2.	3.	4.	5.
<u>4. B—R 4</u> <u>Kt—B 3</u>				
<u>5. Castles</u> <u>Kt x P</u>				<u>5. B—K 2 (h)</u>
<u>6. P—Q 4</u> <u>P—QKt 4</u>			<u>6. P—Q 4</u> <u>P x P</u>	
<u>7. B—Kt 3</u> <u>P—Q 4</u>			<u>7. P—K 5</u> <u>Kt—K 5</u>	
<u>8. P x P</u> <u>Kt—K 2 (a)</u>			<u>8. R—K sq</u> <u>Kt—B 4</u>	<u>8. Kt x P (j)</u> <u>Kt x Kt</u>
<u>9. Kt—Kt 5*</u>	<u>9.</u>		<u>9. B x Kt</u> <u>QP x B</u>	<u>9. Q x Kt—</u> <u>Kt—QB 4—</u>
<u>10. Q—B 3 (b)</u>	<u>10. B x Kt</u>	<u>10.</u>	<u>10. Kt x P</u>	
<u>B—K 3</u>	<u>B—Kt 2? (c)</u>	<u>P—QB 3!</u>		<u>Castles</u>
<u>11. Kt—B 3</u>	<u>11. P—QB 3!</u>	<u>11. P—QR 4! (e)</u>	<u>11. Kt—QB 3</u>	
<u>Kt x B</u>	<u>Q—Q 2</u>	<u>B—Kt 2?</u>	<u>Kt—K 3</u>	
<u>12. RP x Kt</u> <u>Kt—Kt 3</u>	<u>12. B—B 2!</u> <u>Kt—Kt 3!</u>	<u>12. P—QB 3</u> <u>Q—B 2</u>	<u>12. Kt—B 5</u> <u>P—B 3</u>	
<u>13. R—K sq</u> <u>B—K 2</u>	<u>13. R—K sq!</u> <u>B—B 4 (d)</u>	<u>13. R—K sq! (f)</u> <u>Kt—Kt 3 (g)</u>	<u>13. Kt x B ch</u> <u>Q x Kt</u>	
<u>14. Q—R 5—</u> <u>Q—Q 2—</u>	<u>14. Kt—Q 2!</u> <u>Castles KR</u>	<u>14. B—B 2</u> <u>B—B 4</u>	<u>14. Q—K 2</u> <u>P x P</u>	
	<u>15. Kt—Kt 3</u>	<u>15. Kt—Q 2+</u>	<u>15. Q x P</u> <u>Q—B 2</u>	
	<u>16. Kt—Q 4+</u>		<u>16. B—K 3</u> <u>B—Q 2</u>	
			<u>17. QR—Q sq</u> <u>QR—K sq</u>	
			<u>18. Kt—K 2— (i)</u>	

(a) Herr Csank, in opposition to Steinitz, prefers 8.

B—K 8\* N.B. If 9. R—K sq Curiously enough, Herr Csank, in his analysis of this opening in Kt—QB 4!the *Chess Monthly*, Vol. VII., p. 149, makes the same mistake as Herr Steinitz, referred to in note (d), col. 4, p. 58, in suggesting 9. Q—B 3 in answer to 9. R—K sq

(b) This continuation is not given in Table XLV., col. 1.

(c) In Table XLV., col. 2, the better continuation 10. P—QR 3 is given. The *Chess Monthly* however, suggests 10. P—B 3 here, and if then 11. P—B 3(d) If 13. B—K 3 14. B x B (if 14. Q—Q 2 &c.) 15. Kt—Q 2 16. Kt—Kt 3+) 15. Kt—Q 2 Castles QR(e) The *Handbuch* gives the weak continuation 11. P—QB 3(f) Again the *Handbuch* gives the weak move 13. B—KB 4(g) If 13. P—R 3 14. B—R 4 15. B—Kt 3+

(h) This important defence is omitted from preceding Tables.

(i) *Sechster Kongress des Deutschen Schachbundes*, Breslau, 1889, p. 166 (Gossip v. Bardeleben). The game resulted in a draw—the legitimate outcome of this form of the *Ruy Lopez*.(j) Or 8. B x Kt 9. Q x P 10. QKt—B 3 11. Q x Q—  
QP x B B—KB 4 B—QB 4 R x Q—

## SUPPLEMENTARY TABLE XIII. (see TABLE XLV., col. 1).

1. P—K 4	2. Kt—KB 8	3. B—Kt 5	4. B—R 4
$\frac{P-K 4}{P-K 4}$	$\frac{Kt-KB 8}{Kt-QB 8}$	$\frac{B-Kt 5}{P-QR 8}$	$\frac{B-R 4}{Kt-B 8^*}$

1.	2.	3.	4.	5.
5. Q—K 2				
$\frac{P-QKt 4}{P-QKt 4}$				
6. B—Kt 8				
$\frac{B-Kt 2}{B-Kt 2}$				
7. Kt—QB 8	7. Castles	7. Kt—Kt 5	7. P—B 8	7. P—Q 8 (g)
$\frac{B-B 4}{B-B 4}$	$\frac{B-B 4}{B-B 4}$	$\frac{Kt-Q 5}{K-K 2}$	$\frac{\text{Castles}}{P-Q 8}$	$\frac{P-Q 8}{P-R 8}$
8. P—Q 8	8. Kt—B 3	8. B×P ch (e)	8. P—Q 8	8. B—Kt 5
$\frac{\text{Castles } (a)}{P-Q 3}$	$\frac{P-Q 3}{P-Q 3}$	$\frac{K-K 2}{P-K 2}$	$\frac{P-Q 8}{P-Q 8}$	$\frac{P-R 8}{P-R 8}$
9. B—KKt 5	9. P—Q 3	9. Q—Q sq	9. B—Kt 5	9. B×Kt
$\frac{P-KR 3}{P-KR 3}$	$\frac{\text{Castles}}{\text{Castles}}$	$\frac{P-KR 3 \text{ wins}}{P-KR 3 \text{ wins}}$	$\frac{B-K 8}{B-K 8}$	$\frac{Q\times B}{Q\times B}$
10. B—KR 4	10. B—K 3	10. QKt—Q 2—	10. Kt—B 3	10. Kt—B 3
$\frac{Kt-Q 5}{Kt-Q 5}$	$\frac{Kt-Q 5+}{Kt-Q 5+}$		$\frac{\text{Castles}}{\text{Castles}}$	
11. Kt×Kt			11. Kt—Q 5	
$\frac{P\times Kt}{P\times Kt}$			$\frac{Q-Q sq}{Q-Q sq}$	
12. Kt—Kt sq! (b)			12. P—KR 3	
$\frac{B-K 2}{B-K 2}$			$\frac{Kt-K 2}{Kt-K 2}$	
13. Castles			13. Kt—R 4—	
$\frac{P-Q 4}{P-Q 4}$				
14. B×Kt (c)				
$\frac{B\times B}{B\times B}$				
15. P—K 5				
$\frac{B-K 2}{B-K 2}$				
16. P—KB 4				
$\frac{P-QB 4}{P-QB 4}$				
17. P—QR 3				
$\frac{Q-Q 2+}{Q-Q 2+} (d)$				

\* If 4.  $\frac{P-QKt 4?}{P-QKt 4?}$  5. B—Kt 3 (if 5.  $\frac{Kt-B 8}{B-Kt 2}$ ) 6. Castles) 6. P—Q 4 (if 6.  $\frac{P-Q 3}{P-Q 3}$ )  
 7. P—Q 5 8.  $\frac{P-QR 4+}{QKt-K 2}$  7. Castles (if 7.  $\frac{B-B 4}{B-B 4}$ ) 8. P—K 5 9. P—B 3  
 8.  $\frac{P-B 3}{Q-B 3}$  9. P—K 5 10. Kt×Kt 11. R—K sq 12. P×P 13. Kt—Q 2  
 14.  $\frac{Kt-B 3+}{Kt-B 3+}$   $\frac{Kt-B 3}{Kt-B 3}$   $\frac{Kt-B 5}{Kt-B 5}$   $\frac{KB\times P}{KB\times P}$   $\frac{P-KB 4}{P-KB 4}$

- (a) Or 8.  $\frac{P-KR 3+}{P-KR 3+}$  13. B×B 14. B—Kt 3  
 (b) If 12.  $\frac{Kt-Q 5}{B\times Kt}$  13.  $\frac{P-QB 3}{P-QB 3}$  14.  $\frac{B-Kt 5 ch+}{B-Kt 5 ch+}$   
 (c) If 14.  $\frac{P\times P}{Kt\times P}$  15.  $\frac{B\times Kt}{Q\times B}$  wins.  
 (d) Continued 18.  $\frac{Kt-Q 2}{QR-K sq}$  19.  $\frac{Q-R 5}{P-KB 3}$  20.  $\frac{Kt-B 3}{P-QB 5!}$  21.  $\frac{B-R 9}{P\times KP}$  22.  $\frac{P or Kt\times P}{Q-B 4+}$   
 (e) If 8. Kt×BP 9.  $\frac{Q-Q 3}{Q-K 2}$  10.  $\frac{Kt\times R}{Kt\times B}$  11.  $\frac{Kt-B 3}{Kt\times R}$ ; or if 8. Q—Q 3 9. Q—Kt  
 (f) If 6.  $\frac{B-K 2?}{R-QKtsq}$  7.  $\frac{P-QR 4}{P\times P}$  8.  $\frac{P\times P}{P\times P}$  9.  $\frac{Kt-B 3!}{P-Kt 5}$  10.  $\frac{Kt-Q 5}{Kt\times B}$  11.  $\frac{P-Q 8}{P-Q 4+}$   
 (g) Or 7.  $\frac{P-QR 4}{QR-Ktsq}$  8.  $\frac{P\times P}{P\times P}$  9.  $\frac{Kt-B 3}{P-Kt 5}$  10.  $\frac{Kt-Q 5}{Castles}$  11. Castles—  
 $\frac{P-Q 8}{P-Q 8}$

SUPPLEMENTARY TABLE XIV. (*see* TABLE XLV., col. 1).

1. $P-K4$ $\overline{P-K4}$	2. $Kt-KB8$ $\overline{Kt-QB8}$	3. $B-Kt5$ $\overline{P-QR8}$		
1.	2.	3.	4.	5.
5. $P-Q8$ $\overline{P-Q8!}$		5. $B-B4(c)$		
6. $P-B8$ $\overline{B-B2}$	6. $B \times Kt ch$ $\overline{P \times B}$	6. $P-B8$ $\overline{P-QKt4}$		
7. $QKt-Q2(a)$ Castles	7. $P-KR8$ $\overline{P-KKt3(b)}$	7. $B-Kt8$ $\overline{P-Q4}$		
8. $Kt-B sq$ $\overline{Kt-Q2}$	8. $Kt-B8$ $\overline{P-QB4!-}$	8. $P \times P$ $\overline{Kt \times P}$		
9. $B-K8$ $\overline{P-B4}$		9. $Kt \times P$ $\overline{B \times P ch(d)}$		
10. $P \times P$ $\overline{R \times P}$		10. $K \times B$ $\overline{Kt \times Kt}$		
11. $B-Kt8 ch$ $\overline{K-R sq}$		11. $R-K sq$ $\overline{Q-B8 ch}$		
12. $P-KR4$ $\overline{Q-K sq}$		12. $Q-B8$ Castles	12. $K-Kt sq$ $\overline{Kt-K2}$	
13. $Kt-Kt5$ $\overline{Kt-B4}$	13. $R \times Kt$ wins	13. $Q \times Q ?(e)$ $\overline{Kt \times Q+}$	13. $Q-K2$ $\overline{Kt-Kt5}$	
14. $B \times Kt !-$ —			14. $P-KR8$ $\overline{Kt-R8}$	
			15. $B \times Kt$ $\overline{P \times B}$	
			16. $R-KB sq$ $\overline{B-B4}$	
			17. $R \times B$ $\overline{Q \times R}$	
			18. $Kt-Q2+$	

- (a) Or 7.  $P-KR8$  (Steinitz).  
 (b) If 7.  $\overline{B-K2}$  8.  $Kt-B8$  Castles 9.  $\overline{P-B4}$  10.  $Kt-B2$   $\overline{B-Kt2}$  11.  $\overline{Q-K2}$  12.  $\overline{P-B4}$   $\overline{P \times P}$   
 13.  $\overline{B \times P}$  14.  $\overline{Q-Q2}$  15.  $B \times Kt$  16.  $Kt-B3$   $\overline{P-B8}$  17.  $Kt \times B$   $\overline{BP \times Kt}$  18.  $R \times Reh-$   $\overline{Q \times R-}$   
 (c) If 5.  $\overline{P-QKt4}$  6.  $B-Kt8$  —  
 (d) Cook (*Synopsis*, p. 13) blunders here. He says by 9.  $\overline{Kt \times Kt}$  Black wins a piece, overlooking 12.  $B \times Kt$  which gives White the  
 advantage.  
 (e) This bad move is given by the *Handbuch*, which also blunders here into a quagmire.

SUPPLEMENTARY TABLE XV. (see TABLE XLVI., col. 8, p. 54;  
also foot-note (b)).

	1. P—K 4 P—K 4	2. Kt—KB 8 Kt—QB 8	3. B—Kt 5 P—QR 8		
	1.	2.	3.	4.	5.
4. B—R 4					
Kt—B 8					
5. P—Q 8					
P—Q 8					
6. P—B 8					
P—KKt 3 *					
7. QKt—Q 2	7. P—Q 4	5. Castles			
B—Kt 2	P—QKt 4	Kt × P			
8. Kt—B sq	8. B—Kt 8	6. P—Q 4			
Castles	QB—Kt 2	P—QKt 4			
9. Kt—Kt 3	9. P—QR 4	7. Kt × P			
P—QKt 4	B—Kt 2	Kt × Kt			
10. B—B 2	10. Castles! —	8. P × Kt	8. "		
P—Q 4	—	P—Q 4 (a)	B—B 4		
11. Castles		9. P × P en pass.	9. Q—Q 5	9. B—Kt 8	
P—R 8		B × P! (b)	Q—R 5	Castles	
12. B—Q 2		10. P—KKt 8 (c)	Q—R 5		
B—K 8		Kt × KtP (d)			
13. P—QR 4!		11. RP × Kt (e)	11. B × R		
Q—Q 8		Q × P ch	B × P ch		
14. Q—B sq!		12. K—R sq (f)	12. R × B		
K—R 2		B × P	Q × R ch		
15. Kt × P		13. R × B (g)	13. K—R sq		
Kt × Kt		Q × R	P—Q 4!		
16. P—Q 4		14. Q × R	14. B × P		
Kt × P		Castles +	R—Q sq +		
17. P × Kt					
Kt × Kt					
18. P × Q					
Kt—K 7 ch					
19. K—R sq —					
Kt × Q —					

\* Compare with col. 8, Table XLVI., p. 54, and with col. 2 in same Table. Col. 1 continued :  
 20. P × P      21. B—Q 8!      22. P × Kt      23. R × P      24. R × P — In col. 2  
 Kt—K 7      Kt × P      P × P      B—K 4      B × P (B 7) —  
 in this Table      8. B—B 2 is best.

(a) Recommended by the *Deutsche Schachzeitung*, and declared best by Professor Wayte.  
 Steinitz gives 8. — which Wayte considers inferior.

(b) And he also recommends this in preference to 9. — given by Steinitz.  
 Kt—B 4      Kt × QP

(c) If 10. Q × R  
B × P ch wins.

(d) 10. P—QB 8 is also good.

(f) If 12. Q—Kt 8      13. K × Q

Q × Q ch      P × B +

(g) If 13. Q—Kt 8      14. Q—R 8

35 ch      B—Kt 8 ch wins.

(h) If 10. Q—Q 5  
B 1      11. Q—Q 8! (if 11. Q × B  
P—QB 8 dec.) 11. Q—K 9      12. B—Q 5  
B × R ch      14. K × B (Schachzeitung, 6 June 1890, p. 177).  
Q—B 4 ch +

SUPPLEMENTARY TABLE XVI. (*see* TABLE LVII., p. 66, cols. 1, 3, and 5).

1. P—K 4	2. Kt—KB 3	3. B—Kt 5		
P—K 4	Kt—QB 3	P—Q 8		
1. P—B 3	2. B×Kt ch	3. P—Q 4	4.	5.
B—Q 2	P×B	B—Q 2		P×P
5. P—Q 8 (a)	5. P—Q 4	5. Castles	5. P—B 3	5. Kt×P *
R—KKt 3	P—KB 4 (b)	P×P (d)	Kt—B 3	B—Q 2
6. QKt—Q 2	6. P×KP	6. Kt×P	6. Q—K 2	6. QKt—B 3
B—Kt 2	BP×P	P—KKt 3	B—K 2	Kt—B 3
7. Kt—B sq	7. Kt—Kt 5	7. Kt×Kt	7. QKt—Q 2	7. Castles
P—B 4	P—Q 4	P×Kt	Castles	B—K 2
8. P×P!	8. P—H 6	8. B—QB 4 (e)	8. B×Kt	8. P—QKt 3
P×P	Kt—R 3	B—Kt 2	B×B	Castles
9. P—Q 4	9. Castles	9. Q—B 3	9. P×P	9. B—Kt 2 —
P—K 5	Q—B 3	Kt—B 3	Kt—Q 2	R—K sq —
10. Kt—Kt 5	10. P—QB 4	10. QKt—B 3! + 10. P×P	B×P	
Kt—B 3	B×KP			
11. P—Q 5	11. Kt—QB 3		11. Kt—Q 4	
Kt—K 4	QKt—Q sq		R—K sq	
12. Kt—K 6 +	12. Q—R 4		12. P—B 3! —	
	B—Q 2			
	13. P×P			
	P×P			
	14. Q—R 5			
	P—B 3			
	15. KKt×KP			
	P×Kt			
	16. B—Kt 5			
	B—QKt 5			
	17. Q×B + (c)			

- (a) Or 5. Castles      6. P—Q 4 (Gunsberg v. Steinitz). White must not now play KKT—K 2      Kt—Kt 3  
     7. P—Q 5? on account of its weakening his Queen's flank.
- (b) If 5. P×P      6. Q×P      7. Q—Q 8 +
- (c) Continued: 17. Q×B      18. Kt×P      19. Q—B 4      20. KR—K sq      21. Kt×P  
     22. QR—Q sq      23. Q—QKt 4 + (Anderssen v. Suhle).
- (d) If 5. Kt—B 3?      6. Kt—B 3      7. P—Q 5 +
- (e) If 8. Q—Q 4      •

In Table LVII., col. 4, only the continuation 5. Q×P is given. Either move appears equally good.

Col. 5. Followed by      or 9.      10. Kt—Q 5      11. B×B      12. Q×Kt  
     B—KB sq      Kt—K sq      Kt×Kt      Q×B 4      E—Q sq  
     13. QR—Q sq      14. Q—Q 3 — (Tarrasch v. Blackburne).

## SUPPLEMENTARY TABLE XVII.

1. P—K 4	2. Kt—KB 8	3. B—Kt 5
<u>P—K 4</u>	<u>Kt—QB 8</u>	<u>B—B 4</u>

1.	2.	3.	4.	5.
4. P—B 8 (a) <u>KKt—K 2</u>	4. Q—B 3 <u>Castles</u>	4. Q—K 2 <u>Castles (f)</u>	4. P—KB 4 <u>P—Kt 8</u>	4. Kt—KB 8 (j) <u>P—Q 4</u>
5. Castles <u>Castles (b)</u>	5. Castles <u>KKt—K 2</u>	5. Castles <u>P—KB 8</u>	5. B×Kt <u>QP×B</u>	5. P—Q 4 <u>P×P</u>
6. P—Q 4 <u>P×P</u>	6. P—Q 4 <u>P×P</u>	6. P—Q 4 <u>B—Kt 8</u>	6. Kt×KP <u>E—Q 8 (i)</u>	6. P—K 5 <u>Kt—H 5</u>
7. P×P <u>B—Kt 8</u>	7. B—KKt 5 <u>Q—Kt 8</u>	7. Kt—QR 8 (g) <u>Kt—Q sq! (h)</u>	7. Q—R 5 ch <u>P—Kt 8</u>	7. Castles <u>P—Q 4</u>
8. P—Q 5 <u>Kt—Kt sq</u>	8. B×KKt <u>Kt×B</u>	8. Kt—QB 4 <u>Kt—KB 2</u>	8. Kt×KtP <u>Kt—B 8</u>	8. P×P en pass. <u>KKt×QP</u>
9. P—Q 6 <u>P×P (c)</u>	9. P×P <u>B—Kt 8</u>	9. Kt—K 8 <u>P—QB 8</u>	9. Q—R 4 <u>R—KKt sq</u>	9. B—KKt 5 <u>P—B 8</u>
10. Q×P! (d) <u>B—B 2</u>	10. Kt—QB 8 <u>Castles</u>	10. Kt—B 5 <u>Q—KB sq</u>	10. P—K 5 <u>R×Kt</u>	10. B×Kt ch <u>P×B</u>
11. Q—QR 8 (e) <u>P—Q 4</u>	11. P—Q 8+ <u>P—Q 4</u>	11. B—Q 8+ <u>P—Q 4</u>	11. P×Kt <u>Q×P</u>	11. R—K sq ch+ <u>R×Q</u>
12. R—Q sq+			12. Q×Q <u>R×Q</u>	13. P—Q 8+

(a) Or 4. Castles  
Kt—Q 5      5. Kt×Kt  
B×Kt      6. P—QB 8  
B—Kt 8      7. P—Q 4  
P—QB 8      8. B—R 4  
Kt—B 8      9. P×P  
Kt—P

(b) If 5. P—QR 8      6. B—R 4      7. P—Q 4      8. P×P      9. P—Q 5+  
Castles      P×P      B—Kt 8

(c) If 9. P×P      10. P—Q 8+—      11. Kt—QB 8+—

(d) If 10. B—KB 4?— Wormald erroneously prefers 10. B—KB 4  
P—Q 4—

(e) If 11. Q—Q 8?— After 11. Q—R 8      12. R—Q sq, in col. 1, Wormald observes (*Chess Openings*, p. 36) that Black can now play 12. Q—Q 4 without disadvantage; but he is utterly wrong; for if 12. P—Q 4      13. Q—R 4 (if 13. B—Q 8)      14. Kt—QB 8+)

14. B—KB 4      15. R×B      16. Kt—QB 8 and White has a terrible attack.  
P×Kt      Q—B 8

f) Or 5. P—Q 4      6. P—K 5      7. P×P+  
P×P      Q—Kt 8

(g) Löwenthal advises 7. P—QKt 3 followed by 8. B—R 8; whilst Max Lange recommends 7. P—Q 5 followed by 8. Kt—KR 4

(h) Wormald gives 7. P—Q 8 here, which simply loses a piece by 8. P—Q 5

(i) Wormald, in his *Chess Openings*, again blunders, by giving 6. Kt—KB 8 or 6. Q—K 9 here. Both moves are bad on account of 7. P—Q 4 which wins a pawn and the game. But if 6. Q—K 9      7. Castles      8. Q—Kt 8      9. P—Q 4      10. B—KB 4

11. Kt—Q 8      12. QR—K sq      13. RP×Q      14. P—KB 8+

(j) If 4. P—Q 3      5. P—Q 4      6. P×P      7. K—K 2      8. Q—R 4      9. B×Kt ch  
P×P      Q—Q 4      B—Kt 8 ch      P—Q 4      P×Kt      P×B

## SUPPLEMENTARY TABLE XVIII.

**1. P—K 4**  
~~P—K 4~~

**2. Kt—KB 8**  
~~Kt—QB 8~~

**3. B—Kt 5**  
~~P—QR 3~~

**4. B—R 4**

**1.**  
~~B—QB 4~~

**5. P—B 3**  
~~P—QKt 4~~

**6. B—Kt 3**  
~~P—Q 3~~

**7. P—Q 4**  
~~P×QP~~

**8. P×P —**  
~~B—Kt 3 —~~

**2.**  
~~Kt×P (a)~~  
~~Q—R 5 (b)~~

**6. Kt—Q 8**  
~~Q×KP ch~~

**7. Q—K 2**  
~~Q×Q ch~~

**8. K×Q —**  
~~Kt—Q 5 ch —~~

**3.**  
~~Kt×Kt~~

**6. Castles**  
~~Kt—B 3~~

**7. P—Q 4**  
~~Kt—Kt 5~~

**8. P—KR 3**  
~~B—R 2~~

**4.**  
~~B—K 2~~

**5. P—Q 4**  
~~P×P~~

**6. Castles**  
~~Kt—B 3~~

**7. P—K 5 —**  
~~Kt—K 5 —~~

**5.**  
~~P—QKt 4~~

**5. B—Kt 3**  
~~Kt—B 3~~

**6. Castles —**  
~~B—K 2 —~~

**10. Kt—Q 2**  
~~Kt—B 3~~

**11. Kt—B 3 —**  
~~Q×P —~~

The subjoined game, one of the finest on record, played in the New York International Tournament, obtained the special prize for the most brilliant game in the second round.

WHITE (Weiss).

BLACK (Pollock).

1. P—K 4	7. P—B 3	13. Castles (d)	18. K—R sq	23. K—Kt 4
P—K 4	P—Q 4	Kt×QP	Q—K 8	Kt—K 7
2. Kt—KB 3	8. P×P	14. Q—R 5 (e)	19. P—R 3	24. Kt—B sq
Kt—QB 3	Kt×P	B×B	Kt×B (h)	P—Kt 3
3. B—Kt 5	9. Q—K 2 (a)	15. P×B	20. R×Q	25. Q—Q 5 (i)
P—QR 3	Castles	R—K sq	R×R ch	P—R 4 ch
4. B—R 4	10. Q—K 4	16. Kt—Q 2	21. K—R 2	26. K—Kt 5
Kt—B 3	B—K 3	Q—K 2	B—Kt 8 ch	K—Kt 2 (j)
5. P—Q 3	11. Kt×P (b)	17. P—QKt 4 (f)	22. K—Kt 3	27. Kt×R (k)
P—QKt 4	Kt×Kt	B×P ch (g)	R—K 6 ch	P—B 8 ch wins (l)
6. B—Kt 3	12. Q×Kt			
B—B 4	Kt—QKt 5 (c)			

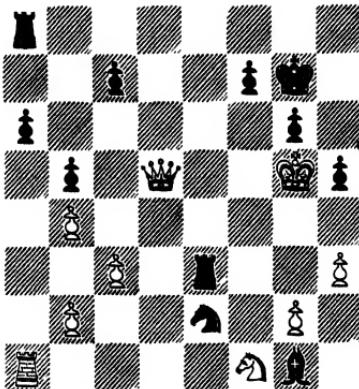
#### NOTES BY MR. STEINITZ.

(From the *International Chess Magazine*.)

- (a) The opening is the same as in two match games (Anderssen and Morphy), excepting that the former retreated B—B 2 on the 7th move. White has obtained the superior position owing to Black's 7th move P—Q 4, which loosens the KP. We would prefer 9. Castles, threatening Kt×P, followed by P—Q 4, and if 9.
- 10. P—KR 3  
B—KKt 5      B—R 4
- (or 10. B×Kt      11. Q×B      12. R—K sq)      11. P—Kt 4  
B—KKt 3      12. R—K sq winning
- at least a P.
- (b) He could have obtained much the best of the game by 11. Kt—Kt 5      12. Kt×B &c.
- (c) A very fine and sound sacrifice.
- (d) If 13. P×Kt      14. K—Q sq      (or 14. Kt—B 3  
B×KtP ch      B×B      threatening R—K sq ch)      14. Q×P ch  
15. Kt—Q 2      16. P×B      17. Q—Kt 3      18. K—B 2  
B×B      KR—K sq      Q—K 7 ch      QR—Q sq+
- (e) Not good. 14. Q—Kt 3      15. Q—B 8 was superior.
- (f) He had no means of saving the P, for if 17. Kt—B 3, and White dare not take with R on Kt×BP  
account of Q—K 8 ch and mate next move.
- (g) Beautiful play. White cannot capture the two pieces on account of the impending mate in  
two moves by  
Q—K 6 ch &c.

- (k) This sacrifice is based on a most profound and brilliant idea such as has very rarely occurred in actual play.
- (l) Very tempting, and no doubt overlooking the beautiful surprise which Black has in store. But he could not save the game, either by 25. Q—R 6 on account of 25.
- QR—K sq  
27. K—Kt 5  
R—K 4 ch
26. R × P! (if 26. Kt × R  
B × Kt ch      27. Q—R 4  
R—K 5 ch wins ) 26. QR—K 5 ch  
27. K—Kt 5  
28. K—Kt 4 (if 28. K—R 4  
R (K 6)—K 5 ch      followed by      B—B 7 ch  
moves), 28. R (K 6)—K 5 ch      29. K—B 3      30. Q × R  
R—B 5 ch      Kt × Q      31. K × Kt      with a  
piece ahead.
- (j) Truly magnificent. See Diagram.

BLACK—(POLLOCK).



WHITE—(WEISS).

Position after Black's 26th move.

- (k) There was actually no defence. If 27. Q × R (or 27. Q—Q 7 28. Q × R 29. K—R 4  
R—Q sq      R—K 4 ch      B—B 7 ch  
and mates next move by R—K 5 ch) \* 27. P—Kt 8 28. K—R 4 29. P—Kt 8 and  
White has only one useless check by sacrificing the Q after which mate follows by  
if Kt × R      R—Kt 5 dbl ch      B × Kt
- (l) Mr. Pollock's play from the 17th move renders this game one of the finest monuments of chess ingenuity, and altogether this game belongs to the most brilliant gems in the annals of practical play. The mate is effected after 28. K—R 4 by 28. B—B 7 ch  
29. P—Kt 8      A striking commentary indeed on Mr. Reskin's "stupidity of  
B × P mate.  
modern chess" !

## AUTHOR'S NOTE.

- \* There is no mate by R—K 5 ch; for after 29. B—B 7 ch      30. P—Kt 8  
R—K 6 ch      31. K—Kt 5  
&c.; but Black wins by 29. B—B 7 ch      30. P—Kt 8      31. Kt × Kt      32. K—Kt 5  
R—K 5 ch      Kt × P      R—K 6 mate.

## THE DOUBLE RUY LOPEZ.

SUPPLEMENTARY TABLE XIX. (see TABLE LVIII., p. 68).

1. <u>P—K 4</u>	2. <u>Kt—KB 8</u>	3. <u>Kt—B 8</u>	4.	5.
<u>P—K 4</u>	<u>Kt—QB 8</u>	<u>Kt—B 8</u>		
4. <u>B—Kt 5</u>	2. <u>B—B 4</u>	3.	4.	5.
<u>B—Kt 5</u>	<u>B—B 4</u>			
5. Castles	5. Kt—Q 5	5. Castles		
<u>Castles</u>	<u>B—B 4</u>	<u>Castles</u>		
6. Kt—Q 5?	6. P—B 8	6. Kt×P	6.	
<u>Kt×Kt</u>	<u>Kt×P</u>	<u>R—K sq</u> (d)	<u>Kt×Kt</u>	
7. P×Kt	7. P—Q 4	7. Kt×Kt! (e)	7. P—Q 4	
<u>P—K 5</u>	<u>P×P</u>	<u>QP×Kt</u>	<u>B—Q 8</u>	
8. P×Kt	8. P×P	8. B—B 4 (f)	8. P—KB 4	8.
<u>P×Kt (a)</u>	<u>Kt×QP</u> (c)	<u>P—QKt 4</u> (g)	<u>Kt—R 8</u>	<u>Kt—Kt 8</u>
9. Q×P	9. Kt×Kt	9. B—K 2	9. P—K 5	9. P—K 5
<u>QP×P+ (b)</u>	<u>P—QB 8—</u>	<u>Kt×P</u>	<u>B—K 2</u>	<u>P—B 8</u>
		10. Kt×Kt	10. P—Q 5	10. B—B 4!
		<u>R×Kt</u>	<u>B—B 4 ch</u>	<u>B—B 2</u>
		11. B—B 8	11. K—R sq	11. P×Kt!
		<u>R—K 8</u>	<u>Kt—Q 5</u>	<u>Q×P</u>
		12. P—Q 8!	12. P×Kt	12. Kt—K 4
			<u>Q×P</u>	<u>Q—K 2!</u>
			13. Kt—K 4+	13. Kt—Kt 5
				<u>P—Q 4</u>
				14. B—Q 3
				<u>P—KR 8</u>
				15. P—B 5
				<u>Q—Q 8</u> (h)
				16. Q—R 5
				<u>Kt—K 2</u>
				17. P—B 6
				<u>Kt—Kt 3</u>
				18. P×P
				<u>K×P</u>
				19. Kt×P
				<u>Q×P ch!</u>
				20. Q×Q
				<u>B×Q ch</u>
				21. <u>K×B wins (i)</u>

(a) This continuation, omitted from Table LVIII., col. 1, seems the strongest for Black.

(b) White has now no good square for the Bishop. If 10. B—R 4 11. B—Kt 8 B—Q 3 Q—R 5 &c.(c) If 8. B—Kt 5 ch 9. K—B sq 10. B—KB 4 11. B—K 2 12. P—Q 8! (Wayte).

(d) Morphy.

(e) 7. Kt—B 8 given by the Handbuch, is not so strong.(f) Gattie justly condemns 8. B—K 2 a weak move, suggested by Bird.(g) If 8. Kt×P 9. B×P ch+ 10. Kt—B 8 11. B—K 2 12. P—Q 8! &c.(h) If 15. Kt—R sq 16. P—B 6 17. Kt×R 7 &c.(i) Continued: 21. B×P ch &c.  
22. E×Kt

## THE FOUR KNIGHTS' GAME.

SUPPLEMENTARY TABLE XX. (*see TABLE LXI., cols. 1 and 5, p. 71, and TABLE LXIV., cols. 3 and 4, p. 74.*)

$$\begin{array}{lll} 1. P-K 4 & 2. Kt-KB 3 & 3. Kt-B 3 \\ \overline{P-K 4} & \overline{Kt-QB 3} & \overline{Kt-B 3} \end{array}$$

1.	2.	3.	4.	5.
4. $B-Kt 5$ $\overline{Kt-Q 5}$			4. $P-Q 4$ $\overline{P \times P}$	
5. $Kt \times P$ $\overline{Kt \times K P}$			5. $Kt \times P$ $\overline{B-Kt 5}$	
6. $B-B 4$ — 6. $\overline{Kt-Q 3!} - *$ Q-Kt 4?			6. $Kt \times Kt!$ $\overline{KtP \times Kt}$	
	7. $Kt \times Kt$ $\overline{Q \times Kt}$	7. $Q \times KtP$	7. $Q-Q 4$ $\overline{Q-K 2}$	
	8. Castles+	8. $Kt-Kt 3 +$	8. $B-Q 3$ $\overline{P-Q 4}$	8. $P-B 3 + (b)$
			9. Castles $\overline{P-B 4!} + (a)$	See the Scotch Gambit.

\* On p. 71, the continuations 6.  $Kt \times Kt$  and 6.  $Kt \times BP$  only are given, and the former continued by 6.  $Kt \times Kt$  7. Castles 8.  $R-K sq$  9.  $Kt-B 3$  10.  $B-B 4 +$  Wayte, however, now suggests for Black 10.  $\overline{P-QB 3}$  or 10. Castles and White's advantage appears very slight.

(a) On p. 71, in Table LXI., col. 5, the inferior continuation 9.  $\overline{B \times Kt}$  is given by the *Modern Chess Instructor*, and the variation carried out to the eleventh move wrongly in favour of White; whereas by 9.  $\overline{P-B 4}$  Black wins a Pawn and gets the better game.

Even Steinitz is not infallible.

(b) Transposing into the Scotch Gambit, see Table XXXIV., col. 1, p. 40.  
N.B.—In Table LXIV., col. 3, after the moves 1.  $P-K 4$  2.  $Kt-KB 3$  3.  $Kt-B 3$   $\overline{P-K 4}$   $\overline{Kt-QB 3}$   $\overline{P-KK 4}$  4.  $B-B 4$  5.  $P-QR 3$  6.  $P-Q 3$  the probably better continuation 6.  $\overline{B-Kt 2}$   $\overline{P-Q 3}$  followed by 8.  $\overline{Kt-B 3}$   $\overline{Q-K 2!}$  is omitted. In Table LXIV., col. 4, the *Handbuch* suggests 6.  $\overline{B-Kt 5}$

## THE FOUR KNIGHTS' GAME.

SUPPLEMENTARY TABLE XXI.—RANKEN'S ANALYSIS (see TABLE LX.,  
p. 70, col. 5).

1. P—K 4 P—K 4	2. Kt—KB 8 Kt—QB 8	3. Kt—B 8 Kt—B 8	4.	5.
4. B—Kt 5 P—QR 8	5. B×Kt! QF×B	8.	4.	
5. B—R 4? B—QB 4*	6. Kt×P (a) Kt×Kt	7. Kt×Kt		
6. Kt×P (a) Kt×Kt	7. Kt×P			
7. P—Q 4 B—Q 3	8. Castles Castles			
8. Castles Castles	9. P—Q 4 Q—KB 4	9. R—K sq (e) B—K 8! (f)		
9. P—B 4 Kt—B 5!	10. R—K sq B—K 2	10. P—Q 4 Q—KB 4	10.	Q—Q 4
10. P—K 5 B—K 2	11. B—Kt 5! B×P	11. B—Kt 5 B—Q 3	11. B—Kt 5! B—Q 3 (j)	
11. P×Kt	12. Q—Q 3! P—Q 4! (b)	12. P—KKt 4 Q—Kt 3	12. Q—Q 3! K—Q 2 (i)	12. P—QKt 8 P—R 3
12. B—Kt 8	13. Kt—B 6 ch	13. Q—Q 2	13. B—R 4	13. B—R 4
13. Q—Q 8 P—KKt 8—(c)	P—Kt K—Q 2	Castles KR Q×BP	R—K sq K—B sq	P—QKt 4 K—Q 2
14. R×B ch	14. P—QB 4	14. P—QB 4	14. QR—B sq	
K—Q 2	Q×BP	Q×BP	K—Q 2	
15. Q×Q P×Q	15. Kt—B 6 ch	15. Kt—B 6 ch	15. QR—Q sq +	15. P—QB 4 Q—KB 4
16. B—BP +	16. QR—B sq	16. QR—B sq	16. Kt×B P×Kt	
	Q—Kt 4	Q—Kt 4	17. P—QR 4 P×P	17. P—Q 5 P×P
	17. P—QR 4 Q×P	17. P—QR 4 Q×P		
	18. Q—Q 8+(g)	18. Q—Q 8+(g)	18. P×P wins	

\* Or, 5. B—Kt 5    6. Kt—Q 5    7. P—Q 3    8. Kt—Kt 4    9. Kt×Kt    10. B×B ch  
B—Kt 5    B—K 2    P—Q 3    B—Q 2    B×Kt    P×B  
11. Castles    12. Q—K 2    13. P—B 8    14. P—Q 4    15. P×P    16. B—K 8—  
Castles    P—B 4    Kt—Q 2    KP×P    B—B 8    —

(a) 6. Castles is considered stronger.  
(b) The *Handbuch* gives the bad move 12. Kt—R 4? here, and wrongly concludes in favour

of White by 13. B—K 8    14. RP×Kt    15. Q—B 8+  
Kt×B    P—B 4

(c) Steinitz. See Table LXII., col. 3.

(d) Ranken. The *Handbuch* utterly ignores Mr. Ranken's discovery. "Where ignorance is bliss," &c.

(e) Salviooli.

(f) If 9. P—Q 4    10. Kt—Kt 3 +  
B—K 2    Q—KB 4

(g) Continued 18. P×KKt 8!    19. Q—KR 8    20. Kt×P    21. B checks    22. Q×B wins.  
P—KR 4    QB×P    K—Kt sq

(h) Transposing into col. 2.

(i) Salviooli prefers this, however, to 12. as in col. 2 of this Table.

(j) If 11. K—Q 2    12. Q—Q 2    13. Q—Kt 3    14. P—QB 4    15. QR—Q sq &c.  
B—Q 3    B—Q 3    QR—K sq    Q—KB 4

Col. 5, 7

SUPPLEMENTARY TABLE XXII. (*see* TABLE LVIII., page 68, cols. 2 and 5, and TABLE LIX., page 69, col. 4).

1. $P-Kt 4$	2. $Kt-KB 3$	3. $Kt-B 3$
$\overline{P-K 4}$	$\overline{Kt-QB 3}$	$\overline{Kt-B 3}$

1.	2.	3.	4.	5.
<b>4. <math>B-Kt 5</math></b>				<b>4. <math>\overline{B-Kt 5!}</math></b>
$\overline{B-B 4}$				
<b>5. Castles</b>	<b>5. <math>Kt \times P</math></b>			<b>5. <math>Kt-Q 5</math></b>
$\overline{\text{Castles}} \ (a)$	$\overline{K \times Kt}$			$\overline{Kt \times Kt}$
<b>6. <math>Kt \times P</math></b>	<b>6. <math>P-Q 4</math></b>			<b>6. <math>P \times Kt</math></b>
$\overline{Kt \times Kt}$	$\overline{B-Q 3}$			$\overline{P-K 5!}$
<b>7. <math>P-Q 4</math></b>	<b>7. <math>P \times Kt</math></b>	<b>7. Castles</b>	<b>7. <math>P-B 4?</math></b>	<b>7. <math>P \times Kt</math></b>
$\overline{B-Q 3}$	$\overline{B \times P}$	$\overline{Kt-Kt 3}$	$\overline{Kt-B 3!}$	$\overline{Q \times P}$
<b>8. <math>P-KB 4</math></b>	<b>8. <math>Kt-K 2</math></b>	<b>8. <math>P-K 5</math></b>	<b>8. <math>P-K 5</math></b>	<b>8. <math>B-K 2!</math>—(c)</b>
$\overline{Kt-Kt 3}$	$\overline{Q-K 2}$	$\overline{B-K 2}$	$\overline{B-Kt 5}$	—
<b>9. <math>P-K 5</math></b>	<b>9. <math>B-Q 8!</math></b>	<b>9. <math>P \times Kt+</math></b>	<b>9. <math>P \times Kt</math></b>	
$\overline{B-Kt 5} \ (b)$	$\overline{Kt \times P}$	or	$\overline{Q \times P+}$	
		<b>9. <math>P-B 4+</math></b>		
<b>10. <math>P-B 5</math></b>	<b>10. Castles</b>			
$\overline{B \times Kt}$	$\overline{P-Q 4}$			
<b>11. <math>KP \times Kt</math></b>	<b>11. <math>R-K sq</math></b>			
$\overline{Q \times P}$	$\overline{\text{Castles}}$			
<b>12. <math>P \times B</math></b>	<b>12. <math>Kt-B 4</math></b>			
$\overline{Kt-K 2}$	$\overline{R-Q sq}$			
<b>13. <math>Q-R 5+</math></b>	<b>13. <math>B-K 2+</math></b>			

(a) If 5.  $\overline{P-Q 8}$     6.  $\overline{P-Q 4}$     7.  $\overline{Kt \times P}$     8.  $\overline{Kt-B 5}$     9.  $\overline{B-Kt 5}$     (if 9.  $\overline{P-KR}$ )  
             10.  $\overline{B-KR 4}$     11.  $\overline{Kt \times KtP}$     12.  $\overline{Kt-Q 5+}$ )    10.  $\overline{P \times B+}$ .

(b) 9.  $\overline{B-K 2}$  is best; but anyway White gets the better game by 10.  $\overline{P-B 5}$  &c. If 9.  $\overline{P-B 5}$

see col. 5 of preceding Table.

(c) In col. 2, Table LVIII., p. 68, we gave the weak move 8.  $\overline{B \times P ch}$ , following Steinitz's *Modern Chess Instructor*, which carries out the variation in favour of Black. Wayne, however, rightly points out that Steinitz is in error, and that the move 8.  $\overline{B-K 2!}$  yields an even game.

## THE GUIOCO PIANO.

## SUPPLEMENTARY TABLE XXIII. (see TABLE LXVI., col. 1, p. 77).

1. P—K 4 P—K 4	2. Kt—KB 8 Kt—QB 8	3. B—B 4 B—B 4	4.	5.
4. P—B 8 <u>Kt—B 8 (a)</u>	5. P—Q 8 <u>P—Q 8!</u>	6. P—Q 4? <u>P—Q 4?</u>	7. B—K 8 <u>B—B 8*</u>	8. P—B 8 <u>B—B 8*</u>
5. P—Q 4 <u>P×P</u>	6. P—Q 4 <u>P×P</u>	7. P—P×P <u>Kt×P</u>	8. P—B 8 <u>P—B 8</u>	9. P—B 8 <u>P—B 8</u>
6. P×P <u>B—Kt 5 oh</u>	7. P—P×P <u>B—Kt 3</u>	8. P—Kt 5! <u>B—Kt 3</u>	10. P—B 5 <u>Kt×P</u>	11. R—K sq <u>Kt—Kt 5 (d)</u>
7. B—Q 2 <u>B×B oh</u>	8. Kt—B 8 <u>B—KKt 5</u>	9. P—Kt 5! <u>Kt—R 4</u>	12. K—B sq <u>P—B 8</u>	13. B—B 2 <u>P—B 8</u>
8. QKt×B <u>Kt×KP (b)</u>	9. B—K 8 <u>Castles+</u>	10. P—B 5 <u>Q—Q 2!</u>	14. P—Kt 4 <u>P—R</u>	15. P—P×P <u>Kt—B 8</u>
9. P—Q 5 <u>Kt×Kt</u>	10. Q×Kt sq— <u>Castles+</u>	11. P—B 5 <u>Kt×P ch</u>	16. B—Kt 8 <u>Q—Kt 8</u>	17. P—QR 8+ <u>Q—Kt 8</u>
10. Q×Kt —		12. K—B sq <u>P—K 5</u>		
		13. Kt—K sq <u>Q—Q 5+</u>		

(a) If 4. P—Q 8! &c.

(b) Steinitz considers this move, given as best, in Table LXVI., dangerous, and that after 9. P—Q 5 10. Q×Kt 11. P—Q 6 White has a strong attack. We believe, however, that Black's game is defensible. He may also play 10. Kt—Kt 5 as above.

(c) Or 4. P—Q 8 If then 5. Q—K 2, see Illustrative Game (Gunsberg v. Schallop), p. 84; if 5. B—K 8, see Table LXIX., cols. 2, 3, and 4; if 5. P—QB 8 Kt—KB 8 &c.

\* The Field condemns this capture on the ground that it gives White a strong centre.  
(d) If 10. Q×Kt 11. QKt—Q 2 12. R—Kt sq 13. R×Q 14. B×P oh+  
Q×KtP? Q×B Q—Kt 2 P—Kt 3 P×Q (Field).

Col. 5, Gunsberg v. Steinitz. Gunsberg won.

In Table LXVII., p. 79, in the continuation given in note (a) after 6. Kt—K 5? Kt—BP

8. K—Kt \* 9. K—B sq, instead of 9. K—Kt 8, is given as best by some critics.

\* White may also play 9. K—K 2 here.

SUPPLEMENTARY TABLE XXIV. (*see* TABLE LXIX., col. 1).

**1. P-K 4      2. Kt-KB 3      3. B-B 4**

1.	2.	3.	4.	5.
4. P-B3 <u>Kt-KB8</u>	4. <u>P-Q8</u>	4. <u>P-B4</u>	4. <u>Q-K2</u>	
5. Castles	5. P-Q4!	5. P-Q4	5. P-Q4	
• Kt x KP!	• P x P	• P x QP (d)	B-Kt8! (e)	
6. Q-K2 P-Q4	6. B-Q5	6. Kt-KKt5	6. Castles! (f)	
7. B-QKt5 Castles	Kt-KB8! (a) 7. B x Kt	B-Kt8! (b) 7. Kt-B3	P-Q4	P-Q8
8. B x Kt KtP x B	QP x B	B-Kt5	7. B x P	7. B-KKt5 -
9. Kt x P - P-KB8-	8. Kt x P - -	8. B-QKt5 B x Kt	P x KP	P-B8 -
		9. P x B Q-R5	8. B x Kt R x B	
		9. P x B Q-R5	9. Q-R5 ch P-Kt3	
	10. Kt-Q5+(c)	10. Q x RP Q-Q4	10. Q x RP Q-Q4	
		11. P-QB4 Q x P	11. P-QB4 Q x P	
		12. Kt-Q2 B-QKt5	12. Kt-Q2 B-QKt5	
		13. KKt x KP +	13. KKt x KP +	

(a) Here the *Westminster Papers* recommended 6. Kt x BP and, in order to show the

unreliability of its variation, the following continuation will be useful, e.g. 6.

7.  $B \times K_t$       8.  $K_t \times B$       9.  $K_t \times K_{t+2}$       10.  $K_t \cdot K_{t+2}$       11.  $B \cdot Q_2$

(b) If 6.  $\text{B} \times \text{Kt}$   $\text{B} \times \text{R ch}$  7.  $\text{K} \times \text{B}$   $\text{Kt} - \text{K}2$  8.  $\text{P} - \text{K}5$  Castles 9.  $\text{B} - \text{QKt}5$  or 10.  $\text{P} - \text{Q5} +$  11.  $\text{P} - \text{Q5} +$

(1) Following by 11. Q-B4 - to

(d) If 5. Kt x KP

(e) If 5.  $P \times P$  6. Castles  $P \times Q$  (Ranken) If 6.  $P \times P$  7.  $Kt \times P +$

(f) If 6. PxKP? 7. KtxKt 8. Castles  
KtxP      QxKt      K1-KR8+

The following inferior continuations also are omitted from the main Tables:—After

1. P-K 4      2. Kt-KB 3      3. B-B 4      4. P-B 3      5. P-Q 4      6. B-KKt 5 ;

7.  $\frac{B \times Kt}{Q \times B}$     8.  $P - K5$     9.  $\frac{\text{Castles}}{P \times P}$     10.  $\frac{Kt \times P}{\text{Castles} +}$     Also, in Table LXVI, and

following Tables, if White play 7. Kt-B3? in lieu of 7. B-Q2 then follows:

7. Kt x KP    8. Castles B x Kt    9. P x B  
P-Q4+      In Table LXXX. (Max Lange's attack), col. 5

17. B-QKt5? (Wormald) 18. Kt-B6 ch  
K-Bsq 19. P-KKt4  
Q-Kt8 20. B-KB4+

## THE EVANS GAMBIT.

SUPPLEMENTARY TABLE XXV. (*see TABLE LXXIV., p. 86, col. 8.*)

<u>1. P—K4</u>	<u>2. Kt—KB3</u>	<u>3. B—B4</u>	<u>4. P—QKt4</u>	<u>5. P—B3</u>
<u>P—K4</u>	<u>Kt—QB3</u>	<u>B—B4</u>	<u>B×KtP</u>	<u>B—R4</u>
<u>6. P—Q4</u>	<u>7. Castles</u>	<u>8. Q—Kt3</u>	<u>9. P—K5</u>	<u>10. Kt×P</u>
<u>P×P</u>	<u>P×P</u>	<u>Q—B3</u>	<u>Q—Kt3</u>	<u>KKt—K2*</u>

1.	2.	3.	4.	5.
<u>11. B—R3</u>				
<u>Castles!</u>				
<u>12. QR—Q sq (a)</u>				
<u>P—QKt4</u>				
<u>13. B—Q3! (b)</u>	<u>13.</u>	<u>13.</u>	<u>11. R—Q sq (e)</u>	<u>11. Castles?</u>
<u>Q—R4!</u>	<u>Q—K3?</u>	<u>Q—Kt5</u>	<u>P—Kt4!</u>	
<u>14. Kt—K4</u>	<u>14. B×P ch</u>	<u>14. Kt—K4</u>		
<u>R—Kt sq</u>	<u>K—R sq</u>	<u>R—Kt sq</u>		
<u>15. KKt—Kt5</u>	<u>15. Kt—Q5!</u>	<u>15. KKt—Kt5</u>		
<u>K—R sq</u>	<u>P—Kt5</u>	<u>P—Kt5</u>		
<u>16. P—B4</u>	<u>16. B—B sq</u>	<u>16. B—Kt2</u>		
<u>Kt—Q5</u>	<u>Kt×Kt</u>	<u>Kt—Kt8</u>		
<u>17. Q—Kt sq</u>	<u>17. R×Kt wins</u>	<u>17. P—KR3</u>		
<u>P—Kt5</u>		<u>Q—R4</u>		
<u>18. B—B sq (c)</u>		<u>18. P—B4+</u>		
<u>B—Kt8</u>				
<u>19. K—R sq!+ (d)</u>				

* N.B.—If 10.	<u>11. Q×B</u>	<u>12. Kt—Kt5</u>	<u>13. B—Q3</u>	(if 13. <u>Q—QB3</u> )
	<u>P—QKt3</u>	<u>Kt—Q sq!</u>	<u>Q—R4</u>	<u>17. R—K sq+</u>

14. Q—Kt3+) 14. B—K4 15. B—B3 16. Kt—K4 17. R—K sq+

(a) If 12. Kt—Q5 13. B×Kt! 14. QR—Q sq  
Kt×Kt P—Q3 R—Q sq+

(b) Declared best by Gattie, and we concur. On p. 86, col. 8, the inferior continuation 13. Kt×P only is given.

(c) If 18. B—Kt2  
B—Kt8 followed by KKt—B4 &c.

(d) Black's position is perilous. If, now, 19. KKt—B4 20. Q×P &c.; or if 19. P—QR4

20. Kt—Kt8 followed by Kt×RP &c.

(e) Potter.

(f) White has a fair game.

(g) Followed by B—Q8 &c.

SUPPLEMENTARY TABLE XXVI. (*see Tables LXXIV. to LXXVI., inclusive.*)

1. P—K 4      2. Kt—KB 8      3. B—B 4      4. P—QKt 4      5. P—B 8  
P—K 4      Kt—QB 3      B—B 4      B×KtP      B—R 4

7. Castles

1.	2.	3.	4.	5.	7.
7.	1.	2.	3.	4.	5.
P—Q 8 *					Kt—B 3
8. Q—Kt 3 (a)					<u>B—R 3</u>
<u>Q—B 3</u>					P—Q 3
9. P—K 5! (b)					9. P—K 5
<u>P×P</u>					P—Q 4
10. R—K sq	10.		10.		10. B—Kt 5+
<u>B—Q 2!</u>			Kt—KR 3?	B—Kt 3?	
11. B—KKt 5!	11. Kt×KP?	11. B—KKt 5!	11. B—KKt 5		
<u>Q—B 4</u>	<u>Kt×Kt</u>	<u>Q—B 4</u>	<u>Q—B 4</u>		
12. Q×KtP	12. B×P ch	12. Q—R 3+ (c)	12. Kt×P		
<u>R—QB sq</u>	<u>K—Q sq</u>	<u>Kt×Kt</u>			
13. B—Q 5	13. B×Kt	13. P—B 4			
<u>Kt sq</u>	<u>Kt—Q 6</u>	<u>P×P dis ch</u>			
14. R×P ch	14. R—B sq	14. K—R sq wins			
<u>Q×R</u>	<u>B—B 3+</u>				
15. B×P ch					
<u>K—B sq!</u>					
16. Q×R ch					
<u>Kt×Q</u>					
17. Kt×Q					
<u>P×P</u>					
18. B—Kt 3					
<u>Kt—K 2</u>					
19. Kt—B 4+					

\* A defence omitted in the main Tables.

(a) If 8. P×P and the position transposes into the normal variation, where the B is B—Kt 5 withdrawn to B 4 on the fifth move.

(b) If 9. P×P? a move erroneously recommended by Wormald and Waller, 9.

10. P—K 5	(if 10. B—QKt 5 B—Q 2)	11. P—K 5 <u>P×P</u>	12. R—K sq <u>Kt—K 2</u>	13. P—P <u>Q—KKt 5+</u> )
10.	11. P×P	12. Kt—Kt 5	(if 12. <u>Kt—KR 3?</u> Kt—KR 3?)	13. P—K 6 <u>P×P</u>
14. B×P	15. Kt×B+ B×B	After 12. Kt—Q sq!+	White's best course is	13. Kt—Q B 3
If 12. P—K 6	14. R—K sq	15. R—K 2 Kt—Q sq!		
<u>B×P</u>	<u>Q—B 4</u>	<u>Kt—Q 4</u>		

(c) Followed by 13. B—QKt 5+. The Handbuch gives the weak move 12. B—Q 5 and instead of 11. B—KKt 5 gives the tame move 11. B—R 3, and wrongly conducts the variation to the advantage of Black.

SUPPLEMENTARY TABLE XXVII. (*see* TABLES LXXIV. to LXXVI., inclusive).

1. P—K 4 P—K 4	2. Kt—KB 3 Kt—QB 3	3. B—B 4 B—B 4	4. P—QKt 4 B×Kt P	5. P—B 3 B—R 4
	6. P—Q 4 P×P	7. Castles P—Q 3	8. Q—Kt 3 Q—K 2	

1. <u>9. P—K 5</u> P×P	2.	3.	4.	5.
<u>10. R—K sq</u> B—Q 2! (a)				
<u>11. B—R 3</u> Q—B 3	<u>11. B—Q 5</u> B—Kt 3	<u>11.</u> Castles QR		
<u>12. Kt×KP</u> Castles QR	<u>12. B×Kt</u> Kt P×B	<u>12.</u> B×Kt	<u>12.</u> B×B	
<u>13. Kt×BP</u> P×QBP	<u>13. B—R 3</u> Q—B 3	<u>13. R×P</u> B—K 3	<u>13. R×P</u> Q—B 3	
<u>14. Kt×QR!</u> Kt×Kt	<u>14. P×QP+</u>	<u>14. Q—R 4</u> B—Kt 3	<u>14. B—KKt 5</u> Q—Kt 3	
<u>15. B—Kt 4!</u> B—Kt 3	<u>15. Q—B 2?</u> (b) Kt—QB 3+	<u>15. P×P</u> P—KB 3	<u>15. B×R</u> B×Kt	
<u>16. Q—B 2</u> Kt—KR 3		<u>16. R—K sq</u> Q—B 2	<u>16. R—KKt 5+</u>	
<u>17. Kt×P+</u>		<u>17. Kt—B 3</u> Kt—K 2		
		<u>18. Kt—K 4+</u> (c)		

(a) Wormald considers this move baffles further attack; but it simply loses the game.

(b) The *Handbuch*, Staunton, and Wormald all blunder here by giving this bad move, which loses, whereas B—Kt 4 wins.

(c) Or 18. B—B 3'    19. B—B 5    20. QR—Qsq+

Kt—B 4    B—Q 4

SUPPLEMENTARY TABLE XXVIII. (*see* TABLE LXXVII. p. 89).  
RICHARDSON'S ATTACK.

1. P—K 4 <u>P—K 4</u>	2. Kt—KB 3 <u>Kt—QB 8</u>	3. B—B 4 <u>B—B 4</u>	4. P—QKt 4 <u>B×P</u>	5. P—B 3 <u>B—R 4</u>
	6. Castles <u>Kt—KB 3</u>	7. P—Q 4 <u>Castles</u>	8. <u>Kt×KP</u> 	

1.	2.	3.	4.	5.
8. <u>Kt×P</u>				
9. B—Q 5 <u>Kt×Kt</u>	9. Kt×BP <u>R×Kt</u>			
10. B×Kt <u>Kt—Kt 3</u>	10. B×R ch <u>K×B</u>			
11. Q—R 5 <u>B—Kt 3</u>	11. P—Q 5 <u>Kt—K 4</u>			
12. B—Kt 5 <u>Q—K sq</u>	12. Q—Q 4 (c) <u>Q—R 5</u>			
13. Kt—Q 2 <u>Q—K 3</u>	13. R—K sq <u>Kt—Kt 5</u>			
14. P—KB 4 <u>P—KB 4</u>	14. Q×Kt <u>Q×RP ch</u>			
15. B—Q 3? (a) 15. K—B sq <u>Q—K 6 ch+</u> (b)	15. Kt—B 3 <u>Kt—B 3</u>			
	16. Q—B 3 <u>P—Q 3</u>			
	17. B—B 4 (d) <u>Q—R 5!</u>			
	18. Q—Kt 3 <u>Q—R 8 ch</u>	18. B—Kt 3 <u>Q—B 5 ch+</u>	18. K—Kt sq <u>QB—Kt 5</u>	
	19. K—K 2 <u>Q—R 4 ch+</u>		19. Q—Q 3 <u>Q—R 4+</u>	

- (a) In Table LXXVII., col. 1, the better continuation 15. P—KKt 4, is given. Gattie gives this one.  
 (b) Or 15. 16. QR—K sq  
P—Q 4      Q—B 9+  
 (c) 12. Q—R 5 suggested by the Field, given in note (c), p. 89, is better.  
 (d) Here, in Table LXXVII., col. 4, the game is wrongly dismissed in White's favour. Gattie shows the contrary, as above.

SUPPLEMENTARY TABLE XXIX. (*see* TABLE LXXVIII., p. 90,  
col. 8).

1.  $P-K4$   
 $\overline{P-K4}$

2.  $Kt-KB3$   
 $\overline{Kt-QB3}$

3.  $B-B4$   
 $\overline{B-B4}$

4.  $P-QKt4$   
 $\overline{B \times KtP}$

5.  $P-B3$   
 $\overline{B-R4}$

1.  
6. Castles  
 $\overline{Kt-B8}$

2.

3.

4.

5.

7.  $P-Q4$

Castles:

8.  $P \times P$   
 $\overline{Kt \times KP}$

9.  $B-Q5$  (a) 9.  
 $\overline{Kt-B4!} + (b)$   $\overline{Kt \times QBP? (c)}$

10.  $Kt \times Kt$   
 $\overline{B \times Kt}$

11.  $Kt-Kt5$   
 $\overline{Kt \times P} (d)$

12.  $Q-B2!$  wins 12.  $Q-R5?$  (e)  
 $\overline{P-KR3}$

13.  $P-B4$

$\overline{Q-B3!} (f)$

14.  $P \times Kt$  14.  $B-R3$   
 $\overline{B-Q5 ch}$   $\overline{B \times R}$

15.  $B-K3$  15.  $B \times R$   
 $\overline{B \times B ch}$   $\overline{P \times Kt}$

16.  $K-R sq$  16.  $R \times B$   
 $\overline{Q \times Kt}$  wins  $\overline{Kt-B6 ch}$

17.  $P \times Kt$  17.  $K-B2$   
 $\overline{Q \times R ch}$   $\overline{Q-Q5 ch}$

18.  $K-Kt2$  wins  
 $\overline{Q-Kt7 ch}$

19.  $K-Kt8$   
 $\overline{P \times P ch}$  wins

(a) This continuation is not given in Table LXXVIII.

(b) Best, as pointed out by Gattie, who exposes the worthlessness of the analysis of this variation in the *Handbuch*.

(c) The *Handbuch* gives this weak move.

(d) Taking the Book would be obviously fatal.

(e) Here the *Handbuch* makes another blunder, overlooking the better move 12.  $Q-B2$  given in col. 2 above, which wins a piece and the game.

(f) Again the *Handbuch* is guilty of an atrocious blunder. Instead of this move, indicated by Gattie, it gives the wretchedly weak continuation 18.

14.  $P \times Kt$  15.  $Kt \times P$

$\overline{B \times R?}$   $\overline{Q-K5}$   $\overline{Q-B4 ch}$

16.  $K-E sq$  17.  $Kt \times P ch$  wins, thus concluding in favour of White, when Black

$\overline{Q \times B}$

should win easily. Such a series of blunders by "master minds" is well nigh incredible and wholly inexcusable.

SUPPLEMENTARY TABLE XXX. (*see TABLE LXXVIII., p. 90, col. 8.*)

<b>1. P—K 4</b>	<b>2. Kt—KB 3</b>	<b>3. B—B 4</b>	<b>4. P—QKt 4</b>	<b>5. P—B 3</b>
<b>P—K 4</b>	<b>Kt—QB 3</b>	<b>B—B 4</b>	<b>B×KtP</b>	<b>B—R 4</b>

1. 6. Castles*	2.	3.	4.	5.
<u>P—Q 3</u>		<u>Kt—B 3</u>		
<u>7. P—Q 4</u>		<u>7. P—Q 4</u>		
<u>B—Q 2 (a)</u>		<u>Castles!</u>		
<u>8. Kt—Kt 5</u>		<u>8. P×P</u>		
<u>Kt—R 3</u>		<u>KKt×KP</u>		
<u>9. P—B 4</u>		<u>9. R—K sq (f)</u>		<u>9. Kt×QBP?</u>
<u>P×QP</u>		<u>P—Q 4!</u>		<u>10. Kt×Kt</u>
<u>10. P—K 5</u>		<u>10. P×P en pass.!</u>	<u>10. B×P?</u>	<u>B×Kt</u>
<u>Castles (b)</u>		<u>Kt×QP</u>	<u>Kt×QBP</u>	<u>11. Kt—Kt 5</u>
<u>11. P—K 6</u>		<u>11. B—KKt 5</u>	<u>11. Kt×Kt</u>	<u>B×KR (g)</u>
<u>B×KP! (c)</u>		<u>Q—Q 2!+</u>	<u>B×Kt</u>	<u>12. Q—R 5</u>
<u>12. B×B</u>			<u>12. B—Kt 5</u>	<u>B×P ch</u>
<u>?×B</u>			<u>Kt—K 2!+</u>	<u>13. K—R sq</u>
<u>13. Kt×KP</u>				<u>P—KR 3</u>
<u>Q—B 3</u>				<u>14. Kt×P</u>
<u>14. Kt×R</u>				<u>R×Kt</u>
<u>R×Kt</u>				<u>15. B×R ch</u>
<u>15. P×P</u>	<u>15. Q—Kt 3 ch (e)</u>			<u>K—B sq!</u>
<u>Kt×P</u>	<u>K—R sq</u>			<u>16. B—QB 4</u>
<u>16. B—Kt 2</u>	<u>16. Q×P</u>			<u>Kt×P (h)</u>
<u>B—Kt 3</u>	<u>Kt—Q sq</u>			<u>17. Q×Kt</u>
<u>17. K—R sq</u>	<u>17. Q—Kt 5</u>			<u>Q—B 3</u>
<u>KKt—B 4</u>	<u>B—Kt 3</u>			<u>18. Q—Q 5</u>
<u>18. Q—Q 3</u>	<u>18. Q—Q 3</u>			<u>Q—K 3</u>
<u>Kt—K 7</u>	<u>P×P disch</u>			<u>19. B—R 3 ch+(i)</u>
<u>19. B×Q</u>	<u>19. B—K 3</u>			
<u>Kt(B4)—Kt 6</u>	<u>P—B 7+</u>			
	<u>ch+(d)</u>			

\* Or 6. P—Q 4      7. Castles      8. Q—Kt 3      9. P—K 5      10. R—K sq      11. B—R 3 or  
P×P      P—Q 3?      Q—B 3      P×P      Kt—R 3

(a) One of M. Alapin's ingenious novelties.  
(b) If 10. 11. B—R 3 &c.

(c) If 11. P×KP      12. Q—Q 3      13. Kt×KP+; or if, in this variation, 12. P—KKt 8  
P×KP      Kt—B 4      13. Q—R 3      14. B×P+  
K—Kt 8

(d) Tschigorin v. Alapin. Black won.  
(e) The Field suggests this as a better continuation. We still prefer, however, the Black.  
(f) In Table LXXVIII., col. 8, the lines of play indicated for White are 9. B—R 3 9. Q—B 3 and 9. Q—Q 3. The move in the text deserves also notice.

(g) If 11. 12. R×Kt 13. Q—R 5 14. Kt×P 15. Q×R ch 16. B—KKt 5+  
Kt×P      B×KR      P—KR 3      R×Kt!      K—R sq or R 3

(h) If 15. 17. P×P en pass. 18. B—Kt 2 19. R—K B sq+

(i) Steinits v. Dévidé.

SUPPLEMENTARY TABLE XXXI. (*see* TABLE LXXIX., STEINITZ DEFENCE, p. 91, cols. 1 and 5).

1. P—K 4	2. Kt—KB 8	3. B—B 4	4. P—QKt 4	5. P—B 3	6. Castles
P—K 4	Kt—QB 8	B—B 4	B×KtP	B—R 4	Q—B 3

1. P—Q 4

Kt—R 3

8. B—KKt 5

Q—Q 3 (a)

9. P—Q 5

Kt—Q sq

10. Q—R 4

B—Kt 3

11. Kt—R 3

P—QB 3

12. B—K 2

B—B 2

13. Kt—B 4

Q—B sq

14. P—Q 6

B×P! (b)

15. Kt—Kt 6

R—QKt sq

16. Q×RP

(a) In Table LXXIX., col. 5, p. 91, the game is dismissed in Black's favour. Since then the result of the games in the Steinitz-Gunsberg match in New York has rendered this somewhat doubtful. The Steinitz Defence is condemned by Mackenzie, Van Vliet, and a host of other experts; but Steinitz, in the *International C. M.* for December 1890, still maintains its soundness, and says "it is almost complimentary to his theories that most of the prophets have already doomed his correspondence game with Tschigorin." We are of opinion that, even if it be *theoretically* correct, it will never be popular, on account of Black's cramped position and the extreme difficulty of the defence. On general principles the Black Queen is badly posted at KB 3 so early in the game.

(b) If 14. B—K 7! (if 15. Kt—Kt 6 16. Q×R)

15. B—Kt sq? (, P×Kt Q×P+)

15. Q—R 3 wins.

F—QKt 4

2.

3.

4.

5.

14. B×QKt (f)

K×B

15. QKt×P

Q—B 4

B×QKt

K×B

16. Kt—Kt 6

R—QKt sq

16. Kt—Q 3 (g)

Q×QBP

Kt—Kt sq! + Kt—K 3

Kt—Kt 5?

R—QKt sq

(c) 17. B—QB sq

17. Kt—KR 4

Kt—Kt sq

Kt—K 3

B—B 2

Q—R 4

K—K 2

K—K sq

18. B—R 3

18. B×Kt

Kt—B 3

K—R 4 ch

19. QR—Q sq

19. Kt—B 5

Kt—B 3

Kt—K 3!

Q×Kt

B—Q sq

20. B—B 4

20. KR—Q sq +

20. Q—R 3 ch

E—Kt 1 +

B—Q 8! +

Kt—B 4 +

16. Kt—Kt 6

R—QKt sq

17. Q×RP

B—B 2

Q—R 4

18. QR—Kt sq

K—K 2

K—K sq

19. Kt×B ch

Q×Kt

B—Q 6

Kt—B 4

K—R 4 ch

20. P—K 5

Q—R 4

K—K 2

K—K sq

21. Kt—R 8

22. Q×P ch

K—R 8

23. R—Q sq ch

24. R—Q sq ch

wins

for again Black wriggles out

of his difficulties (author's variation, Feb. 21st, 1891).

Continued 20.

21. Kt—R 8

22. Q×P ch

K—R 8

23. R—Q sq ch

24. R—Q sq ch

wins

(Gunsberg v. Steinitz).

If, in this variation,

21.

22. Kt—B 4

23. Q—R 5 ch

K—Kt 2

24. Q×KP ch

K—Kt 2

25. Kt—Q 6 ch +

If, in col. 3 above,

19.

P—Kt

Q—Kt

20. Kt×B ch

Q—Kt

21. QR—Q sq

22. Kt×B

E×Kt!

23. B×P ch wins.

(Q—B 2)

24. Kt—Q 6 ch +

25. Kt—Q 6 ch +

26. Kt—Q 6 ch +

27. Kt—Q 6 ch +

28. Kt—Q 6 ch +

29. Kt—Q 6 ch +

30. Kt—Q 6 ch +

31. Kt—Q 6 ch +

32. Kt—Q 6 ch +

33. Kt—Q 6 ch +

34. Kt—Q 6 ch +

35. Kt—Q 6 ch +

36. Kt—Q 6 ch +

37. Kt—Q 6 ch +

38. Kt—Q 6 ch +

39. Kt—Q 6 ch +

40. Kt—Q 6 ch +

41. Kt—Q 6 ch +

42. Kt—Q 6 ch +

43. Kt—Q 6 ch +

44. Kt—Q 6 ch +

45. Kt—Q 6 ch +

46. Kt—Q 6 ch +

47. Kt—Q 6 ch +

48. Kt—Q 6 ch +

49. Kt—Q 6 ch +

50. Kt—Q 6 ch +

51. Kt—Q 6 ch +

52. Kt—Q 6 ch +

53. Kt—Q 6 ch +

54. Kt—Q 6 ch +

55. Kt—Q 6 ch +

56. Kt—Q 6 ch +

57. Kt—Q 6 ch +

58. Kt—Q 6 ch +

59. Kt—Q 6 ch +

60. Kt—Q 6 ch +

61. Kt—Q 6 ch +

62. Kt—Q 6 ch +

63. Kt—Q 6 ch +

64. Kt—Q 6 ch +

65. Kt—Q 6 ch +

66. Kt—Q 6 ch +

67. Kt—Q 6 ch +

68. Kt—Q 6 ch +

69. Kt—Q 6 ch +

70. Kt—Q 6 ch +

71. Kt—Q 6 ch +

72. Kt—Q 6 ch +

73. Kt—Q 6 ch +

74. Kt—Q 6 ch +

75. Kt—Q 6 ch +

76. Kt—Q 6 ch +

77. Kt—Q 6 ch +

78. Kt—Q 6 ch +

79. Kt—Q 6 ch +

80. Kt—Q 6 ch +

81. Kt—Q 6 ch +

82. Kt—Q 6 ch +

83. Kt—Q 6 ch +

84. Kt—Q 6 ch +

85. Kt—Q 6 ch +

86. Kt—Q 6 ch +

87. Kt—Q 6 ch +

88. Kt—Q 6 ch +

89. Kt—Q 6 ch +

90. Kt—Q 6 ch +

91. Kt—Q 6 ch +

92. Kt—Q 6 ch +

93. Kt—Q 6 ch +

94. Kt—Q 6 ch +

95. Kt—Q 6 ch +

96. Kt—Q 6 ch +

97. Kt—Q 6 ch +

98. Kt—Q 6 ch +

99. Kt—Q 6 ch +

100. Kt—Q 6 ch +

101. Kt—Q 6 ch +

102. Kt—Q 6 ch +

103. Kt—Q 6 ch +

104. Kt—Q 6 ch +

105. Kt—Q 6 ch +

106. Kt—Q 6 ch +

107. Kt—Q 6 ch +

108. Kt—Q 6 ch +

109. Kt—Q 6 ch +

110. Kt—Q 6 ch +

111. Kt—Q 6 ch +

112. Kt—Q 6 ch +

113. Kt—Q 6 ch +

114. Kt—Q 6 ch +

115. Kt—Q 6 ch +

116. Kt—Q 6 ch +

117. Kt—Q 6 ch +

118. Kt—Q 6 ch +

119. Kt—Q 6 ch +

120. Kt—Q 6 ch +

121. Kt—Q 6 ch +

122. Kt—Q 6 ch +

123. Kt—Q 6 ch +

124. Kt—Q 6 ch +

125. Kt—Q 6 ch +

126. Kt—Q 6 ch +

127. Kt—Q 6 ch +

128. Kt—Q 6 ch +

129. Kt—Q 6 ch +

130. Kt—Q 6 ch +

131. Kt—Q 6 ch +

132. Kt—Q 6 ch +

133. Kt—Q 6 ch +

134. Kt—Q 6 ch +

135. Kt—Q 6 ch +

136. Kt—Q 6 ch +

137. Kt—Q 6 ch +

138. Kt—Q 6 ch +

139. Kt—Q 6 ch +

140. Kt—Q 6 ch +

141. Kt—Q 6 ch +

142. Kt—Q 6 ch +

143. Kt—Q 6 ch +

144. Kt—Q 6 ch +

145. Kt—Q 6 ch +

146. Kt—Q 6 ch +

147. Kt—Q 6 ch +

1

SUPPLEMENTARY TABLE XXXII. (*see TABLE LXXIX., STEINITZ DEFENCE*).

1. P—K 4 P—K 4	2. Kt—KB 8 Kt—QB 8	3. B—B 4 B—B 4	4. P—QKt 4 B×KtP
5. P—B 8 B—R 4	6. Castles Q—B 8		
7. P—Q 4 P—KR 8 (a)	2.	3.	4.
8. Q—R 4 B—Kt 8	8. B—QKt 5 KKt—K 2	9. B—R 8 P×P	7. KKt—K 2 (g) 8. Q—R 4 B—Kt 8
9. B—QKt 5 KKt—K 2	10. P—K 5 (d)	10. P—K 5 (d) Q—K 8	9. B—KKt 5 Q—Q 8
10. B—R 8 P×P	11. P×P B—Kt 5	11. P×P B—Kt 5	10. Kt—R 8 P×P
11. P—K 5! Q—Kt 8	12. B—Kt 2! P—Q 4	12. B×Kt B×B?	11. Kt—Kt 5 Q—Kt 8
12. P×P Kt—Q 4	13. Kt—B 3 Castles	13. B×QKt P— —	12. P×P P—QR 8
13. R—K sq! Kt—B 5	14. Kt—K 2 Kt—Kt 3	14. Kt—K 2 or 13. B×QP— —	13. P—Q 5 Kt—K 4
14. P—Kt 8 Kt—R 6 ch	15. Q—Kt 8 (e) B—R 4	15. Q—Kt 8 (e) B—R 4	14. Kt×Kt Q×B
15. K—Kt 2 Q—Kt 5	16. Kt—K sq QKt—K 2	16. Kt—K sq QKt—K 2	15. Kt—KB 8 Q—R 8
16. QKt—Q 2 Kt—Kt 4	17. P—B 4 (f) —	17. P—B 4 (f) —	16. B—Kt 8 Castles
17. B—Kt 2! Kt—K 2	18. P—Q 5+ Kt—K 8 (b)	18. P—Q 5+ Kt—K 8 (b)	17. QR—B sq P—QB 8
18. B—K 2 Q—B 4	19. K—R sq Q—B 4	19. K—R sq Q—B 4	18. QKt—Q 4 P—QB 4+
20. Kt—R 4+(c)			

(a) This defence appears inferior to 7. in the preceding Table. Gunsberg, however, prefers it to 7. but considers 7. best.

(b) 18. is best; but White has the better game.

(c) 20. is best; but again White has a great advantage. If, however, 20. Q×P?

21. Kt—K 4 wins.

(d) 10. P×P is perhaps better (Gunsberg).

(e) Or 15. Q—R 4 (Gunsberg) is also a strong continuation.

(f) Continued 17. followed by 18. B—B 8! (if 18. B—Kt 8 followed by 19. Q×B followed by P—B 5 &c.)

(g) This defence seems preferable to 7. but is perhaps inferior to 7. Kt—R 8

## SUPPLEMENTARY TABLE XXXIII. (see TABLE LXXX., col. 1).

<b>1. P—K 4</b>	<b>2. Kt—KB 8</b>	<b>3. B—B 4</b>	<b>4. P—QKt 4</b>	<b>5. P—B 3</b>
<u>P—K 4</u>	<u>Kt—QB 8</u>	<u>B—B 4</u>	<u>B×Kt P</u>	<u>B—B 4</u>
<b>6. Castles</b>	<b>7. P—Q 4</b>	<b>8. P×P</b>	<b>9. Kt—QB 3</b>	
<u>P—Q 8</u>	<u>P×P</u>	<u>B—Kt 3</u>	<u>Kt—R 4</u>	

1.	2.	3.	4.	5.
<b>10. B—KKt 5</b>	<b>10. Kt—K 2</b>	<b>10. B×P ch</b>		<b>10. B—Q 8</b>
<u>Q—Q 2! (a)</u>		<u>K×B</u>		<u>Kt—K 2</u>
<b>11. B—Q 8</b>	<b>11. Kt—Q 5</b>	<b>11. P—K 5!</b>	<b>11. Kt—Kt 5 ch?</b>	<b>11. P—K 5 (c)</b>
<u>P—KB 8+</u>	<u>P—KB 8</u>	<u>P—KR 3</u>	<u>K—K sq</u>	<u>P—Q 4 (d)</u>
or				
<b>11. P—KR 3+</b>	<b>12. B×P</b>	<b>12. P—Q 5</b>	<b>12. R—K sq</b>	<b>12. B—R 3</b>
	<u>P×B</u>	<u>B—KB 4</u>	<u>Kt—K 2</u>	<u>B—K 3</u>
	<b>13. Kt×P ch</b>	<b>13. P—K 6 ch</b>	<b>13. Q—B 8</b>	<b>13. Kt—QR 4</b>
	<u>K—B sq</u>	<u>K—K 2</u>	<u>R—B sq</u>	<u>P—KR 3+</u>
	<b>14. Kt—Kt 5</b>	<b>14. Kt—KR 4</b>	<b>14. Q—R 5 ch</b>	
	<u>Kt×B+</u>	<u>B—R 2</u>	<u>P—Kt 3</u>	
	<b>15. K—R sq—</b>	<b>15. Q×RP</b>		
	<u>Kt—KB 8—</u>	<u>B×QP+ (b)</u>		

(a) Either this move or 10. Kt—K 2 appear preferable to 10. P—KB 8 given in Table LXXX., col. 1, p. 92.

(b) Col. 4, from *Chess Players' Chronicle*, vol. ii., p. 106.

(c) If 11. P—Q 5 12. B—Kt 2 the variation transposes into Table LXXXV., col. 1, p. 97.

(d) Or 11. P×P 12. P×P 13. Kt—KKt 5

Castles B—KB 4+

SUPPLEMENTARY TABLE XXXIV. (*see* TABLE LXXX. col. 1, and TABLE LXXXI., col. 2).

1. P—K 4 P—K 4	2. Kt—KB 8 Kt—QB 3	3. B—B 4 B—B 4	4. P—QKt 4 B×KtP	5. P—B 8 B—B 4
6. Castles P—Q 3	7. P—Q 4 P×P	8. P×P B—Kt 3		.
9. Kt—QB 3 • Kt—R 4	•		9. B—KKt 5 10. B—QKt 5	5.
10. B—KKt 5 (a) 10. P—KB 3 (b)	Kt—K 2		10. B—QKt 5 K—B sq	
11. B—B 4 (c)	11. Kt—Q 5 Kt×B	11. Kt×B (e)	11. B—K 3 KKt—K 2 (g)	
12. Q—R 4 ch	12. B×P Q—Q 2?	12. B×Kt Q—Q 2	12. P—QR 4 P—QR 4	
13. Q×Kt Q—B 2	13. Kt×P ch K—B sq	13. B—B 6 Castles (f)	13. B—QB 4 (h) Q—B sq	
14. Kt—Q 5 B—Kt 5 (d)	14. Kt—Kt 5 Kt—Kt sq!+	14. Q—B sq+ Kt—Kt 5	14. R—B sq 15. P—Q 5 B×B! (i)	15.
15. Q—R 4 ch Q—Q 2			16. P×B Kt—Kt 3—	16. B×B P×B
16. Kt×B BP×Kt				17. P—KR 3 B×Kt
17. Q—R 3+				18. Q×B R—B sq
				19. Kt—Kt 5 R—B 4
				20. P—K 5+ (j)

(a) Mason prefers 10. B—Q 3 followed by 11. P—Q 5 and 12. B—Kt 2; but the text move is favoured by the Russian school.

(b) 10. • may also be played here; or 10. Q—Q 2? 11. B—Q 8 (Steinitz). Kt—KB 3 P—KR 3 &c.

(c) Preferable to B—R 4 as keeping up the pressure on the weak QP.

(d) Best, according to Mason.

(e) If 11. 12. B—Kt 5+.

QKt—B 3!

(f) If 13. Q—Kt 5+ 14. Q—R 4 ch+.

(g) Or 11. (Steinitz) 12. B—QB 4 13. P—K 5 (if 13. Q—Kt 5 Kt×P &c.) 13. QKt—K 2 Kt—KB 3 14. P×P

Kt—Q 2+

(h) On p. 98, Table LXXXI., col. 2, the game is dismissed in White's favour, as White now threatens B×P followed by Kt—Kt 5 ch if K retake. This, however, seems somewhat doubtful, from the continuation in col. 4 above, as Black appears to have a valid defence.

(i) Steinitz.

(j) Continued 20. 21. KR—K sq 22. P×P 23. Kt×Kt 24. R—K 5 Kt—B sq P—R 4 Kt×P Q×Kt Q—Q 2  
25. P—Q 6 26. R×R+ (St. Petersburg v. London, Correspondence Match). B×B

SUPPLEMENTARY TABLE XXXV. (see TABLE LXXX., col. 1, p. 92,  
and SUPPLEMENTARY TABLE XXXII., col. 2).

1. P—K 4 <u>P—K 4</u>	2. Kt—KB 8 <u>Kt—QB 8</u>	3. B—B 4 <u>B—B 4</u>	4. P—QKt 4 <u>B×KtP</u>	5. P—B 8 <u>B—B 4</u>
	6. Castles <u>P—Q 8</u>	7. P—Q 4 <u>P×P</u>	8. P×B <u>B—Kt 8</u>	

1. <u>9. Kt—QB 8</u> <u>Kt—R 4</u>	2.	3.	4.	5.
10. B—KKt 5 * <u>Kt—K 2</u>				
11. Kt—Q 5 <u>P—KB 8</u>				11. B×P ch? <u>K×B</u>
12. B×P <u>P×B</u>				12. Kt—Q 5 <u>R—K sq!</u>
13. Kt×KBP ch <u>K—B sq</u>				13. B×Kt (c) <u>R×B</u>
14. Kt—Kt 5 <u>Kt—Kt sq!</u>				14. Kt—Kt 5 ch <u>K—Kt sq</u>
15. KKt×P ch! <u>K—Kt 2</u>	15. QKt×P ch <u>K—Kt 2</u>	15. Kt×Kt <u>Q×Kt</u>	15. B×Kt <u>Q×Kt</u>	15. Q—R 5 <u>P—Kt 8</u>
16. Q—R 5 <u>Q×Kt!</u>	16. Q—R 5 (a) <u>Kt×B</u>	16. Q—B 8 ch <u>B—B 4</u>	16. Kt×P ch <u>R×Kt</u>	16. Q—R 4 or 6 <u>Q—B sq+</u>
17. Kt×Q <u>R×Q</u>	17. Q—B 7 ch <u>K—R 8</u>	17. B—K 6 <u>Kt—B 8+</u>	17. B×R <u>B×P+ (b)</u>	
18. Kt×R ch <u>K—R 8</u>	18. Q×Kt(B 4) <u>R×Kt</u>			
19. B×Kt <u>K×Kt</u>	19. Kt×R <u>K×Kt+</u>			
20. QR—Q sq <u>Kt—B 8</u>				
21. P—Q 5 <u>Kt—K 4+</u>				

\* If 10. B×P ch  
K×B      11. P—K 5  
K—B sq      12. P—Q 5 (if 12. R—K sq or Kt—Q 5) 12. B—KB 4+  
(a) If 16. B×Kt ; or if 16. Kt—B 7  
Q×B+      Q—B 5+

(b) Berger, in opposition to Rosenthal, demonstrates the validity of the defence.

(c) If 18. Kt×Kt

B—K 5 wins  
N.B.—On p. 94, in Table LXXX., col. 1, the moves 12. P—B 8 and 12. K—B 8 only are given. If 12. Q—Q 8 13. Q×Kt 14. Kt—Q 5 (Rosenthal, *La Vie Moderne*).

SUPPLEMENTARY TABLE XXXVI. (*see* TABLE LXXXV., p. 97,  
col. 1).

1. P—K 4	2. Kt—KB 3	3. B—B 4	4. P—QKt 4	5. P—B 3
P—K 4	Kt—QB 3	B—B 4	B—KtP	B—B 4
6. P—Q 4	7. Castles	8. P×P	9. B—Kt 2	
P—P	P—Q 8	B—Kt 3		

•	1.	2.	3.	4.	5.
	Kt—R 4				
10.	P—Q 5				
	Kt—K 2				
11.	B—Q 3!				
	Castles				
12.	Kt—B 3	12.	12.	12.	
	P—QB 3	B—KKt 5	P—QB 4	Kt—KKt 3	
13.	Q—Q 2	13. Kt—K 2	13. P—K 5 +	13. Kt—K 2	
	P×P	B×Kt		P—QB 4	
14.	Kt×P	14. P×B		14. Q—Q 2!	
	Kt—Kt 3	Kt—Kt 3		P—KB 3	
15.	Kt×B	15. K—R sq		15. K—R sq	
	Q×Kt!	Q—R 5		B—B 2	
16.	QR—Kt sq	16. Kt—Kt 3		16. Kt—K sq (e) 16. QR—B sq	
	Q—Q sq	P—KB 3 (c)		R—Kt sq	
17.	Q—B 3	17. Kt—B 5		17. Kt—Kt 3	17. Kt—Kt 3
	P—KB 3	Q—R 6		P—Kt 4	P—Kt 4
18.	Kt—Q 4	18. R—B sq		18. Kt—B 2	18. Kt—B 5
	Kt—KB 5 (a)	Kt—K 4 or B 5		P—Kt 5	P—B 5
19.	B—B 2	19. R—KKt sq! + (d)		19. Kt—K 3 —	19. B—K 2!
	Kt—B 3 (b)			Kt—K 4! (f)	Kt—Kt 2! (g)
20.	Q—B 4 ch			—	20. KKt—Q 4 (h)
					B—Q 2
				21. P—KB 4	
					Kt—QB 4 +

(a) In Table LXXXV., col. 1, p. 97, the game is here dismissed in favour of Black. Gattie, however, gives the above continuation from Black's 18th move, and concludes "in favour of White." This we fail to see.

(b) Threatening 20.

Kt×Kt

(c) On p. 97, in footnote (a) only the continuation 16. P—QB 4 is given.

(d) Gattie.

(e) This continuation is not given in Table LXXXV., where, in col. 8, 16. QR—B sq is given.

(f) Stronger than 19.

B—Q 2?

(g) In Table LXXXV., col. 8, p. 97, P—Kt 5 is given as best; but 19. Kt—Kt 3 is preferable.

\*

But if 19.

20. KKt—Q 4

21. B—KB 3

Kt—Kt 3

(h)

If 20. B—Q 4  
B—Kt 3 +

Q×P

Q—K sq

Kt—K 6 +

SUPPLEMENTARY TABLE XXXVII. (*see Table LXXXV., p. 97, col. 8.*)

<u>1. P—K 4</u>	<u>2. Kt—KB 3</u>	<u>3. B—B 4</u>	<u>4. P—QKt 4</u>	<u>5. P—B 3</u>
<u>P—K 4</u>	<u>Kt—QB 3</u>	<u>B—B 4</u>	<u>B×P</u>	<u>B—B 4</u>
<u>6. P—Q 4</u>	<u>7. Castles</u>	<u>8. P×P</u>	<u>9. B—Kt 2</u>	<u>10. P—Q 5</u>
<u>P×P</u>	<u>P—Q 3</u>	<u>B—Kt 3</u>	<u>Kt—R 4</u>	<u>Kt—K 2</u>
	<u>11. B—Q 3!</u>	<u>12. Kt—B 3</u>	<u>13. Kt—K 2</u>	
	<u>Oastles</u>	<u>Kt—Kt 3</u>	<u>P—QB 4</u>	

1.	2.	3.	4.	5.
<u>14. Q—Q 2!</u>				
<u>P—KB 3</u>				
<u>15. K—R sq</u>	<u>16. B—B 3</u>	<u>15. B—B 2?</u> (b)	<u>15. QR—B sq</u>	<u>15. B—B 2:</u>
<u>B—B 2</u>	<u>B—Q 2!</u>		<u>Kt—K 4!</u>	
<u>16. QR—B sq</u>	<u>16. Kt—Kt 3</u>	<u>16. Kt—Kt 3</u>	<u>16. Kt×Kt</u>	<u>16. Kt—Kt 3</u>
<u>R—QKt sq</u>	<u>R—K sq</u>	<u>P—QR 3</u>	<u>BP×Kt</u>	<u>R—Kt sq</u>
<u>17. Kt—Kt 3!</u>	<u>17. Kt—B 5</u>	<u>17. Kt—B 5</u>	<u>17. K—R sq</u>	<u>17. Kt—B 5</u>
<u>P—Kt 4</u>	<u>B×Kt</u>	<u>B×Kt</u>	<u>Q—R 5</u>	<u>P—Kt 4</u>
<u>18. Kt—B 5</u>	<u>18. P×B</u>	<u>18. P×B</u>	<u>18. P—B 4</u>	<u>18. K—R sq</u>
<u>P—B 5</u>	<u>Kt—K 4</u>	<u>Kt—K 4</u>	<u>P—B 5</u>	<u>P—B 5</u>
<u>19. B—K 2!</u>	<u>19. Kt×Kt</u>	<u>19. Kt×Kt</u>	<u>19. B—Kt sq</u>	<u>19. B—K 2!</u>
<u>Kt—Kt 2!!</u>	<u>BP×Kt+</u>	<u>BP×Kt</u>	<u>B—Kt 5</u>	<u>P—Kt 5</u>
<u>20. KKt—Q 4 (a)</u>		<u>20. P—KB 4+</u>	<u>20. P×P</u>	<u>20. B—Q 4</u>
<u>B—Q 2</u>			<u>P—B 6</u>	<u>P—B 6</u>
<u>21. P—KB 4</u>			<u>21. B×P</u>	<u>21. Q—Q sq</u>
<u>Kt—QB 4+</u>			<u>Kt—B 5+</u>	
				<u>22. B×B</u>
				<u>Q×B</u>
				<u>23. KKt—Q 4+</u>
				(c)

(a) If 20. B—Q 4 on p. 97, col. 8, 20. P—B 6? is given.

(b) If 15. Kt—K 4? 16. Kt×Kt 17. K—R sq 18. B×Kt 19. B×B+

(c) *Neue Berliner Schachzeitung*, 1870.

## GAME ILLUSTRATIVE OF THE EVANS GAMBIT.

(From the Frankfort *Schachzeitung*.)

WHITE (Fritz).

BLACK (Zukertort).

1. P—K 4	10. Kt×P	18. Q×KKtP
P—K 4	KKt—K 2	Q—B sq
2. Kt—KB 3	11. Kt—K 2	19. Q—B 6
Kt—QB 3	P—Kt 4	B—Kt 3
3. B—B 4	12. B—Q 3	20. B—K 4 (c)
B—B 4	Q—K 3	B—Q 2
4. P—QKt 4	13. Q—Kt 2	21. KR—Q sq (d)
B×KtP	Kt—Kt 3	B—B 4
5. P—B 3	14. Kt—B 4	22. QR—B sq
B—R 4	Kt×Kt	B—K 2 (e)
6. P—Q 4	15. B×Kt	23. R×B (f)
P×P	P—QR 3 (a)	K×R (g)
7. Castles	16. Kt—Kt 5	24. B×Kt ch
P×P	Q—K 2	K—B sq
8. Q—Kt 3	17. P—K 6	25. Q—Q 4
Q—B 3	QP×P (b)	Resigns
9. P—K 5		
Q—Kt 3		

(a) Up to this point the "book" moves have been made.

(b) Taking with BP would have been preferable. Black's game is now broken up.

(c) Best!

(d) White could also have won here by 21. B×Kt    22. Kt×KP    23. Q×Pch    24. Q×Bc  
but disdains such a prosaic procedure.(e) If 22. P—Kt 8    23. R×KB    24. QB×KtP    25. B×Kt wins; for if now 25. P×Kt    Q—K 2    B×B  
26. Q—Q 8 ch, sacrificing the Queen, and mating next move.

(f) Truly splendid play!

(g) If 23. B×Q    24. B×Kt    25. R×QBP dis ch    26. R×Q    27. B×R wins. If 23. B×Q  
24. B×Kt    25. R×QBP dis ch followed by R—Q sq ch Black struggles hard to  
B×Kt wriggle out of his opponent's clutches; but is like a dwarf in the grasp of a  
giant.

## THE TWO KNIGHTS' DEFENCE.

SUPPLEMENTARY TABLE XXXVIII. (*see* TABLES XCIX. and C.).

1. P—K4	2. Kt—KB8	3. B—B4	4. Kt—Kt5
P—K4	Kt—QB8	Kt—B3	P—Q4
5. P×P	6. B—Kt5 ch*	7. P×P	
QKt—R4	P—B3	P×P	
<u>1. B—Q3?</u> (a)	<u>2. B—K2</u>	<u>3.</u>	<u>4.</u>
B—QB4	P—KR8		
<u>9. Castles</u>	<u>9. Kt—KR8</u>	<u>9. Kt—KB3</u>	
Castles	B×Kt	P—K5	
<u>10. Kt—QB8</u>	<u>10. P×B</u>	<u>10. Kt—K5</u>	<u>10.</u>
B—Kt8	Q—Q4	Q—Q5	B—Q8
<u>11. B—K2</u>	<u>11. B—B3</u>	<u>11. P—KB4</u>	<u>11. P—Q4</u>
Kt—Q4	P—K5	B—QB4	P—KKR4
<u>12. P—Q3</u>	<u>12. B—Kt2</u> (c)	<u>12. R—B sq</u>	<u>12. P—Q4</u>
Kt—Kt2	Q—K4	Q—Q sq!	P×BP
<u>13. Kt—B8</u>	<u>13. Q—K2</u>	<u>13. P—KKt3?</u>	<u>13. Castles</u>
B—B2	B—Q8	B—R6 +	P—B4
<u>14. R—K sq</u>	<u>14. Kt—B3</u>	<u>14. Castles</u> (g)	<u>14. P—B3</u>
P—KB4+(b)	Castles KR	Q—Kt3	R—Kt sq
	<u>15. P—Kt8</u> (d)	<u>15. Kt×KBP</u>	<u>15. K—R sq!</u>
	Kt—Q4	B×B	P×P
	<u>16. B—Kt2</u>	<u>16. B—R5</u>	<u>16. P×P</u>
	Kt—KB5	Kt—K6	Kt—Q4
	<u>17. Q—B sq</u>	<u>17. Q—Q2</u>	<u>17. Kt—QB3</u>
	P—KB4	Kt(R4)—B5	Kt×Kt
	<u>18. Castles</u> (e)	<u>18. Kt×R dis ch</u>	<u>18. P×Kt</u>
	Q—K2	K—Q2	B×Kt!
	<u>19. R—Kt sq+(f)</u>	<u>19. Q—B2</u>	<u>19. BP×B</u>
		Q×QP	Q×BP
		<u>20. Q×B+</u>	<u>20. B—Q2</u>
			Q—QR6!
			<u>21. R—B sq+</u>

\* In the variation 6. P—Q3 &c., see Table CIV., col. 1, note (c), White would get a lost game by 12. P—QKt3, the move preferred by Bird.

(a) Gunsberg. Weak; for the reason that as the B is subsequently withdrawn to K2 a move is lost.

(b) Gunsberg v. Tschigorin.

(c) In col. 1, Table XCIX., 12. Kt—B3 is given.

(d) Steinitz recommends 15. P—Q3 here.

(e) If 18. Kt—Q sq

Kt—Q6 ch &c.

(f) Pollock v. Moehle. (The International says it is a most critical question whether White should not play 19. Q—R6). Continued 19. 20. Q—R6 (Moehle prefers

20. B×B	20. Q—B4	21. B—B sq	22. Kt—R4	23. P—QB3	24. K×B
25. P—B4	26. K—R3	KR—Kt sq	Q—K4	B×B ch	Q—Q4

(g) Col. 4, Steinitz gives 14. Q—Q2, see p. 114, note (e), which loses for White. "Boomerang," in the Chess Monthly, suggests 14. Castles and if then 14.

15. B—K3

Kt×B B×Kt

16. B×KP!+ We believe that "Boomerang" is right, and that White should get the better game ultimately, though we do not see why Black should at once capture the Bishop. (See col. 4 above.) In any case Black gets a bad game.

SUPPLEMENTARY TABLE XXXIX. (*see Tables XCIX. and O.*) .

1. P—K 4	• 2. Kt—KB 8	3. B—B 4	4. Kt—Kt 5
P—K 4	Kt—QB 8	Kt—B 8	P—Q 4
5. P×P	6. B—Kt 5 ch	7. P×P	P×P

1.	2.	3.	4.	5.
8. B—K 2	• 2. Kt—KB 8	3. B—B 4	4. Kt—Kt 5	
• P—KR 3	Kt—QB 8	Kt—B 8	P—Q 4	
9. Kt—KR 8	B—QB 4 (a)			9. B—Q 8
10. P—Q 3	Castles			10. P—Q 3
11. Kt—B 3	Kt—Q 4			Castles
12. Kt—R 4	B—Q 8			11. Kt—B 8 +
13. Kt—Kt sq	P—KB 4			
14. P—QB 3	B—Q 2			
15. P—Q 4 (b)	P—K 5 (c)			
16. P—QB 4	Kt—K 2			
17. P—QKt 8 ! +	17. Kt—QB 3	17. Kt—B 5 ?	16.	
	B—K 3	B×Kt		Kt—KB 8 ! —
18. P—QKt 3	B—Kt 5	18. P×B		
19. B—Kt 2	P—B 5	Kt—Kt 2		
20. Q—B 2	Q×P	19. Q—Q 4		
21. K—B sq	P—B 6 (d)	20. P—QKt 4		
		P—QR 4		
		21. P—QR 3		
		Kt—KB 4 +		

- (a) As the Bishop has to be withdrawn to Q 8 in three moves, we slightly prefer 9. B—Q 8 as in col. 5, though in any case White appears to get the better game.
- (b) Challenging a break in the centre (Steinitz).
- (c) Black must press his attack on K side, whilst White must try to wear out the attack and to win ultimately on the Q side with a majority of Pawns. (Steinitz, International Chess Magazine, December 1890.)
- (d) Tschigorin v. Steinitz (Correspondence Match). Continued 22. P×P  
P×P

SUPPLEMENTARY TABLE XL. (*see* TABLE CVIII. p. 122,  
col. 1, and note (a)).

1. P—K 4	2. Kt—KB 3	3. B—B 4	4. P—Q 4 *	5. Castles
<u>P—K 4</u>	<u>Kt—QB 3</u>	<u>Kt—B 3</u>	<u>P × P</u>	<u>Kt × P</u>

1.	2.	3.	4.	5.
6. R—K sq <u>P—Q 4!</u>				
7. B × P <u>Q × B</u>				
8. Kt—B 3 <u>Q—QB 5! (a)</u>				
9. Kt × Kt <u>B—K 3</u>	9. R × Kt ch <u>B—K 3</u>			
10. P—QKt 3 <u>Q—Q 4</u>	10. B—KKt 5! (c) 10. <u>B—K 2!</u>	10. B—QB 4?		10. Kt × P? <u>Castles QR</u>
11. B—Kt 5 <u>B—K 2</u>	11. B × B <u>K × B</u>	11. Kt—Q 2 <u>Q—R 3</u>		11. B—K 3 <u>B—B 4+</u>
12. B × B <u>K × B</u>	12. Kt × P <u>Kt × Kt</u>	12. Kt—Kt 3 <u>B—Kt 3</u>		
13. Q—B sq <u>QR—K sq</u>	13. R × Kt <u>KR—Q sq</u>	13. Kt—Q 5 <u>P—KR 3</u>	13.	
14. Q—R 8 ch <u>K—Q sq</u>	14. R × Q <u>R × Q ch</u>	14. Kt—B 5 <u>Q—Kt 4</u>	14. Kt—B 6 ch <u>P × Kt</u>	
15. P—QB 4 <u>Q—KR 4</u>	15. R × R— <u>B × R—</u>	15. R × B cb <u>K—B sq!</u>	15. B × BP+ <u>Castles KR</u>	
16. QR—Q sq <u>B—Kt 5! + (b)</u>		16. Kt—Q 7 ch <u>K—Kt sq</u>		
		17. Q—Kt 4 <u>P—KR 4</u>		
		18. Kt(Q 5)B 6 ch <u>P × Kt</u>		
		19. B—R 6 dis ch <u>wins (d)</u>		

\* Or 4. Castles see Table CX., col. 1, where the weaker continuation 5. P—Q 4 is given.  
Kt × P

White, however, may equalise by 5. B—Q 5 or 5. Kt—QB 3 Steinitz gives 5. P—Q 8 which Ranken condemns.

(a) Declared best by Wayte.

(b) In Table CVIII., col. 1, p. 122, the game is dismissed as even on White's 16th move. Wayte, however, considers that 16. B—Kt 5 yields Black the better game (*British Chess Magazine*, p. 277); and we entirely concur, as Black has a pawn plus, and White cannot afford to sacrifice anything.

(c) Another improvement! In note (a), p. 122, Table CVIII., the inferior move 10. Kt × P only is given, which results favourably for Black.

(d) Prince Dadian of Mingrelia v. Bitcham.

# THE QUEEN'S BISHOP'S PAWN'S GAME IN THE KING'S KNIGHT'S OPENING.

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SUPPLEMENTARY TABLE XLI. (*see* TABLE CXI., col. 4;  
TABLE CXIV., cols. 1 and 2).

	1. <u>P-K 4</u> <u>P-K 4</u>	2. <u>Kt-KB 8</u> <u>Kt-QB 8</u>	3. <u>P-B 8</u>	4.	5.
1.	2.	3.	4.	5.	
3. •	1. <u>P-Q 4</u>	2. <u>Kt-B 3</u>			
4. <u>Q-R 4</u>	4. <u>P-Q 4</u>				4. <u>PxP?</u>
<u>PxP</u>		<u>KtxKP</u>			5. <u>P-K 5</u>
5. <u>KtxP</u>	5. <u>P-Q 5</u>				<u>Kt-Q 4</u>
<u>Q-Q 4</u>		<u>Kt-Ktsq</u>			
6. <u>KtxKt</u>	6. <u>B-Q 3</u>			6. <u>Kt-B 4 (g)</u>	6. <u>B-QKt 5</u>
<u>PxKt</u>		<u>Kt-KB 8</u>			<u>P-QR 8</u>
7. <u>B-B 4</u>	7. <u>Kt x P</u>	7.	7. <u>Kt x P</u>	7. <u>B-R 4+</u>	
<u>Q-Q 8!</u>		<u>P-Q 8 (c)</u>	<u>B-B 4</u>		
8. Castles (a)	8. <u>B-Kt 5 ch</u>	8. Castles	<u>KtxBch</u>		
<u>B-K 2</u>	<u>B-Q 2</u>		<u>Kt x Kt</u>		
9. <u>P-Q 8</u>	9. <u>Kt x B</u>	9. <u>P-QKt 4</u>	<u>P-Q 8</u>		
<u>PxP</u>	<u>QKtxKt</u>	<u>B-Kt 3 (e)</u>	9. Castles		
10. <u>BxP (b)</u>	10. Castles	10. <u>B-KKt 5!</u>	<u>B-K 2</u>		
<u>B-Q 2</u>	<u>B-K 2</u>	<u>P-KR 8</u>			
11. <u>R-Q sq</u>	11. <u>B-Kt 5</u>	11. <u>B-R 4</u>	<u>Castles</u>		
<u>Kt-B 3</u>	<u>Castles</u>	<u>P-Q 3</u>	<u>B-B 4</u>		
12. <u>Kt-R 3</u>	12. <u>QB x Kt</u>	12. <u>Kt-B 4</u>		12. <u>Kt-Q 4</u>	
<u>Kt-Kt 5</u>	<u>Bx B!</u>	<u>QKt-Q 2</u>		<u>BxKt</u>	
13. <u>B-KB 4</u>	13. <u>Kt-Q 2</u>	13. <u>P-R 4</u>		13. <u>Qx B</u>	
<u>Q-Q 4</u>	<u>Kt-B 4</u>	<u>P-R 3</u>		<u>B-B 8</u>	
14. <u>B-Kt 3</u>	14. <u>Q-Kt 4! (d)</u>	14. <u>Kt x B</u>		14. <u>B-K 8! -</u>	
<u>P-KR 4! -</u>	<u>P-QR 8</u>	<u>Kt x Kt</u>			
	15. <u>B-B 4</u>	15. <u>P-QB 4</u>			
	<u>R-K sq</u>	<u>QKt-Q 2</u>			
	16. <u>KR-K sq-</u>	16. <u>P-B 4+ (f)</u>			
	<u>Q-Q 2</u>	-			

(a) The 8th and 9th moves of each player may be transposed in this variation, thus 8. P-Q 8  
PxP

9. Castles

B-K 2 &c.

(b) In col. 4, Table CXI., the game is dismissed here in White's favour. Steinitz, however, in the International, gives the continuation in col. 1 above as leading to an even game.

(c) Weiss v. Tschigorin. The "books" only give 7.

as in col. 1, Table CXIV.

(d) If 14. P-QKt 4? 15. PxKt 16. PxP 17. R-B 4 18. R-B 4  
P-QR 8 Px B BxP R-B 5 PxQP+

(e) On Table CXIV., this continuation is omitted.

(f) Tschigorin v. Gunsberg. Ranken now suggests 16. R-K sq for Black.

(g) Weiss v. Tschigorin (New York Tourney).

**SUPPLEMENTARY TABLE XLIII.** (*see Table CXIV., col. 2, note (c).*)

1. P—K 4 P—K 4	2. Kt—KB 8 Kt—QB 8	3. P—B 8 Kt—B 8	4. P—Q 4 Kt×KP
5. P—Q 5 B—B 4?	6. P×Kt Kt×BP	7. Q—Q 5 B—Kt 3*	

L.	2.	3.	4.	5.
8. B—QB 4! (a) Castles			8. Q—K 2? (b)	8. P×KtP B×P
9. B—KKt 5 KtP×P			9. R—B sq+ 9. Q×B Kt×R	
10. Q×KP Q—K sq	10.	R—K sq		10. B—KKt 5+(c)
11. R—B sq P—Q 4	11. P—Q 8	11. B×Q R×Q ch		
12. B—K 2 Q×Q	12. Q—K 2 Q×Q ch	12. Kt×R Kt×R		
13. Kt×Q P—B 8	13. K×Q R—K sq ch	13. B—R 4+		
14. Kt×BP P×B	14. K—Q 2+			
15. Kt—K 7 ch K—R sq				
16. Kt×P B—QB 4				
17. P—QKt 4 wins				

\* Ranken and Freeborough (*Ancient and Modern Chess*, p. 49), wrongly conclude in Black's favour.

(a) Suggested by Mr. Muller, who has given us the above analysis in col. 1.

(b) The *Handbuch* gives this weak move, which Müller demolishes by 9. B—B sq as above.

A single author may be excused for a good many oversights; but the extraordinary blunders of the *Handbuch*—the compilation of so many master Teuton spectacilar minds—are well nigh inexplicable.

(c) See also note (c), Table CXIV.

## THE KING'S BISHOP'S OPENING.

## SUPPLEMENTARY TABLE XLIII.

1. P—K 4  
• P—K 4

2. B—B 4  
B—B 4 \*

1.	2.	3.	4.	5.
3. P—QB 8 (a) Kt—KB 8	6. B—Kt 3	6. P×Kt?	3. P—Q 4 P×P	Q—K 2 (d)
4. P—Q 4 P×P	Kt—K 5	P×B	4. B×P Kt—KB 8	4. Kt—KB 8 (e) P—Q 3
5. P—K 5 P—Q 4	7. P×P	7. P×KtP	5. Q—B 3! Castles	5. Castles B—K 8
6. aB—Kt 5 ch B—Q 2	8. B—K 3	8. Q—R 5	6. P—Q 4 P×P	6. Q—Kt 3 B—Kt 8
7. B×B KKt×B	9. K—B sq	9. Q—K 2 ch	7. B—KKt 5 P×P	7. B×B Q×B
8. P×P B—Kt 5 ch	10. K—B sq	10. K—Q sq	8. Kt×P QKt—Q 2	8. Q×Q P×Q
9. Kt—QB 8 (b) Castles	11. Kt×B	11. R—K sq	9. Castles— R×P	9. P—Q 4 P×P
10. KKt—K 2 P—QB 4	12. K—Kt sq	12. R×B	10. P×P Kt—KB 8—	10. P×P — Kt—KB 8—
11. P×P Kt×QB P	13. B—B 2— (c)	13. Q×B		
12. Castles B×Kt	14. Q—Kt 5 R×P	14. P—Kt 5 P—QR 8+		
13. Kt×B P—Q 5	15. P×P			
14. K—K 2 — Kt—QB 8—				

- \* If 2. P—QB 8      3. Q—K 2!  
Kt—B 3      4. P—B 4      5. P—K 5      6. P—Q 4      7. B—Kt  
P×P      P×P!      Kt—Q 4      B—K 9      B—B 5 ch
- 8. P—Kt 3      9. B×P ch      10. Q—B 8 ch+      If 2. P—Q 8!  
P×P      K×B      P—Kt 4      Kt—KB 8      4. P—B 4!  
5. Kt—KB 8      6. QP×P      7. P×P      8. Q×B      9. Q—QKt 8      10. B—KKt 5+  
P×KP      B—KKt 5      B×Kt      P×P      Q—B sq

(a) If 3. Kt—QB 8 or 3. Kt—KB 8 the opening transposes into the Vienna game or the Guisacco Piano. 3. P—QB 3 is the "classical" move favoured by Philidor and the earlier writers of the Modenese school.

(b) Or 9. B—Q 2 (*Handbuch*).

(c) The *Handbuch* considers the game equal, but Staunton (*Theory and Practice*, p. 100) slightly prefers White.

(d) If 8. Kt—QB 8      4. P—Q 4      5. Kt—K 2      6. Q—Q 8—      If 3. Q—B 8  
B—Kt 8!      Kt—B 3      Castles—      Q—Kt 4      4. K—K 2  
(If 4. K—B sq      5. P—Q 4      6. Kt—KB 8) 4. Q—Kt 8!      5. Kt—K 2 or  
Q—K 2      B—Kt 8      P—Q 8      Q—Kt 8!      Kt—QB 8

5. P—Q 8—  
(e) If 4. P—Q 4?      5. P×P      6. Kt—K 2      7. B—Q 2      8. Kt×B      9. Castles  
P×P      Q×KP ch      B—Kt 5 ch      B×B ch      Q—K 2      Kt—KB 8+

N.B.—In Table CXXVII, p. 143, col. 4, a better continuation for White than 4. P—QB 3 etc. is 4. Kt—KB 8      5. Kt—Kt 5      6. P×P      7. P—Q 8      8. QKt—B 8      9. QKt—K 4  
B—B 4      P—Q 4      Kt×P      Castles      Kt—B 8      Kt—Q 8  
10. Q—Q sq      11. P—QB 8      12. Q—Kt 8      13. B—Q 2      14. Kt×Kt      15. Castles Q—B  
t—B 4      Q—K 2      Kt×Kt      K—B sq      Kt—Q 8

## SUPPLEMENTARY TABLE XLIV.—(McDONNELL'S DOUBLE GAMBIT.)

1. P—K 4            2. B—B 4            3. P—QKt 4?

P—K 4

B—B 4

P—QKt 4?

B×KtP

1.	2.	3.	4.	5.
4. P—B 4		4. <u>P×P (d)</u>		4. P—B 3
<u>P—Q 4</u>		5. Kt—KB 3		<u>B—B 4</u>
5. P×QP ( <i>a</i> )		P—Q 4		5. Kt—KB 3
<u>P—K 5</u>		6. P×P	6. B×P *	transposes into the Evans Gambit.
6. Kt—K 2		<u>Kt—KB 3</u>	<u>Kt—KB 3</u>	
<u>Kt—KB 3</u>		7. P—B 3	7. P—B 3	
7. P—B 3	7. Castles	<u>B—Q 8+</u>	<u>Kt×B !+</u>	
<u>B—QB 4</u>	<u>Castles</u>			
8. P—Q 4	8. QKT—L 3			
<u>P×P en pass.</u>	<u>P—B 3</u>			
9. Q×P	9. P×P			
<u>Castles</u>	<u>Kt×P</u>			
10. B—R 3	10. K—R sq			
<u>B×B</u>	<u>B—KKt 5+(c)</u>			
11. Kt×B				
<u>B—Kt 5</u>				
12. Castles KR ( <i>b</i> )				
<u>B×Kt</u>				
13. Q×B				
<u>Kt×P</u>				
14. Q—B 3				
<u>P—QB 3</u>				
15. QR—Kt sq				
<u>Q—K 2</u>				
16. B×Kt				
<u>P×B +</u>				

(a) If 5. B×P      6. P—B 3      7. P×B      8. P×P      9. Q—B 2  
P—QB 3      P×B      P×KP      Q—Q 5      B—B 4+

(b) Wormald (*Chess Openings*, p. 149) observes that White has no inferiority; but the continuation in col. 1 above establishes a contrary conclusion.

(c) McDonnell v. Labourdonnais.

(d) Shown to be good by the Rev. T. C. Sanders, although condemned by nearly all the "books."

## THE SALVIO GAMBIT.

SUPPLEMENTARY TABLE XLV.—VIENNA DEFENCE (*see Table CXXXVIII., col. 1, p. 156*).

		3. Kt—KB 8 P—KKt 4	4. $\frac{B—B\ 4}{P—Kt\ 5}$
	5. Kt—K 5 $\frac{Q—R\ 5\ ch}{}$	6. K—B sq $\frac{Kt—QB\ 3}{}$	
1.	2.	3.	4.
7. $Kt \times BP$ $\overline{B—B\ 4}$		7. $\overline{Kt—B\ 3}$	
8. Q—K sq (a) $P—Kt\ 6$		8. $Kt \times R$ $\overline{P—B\ 6}$	
9. Kt×R (b) $\overline{B—B\ 7}$	9. $P—B\ 8$ $\overline{B—B\ 7}$	9. $P—Q\ 4!$ $\overline{Kt—K\ 4}$	
10. $Q—Q\ sq!$ $\overline{Kt—B\ 3!}$	10. $P—Q\ 4?$ $\overline{P—Q\ 4}$	10. $Q—Q\ sq!$ $\overline{Kt—B\ 3}$	10. $B—Q\ 8$ $\overline{Kt—R\ 4+}$
11. $P—Q\ 4$ $\overline{P—Q\ 4}$	11. $P \times P$ $\overline{B—Kt\ 5}$	11. $Kt \times R!$ $\overline{P—Q\ 4}$	11. $Q—K sq$ $\overline{P \times P ch}$
12. $P \times P$ $\overline{B—Kt\ 5}$	12. $B—K\ 2$ $\overline{Kt—K\ 4}$	12. $P \times QP$ $\overline{B—Kt\ 5}$	12. $K—K\ 2$ $\overline{P—Kt\ 6}$ wins
13. $B—K\ 2$ $\overline{QKt \times P}$	13. $P \times P!+$	13. $B—K\ 2$ $\overline{Kt—K\ 4+}$	
14. $B \times B$ $\overline{Kt \times B+}$			

- (a) If 8.  $P—Q\ 4$   
 $\overline{B \times P}$     9.  $Q—K sq$   
 $\overline{Q \times Q ch}$     10.  $K \times Q$   
 $\overline{Kt—K\ 4}$     11.  $Kt \times Kt$   
 $\overline{B \times Kt+}$
- (b) If 9.  $P—Q\ 4$   
 $\overline{B \times P}$  &c.

## THE ALGAIER-KIESERITZKY GAMBIT.

SUPPLEMENTARY TABLE XLVI. (*see* TABLE CXLV., p. 166,  
col. 5).

1. $P-K4$ $\overline{P-K4}$	2. $P-KB4$ $\overline{P \times P}$	3. $Kt-KB8$ $\overline{P-KKt4}$	4. $P-KR4$ $\overline{P-Kt5}$
	5. $Kt-K5$ $\overline{-Kt2}$	6. $P-Q4$ $\overline{Kt-KB8}$	
1.	2.	3.	4.
7. $B-QB4$ $\overline{P-Q4}$			5.
8. $P \times P$ Castles			
9. $Kt-QB8$ $\overline{Kt-KR4!}$	9. $\overline{P-QB4? (b)}$	9. $B \times P$ $\overline{Kt \times P}$	
10. $Kt-K2$ $\overline{P-QB4+(a)}$	10. $Kt \times KtP?$ $\overline{Kt-Kt6}$	10. $P \times P$ <i>en pass!</i> $\overline{10. QB \times P?}$ $\overline{Kt \times P}$ $\overline{Kt-R4}$	10. $P-KKt8$ $\overline{P-QB4}$
	11. $R-R2$ $\overline{Q-K2 ch}$	11. $Kt \times Kt$ $\overline{P \times Kt}$	11. $P-KKt8$ $\overline{P \times P}$
	12. $K-B2!$ $\overline{P-KR4}$	12. $QB \times P$ $\overline{Kt-R4}$	12. $P \times P$ $\overline{Kt \times B}$
	13. $Kt-K5$ $\overline{B \times Kt}$ wins	13. $B-K5+(c)$ $\overline{P \times Kt}$	13. $P \times Kt$ $\overline{Q-Kt8}$
		14. $Q-Q2$ $\overline{R-K sq ch+}$	14. $R-R2$ $\overline{Kt-B8+}$

(a) Gattie, in the *Chess Monthly*, marks this move as best. In Table CXLV., col. 5, we give  
10.  $\overline{Q-KB8}$ . In either case Black has a good game.

(b) The *Handbuch* gives this feeble move and the weak continuation in col. 4.

(c) Blackburne v. Zukertort.

## APPENDIX.

## (PHILIDOR'S DEFENCE.)

SUPPLEMENTARY TABLE XLVII. (see TABLE CXLVIII.  
(Philidor's Defence), col. 1, p. 169, note (a)).

1. P—K 4	2. P—KB 4	3. Kt—KB 3	4. P—KR 4
<u>P—K 4</u>	<u>P×P</u>	<u>P—KKt 4</u>	<u>P—Kt 5</u>
5. Kt—K 5	6. B—B 4	7. P×P	
<u>Kt—KB 3</u>	<u>P—Q 4</u>	<u>B—Kt 2</u>	.

1.	2.	3.	4.	5.
8. P—Q 4	8. Castles	8.	8. B—Kt 5 ch	8. P—Q 6
Castles (a)	Castles		<u>P—B 8</u>	<u>Castles</u>
9. Castles (b)	9. Kt—QB 3	9. R×P	9. P×P	9. Kt×BP
<u>P—B 4</u> (c)	<u>Kt—R 4</u>	<u>Kt—R 4</u>	<u>Castles</u>	<u>R×Kt</u>
10. P—B 3 (d)	10. Kt×KtP!	10. R—K 4	10. P×P	10. B×R 1
<u>P×P</u>	<u>B—Q 5 ch</u>	<u>B—B 4</u>	<u>B×P</u>	<u>K×B</u>
11. P×P!	11. Kt—B 2	11. R—K sq	11. P—Q 4	11. P×P
<u>Kt×P</u>	<u>Q×RP</u>	<u>Q×RP+</u>	<u>B×P</u>	<u>Q—K 2 ch</u>
12. B×Kt	12. Kt—K 2		12. R—Kt sq	12. Q—K 2
<u>Q×B</u>	<u>B—Kt 5</u>		<u>P—B 6+</u>	<u>Q×Q ch</u>
13. Kt—QB 3 (e)	13. Q—K sq			13. K×Q
<u>Q—Q sq</u>	<u>QB×Kt wins</u>			<u>Kt—B 3+(g)</u>
14. Kt×KtP (f)				
<u>B×P ch</u>				
15. Kt—B 2				
<u>Kt—B 3</u>				
16. Q—R 5				
<u>Kt—K 4</u>				
17. B×P				
<u>B—KKt 5+</u>				

(g) The defence 5. Kt—KB 3 is perfectly sound and satisfactory,

its validity only having been put in doubt in a superficial analysis by the late Mr. Wisker, who was not a theorist, and against whose vagaries, like those of Messrs. Bird and McDonnell, the student needs to be cautioned.

(a) Transposing into the Paulsen Defence of	5. Kt—K 5	6. P—Q 4	7. B—QB 4'
	<u>B—Kt 2</u>	<u>Kt—KB 3</u>	<u>P—Q 4</u>
8. P×QP &c., where the same position as in col. 1 above is brought about by a Castles			
totally different train of play. Black may also advantageously play here	8.		
9. B—Kt 5 ch	10. P×P	11. P×KtP	<u>Kt—R 4</u>
<u>P—B 3</u>	<u>Castles</u>	<u>QB×P+</u>	
(b) If 9. Kt—QB 3	10. Kt—K 2	(if 10. Kt×KtP	11. R—R 2
<u>Kt—R 4!</u>		<u>Kt—Kt 6</u>	<u>Q—K 2 ch</u>
13. Kt—K 5	10. <u>B×Kt wins</u>	11. Castles	The Handbuch gives 9. Kt—QB 3
<u>B×Kt wins</u>	<u>Q—B 3*</u>		<u>P—KB 4</u>
10. B×P	11. P—KKt 8	12. Q×P	14. Q—Q 8
<u>Kt—R 4</u>	<u>P×QP</u>	<u>Kt—QB 3</u>	<u>R—K sq ch+</u>
however, 9. QB×P	10. B×Kt	11. Castles	12. Kt×Kt
<u>Kt×QP</u>	<u>Q×B</u>	<u>Kt—B 3</u>	<u>P×Kt</u>
If, in this variation, 11.	<u>Q—Q 8?</u>	12. Kt—QB 3	13. B—K 3
		(if 12. P—B 3)	<u>P—QB 4+</u>
13. Q×Q	14. Kt—Q 5+ (Handbuch).		<u>Q×P ch</u>

(c) Or 9.			
<u>Kt×P</u>			
(d) If 10. P×P en pass.	11. Kt×Kt	12. QB×P	If 10. B×P or 10.
<u>Kt—P</u>	<u>P×Kt</u>	<u>Kt—B 4 wins.</u>	<u>Q—K 2 ch</u>
(e) If 13. B×P or 18.	<u>Kt—B 8+</u>	<u>R—Q sq +</u>	
(f) Handbuch. If 14. B×P	15. Kt×KtP	(if 15. Kt×KtP)	15. <u>B×P ch</u>
<u>Kt—B 3</u>	<u>P×Kt +</u>	<u>P×Kt +</u>	<u>Q×R ch</u>

## SUPPLEMENTARY TABLE XLVIII. (see TABLE CXLVIII., col. 5).

1. P—K4 P—K4	2. P—KB4 P×P	3. Kt—KB3 P—KKt4	4. P—KR4 P—Kt5	5. Kt—K5 Kt—KB8*
6. B—B4 P—Q4	7. P×P B—Q8	8. P—Q4 Kt—R4!		
1.	2.	3.	4.	5
9. Kt—QB3 Q—K2	9. Castles		9. B—Kt5 ch P—B8!	K—B sq?
10. B—Kt5 ch P—B8!	10. Kt—K2 P—KB8?	10. Castles (e) Q×P	10. P×P P×P	10. Castles! Q×RP
11. P×P P—P	11. Kt—Q3 Q—Ksq! (c)	11. R×P Kt×R	11. Kt×QBP Kt×Kt	11. B×P P—Kt6
12. Kt—Q5 Q—K3? (a)	12. Castles P—B6	12. B×Kt P—Kt6	12. B×Kt ch K—B sq	12. B—R6 ch K—Kt sq
13. Kt—B7 ch B×Kt	13. QKt—KB4 Kt—Kt6	13. Q—B8 P—KB8	13. B×R Kt—Kt6	13. R—B8 Q—R7 ch
14. B—B4 Q—K2(or B4)	14. R—K sq Kt—K7 ch	14. Q×P ch Q×Q	14. R—R2 Q—K2 ch (g)	14. K—B sq Q—R8 ch
15. B×P ch K—B sq	15. Kt×Kt P×Kt	15. B×Q P×Kt	15. K—B2 Kt—K5 ch	15. K—K2 Q×P ch
16. B×Kt B×Kt	16. Q×P Q—R4	16. P×P B—B4 ch	16. B×Kt P—Kt6 ch	16. K—K3 P—KB8
17. P×B! (b) Q×P ch	17. B—B4 Q×RP	17. K—R sq R—B4	17. K—Kt sq P×R ch	17. B—QB4 P×Kt
18. Q—K2 Q×B	18. P—KKt3 Q—R4	18. Kt—K4 B—Q5	18. K—R sq Q×B	18. R—B8 ch B×R
19. B×P+ P×B	19. B×B K—B2	19. Kt—B6 ch Q—Kt3	19. Kt—B3 Q—Kt3	19. P—Q6 disch Q—Q4
20. Kt—KB4+ (d) 20. B—Q3 R×Kt+ (f)		20. P—R5 Q—Kt2 wins		20. B×Q ch wins

\* In the *Westminster Papers*, February 1873, Wisker condemns this defence as follows:—"It is now as completely exploded as the Sicilian or the Damiano Gambit (!)—an appalling sample of stupendous theoretical ignorance, inasmuch as all authorities, including the *Chess Players' Chronicle*, June 1873, p. 263, recognise it as one of the safest and best defences. In the interest of the student, such bogus theory deserves exposure, because the Damiano Gambit is an utterly lost game, while the immortal Philidor's Defence 5. condemned by the would-be critic in question, yields

Kt—KB3

Black a winning game, as shown in our previous analysis.

(a) See Table CXLVIII., cols. 3 and 4, where the winning continuations for Black 19.

and 12. Q—Qsq are given, and col. 5; also Table CXLIX., col. 1. The bad move

12. Q—OKt3 is given by the *Handbuch*, Wormald, and Bird.

Q—K8

(b) Once more Bird gives an inferior move, viz. 17. Castles. Col. 1 gives an important variation on Black's 18th move, omitted in Table CXLVIII., col. 5.

(c) If 11. 12. QB×P &c.

Q—K2

(d) Gossip v. Steinlitz.

(e) If 10. Kt×KtP

Kt—Kt6+

(f) Wayte v. Thorold. Continued: 21. P×R 22. R—QKt sq 23. B×BP 24. B×Kt

B×KtP

B×P

Kt—R3

P×B

wins.

(g) This variation is not given in Table CL. Col. 5 above, is from *Games of the Congress*, p. 98.

## SUPPLEMENTARY TABLE XLIX. (see TABLE CXLIX., col. 1).

1. P—K 4	2. P—KB 4	3. Kt—KB 3	4. P—KR 4
P—K 4	P—P	P—KKt 4	P—Kt 5
5. Kt—K 5	6. B—B 4	7. P×P	
Kt—KB 8	P—Q 4		

1.	2.	3.	4.	5.
7.				
B—Q 3				B—Kt 2*
8. P—Q 4				8. Kt—QB 8
Kt—R 4!				Castles
9. Kt—QB 8				9. P—Q 4
Q—K 2				Kt—R 4!
10. B—Kt 5 ch	10. K—Q sq?		10. P×B	10. Kt—K 2
K—B sq?			Kt—R 4	P—QB 4!
11. Castles	11. Castles		11. Q—Q 4	11. P—B 3
B×Kt	B×Kt		Q×RP	P×P
12. P×B	12. P×B	12. Q×KP	12. P—K 6	12. P×P
Q×RP	Q×RP		P—KB 3	Kt—Q 2!
13. B×P	13. R×P	13. R—K sq+	13. B×P	13. KKt×KBP!
P—Kt 6	Kt×R		P—Kt 6	Q—B 8 (a)
14. B—R 6 ch	14. B×Kt		14. R—B 8	14. Kt—Kt 5
Kt—Kt 2	P—Kt 6		Q—R 7 ch	Kt—Kt 3
15. R×P ch	15. Q—B 8		15. K—B sq	15. B—Kt 3
K×R	R—Kt sq		Q—R 8 ch	P—KR 8!
16. Q—B 8 ch	16. P—K 6		16. Q—Kt sq	16. Kt—K 6!
K—Kt sq	P×P		Q—R 5	P—B 6! (b)
17. P—K 6 wins	17. B×Kt P		17. B—Kt 5 ch	17. P×P
	Q—Kt 4		P—B 8	P×P
•	18. Q—B 7		18. B×Kt	18. Kt(K 2)—B 4
	P—K 4		R×B	Kt×Kt
19. Q×R ch			19. P×P+	19. B×Kt!
Q×Q				B×Kt
20. B—R 4 ch wins			20. B—K 5 —	
			B—Kt 5!—(c)	

\* Transposing into Paulsen's Defence, see note (a), Table CXLVIII., col. 1, p. 169.  
Col. 4. From *La Régence* (Kölisch).

(a) If 18. R—Kt 8 14. P—Q 6 15. B×R ch 16. Castles— or 16. —  
Kt—Kt 8 Kt—Kt 8 K—B 8 P—B 6— Q×QP—

• (b) If 18. B×Kt? 17. P×B 18. Q—Q 8 19. Q×Q 20. Castles 21. B—Kt 8+  
Kt—Kt 8? K—B sq Q—B 4 E—Q P—B 6

(c) Col. 5 continued 21. P—Q 6 ch 22. B—B 2 ch—  
K—R 2 K—Kt sq!—

## SUPPLEMENTARY TABLE L. (see TABLE CLII., p. 178).

1. P—K 4 P—K 4	2. P—KB 4 P×P	3. Kt—KB 3 P—KKt 4	4. P—KR 4 P—Kt 5
5. Kt—K 5 P—KR 4		6. B—B 4	
1.	2.	3.	4.
6. R—R 2!		6. Kt—KR 3	
7. P—Q 4		7. P—Q 4	
Q—B 3 (a)		P—Q 3	
8. Kt—QB 3!		8. Kt—Q 3!	
Kt—K 2		P—B 6	
9. Castles!		9. P×P! (g)	
B—R 3		B—K 2!	
10. QB×P		10. B—K 3!	
B×B		B×P ch	
11. P—KKt 3		11. K—Q 2	11. Kt—B 3
B—K 6 ch (b)		P×P	P×P
12. K—Kt 2	12. Q×P		12. Kt—B 3
Q—QKt 3	Q—R sq	B—Kt 5	
13. B×P ch	13. B×P ch	13. Q—B 4!	13. Q—B sq? (i)
R×B	R×B	Kt—B 3	B—KKt 4
14. R×R	14. Kt×R	14. Kt—B 3	B—Kt 5
Q—KR 3 (c)	Q×P	Kt×P	14. Kt—KB 4
15. R×Kt ch	15. Kt—QKt 5	15. B×Kt	14. Q—B 4
K×R	Q×P ch	B—Kt 4	Kt—QB 3
16. Kt—Q 5 ch	16. K—R 2	16. B×R	Kt×P
K—K sq? (d)	B—Kt 8 ch	B×Q ch	15. B×Kt
17. Kt×P ch	17. K×B	17. Kt×B	B—Kt 4
K—K 2	Q—K 6 ch	Q—Kt 4	16. B×R
18. Q—KB sq	18. K—R 2 wins	18. QKt—Q 5+(h)	B×Q ch
wins (e)	(f)		17. Kt×B
			Q—Kt 4
			18. Kt—Q 5+

(a) After 7. 8. Kt×BP, Zukertort asserted in the *City of London Chess Magazine* February 1875, p. 20, that "White obtained a won game"; but he is utterly wrong, as shown in col. 1, Table CLII.

(b) In the same Magazine for January 1875, p. 309, Zukertort prefers 11. B×Kt which would simply lose the game off-hand by 12. B×Q 13. P—K 5 14. Q—Q 3 &c.

(c) If 14. 15. Q—KB sq 16. B—B 8 ch wins.

(d) If 16. Q×QP 17. Q—KB sq 18. Q—B 5 ch wins.

(e) Continued 18. K—K 3 19. Kt—Q 5 ch 20. Kt×B wins.

(f) Continued 18. Q—Kt 2 19. Kt×P ch 20. Kt—Q 6 ch 21. R—B 8 ch 22. R×Kt ch Kt—B 3 Kt×Kt K—Q sq Kt—K sq K—B 2 23. Kt—Kt 5 ch 24. Q—Q 6 ch 25. P—R 4 ch 26. R×Kt wins (Pierce and Nash).

(g) Or 9. P—KKt 3 10. P×P 11. K—B 2 (if 11. B—K 9 12. Kt—K 5 &c.) P—Q 4 c. Kt—B 4 Kt×QP B—K 9

(h) Col. 8 continued also 18. Q—KB sq 19. B—Q 4 20. B—Kt 8 21. Kt—K 2 22. K×B P—Q 8 P—QKt 4 P—Kt 5 B×Kt Kt—K 5 23. B×P ch 24. B—K 6 ch+ K—Q 8

(i) Bird, in his book, only gives this weak move, and wrongly conducts to the advantage of Black a variation that should obviously result in favour of White, see col. 8.

SUPPLEMENTARY TABLE LI. (see TABLE CLIII., p. 174, cols. 4 and 5, and TABLE CLV., p. 176, col. 1).

<b>1. P-K 4</b>	<b>2. P-KB 4</b>	<b>3. Kt-KB 3</b>	<b>4. P-KR 4</b>	<b>5. Kt-K 5</b>
<b>P-K 4</b>	<b>PxP</b>	<b>P-KKt 4</b>	<b>P-Kt 5</b>	<b>P-Q 8</b>

1.	2.	3.	4.	5.
<b>6. Kt x KtP P-KB 4</b>			<b>6. B-K 2</b>	
<b>7. Kt-B 2</b>	<b>7. P x P?</b>	<b>7. P-Q 4</b>		
<b>Q-K 2 (a)</b>	<b>BxP</b>	<b>BxP ch</b>		
<b>8. Q-R 5 ch (b)</b>	<b>8. Kt-B 2! (c)</b>	<b>8. Kt-B 2</b>	<b>Q-Kt 4</b>	
<b>K-Q sq</b>	<b>Kt-KB 3</b>	<b>Q-Kt 4</b>		
<b>9. Q-K 2+</b>	<b>9. P-Q 4?</b>	<b>9. Q-B 8</b>	<b>9. Q-B 8</b>	
	<b>Kt-KB 3</b>	<b>Kt-QB 3 (d)</b>		
<b>10. Q-B 8</b>	<b>10. Q-B 8</b>	<b>10. QxP</b>	<b>10. P-B 8?</b>	
<b>B-R 3</b>	<b>Kt-B 3</b>	<b>BxKt ch</b>	<b>B-Kt 6</b>	
<b>11. BxP</b>	<b>11. BxP</b>	<b>11. Kx B</b>	<b>11. Kt-QR 3</b>	
<b>PxP+</b>	<b>Bx B</b>	<b>QxQ ch</b>	<b>Kt-B 3</b>	
	<b>12. Qx B</b>	<b>12. Bx Q</b>	<b>12. Kt-Kt 5</b>	
	<b>Q-Q 2+</b>	<b>Kt x P</b>	<b>B-Kt 5</b>	
		<b>13. B-Q 8</b>	<b>13. QxKB!</b>	
		<b>P-KB 3</b>	<b>PxQ</b>	
		<b>14. Kt-B 8</b>	<b>14. BxQ</b>	
		<b>B-Q 2</b>	<b>PxKt ch</b>	
		<b>15. R-R 5-</b>	<b>15. KxP</b>	
			<b>Kt x KP ch</b>	
			<b>16. K-K 8</b>	
			<b>Kt x B</b>	
			<b>17. Kt x BP ch</b>	
			<b>K-Q 2</b>	
			<b>18. Kt x R</b>	
			<b>B-K 8</b>	
			<b>19. P-B 4</b>	
			<b>P-Q 4+</b>	

(a) In Table CLIII., col. 4, the defence 7. Kt-KB 3 is analyzed.

(b) In order to prevent Black from Castling.

(c) In Table CLIII., col. 5, the inferior continuation 8. P-Q 4? is given.

(d) Or 9. B-Kt 6 10. Kt-B 3 (if 10. Kt-QB 3 11. B-Kt 5 etc.) 11. B-Q 8  
B-Kt 6 or 12. P-Q 5- 12. B-Q 8 or 12. P-Q 5-

## THE LIMITED BISHOP'S GAMBIT.

## SUPPLEMENTARY TABLE LII.

<b>1. P—K 4</b>	<b>2. P—KB 4</b>	<b>3. B—K 2?*</b>
$\overline{P—K 4}$	$\overline{P \times P}$	

1.	2.	3.	4.	5.
<b>3. <math>\overline{P—KB 4}</math></b>				
<b>4. <math>\overline{P—K 5}</math></b>				
$\overline{P—Q 3}$				
<b>5. <math>P \times P</math></b>	<b>5. <math>Kt—KB 3</math></b>			
$\overline{Q—R 5 ch}$	$\overline{P \times P}$			
	<b>6. <math>Kt \times P</math></b>			
	$\overline{Q—R 5 ch}$			
<b>7. <math>P—Q 4</math></b>	<b>7. <math>K—B sq</math></b>			
$\overline{Kt—K 2}$	$\overline{B—Q 3}$			
<b>8. <math>Kt—KB 3</math></b>	<b>8. <math>Kt—KB 3</math></b>	<b>8. <math>P—Q 4</math></b>		
$\overline{Q—B 3}$	$\overline{Q—B 3}$	$\overline{B \times Kt}$		
<b>9. <math>P—B 4</math></b>	<b>9. <math>P—Q 4</math></b>	<b>9. <math>P \times B</math></b>		
$\overline{P—B 3}$	$\overline{Kt—K 2}$	$\overline{Kt—QB 3+ (a)}$		
<b>10. <math>P—B 5</math></b>	<b>10. <math>P—B 4</math></b>			
$\overline{B—B 2}$	$\overline{P—B 3}$			
<b>11. <math>Kt—B 3</math></b>	<b>11. <math>Kt—B 3</math></b>			
$\overline{B—K 3}$	$\overline{Kt—Q 2}$			
<b>12. <math>P—KR 4</math></b>	<b>12. <math>B—Q 2</math></b>			
$\overline{Kt—Q 2+}$	$\overline{\text{Castles!-}}$			

\* On general principles this move is weak, being of a defensive, instead of an aggressive, nature. This is obvious to the most limited comprehension, the accepted designation of the opening being very appropriate. Shallow theorists have recommended it, but it is hardly likely, we think, ever to become popular.

(a) Followed by      and      with much the better game.

e       $\overline{B—Q 2}$        $\overline{\text{Castles QR}}$        $\overline{KKt—K 2}$

## THE HAMPE-ALGAIER GAMBIT.

SUPPLEMENTARY TABLE LIII. (*see* TABLE CLXI., cols. 4 and 5,  
p. 182).

1. $P-K4$	2. $Kt-QB8$	3. $P-B4$	4. $Kt-B8$
$\overline{P-K4}$	$\overline{Kt-QB8}$	$\overline{P \times P}$	$\overline{P-KKt4}$
5. $P-KR4$	6. $Kt-KKt5$	7. $Kt \times P$	
$\overline{P-Kt5}$	$\overline{P-KR8}$	$\overline{K \times Kt}$	

1.	2.	3.	4.	5.
8. $P-Q4$				
$\overline{P-Q4!}$				
9. $P \times P!$			9. $Kt \times P?$	9. $B \times P?$
$\overline{QKt-K2?}$			$\overline{B-K8}$	$\overline{B-Kt2+}$
10. $B \times P$	10. $B-QB4$	10. $B-B4$		
$\overline{Kt-Kt3}$	$\overline{K-Kt2!}$	$\overline{Kt-B3}$		
11. $B-K5$	11. $B-Q8?$	11. Castles? (c)	11. $B \times P$	
$\overline{B-Kt2!+}$	$\overline{B-Q8?}$	$\overline{P-B6}$	$\overline{Kt \times Kt}$	
12. $B \times R$	12. $P \times P$	12. $P \times Kt$		
$\overline{B-Kt6 ch}$	$\overline{P-Kt6}$	$\overline{B \times P}$		
13. $K-Q2$	13. $B-B4$	13. $B \times B ch$		
$\overline{B-B5 ch}$	$\overline{Kt-B4+}$	$\overline{Q \times B+}$		
14. $K-Q8$ (a)				
$\overline{B-B4 ch}$				
15. $K-B4$				
$\overline{P-Kt4 ch}$				
16. $K-Kt8$				
$\overline{Kt \times B}$ (b)				
17. $B \times P+$				

(a) If 14.  $K-K sq$   
 $\overline{B-Kt6 ch}$  and draws.

(b) If 16.  $\overline{P-Kt5}$   
 17.  $Kt-R4$  &c.

(c) In Table CLXI., col. 5, the stronger continuation 11.  $B \times KBP$  is given. The weaker variations, in cols. 3, 4, and 5 above, are given for the benefit of the student, and also in order, if possible, to mussle the rabid critics.

## THE STEINITZ GAMBIT.

SUPPLEMENTARY TABLE LIV. (see TABLE CLXXXIII., p. 209,  
col. 2, and note (b)).

1. P—K 4	5. K—K 2	9. P×P ch	13. K—B 4	16. Kt—K 5
P—K 4	P—Q 4	K—Kt sq	B—K 3 ch	Kt—Q 2 ch
2. Kt—QB 8	6. P×P	10. QKt—Kt 5	14. K×B	17. K—Kt 5
Kt—QB 8	B—Kt 5 ch	Kt—B 8	P—QR 4	Q×Q
3. P—B 4	7. Kt—B 8	11. P—B 3	15. Kt×BP	18. B×P
P×P	Castles	KR—K sq ch		
4. P—Q 4	8. P×Kt!	12. K—Q 8		
Q—R 5 ch	B—QB 4	B—B 4 ch		

1.	2.	3.	4.	5.
18. Q×R (a)				
19. K—R 6	19. Kt×Kt (b)			
K×Kt	20. B×Kt wins			
20. Kt×P dis ch				
K—B 3				
21. Kt×R ch	21. R×Kt			
K—Q 4	R×Kt			
22. B—B 4 ch wins	22. B—Kt 5 ch wins			

(a) 18. Q—R 4 seems better. If, then, 19. K—R 6 20. Kt×P dis ch 21. B—Kt 5 ch

(b) See also note (b), p. 209, Table CLXXXIII., where this inferior continuation is given, followed by 20. Kt×R by Freeborough and Ranken, which yields Black the advantage; whereas by 19. Kt×Kt 20. B×Kt White, we believe, must win, as the White QB, if attacked, can be withdrawn to Kt 8.

## VIENNA GAME.

SUPPLEMENTARY TABLE LV. (see TABLE CLXXXVII., p. 218,  
col. 5).

1. P—K 4	2. Kt—QB 3	3. P—B 4	4. BP×P	5. Q—K 2
P—K 4	Kt—KB 3	P—Q 4	Kt×P	
5. Kt×Kt	5. Q—R 5 ch?			
6. KtP×Kt	6. P—Kt 3			
Kt—B 8	Kt×P			
7. P—Q 4	7. Q—B 2			
B—K 2	Kt—B 4			
8. Kt—B 8	8. Q×Q			
Castles	Kt×Q			
9. B—B 4	9. Kt×P+			
P—B 3+				

## ADDITIONS AND RECTIFICATIONS.

In Table LXX., p. 81, col. 3 (Max Lange's Attack), after 1. P-K4      2. Kt-KB3  
P-K4      Kt-QB3

the new *Handbuch* is guilty of a double-barrelled blunder; for, in treating this important variation under the "Two Knights' Defence," where the same position occurs by a transposition of moves, it prefers the bad move 9.  $P \times Pch$  (which is shown in Table LXX., col. 4, of the present treatise to yield White a lost game) to 9.  $B - Kt5$ , the better course, which should win for White. Moreover, it was pointed out by Steinitz a dozen years back that 9.  $B - Kt5$  was better than 9.  $P \times Pch$ . Yet the *Handbuch* utterly ignores the analysis given on p. 34 of our first edition, published in 1879, and subsequently reproduced in *Chess Openings, Ancient and Modern* by Freeborough and Ranken, and after 9.  $B - Kt5$  10.  $B - R6ch$  11.  $Kt - B8$  instead of

But as pointed out by Worts, 12. Q-Q<sub>5</sub> still gives White the better game; for if 12.

But, as pointed out by Wayte, 13. Q-Q2 still gives White the better game; for if 13. P-B4 the opening of the KKt file is dangerous for Black, and if 13. BxKt to prevent Kt-K4

14. B-Kt5 follows. Again, the new *Handbuch* commits another unpardonable blunder in its analysis of this opening in the above variation when Black plays 8. \_\_\_\_\_ instead of

8.  $K-B$  as above, and after the moves 8.  $B-K5$  9.  $Kt-Kt5$  10.  $Kt-QB3$  11.  $P-KKt4$   
 12.  $QKt-K4$  13.  $P-B4$  14.  $P-B5$  15.  $P \times H$  16.  $Q-Q4$  17.  $Q-B4$  18.  $Q-Kt3$   
 $\underline{B-Kt8}$   $\underline{\text{Castles QR}}$   $\underline{B \times P}$   $\underline{Q \times P(B4)}$  actually prefers the Black.

when, as shown in Table LXXI., p. 82, col. 1, White gets much the better game by 16.  $P \times P$  followed by K-R sq and R-KB sq Black's game being completely broken up. The blunder is quite excusable, as the whole of this important analysis, copied from Steinitz's review of Wormald's *Chess Openings* in the *City of London Chess Magazine*, is given on p. 25 of the first edition of the present work as far back as 1879. The Handbook follows Staunton and Wormald, who erroneously preferred the Black. True, it gives the better continuation in another column—an amusing sample of self-stultification. Then, again, the new Handbook, after the moves 1. P-K 4 2. Kt-KB 3 3. B-B 4 4. Castles 5. P-Q 4 6. Kt x B,

7. P-B4      8. P x P      9. B-KKt5' (see our Table LXXX., col. 1), instead of 9. P-Q8      P x P      Kt-QB8      B-B4      Kt-B3      BxP!      KtxKt shown  
 by Karpov many years ago, to give Black the advantage, since the weak move Q-K2!

wrongly concludes in favour of White. It also utterly ignores Mr. Steel's move in the *Gw40000 Piano*, given in Table LXVI, col. 1, p. 77, of the present work, from which it is plain that the theoretical discoveries of English players, as well as the works of English theorists, are not recognised by our spectacular Tenton *confidantes*. B-K8

Similar theoretical ignorance is painfully displayed in its treatment of the "Two Knights' Defence," see Table CVL, col. 1, of the present work, where instead of 8.

I will not weary my readers, as pointed out by Wayne in the British Chess Magazine, it still gives the weak move 18. B-K4 instead of 18. B-Kt8 the better course.

In the Grego Counter Gambit (see Table CXVI., col. 4), instead of 5. QPxKP! which Steinitz shows to give White the advantage by 5. QxQ ch &c. (see Philidor's Defence, Table IV., cols. 1 and 2, p. 5, where the same position is brought about by a transposition of moves), the new *Handbuch* still gives the inferior continuation 5. Kt-Kt5 and a quantity of laborious but useless analysis by Salvioli and Berger.

In Supplementary Table XXXI., p. 308, col. 2, the correspondence match test game between Tschigorin and Steinitz was continued: 21. Kt-Q5 22. Kt-R4, Tschigorin ultimately winning the exchange.

In Supplementary Table XXXII., p. 309, col. 1, Gunsberg suggests 9. P-Q5 or 9. B-K8 as deserving attention, but thinks they are of doubtful value. After P-Q5 in some variations, White may exchange QB for KB, but has hardly sufficient compensation for the Pawn sacrificed. If, in col. 1 of this Table, 10. Castles? 11. QPxP 12. KtxP &c. Gunsberg advises 10. Kt-Kt8 in lieu of 10. Castles? or 10. Castles? 11. QxQ 12. KtxKt 13. Kt-Q2 14. KR-K sq 15. RxKt ch 16. QxQ or 16. Q-Q sq 17. KtxP 18. QxKt 19. Q-Q2 20. QxP 21. Q-B4 22. Kt-B5 23. QxP 24. QxQ 25. KtxKt 26. QxKt 27. QxQ 28. KtxKt 29. QxP 30. QxQ 31. KtxP 32. QxQ 33. KtxKt 34. QxP 35. QxQ 36. KtxKt 37. QxP 38. QxQ 39. KtxKt 40. QxP 41. QxQ 42. KtxKt 43. QxP 44. QxQ 45. KtxKt 46. QxP 47. QxQ 48. KtxKt 49. QxP 50. QxQ 51. KtxKt 52. QxP 53. QxQ 54. KtxKt 55. QxP 56. QxQ 57. KtxKt 58. QxP 59. QxQ 60. KtxKt 61. QxP 62. QxQ 63. KtxKt 64. QxP 65. QxQ 66. KtxKt 67. QxP 68. QxQ 69. KtxKt 70. QxP 71. QxQ 72. KtxKt 73. QxP 74. QxQ 75. KtxKt 76. QxP 77. QxQ 78. KtxKt 79. QxP 80. QxQ 81. KtxKt 82. QxP 83. QxQ 84. KtxKt 85. QxP 86. QxQ 87. KtxKt 88. QxP 89. QxQ 90. KtxKt 91. QxP 92. QxQ 93. KtxKt 94. QxP 95. QxQ 96. KtxKt 97. QxP 98. QxQ 99. KtxKt 100. QxP 101. QxQ 102. KtxKt 103. QxP 104. QxQ 105. KtxKt 106. QxP 107. QxQ 108. KtxKt 109. QxP 110. QxQ 111. KtxKt 112. QxP 113. QxQ 114. KtxKt 115. QxP 116. QxQ 117. KtxKt 118. QxP 119. QxQ 120. KtxKt 121. QxP 122. QxQ 123. KtxKt 124. QxP 125. QxQ 126. KtxKt 127. QxP 128. QxQ 129. KtxKt 130. QxP 131. QxQ 132. KtxKt 133. QxP 134. QxQ 135. KtxKt 136. QxP 137. QxQ 138. KtxKt 139. QxP 140. QxQ 141. KtxKt 142. QxP 143. QxQ 144. KtxKt 145. QxP 146. QxQ 147. KtxKt 148. QxP 149. QxQ 150. KtxKt 151. QxP 152. QxQ 153. KtxKt 154. QxP 155. QxQ 156. KtxKt 157. QxP 158. QxQ 159. KtxKt 160. QxP 161. QxQ 162. KtxKt 163. QxP 164. QxQ 165. KtxKt 166. QxP 167. QxQ 168. KtxKt 169. QxP 170. QxQ 171. KtxKt 172. QxP 173. QxQ 174. KtxKt 175. QxP 176. QxQ 177. KtxKt 178. QxP 179. QxQ 180. KtxKt 181. QxP 182. QxQ 183. KtxKt 184. QxP 185. QxQ 186. KtxKt 187. QxP 188. QxQ 189. KtxKt 190. QxP 191. QxQ 192. KtxKt 193. QxP 194. QxQ 195. KtxKt 196. QxP 197. QxQ 198. KtxKt 199. QxP 200. QxQ 201. KtxKt 202. QxP 203. QxQ 204. KtxKt 205. QxP 206. QxQ 207. KtxKt 208. QxP 209. QxQ 210. KtxKt 211. QxP 212. QxQ 213. KtxKt 214. QxP 215. QxQ 216. KtxKt 217. QxP 218. QxQ 219. KtxKt 220. QxP 221. QxQ 222. KtxKt 223. QxP 224. QxQ 225. KtxKt 226. QxP 227. QxQ 228. KtxKt 229. QxP 230. QxQ 231. KtxKt 232. QxP 233. QxQ 234. KtxKt 235. QxP 236. QxQ 237. KtxKt 238. QxP 239. QxQ 240. KtxKt 241. QxP 242. QxQ 243. KtxKt 244. QxP 245. QxQ 246. KtxKt 247. QxP 248. QxQ 249. KtxKt 250. QxP 251. QxQ 252. KtxKt 253. QxP 254. QxQ 255. KtxKt 256. QxP 257. QxQ 258. KtxKt 259. QxP 260. QxQ 261. KtxKt 262. QxP 263. QxQ 264. KtxKt 265. QxP 266. QxQ 267. KtxKt 268. QxP 269. QxQ 270. KtxKt 271. QxP 272. QxQ 273. KtxKt 274. QxP 275. QxQ 276. KtxKt 277. QxP 278. QxQ 279. KtxKt 280. QxP 281. QxQ 282. KtxKt 283. QxP 284. QxQ 285. KtxKt 286. QxP 287. QxQ 288. KtxKt 289. QxP 290. QxQ 291. KtxKt 292. QxP 293. QxQ 294. KtxKt 295. QxP 296. QxQ 297. KtxKt 298. QxP 299. QxQ 300. KtxKt 301. QxP 302. QxQ 303. KtxKt 304. QxP 305. QxQ 306. KtxKt 307. QxP 308. QxQ 309. KtxKt 310. QxP 311. QxQ 312. KtxKt 313. QxP 314. QxQ 315. KtxKt 316. QxP 317. QxQ 318. KtxKt 319. QxP 320. QxQ 321. KtxKt 322. QxP 323. QxQ 324. KtxKt 325. QxP 326. QxQ 327. KtxKt 328. QxP 329. QxQ 330. KtxKt 331. QxP 332. QxQ 333. KtxKt 334. QxP 335. QxQ 336. KtxKt 337. QxP 338. QxQ 339. KtxKt 340. QxP 341. QxQ 342. KtxKt 343. QxP 344. QxQ 345. KtxKt 346. QxP 347. QxQ 348. KtxKt 349. QxP 350. QxQ 351. KtxKt 352. QxP 353. QxQ 354. KtxKt 355. QxP 356. QxQ 357. KtxKt 358. QxP 359. QxQ 360. KtxKt 361. QxP 362. QxQ 363. KtxKt 364. QxP 365. QxQ 366. KtxKt 367. QxP 368. QxQ 369. KtxKt 370. QxP 371. QxQ 372. KtxKt 373. QxP 374. QxQ 375. KtxKt 376. QxP 377. QxQ 378. KtxKt 379. QxP 380. QxQ 381. KtxKt 382. QxP 383. QxQ 384. KtxKt 385. QxP 386. QxQ 387. KtxKt 388. QxP 389. QxQ 390. KtxKt 391. QxP 392. QxQ 393. KtxKt 394. QxP 395. QxQ 396. KtxKt 397. QxP 398. QxQ 399. KtxKt 400. QxP 401. QxQ 402. KtxKt 403. QxP 404. QxQ 405. KtxKt 406. QxP 407. QxQ 408. KtxKt 409. QxP 410. QxQ 411. KtxKt 412. QxP 413. QxQ 414. KtxKt 415. QxP 416. QxQ 417. KtxKt 418. QxP 419. QxQ 420. KtxKt 421. QxP 422. QxQ 423. KtxKt 424. QxP 425. QxQ 426. KtxKt 427. QxP 428. QxQ 429. KtxKt 430. QxP 431. QxQ 432. KtxKt 433. QxP 434. QxQ 435. KtxKt 436. QxP 437. QxQ 438. KtxKt 439. QxP 440. QxQ 441. KtxKt 442. QxP 443. QxQ 444. KtxKt 445. QxP 446. QxQ 447. KtxKt 448. QxP 449. QxQ 450. KtxKt 451. QxP 452. QxQ 453. KtxKt 454. QxP 455. QxQ 456. KtxKt 457. QxP 458. QxQ 459. KtxKt 460. QxP 461. QxQ 462. KtxKt 463. QxP 464. QxQ 465. KtxKt 466. QxP 467. QxQ 468. KtxKt 469. QxP 470. QxQ 471. KtxKt 472. QxP 473. QxQ 474. KtxKt 475. QxP 476. QxQ 477. KtxKt 478. QxP 479. QxQ 480. KtxKt 481. QxP 482. QxQ 483. KtxKt 484. QxP 485. QxQ 486. KtxKt 487. QxP 488. QxQ 489. KtxKt 490. QxP 491. QxQ 492. KtxKt 493. QxP 494. QxQ 495. KtxKt 496. QxP 497. QxQ 498. KtxKt 499. QxP 500. QxQ 501. KtxKt 502. QxP 503. QxQ 504. KtxKt 505. QxP 506. QxQ 507. KtxKt 508. QxP 509. QxQ 510. KtxKt 511. QxP 512. QxQ 513. KtxKt 514. QxP 515. QxQ 516. KtxKt 517. QxP 518. QxQ 519. KtxKt 520. QxP 521. QxQ 522. KtxKt 523. QxP 524. QxQ 525. KtxKt 526. QxP 527. QxQ 528. KtxKt 529. QxP 530. QxQ 531. KtxKt 532. QxP 533. QxQ 534. KtxKt 535. QxP 536. QxQ 537. KtxKt 538. QxP 539. QxQ 540. KtxKt 541. QxP 542. QxQ 543. KtxKt 544. QxP 545. QxQ 546. KtxKt 547. QxP 548. QxQ 549. KtxKt 550. QxP 551. QxQ 552. KtxKt 553. QxP 554. QxQ 555. KtxKt 556. QxP 557. QxQ 558. KtxKt 559. QxP 560. QxQ 561. KtxKt 562. QxP 563. QxQ 564. KtxKt 565. QxP 566. QxQ 567. KtxKt 568. QxP 569. QxQ 570. KtxKt 571. QxP 572. QxQ 573. KtxKt 574. QxP 575. QxQ 576. KtxKt 577. QxP 578. QxQ 579. KtxKt 580. QxP 581. QxQ 582. KtxKt 583. QxP 584. QxQ 585. KtxKt 586. QxP 587. QxQ 588. KtxKt 589. QxP 590. QxQ 591. KtxKt 592. QxP 593. QxQ 594. KtxKt 595. QxP 596. QxQ 597. KtxKt 598. QxP 599. QxQ 600. KtxKt 601. QxP 602. QxQ 603. KtxKt 604. QxP 605. QxQ 606. KtxKt 607. QxP 608. QxQ 609. KtxKt 610. QxP 611. QxQ 612. KtxKt 613. QxP 614. QxQ 615. KtxKt 616. QxP 617. QxQ 618. KtxKt 619. QxP 620. QxQ 621. KtxKt 622. QxP 623. QxQ 624. KtxKt 625. QxP 626. QxQ 627. KtxKt 628. QxP 629. QxQ 630. KtxKt 631. QxP 632. QxQ 633. KtxKt 634. QxP 635. QxQ 636. KtxKt 637. QxP 638. QxQ 639. KtxKt 640. QxP 641. QxQ 642. KtxKt 643. QxP 644. QxQ 645. KtxKt 646. QxP 647. QxQ 648. KtxKt 649. QxP 650. QxQ 651. KtxKt 652. QxP 653. QxQ 654. KtxKt 655. QxP 656. QxQ 657. KtxKt 658. QxP 659. QxQ 660. KtxKt 661. QxP 662. QxQ 663. KtxKt 664. QxP 665. QxQ 666. KtxKt 667. QxP 668. QxQ 669. KtxKt 670. QxP 671. QxQ 672. KtxKt 673. QxP 674. QxQ 675. KtxKt 676. QxP 677. QxQ 678. KtxKt 679. QxP 680. QxQ 681. KtxKt 682. QxP 683. QxQ 684. KtxKt 685. QxP 686. QxQ 687. KtxKt 688. QxP 689. QxQ 690. KtxKt 691. QxP 692. QxQ 693. KtxKt 694. QxP 695. QxQ 696. KtxKt 697. QxP 698. QxQ 699. KtxKt 700. QxP 701. QxQ 702. KtxKt 703. QxP 704. QxQ 705. KtxKt 706. QxP 707. QxQ 708. KtxKt 709. QxP 710. QxQ 711. KtxKt 712. QxP 713. QxQ 714. KtxKt 715. QxP 716. QxQ 717. KtxKt 718. QxP 719. QxQ 720. KtxKt 721. QxP 722. QxQ 723. KtxKt 724. QxP 725. QxQ 726. KtxKt 727. QxP 728. QxQ 729. KtxKt 730. QxP 731. QxQ 732. KtxKt 733. QxP 734. QxQ 735. KtxKt 736. QxP 737. QxQ 738. KtxKt 739. QxP 740. QxQ 741. KtxKt 742. QxP 743. QxQ 744. KtxKt 745. QxP 746. QxQ 747. KtxKt 748. QxP 749. QxQ 750. KtxKt 751. QxP 752. QxQ 753. KtxKt 754. QxP 755. QxQ 756. KtxKt 757. QxP 758. QxQ 759. KtxKt 760. QxP 761. QxQ 762. KtxKt 763. QxP 764. QxQ 765. KtxKt 766. QxP 767. QxQ 768. KtxKt 769. QxP 770. QxQ 771. KtxKt 772. QxP 773. QxQ 774. KtxKt 775. QxP 776. QxQ 777. KtxKt 778. QxP 779. QxQ 780. KtxKt 781. QxP 782. QxQ 783. KtxKt 784. QxP 785. QxQ 786. KtxKt 787. QxP 788. QxQ 789. KtxKt 790. QxP 791. QxQ 792. KtxKt 793. QxP 794. QxQ 795. KtxKt 796. QxP 797. QxQ 798. KtxKt 799. QxP 800. QxQ 801. KtxKt 802. QxP 803. QxQ 804. KtxKt 805. QxP 806. QxQ 807. KtxKt 808. QxP 809. QxQ 810. KtxKt 811. QxP 812. QxQ 813. KtxKt 814. QxP 815. QxQ 816. KtxKt 817. QxP 818. QxQ 819. KtxKt 820. QxP 821. QxQ 822. KtxKt 823. QxP 824. QxQ 825. KtxKt 826. QxP 827. QxQ 828. KtxKt 829. QxP 830. QxQ 831. KtxKt 832. QxP 833. QxQ 834. KtxKt 835. QxP 836. QxQ 837. KtxKt 838. QxP 839. QxQ 840. KtxKt 841. QxP 842. QxQ 843. KtxKt 844. QxP 845. QxQ 846. KtxKt 847. QxP 848. QxQ 849. KtxKt 850. QxP 851. QxQ 852. KtxKt 853. QxP 854. QxQ 855. KtxKt 856. QxP 857. QxQ 858. KtxKt 859. QxP 860. QxQ 861. <u

## BRILLIANCY IN CHESS.

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In a letter published a few years ago in the *Daily Telegraph*, Mr. Ruskin announced "that he had serious thoughts of publishing a selection of *favourite old games* by chess players of *real genius and imagination*, as opposed to the *stupidity* (sic) called chess-playing in modern days." It is partly in order to refute this absurd notion—that modern chess is dull and devoid of brilliancy—as well as to present to the public some of his own best games, played with eminent experts in Masters' Tournaments (the publication of which has been hitherto unfairly suppressed in London), that the author has ventured to include amongst the specimens of brilliant play by well-known celebrities in the present treatise a few brilliancies of his own. On this head it may be remarked that not only is modern chess play in matches and tournaments far more rapid than of yore, in the days of Staunton, Löwenthal, and Harrwitz, when the rate of play was not unfrequently only five moves per hour (!), but also that there is infinitely more real genius, imagination, and versatility in modern chess than in even any precious selection of favourite old games. The versatility and ingenuity of a Blackburne and a Rosenthal; the brilliancy of a Showalter, a Pollock, a Schalopp, a Harmonist, or a Gunsberg; the depth and beauty of combination of a Steinitz or a Tschigorin, and a host of other modern experts, who all play fifteen or twenty, instead of five moves an hour, are altogether ignored by Mr. Ruskin, who may be right in his preference for Gothic to Greek architecture, but is certainly wrong in his estimate of modern chess. It is not difficult, however, to guess the source from which he derived his inspiration. It is clear as the translucent that Mr. Ruskin, who passes for a generous patron of the game, has been led astray by a certain well-known clique of *favourite old players, richement doués de suffisance et d'insuffisance*, who, in sublime egotism, fondly imagine that they alone are entitled to the monopoly of real genius and imagination, and of course would

only be too pleased to see a selection of their stale, oft-published favourite old games, edited by a celebrity like Mr. Ruskin, and, under his *œgis*, again palmed off upon a long-suffering and unfortunately somewhat too gullible public, to the exclusion or suppression of nearly all others. The mischief thus done to the cause of the royal game is well nigh incalculable; for not only are its most influential and generous patrons systematically imposed upon by these interested misrepresentations as to the inferiority and decadence of modern chess, but the public also are deceived and misled, while at the same time the skill of the greatest modern masters is unfairly disparaged and depreciated, and all rising talent and genius are deliberately ignored or suppressed from motives that are only too painfully obvious.